



CAMP
GRIZZLY

The logo for Camp Grizzly features a green fleur-de-lis symbol in the upper left corner. Below it, the word "CAMP" is written in a bold, italicized, green sans-serif font. The word "GRIZZLY" is written in a larger, bold, green sans-serif font, with a jagged, orange-red graphic element resembling a lightning bolt or a tear running through the letters. The background of the logo is white with orange-red jagged lines.

Pride Of The Palouse For 85 Years
2023 PROGRAM GUIDE

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2023 Program and Schedule Changes

Since 1938, Camp Grizzly has been a hub of summer adventure to countless Scouts. Camp Grizzly is located on the Palouse river which feeds our intimate lake, and is bordered by thousands of acres of national forest and endless wildlife.

In addition to a full offering of the traditional programs that make scout camp what you love, Camp Grizzly has exciting and unique opportunities in our famous trades craft program and shooting sports areas.

In our Tradecraft area you can learn welding, blacksmithing, woodworking, automotive maintenance, plumbing and how to work with electricity.

Looking for shooting sports? In addition to our rifle, shotgun and archery ranges, be sure to check out action archery and our new black powder rifle range.

We are constantly upgrading our facilities and program offerings to give you an ever more incredible experience.

Check out some of the big changes you will see this year...



-"Da moose Da Moose"

2023 Updates and Changes

Traditional Class Model – With easing restrictions, the cohort model will not be used in 2023. All classes will be a traditional class schedule model.

Pre-Camp Swim Tests – Allowing Swim Tests by certified lifeguards before camp begins has smoothed the check-in process considerably and will now be a permanent part of our processes.

Weekly Schedule Changes- We have changed our class schedules from 4-day one-hour classes to a block system using half day and full day blocks.

This block scheduling will allow scouts the same number of classes or more than before, will reduce excess travel time and will increase completion rates.

The greatest benefit of this system is allowing more opportunities for scouts to dive deeper into our specialty programs in tradecraft and shooting sports while still getting to work on our other class offerings.



2023 Updates and Changes cont.

Class & Activity Schedules

Block Class Schedules:

Scheduled Classes are offered in a number of different time block configurations. A sample schedule of classes is at the end of the guide.

Morning Only: 1-day (3 hr class)

Afternoon Only: 1-day (2 hrs) or 2-day (4 hrs)

All Day 1-day (5 Hr class lunch in the middle)

Class signup occurs through the online registration portal in each scout's *UPDATE INFORMATION* button. As you select classes, the system removes incompatible classes so scouts don't double book themselves.

Expanded Tradecraft Program

Expanded Metalworking program - We have doubled the square footage of our forge and doubled the number of forges and anvils, meaning more scouts get to try their hand at blacksmithing and metalwork merit badge.

New Woodworking program - Learn lifelong skills and work on the woodwork merit badge and with our new facility and tools and take home your cool projects. Want to leave your mark at camp? Talk with our trades staff about a chance to help make a project in the woodshop to improve camp for the future.

Automotive Maintenance Merit Badge— Learn the basics of automotive systems, how they work and how to maintain them with our trades staff. Change a tire, change oil, and other maintenance tasks on one of our classic camp vehicles.

PRO TIP!

Don't Necessarily "Fill" your Schedule

There are 2 half-day blocks for classes each day, but you don't need to use them all!

While merit badges are important, they are not the only benefit of summer camp and the scouting program.

Leaving an open or empty period in your schedule can also have other benefits:









- Ensure extra time for completion of difficult classes
- Reduce stress of difficult classes
- Enjoy personal activities like fishing or reading a book in the shade
- Give unstructured time to spend with friends in the outdoors



