

GLACIER'S EDGE COUNCIL, BSA

PROGRAM PLANNER

ED BRYANT SCOUT RESERVATION

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BOY SCOUTS OF AMERICA
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GLACIER'S EDGE COUNCIL, BSA

NOTES

WELCOME

Thank you and your boys for choosing Ed Bryant Scout Reservation.

We were hard at work during the off-season to adapt and advance our program and offerings. The National Camp Accreditation Program (NCAP) from the National Council brings a renewed focus to quality, self-sustained program.

As fast as things change, they also tend to stay the same. Boys still want to go to camp, they still want to advance, they still want to do fun activities, and so... Ed Bryant Scout Reservation is here to serve them.

At Ed Bryant Scout Reservation we teach lifetime skills. Advancement is one of the eight methods of the Boy Scout program, a fact that we needed to re-examine as we moved forward.

Those little round badges called merit badges are symbols of skills that the Scout can perform or apply. They are something a Scout has merited. A Scout going home with a merit badge only partially completed is nothing of which to be ashamed.

Emphasis is placed on a Scout's ability to perform the skill or otherwise demonstrate his understanding of the skill. Furthermore, we want to create in the Scout a curiosity and a desire to learn more, to spark an educational interest, vocation, or hobby.

We do not conduct merit badge classes. We do provide skills and requirements. Any Scout or Scouter who wants to "drop in" and learn that particular skill is welcome. Every Scout should have the opportunity to learn how to set up a monkey bridge, shoot a rifle, the complexity of the ecosystem, experience paddling a canoe through a straight course, or gain the knowledge of how to save a life using first aid or aquatic skills.

For this reason, most "skill sessions" are open to "drop-in" Scouts and Scouters, limited only by size of the group and the available equipment. The old excuse that "I didn't sign up for the badge" doesn't limit a Scout's camp experience.

Take time to enjoy the natural beauty of camp. Don't keep such a pace that Scouts (and you) miss the trees, the quiet stillness and the clean, fresh air. Take time to sit quietly with your Scouts. Observe, and show your Scouts how to "take time out."

Make time to whittle a neckerchief slide, make a leather craft project, weave a basket, or braid a craft strip project. Set expectation for all of your Scouts to make a craft project that they can take home to their parents to say, "Thank you."

Listen to your Scouts. What do they want? Be flexible. If your Scouts find something to do that was unplanned, adjust the schedule. Also, remember that the camp tries to provide something to keep everyone busy, so Scouts shouldn't be frustrated because they can't do it all. Save something for next year.

Part of the camp adventure is time spent in patrol or unit activities, games, campfires, and service projects. This is where you, the leader, develop your junior leaders and have the greatest impact. In order to provide the greatest amount of scheduling flexibility for your Scouts, the individual Scout has responsibility to budget his time to complete the badges or requirements he wishes. In order to maximize our staff's teaching potential, certain requirements may be offered within a specified time window. To help your Scouts maximize their time in camp, daily schedule sheets will be provided at camp.

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Boy Scout Long Term Sessions

- Session 1: June 22nd - June 28th
- Session 2: July 6th - July 12th
- Session 3: July 13th - July 19th
- Session 4: July 20th - July 26th
- Session 5: July 27th - August 2nd

Unit Site Reservation Fee

The Unit Site Reservation Fee is required to hold one of the twelve campsites at Ed Bryant Scout Resevation.

Units must file a Campsite Reservation Application with the Program Office in Madison. The fee to hold a site is \$100.00. This fee is non-refundable for cancellations, but will be applied to camp fees for units attending summer camp at Ed Bryant Scout Reservation. The fee must be paid to hold your reservation.

The 2015 Unit Reservation Fee will be \$250.00.

Youth Registration

- Youth Registration: \$275.00 Due by April 15th
- \$50.00 Late Fee after April 15th

Newly registered youth that join or cross-over after April 15th will qualify for the reduced rate.

All participants receive a customized troop camp tee shirt.

The 2015 Youth Registration Fee will remain at \$275.00.

Adult Registration

- Adult Registration: First leader is free with four boys
- Second leader is free with eight boy or more attending camp
- \$85.00 Additional Leader

All unit leaders attending the full week receive a customized troop camp tee shirt.

- \$20.00 Per Day Leader Fee

The 2015 Adult Registration Fee will be \$105.00.

Register at: <https://scoutingevent.com/?SummerCampEBSR>

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REGISTRATION

Provisional Camp

Provisional camping is for Scouts who would like to spend additional time at camp or who cannot attend camp with their unit. A provisional camping unit is scheduled for: Session 5: July 27th - August 2nd

Youth Registration: \$275.00 Due by April 15th \$50.00 Late Fee after April 15th

Newly registered youth that join or cross-over after April 15th will qualify for the reduced rate.

Guest Meals

General Meals	Breakfast:	\$5.00
	Lunch:	\$6.50
	Dinner:	\$8.50
Kids Rate (under 10)	Meals	\$4.00
Friday Family Night	See General Meal Pricing Above	

Program Fees

Some camp programs involve additional fees above the general registration fee.

ATV Program:	\$45.00	Variable:	Art: projects
DNR Boating Safety:	\$10.00	Bird Study:	Feeder/House Kit
Golf merit badge:	\$30.00	Fishing:	Bait/Lures/License
Motorboating merit badge:	\$10.00	Range Fees & Ammunition	
Water Sports merit badge:	\$10.00	MeritBbadge projects - see requirements	

Pre-camp Swim Checks

Units are welcome to have pre-camp swim checks performed free of charge. The Council Aquatics Committee has set-up multiple dates and locations allowing leaders to register individual youth and adults for specific times. See the online registration page for details and to schedule your reservations.

Campership

Your Scoutmaster or Committee Chair should make the request for a Campership with the help of the Scout and his family. Applications can be found on the Glacier's Edge Council Camping website or at either Council Service Center. Forms must be completely filled out and returned to the Council Service Center no later than March 1st. Those Scouts joining a unit after March 1st may apply as soon as possible, up until June 1st.

www.glaciersedgecamps.org

Refunds

Refunds will only be made if requested in WRITING prior to June 1st. Requests must be made by the Troop Coordinator and should be directed to the Glacier's Edge Council Program Director, Steve Orlovsky at the Madison Council Service Center. Troops may choose to credit program fees to new camper replacement registrations. Transfer requests must be submitted to the Council Program Specialist, Jan Clayton for consideration.

Approved refunds will be credited to the Troop account with a 25% per scout cancellation fee deducted. Troops may appeal any refund decisions to the Glacier's Edge Camping Committee in WRITING before the start of the registered session.

Reservation & Registration

Site reservations will occur in May for the following year of attendance.

