



# Cole Canoe Base 2019 Prerequisite List



Merit Badge/ Activity	Requirements to be fulfilled prior to arrival at camp	BSA Requirements updated	Pre-reqs updated
<b>American Business</b>	6b (interview a business leader). It is recommended that research is done to prepare for requirements 1 and 4.	2019	2/9/19
<b>American Cultures</b>	1 (cultural research) and 5 (presentation).	2006	12/31/14
<b>American Heritage</b>	3c (family history), 4b (local historic event) OR 4c (town history) OR 4d (American History Program) OR 4e (Historic Trail).	2014	12/31/14
<b>Animation</b>	None.	2015	3/2/19
<b>American Red Cross Standard CPR</b>	None, Cost for course is \$35.00	N/A	12/31/14
<b>Archaeology</b>	7 (museum, heirloom, or trash), 8 (assist an archaeologist or project), and 9 (exhibit or report). It is recommended that research is done to prepare for requirements 4 and 10.	2018	2/2/18
<b>Archery</b>	None. Scouts should be familiar with local and state laws regarding Archery equipment ownership and usage. Arrow Kits are available for purchase in the River Store for approximately \$5.00.	2019	12/31/14
<b>Art</b>	6 (visit a museum, art exhibit, art gallery, artists' co-op, or artist's workshop).	2014	12/31/14
<b>Astronomy</b>	8 (observation). It is recommended that scouts complete 4c (big dipper), 5b (visible planets), and 6b (moon phases) prior to arrival.	2018	3/24/15
<b>Athletics</b>	2 (medical form), 3 (participation), 5 (assessment), and 6b (volunteer).	2018	2/2/18
<b>ATV Program</b>	Participants must be 16 years old by the first day of the course and have filled out a ATV Hold Harmless form. They also must have long sleeve shirt, long pants, and boots that cover the ankle. A bandana is recommended. Gloves, helmets and goggles will be provided. Sign-up is on Sunday evening at special event sign-up in the Dumas Pavillon.	N/A	12/31/14
<b>Automotive Maintenance</b>	None.	2017	12/31/14
<b>Backpacking</b>	6b (map positions), 8c (Backpacking meals), 8b (meal sanitation), 9b (pre-hike inspection), 9e (2 mile hike), 10 (three 15 mile treks), and 11 (30 mile trek).	2015	2/9/19
<b>Basketry</b>	One round basket kit and one square basket kit are needed. The correct kits contain a pre-measured piece for the base of the basket. They are available from the River Store for approximately \$7.00 each.	2015	12/31/14
<b>Bird Study</b>	None. Recommended for first year scouts. It is suggested that scouts complete requirement 5 (20 birds) prior to arrival.	2019	12/31/14
<b>BSA Lifeguard</b>	Participants must be at least 15 years old and be able to pass the Pre-course test administered by the Instructor. The course runs Monday through Thursday 9:00AM- 12:00PM and 1:30PM- 5:30PM, and Friday 9:00AM- 12:00PM. Course includes American Red Cross CPR/AED for the Professional Rescuer and costs \$35.00	2013	12/31/14
<b>BSA Paddle Craft Safety</b>	By appointment. Participants must have passed the BSA Swimmer Test, be 16 years of age or older, and physically fit. Participants must also have experience with basic water rescue techniques.	2012	12/31/14
<b>BSA Swim and Water Rescue</b>	By appointment. Participants must have passed the BSA Swimmer Test, be 16 years of age or older, and physically fit. Participants must also be able to recover a 10-pound weight from eight feet of water.	2012	12/31/14



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<b>Bugling</b>	6 (serve as Bugler for three months). Bring Bugle, Trumpet or Cornet to camp. Scouts should have experience and some proficiency in using brass instruments.	2012	12/31/14
<b>Camping</b>	4 (Patrol campout), 5e (pack inspection), 7 (pack for campout), 8c (camp menu), 8d (cook menu), 9a (camp 20 days and 20 nights), and 9b (camping activities).	2018	2/9/19
<b>Canoeing</b>	2 (BSA Swimmer test) will be conducted at the start of camp. Scouts should be First Class rank and at least 12 years old.	2018	12/31/14
