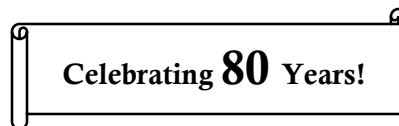




GREATER ST. LOUIS AREA COUNCIL



# Summer 2016

## Troop Leader's Manual

March 1, 2016

## WELCOME TO CAMP LEWALLEN!

Camp Lewallen, located on the scenic Ozark Plateau in Southeast Missouri, consists of 580 acres of pine forests, rocks, streams, bluffs, trails, and wildlife — all of which makes Lewallen a great place for summer camp. Camp Lewallen boasts a sparkling swimming pool, a wide range of activities and merit badges for Scouts of all ages, and exciting high adventure activities for older Boy Scouts including rock climbing and the only ATV program in Missouri!



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## ***Camp Lewallen is a great summer camp for your Scouts!***

It is the goal of Camp Lewallen to provide the finest quality programs, food, and facilities that support and augment troops in their efforts to deliver the aims of Scouting to their youth – character development, citizenship training, and personal fitness.

Each Scout leaves with increased confidence in himself, learns the benefits of teamwork, faces new physical and mental challenges, and participates in ceremonies which increase his awareness of his responsibilities as a citizen.



### **Make your Camp Lewallen experience the best possible!**

- **Organization before camp is critical!** Camp Lewallen offers a complex program – Troops and boys must make choices regarding what they want to accomplish during their time in camp.
- **Read this manual entirely.** There are several changes for experienced Camp Lewallen troops and units new to Camp Lewallen will be several steps behind without the information contained here.
- **Attitude is also critical.** The Camp Lewallen staff has built the camp's reputation based on a very cooperative working relationship with leaders. Some things will go wrong. That's life. How we all work together to give youth the best possible experience tells all.
- **Ask questions!** Please do not hesitate to have your questions answered through one of our several resources listed below.

### **How to Contact Us**

- [www.stlbsa.org](http://www.stlbsa.org) - Our website has extensive information, including this entire guide and more.
- E-mail - The e-mail address of the Camping Department is [camping@stlbsa.org](mailto:camping@stlbsa.org).
- Telephone - The Council Camping Department can be reached at 314-256-3122.
- Mail - Our address is Greater St. Louis Area Council, BSA, 4568 West Pine Blvd., St. Louis, Missouri, 63108.

## What's New for 2016

### New merit badges!

- Chess – for all Scouts
- Cooking – for all Scouts
- Fish & Wildlife Management – for second-year campers and older
- Orienteering – for all Scouts
- Photography – for third-year campers and older
- Reptile & Amphibian Study – for second-year campers and older
- Soil & Water Conservation – for third-year campers and older

## SUMMER CAMP PROGRAM

**AQUATICS – The Swimming Pool** is the jewel of Camp Lewallen! Every troop has a scheduled time for free swim once a day. In addition, Scouts can register for Swimming and/or Lifesaving merit badges. For specific open swim times, please see the schedule on page 7.

Instructional swim sessions are available to assist Scouts in the completion of swimming requirements for Second and First Class ranks. Sessions are held at 9:00 and 11:00 a.m.; this “rank instruction” takes approximately three sessions to complete.



**Mile Swim BSA** is held on Friday during each troop's assigned free swim. Note: Any participant in the Mile Swim BSA must have a minimum of four hours of practice swimming in camp — prior to the Mile Swim — to qualify. Unit leadership is responsible for ensuring the practice swimming occurs during the week.



### **BSA Aquatics Supervision Training**

Aquatics Supervision: Swimming and Water Rescue and Aquatics Supervision: Paddle Craft Safety are hands-on, 8-hour courses designed to provide older Scouts and unit leaders in-depth training in Safe Swim Defense and Safety Afloat principles along with basic swimming, boating, and rescue skills. A Scout must be at least 15 years old to work on the Aquatics Supervision courses. Times are determined at camp based on the number of participants; register at camp.

### **Recreational Boating**

Canoes, rowboats, kayaks, and stand-up paddleboards are available from 3:00 to 5:00 p.m., Monday through Friday. Note: Scouts must be BSA Swimmers to use kayaks and paddleboards.



### **Fishing**

Lake Potashnick is full of bass, bluegill, and catfish! Bring your fishing gear and have a great time!

We request that everyone observe the following general fishing rules:

- Anyone between the ages of 16 and 65 must hold a current Missouri fishing license.
- Wading is not permitted.
- Live minnows may not be used in the lake at any time.
- Fishing is not permitted in the vicinity of the boating area.
- Hours for the use of boats by adults are 5:30 to 7:45 a.m. and 7:30 to 8:30 p.m. Please obtain approval for the use of boats from the Aquatics Director.
- Personal craft may be used from 5:30 a.m. to 8:30 p.m. with the knowledge of the Aquatics Director.



**SWIMMING SCHEDULE**

<b>Campsite</b>	<b>Instructional Swim</b>	<b>Free Swim</b>
Buffalo Bill	9:00 a.m.	2:00 p.m.
Kit Carson	9:00 a.m.	2:00 p.m.
Daniel Boone	9:00 a.m.	2:00 p.m.
Davy Crockett	9:00 a.m.	2:00 p.m.
Blackfoot	9:00 a.m.	2:00 p.m.
Apache	11:00 a.m.	4:00 p.m.
Chippewa	11:00 a.m.	4:00 p.m.
Comanche	11:00 a.m.	4:00 p.m.
Pawnee	11:00 a.m.	4:00 p.m.
Crow	11:00 a.m.	4:00 p.m.

## ACTIVITIES FOR OLDER SCOUTS

Activities for older Scouts are designed for Scouts who are at least 14 years old or in their fourth year of camp. Several programs have an additional cost for participation; fees are collected at the time of registration.

### Recreational Shotgun Shooting

\$5 covers 10 rounds. Register online!

### ATV Program

In its second year, the All-Terrain Vehicle (ATV) Safety and Training Program, held in conjunction with the ATV Safety Institute and Polaris®, is offered Monday through Friday, 9:00 a.m. to noon or 2:00 to 5:00 p.m. Scouts learn how to operate and maintain an ATV, and participate in trail rides. The \$25 cost covers maintenance and fuel. Register online!

### Overnight Trip to S bar F Scout Ranch

Participating Scouts will depart early Thursday morning, have the opportunity to complete Climbing MB on the natural rock face, and take advantage of Huck's Cove water park, waterskiing, tubing, sailing, and sleep in the Treehouses Thursday night. Troop leaders provide transportation and adult supervision during the overnight. No additional cost!



## CAMPWIDE PROGRAMS

The **Opening Campfire** is presented by the camp staff at the Council Ring on Sunday night. Troops should assemble on the parade ground at 8:15 p.m.

A **Dutch Oven Cooking Competition** is held in the Scoutcraft area on Monday evening. The winning troop or patrol will be recognized at the closing campfire.

The **Climbing Tower** and the **Swimming Pool** are open for all Scouts to climb or swim on Monday evening!

The **Shotgun Range** is open on Monday evening for an **Adults-Only Shoot**. \$5 covers 10 rounds.



The Scoutcraft area is open on Monday evening for **Branding**; Scouts should bring the items they wish to brand.

**Water Carnival:** Every troop is encouraged to participate in the camp Water Carnival on Tuesday evening! Dress for the occasion in beach attire such as a Hawaiian shirt or straw hat.

**Parents' Night and O.A. Ceremony:** Parents are encouraged to visit their Scouts for dinner in the campsite after 5 p.m. on Wednesday evening and attend a family campfire presented by the Scouts, followed by the Order of the Arrow call-out ceremony. Troops assemble on the parade ground at 7:45 p.m. sharp!