January 1st:	Registration opens
April 15th:	Early registration ends
June 1st:	Late registration closes
After June 1st:	Registration for merit badges (2015) and troop shirts unavailable

*****Watch for information for the Annual Pre-Camp Orientation Meeting in March or April.*****

Registration Forms

- Two Copies of the updated roster of all Scouts, Scouters, and adults
- Copies of signed medical forms for all Scouts, Scouters, and adults
- Glacier's Edge Camp Prescription Medicine Form for all medications
- Copy of all paid receipts from registration
- Proof of insurance for unit for out of council units
- Copy of Tour Plan for all units that are required to file a tour plan
- Signed "Off-Property Approval" form for any Scout who will be leaving camp property for program
- Signed Glacier's Edge "Early Release Request" for any Scout who will be leaving camp early

GLACIER'S EDGE COUNCIL, BSA

AQUATICS - SWIM



Lifesaving

Level: 2+

Review Pre-Camp: None

Pre-Camp Work: Swimming Merit Badge

Additional Fee: No

Revision: 2001

It is suggested that the Scout be a very strong swimmer and have completed Swimming Merit Badge the previous year. Scouts will need a full set of clothes for requirement 7c.



Swimming

Level: 1+

Review Pre-Camp: 4

Pre-Camp Work: Swimmer

Additional Fee: No

Revision: 2008

It is recommended for strong swimmers as its requirements have proven difficult for younger scouts. Scouts will need a full set of clothes for requirement 4.



Mile Swim BSA

While learning about the health benefits of swimming versus other forms of exercises, Scouts will learn precautions and procedures a swimmer and escort must follow for distance swimming over open water. Scouts will swim one-mile over a measured course that has been approved by the Aquatics staff member. Under the supervision of staff, the Scout will participate in four hours of training and preparation.



This is to verify that _____
has satisfactory completed specific instructions in Safe Swim Defense and has agreed to use the eight defenses in the past on every occasion when _____ (date and location) swims.
This card is good for two years from date _____
Signed _____ Aquatics Director, Area/Council/Unit
BOY SCOUTS OF AMERICA

Safe Swim Defense

Safe Swim Defense is used for all group swimming activities. Adult leaders supervising a swimming activity must have completed Safe Swim Defense training within the previous two years. Safe Swim Defense standards apply at backyard, hotel, apartment, and public pools; at established waterfront swim areas such as beaches at state parks and U.S. Army Corps of Engineers lakes; and at all temporary swimming areas such as a lake, river, or ocean.



Canoeing

Level: 1

Review Pre-Camp: None

Pre-Camp Work: Swimmer

Additional Fee: No

Revision: 2004

This badge covers the fundamentals of canoeing including the parts of a canoe, stroke styles, and emergency procedures. This badge does not require previous experience.



Kayaking & Kayaking BSA

Level: 2

Review Pre-Camp: None

Pre-Camp Work: Swimmer

Additional Fee: No

Revision: 2012

Due to the popularity and limited boats, preference will be given to those Scouts who have completed Canoeing or are taking Canoeing Merit Badge.



Rowing

Level: 1

Review Pre-Camp: None

Pre-Camp Work: Swimmer

Additional Fee: No

Revision: 2006

The Scouts will learn proper rowing techniques and be exposed to emergency situations.



Small Boat Sailing

Level: 2+

Review Pre-Camp: None

Pre-Camp Work: Swimmer

Additional Fee: No

Revision: 2004

Small-boat Sailing is a great experience for Scouts who are interested in sailing or general boating.



Water Sports

Level: 2+

Review Pre-Camp: None

Pre-Camp Work: Swimmer

Additional Fee: Yes

Revision: 2007

It is suggested that the Scout be a strong swimmer and have completed Swimming Merit Badge. The additional fee covers boat gas, insurance and maintenance.

GLACIER'S EDGE COUNCIL, BSA

AQUATICS - BOAT



Motorboating - Wisconsin DNR Boating Safety

Level: 3

Review Pre-Camp: State Regulations

Pre-Camp Work: Swimmer

Additional Fee: Yes

Revision: 2008

Youth wanting to complete Motorboating need to review age requirements at:
<http://dnr.wi.gov/files/PDF/pubs/LE/LE0301.pdf>



Whitewater

Level: 3

Review Pre-Camp: 3

Pre-Camp Work: Swimmer

Additional Fee: No

Revision: 2005

Scouts should review requirement 3 for prerequisite merit badge or award requirements.



Boardsailing BSA

This award introduces Scouts to basic boardsailing skills, equipment, and safety precautions; to encourage the development of skills that promote fitness and safe aquatics recreation; and to lay a skill and knowledge foundation for those who will later participate in more advanced and demanding activities on the water. Boardsailing BSA is well suited as a program feature for older Scouts at summer camp.



Stand Up Paddleboarding

This award introduces Scouts to the basics of stand up paddleboarding (SUP) on calm water, including skills, equipment, self rescue, and safety precautions. This award also encourages Scouts to develop paddling skills that promote fitness and safe aquatics recreation.



Citizenship in the Community

Level: 2+

Review Pre-Camp: 2a, 2b, 8

Pre-Camp Work: 2b, 3, 4a, 4b, 5, 7b, 7c

Additional Fee: No

Revision: 2005

It is suggested that the Scouts review the merit badge pamphlet before attending camp and complete all required pre-camp work.



Citizenship in the Nation

Level: 2+

Review Pre-Camp: 6

Pre-Camp Work: 2, 8

Additional Fee: No

Revision: 2005

It is suggested that the Scouts review the merit badge pamphlet before attending camp and complete all required pre-camp work.



Citizenship in the World

Level: 2+

Review Pre-Camp: None

Pre-Camp Work: 3b, 7

Additional Fee: No

Revision: 2005

It is suggested that the Scouts review the merit badge pamphlet before attending camp and complete all required pre-camp work.



Scouting Heritage

Level: 1

Review Pre-Camp: 5, 7, 8

Pre-Camp Work: 4, 6

Additional Fee: No

Revision: 2010

Scouting Heritage requires Scouts to conduct interviews and research Scouting's past. As such, many requirements can be completed before summer camp.



Unit Leader Merit Badge

The Unit Leader Merit Badge is designed for leaders and parents as a way to help improve the camping experience for individual Scouts, their buddies, patrol, troop and campwide environment. This award is sponsored by the Glacier's Edge Council Order of the Arrow, Takoda Lodge. Applications and requirements can be attained with the Commissioning staff.

**Patch design is pending.*

GLACIER'S EDGE COUNCIL, BSA

CLIMBING



Climbing

Level: 2

Review Pre-Camp: None

Pre-Camp Work: None

Additional Fee: No

Revision: 2011

Scouts should bring appropriate clothing to include climbing shoes or sneakers, as well as long pants.



Search & Rescue

Level: 1+

Review Pre-Camp: 10

Pre-Camp Work: 5

Additional Fee: No

Revision: 2012

Scouts will be participant in situations that could be encountered during a search and rescue activity. They'll learn to anticipate, prevent, and respond to these hazards.



Climb On Safely

Climb On Safely is the Boy Scouts of America's procedure for organizing BSA climbing/rappelling activities at a natural site or a specifically designed facility such as a climbing wall or tower. Climb on Safely training is valid for two years from the date of the training.



Archaeology

Level: 1+

Review Pre-Camp: 4, 9, 10

Pre-Camp Work: None

Additional Fee: No

Revision: 2006

Archaeologists are detectives who study how people lived in the past. Scouts reviewing requirements prior to camp will have an easier path to completion.



