

Cub Scout Day Camp Leader's Guide

May 28, 2019 Dickinson

May 29, 2019 Hettinger



Cub Scout Day Camp



Roughrider District Boy Scouts of America

Beth Ann Pulley, District Executive- (219)765-8162

Let the fun begin...

Staff Aims and Objectives

To provide a wholesome, safe experience that surpasses the boy's expectations.

To develop an awareness for the great outdoors.

To fulfill the Objectives of Scouting.

To exemplify the 12 points of the Scout Law.

To have fun!

Who may attend?

All Scouts must be registered with the Northern Lights Council, Boy Scouts of America and submit a completed Health and Medical Form (parts A and B only) prior to arriving at camp. If you are unsure whether a Scout is registered, contact the Scout Office.

All volunteers must complete the BSA Health and Medical Record (parts A and B only) and online Youth Protection Training. Without these forms you are not covered by our insurance and are not eligible to attend.

Volunteers are welcome and needed to run a successful Camp. Pack Leaders, Den Leaders, Parents, Guardians, adult family members and mature youth are encouraged to volunteer.

Fees & Registration:


<u>Dickinson</u>	\$35/scout by April 15	\$45/scout after April 15
	Online registration & payment required at https://scoutingevent.com/429-26015	
<u>Hettinger</u>	\$35/scout by April 15	\$45/scout after April 15
	Online registration & payment required at https://scoutingevent.com/429-26014	

Registering by the early deadline will guarantee t-shirt size and patch at camp. If registering after the deadline we will do our best on t-shirt sizing and patches.

Fees include a Camp T-shirt, Camp patch, and all materials for the boys. We only purchase enough materials for paying Scouts. There will not be enough for adults or others to make the projects. There is no fee for volunteers, and staff t-shirts will be provided for you.

Refund Policy:

It is the policy of the Northern Lights Council that all fees are transferable, but not refundable. Changes must be made 5 business days prior to your Camp or the Camp you wish to attend. The Council must commit financial resources to make Day Camp happen. Therefore, you are expected to attend Camp on the date you selected.

<u>12 Points of Scout Law</u> Trustworthy, Loyal, Helpful, Friendly, Courteous, Kind, Obedient, Cheerful, Thrifty, Brave, Clean, and Reverent		<u>Objectives of Cub Scouting</u> Character Development Spiritual Growth Good Citizenship Sportsmanship Family Understanding Respectful Relationships Personal Achievement Friendly Service Fun and Adventure Preparation for Boy Scouts
--	---	---

Transportation:

Transportation is the responsibility of each Pack/Parents. Whether you plan to carpool or meet at Camp please follow these guidelines so everyone arrives safely.

- Make sure everyone knows what your Pack's plan is. Parents, Walking Leaders and the Scouts need to know where to meet, what time and how they are getting home.
- Be smart and stay alert in the Risk Zones: entrances, exits and parking areas.
- All Scouts and volunteers must wear seat belts when riding in any vehicle. If your child cannot fasten his own seatbelt you must inform the driver.

- Scouts are not allowed to travel in the back of trucks or campers.
- Always follow the rules of the road.

The Buddy System:

We strictly enforce the Buddy System at Camp. No boy is allowed to go anywhere without another Scout or buddy, this includes the restrooms. Please discuss the Buddy System with your Scouts and all Walking Leaders before coming to Camp. This will help keep our group together and safe.

What to Bring:

- Camp T-Shirts, this is your Scout's uniform at Camp
- Sturdy shoes that can get wet
NO OPEN TOED SHOES, CROCS, OR SANDALS
- Sun Screen
- Bug Spray
- Hat(recommended)
- Rain gear, if weather service calls for rain
- Backpack or bag so boys can carry their own belongings
- Pencil or pen
- A Positive Attitude
- Scout Spirit

Please Leave at Home:

Pets
Pocket Knives
Electronics (ie. Ipods, games, phones)
Matches, lighters, fireworks
Unregistered Youth or siblings not working at camp

**Label ALL belongings with
Name and Pack Number.**

Arriving at Camp:

- **Check- in begins at 8:30am @ Patterson Lake.** When you locate the check-in area designate **ONE** adult to check in your Pack. Have your additional Adults and your Scouts proceed to the Gathering Area.
- Each Pack will be put into groups to visit each station. Larger Packs may be split into two groups to keep each group balanced. This is one of the reasons we ***REQUIRE*** additional Walking Leaders.
- Find your group(s) and verify Scout's attendance. If you have brought additional Scouts turn in all completed forms and payment at this time to Camp Staff. Scouts without properly completed forms and payment ***CAN NOT*** stay at Camp.
- Verify your Pack's leadership. If the Adults attending are different than the Adults listed on the Pack Form, turn in Health Forms at this time. **Please bring forms already filled out or submitted online.**
- All Volunteers will be required to wear a staff t-shirt, provided at check-in, to show you have completed the check-in process and are, in fact, supposed to be there.
- **Everyone** must check in with Camp Staff. Even if you are a parent dropping off a forgotten item (or something else) you must see Camp Staff first. We will either sign you into Camp or escort you to find your Scout. Please respect this policy. Camper safety is top priority.
- **Please arrange to arrive on time.** Opening Ceremonies will begin promptly at the time specified for your Camp. A gathering activity will be available for the Scouts while their Leaders are completing Check-in.