<b>Chemistry</b>	2a (Fe + CuSO <sub>4</sub> ) and 3 (Cartesian diver). 7 is suggested to be completed prior to camp. This badge entails a level of scientific knowledge recommended for high school students, since a majority of the requirements are completed independently.	2018	2/15/16
<b>Chess</b>	None. It is suggested that scouts bring a chess set. If this is not possible, a limited amount of equipment is available at camp.	2013	12/31/14
<b>Citizenship in the Community</b>	2 (map and govt. chart), 3 (meeting), 4 (community issue), and 7 (research and volunteer). Scouts are also expected begin preparations for requirement 8 (presentation) prior to coming to camp.	2016	12/31/14
<b>Citizenship in the Nation</b>	2a (visit landmark) OR 2b (visit state capitol) OR 2c (visit federal facility), 3(evening news or newspaper for 5 days). It is suggested scouts bring a speech to discuss for 6. If scouts have already written the letter for requirement 8, please bring response (if any) to camp.	2005	12/31/14
<b>Citizenship in the World</b>	None. It is suggested that scouts research current world events for requirement 3 to be prepared for discussion.	2016	12/31/14
<b>Climbing</b>	None. Scouts need appropriate footwear and clothing. Participants should be at least 15 years old.	2017	12/31/14
<b>Coin Collecting</b>	9 (collect and identify) and 10 (tour, attend, talk, or draw). Scouts should come to camp with all requirements already complete and ready to discuss their work with the counselor.	2018	2/15/16
<b>Collections</b>	Bring collection to camp.	2009	12/31/14
<b>Communications</b>	5 (meeting). Scouts are encouraged to do requirement 8 prior to arrival, but it can be done in campsite with unit leadership approval.	2019	12/31/14
<b>Composite Materials</b>	4a (visit company that uses composites) OR 4b (3 composites related websites). It is recommended that scouts research and bring MSDS sheets for requirement 3 to camp.	2014	12/31/14
<b>Cooking</b>	2c (personal MyPlate), 4 (3 day menu, shop, cook), 5 (2 day camping menu for patrol), and 6 (hiking menu). From the BSA Advancement Team: Cooking requirements for Tenderfoot, Second Class, and First Class do not count toward Cooking Merit Badge Requirements. You must not repeat any menus for meals actually prepared or cooked in requirements 4, 5, and 6.	2017	2/14/16
<b>Crime Prevention</b>	4 (neighborhood checklist) and 7a (Neighborhood Watch) OR 7b (jail visit). It may be easier to complete requirements 2 and 5 before arriving. Crime Prevention and Fingerprinting are instructed at the same time. If scout is not attempting both badges, they can make an appointment with the instructor to take just one of the two.	2018	2/2/18
<b>Cycling</b>	6 (cycling laws), 7a (road biking) OR 7b (trail biking).	2013	12/31/14



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<b>Digital Technology</b>	1 (completed/updated BSA Cyber Chip) and do internet research for 8 (recycling) & 9 (careers or visit). It is recommended that scouts begin working on some of Req. 6 options prior to camp, or that can be completed during free time. Scouts complete/update the BSA Cyber Chip program at: <a href="http://www.scouting.org/Training/Youth-Protection/Cyber-Chip">http://www.scouting.org/Training/Youth-Protection/Cyber-Chip</a>	2014	1/2/16
<b>Disabilities Awareness</b>	4 (second location outside of camp).	2014	3/25/15
<b>DNR Hunters Safety Certificate</b>	Minimum of 5 participants required per course. It is suggested scouts have an alternate schedule prepared in case the course cannot be administered during their week of camp.	N/A	12/31/14
<b>Dog Care</b>	4 (two month dog care log), 5 (dog commands), 6a (vaccination schedule), 8 (visit report), and 9 (laws and ordinances). Scouts should come to camp with all requirements already complete and ready to discuss their work with the counselor.	2017	3/2/19
<b>Electricity</b>	2 (home safety inspection), 8 (electrical floor plan), and 9a (electric meter and bill).	2014	3/2/19
<b>Emergency Preparedness</b>	1 (First Aid Merit Badge), 2c (family meeting), 6c (community emergency management director info), 7b (troop mobilization plan), 8b (personal emergency service pack).	2018	2/14/16