Astronomy

Level: 2+

Review Pre-Camp: 5b, 8

Pre-Camp Work: None

Additional Fee: No

Revision: 2013

Scouts need to start working on Astronomy early in the week in order to complete the merit badge at camp. Scouts should bring binoculars, if available.



Bird Study

Level: 2+

Review Pre-Camp: None

Pre-Camp Work: None

Additional Fee: Yes

Revision: 2005

Scouts will need to review requirements for the various sketches and drawings. Requirement 8 requires a project that can be purchased in the Trading Post.



Environmental Science

Level: 3

Review Pre-Camp: Merit Badge Pamphlet

Pre-Camp Work: None

Additional Fee: No

Revision: 2006

Environmental Science Merit Badge gives Scouts a taste of what it is like to be an environmental scientist. There are various advanced experiments and projects required.



Fish & Wildlife Management

Level: 2

Review Pre-Camp: 7, 8

Pre-Camp Work: None

Additional Fee: No

Revision: 2004

Scouts working on the World Conservation Award may consider this as an elective merit badge. The projects for requirements 7 & 8 can be completed before or during camp.

GLACIER'S EDGE COUNCIL, BSA

ECO / CON



Forestry

Level: 2

Review Pre-Camp: None

Pre-Camp Work: 5, 7

Additional Fee: No

Revision: 2005

Forestry Merit Badge requires an interview with a local forester for requirement 7 and a site visit for the options in requirement 5.



Geology

Level: 1

Review Pre-Camp: Merit Badge Pamphlet

Pre-Camp Work: None

Additional Fee: No

Revision: 2005

It is recommended that the Scouts review the merit badge pamphlet to understand the full options in requirement 5.



Insect Study

Level: 1+

Review Pre-Camp: 7

Pre-Camp Work: 7

Additional Fee: No

Revision: 2008

Scouts will need to raise an insect through metamorphosis for requirement 7. The Ecology - Conservation area will have samples in many stages and may be able to assist.



Mammal Study

Level: 1

Review Pre-Camp: 4

Pre-Camp Work: None

Additional Fee: No

Revision: 2003

Scouts should review requirement 4 for their choice of options.



Nature

Level: 2

Review Pre-Camp: None

Pre-Camp Work: None

Additional Fee: No

Revision: 2003

Nature Merit Badge is the pentathlon of Eco-Con. Scouts will be exposed to many of the elements of the other Eco-Con merit badges.



Oceanography

Level: 1

Review Pre-Camp: 8

Pre-Camp Work: None

Additional Fee: No

Revision: 2009

Scouts planning on completing Oceanography Merit Badge should consider reading the material for requirement 8 prior to camp.



Reptile & Amphibian Study

Level: 1

Review Pre-Camp: None

Pre-Camp Work: 8

Additional Fee: No

Revision: 2005

Reptile & Amphibian Study Merit Badge requires maintaining one or more animals for a month or monitoring a specimen weekly for a period of three months.



Soil & Water Conservation

Level: 1+

Review Pre-Camp: 7

Pre-Camp Work: None

Additional Fee: No

Revision: 2004

Youth should review the options in requirement 7 and plan for camp accordingly.



Weather

Level: 1

Review Pre-Camp: 9

Pre-Camp Work: None

Additional Fee: No

Revision: 2006

Campers are recommended to review requirement 9 as this can be completed before camp or requires an early start at camp.



William T. Hornaday Award

There are several levels of the Hornaday Conservation awards that require Scouts to earn ecology related merit badges in addition to planning and executing various conservation projects in their community. This prestigious award is designed to recognize Scouts for distinguished service in natural resource conservation. This award can be earned on an individual and unit level for both Scouts and Venturers.

GLACIER'S EDGE COUNCIL, BSA

HIGH ADVENTURE



Backpacking

Level: 2+

Review Pre-Camp: 9c

Pre-Camp Work: 6b, 9d, 10, 11

Additional Fee: Yes

Revision: 2007

Backpacking Merit Badge is an excellent opportunity for Scouts that are headed to or returning from Philmont to hone or master their skills.



Cycling

Level: 3

Review Pre-Camp: 7

Pre-Camp Work: 7

Additional Fee: No

Revision: 2003

Cycling Merit Badge can only be completed with the most organized and focused Scouts. The requirements call for numerous road or trail rides over a number of days.



Golf

Level: 3

Review Pre-Camp: 4c

Pre-Camp Work: None

Additional Fee: Yes

Revision: 2002

Scouts planning to complete this merit badge will need to participate in golfing 18 holes at the golf outing. The additional fees will cover course fees and club rental.



Hiking

Level: 3

Pre-Camp Reading: 5, 6, 7

Pre-Camp Work: 5, 6

Additional Fee: No

Revision: 2007

It is suggested that the Scout review the extensive hiking requirements in order to complete this merit badge during camp.



Leave No Trace

Leave No Trace is a set of principles for participation in outdoor recreation that seeks to minimize the impact on the natural environment. It is often summarized:

"Take only photos, leave only foot prints."

ATV Program

At the 2013 National Scout Jamboree, the ATV Safety Institute (ASI) introduced Boy Scouts to the positive experience of riding ATVs. It marked the first time that BSA has authorized a motorized activity at a Jamboree.

ASI Vice President Tom Yager said, "Everyone who participated in the training was thrilled with the enthusiasm and excitement the Scouts and Venturers showed for learning to ride ATVs. This was an amazing experience for all of us and we look forward to training more Scouts and Venturers in the future."



The Glacier's Edge Council is proud to be one of the selected councils to run the ASI training program at Ed Bryant Scout Reservation.

Registration for our course will be limited to those Scouts that are third year campers or 14 years old or older. Due to equipment limitations, the council reserves the right to limit ridership based on height and weight for the safety of the Scouts and for leaders wanting to participate in the program.

Review Pre-Camp: <http://dnr.wi.gov/files/PDF/pubs/le/LE0500.pdf>

Pre-Camp Work: Complete State of Wisconsin ATV Safety Course (Information in link above.)
The state course is available online at a cost of \$25-30.
Scouts must have parental release, certificate of completion, and paperwork.

Additional Fee: \$45.00 for camp program

COPE - Challenging Outdoor Personal Experience

C.O.P.E. is an acronym for "Challenging Outdoor Personal Experience." A COPE Course is a custom challenge and ropes course designed to meet the Boy Scouts of America Project COPE installation and operation procedures. COPE Programs are based on attaining seven goals:

- Teamwork is the key that allows a group to navigate a COPE challenge course successfully, accomplishing more as a member of a team than by going it alone.
- Communication is encouraged for active learning of critical listening and discussion skills.
- Trust in completing difficult tasks develops trust in the staff members, fellow patrol members, troop members and themselves.
- Leadership opportunities are abundant.
- Decision Making is required by developing one or more solutions to a specific task.
- Problem Solving challenges groups and individual to develop solutions to interesting problems.
- Self-Esteem is developed by allowing individuals and groups to set challenging, yet attainable goals.