The **Mt. Logan Overnight Trek:** Participants meet at the Trading Post at 7:00 p.m. on Thursday for an equipment check prior to the one-hour hike to the summit. In addition to the Scoutcraft staff who will lead the trek, at least one adult per participating troop must attend. Participants will wake for sunrise over the valley and return to their campsites in time for Reveille on Friday morning.

**Top Shot** is an exciting shooting sports program, held on Friday afternoon, resulting in the camp "Top Shots" being recognized at the closing campfire.

The **Closing Campfire** is held Friday night at the Council Ring. Troops should assemble on the parade ground at 8:15 p.m. Skits and recognitions are the highlights of the closing campfire.

### **RANGER SPECIALTY CAMPS AT S BAR F SCOUT RANCH – REGISTER ONLINE!**

For Scouts who are age 14 or older

Cost: \$270 – Sessions are available all six weeks

Ranger camps offer adventures beyond regular summer camp. Scouts participating in the Ranger Program increase their appreciation of nature, camping, and self-reliance. Individual Scouts often register for this experience as a second week of summer camp.

Teamwork, problem solving, cooperation, and leadership development are important parts of the Ranger Program. Specific activities vary from year to year; typical activities in the program include blacksmithing, ropes course, and black powder shooting. Scouts swim, have time to fish, and participate in games designed to improve outdoor skills. Since many of the activities require strength, some physical conditioning may be desirable before camp. Scouts participating in the Ranger Program have an opportunity to earn Archaeology and Wilderness Survival merit badges.

The Ranger Program's activities take place at various locations at S bar F Scout Ranch. Scouts live in outpost camps, carry all equipment necessary for camping, and hike portions of the Three Notch Trail that show nature in its raw form. The fee includes meals, program supplies, Ranger emblem and camp segment. The equipment list is available on the online registration page: <https://www.scoutingevent.com?rangerprogram>



Scouts meet at 2:00 p.m. on Sunday at the Scout Lodge in the Camporee Area. Supervision is provided for Scouts who will not be rejoining a troop at the conclusion of the program on Friday evening.

## ADULT LEADER TRAINING

**Boy Scout Leader Training** is conducted at camp. Courses offered are This Is Scouting, Scoutmaster/Assistant Scoutmaster, Committee Training, and Introduction to Outdoor Skills. Adults taking the course must attend the morning outdoor skills instruction and participate in afternoon training sessions Monday through Thursday. The afternoon training sessions are held between 2:00 and 4:00 p.m. A schedule is available during check-in on Sunday. Cost of the training is \$20, which includes all training materials.

**Pressurized Fuel Training** is offered at the Spring Hollow shelter at 2:00 p.m. on Monday. Participants should bring their own equipment (a lantern or stove, and fuel).

**Safe Swim Defense** and **Safety Afloat** instruction is offered at the Aquatics area following the leaders' meeting at 10:30 a.m. on Tuesday (this is a dry session).

### Camp Lewallen Song

Lyrics by Charlie Boehme

Sung to the tune of "The Wreck of the Edmund Fitzgerald" by Gordon Lightfoot

In the pine-covered country of Southeastern MO  
There's a place where Scouting folks gather,  
It lies on the edge of the Ozark Plateau,  
And they call the old place Camp Lewallen.

This land was once home to the ancients  
unknown,  
The Spanish and French stake their claims there.  
And the Cherokee pass through, and the  
Delaware, too,  
Through the land that's known as Lewallen.

Oh the river still winds through the towering  
pines,  
The Osage and Creole once trapped there.  
And the waters plied by canoes as they glide,  
Silently passed by Camp Lewallen.

Old Logan looks down, from its leaf-covered crown,  
The guardian of all that surrounds him.  
And the teepees below cast a magical glow,  
From the flickering fires of Lewallen.

Through history peoples have come and they've  
gone,  
But there's one thing the years will not  
challenge,  
That the spirit of Scouting will always live on,  
In the land that's known as Lewallen.

In the pine-covered country of Southeastern MO  
And they call the old place Camp Lewallen.



## ADVANCEMENT

### MERIT BADGE PROGRAM

New merit badges for 2016!

- Chess – for all Scouts
- Cooking – for all Scouts
- Fish & Wildlife Management – for second-year campers and older
- Orienteering – for all Scouts
- Photography – for third-year campers and older
- Reptile & Amphibian Study – for second-year campers and older
- Soil & Water Conservation – for third-year campers and older



Unit leaders should guide Scouts to set achievable goals: Some subjects require a greater length of time for instruction than others, and this should be taken into account when scheduling them. Unless otherwise noted, merit badge classes are Monday through Friday. One successful technique for retaining information is for Scouts to take instruction from the camp staff member in a given subject, then for an adult troop leader to review the knowledge gained with the Scouts.

The merit badge pamphlets for the badges offered at camp are available at each camp's trading post; however, your Scouts may wish to buy (or borrow) pamphlets prior to camp. In any event, Scouts should obtain, read, and study the *current* pamphlet for each merit badge they wish to pursue prior to attending classes.

Partial completion of a merit badge is not a failure, it is what the name indicates: partial success. Many Scouts will complete only sections of badges with pre-requisites or that are very difficult. They then can complete them with another counselor at home or back at camp the following summer. Partial completions are valid until a Scout turns 18.

Please be sure to provide the required documentation for Scouts who have completed requirements for merit badges before they come to camp.



## VOYAGEUR PROGRAM FOR FIRST-YEAR CAMPERS

The Voyageur Program is designed for Scouts who have recently joined a troop or have just crossed over from Webelos. Here new Scouts are immersed in the Scouting program and Camp Lewallen. Scouts will learn the patrol method and basic Scouting skills, and experience some of the many programs available at summer camp, in addition to receiving instruction in Woodcarving and Swimming Merit Badges.

The program is not intended for Scouts to advance to First Class rank during one week at camp; it is intended to bolster a troop's advancement program. Voyageur Program staff will provide documentation of rank advancement instruction covered during the week; unit leadership is responsible for reviewing and certifying rank advancement for Scouts.

The Voyageur Program begins on Sunday after dinner when participating Scouts meet at the central flagpoles. Scouts attend the Voyageur Program Session I (10:00 a.m. to noon) or Session II (3:00 to 5:00 p.m.), Monday through Friday. Register online!

Leaders with more than five Scouts in the Voyageur Program are asked to assist by providing adult supervision as they have time available.

## MERIT BADGES FOR OLDER SCOUTS

Lewallen has exciting merit badge opportunities to keep your older Scouts coming back year after year! These badges are offered to Scouts who are at least 14 years old or in their fourth year of camp. Climbing includes an overnight trip to S bar F Scout Ranch on Thursday. Shotgun Shooting has an additional cost of \$40 for participation; fees are collected online, at the time of registration.



