CAMP MAY

BEAUMONT SCOUT RESERVATION

SUMMER CAMP 2020

LAST UPDATED:
3-26-2020

Best SUMMER EVER

Arrow of Light Week-Long Camp

Cub Adventure Camp

Family Camp

Welcome to Camp May!

Camp May is located in the Beaumont Scout Reservation, 2,400 acres of wooded, rolling hills and adventure in southwestern St. Louis County.

What's inside:

- how to register
- packing list
- camp rules
- check-in
- programming
- advancement
- camp map

Contact us:

- Laura Enge, Director of Cub Scout Camping: 314-256-3020, or laura.enge@scouting.org,
- Liz Belter, Program Assistant. 314-256-3044, or elizabeth.belter@scouting.org

Welcome! Children sign-up in Scouts for outdoor adventure and fun. Thanks for ensuring your Scouts get that opportunity at camp this year!

How to Register:

Learn about and sign up for all of our summer camp activities at stlbsa.org.

- Start by going to the “Camping” tab.
- Click “Cub Scout Summer Camp.
- Click “Click here for overnight camps.”
- Choose the camp type you wish to attend and click“Register.”

Questions while going through the registration process? Contact us at 314-256- 3044 or camping@stlbsa.org.

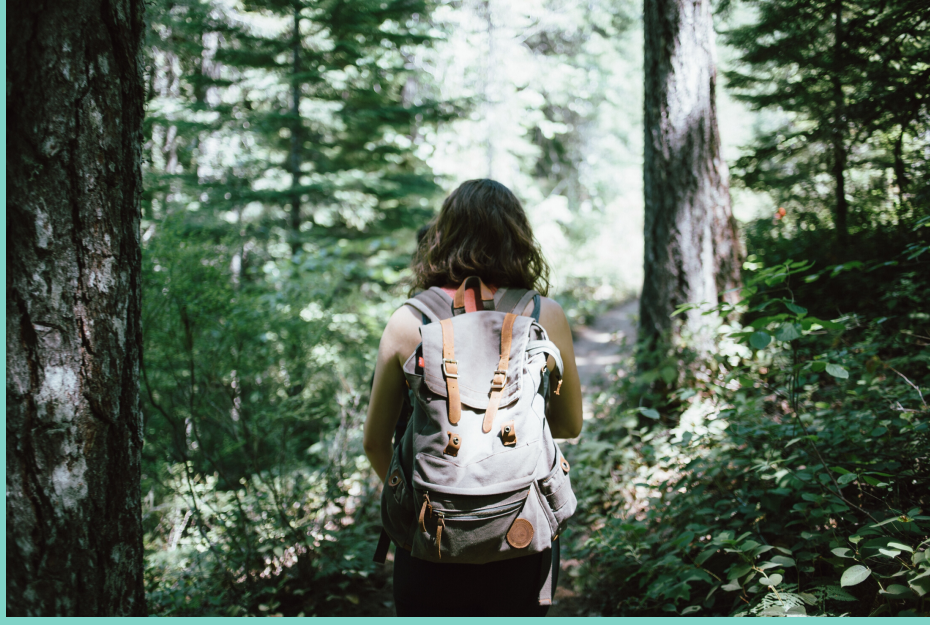
Parent Portal

This is an optional tool for your Pack that allows one parent or leader to sign up the whole group of Scouts, giving that person log-ins for parents to go in and pay for their Scouts, individually. You will see this feature while registering. If you have questions about activating the Parent Portal, please reach out to the program department at 314-256-3044, or camping@stlbsa.org.

Camperships

Also known as financial assistance, camperships are available for families who otherwise would not be able to send their Scouts to camp. Please find the application at cubcamping.stlbsa.org.

What to do before camp



1. Every Camper (youth and adult) must bring a BSA annual Health and Medical Record, parts A and B.
    a. *Campers at the week-long camps must have parts C, as well.*
2. If any campers have food allergies and other dietary restrictions, please complete the Special Diet Request Form, found on the registration page.

What to Pack? We recommend...