Additional Fee: None

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OUTDOOR SKILLS



Geocaching

Level: 1

Review Pre-Camp: 7, 8, 9

Pre-Camp Work: 7, 8, 9

Additional Fee: No

Revision: 2010

Scout are encouraged to review the requirements listed above and have a plan in place to complete these while at camp. The Outdoor Skills staff will facilitate as possible.



Orienteering

Level: 1

Review Pre-Camp: None

Pre-Camp Work: None

Additional Fee: No

Revision: 2003

Orienteering requires lots of write-ups and many hands-on activities. It can be time consuming and must be started at the beginning of the week to complete.



Pioneering

Level: 2

Review Pre-Camp: None

Pre-Camp Work: None

Additional Fee: No

Revision: 2006

Those who enjoy building useful camp gadgets and working with their hands should consider Pioneering. Scouts can work on their own or with buddies for projects.



Wilderness Survival

Level: 1+

Review Pre-Camp: 5

Pre-Camp Work: None

Additional Fee: No

Revision: 2007

Scouts will spend a night outdoors in an improvised natural shelter. Requirement 5 has Scouts assemble and explain a survival kit, prepared Scouts can avoid additional fees.



Fishing & Fly Fishing

Level: 1

Review Pre-Camp: State Regulations

Pre-Camp Work: None

Additional Fee: Yes/Yes

Revision: 2009/2009

The challenge for both merit badges is the required skills needed to catch fish. Additional fees may apply for bait in fishing activities. A state of Wisconsin Fishing License is required if age 16 and up.



Camping

Troop Supported

Camping can be taught by a unit's Scoutmaster or assistants in the Glacier's Edge Council. This recommended practice allows units to track requirements completed on weekend outings. All needed equipment will be available in Outdoor Skills and any requirements that unit leadership needed assistance with can be referenced by the Outdoor Skill's staff.



Cooking

Troop Supported

Cooking can be taught by a unit's Scoutmaster or assistants in the Glacier's Edge Council. This recommended practice allows units to track requirements completed on weekend outings. All needed equipment will be available in Outdoor Skills and any requirements that unit leadership needed assistance with can be referenced by the Outdoor Skills' staff.



Fire'n Chit

The Fire'n Chit is an award and contract that allows Scout to be able to use, tend, and start a fire. Generally, the process to earn the Fire'n Chit takes about a half an hour.



Totin' Chip

The Totin' Chip is an award and contract that shows Scouts understand and agree to certain principles of using different tools with blades. With this, a Scout has the right to carry and use woods tools. A Scout must demonstrate to his Scout leader that he understands his responsibility.



Paul Bunyan Woodsman

Youth interested in earning the Paul Bunyan Woodsman award will work with the Outdoor Skills Director and their unit leadership. Scouts need to complete and instruct in Totin' Chip, as well as completing one of the supervised project options.

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SCOUTCRAFT



Basketry

Level: 1

Review Pre-Camp: None

Pre-Camp Work: None

Additional Fee: Yes

Revision: 2004

Basketry is a great first year merit badge. Scouts need to complete the book work then they can work independently during their free time to finish their baskets.



Indian Lore

Level: 1

Review Pre-Camp: 2

Pre-Camp Work: None

Additional Fee: No

Revision: 2008

Indian Lore is one of the slightly more involved merit badges offered in the Scoutcraft area. This fun badge advances the scout's understanding in Native American culture.



Leatherwork

Level: 1

Review Pre-Camp: None

Pre-Camp Work: None

Additional Fee: Yes

Revision: 2002

Leatherwork teaches Scouts about different types of leather, how to care for, and uses of it. Additional fees cover the leather projects available in the Trading Post.



Wood Carving

Level: 1+

Review Pre-Camp: None

Pre-Camp Work: Totin' Chip

Additional Fee: Yes

Revision: 2006

Before Scouts start the badge, they must earn the Totin' Chip card. Additional fees will cover a wood carving kit in the Trading Post.



Art

Level: 1

* This Merit Badge is cross-listed with Shooting Sports.



Chess

Level: 1+

Review Pre-Camp: None

Pre-Camp Work: None

Additional Fee: No

Revision: 2011

Scout planning on Chess Merit Badge may consider bringing their own chess board and materials. The program area and Trading Post will have boards and materials available.



Emergency Preparedness

Level: 2+

Review Pre-Camp: 2b

Pre-Camp Work: First Aid, 2c

Additional Fee: No

Revision: 2012

In addition to having earned First Aid Merit Badge, Scouts are encouraged to review the scenarios in requirement 2b and discuss them with their family before arriving at camp.



First Aid

Level: 2

Review Pre-Camp: 1, 2d

Pre-Camp Work: None

Additional Fee: No

Revision: 2007

First Aid Merit Badge requires Scouts to assemble a first aid kit for the home and explain its contents. Kits can be assembled for an additional fee in the Trading Post.



Space Exploration

Level: 1

Review Pre-Camp: None

Pre-Camp Work: None

Additional Fee: Yes

Revision: 2004

Additional fee covers the rocket kit for requirement 3.

Takoda Spirit Trail

The Glacier's Edge Council offered a unique program with its summer camp experience at Camp Indian Trails incorporating traditions and lore of the Woodland Indian. The Blackhawk Camp Honor was a recognition which was highly prized for its spirit surrounding our camp and traditions.

This summer the Blackhawk Camp Honor will find its way to Ed Bryant Scout Reservation thanks to the Takoda Lodge. While not required, it is offered as part of the overall summer camp program to be completed by the Scout. The requirements have been structured to appeal to Scouts strictly on their own merits.

Only one Honor may be earned each year. Only one attempt to qualify may be made each summer.

GLACIER'S EDGE COUNCIL, BSA

SHOOTING SPORTS



Archery

Level: 1

Review Pre-Camp: None

Pre-Camp Work: None

Additional Fee: Yes

Revision: 2013

This merit badge is a great way to get into archery. It's great for first year campers to learn basic range safety. The additional fee covers a "Make Your Own Arrow Kit."



Rifle Shooting

Level 1+

Review Pre-Camp: None

Pre-Camp Work: None

Additional Fee: Yes

Revision: 2002

Scouts are taught safety and care of firearms and will develop a proficiency in the discipline. Range costs are covered through ticket purchase at the Trading Post.



Shotgun Shooting

Level 2

Review Pre-Camp: None

Pre-Camp Work: 1f

Additional Fee: Yes

Revision: 2013

Scouts are taught safety and care of firearms and will develop a proficiency in the discipline. Range costs are covered through ticket purchase at the Trading Post.



Art

Level 1

Review Pre-Camp: None

Pre-Camp Work: 6

Additional Fee: Yes

Revision: 20013

It is suggested that the Scout complete requirement 4 prior to camp or have parents attend the Friday night *Parent's Night Art Show*. One unique twist is integrating paintball guns into the requirements, having Scouts fire paintballs at canvas as one of their four art mediums.

Additional Training Opportunities

The staff of Ed Bryant Scout Reservation and the Council Training Committee have worked together to have a diverse offering of trainings for those leaders and adults looking to develop or hone their skills.

CAMPFIRE PROGRAM PLANNING

One very important part of the outdoor program is the Campfire. It takes planning to put together a memorable Campfire.

