

Three Rivers District Fall Cub Camporee



Rum River Scout Camp
October 13-15th 2017

Fall Cub Camporee

What: Ghostbusters Fall Cub Camporee

Where: Rum River Scout Camp

When: October 13-15th 2017

Fellow scouts & scouters,

Cubmaster & contact Person: This packet contains ALL of the information that you will need to know about the upcoming event. **It is imperative that you read & understand everything included. As scouts, please BE PREPARED!**

Welcome to the Three Rivers District Fall Cub Camporee. This year's theme is Ghostbusters. The fall camporee will take place at Rum River Scout Camp on October 13-15, 2017 and will be based out of Colbert Lodge. Our hope is that your unit will join us as cubscouts participate in activities to clear Rum River of the pesky paranormal.

If you have any questions about this event, please contact me at:

Heather Klemm

Cubscout Activities Chair

612-860-3396

Dancemom79@hotmail.com



Essential Information

Registration

All registrations will be done online. The link to the online registration is on the district website. The online registration link will close on October 8th at 11:45pm. The district website can be found at: <http://threeivers.nsbsa.org>. Cubscout units must register all of the members of their unit that wish to participate. **Individuals may not register separately.** Please enter the contact person as the first adult. This person will be responsible for communicating all information to their pack participants.

Registration Prices:

Until Oct. 8th: \$30.00 for youth, \$15.00 for adult

Late registrations are not guaranteed and can be made by emailing Heather Klemm at dancemom79@hotmail.com. A confirmation email will be sent.

Only registered cubscouts are allowed to attend & units must have properly trained leaders in attendance. Registration numbers determine the amount of food & supplies needed for the weekend, we appreciate the early registrations. Anyone working at the camp as staff need to register online also. This fee covers the BSA fee, food & a participation patch. Any event that does not have 50 participants when the online registration closes, runs the risk of being canceled by the three rivers district activity committee.

Check In

Arrival will begin at 5:00 pm at the main gate. The unit will be directed to their campsite and assigned parking lot. While the unit is setting up camp, the person registered as the contact person online should be the only person checking in everyone from your pack. Please come prepared with an updated roster with names of all of the participants from your unit & payment for anyone that did not pay online. Checks being submitted for payment must be made out to NSC, cost center 283. Maps & event rotations will be handed out at check in. Health forms & shooting sports permission forms must be turned in at check in. Any youth that

does not turn in a shooting sports permission form **will not** be allowed to participate in the shooting sports activities. . All units must be checked in by 8:00 am & ready at Colbert Lodge by 8:15 am for opening ceremony.

Forms

Health forms can be downloaded at www.scouting.org/filestore/healthsafety/pdf/680-001_AB.pdf. Parts A and B are both required. A new health form needs to be filled out annually. Shooting sports permission form can be downloaded at <http://camping.northernstarbsa.org/formsandresources/tabid/2919/fileid/14445default.aspx>. Any cubscout participating a shooting sports activity needs to turn in a shooting sports permission slip at every event.

Parking

All vehicles need to be parked in their assigned, designated area. No cars will be allowed to park on the roads or in the campsites. After registration has closed, each unit will receive an email which will contain your campsite assignment, and parking passes. Cars will need to have this pass filled out & in the front window before entering camp. Cars not displaying this pass or in non-designated parking areas will be towed at the owner's expense. Event participants are required to walk between events, cars are not allowed to shuttle participants from one activity or event to another. We strongly encourage carpooling due to the limited parking space available & the large volume of participants expected. for anyone with a medical condition requiring a vehicle at the campsite, please contact Heather Klemm at dancemom79@hotmail.com to obtain a pass and for specifications on the rules.

First Aid

In the event that someone from your unit is injured & first aid is need beyond your unit's abilities, a first responder is on staff at the Three Rivers District cubscout events.

Uniforms & Attire

A Cubscout class A uniform is required during opening & closing ceremony. As with every cub scouting event, pay attention to the weather & dress accordingly. Cubscout events are held during rain, shine, & snow. Mittens,

boots and winter coats may be need in the morning, while short sleeve shirts may suffice during the afternoon.