- a personal tent (if you prefer to use your own)
- sleeping bag or sheets and blankets
- pillow
- day pack
- water bottle(s)
- sturdy walking shoes or preferably boots
- sandals (closed-toe are ideal for creek activities)
- raincoat or poncho
- sweatshirt or jacket
- Scout uniform (if you have one)
- swim suits
- t-shirts
- shorts
- underwear
- socks
- extra pair of clothes to get dirty in mud cave
- pajamas
- towel
- washcloth
- toothbrush and toothpaste
- shampoo and conditioner
- shower soap
- hairbrush or comb
- sunscreen
- insect repellent (non-aerosol recommended)
- personal first aid kit
- grocery bags or zip lock bags for dirty clothes
- flashlight and batteries
- wristwatch
- camp chair
- spending money for snacks and souvenirs
- goggles
- small wagon to carry gear to campsite

Adults should also bring charcoal, tongs, and a serving spoon for the one campsite cooking meal, (except at Family Camp), s'mores supplies, a cooler to keep snacks, and fire starters.

Please note that pets, fireworks, alcohol, sheath knives, nonprescription drugs, and personal firearms are not allowed in camp. We also do not recommend bringing any items of value and unsecured food that may attract animals.

If parents want to send Scouts mail at camp, please mail it early so that it arrives when the Scouts are in camp, or have the adult or unit leader bring it with them to camp to load into the mailbox. The address is:

[Your Scout's Name]
[Pack Number]
[Their campsite (if you know it)]
6480 Beaumont Scout Reservation Dr.
High Ridge, MO 63049

Know before you go:

Adult supervision at Cub Adventure and Webelos/AOL Camps:

- For all Scouting events, including summer camp, there must be two adults acting as the adult supervision for the Scouts in your Pack or Den.
- If your unit does not have two adults at camp, the camp office will "pair" your unit with other units so that there are always multiple adults on campsites and while in program areas with the scouts.
  - There is no maximum number of adults, but there is a minimum of at least one adult for up to every four Scouts.
- If there are adults sharing leadership by being at camp for parts of the session, they are welcome to switch in and out, as needed.
- Adults at camp who are present for 72 total hours or more must be registered as leaders. This includes completing a criminal background check and Youth Protection training. The 72 hours need not be consecutive.
- If you have extra adults at meal times, they will need to pay $6 for a guest meal.
- *If your Scout or your Den is not able to have any adults attend with the Scouts, there is an option to attend with paid camp staff leadership. There is a "Cub Scout Youth, Provisional" option at registration. This is a higher fee option because this pays for the supervising adult leader's time and meals.*
- Den Chiefs are welcome to attend, you will see that option at registration.

General Camp Rules

- While walking around camp, Scouts should be with a buddy, always.
- Fires must be put out completely before leaving a campsite.
- Please do not feed or catch wildlife.
- Passengers of cars must be in seats with seat belts when driving on camp
- Adults who smoke must do so away from Scouts' view.
- If there are any unauthorized or questionable persons in camp that you or your Scouts notice, please speak with the Camp Director to ensure unauthorized persons are escorted out of camp.

Scout Discipline

Please share this information with all participants before arriving at camp:

- The Scout Oath and Law are the rules and expectation at camp.
- In the event of inter-Pack conflict, the Pack adult(s) are responsible for discipline.
- The Camp administration will send a Scout home immediately who steals, vandalizes, or intentionally places him/herself or others in danger.
- Scouts are expected to be in the campsite by 10 p.m. each night. Scouts out later than that must be accompanied by an adult.

Youth Protection

The safety and security of our youth in camp is of paramount importance. Anyone who suspects, knows of, or witnesses a camper being mistreated must notify the camp director immediately. Anyone mistreating a camper, in any way, will be escorted out of camp immediately.

- We recommend all adults in camp, at all of the types of camps, have completed youth protection training, but it is only *required* of adults staying in camp for more than 72 hours at our Webelos/Arrow of Light Camps.
- In line with that, adults are not permitted to tent with a Scout unless they are the Scout's parents/guardians.

Emergency Procedures

Emergency procedures will be posted in the campsite and reviewed the first day of camp during check-in and before campfire.

Camp Check-In

In the week leading up to your camp session, your registration contact will receive an email from the camp staff with your specific check-in time.