<b>Energy</b>	4 (energy audit). It is recommended that scouts complete 1 (article) and 6 (pie charts) prior to camp.	2018	12/31/14
<b>Entrepreneurship</b>	3 (interview entrepreneur).	2014	12/31/14
<b>Environmental Science</b>	Scouts are encouraged to complete 3e (endangered species), 3f (pollution), 3g (pollination), and 4 (observations) prior to camp.	2016	2/15/16
<b>Family Life</b>	2 (family discussion), 3 (90 days of chores), 4 (project for family), 5 (project with family), and 6 (family meeting). With these requirements completed prior to camp, this merit badge can be completed with one meeting with a counselor.	2015	3/2/19
<b>Fingerprinting</b>	None. Crime Prevention and Fingerprinting are instructed at the same time. If scout is not attempting both badges, they can make an appointment with the instructor to take just one of the two.	2004	12/31/14
<b>Fire Safety</b>	6a (home evacuation plan), 11 (fire station visit), 12 (smoke detector requirements), and 13 (research a career).	2017	3/24/17
<b>First Aid</b>	1 (basic first aid knowledge from Tenderfoot, Second Class and First Class), and 5a (home first aid kit). This is a <b>two hour session</b> per day merit badge .	2019	2/2/18
<b>First Year Camper</b>	None. This class is intended to teach young scouts some of the skills required for rank advancement through First Class. Camp staff will not sign off requirements in a scout's handbook, but documentation of the skills covered will be provided. It is at the discretion of the unit leader to sign off requirements. This course is instructed in two daily two-hour blocks. Scouts should sign up and attend both sessions (total 4 hours per day) to cover the maximum available requirements.	N/A	12/31/14
<b>Fish and Wildlife Management</b>	None. Recommended for first year scouts. It is encouraged that scouts complete requirements 5 (construct or design) and 7 (fish) prior to arrival.	2017	12/31/14



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<b>Fishing</b>	None. Please bring your state's fishing regulations. It is recommended that scouts bring fishing gear to camp. If this is not possible, a limited amount of camp equipment is available.	2017	12/31/14
<b>Fly-Fishing</b>	Recommended for second year scouts. It is suggested that scouts bring fishing gear to camp. If this is not possible, a limited amount of camp equipment is available.	2019	12/31/14
<b>Forestry</b>	It is recommended that 1 (15 species) and 2 (10 species) be completed prior to camp.	2019	2/9/19
<b>Game Design</b>	None. It is suggested that scouts complete 5a (design), 6 (prototype), and 7a (instruction sheet) prior to arrival, but this can be completed at camp.	2017	12/31/14
<b>Genealogy</b>	2b (six week journal), 3 (family interview), 4b (genealogical document), and 5 (genealogical services). Scouts should come to camp with all requirements already complete and ready to discuss their work with the counselor.	2006	2/15/16
<b>Geocaching</b>	7 (local caches), 8a (cache to eagle) OR 8b (travel bug) OR 8c (public geocache) OR 8d (CITO), and 9 (geohunt). It is suggested that scouts bring a GPS. If this is not possible, a limited amount of equipment is available.	2019	12/31/14
<b>Geology</b>	None. Recommended for first year scouts. It is suggested that scouts complete requirements 4 (geology careers) and 5 (resource/ history options) prior to camp.	2010	12/31/14
<b>Golf</b>	7 (golf fundamentals) and 8 (playing golf). It is recommended scouts review 2 (study the current USGA Rules of Golf).	2019	2/9/19
<b>Graphic Arts</b>	6 (visit options).	2012	12/31/14
<b>Hiking</b>	4 (five hikes), 5 (20 mile hike), 6 (hiking reports).	2017	4/3/16
<b>Home Repairs</b>	None. Home Repairs and Painting are instructed at the same time. If a scout is not attempting both badges, they can make an appointment with the instructor to take just one of the two.	2013	12/31/14
<b>Indian Lore</b>	None. If scouts decided to use 2a or 2b, kits are available in the River Store for approximately \$12.00	2017	12/31/14