YEAR	PROGRAM	9-10	10-11	11-12	2-3	3-4	4-5	COMMENTS
	<b>FIRST-YEAR CAMPERS</b>							
1st	Voyageur Program		X			X		
	<b>AQUATICS</b>							
2nd	Canoeing	X	X					(1.5-hour session) 9-10:30am; 10:30-12pm
2nd	Lifesaving		X					
All	Kayaking	X		X				
2nd	Rowing		X					
All	Swimming	X		X				
	<b>NATURE</b>							
3rd	Astronomy		X			X		Evening star study required
All	Chess		X				X	
3rd	Environmental Science	X			X			(2-hour session)
2nd	Fish & Wildlife Management	X						
All	Fishing				X	X		
All	Fly Fishing						X	
2nd	Forestry					X		
All	Insect Study					X		
All	Mammal Study		X					
All	Nature			X	X			
2nd	Reptile and Amphibian Study						X	
3rd	Soil & Water Conservation	X		X				
	<b>SCOUTCRAFT</b>							
All	Basketry			X			X	
2nd	Camping	X					X	
All	Cooking		X			X		
All	First Aid				X			(2-hour session) Kinder Health Lodge
2nd	Indian Lore		X				X	
All	Leatherwork	X					X	
All	Orienteering			X		X		
3rd	Photography		X		X			
2nd	Pioneering	X				X		(2-hour session)
2nd	Wilderness Survival			X		X		+ Thursday wilderness overnight
All	Wood Carving			X	X			

YEAR	PROGRAM	9-10	10-11	11-12	2-3	3-4	4-5	COMMENTS
	<b>SHOOTING SPORTS</b>							
2nd	Archery				X			(2-hour session) 16 limit
3rd	Rifle Shooting				X			(2-hour session) 12 limit
	<b>MERIT BADGES FOR OLDER SCOUTS (4th year or 14+)</b>							
4th	Climbing	X						Mon, Tue, Wed, & Fri
4th	Shotgun Shooting	X						(2-hour session) 12 limit; \$40 fee
4th	Space Exploration						X	
4th	ATV Program	X			X			(3-hour session) 8 limit; \$25 fee

## FOOD SERVICE

### **EARL JARVIS DINING HALL**

All meals are served cafeteria-style from the newly renovated kitchen at the dining hall:

Breakfast: 8:00 a.m. (flag ceremony at 7:50)

Lunch: 12:30 p.m.

Dinner: 6:00 p.m. (retreat at 5:50)

Two waiters are needed for each table at each meal. Waiters should report to the dining hall 15 minutes before each meal; one waiter and one assistant per table is needed. Dining hall procedure will be explained in detail during the check-in process on Sunday.



Many parents bring dinner to share with their troops on Parents' Night; for this reason, troops may opt out of the provided pack-out meal Wednesday evening. Please be prepared to inform us of your plans during the check-in process on Sunday. The normal meal schedule resumes with breakfast on Thursday morning.

### **SPECIAL DIETS**

Scouts or leaders who need special diets due to medical or religious requirements will be accommodated if at all possible. Please submit the Medical Statement for Food Allergies form (available on our website) for each individual at least two weeks prior to your camp stay.

## OPENING DAY AT CAMP

### **CHECK-IN**

Your week begins at 1:00pm on Sunday, when your Troop Counselor for the week will meet you at the gate!

1-2:30 p.m.: Check-in for leaders at the camp office

-Medical re-check at the campsite

-Camp tour including Dining Hall orientation and swim test

6:20 p.m.: Retreat

6:30 p.m.: Dinner

After dinner: Leaders' Meeting at the Spring Hollow Pavilion

After dinner: SPL Meeting on the Trading Post deck

8:15 p.m.: Opening Campfire



## **TROOP TRAILERS**

Each troop may move one trailer to the campsite between 9:30 and 11:00 a.m. and after 1:00 p.m. on Sunday after check-in. Each troop is responsible for moving its trailer, and all motorized vehicles should be returned to the camp parking lot following check-in. Trailers may be retrieved on Saturday morning.

## **DAILY LEADERS' MEETINGS**

Sunday: After dinner at the Spring Hollow Pavilion

Monday: 10:30 a.m. at the Spring Hollow Pavilion

Tuesday: 1:15 p.m. at the Spring Hollow Pavilion

Wednesday: 9:30 a.m. at the Climbing Tower Pavilion

Thursday: 10:30 a.m. at the Spring Hollow Pavilion

Friday: 10:30 a.m. at the Spring Hollow Pavilion

## **DAILY SPL MEETINGS**

Sunday: After dinner on the Trading Post deck

Monday: 1:15 p.m. at the Spring Hollow Pavilion

Tuesday: 1:15 p.m. at the Spring Hollow Pavilion

Wednesday: 1:15 p.m. at the Spring Hollow Pavilion



## **GENERAL INFORMATION**

### **MEDICAL EXAMINATIONS**

Every Scout and leader attending camp must — upon arrival — present a completed health record: Parts A, B, and C of the Annual Health and Medical Record. Part C must be signed by licensed medical personnel (limited to a doctor of medicine, doctor of osteopathy, physician's assistant, or nurse practitioner). The Annual Health and Medical Record requires a yearly medical exam by licensed medical personnel for all Scouts and adults attending camp.

Medical recheck takes place in the campsite by the troop counselor, an adult member of the staff, and an adult leader of the troop. Medical forms should remain in the campsite during check-in.

Adults who will spend fewer than 72 hours in camp are classified as visiting leaders and are not required to have the physician's statement. They must complete Parts A and B of the Annual Health and Medical Record. Note: Visiting leaders may not swim unless they have Part C of the Annual Health and Medical Record signed by licensed medical personnel.

Medical forms can be downloaded from the Summer Camps page at [stlbsa.org](http://stlbsa.org). The forms can be filled out online, printed, and saved with the typed information. Beware of common errors: missing date of physical, doctor's signature, and tetanus shot date. Note: Due to liability considerations, the BSA requires the Annual Health and Medical record; Scouts who require school or sports physicals are encouraged to complete both at the same time.

Unit leaders should collect and review all medical forms prior to camp. If the unit leader has any questions concerning a Scout's medical form, the leader should contact the Scout's parents.

For the safety of everyone in camp, Scouts and adults are not to attend camp if they have had flu-like symptoms in the 3 days prior to their arrival in camp. Flu-like symptoms include fever (100 degrees or higher), cough, sore throat, chills, headache, fatigue, vomiting, and/or diarrhea. Parents and unit leaders are responsible for ensuring that Scouts and adults who are ill do not come to camp.



## HEALTH CARE & FIRST AID

Camp Lewallen is staffed 24 hours a day by qualified health personnel. All injuries and illnesses, no matter how minor, should be reported to the Medical Lodge. Persons with serious injuries or illnesses requiring hospitalization will be transported to Parkland Health Center in Farmington. If an emergency occurs which requires calling 911, also contact your camp office immediately.

Parents of Scouts are responsible for the cost of any treatment that cannot be done in camp. Non-emergency transportation of a Scout or leader to a hospital is the responsibility of the troop. In case of an emergency, transportation will be provided by local authorities. Parents of the Scout are responsible for any costs incurred for emergency transportation.

Medications should be kept secure and dispensed by the unit leader. Unit leaders should keep track of when, how much, the type, and by whom the medication was dispensed. When requested, the camp will hold medications requiring refrigeration or those that the camper and his leaders feel uncomfortable holding.

## MAIL DELIVERY

Scouts love getting mail at camp! Mail takes several days to arrive, so you may wish to send mail prior to your Scout's departure for camp. To ensure proper delivery to your Scout, please use the complete address below:

Scout's Name and Troop Number  
Camp Lewallen, Campsite Name  
HC1, Box 1955  
Silva, Missouri 63964

Example:

Johnny Scout, Troop 1  
Camp Lewallen, Campsite Name  
HC1, Box 1955  
Silva, Missouri 63964

## TELEPHONE

During the summer camp season, the telephone number for Camp Lewallen is **573-224-3420**. Please note that a Scout cannot be brought to this phone for a waiting phone call; a message will be delivered to his campsite. An adult leader must accompany a Scout to the camp office to return a phone call.

