



BOY SCOUTS OF AMERICA
BLACK HILLS AREA COUNCIL

January 27-29, 2017
Medicine Mountain Scout Ranch
24201 Bobcat Road
Custer, South Dakota 57730

KLONDIKE

Event Information

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This packet contains information on your unit's registration to attend the 2017 Klondike. To secure your spot, each unit must complete an online registration and pay all necessary fees before registration closes. **No registrations will be taken at the event.**

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All registrations will be accomplished using the Black Hills Area Council's Registration System through the URL:

<https://www.scoutingevent.com/695-2017Klondike>

Key Dates:

| | |
|----------------------------|--------------------|
| November 14, 2016 | Registration Opens |
| January 16, 2017 | Late Fees Apply |
| January 27-29, 2017 | Klondike |

Important Klondike Information

Klondike Derby

What is it?

The 2017 Klondike Derby is a weekend event that Webelos 1 & 2, troops, and crews can participate in. Units will camp out on both Friday and Saturday night. The main program takes place during the day on Saturday. Participants will utilize troop or patrol constructed sleds to navigate and to haul gear around to 7 Alaskan cities. Youth are responsible for pulling the sled from city to city. Each sled can have a maximum of 8 Scouts. There is no minimum amount of Scouts that a sled needs. If a unit has more than one sled, the sleds must be identifiably different by patrol flag.

Each Alaskan city will test either a specific Scout skill or a combination of Scout skills. Participants are encouraged to study up and to sharpen their Scout skills before attending the Klondike Derby. Adults are strictly prohibited from helping any youth, unless it is a health & safety issue.

After the team completes the activity, the city's judges or mayor will score the unit based on how well they completed the task. No sled will be timed from city to city.

Sleds must be done with all cities and cross

the finish line by 4:00PM. Sleds that do not cross the line will be scored "as-is." Scores from each city will be combined to generate an overall score. The top 10 sleds will receive recognition from the Klondike Derby committee that afternoon or evening. All scoring decisions made by the Klondike Derby committee are final and may not be disputed.

Judged Activities

The contest is to test Scouts on their abilities and team work. Adults are not allowed to accompany their sled. Instead each sled must submit two adults to walk with and judge another sled. This is to ensure no coaching. The judges will have a score card with them. Points will be awarded for good scouting practices and penalties for bad ones.

Cold Water Rescue - A scout will be chosen at random to simulate a victim of falling through the ice during a lake crossing. Scouts will be required to combine ropes (that are provided) to reach the victim on the ice. Rescuers may not be any closer than 30 feet from the victim. Please remember to render first aid to the victim.

- 30 points for the rescue
- 20 points for team work
- 20 points for first aid (hypothermia)

Wilderness Survival - Scouts must provide materials. Scouts will be scored on team work and ability to complete the shelter. Every Scout must fit in the shelter at the same time.

- 20 points for team work
- 10 points for construction of survival tent

First Aid Roulette- One scout will be chosen by random to spin a wheel to find out what first aid task must be performed on them. Scouts are required to have the proper first aid materials to perform each of these tasks. Frostbite, sprained ankle, head injury, back injury, broken forearm, broken lower leg, broken collar bone, and 2nd degree burn to the hand. 10 points for team work

- 20 points for team work
- 30 points for performing the first aid task properly

Archery - Materials will be provided. The team will shoot 25 arrows for a combined score. Each Scout must shoot one arrow then the team can choose their top shooters.

- Overall score is for points
- 20 bonus points for safety

Axe Yard and Fire Building - Scouts must provide axe, saw, and safety equipment. Wood will be provided. Scouts must saw a limb, split a log into fours to make tinder and kindling for the fire building activity. The team must build a **sustained** fire, using the wood they just split. Whether a fire would be sustained or not will be determined by the Mayor. *Scouts may choose to split up the team to save time.* The following fires will be created:

- One fire by using a match.
- One fire by alternative source (i.e. magnifying glass, flint and steel, steel wool and battery).
- Bonus for starting a third fire by friction.

Points for this activity are awarded for the following:

- 10 points for sawing a limb
- 10 points for splitting a log onto 4 pieces

- 20 points for safety
- 10 points for fire by match
- 20 points for fire by alternative source
- 50 bonus points for fire by friction

Blind Sled Obstacle Course- Scouts must provide blindfolds for every scout except the guide. The team must maneuver the sled through an obstacle course by only voice commands from the guide.

- 20 points for team work
- 20 points for completing the course
- -1 point for every obstacle hit

Leave No Trace Jeopardy- Scouts will be scored during a game of knowledge about the 7 principals of Leave No Trace. Overall score is for points

- 10 bonus points if every scout in the team can write The Outdoor Code

Lunch will be dehydrated backpack meal of chicken noodle soup. Each sled must have at least one light weight backpacking stove to boil water. Each sled must also have a can opener and mess kits for every scout. Scouts will feed the Sled Judges lunch to be scored. A container to keep food warm in while the food is re-hydrating is recommended.

- 50 points for preparing a hot lunch

The contest will be laid out on a grid with coordinates for the orienteering course. Scouts will be given sets of coordinates to find their next city.

Sled judges will enforce penalty point deductions for unsafe practices, dropping items out of sled during transport between cities, carrying sled, and poor scout spirit. Judges may also award up to 50 bonus points for great scout spirit.