Class Catalog

Image	Class Name	Cost	Description/Prerequisites	Location
	Archery	\$25	2-Session Merit Badge Fee includes Archery Maintenance Fee and Arrow Kit	Archery Range
	Action Archery	\$5	Laporte Archery allows you to attempt shooting flying foam targets. IT'S HARDER THAN IT LOOKS!	Archery Range
	Art	Free	No Prerequisites	Handicraft
	Astronomy	Free	No Prerequisites Late night/ overnight Observations and star hike required to complete at camp. (most scouts will receive a partial on this badge with one or two remaining observation requirements remaining)	Stem Lodge
	Automotive Maintenance	\$5	No Prerequisites Bring clothes that can get dirty and greasy Scouts will be getting hands-on changing oil and tires etc...	Trades Craft
	Basketry	Up to \$20 in Trading Post	No Prerequisites Requires purchase of kit in trading post	Handicraft
	Camping	Free	Please Complete Requirements 4a, 4b, 5e, 7a, 7b, 8c, 8d, 9a, 9b, 9c prior to camp in order to finish the Merit Badge at camp.	Scout Skills
	Canoeing	Free	Must pass BSA Swim Test before starting badge*	Aquatics
	Chess	Free	No Prerequisites Great for First Year Scouts	STEM Lodge
	Cooking	Free	May not be able to finish at camp unless you complete requirements 4c-e, 5d-f, and 6d-e before arriving.	Scout Skills
	Electricity	Free	No Prerequisites	STEM Lodge
	Electronics	\$20	No Prerequisites Recommended for older scouts because of use of soldering irons and advanced level of material	Stem Lodge
	Emergency Preparedness	Free	Prerequisite: First aid Merit Badge	ScoutCraft
	Environmental Science	Free	Time intensive	STEM Lodge
	Fingerprinting	Free	Great for first year Scouts	STEM Lodge
	First Aid	Free	Requires either bringing First Aid Kit to camp, or building/purchasing one from the trading post	Scout Skills
	Forestry	Free	No Prerequisites	STEM Lodge

Image	Class Name	Cost	Description/Prerequisites	Program Area
	Indian Lore	Up to \$20 in Trading Post	Great for first year Scouts Requires purchase of kit in trading post	Handicraft
	Introduction to Outdoor Leadership Skills	Free	ADULT ONLY CLASS Complete the second part of required Scoutmaster and Assistant Scoutmaster training while you visit us this summer!	Lodge
	Kayaking	Free	Must pass BSA Swim Test before starting badge*	Aquatics
	Leatherwork	Up to \$20 in Trading Post	Requires kit purchase in trading post	Handicraft
	Learn-to-Swim	Free	Great for all scouts Work with our lifeguards and/or your own adults to become a stronger swimmer and get ready for the swimming merit badge	Aquatics
	Lifesaving	Free	Must have Swimming Merit Badge and be a strong swimmer Must pass BSA Swim Test before starting badge*	Aquatics
	Metalwork	\$30	No prerequisites Difficult for smaller or younger Scouts to swing hammer repeatedly or endure heat	Trades Craft
	Mining in Society	Free	No Prerequisites	Stem Lodge
	Nature	Free	No Prerequisites	STEM Lodge
	Orienteering	Free	No Prerequisites	Scout Skills
	Pioneering	Free	No Prerequisite. Materials for the model will be provided in class, Scouts must purchase their own model materials if they wish to keep it.	Scout Skills
	Plumbing	\$20	No Prerequisites Cost includes all materials used including pipes and solder	Trades Craft
	Radio	Free	No Prerequisites	STEM Lodge
	Railroading	Free	No Prerequisites	Stem Lodge
	Rifle Shooting	\$30	Great for First Year Scouts Cost includes Rifle Maintenance fee and up to 150 shots and targets.	Rifle Range
	Rowing	Free	Must pass BSA Swim Test before starting badge*	Aquatics
	Shotgun Shooting	\$50	Great for all Scouts, cost includes Shotgun Maintenance Fee and 75 shots and clays. May be difficult for smaller Scouts	Shooting Sports
	Signs, Signals and Codes	Free	No Prerequisites	STEM Lodge
	Space Exploration	\$20	No Prerequisites Cost includes Rocket	STEM Lodge