## TRADING POST



We have a great trading post facility at Camp Lewallen, which is stocked with an assortment of patches, cups, merit badge pamphlets, Scouting supplies, camp T-shirts, toiletries, and snacks. There is no specific amount of money a Scout should bring to camp, but on the average, Scouts spend between \$25 and \$40, depending on the purchase of supplies for merit badges. The trading post is open during program hours and in the evenings. Credit cards are accepted!

## VISITORS/PARENTS' NIGHT

Parents are invited to visit camp after 5pm on Wednesday evening, when they may bring a picnic dinner and attend the family campfire, presented by the Scouts, followed by the Order of the Arrow call-out ceremony.



## RELIGIOUS OBSERVANCE

A non-denominational service is held on Thursday after lunch in the Camp Chapel; check the bulletin board in the camp office for details. Chaplains are available to assist Scouts and adults as needed.

## FEE STRUCTURE

### One-Week Boy Scout Resident Camp with Troop or Individual

- If paid in full before March 1: **\$240**
- If paid in full between March 1 & June 1: **\$260**
- If paid after June 1: **\$275**
- Multiple-week discount: \$100 off a second week (when the first week is paid in full)
- Family discount: \$100 off each additional Scout attending from the same household (when the first Scout is paid in full)

### Leaders

Up to 10 Scouts: 1 free leader  
11-20 Scouts: 2 free leaders  
21-30 Scouts: 3 free leaders  
31-40 Scouts: 4 free leaders  
41-50 Scouts: 5 free leaders  
Each additional leader: **\$80**



### Camperships

Every youth deserves the opportunity to experience summer camp. Camperships were created to ensure that any youth with financial difficulties is not denied an opportunity to attend summer camp at a Greater St. Louis Area Council property. Camperships normally do not exceed 50% of the full camp fee, except where extenuating circumstances are present. To apply for a campership, please submit an application (available on our website) by **April 1, 2016**; camperships will be available until funds are depleted.

### Cancellations & Refunds

Refunds may be issued by the Camping Department in circumstances involving medical or family emergencies, and must be requested using the Refund Request Form (available on our website) before August 30, 2016.

## LEADERSHIP

Each troop must have at least two registered leaders in camp at all times, one of whom must be at least 21; other leaders may be 18 years old or older. Troops sharing campsites by prior arrangement may “share” leadership to meet this requirement.

Each campsite contains a unisex latrine and a youth-only shower with a wood-fired water heater, and most campsites also have a screened shelter. An adult shower house is located near the dining hall.

## PERSONAL EQUIPMENT CHECKLIST

- |   |  |
|---|--|
| <input type="checkbox"/> Water bottle                           | <input type="checkbox"/> Bandanas                                |
| <input type="checkbox"/> Completed & signed medical form        | <input type="checkbox"/> Flashlight & batteries                  |
| <input type="checkbox"/> Medications with directions            | <input type="checkbox"/> Insect repellent (non-aerosol)          |
| <input type="checkbox"/> Duffel bag or pack                     | <input type="checkbox"/> Pocketknife                             |
| <input type="checkbox"/> Swimsuit (pack on top)                 | <input type="checkbox"/> Personal first aid kit                  |
| <input type="checkbox"/> Towels (pack on top)                   | <input type="checkbox"/> Sleeping bag or sheets & blankets       |
| <input type="checkbox"/> Summer uniform                         | <input type="checkbox"/> Pillow                                  |
| <input type="checkbox"/> Sturdy shoes/boots suitable for hiking | <input type="checkbox"/> Pajamas                                 |
| <input type="checkbox"/> Raincoat or poncho                     | <input type="checkbox"/> Wristwatch                              |
| <input type="checkbox"/> Sweatshirt or jacket                   | <input type="checkbox"/> Camp stool/chair                        |
| <input type="checkbox"/> Sunscreen                              | <input type="checkbox"/> Merit badge pamphlets & advance work    |
| <input type="checkbox"/> Shower shoes/sandals                   | <input type="checkbox"/> Writing & drawing materials             |
| <input type="checkbox"/> Camp t-shirts                          | <input type="checkbox"/> Boy Scout Handbook                      |
| <input type="checkbox"/> Underwear                              | <input type="checkbox"/> CPR certification (or GSLAC "Red Card") |
| <input type="checkbox"/> Socks (6+ pair)                        | <input type="checkbox"/> Spending money                          |
| <input type="checkbox"/> Washcloth                              | <input type="checkbox"/> Camera                                  |
| <input type="checkbox"/> Soap in container                      | <input type="checkbox"/> Hawaiian shirt for Beach Party          |
| <input type="checkbox"/> Toothbrush & paste                     | <input type="checkbox"/> Baseball glove                          |
| <input type="checkbox"/> Shampoo                                |  |
| <input type="checkbox"/> Hairbrush or comb                      |  |

- Items prohibited are firearms or ammunition, fireworks, alcoholic beverages, sheath knives, and aerosol products (aerosol cans pose an environmental and safety hazard).
- Items not recommended are electronic devices (such as Nintendo DS, iPods, radios, cell phones), items of value, and extra food that might attract animals.
- Campers should mark all of their equipment and clothing with their names.
- A Scout is welcome in any Scout camp, whether or not he owns a Scout uniform.



## CAMP SAFETY PROCEDURES

- The buddy system must be used at all times.
- Fires should be put out when leaving the campsite. No fire should be left unattended. Fire orders and severe weather procedures are posted in each campsite and should be reviewed with the entire membership of the troop. Unit leaders appoint a fire marshal for their troop and review the responsibilities of that position with the selected Scout on Sunday.
- No one should be transported in the cargo section of trucks.
- All buildings are smoke- free. Smokers, please smoke in a safe manner away from Scouts. It is unacceptable for anyone under the age of 18 to use tobacco products of any type at any time during camp.
- Closed-toed shoes should be worn at all times while walking around camp. Sandals are appropriate for the Waterfront and the shower house.
- The camp setting offers a great opportunity to observe plant and animal wildlife in their natural surroundings. Scouts and adults must not feed or try to catch any wildlife. Problems with any type of wildlife should be reported to the camp office immediately.
- Upon departure from camp, all Scouts must leave with their unit leadership, parent, guardian, or an individual approved by the parent or guardian. Written permission must be provided by the legal parent or guardian to the unit leadership if a Scout may leave camp with someone other than those listed above. This maintains accountability of all Scouts and provides for their safety.
- Camp staff — under the guidance of their camp director — monitor camp for unauthorized persons. The central camp staff and the camp rangers provide assistance. Any questions or concerns regarding an unauthorized person should be referred to the camp director. Those persons found not to be official guests of the camp or a Scout unit will be asked to leave and escorted off the premises. Local law enforcement officers will be contacted if necessary. Any problems or safety concerns regarding unauthorized persons should be referred to the camp director.



## ORDER OF THE ARROW AT CAMP

The Order of the Arrow (O.A.) plays a vital role in the council's camping program. Members of the Order of the Arrow represent Scouting's honored campers. Please set the best example possible for all Scouts and adults to follow.



### **MEMBER BBQ**

A BBQ for O.A. members is held on Monday evening at 6:00 p.m. Arrowmen will be asked to assist with the preparation of the Wednesday call-out ceremony. With the permission of the Scoutmaster, Scouts who are costumed ceremonial team members can participate as guides. This adds to the pageantry of the call-out. Arrangements must be made with the O.A. coordinator during campfire preparation on Monday evening. Ceremonial regalia should be brought to camp but left locked in vehicles for protection until Wednesday evening.

### **CITATION FEES**

The Anpetu-We Lodge citation fee is \$25 and should be paid to the lodge prior to camp. Pre-Ordeal takes place on Friday night of the member's induction weekend, not at summer camp.