INTERFAITH WORSHIP PLANNING

In planning a Scout's Own, much attention must be paid to recognize the universality of beliefs in God and reverence. A Scout's Own should be a nonsectarian service, trying to experience spirituality not formal religious services.

SAFETY AFLOAT

BSA groups shall use Safety Afloat for all boating activities. Adult leaders supervising activities afloat must have completed Safety Afloat training within the previous two years.

SAFE SWIM DEFENSE

BSA groups shall use Safe Swim Defense for all swimming activities. Adult leaders supervising a swimming activity must have completed Safe Swim Defense training within the previous two years.

TREK SAFELY

Recommended procedures for organizing BSA outdoor treks, applies to overnight treks of any duration. By being aware of the seven points of Trek Safely, youth and adult leaders will be better prepared for a safe trekking experience.

YOUTH PROTECTION TRAINING

The Boy Scouts of America places the greatest importance on creating the most secure environment possible for our youth members. To maintain such an environment, the BSA developed numerous procedural and leadership selection policies and provides parents and leaders with resources for the Cub Scout, Boy Scout, and Venturing programs.

OUTDOOR LEADER SKILLS TRAINING

The Outdoor Leader Skills training is one of the requirements for Scoutmasters and Assistant Scoutmasters to be considered "fully trained." This training covers most of the outdoor skills and teaching techniques for Tenderfoot, Second Class, and First Class ranks. Most of these skills are the same as those taught in the Baden Powell Program during summer camp.

Participation in the Unit Leader Merit Badge can lead to completion of Outdoor Leader Skills Training by completing the asterisked (*) requirements. Requirement sheets can be obtained from the Commissioning staff or Program Director.

GLACIER'S EDGE COUNCIL, BSA

PROGRAM

Program Focus

INDIVIDUAL & BUDDY ACTIVITIES

Help determine your Scouts needs before camp. From the results of your year-round troop program, you will know the youth's and troop's needs. Find out what the Scouts want to do. Ask them - don't guess.

Some things they will want to do on their own, other things by patrol. We challenge each Scout to start down the Takoda Spirit Trail or perhaps the whole troop.

PATROL ACTIVITIES

Ed Bryant Scout Reservation asks that units come to camp with patrols already organized. Work on ideas as patrols and have your patrol leaders represent the group at camp.

Whether the unit is receiving meals through patrol method cooking or though the dining hall, Patrol Leaders should create a duty roster for the week to divide up the responsibilities. Sample rosters can be attained from the Program Director or Commissioning Staff.

TROOP ACTIVITIES

Your campsite is your home. Work at making it comfortable by bringing banners and flags to dress it up.

Each site is equipped with flagpoles and flags for the unit to conduct daily flag ceremonies. This will provide Scouts with the opportunity to practice raising the flag and announce their unit's activities for the day.

All troops are encouraged to plan their own program well in advance of their camp stay. An advanced notice to the Program Director will help the camp staff better meet your unit's needs.

Glacier's Edge Council allows all trained Scoutmasters and Assistant Scout Masters to counsel Cooking and Camping Merit Badge as part of their troop program. At Ed Bryant Scout Reservation, we offer troop supported program with all the resources needed for unit leaders to instruct these badges.

Units are encourage to schudule complimentary troop shoots at rifle range, as well as archery shoots, troop swims, and complimentary COPE opportunities. Details will be covered in the Sunday Leaders Meeting.

CAMPWIDE PROGRAM

Advancement

Some merit badges cannot be completed at camp unless certain long-term projects or activities are done. If Scouts have done these activities before camp, we need a written statement of satisfaction regarding that particular requirement. In most cases, this will enable a Scout to finish the merit badge while at summer camp.

Review the merit badge requirements with each Scout prior to attending camp so the Scout is fully prepared. It is up to the individual Scout to check the requirements to see if a prerequisite is needed for completion.

Typically, prerequisites would include any written requirements or required readings that are needed for the completion of the badge. Each Scout should have his own merit badge pamphlet prior to coming to camp, however additional copies will be sold in the Trading Post.

Daily Schedules

CAMPWIDE ACTIVITIES

S.P.L. Meetings

While units are encouraged to conduct Patrol Leader meetings during their stay at camp, the Reservation Leadership will conduct daily Senior Patrol Leader meetings. Units are expected to select their youth to represent them and communicate the information that is shared daily. These meetings are also where the camp-wide games and closing campfire are planned.

Flag Ceremonies

A campwide flag raising and lowering will be conducted every day. Units will be scheduled at the Senior Patrol Leaders Meeting to provide the color guard for flag ceremonies. Planning and practice should take place to help make it respectful and inspirational.

All campers are expected to attend all evening flag lowerings for announcements and updates to daily programming. Attendance at morning flag raisings are optional and we encourage units to conduct their own daily campsite flag ceremonies.

Baden - Powell

Tenderfoot, Second Class, and First Class skills are taught in our Baden-Powell Program. This program is a unit resource. The advancement method of the Boy Scouts calls for unit instructors to teach, review and approve a Scout's accomplishment as he progresses from Scout to First Class.

The camp provides a fully equipped resource area for your instructors to use. A staff person is on hand to assist your Scouts or Scouters and teach those skills for which the unit has no instructor. Skills will not be signed off by the camp staff. Unit leaders are responsible for approving the Scout's accomplishments.

MONDAY

Program Areas

Monday morning all program areas will open for sign-up and merit badge demos. Scouts are welcome to trek around camp and make their programming decisions. Leaders will be provided with a summary of merit badge sign-ups at lunch.

Scheduling

During lunch, the unit's site commissioner and staff members will work with the youth to develop their customized and flexible program and advancement plan.

Order of the Arrow

Takoda Lodge will hold an informational meeting after program hours for all Arrowmen in camp to review volunteer service opportunities and program for the week.

TUESDAY

Ice Cream Social

All Eagle Scouts, National Eagle Scout Association (NESA) members, and former camp staff are asked to gather at Tichora Lodge's Yellow Band Room for an evening of fellowship and networking after evening program.

GLACIER'S EDGE COUNCIL, BSA

PROGRAM

Daily Program

WEDNESDAY

Campwide Lunch

Scouts, Scouters, adults, and staff will gather for a campwide lunch to learn about the Order of the Arrow history and traditions. Takoda Lodge will also discuss lodge programming and council service.

Order of the Arrow

After evening program, all campers are asked to gather at the parade field for a short walk to the council fire ring for an Order of the Arrow Call-out Ceremony performed by Takoda Lodge.

THURSDAY

Service Projects

Thursday is a time to service our camp. Takoda Lodge will be conducting Ordeal projects and units are welcome to pick their own project. The Ecology/Conseration Area will also be conducting nature projects in the afternoon program time.

Leader's Dinner

All unit leaders are invited to spend Thursday's dinner with the Council Staff, Council Board Members, and Camp Leadership. Come share your camping experience and enjoy a nice steak dinner and treats.

Scout Vespers

A non-denominational service is scheduled for Thursday evening. This helps put into practice the twelfth point of the Scout Law. Scout will also have an opportunity to learn about religious awards of their choice.