Event Schedule

Friday

4:00PM-8:00PM | Check-In @ Ranch House

9:00PM | Cracker Barrel @ Training Center

*SPL, ASPL, SM, Mayors, & Sled Judges must attend cracker barrel.

10:30PM | Lights Out

Saturday

7:30AM | Flag Ceremony @ Flag Plaza

8:00AM | Sled Check-In @ Ranch House

9:00AM | Klondike Derby Starts @ Ranch House

*May start earlier if sleds are waiting to go

12:00PM | Lunch

1:00PM | Lunch Ends

4:00PM | Klondike Derby Ends

Open sled races if the derby is done before 4:00PM @ flag plaza. There will be 2 separate classes, with and without rider.

Rider must have a helmet.

4:30PM | Flag Ceremony @ Flag Plaza

7:00PM | Potluck Dutch Oven Dinner

***See Potluck Dinner Section**

Sunday

9:00AM | Scouts Own Service

11:00AM | Depart Camp

Potluck Dinner

Units should bring one side, one main, and one dessert Dutch Oven item. Units should bring enough food to feed their members. Units are encouraged to participate and experiment. Plates and disposable dinnerware will be provided. Awards from the Klondike Derby will be presented after dinner and before campfire. Scouts should be prepared to have a skit or song ready for campfire.

Required Items

Sleds should have the materials necessary to complete activities located in each city. Please read the activity description to figure out what you need to bring. If you need any clarification, please contact the event chair. coxjamiiep@gmail.com or cell 605-593-3042

Each Individual should have the following items:

- Totin' Chip
- Firem'n Chip
- Boots
- Appropriate Cloths for Weather
- Water Bottle, Filled.
- Extra Snacks to Accompany Meal
- Bowl & Spoon
- Gloves
- Hat
- Knife
- Boy Scout Handbook

Attendance

All youth and adults registered with the Boy Scouts of America are permitted to attend this event. **Every unit must have two-deep adult leadership and abide by the policies established in the Guide to Safe Scouting.**

Klondike Derby Fee

The Klondike Derby fee is \$20.00 for youth, \$15.00 for adults, and \$10.00 for staff who pay their total fee by January 15, 2016. Fees paid after January 15, 2017 will be \$30.00 for youth and adults. The fee includes 2 nights of camping, Saturday lunch, program and support materials, registration materials, insurance, and recognition items during the weekend event. The fee is payable in the following manner:

To secure youth and adult spots, each unit must complete an online registration. Fees can be paid by credit card or debit card online. Alternatively, fees may be paid for with check or cash at the Scout Service Center. **No individual**

registrations will be accepted. All registrations must be processed through the council online registration system at:

<https://www.scoutingevent.com/695-2017Klondike>

Event Payment Policy

All event fees and registration costs must be paid in full prior to event. A \$2.00, per person, convenience fee will be charged to payments made at the event. Payments taken after the event are considered late and late registration pricing will apply. In addition, a 10% service fee (or \$10, whichever is greater) will be applied to the unpaid balance for each month the registration is not paid in full

Activity Refund Policy

Food and program supplies are purchased in advance based upon projected adult/youth attendance. Last minute cancellations create an overstock of supplies and food that often times cannot be returned. To ensure all requests receive uniform treatment, the following refund policy has been established.

- No-shows at activities, those sent home because of misbehavior, and Scouts leaving an activity for non-emergency reasons forfeit all fees and no refunds will be authorized. This applies to individuals and/ or Units.
- All cancellations must be in writing and received by the Council office at least five (5) calendar days prior to an activity's start date. Please return request addressed to the Attention of the "Refund Committee".
- If requesting a refund for medical reasons, a doctor's note with contact information must be submitted.
- If requesting a refund for an immediate death in the family, either an obituary or funeral program must be submitted.
- The Unit leader or person in charge of the unit activity must handle all refund requests.

- No requests for refunds will be honored after the event.
- Refunds will be distributed to the individual or unit that made payment on the registration. Refunds will be given either in the form of a check or a refund to a credit card, based upon the method of payment used to pay for the registration.

NOTE: Activity personnel cannot authorize refunds. All refunds require the approval of the Refund Committee which includes the Scout Executive.

Health Forms

All participants (youth, adults, & staff) are required to bring Parts A & B of the official BSA health form. Health forms will be checked at check-in. Participants that come without completed health forms will not be allowed to participate.

Youth Protection Training

All adults and staff attending this event will be required to have youth protection training. No adults or staff will be permitted to participate if their youth protection training is not up to date. The council will check training statuses when registration closes on February 3, 2016. Registration fees will not be refunded if an adult or staff member is not able to go due to expired youth protection training.

2017 Klondike Derby Committee

The 20167 Klondike Committee will host and provide overall guidance and leadership to the 2017 Klondike Derby.

Veteran Scouts and Scouters from around the council make up the 2017 Klondike Derby Committee and bring to the Klondike Derby not only extensive Scouting experience, but also years of experience in staging and administrating events.

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Legend

- Building
- ⚓ Marsh
- Streams
- Perennial
- Intermittent
- Roads
- Gravel
- Dirt
- - - Primitive
- · - · - Fire break & Bike path
- Trail