The Shawnee Lodge citation fee is \$30 and is due in the camp business office between 8:00 and 11:00 a.m. Wednesday following the election. Pre-Ordeal takes place on Wednesday night at Camp Lewallen.

### **ACTIVITIES**

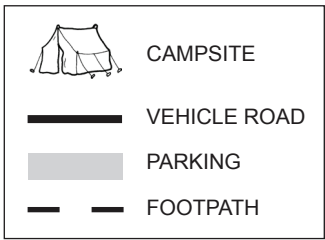
O.A. Wednesdays - Every week, Wednesday is officially "O.A. Day." Every Arrowman is strongly encouraged to wear an O.A. T-shirt. After the afternoon program, Arrowmen should wear the full class-A uniform and sash.

More information about Anpetu-We and Shawnee Lodges is available at the following links:

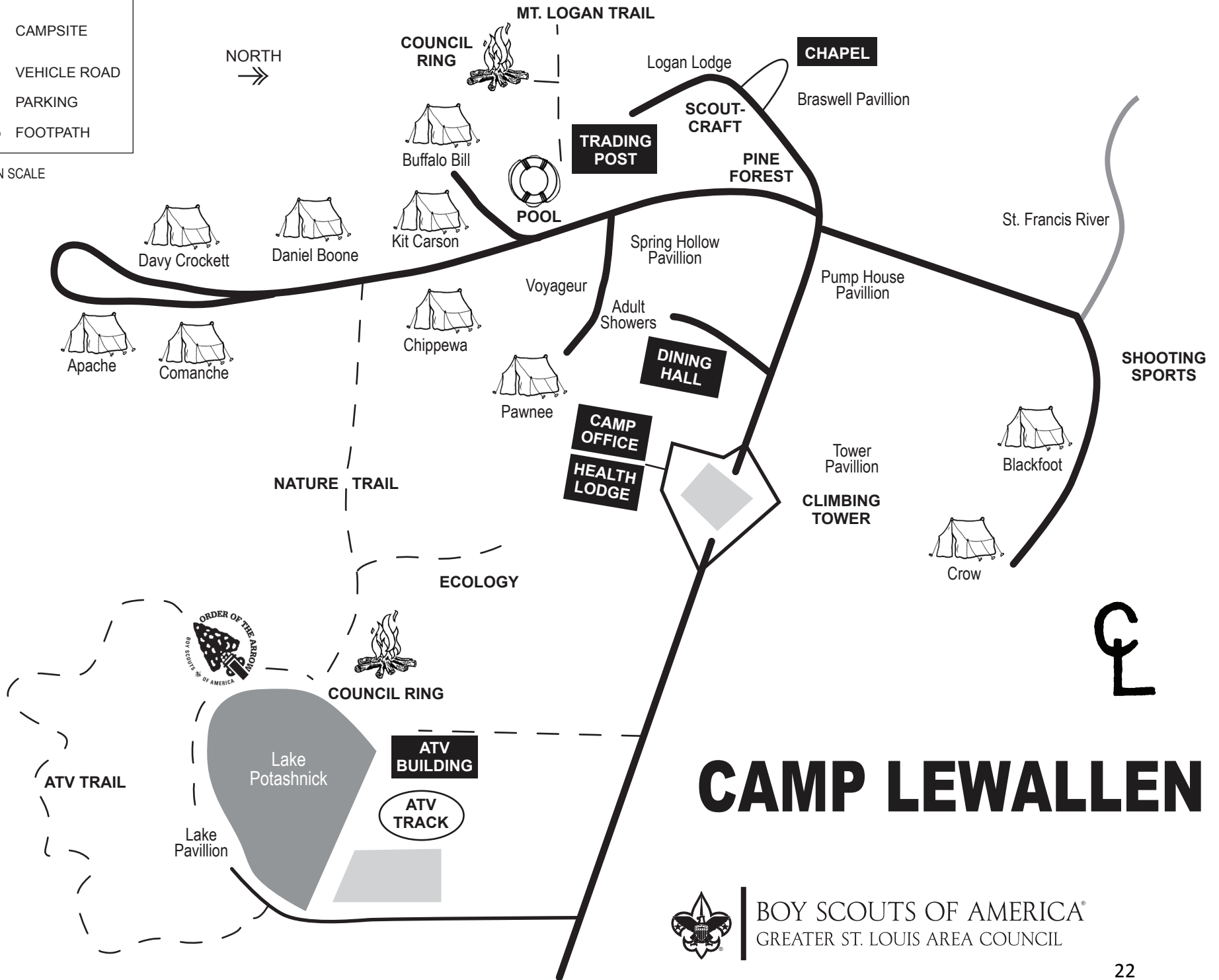
-Anpetu-We Lodge: [www.anpetu-we.org](http://www.anpetu-we.org)

-Shawnee Lodge: [shawneelodge.org](http://shawneelodge.org)





MAP IS NOT IN SCALE



# CAMP LEWALLEN



BOY SCOUTS OF AMERICA®  
GREATER ST. LOUIS AREA COUNCIL

## Event Class Catalog

2016 Summer Camp-Camp Lewallen

### Merit Badge - General use (Scheduled Classes)

**MB108**

Period 6 02:00-04:00 PM



**Archery**

Archery is a fun way for Scouts to exercise minds as well as bodies, developing a steady hand, a good eye, and a disciplined mind. This merit badge can provide a thorough introduction to those who are new to the bow and arrow - but even for the experienced archer, earning the badge can help to increase the understanding and appreciation of archery.

**Maximum number of participants: 16**

**NOTE: Where: Archery Range**

**Who: For second-year campers and older**

**Recommended advance work: Study requirements 3 and 4**

**Required materials/preparation: Skills and practice prior to camp**

**Anticipated costs: Approximately \$5 for materials**

**Other information: Each session is 2 hours**

**MB111**

Period 7 03:00-04:00 PM  
Period 2 10:00-11:00 AM



**Astronomy**

In learning about astronomy, Scouts study how activities in space affect our own planet and bear witness to the wonders of the night sky: the nebulae, or giant clouds of gas and dust where new stars are born; old stars dying and exploding; meteor showers and shooting stars; the moon, planets, and a dazzling array of stars.

**Maximum number of participants: 25**

**NOTE: Where: Nature Area**

**Who: For third-year campers and older**

**Recommended advance work: Knowledge and practice in identifying constellations**

**Required materials/preparation: Requirements 5b, 6, and 7b should be completed prior to camp; pen and paper**

**Other information: Night observations are required**

**MB116**

Period 8 04:00-05:00 PM  
Period 3 11:00-12:00 PM



**Basketry**

Basketry is a handy skill for a Scout. A basket can be a sturdy companion on campouts, carrying clothes snugly and efficiently, holding potatoes and corn for roasting over a campfire, or carrying the day's fishing catch back to camp for dinner. Baskets and basket-weaving projects also make great gifts for family and friends.

**Maximum number of participants: 30**

**NOTE: Where: Scoutcraft Area**

**Who: For all Scouts**

**Required materials/preparation: Stool kit and 2 basket kits - one square and one round**

**Anticipated costs: \$20-\$25 for materials**

**Other information: The amount of time required to complete the badge depends on the needs of the Scout**

**MB101**

Period 1 09:00-10:00 AM  
Period 8 04:00-05:00 PM



**Camping**

Camping is one of the best-known methods of the Scouting movement. When he founded the Scouting movement in the early 1900s, Robert Baden-Powell encouraged every Scout to learn the art of living out-of-doors. He believed a young person able to take care of himself while camping would have the confidence to meet life's other challenges, too.