Order of the Arrow

Following Vespers, Arrowmen are encouraged to attend Ordeal and Brotherhood Ceremonies followed by cracker barrel in Fellowship Hall.

FRIDAY

Family Night

Parents and guests are invited to join the unit for Friday's campwide dinner, games, and closing campfire. Arrangements should be confirmed by the unit during the Sunday check-in. Units with visitors should have someone available in the parking lot Friday evening to direct guests to registration and ensure that they get checked-in.

At the camp fire there is time set aside for awards and recognitions. We will recognize Scouts, Scouters, patrols and units for their various competitions and accomplishments. The Commissioner Staff will present units with regards to camping excellence, the *Castle Rock Cup* for winners of the campwide games, and the *Silver Spoon Award* to the unit whose Scouts excel in patrol method cooking.

Guests who wish to stay overnight must have their units make arrangements on Sunday during check-in. Visitor meal prices apply for Friday dinner and for overnight guests. The overnight fee covers insurance, camping fees, and Saturday breakfast. These fees should be paid with unit fees at the time of check-out.

Meals & Dining Options

Ed Bryant Scout Reservation offers the option to units for patrol method cooking in their campsites or dining hall service in Fellowship Hall. All units will enjoy Sunday dinner, Wednesday lunch, Friday dinner, and Saturday breakfast in Fellowship Hall. Staff will visit with dining hall and patrol cooking units on Monday for lunch to assist with program planning. Units are asked to submit their dining choice by the June 1st registration deadline.

FELLOWSHIP HALL - MEALS

All campers will be dining at Fellowship Hall for four (4) meals. Please be sure that each camper washes his/her hands before going in for meals. With so many diners, sanitation measures are a must.

The tables and table sections in the Fellowship Hall will comfortably seat eight and six people, respectively. Units are assigned tables or table sections with the intentions of having a staff member sitting with each table or table section. Please have the Scouts save a seat at each table or table section for a staff member, preferably a seat on the end of the bench facing the stage.

Units are asked to clear off and wipe down the tables and benches following meals. Scouts will also be needed to help sweep Fellowship Hall. Troops may find it easier to establish an assigned rotation or duty roster for table cleaning and sweeping.

Remember, for some of the new Scouts, this may be the first time that they have ever had to clear dishes and clean a table; they may need some guidance.

PATROL METHOD COOKING

Patrols are the building blocks of a Boy Scout troop. A patrol is a small group of boys who are similar in age, development, and interests. Working together as a team, patrol members share the responsibility for the patrol's success. In this case, the success is a well fed group, stronger patrol spirit, and teamwork.

Thirteen (13) meals are prepared by the units that choose patrol method cooking. Menus along with cooking instructions and food quantities will be provided. Patrols should complete a duty roster for mealtime tasks.

If available, staff members can be invited to your campsite for a meal.

DINING HALL SERVICE

Units selecting food service in the dining hall should assemble outside Fellowship Hall for meals:

Breakfast: 7:30 am

Lunch: 12 pm

Dinner: 5:30 pm

The same procedures that are followed for Campwide Meals in Fellowship Hall apply to units selecting dining hall service.

All Scouts and Scouters are asked to wear their Boy Scout Field Uniform for all dinners.

FRIDAY FAMILY NIGHT

Depending on the expected attendance for the family night, meal times may be assigned to accommodate all campers and guests. Details will be covered, as needed, at the daily Senior Patrol Leader and Leader's Meetings.

GLACIER'S EDGE COUNCIL, BSA

GENERAL INFORMATION

CONTACT INFORMATION

Camp Address: (Scout's Name)
(Campsite and Unit Type & No.)
Ed Bryant Scout Reservation
6960 County Highway G
Mauston, WI 53948-9564

Telephone Numbers:
Camp Number: (608) 847-7241 (6/10 to 8/15)
FAX Number: (608) 847-7778

PHONE CALLS

In case of a family emergency, a family member may contact the camp office and arrangements will be made for the Scout or Scouter to return the call. Please remind parents that their son is somewhere on 200+ acres of camp property; it may take some time to return the call. Other personal calls are not permitted on the camp telephone.

EARLY ARRIVALS

Units wishing to arrive early must notify the Camp Director, in writing, prior to June 1st. Permission must be granted by the Camp Director before a unit will be allowed to enter early on check-in day.

LEADERSHIP

Each Troop must provide at least two adults, one being 21 or older. Additional leaders must be 18 or older. We encourage Troops to maintain one Adult to eight Scouts ratio. These leaders are to help with supervision of their Troop and set an example for their Scouts. Two-deep leadership is required in camp at all times.

Each unit must have at least one Scouter with a minimum training level of Boy Scout Leader Specific Training. All adult leaders must be registered members of the Boy Scouts of America.

UNIFORM & DRESS CODE

We expect all Scouts, Scouters, and adults to wear the Boy Scout field uniform at all campwide flag ceremonies and at all dinners at Fellowship Hall.

During general program times, it is expected that participants dress in an appropriate and non-offensive manner. This will be left to the judgement of the units and the Camp Director.

Closed toe shoes are required during all times except in the showers or the Aquatics areas. We ask that female Venturers and all female leaders wear one piece or camp appropriate swim suits.

EQUIPMENT

Units provide their own tentage and personal equipment. Units can request a complete patrol box with cooking equipment, picnic tables, and dining fly. Please review "Tentage Policies" in the Safety Section.

SHOWER FACILITIES

Ed Bryant Scout Reservation features a shower house with eight private modern restrooms including shower & changing area. During the summer camp season, these are available for use around the clock. Adult leaders have access to showers and restrooms located in the "Four Seasons" annex of the Fellowship Hall.

GENERAL INFORMATION

VANDALISM

Camp property is your property, but should your unit damage camp property, the unit will be charged for replacement or repair. We have been very fortunate to not have had vandalism to camp or unit property in the past.

HOMESICKNESS

A Scout who is kept busy will gain the personal confidence and ability to cure his own homesickness. Parents should avoid personal calls to or from their camper, since they can compound the feelings of homesickness.

VEHICLES IN CAMP

All vehicles on camp property are to be parked in designated areas only. See “Unit Trailers” in Safety Section. Only approved service vehicles are allowed on camp roads during the session.

SPECIAL TRANSPORTATION

Only vehicles with a handicap vehicle license and permit are allowed on camp roads with prior approval of the Camp Director. Special transportation needs must be addressed by the Camp Director to camp arrival.

PETS & SERVICE ANIMALS

No pets are allowed at camp, with the exception of service animals.

BICYCLES

Bicycles are not permitted while camp is in session. If your Troop would like to organize a bike ride to get to camp, bikes will be permitted, but not allowed to be in operation during the hours in which camp is open.

CELL PHONES & ELECTRONICS

We strongly discourage boys from bringing radios, cell phones, video games, and other such devices to camp. All adults are asked to turn phones to silent mode and enjoy the time with your camper. If you absolutely must take a call please step away from the program area, as to not cause distraction or a safety concern. If a unit allows its Scouts to bring electronic devices to camp, the unit may not permit its Scouts to take them out of the unit campsite. Furthermore, these devices are not to be heard outside of the campsite.

