

CAMP AMIKARO 2023

ARROW OF LIGHT ADVENTURE GUIDE

The Arrow of Light Adventure is an optional program that provides AOLs (Cubs entering the 5th grade fall of 2022) an opportunity to experience greater challenges and activities that align with their ranks' specific adventures. In this program, Webelos will split into patrols to learn about the patrol method used in Scouts, BSA Troops while learning skills like first aid, basic navigation, aquatics safety, outdoor cooking, fire building, and more outdoor skills. Webelos must pre-register for this program in the event registration process. The majority of this program will take place on Saturday and will include an optional outpost on Saturday night. On Sunday, the participants will have additional activities they can choose to participate in to earn additional advancements. Even if a Scout does not wish to participate in the overnight portion, they may still rejoin the group for the Sunday morning program. If they do not wish to re-join on Sunday, they will join the rest of their packs group rotation or will be assigned a group to rotate with.

Parents/ leaders are not required to “tag along” throughout the day with the AOLs in this program, and in fact we encourage you to leave them with our trained staff members for parts or all of Saturday. This is a great time for you to take a good ole’ camp nap, explore camp and it’s hiking trails, or just grab a slushie and hang out with a good book. Your AOLs will get a chance to experience some independence and see what camp might be like when they join a Troop and go to summer camp for a whole week. Trust us, they’ll be having so much fun they won’t even realize how much they miss you.

In case you want to pop in throughout the day, here is what a typical schedule will look like for the group on Saturday. This schedule is subject to change based on weather conditions, trail conditions, location, etc. We suggest starting with the group in the morning to see if there are any major changes to the schedule.

SATURDAY

9:00 am	Meet outside of Dining Hall & discuss program schedule/ begin patrol creation
9:15 am	Head to Karp Pavilion
9:30 am	Patrols & Patrol Method
10:30 am	Emergency Prep, LNT, Outdoor Code
12:00 pm	Lunch (at Dining Pavilion)
1:15 pm	Meet outside of Dining Hall, return to base camp
1:30 pm	Knots & Knives
3:30 pm	Set up for outpost- outdoor skills & skits
4:30 pm	Free time (recommended: shooting sports to earn pins for rank or rock climbing)
6:00 pm	Dinner
8:00 pm	Campfire
	Outpost meet at amphitheater after flag campfire

SUNDAY

7:00 am	Wake up, make breakfast, flags in base camp
9:00 am	Fire building/ whittling chip/ lashings & knot work
11:00 am	Aquanaut at pool (open only to Webelos and AOL)
12:00 pm	Lunch
1:00 pm	Pack up base camp and depart camp

Arrow of Light Adventure FAQ

Q: What advancements will be completed through the AOL Adventure?

A: AOLs in this program will earn Outdoor Adventurer (ALL), Scouting Adventure (5A, 5B, 6), parts of Castaway (1A- if on outpost, 1B, 2A, 2C), and parts of Into the Woods (1, 2, 3, 6, 7- all to complete except developing a plan and planting a plant/ tree).

Q: Do the AOLs have to participate in the overnight outpost? Do they need to bring their own tent?

A: The overnight outpost is optional for this program. If an AOL does want to participate, they do not need to bring their own tent as we have several extra tents dedicated to this program. However, if your family has additional tents that you'd like them to get extra practice setting up and using on their own, they are more than welcome to bring that to use.

Q: What gear should the AOL Adventure participants bring?

A: A general list can be found in the Amikaro Leader Guide and on the event registration page. Important/ additional gear for this program includes: additional tent (optional), sleeping gear, sturdy hiking shoes/ tennis shoes, water bottle, hat, sunscreen, bug spray, flashlight/ headlamp, drawstring bag/ day pack, swim suit, towel, rain jacket/ poncho, and light sweatshirt/ jacket (for outpost).

Q: Do parents/ leaders have to be with the AOL Adventure all day on Saturday or do the outpost on Saturday night?

A: No, parents do not have to stay with the group all day or go to the outpost. We recommend bringing a book, exploring one of our nature trails, or checking out what other Cubs in your family/pack are up to on Saturday.

Q: What meals will the AOL Adventure eat separately from the rest of camp?

A: The Webelos Outback group will eat all meals with the rest of camp, except for breakfast on Sunday. If Scouts are not participating in the overnight outpost they may choose to rejoin the group for breakfast on Sunday morning or eat with the rest of camp.

Q: Can the AOL Adventure participants still do free time on Saturday with the rest of camp?

A: Absolutely! The AOLs in this program are encouraged to earn their ranks shooting sports pins during free time or try something they won't get to do during their normal schedule like rock climbing or a handicraft activity.

Q: What will the Cub Scouts in the AOL Adventure do on Sunday?

A: On Sunday, the AOL Adventure participants can choose to participate in the scheduled activities or rejoin their pack and attend their remaining class periods. If there are no other members of the pack attending camp or that were not already in the Webelos Outback/ AOL Adventure, they will be assigned a group to join for the three class periods on Sunday. Please be sure to join the assigned group to keep group sizes manageable for our staff and the equipment available.

Q: The AOL Adventure is full, can I still join?

A: Once the AOL Adventure reaches capacity of 20 youth, a waitlist will begin. If a spot opens up, participants will be allowed into the program in order of waitlist registration. Please do not join the group on Saturday unless registered as we only have enough supplies and food for those that are registered. Upon arrival at camp, you may check with the Camp Director or Program Director to see if any spots have opened up last minute.