Image	Class Name	Cost	Description/Prerequisites	Program Area
	Swimming	Free	Must pass BSA Swim Test before starting badge*	Aquatics
 	The Great Adult Leader Training Course	Free	Adults Only Required to bring own "Arm Floaties" This training will prepare you to be an amazing leader in your Troop! Become a Nap Safety Instructor! Earn your S'more Cooking and Hot Beverage Drinking Badges!	Lodge
	Trail to First Class	Free	No Prerequisites Work on the outdoor skill requirements, such as knots and first aid, for the ranks leading up to First Class Rank	First Year Camper Area
	Welding	\$60	No Prerequisites Recommended for older Scouts, equipment can be heavy and smaller Scouts have problems with the gloves & helmets	Trades Craft
	Wilderness Survival	Free	Recommended for Scouts who are 2 nd class or higher in rank. It is required to participate in a survival campout on Thursday Evening	Scout Skills
	Woodcarving	Up to \$20 in Trading Post	Totin'-Chip required, can be earned in camp	Handicraft
	WoodWork	\$20	No Prerequisites Recommended for older scouts (14 and up) , use of tools, measuring math and need for independent focus to complete badge can be challenging for younger scouts Totin' Chip required, can be earned at camp	Trades Craft

*All aquatics merit badges (see requirement #2 on each badge) and achievements specify that a Scout must complete the BSA Swim Test before doing any other requirements. If a Scout cannot complete either the "beginner" or "swimmer" swim test (See guide to safe Scouting) by the end of the first day of classes their schedule may be adjusted, and they may be moved to other classes outside of aquatics.

Age/Size Appropriate Classes

The *Guide to Advancement* states that “No council, committee, district, unit, or individual has the authority to add to, or subtract from, advancement requirements.” (see *Guide to Advancement* p. 2) With that in mind, Camp Grizzly does not impose any age restrictions on our merit badge classes not already included in the badge itself.

We do; however, make note that younger, smaller, or less experienced Scouts may have difficulties with certain classes and activities. Examples include holding up a shotgun for long periods of time, using large tools and lumber in Woodworking, using the large gloves or helmets in Welding, or attempting Wilderness Survival before completing the knot and fire-building requirements leading up to Second Class.

While not required, we urge you to make note of these suggestions as you plan your visit to Camp Grizzly and create your daily schedule.



Thanks to our Donors for Providing Correct Equipment!

Thanks to our friends at the NRA and many other donors we can have correctly sized equipment at our ranges, waterfront and more to best serve all our Scouts!



Swimwear

Swimming Attire for all Scouting participants: Swimsuits should be comfortable, functional, and modest. For males, swim trunks or board shorts are appropriate. For females, bikinis are not allowed. Modest tankinis or one piece swimsuits are appropriate. Tight fitting swim briefs (for males) or swim bottoms, tops or suits that may allow exposure are not allowed.



Camp Wide Events

There are many opportunities during each week to participate in events with the entire camp!

Vespers

(Monday Evening)

Monday evening after our campfire program, we hold a short, non-denominational worship service in the parade field area. All Scouts and leaders are invited to attend for an inspirational experience in the Palouse river area.

Campfire Programs

(Sunday & Friday Evenings)

Our staff will host the opening campfire program on Sundays. The scouts under the guidance of their SPL's and our Program Director will provide a campfire program on Friday night.

Campfire Skit and Song Tips

Here are some things to think of as your Scouts prepare for their campfire:

- Keep it simple
- Keep it short (no more than 3 minutes)
- No jokes that insult or make fun of others
- Keep it Scouting appropriate
- Practice ahead of time
- Speak up and face the audience

Polar Bear Swim

(Wednesday)

Wake up bright and early and come down to the waterfront at 6:15 am to take a short swim in the brisk morning water! Scouts and leaders who participate will receive a Polar Bear Swim patch to take home with them.

Flag Ceremonies

(Mornings and Evenings before Breakfast and Dinner)

Morning and evening flag ceremonies happen daily prior to Breakfast and Dinner. Units will be expected to be on the parade field on time with their unit and patrol flags. SPLs will be able to sign up their unit to perform the flag ceremony during SPL Meetings.

Family Night

(Friday Evening)

Family members are invited to come join us Friday evening for dinner (or during any other evening

programs but especially Friday night) and the closing campfires. Guests need to check in at the business office when they arrive in camp and undergo temperature and symptom screening.

Meal tickets for those who plan on joining the Scouts for dinner can be purchased at the trading post after arriving in camp.

Grizzly Games "LOOK A BEAR!"

These are campwide patrol games. This is an opportunity for your patrols to test their scouting prowess, the patrol method, teamwork and most of all scout spirit. Patrols should come ready with yells, flags, and an overflowing abundance of scout spirit.