LOST & FOUND

Any items found at Ed Bryant Scout Reservation will be retained in the Trading Post. Items found will be transported to the Madison Scout Service Center after each session. After September 1st, items will be donated to charity.

TRADING POST

At each camp, there will be a camp store called the Trading Post. In the Trading Post, there will be equipment, camp shirts, snacks, and other items. Daily, each Scout will have an opportunity to explore the Trading Post. The Trading Post accepts checks, debit cards, as well as VISA and MasterCard.

GLACIER'S EDGE COUNCIL, BSA

HEALTH

HEALTH FORMS & MEDICATION

Each person attending camp is required to have a completed Boy Scouts of America Health Form. This form needs to have the signature of the licensed health-care practitioner within the last 12 months and updated by parents annually. Immunization dates and medications must be listed on the health form in the appropriate area.

Medications should be turned in upon check-in on your first day of camp as well as notification of any severe allergies. A camper may keep certain prescription medications, such as bee sting kits and inhalers on their person. Campers on prescription medication must complete the Prescription Medication Form. All forms are available on the council camping website.

<http://www.scouting.org/scoutsource/HealthandSafety/ahmr.aspx>

Please inform the Camp Director two weeks in advance of any special dietary needs due to medical or religious reasons. We will always do our best to provide a comparable substitute. Special food needs and allergy concerns (for campers or guests) must be requested at least two weeks prior to arrival in camp.

ILLNESS

When a Scout or Scouter's health is in question prior to camp, it is better for that Scout or Scouter to delay their trip to camp. If any camper becomes ill during camp, it must be reported to the Health Officer. If a Scout becomes too ill to participate in the program, his parents will be contacted regarding transportation home.

FOOD STORAGE & SAFETY

A unit may bring its own special condiments or food to camp. The commissary will freeze ice for units in unit provided ice containers. Be sure all containers are marked with the unit's number.

Units should not keep perishable foods in the campsite. Return all leftover food (except packaged staples) to the Commissary via the Quartermaster's Window after each meal. Also, return plastic bags from milk and juice.

There will be no discounts given on any camping fees if a unit brings their own food. This policy is the same for those who go "off reservation" for any meals.

Remember, food wastes attract unwanted guests, such as skunks and raccoons. Garbage is picked up each evening on the service road. Be sure your garbage bags are tightly closed and tied.

SMOKING POLICY

The Boy Scouts of America and the Glacier's Edge Council have adopted a SMOKE FREE POLICY. As a leader, you are to set an example for your Scouts and smoking will not be permitted in camp.

CONTROLLED SUBSTANCES

The Boy Scouts of America and the Glacier's Edge Council observe a ZERO TOLERANCE policy. Alcohol, marijuana and controlled substances will NOT BE TOLERATED while at camp. Violation will result in expulsion. Any persons found under the influence or in possession of the previously stated items will be asked to leave camp.

ROSTER VERIFICATION

Leaders will verify that all Scouts expected to attend camp are checked in and listed on the unit's camp roster. These rosters will be maintained by the camp for all Scouts and Scouters on reservation.

All Scouts, Scouters, and visitors in camp will wear the required wristband(s) issued to them when they arrive at Ed Bryant Scout Reservation. Wristbands are required to be worn during the entire stay in camp. If you notice anyone in camp who is not wearing a wristband, you should report them to a Staff Member as soon as possible.

VISITORS AT CAMP

Visits during the session can be disruptive to the Scout's activities and the unit's program. Unit leaders should caution families with regards to appropriate times for visiting. Units should remind visitors that they are there to observe and should participate only at the invitation of their Scouts.

In your unit site, be sure to note emergency evacuation plans and routes. Point out to your scouts and leaders where to go in case of high winds or fire. Establish a "buddy" report system for emergencies.

BUDDY SYSTEM

The buddy system is to be used at all times while on camp property. Please review the buddy system guidelines with your Troop before attending camp.

SPEED LIMIT & ROADS

Driving speed is a maximum of 10 miles per hour.

Camp roads are designed as service roads and are one way with narrow turns. This factor makes larger trailers and school-bus-sized vehicles hard to maneuver.

UNIT TRAILERS

For arrival and departure procedures, one vehicle per unit will be allowed to the campsite to unload and load unit equipment. Unit trailers may be kept in the campsite on the designated hardened pad.

CHEMICAL FUELS

Liquid fuels and compressed gas may be used in camp only under the direct supervision of a knowledgeable adult. Liquid fuels and compressed gas may be used under a dining fly for stoves and lanterns, but not inside of tents.

All bulk liquid fuel and unattached compressed gas containers must be checked with the Quartermaster. These will be stored in accordance with BSA Policies.

COOKING FIRES & CAMPFIRES

Fires may be built in the established fire rings. In the event of extreme dry weather, it may be necessary for the camp to be put under a limited fire plan. The Camp Director will inform units of limitations. All fires must be attended at all times and be extinguished before leaving the campsite.

Do not scatter charred wood. Ash and grey powder can be scattered in the woods outside of the campsite.

GLACIER'S EDGE COUNCIL, BSA

SAFETY

FIREGUARD CHARTS

Units must post a completed fireguard chart on their campsite bulletin board. The procedures should be reviewed daily to help prevent unit campsite emergencies. Ed Bryant Scout Reservation Staff will conduct an emergency drill during the week, and it is suggested that units conduct their own campsite emergency drill.

CAMP FIRE NUMBER IS N6960.

TENTAGE POLICIES

Health and safety guidelines required by the Boy Scouts of America with regards to flames in tents or other enclosed structures of camp are enforced by the Glacier's Edge Council :

- Flames of any kind may not be used in tents or structures including anything that consumes or burns fuels, but not limited to candles, lanterns, catalytic heaters, charcoal stoves.
- Each unit is responsible for having their tents clearly marked with a "No Flames in Tent" signage. The Quartermaster can provide a stencil should tents need labeling
- Fire safety and privacy concerns require tents be erected ten feet apart.
- National policy requires that each camper have a minimum of thirty square feet of sheltered space for sleeping and storing personal gear.
- All tentage used in camp must meet or exceed fire retardant standards (CPAI-84).
- State standards require that no tent be set-up within seventy-five feet of the lakeshore or a latrine.

WEATHER & EMERGENCIES

Scouts should be prepared to participate in camp activities rain or shine. Program activities will be adjusted in the event of thunder, lightning, or severe weather. Emergency procedures will be posted throughout camp and will be reviewed with all participants at the start of each camp session.

STAY AWAY FROM THE CLIFFS. - While they are not high, they are undercut and could collapse.

SHOOTING SPORTS POLICY

The ranges are outfitted with equipment approved and maintained by the Council Shooting Sports Committee. No ammunition, personal firearms or bows will be permitted on council property. Although we recognize the Second Amendment, concealed carry is prohibited on Glacier's Edge Council camps and property and we ask that all guns and ammunition be left at home.

FIREWORKS & EXPLOSIVES

Fireworks, and explosives are not allowed on camp property.

TERMPORARY DEPARTURES

All Scouts and Scouters are reminded that when leaving and returning to camp they must sign out and sign back in each time in the Check In / Check Out Log Book, located in the Camp Office. Unit leaders should also have parent approval for any unit activity that will take Scouts off the camp premises.