<b>Insect Study</b>	5 (scrapbook), 9 (metamorphosis), and 10 (ant colony or beehive). This is badge is recommended for scouts with advanced knowledge of insects.	2018	3/24/15
<b>Inventing</b>	8a (club/ team) OR 8b (museum/ exhibit). It is recommended that scouts complete 2a (interview), 3c (patent search), 6 (prototype), and 7 (invention) prior to camp.	2010	12/31/14
<b>Journalism</b>	2a (print journalism/visits) OR 2b (radio and television/ visits). 3b is suggested to be completed before camp.	2017	3/2/19
<b>Kayaking</b>	2 (BSA Swimmer Test, can be completed at camp).	2012	12/31/14
<b>Law</b>	7 (lawyer). If scouts complete 6a (attend a civil or criminal court) then participation in 6b (mock trial) at camp is voluntary.	2019	12/31/14
<b>Leatherwork</b>	5a (commercial tanning process) OR 5b (tan a skin) OR 5d (visit leather related business). If none of these options have been done, scout may complete 5c (a vinyl or leather braid) at camp. This badge is not recommended for first year scouts due to skill level. Kit(s) for requirement 3 are available in the River Store for approximately \$8.00	2014	12/31/14



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<b>Lifesaving</b>	1 (BSA Swimmer Test and 2nd & 1st Class requirements). 15 (CPR) is suggested, but can be completed at camp. Scouts will also need to pass a lifesaving pre-test administered by instructor. Young scouts often find that this badge is more physically demanding than they anticipate.	2019	2/15/16
<b>Mammal Study</b>	None. It is suggested scouts research for requirements 3c (nongame mammal), unless they choose to do 3a at camp OR 3b prior to camp.	2015	3/25/15
<b>Medicine</b>	7a (doctor visit) and 10 (volunteer at a health related event).	2018	12/31/14
<b>Metalwork</b>	None. Scouts must be at least 14 years old and have close-fitting long sleeve shirt and long pants made of natural fibers. Leather work boots are also required (steel toe preferred). This badge also has a materials cost of approximately \$10.00	2008	12/31/14
<b>Model Design and Building</b>	None. This badge is not recommended for first year scouts due to required skill level. Scouts can work on requirements 3 (plans), 4 (scale model), and 5 (special effects model) before camp or during merit badge session. Models built prior to camp are acceptable.	2004	12/31/14
<b>Motorboating</b>	2a (BSA Swimmer Test, which can be completed at Aquatics) and complete the online DNR Boating Safety course (cost of \$29.50). Participants must be at least 14 years old. This merit badge includes a supervised trip out of camp. It is recommended that scouts have an approved form of CPR Training prior to arrival. If this is not possible, a knowledge of CPR course is available at camp, as well as American Red Cross CPR training for \$35.00	2019	2/9/19
<b>Moviemaking (Cinematography)</b>	None. It is suggested scouts bring their own camera. If this is not possible, a limited amount of camp equipment may be available.	2014	12/31/14
<b>Music</b>	3a (attend a concert) OR 3b (interview a family member) OR 3c (member of band, choir, or music group for 6 months). Scouts must do two of the four (3a-d). 3d can be completed at camp. If a scout does not complete 4a (compose music) the scout must complete 4a (teach 3 songs) OR 4c (make an instrument). Please bring instrument to camp or be prepared to use the voice option for requirement 1.	2017	3/24/17
<b>Nature</b>	None. Scouts may find it easier for requirement 4 to collect items or identify species prior to camp. Recommended for second or third year scouts.	2018	3/27/18
<b>Nuclear Science</b>	2b (3-D model isotopes) and 4a-c (electroscope, cloud chamber, or irradiated food). This badge requires advanced high school level scientific knowledge, and is recommended for scouts who have completed 10th grade science.	2017	2/15/16
<b>Oceanography</b>	None. It is suggested 8b (visit) be completed before camp. If scout has not completed it, 8a (essay) OR 8c (presentation) can be done at camp.	2013	12/31/14