Medical Awareness:

The Medical Awareness box on the Pack Registration form is to inform Camp Staff of any conditions we need to know about. Reportable conditions include, but are not limited to:

Severe allergies to bees, nuts or penicillin
Use of a wheelchair or similar device
Dialysis port or Catheter
Infectious Diseases

Asthma
Feeding tubes
Diabetes
ADD/ADHD

Down Syndrome
Hearing Aids
Cancer
Autism

Sudden conditions, like a broken bone in a cast, can be added at Camp.

Medicine and First Aid:

All medications must be turned in to the Camp Health Officer at check-in. The Health Officer will dispense medications as required. Bring medications in their original containers, labeled with the boy's name and Pack number. For legal and safety reasons Pack Leaders are not allowed to dispense medications.

The **only** exceptions are Emergency Rescue Inhalers and EpiPens for extreme allergies. They can be kept with the Scout's Walking Leaders, not the Scout himself, but **must** be reported to the Health Officer at check-in.

Report any and all injuries to the Camp Health Officer, no matter how small or insignificant they may be. The Health Officer can be found at the Camp Office. Never send a boy to First Aid Station alone. Use the Buddy System at all times at Camp.

Emergency Procedures:

Listen for 3 toots on the horn. It will signal an emergency. Specific directions will follow.

Severe Weather

- Electrical Storm: Stay away from trees and buildings, take shelter in a low area. Take boys quickly to cars or vans.
- Severe Rain or Hail: Take cover using best and nearest shelter available.
- Severe Winds: Stay away from trees and get into an open area
- If your Camp cannot take place because of severe weather Camp Staff will do their best to contact you with a change of date or location. This is one reason it is important to have accurate and legible information on your Pack Registration Form.

Lost Boy

- Send an Adult to contact the Camp Director.
- Search in the most likely places: restrooms, vehicles, favorite stations.....
- Ask others in the Pack if they know where he could be
- Follow Directions of Camp Director.

Health Emergencies

- Stop life-threatening dangers to keep victim from further harm.
- Notify the Camp Health Officer and the Camp Director.
- Get proper medical help.
- Contact parents/guardians

Fire

- Clear area of campers.
- Suppress fire, if able.
- Notify Camp Director and follow their directions.

Child Abuse

- Separate victim from abuser.
- Notify Camp Director immediately.

Privacy Policies:

At these locations all Scouts must take a Buddy along to visit the facilities. These restrooms are in plain view of Camp and can be accessed at any time.

If bad weather alternative is used these locations the restrooms are located inside a church building. At these locations adult supervision will also be required, along with Scout Buddies, to visit the facilities. We suggest you take your entire Pack at the same time to save yourself some time and effort.

Lunch and Drinking Water:

We have water station that will be available throughout camp, please bring your own water bottle.

Pack leaders are responsible for having coolers to keep lunches cool for their own packs.

Packs will eat lunch together and can choose where that will be. Some Camps have a covered picnic area you may use. Other camps have shade trees you could set up beneath. Or bring a shade easy-up to create your own lunch area.

Phone:

For Emergency Use Only. A telephone will be located in the Camp Office with the Camp Director. Scouts bringing cell phones will be asked to leave them in the possession of their Walking Leaders while at Camp. All Volunteers will be expected to leave their phones off and to refrain from personal use while at camp.

Getting Wet:

It's summer and it's fun, so we try to include a water activity at each Camp. There may also be some small streams or even a lake at your Camp. If your Camp has a body of water, follow the rules as to whether the Scouts are allowed at the waterfront. Camps will not have proper lifeguards for the boys to play in the water.

If water is available boys will almost certainly find it and get wet and muddy. If you prefer them to stay clean and dry speak up and make your wishes known to your boys.

Early Departure:

The Camp Director must sign out everyone needing to leave EARLY. "Early" is considered any time before Closing Ceremonies for Scouts and Volunteers. The adult picking up a Scout **must** be listed in the early release section of the Health Form or the boy will not be released. Volunteers need to sign out with the Camp Director so we know who is still there and if any stations or Packs are lacking in leadership.

Praise and Discipline:

When you see a boy do something good like using their manners, volunteering at a station or helping another Scout praise him openly in front of the group. When you see a boy behaving improperly like fighting, hazing, destroying property or using inappropriate language pull him aside and talk to him about his behavior. Make sure you are out of earshot, but not out of sight, of others. Please do not belittle him in front of others. If he continues to misbehave accompany him to the Camp Director. Remember to maintain 2 deep leadership at all times.

Possible Achievements:

Every effort is made to create activities that can fulfill requirements in a Scout's Handbook. But sometimes activities are just fun! Day Camp is fun first, then achievement. We do realize Camp is a perfect opportunity to complete things that might be difficult to complete in a Den Meeting. Each Camp is a little different, so the possible achievements will change. Ultimately it will be up to the Walking Leaders to decide if a boy has completed the requirements at each station. Each Pack will receive a list of possible achievements for their Camp. Or contact your Camp's Director after your Camp session to obtain a copy.

Contact the Camp Director if you have any questions.

	Program	Date	Day	Locations	Time	Contact
Camp 1	Cub & Web	May 28	Tuesday	Patterson Lake Dickinson, ND 58601	8:30am- 2:00pm	Amelia Dustin (701)260-6769 ameliascoutelia@gmail.com
Camp 2	Cub & Web	May 29	Wednesday	Hettinger, ND Mirror Lake Park	9:30am- 2:00pm	Amelia Dustin (701)260-6769 ameliascoutelia@gmail.com

--	--	--	--	--	--	--