EARLY RELEASE

Anyone having to leave camp for any reason during the day, must check in and out at the Camp Office. Scouts who are leaving early from camp or those who will be picked up from someone other than who dropped him off must have a completed Scout Release Form turned in. No exceptions will be made.

WHAT TO EXPECT ON SUNDAY...

1:30pm Camp registration begins. Troops should not arrive before this time since the staff will not be available to receive them. All troops should arrive at camp by 3:00 PM.

Troops must arrive at camp as a unit. The Camp Director will work with unit leadership for registration and the Program Director will review the daily and weekly schedule with the Senior Patrol Leader. Please have all registration forms available.

Upon check-in, unit photographs will be taken.

1:30pm - 5:30pm Your campsite commissioners will work with the unit to get them settled in camp.

Along the way, the commissioner will stop at Fellowship Hall for food service orientation and health rechecks. Please remember health forms and medications.

Troops can have a unit vehicle drop their trailers and gear.

Troops needing swim checks will drop their gear in their campsite and head to the swim beach for their scheduled time. Please remember towels. Changing facilities are located at the beach, if needed.

5:30pm Gather at the parade field in full uniform for a campwide welcome.

6:00pm Campwide Dinner

7:00pm Camp Flag Ceremony

7:15pm Scoutmaster and Senior Patrol Meeting

Camp Tour for all campers and leaders. This is the unit's first real look at camp, and their first look at program changes. Tours are made of the Program Areas where rules and safety issues are discussed. Everyone but the SPL and Scoutmaster must attend.

9:15pm Campwide Campfire (Rain date for Sunday campfire will be Monday Evening.)

11:00pm Taps - All campers must be back in their campsites.

Your campsite commissioner will be available to GUIDE you in your campsite set up, and to ensure that you have proper equipment. Please do not expect commissioners to act as unit leaders or Senior Patrol Leaders.

GLACIER'S EDGE COUNCIL, BSA

SATELLITE PROGRAM

As a recommended practice under the new National Camp Accreditation Program (NCAP), Glacier's Edge Council is looking to advance our compliance with the implementation of our annual rotational satellite program. Our core camp program has undergone a thorough overhaul, as this was needed to prepare for the changes coming to the national expectations of the Boy Scouts of America.

Our satellite program will start in 2015 and include a fresh set of merit badge offerings every year. These merit badges will happen in a scheduled class setting that will require advance work and sign-up. Class size will be capped and preference will be given to campers that have three or more years of camping at Ed Bryant Scout Reservation. Seats in classes that go unfilled will be opened to any remaining campers. Fees will apply for these programs and class attendance is required. Each class will be held daily from:

9:00am - 10:30am

10:30am - 12:00pm

1:30pm - 3:00pm

3:00pm - 4:30pm

7:00pm - 8:30pm



Science Rotation



Technology Rotation



Engineering Rotation



Math & Business Rotation



Wellness & Safety Rotation

DIRECTIONS

Ed Bryant Scout Reservation is approximately 75 miles northwest of Madison and approximately 75 miles southeast of LaCrosse.

From the Madison area: Exit off Interstate Hwy 90-94 at Exit 79 (Lyndon Station, County Hwy HH). Travel north on County Hwy HH to State Hwy 82 (about 5 $\frac{1}{3}$ miles). Turn left on State Hwy 82 and follow until County Hwy HH turns off and goes north again (about 2 $\frac{3}{4}$ miles). Follow County Hwy HH; it will terminate at County Hwy G (about 5 $\frac{1}{2}$ miles). Turn right on County Hwy G. Camp will be on the right side of the highway after about 2 $\frac{1}{2}$ miles. Kozy's Pizza, on the left side of the road, is just a short distance before the camp drive (right side of road).

From the west (or those who missed the Lyndon Station exit): Exit off Interstate Hwy 90-94 at Exit 69 (Mauston, State Hwy 82). Drive west into Mauston. Turn right on State Hwy 58 (traffic lights). Travel north about 6 $\frac{7}{8}$ miles to County Hwy G (do not take the County Hwy G that is in town). Turn right on County Hwy G and travel about 4 miles to camp. Camp is on the left side of the highway, just after a bend in the road. If you miss the camp entrance, turn around at Kozy's Pizza (which will be on the right side of the road).



GLACIER'S EDGE COUNCIL, BSA

BOY SCOUTS OF AMERICA

5846 Manufacturer's Drive

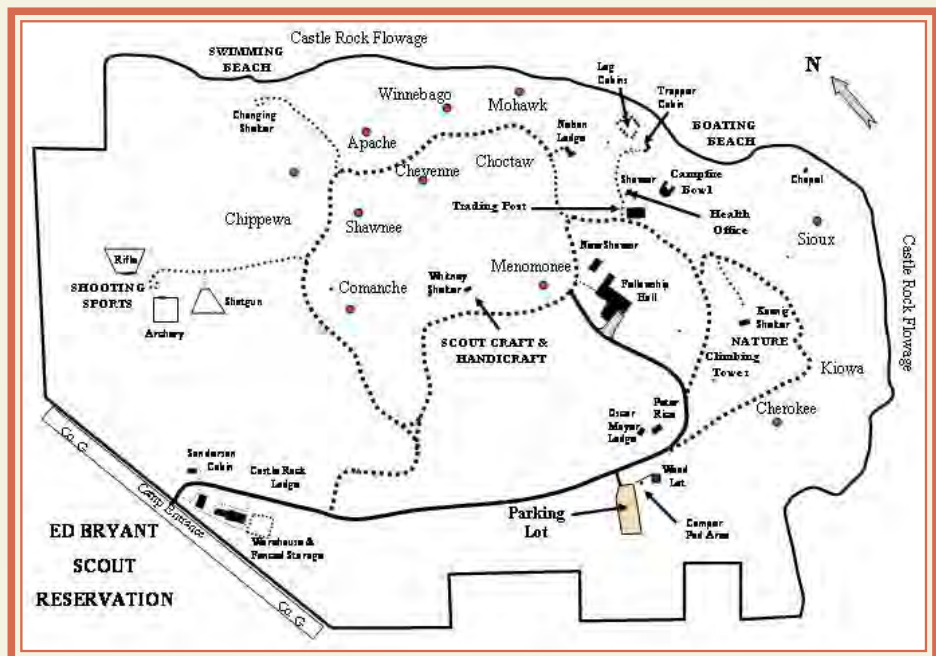
Madison, WI 53704-6278

ED BRYANT SCOUT RESERVATION



A NATIONALLY ACCREDITED PROGRAM

The Glacier's Edge Council Camping Committee is committed to camps that meet high standards of health, safety, food service, program, maintenance, conservation, staffing, and administration. All of our camps are inspected and accredited on an on-going basis.



NON-DISCRIMINATION STATEMENT

In the operation of the summer camp program, no child, as defined by the program regulations, will be discriminated against because of race, sex, color, national origin, age or handicap. Any person, who believes that a child has been discriminated against in any USDA related activity, should write immediately to the Secretary of Agriculture, Washington, D.C