At check-in, please be prepared to have someone from your group confirm everyone is there or on the way, and if you have any balances, please come prepared to settle them with credit, check, or cash.

As part of check in at Cub Adventure Camp and Webelos/AOL week-long, all campers will go through a brief medical review of their BSA health form. At Family Camp, there is no medical review, but please ensure you have your health forms with you, should they be needed.

Swim Tests

Everyone will be encouraged to take a swim test at camp, in order to be able to swim in the deeper parts of the pool.

Please ensure your group is wearing swimsuits, sunscreen, and has their towels ready when you arrive at camp, because the swim test will be one of the first things you do.

Types of Swim Tests:

1. Non-swimmer: get in the water, splash around and cool off (this is optional).
2. Beginners: swim 50 feet, including one sharp turn and submerging completely underwater.
3. Swimmers: swim 75 yards, unbroken, with a strong forward stroke, swim 25 yards in a resting backstroke, and then float in the water for several seconds.

At Camp

Program areas:

- Instructional swim
- Free swim
- BB guns
- Archery
- STEM
- Nature
- Outdoor skills

Evening Program:

Evening programs will vary by length of camp, but will include a campfire show by the camp staff, and an evening where Scouts can participate in their own campfire skits on their campsite.

Additionally, the trading post, Gaga Pit, Human foosball, and Cub World will be open, as well.

Daily parents/leaders meetings:

Once a day, there will be a 15 minute parents/leaders meeting at the gazebo outside the Emerson Center where you can ask questions, receive updates on the schedule, get reminders, etc. On check-in day, the meeting is at 7:15 p.m. The other days it will be at 8:45am. *There are no meetings at Family Camp*

Camp Office:

The Camp Office, located just past the lobby in Emerson, will be open everyday.

Trading Post:

This is a great place to pick up miscellaneous supplies you may need at camp such as sunscreen, toothpaste and snacks, and an excellent place to get your camp souvenirs like t-shirts, hoodies, mugs, etc.

First Aid:

Camp May is staffed 24 hours a day by an emergency medical responder who has a first aid area in the lower level of Emerson. All injuries and illnesses should be reported to the health officer.

- *Participants with serious injuries requiring hospitalization will be transported to St. Clare Health Center or Mercy South. If an emergency occurs that requires you to call 911, please call immediately then send a messenger to the camp office or call us at 636-587-8717.*

Medications should be kept secure and dispensed by the parent or unit leader at camp. When needed, the health officer will hold medications requiring refrigeration or that the adults feel uncomfortable holding.

