

2017 Merit Badge Midway Offerings

Merit Badge Name	Sessions Offered	Additional Cost	Prerequisites/Notes
Adult First Aid/CPR/AED & First Aid Merit Badge	Sessions 1-2 Sessions 3-4	\$15.00	All participants will receive certification through the Emergency Care & Safety Institute. This course is for both Scouts and adults. Scoutmaster will need to sign-off on requirements 1, 7, & 2D. Scouts should read the book and be at least First Class.
Aviation	Sessions 3-6		Requirement 5
Camping	Session 3		This is an introductory course and will need to be finished with the unit
Chemistry	Sessions 3-4		
Chess	Sessions 5-6		
Citizenship in the Community	Session 2 Session 4 Session 6		Requirements 3, 4, 7, & 8
Citizenship in the Nation	Session 3 Session 5		Requirements 2(two of a-d), 3, 6, & 8
Citizenship in the World	Session 2 Session 4 Session 6		Requirements 3, 4b (2 of a-c), & 7
Coin Collecting	Session 1		Requirements 5b, 6, 7, 9, & 10
Communication	Session 1 Session 5		Requirements 3, 4, 5, 6, & 8
Composite Materials	Sessions 5-6		
Cooking	Sessions 1-4		This is an introductory course and will need to be finished with the unit
Crime Prevention	Session 6		Requirements 2, 4, 6, 7 (a or b)
Digital Technology	Sessions 3-4		Bring current Cyber Chip and bring copies of your completed projects (requirement #6) on a thumb drive for review.
Disabilities Awareness	Sessions 3-4		Requirements 2, 3, & 4
Electricity	Sessions 5-6	\$5.00	Requirements 2, 7, 8, 9, & 10

Electronics	Sessions 1-2 Sessions 5-6	\$5.00	Requirements 2b & 6
Emergency Preparedness	Sessions 3-4		Requirements 1, 2c, 6c, 8c, and must have First Aid Merit Badge
Engineering	Sessions 5-6		Read the following: http://www.pbs.org/wgbh/americanexperience/features/introduction/panama-intro/ http://www.pbs.org/wgbh/americanexperience/features/flash-interactive/panama-map/ http://www.pbs.org/wgbh/americanexperience/features/general-article/panamaengineers/
Entrepreneurship	Sessions 1-2		Bring 3 business ideas (requirement #4)
Environmental Science	Sessions 3-6		Requirements 1, 2, 3e (option 1 or 2), 3d (option 3), 3f, & 6
Fingerprinting	Session 5		
Game Design - Part 2	Sessions 1-2		Participants must have attended Part 1 at Scouting U
Geocaching	Sessions 5-6		Requirements 3, 5, 8, and bring a GPS unit
Geology	Sessions 1-2		If selecting 5A, 1 and 5 If selecting 5B, 5 If selecting 5C, 3 and 5 If selecting 5D, 4
Journalism - Part 1	Session 3		
Journalism - Part 2	Session 4		Participants that attended Part 1 at Scouting U only need to attend Part 2
Landscape Architecture	Sessions 5-6		
Law	Session 3		
Leatherwork	Sessions 3-4	\$15.00	Requirement 4
Metalwork	Sessions 3-4 Sessions 5-6		
Mining in Society	Sessions 1-2		
Moviemaking	Sessions 1-2		Requirements 2a & 2b
Music	Session 5		Requirements 3 (any two a-d), & 4 (one a-d)
Nuclear Science	Sessions 5-6		
Personal Management	Sessions 1-2 Sessions 3-4		Requirements 1, 2, 8, & 10

Photography	Sessions 5-6		Bring completed cyber chip, bring photographs for requirement #4 on a thumb drive or SD card, and bring photographs for requirement #5 on a thumb drive or SD card.
Public Speaking	Session 4		Requirement 4
Railroading	Session 3-4		Requirement 8a or 8b
Robotics	Sessions 3-6	\$80.00	
Salesmanship	Session 2		
Scholarship	Session 6		Requirements 1, 3, & 4
Scouting Heritage	Session 6		Requirements 4a or 4b, 5, 6, & 8
Search & Rescue	Sessions 3-4		Requirements 5, 9a, & 9b
Soil and Water Conservation	Sessions 5-6	\$5.00	
Space Exploration	Sessions 5-6	\$15.00	Requirements 2, 5a or 5b or 5c, & 7
Sustainability	Sessions 3-4		Requirements 1, 2 Water A, 2 Food A, 2 Energy B or C, 2 Stuff A, 5 (post-class)
Traffic Safety	Session 5		Requirements 1a, 1b, 1c, 1d, 2b, & 4d
Veterinary Medicine	Sessions 1-2		
Weather	Sessions 5-6		