Troop Activities

Friendship Fires

Units are encouraged to host friendship fires with other units in camp on nights without a camp-wide campfire program. Bring campfire snacks or pick up some in the trading post and enjoy your evening getting to know your neighbors.

Laird Park

Take a hike into Laird Park down the James E. Dewey Trail during lunch for a jump off the dam into the swimming area. A guaranteed good time! SPLs should sign up with the Program Director at the SPL meetings. This will allow us to dismiss your unit to eat lunch first so that you can hit the trail with plenty of time to make afternoon class sessions.



Game Night

There will be one evening during the week where all scouts and scouters will be invited to enjoy playing board games and fellowship in the dining hall. This evening will also include the Art Show for Art merit badge as well as at least one Commissioner Challenge!

Leader Activities

Scoutmaster Dinner

(Wednesday Evening)

In honor of those who volunteer and sacrifice so much for our youth in Scouting, every week we hold a special dinner just for the leaders who take their time to be with us in camp. Scoutmasters and other unit leaders get to have a specially prepared dinner and spend some time with the camp management team and each other.

Commissioner Challenges

Several Commissioner Challenges will be offered throughout the week. While you are primarily here to support your scouts, there will be time when they won't need you. Enjoy your week away from home, meet other adult leaders from other units and show your stuff in our challenges!

Patrol Leader Responsibilities

Patrol Leaders and Senior Patrol Leaders should be the primary leaders of their troop. Adult leaders should be present for support and guidance when needed. There are many opportunities in camp for youth leaders to organize and lead their Scouts. The first leadership meeting on Sunday will be with adult and youth leaders for each unit. Daily meetings during the rest of the week for SPLs and PLs will be after lunch while scoutmasters will have their daily meeting in the mornings.

SPL meetings

These daily meetings between SPLs and PLs and key camp leadership will cover any necessary schedule updates and notices. There are also many camp duties for which SPLs and PLs can sign up their troop. There are both service and program opportunities available and they all are good leadership practice and great bonding activities for your units. If there are any issues or needs that require addressing, these will be the meetings to make camp leadership aware

The Order of the Arrow

The Order of the Arrow (OA) recognizes Scouts and Scouters who best exemplify the Scout Oath and Law in their daily lives. OA service, activities, adventures, and training for youth and adults are models of quality leadership development and programming that enrich and help to extend Scouting to America's youth.

Each Wednesday at Camp Grizzly is Order of the Arrow Day. Any Scouts or Scouters involved with the OA are asked to wear their OA sash. Throughout the summer, there may be opportunities unique to adult and youth members of the Order of the Arrow.



Empower your Youth Leadership!

At Camp Grizzly, we encourage scouting efforts and activities to be "Youth Led" as much as possible. While we do encourage adult leaders to be actively aware of what is going on with their youth in camp, we believe that primary leadership efforts for the youth should be done by the youth. One of the best sentences adult leaders can learn to say is:

"Go Ask Your SPL"

Special Activities & Awards

Outside of classes and training there are additional activities at camp for both Scouts and Leaders as well as special awards for both individuals and patrols. These activities fall outside of scheduled classes and need to be done during open program time to be completed.

Silver Paw Award

The Silver Paw award encourages adult participation in camp by encouraging adults to be involved in all aspects of camp programs.

Golden Paw Award

The Golden Paw award encourages patrol participation in camp and offers additional opportunities for developing patrol leadership through the patrol method.

Honor Patrol

Every week the commissioner staff will select a patrol who has gone above and beyond expectations to participate in camp, assist others and live the values of the Scout law.



Have Fun at Grizzly Your Way!

The schedule at camp offers a variety of both scheduled and open program time as well as free time. Troops, Scouts, and leaders are welcome to be as busy as they would like or take the extra time to just relax and enjoy being in the great outdoors!

SAMPLE CLASS AND DAILY/WEEKLY SCHEDULES

A Current Daily schedule will be provided to units upon arrival at camp.

Class Schedule is undergoing final revision as of this publication.

Online Merit Badge Signups will be available by May 8th.

If revision is required after that point, every reasonable effort will be made to keep scouts in their requested classes though the days of those classes may change. Final revisions may be made upon arrival at camp.