**Maximum number of participants: 30**

**NOTE: Where: Scoutcraft Area**

**Who: For second-year campers and older**

**Recommended advance work: Requirements 2 and 3 prior to camp**

**Required materials/preparation: Requirements 8c, 8d, and 9 completed prior to camp (bring documentation of your total camping experiences in the form of reports for each trip; have the reports signed by your Scoutmaster)**

## Event Class Catalog

2016 Summer Camp-Camp Lewallen

### MB119

Period 1 09:00-10:30 AM  
Period 2 10:30-12:00 PM



#### Canoeing

For several centuries, the canoe was a primary method of travel for explorers and settlers. Today, it remains an important part of the wilderness experience and an enjoyable leisure activity that teaches communication, teamwork, and physical fitness.

**Maximum number of participants:** 30

**NOTE: Where:** Boating Area

**Who:** For second-year campers and older

**Recommended advance work:** Study requirements 4, 5, and 10 prior to camp

**Required materials/preparation:** Must be a BSA Swimmer and possess the physical strength required for carrying a canoe and rescuing a swamped canoe; make-ups for requirements at 2:00 pm

### MB227

Period 8 04:00-05:00 PM  
Period 2 10:00-11:00 AM



#### Chess

Chess builds critical thinking, forward thinking, and proper sportsmanship in young people.

**Maximum number of participants:** 24

**NOTE: Where:** Nature Area

**Who:** For all Scouts

### MB131

Period 7 03:00-04:00 PM  
Period 2 10:00-11:00 AM



#### Cooking

The Cooking merit badge introduces principles of cooking that can be used both at home or in the outdoors. Scouts who earn this badge will learn about food safety, nutritional guidelines, meal planning, and methods of food preparation, and will review the variety of culinary (or cooking) careers available.

**Maximum number of participants:** 20

**NOTE: Who:** For all Scouts

**Recommended advance work:** Requirement 6

**Other information:** A difficult and time-consuming badge; a limited number of cooking requirements can be completed at camp

### MB144

Period 1 09:00-11:00 AM  
Period 6 02:00-04:00 PM



#### Environmental Science

While earning the Environmental Science merit badge, Scouts will get a taste of what it is like to be an environmental scientist, making observations and carrying out experiments to investigate the natural world.

**Maximum number of participants:** 35

**NOTE: Where:** Nature Area

**Who:** For third-year campers and older

**Recommended advance work:** Completion of requirements 3 & 5 prior to camp

**Required materials/preparation:** Requirement 3f prior to camp; bring completed items

**Other information:** Each session is 2 hours; this is a time-consuming merit badge

### MB149

Period 6 02:00-04:00 PM



#### First Aid

First aid - caring for injured or ill persons until they can receive professional medical care - is an important skill for every Scout. With some knowledge of first aid, a Scout can provide immediate care and help to someone who is hurt or who becomes ill. First aid can help prevent infection and serious loss of blood. It could even save a limb or a life.

**Maximum number of participants:** 20

**NOTE: Where:** Kinder Health Lodge

**Who:** For all Scouts

**Required materials/preparation:** Requirements 2d & 7 prior to camp (bring first aid kit); documentation of CPR instruction (or GSLAC "Red Card")



## Event Class Catalog

2016 Summer Camp-Camp Lewallen

### MB150

Period 1 09:00-10:00 AM



#### Fish and Wildlife Management

Wildlife management is the science and art of managing the wildlife - both animals and fish - with which we share our planet. Maintaining the proper balance and the dynamics that go with it requires humankind's attention. We use this stewardship tool to help minimize or eradicate the possibility of extinction of any given species. We want our descendants to have the opportunity to experience the same animal diversity that we now enjoy.

**Maximum number of participants: 25**

**NOTE: Where: Nature Area**

**Who: For second-year campers and older**

**Recommended advance work: Completion of requirement 7 is suggested**

**Required materials/preparation: Complete requirement 5 prior to camp; bring materials to camp**

### MB151

Period 6 02:00-03:00 PM

Period 7 03:00-04:00 PM



#### Fishing

In Scouting for Boys, Baden-Powell offers this advice: "Every Scout ought to be able to fish in order to get food for himself. A tenderfoot [beginner] who starved on the bank of a river full of fish would look very silly, yet it might happen to one who had never learned to catch fish."

**Maximum number of participants: 20**

**NOTE: Where: Lake Area**

**Who: For all Scouts**

**Recommended advance work: Practice knots and study the Outdoor Code and Leave No Trace prior to camp; requirement 7 involves knowledge of state and local regulations**

**Required materials/preparation: Fishing rod & reel, line, bait or lures as needed for requirement 9**

**Other information: Friday morning is scheduled as a help session if needed**

### MB152

Period 8 04:00-05:00 PM



#### Fly-Fishing

Fly-fishing is a specialized form of fishing that combines skill and artistry. Because it is so rich with tradition, it is a passion for millions of people. The beauty of the water, the solitude, and the skills that the sport requires have made fly-fishing very important in the lives of many notable people.

**Maximum number of participants: 10**

**NOTE: Where: Lake Area**

**Who: For all Scouts**

**Recommended advance work: Practice knots in requirement 3, study the Outdoor Code and Leave No Trace prior to camp; requirement 8 involves knowledge of state and local regulations**

### MB153

Period 7 03:00-04:00 PM



#### Forestry

In working through the Forestry merit badge requirements, Scouts will explore the remarkable complexity of a forest and identify many species of trees and plants and the roles they play in a forest's life cycle. They will also discover some of the resources forests provide to humans and come to understand that people have a very large part to play in sustaining the health of forests.

**Maximum number of participants: 30**

**NOTE: Where: Nature Area**

**Who: For second-year campers and older**

**Recommended advance work: Completion of requirement 7 prior to camp**

**Required materials/preparation: Requirement 5**

**Other information: A tree identification guide and spiral notebook are helpful**

## Event Class Catalog

2016 Summer Camp-Camp Lewallen

### MB162

Period 8 04:00-05:00 PM  
Period 2 10:00-11:00 AM



#### Indian Lore

Far different from the stereotypes or common images that are portrayed on film, on television, and in many books and stories, American Indians have many different cultures, languages, religions, styles of dress, and ways of life. To learn about these different groups is to take an exciting journey of discovery in which you will meet some of America's most fascinating peoples.

**Maximum number of participants:** 30

**NOTE: Where:** Scoutcraft Area

**Who:** For second-year campers and older

**Recommended advance work:** Requirement 2

**Required materials/preparation:** Research the history of an Indian tribe for requirement 1

**Anticipated costs:** \$4-\$15 depending on the projects chosen

### MB163

Period 7 03:00-04:00 PM



#### Insect Study

In earning the Insect Study merit badge, Scouts will glance into the strange and fascinating world of the insect. There, they will meet tiny creatures with tremendous strength and speed, see insects that undergo startling changes in habits and form as they grow, and learn how insects see, hear, taste, smell, and feel the world around them.

**Maximum number of participants:** 30

**NOTE: Where:** Ecology Area

**Who:** For all Scouts

**Required materials/preparation:** Complete requirements 5a and 5b prior to camp and bring

the completed scrapbook to share with your counselor; complete requirement 9 and bring

pictures of the different stages to camp; complete requirement 10 prior to camp and bring your findings to discuss with your counselor

### MB225

Period 1 09:00-10:00 AM  
Period 3 11:00-12:00 PM



#### Kayaking

A basic-level merit badge for flat-water kayaking - whitewater kayaking will still fall under Whitewater merit badge.