<b>Orienteering</b>	7 (events), 8 (set up course), and 9 (officiating).	2013	3/25/15
<b>Painting</b>	None. Home Repairs and Painting are instructed at the same time. If scout is not attempting both badges, they can make an appointment with the instructor to take just one of the two.	2009	12/31/14
<b>Personal Fitness</b>	1b (dentist), 6 (initial tests), 7 (12 week fitness program), and 8 (execute program).	2018	12/31/14
<b>Personal Management</b>	1 (large family purchase), 2 (budget with 13 week record of income and expenses), 8 (to do list/ schedule for 7 days). It is suggested scouts prepare for 9 (project) prior to camp. This badge is recommended for second or third year scouts.	2019	2/9/19





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<b>Pets</b>	1 (four month care for pet), 3 (read), and 4 (show, start, or train).	2014	2/15/16
<b>Photography</b>	1b (BSA Cyber Chip). It is suggested scouts bring their own camera and begin working on 7 (visual story or topic). If scouts cannot provide their own camera, a limited amount of camp equipment may be available. Scouts can complete/update the BSA Cyber Chip program online at: <a href="http://www.scouting.org/Training/Youth-Protection/Cyber-Chip">http://www.scouting.org/Training/Youth-Protection/Cyber-Chip</a>	2016	2/15/16
<b>Pioneering</b>	None.	2017	3/23/17
<b>Plant Science</b>	5 (grow plant). 8, Option 3 will be covered in camp, but it may be helpful to review materials before arrival.	2018	2/9/19
<b>Plumbing</b>	2 (home hot and cold system).	2017	12/31/14
<b>Programming</b>	1a (completed/updated BSA Cyber Chip) and 5a-c [with the scout's programming code either printed or copied on a flash drive, so the counselor can assist with testing and improving program]. Scouts can complete/update the BSA Cyber Chip program online at: <a href="http://www.scouting.org/Training/Youth-Protection/Cyber-Chip">http://www.scouting.org/Training/Youth-Protection/Cyber-Chip</a>	2017	1/2/16
<b>Public Health</b>	5 (water treatment or food service) and 7 (visit public health agency). Scouts are expected to come to camp with requirements completed to discuss with counselor.	2018	2/2/18
<b>Public Speaking</b>	None. Requirement 4 is suggested to be finished, but can be completed at camp.	2003	12/31/14
<b>Pulp and Paper</b>	None.	2017	2/9/19
<b>Radio</b>	7 (visit a radio installation).	2018	3/23/17
<b>Reading</b>	1 (Read 6 books of 4 different types), 2 (nonfiction articles), 3 (catalog order form OR scouting websites), and 4 (volunteer 4 hours).	2004	12/31/14
<b>Reptile and Amphibian Study</b>	8a (maintain reptile) OR 8b (observe reptile).	2019	12/31/14
<b>Rifle Shooting</b>	1f (Complete Hunters Education course, or obtain a copy of your State's hunting laws).	2019	2/9/19
<b>River Ranger Program</b>	Participants must be 16 years old by the first day of camp and pass the BSA Swimmer Test. This is a course that teaches scouts how to plan and lead river treks. Trek Safely, as it relates to open water, as well as some open water rescue techniques are covered in this course.	N/A	2/9/19
<b>Rowing</b>	2 (BSA Swimmer test, can be completed at Aquatics). Scouts should be First Class and at least 12 years old.	2019	2/9/19
<b>Safety</b>	1 (notebook), 2 (escape plan), 3b (family protection), 4 (escapes), and 6 (project).	2017	12/31/14
<b>Salesmanship</b>	5 (cost sheet) and 6 (interview).	2017	12/31/14
<b>Scholarship</b>	1 (school grades), 3 (principal), 4 (activity or project), and 5 (report). 2 (places, interview, planner, or research) can be completed in camp or prior to arrival.	2017	2/15/16
<b>Scouting Heritage</b>	4 (jambo, scouting museum, or exhibit) and 5 (local scouting history).	2019	12/31/14
<b>Scuba BSA Award</b>	This is NOT the Scuba Merit badge. Scouts must pass the BSA Swimmer Test and obtain a PADI Open Water Certification or equivalent from a BSA approved Dive company.	N/A	2/9/19
<b>Sculpture</b>	Do two of the following: 2a (head), 2b (mold), or 2c (art exhibit).	2018	12/31/14