Class Schedule

	FULL DAY = 5 hours				HALF DAY - Morning = 3 hours				AFTERNOON = 2 hrs			
	9:00-12:00, 2:00-4:00				9:00-12:00				2:00-4:00			
	M	Tu	W	Th	M	Tu	W	Th	M	Tu	W	Th
AQUATICS												
Learn to Swim									X	X	X	X
swimming									X			X
lifesaving									All Week			
kayaking					X	X	X	X				
canoeing					X	X	X	X				
rowing					X	X	X	X				
adult classes									X	X	X	X
TRADESCRAFT												
welding					X	X	X	X	X			X
plumbing					X		X		X			
electricity						X		X				X
metalwork	X	X	X	X								
automotive maint	X	X	X	X								
woodworking		X		X								
HANDICRAFT												
leatherworking					X		X		X			
wood carving					X		X		X			
chess					X		X		X			
basketry						X		X				X
art						X		X				X
indian lore						X		X				X
ECO-STEM												
electronics					X		X					
envi sci						X		X				
forestry									X			
nature												X
radio									X			X
space ex						X		X				
geology					X		X					
animal science					X		X					
mining in soc						X		X				
geology												
astronomy									X			
railroading	OPEN PROGRAM ONLY											
SCOUTCRAFT												
cooking	X	X	X	X								
emergency prep	X		X									
first aid		X		X								
orienteering	X		X									
pioneering		X		X								
wilderness survival	X	X										
signs signals and codes							X	X				X
TTFC		x		x								
RANGE SPORTS												
rifle	X	X	X	X								
archery	X	X	X	X								
shotgun	X	X	X	X								
black powder	OPEN PROGRAM ONLY											
action archery	OPEN PROGRAM ONLY											

Weekly Schedule

2023 Camp Grizzly Weekly Schedule

TIME	SUNDAY	MONDAY	TUESDAY	WEDNESDAY*	THURSDAY	FRIDAY	SATURDAY	TIME	
6:00				Polar Bear Swim 6:00				6:00	
7:15								7:15	
7:45		Breakfast Waiters report to dining hall @ 7:45 am						Campsite Checkout	7:45
7:50		Morning Flags @ 7:50am							7:50
8:00		Breakfast						MB Meeting 8:00-8:50	8:00
9:00		Merit Badges: 9:00-12:00 / IOLS: 10:30-12:00 / Adult Leader Meeting: 9:30						Closing Flags Troop Departure	9:00
							TTFC 5 Mile Hike 9:00	Have a safe trip home!	
12:00		Lunch Waiters report to Dining Hall @ 12:20						*Wednesday is OA Day: All Order of the Arrow Members are invited to wear	12:00
12:20		Lunch							12:20
12:30		Open Program/ Merit Badges: 2-5pm							12:30
1:00	Welcome to Camp!						1:00		
2:00	Check-in @ Bridge Medical Checks @ Bridge Camp Tour & Move-in Swim Checks Range Safety					Relay Race 3:30 @ Waterfront	2:00		
	Adult Leader Meeting 4:00			ALL TROOPS 4:00 Pickup food for Dinner @ Dining Hall					
4:30	@ Es-Kaielgu Shelter	SPL Meeting: 4:30pm @ Es-Kaielgu Shelter				(No SPL Meeting Today!)		4:30	
5:50	Dinner Waiters Report to Dining Hall @ 5:50pm (except Wednesday)							5:50	
5:50	Evening Flag Ceremony @ 5:50pm							5:50	
6:00	Dinner							6:00	
	* Wednesday Dinner is in campsite only * Pick up Food at 4pm * Scoutmaster and SPL dinner is Wednesday at 6pm in the Es-Kaielgu Shelter								
7:00	Evening Program 7-8:30pm							7:00	
	SPL Meeting After Dinner @ Es-Kaielgu Shelter			Adult Leader Shoot 7:30 @ Shooting Ranges	Board/Card Game Night 7:30 @ Dining Hall		**Astronomy Overnighter could be re-scheduled due to cloudy skies		
	Chapel 7:30			Wilderness Survival 7:30 Overnighter @ Flagpoles					
	Opening Campfire 8:00	Astronomy Viewing 9:00 Meet @ Flagpoles**		Friendship Campfire 8:00		Closing Campfire 8:00			
10:00	TAPS/LIGHTS-OUT							10:00	

Last updated 3/19/23



Camp Map