**Maximum number of participants:** 14

**NOTE: Where:** Lake Area

**Who:** For all Scouts

**Required materials/preparation:** Must be a BSA Swimmer

### MB167

Period 1 09:00-10:00 AM  
Period 8 04:00-05:00 PM



#### Leatherwork

Scouts who complete the requirements to earn the Leatherwork merit badge will explore leather's history and its endless uses. They will learn to make a useful leather item using the same types of raw materials that our ancestors used; be challenged to master skills like hand-stitching, lacing, and braiding.; and learn how to preserve and protect leather items so they will last a lifetime and beyond.

**Maximum number of participants:** 60

**NOTE: Where:** Scoutcraft Area

**Who:** For all Scouts

**Anticipated costs:** \$7-\$18 depending on the projects chosen

### MB168

Period 2 10:00-11:00 AM



#### Lifesaving

No Boy Scout will ignore a plea for help. However, the desire to help is of little use unless one knows how to give the proper aid. The main purpose of the Lifesaving merit badge is to prepare Scouts to assist those involved in water accidents, teaching them the basic knowledge of rescue techniques, the skills to perform them, and the judgment to know when and how to act so that they can be prepared for emergencies.

**Maximum number of participants:** 25

**NOTE: Where:** Pool

**Who:** For second-year campers and older

**Recommended advance work:** Practice swimming skills prior to camp

**Required materials/preparation:** Must be a strong swimmer; documentation of CPR

instruction (or GSLAC "Red Card"); Scout must have completed Second and First Class

swimming requirements prior to camp; long-sleeve button-up shirt and long pants are needed for requirement 7e

## Event Class Catalog

2016 Summer Camp-Camp Lewallen

### MB169

Period 2 10:00-11:00 AM



#### Mammal Study

A mammal may weigh as little as 1/12 ounce, as do some shrews, or as much as 150 tons, like the blue whale. It may spring, waddle, swim, or even fly. But if it has milk for its young, has hair of some kind, is relatively intelligent, and has warm blood, then it is a mammal.

**Maximum number of participants: 30**

**NOTE: Where: Nature Area**

**Who: For all Scouts**

**Required materials/preparation: Writing materials**

### MB175

Period 6 02:00-03:00 PM

Period 3 11:00-12:00 PM



#### Nature

There is a very close connection between the soil, the plants, and all animal life, including people. Understanding this connection, and the impact we have upon it, is important to preserving the wilderness, as well as to our own well-being as members of the web of nature.

**Maximum number of participants: 30**

**NOTE: Where: Nature Area**

**Who: For all Scouts**

### MB180

Period 7 03:00-04:00 PM

Period 3 11:00-12:00 PM



#### Orienteering

Orienteering, the use of map and compass to find locations and plan a journey, has been a vital skill for humans for thousands of years. Orienteering is also a recognized sport at the Olympic Games, and thousands of people participate in the sport each year in local clubs and competitions.

**Maximum number of participants: 20**

**NOTE: Where: Scoutcraft Area**

**Who: For all Scouts**

**Recommended advance work: Knowledge of orienteering basics; participation in St. Louis Orienteering Club events is suggested ([stlouisorienteering.org](http://stlouisorienteering.org))**

### MB184

Period 6 02:00-03:00 PM

Period 2 10:00-11:00 AM



#### Photography

Beyond capturing family memories, photography offers a chance to be creative. Many photographers use photography to express their creativity, using lighting, composition, depth, color, and content to make their photographs into more than snapshots. Good photographs tell us about a person, a news event, a product, a place, a scientific breakthrough, an endangered animal, or a time in history.

**Maximum number of participants: 20**

**NOTE: Where: Scoutcraft area**

**Who: For third year campers and older**

### MB185

Period 1 09:00-11:00 AM

Period 7 03:00-05:00 PM



#### Pioneering

Pioneering-the knowledge of ropes, knots, and splices along with the ability to build rustic structures by lashing together poles and spars-is among the oldest of Scouting's skills. Practicing rope use and completing projects with lashings also allow Scouts to connect with past generations, ancestors who used many of these skills as they sailed the open seas and lived in America's forests and prairies.

**Maximum number of participants: 15**

**NOTE: Where: Scoutcraft Area**

**Who: For second-year campers and older**

**Recommended advance work: Knowledge of knots and lashings**

**Other information: Construction of pioneering project can be time-consuming**

## Event Class Catalog

2016 Summer Camp-Camp Lewallen

**MB195**

Period 8 04:00-05:00 PM



**Reptile and Amphibian Study**

Boys always have been interested in snakes, turtles, lizards, and alligators, as well as frogs and salamanders. Developing knowledge about these captivating creatures leads to an appreciation for all native wildlife; understanding the life cycle of a reptile or amphibian and keeping one as a pet can be a good introduction to natural history; and knowing about venomous species can help Scouts to be prepared to help in case of an emergency.

**Maximum number of participants: 30**

**NOTE: Where: Nature Area**

**Who: For second-year campers and older**

**Required materials/preparation: Requirement 8; drawing materials**

**MB196**

Period 6 02:00-04:00 PM



**Rifle Shooting**

Unless a rifle is handled incorrectly or recklessly, it is not dangerous. A rifle, like any other precision instrument, is manufactured to perform a specific task and can do so at no risk to the user or others. By earning this badge, Scouts can develop their shooting skills while learning safe practices.

**Maximum number of participants: 12**

**NOTE: Where: Rifle Range**

**Who: For third-year campers and older**

**Recommended advance work: Shooting skill and knowledge of related terminology**

**Other information: Each session is 2 hours; this merit badge can be time-consuming**

**MB197**

Period 2 10:00-11:00 AM



**Rowing**

Rowing is the use of oars as a means of propelling boats, has grown from a basic method of transportation to a competitive sport and an enjoyable method of exercising.

**Maximum number of participants: 10**

**NOTE: Where: Boating Area**

**Who: For second-year campers and older**

**Required materials/preparation: Must be a BSA Swimmer; requires the physical strength to manage a swamped rowboat**

**MB202**

Period 1 09:00-11:00 AM



**Shotgun Shooting**

A shotgun is a precision instrument, designed to shoot a shot charge in a specific pattern to cover a designated area at a certain distance. Unlike a rifle, the bore of the shotgun is not rifled, so the shot emerging from the muzzle is not spinning.

**Additional Fee: \$40.00**

**Maximum number of participants: 12**

**NOTE: Where: Shotgun Range**

**Who: For fourth-year campers and older**

**Recommended advance work: Knowledge of state and local regulations**

**Required materials/preparation: Shooting skill**

**MB206**

Period 1 09:00-10:00 AM

Period 3 11:00-12:00 PM



**Soil and Water Conservation**

Conservation isn't just the responsibility of soil and plant scientists, hydrologists, wildlife managers, landowners, and the forest or mine owner alone. It is the duty of every person to learn more about the natural resources on which our lives depend so that we can help make sure that these resources are used intelligently and cared for properly.

**Maximum number of participants: 30**

**NOTE: Where: Nature Area**

**Who: For third-year campers and older**

**Recommended advance work: Completion of requirement 7**

**Required materials/preparation: Drawing materials**

## Event Class Catalog

2016 Summer Camp-Camp Lewallen

### MB207

Period 8 04:00-05:00 PM



#### Space Exploration

Space is mysterious. We explore space for many reasons, not least because we don't know what is out there, it is vast, and humans are full of curiosity. Each time we send explorers into space, we learn something we didn't know before. We discover a little more of what is there.

Space: the final frontier. These are the voyages of the Starship Enterprise. Its continuing mission: to explore strange, new worlds; to seek out new life and new civilizations; to boldly go where no one has gone before...