Cub Adventure Camp Advancements

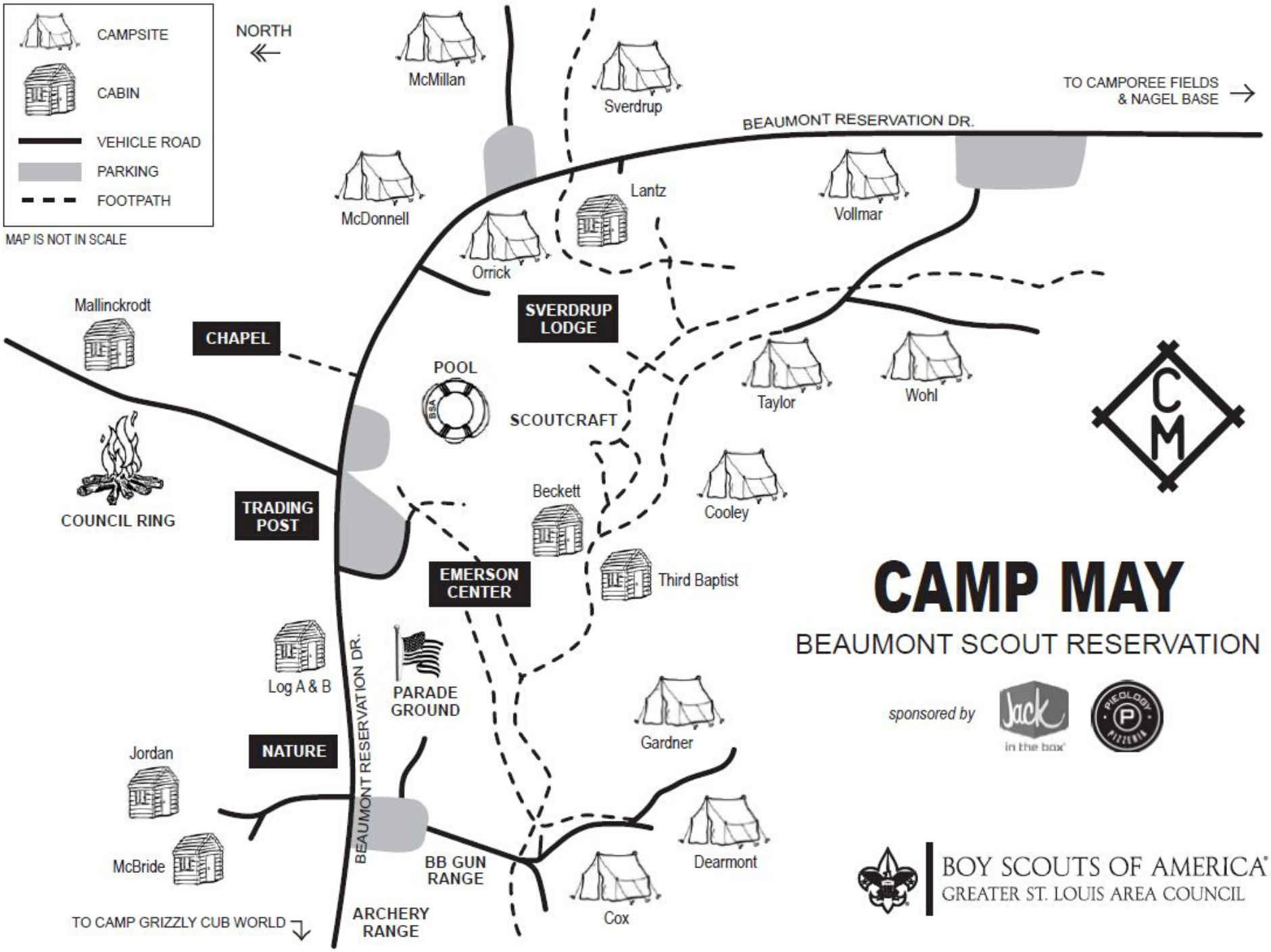
Scouts will complete or complete parts of:

- Arrow of Light: Into the Woods, Earth Rocks, Outdoor Adventure, Aquanaut
- Webelos: Webelos Walk About, Adventures in Science, Cast Iron Chef, First Responder, Aquanaut
- Bears: Bear Claws and Whittling Chip; Bear Necessities; Fur, Feathers and Ferns; Forensics, Salmon Run
- Wolves: Call of the Wild, Howling at the Moon, Paws on the Path, Air of the Wolf, Spirit of the Water
- Tigers: My Tiger Jungle, Tigers in the Wild, Floats and Boats, Sky is the Limit

Webelos/AOL Camp Advancements

Scouts will complete or complete parts of:

- Nova Wild!
- Aquanaut
- Into the Wild
- Earth Rocks
- Outdoor Adventure
- Castaway
- Shooting Sports Awards
- Outdoor Activity Award


CAMPSITE
CABIN
VEHICLE ROAD
PARKING
FOOTPATH
MAP IS NOT IN SCALE
NORTH
TO CAMPOREE FIELDS & NAGEL BASE
BEAUMONT RESERVATION DR.
McMillan
Sverdrup
McDonnell
Lantz
Vollmar
Orrick
Mallinckrodt
CHAPEL
SVERDRUP LODGE
POOL
SCOUTCRAFT
Taylor
Wohl
COUNCIL RING
TRADING POST
Beckett
Cooley
EMERSON CENTER
Third Baptist
Log A & B
PARADE GROUND
BEAUMONT RESERVATION DR.
Gardner
Jordan
NATURE
McBride
BB GUN RANGE
Dearmont
Cox
TO CAMP GRIZZLY CUB WORLD
ARCHERY RANGE
CAMP MAY
BEAUMONT SCOUT RESERVATION
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