<b>Search and Rescue</b>	Requirement 8 occurs at camp outside of scheduled time. First Aid merit badge is highly recommended. This badge is not recommended for first year scouts.	2014	12/31/14



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<b>Signs, Signals, &amp; Codes</b>	None. Recommended for second year scouts. Scouts should work on requirement 7 prior to camp.	2015	3/24/15
<b>Shotgun Shooting</b>	First-Year scouts are strongly discouraged from taking this badge due to difficulty of handling shotguns and aiming. Bring a copy of your State's hunting laws.	2014	12/31/14
<b>Small-Boat Sailing</b>	2 (BSA Swimmer Test). This badge is two hours per day and includes a supervised trip out of camp. Scouts must be at least 12 years old.	2017	3/23/17
<b>Soil and Water Conservation</b>	None. Scouts are encouraged to work on their 500 word report (requirement 7) prior to camp, if choosing that option.	2019	2/9/19
<b>Space Exploration</b>	Please bring rockets and engines for two launches to complete requirement 3, ensuring they are stored safely. If scouts cannot bring rockets to camp, Rocket Kits are available in the River Store for approximately \$7.00	2014	12/31/14
<b>Sports</b>	4 (personal training program) and 5 (sports team).	2017	3/23/17
<b>Stamp Collecting</b>	3 (show), 4a (catalog), 5 (demonstrate), 6a (album), 7 (design, visit, report, and/or describe), and 8 (show). Scouts are expected to arrive at camp prepared to review requirements with their counselor.	2007	2/15/16
<b>Sustainability</b>	1 (family meeting), 2: Water A; Food A; Community B or C; Energy B or C; and "Stuff" A and B or C, 4 (family meeting), 5a (family meeting). This merit badge requires that a majority of the work be completed outside of camp. This badge will only be offered by appointment and with unit leader approval.	2015	3/2/19
<b>Swimming</b>	2 (BSA Swimmer Test) and 3 (150 yard swim) need to be completed at camp. Young scouts often find that this badge is more physically demanding than they anticipate.	2015	3/24/15
<b>Theater</b>	1 (review 3 plays) and 3 (theater participation).	2018	12/31/14
<b>Traffic Safety</b>	5 (interview, research, organize, or observe). Scouts are expected to arrive to camp prepared to review their completed requirements with the counselor.	2017	2/15/16
<b>Truck Transportation</b>	1 (truck lines) and 4 (visit). Scouts are expected to arrive to camp prepared to review all requirements with their counselor.	2006	2/15/16
<b>Water Sports</b>	2b (CPR) and 3 (BSA Swimmer test). Scouts should be at least 14 years old. Scouts should be prepared to go on Motorboating off-site trip.	2015	12/31/14
<b>Weather</b>	None. It is recommended scouts complete requirement 9a (weather log) prior to arrival at camp. If scout does not complete this, it may be possible to complete 9b (weather professional) at camp.	2018	12/31/14
<b>Welding</b>	None. Scouts must be at least 14 and have close-fitting long sleeve shirt and long pants made of natural fibers. Leather work boots are also required (steel toe preferred). This badge also has a materials cost of approximately \$10.00	2012	12/31/14
<b>Whitewater</b>	3 (Canoeing merit badge or Kayaking BSA Award) and 12 (Whitewater trip). Scouts must be at least 14 years old. This badge is by appointment and is meant for scouts who would like to finish nearly completed partials. A certified counselor is available to cover oral/written requirements and limited demonstration.	2015	2/15/16
<b>Wilderness Survival</b>	5 (survival kit). Scouts must be 13 years old or older. This badge requires an on-site low impact overnight trip.	2018	2/9/19



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<b>Wood Carving</b>	2a (Totin' Chip). This badge is not recommended for first year scouts due to skill level required. Wood carving kits are recommended and available in the River Store for approximately \$4.00, or scrap pieces are available at the Crafts Pavilion.	2017	12/31/14
<b>Woodwork</b>	1b (Totin' Chip) and 7 (talk with a cabinet maker or carpenter).	2019	2/9/19