**Maximum number of participants: 10**

**NOTE: Where: Climbing Tower**

**Who: For fourth-year campers and older**

**Anticipated costs: \$15 for materials**

### MB211

Period 1 09:00-10:00 AM

Period 3 11:00-12:00 PM



#### Swimming

Swimming is a leisure activity, a competitive sport, and a basic survival skill. Scouts who earn this badge will learn about safety when swimming and diving, how swimming can contribute to overall fitness and health, and gain some basic competitive swimming skills.

**Maximum number of participants: 35**

**NOTE: Where: Pool**

**Who: For all Scouts**

**Recommended advance work: Knowledge of Safe Swim Defense Plan**

**Required materials/preparation: Must be a BSA Swimmer**

### MB221

Period 7 03:00-04:00 PM

Period 3 11:00-12:00 PM



#### Wilderness Survival

In their outdoor activities, Scouts learn to bring the clothing and gear they need, to make good plans, and do their best to manage any risks. But now and then, something unexpected happens. When things go wrong, the skills of wilderness survival can help make everything right again.

**Maximum number of participants: 30**

**NOTE: Where: Scoutcraft Area**

**Who: For second-year campers and older**

**Required materials/preparation: Personal survival kit for requirement 5**

**Other information: Schedule includes a wilderness overnight**

### MB222

Period 6 02:00-03:00 PM

Period 3 11:00-12:00 PM



#### Wood Carving

As with any art, wood carving involves learning the basics of design, along with material selection and tools and techniques, as well as wood-carving safety. The requirements of the Wood Carving merit badge introduce Scouts to an enjoyable hobby and that can become a lifetime activity.

**Maximum number of participants: 30**

**NOTE: Where: Scoutcraft Area**

**Who: For all Scouts**

**Recommended advance work: Requirement 1 prior to camp; practice and knowledge of sharpening a pocket knife**

**Required materials/preparation: Totin' Chip**

**Anticipated costs: \$5-\$10 for materials**

**Event Class Catalog**  
2016 Summer Camp-Camp Lewallen

**Summer Camp Specialty Programs (Scheduled Classes)**

**SCSP130**

Period 1 09:00-12:00 PM  
Period 6 02:00-05:00 PM

**ATV Program**

Scouts will learn how to safely operate and maintain an ATV and participate in trail rides.

**Additional Fee:** \$25.00

**Maximum number of participants:** 8

**NOTE: Where:** ATV Area

**Who:** For fourth-year campers and older

**SCSP103**

Period 1 09:00-12:00 PM

**Older Scouts Climbing Merit Badge (Lewallen)**

Scouts will learn and practice the fundamentals of safe top-rope climbing and rappelling technique on a natural rock face or climbing wall.

**Maximum number of participants:** 15

**NOTE: When:** Monday, Tuesday, Wednesday, & Friday, 9:00am-12:00pm

**Where:** Climbing Tower

**Who:** For fourth-year campers and older

**Required materials/preparation:** Documentation of CPR instruction (or GSLAC "Red Card")

**SCSP101**

Period 2 10:00-12:00 PM

**Voyageur Program AM Session**

The Voyageur Program is designed for Scouts who have recently joined a troop or graduated from Webelos. This transitional program helps Scouts understand the patrol method, learn basic Scouting skills, and experience some of the many programs available at summer camp. The program is not intended for Scouts to advance to First Class rank during one week at camp; it is intended to support a troop's advancement program.

**Maximum number of participants:** 30

**NOTE: Who:** For first-year campers

**Swimming and Wood Carving merit badges are optional; Scouts registering for these badges should do so through the merit badge class schedule section.**

**SCSP102**

Period 7 03:00-05:00 PM

**Voyageur Program PM Session**

The Voyageur Program is designed for Scouts who have recently joined a troop or graduated from Webelos. This transitional program helps Scouts understand the patrol method, learn basic Scouting skills, and experience some of the many programs available at summer camp. The program is not intended for Scouts to advance to First Class rank during one week at camp; it is intended to support a troop's advancement program.

**Maximum number of participants:** 30

**NOTE: Who:** For first-year campers

**Swimming and Wood Carving merit badges are optional; Scouts registering for these badges should do so through the merit badge class schedule section.**

## **GRACES**

The graces listed are only suggestions; Scouts may use them or the grace they say at home.

### **Morning Graces**

Gracious Giver of all good, Thee we thank for rest and food. Grant that all we do or say, in Thy service be this day.

Our Father, we thank Thee, for this new day and for Thy loving care. Help us to be mindful of Thee in these happy, sunlit hours.

Heavenly Father, we thank Thee for Thy care through the night and for this new day. Guide us by Thy spirit, and at the close of this day may we not be ashamed before Thee.

### **Noon Graces**

Father, for this noonday meal, we would speak the praise we feel. Health and strength we have from Thee, help us Lord to faithful be.

Heavenly Father, help us to see the beautiful things in earth and sky which betokens of Thy love. Walk with us in the days we spend together here. May the food we eat and all thy blessing help us to better serve Thee.

Our Father in Heaven, as the day leads on, let us not forget our obligation to honor and serve Thee. We thank Thee for these gifts of Thy bounty. Bless them to our use and our lives to Thy service.

### **Evening Graces**

Tireless Guardian on our way, Thou hast kept us well this day. While we thank Thee, we request care continued, pardon, and rest.

Heavenly Father, we thank Thee for this day and for Thy presence in it. Forgive us if we have not made it a better day and help us to be tomorrow what we failed to be today.

Our Father God, we thank Thee for this evening meal. As Thou hast been mindful of us, so help us to be mindful of Thee, that we may know and do Thy will.

Our Father in Heaven, Thou hast given us all things richly to enjoy. We bring our thanks to Thee at this evening meal. Bless us as we partake of this food, and keep us mindful of the needs of others.

### **Graces Suitable for Any Meal**

For health and strength and daily food, we give Thee thanks, O Lord.

For this and all Thy mercies, Lord, make us duly grateful.

For food and health and friendship, we give Thee thanks, O Lord.

We thank Thee, our heavenly Father, for this food. Bless us as we partake of it that it may strengthen us for Thy service.

**Scout Benediction**

May the Great Master of all Scouts be with us  
'til we meet again, Amen.

**S bar F Ranch Grace**

For the gifts of food and freedom  
And hills to roam  
For crimson sunsets  
For the earth, our home, For the  
stars at night And gentle wind in  
trees Thank you, Great Spirit, For  
all of these.  
Amen.

**Camp Lewallen Grace**

Beneath the stars above Logan, by the  
river as it winds,  
Looking over old Potashnick,  
and sheltered by the towering pines,  
We thank you Lord for these blessings — this food,  
this fellowship, and this day. And ask your  
continued grace and mercy as we carry on the  
Scouting way. Amen.

**Camp May Grace**

We thank you, Lord, in every way  
For the gifts you give to us each day, For the gifts  
of life, the gifts of love, The gifts of friends and  
heavens above. For every Scout who does his  
best, May this food of ours be blessed. Amen.

**Philmont Grace**

For food, for raiment, For life, for  
opportunity,  
For friendship and fellowship,  
We thank Thee, O Lord. Amen.

**Florida Sea Base – The Keys Blessing**

Bless the creatures of the sea,  
Bless this person I call me.  
Bless the Keys you made so grand,  
Bless the sun that warms the land.  
Bless the fellowship we feel, as we  
gather for this meal. Amen.

**Northern Tier Wilderness Grace**

For food, for raiment, For  
life and opportunity, For  
sun and rain,  
For water and portage trails,  
For friendship and fellowship,  
We thank Thee, O Lord. Amen.

**Summit Grace**

For this time and this place,  
For Your goodness and grace,  
For each friend we embrace,  
We thank Thee, O Lord. Amen.