Required Equipment

Every participant (**youth and adult**) is required to have with them the following equipment when traveling to & from the activities:

- A reusable cup (for use during meals)
- A water bottle
- A day pack (backpack)

The fall cub camporee is a two night overnight event. Units are responsible for their own campsite gear. Check in time is early to allow the units adequate time for setting up their site. During set up, units are only allowed one car at their campsite at a time. Cars should only be at the campsites for a few minutes, long enough to unload equipment, then they need to be moved to the designated parking area. Each unit will be given a laminated 'drop off' pass at check in & only the car in possession of this pass will be allowed at the campsite. The pass can be moved from one vehicle to another. It would work best & run smoother if all of the gear for the unit is packed together in one or two vehicles to be brought into the camp. Please plan ahead & allow yourself enough time to unload & set up camp.

The following equipment is required and not provided for the overnight:

- Tent
- Sleeping bag
- Sleeping pad or cot
- Appropriate attire (warm clothes, underwear, socks)
- Tennis shoes, maybe boots
- Fall/winter coat, hat, gloves
- Personal hygiene products (toothbrush, toothpaste, comb, etc.)
- Bug spray

- Flashlight
- Rain gear
- **Propane Heaters Are Never Allowed In Tents.** If this rule is not followed, you will be asked to leave camp.

Dress for the weather, it could be raining, snowing or sunny. Weather can be unpredictable so plan ahead.

BSA policies for camping & sleeping arrangements must be followed at this event. This means that no scout can share a tent with an adult other than their parent. This means that two scouts & their dads cannot share a tent.

Check Out

Once your campsite is taken down & cleaned up, you will need to find a commissioner to check your campsite & sign your inspection form for check out. Then **one** representative from each unit should stop by Colbert lodge and check out your unit. During this time, health forms will be returned, inspection forms & evaluation forms must be turned in, & patches and a list of requirements & electives that were met during the event will be handed out.



Ghostbusters Activities

At the start of the day, the cubscouts will be grouped together by rank (lion, tiger, wolf, bear & webelos/arrow of light). Parents/adult participants must follow the parent/child ratios set by the Three Rivers District activity committee and stay with their scouts. A pair of den chiefs will be assigned to each group and will lead the cub scouts and adult participants in their groups around the camporee. The den chiefs will be easily identified by their costumes that they will be wearing during the camporee. Some activities are set up to accommodate certain requirements & electives for the ranks.

The following events & activities are planned:

- **Cleaning Up the Town (BB guns)**
- **Capture the Ghost (field game)**
- **Filling Up the Containment Unit (scavenger hunt hike)**
- **Citizen Ghost (service project)**
- **Working at the Firehouse (crafts projects)**
- **Ghost Bustin' Training (relay game)**

Activities will last for 50 minutes with a 10 minute passing time allotted for traveling to the different activities.

Weekend Schedule

Friday

5:00 pm check-in

7:30 pm outdoor movie and cracker-barrel (The Real Ghostbusters)

Saturday

7:00 am Breakfast (2 shifts, 30min)

8:15 am Opening Ceremony

8:30 - 11:30 pm Morning Activities

11:30- 1:30pm Lunch (2 shifts, 1 hour lunches)

1:30- 4:30pm Afternoon Activities

5:00- 6:30pm Dinner (2 shifts, 45min)

7:30 pm Campfire

11:00pm Lights out

Sunday

7:30-8:30 am Breakfast (2 shifts, 1/2hr each)

9:00 worship service

9:30-11:00am Campsite takedown & check out

Menu

Firehouse favorites for the weekend includes:

- Friday Cracker Barrel: popcorn
- Breakfast: breakfast corndogs, yogurt, oatmeal
- Lunch: french dip sandwiches, chips, jello
- Dinner: grilled pork loin &, mash potatoes, veggies
- Saturday Cracker Barrel: Nachos
- Breakfast: Continental
- Water, Lemonade, Coffee, & Cocoa
- Alternatives: PB & J sandwiches are always available by request. Please email Heather Klemm with any other Dietary allergies by 10/8/17.
- Participants are always welcome to bring a few snacks from home in their daypack to have snacks during the activities on Saturday
- The trading post is always available at the Campmaster Building

Thank you

from the Three Rivers District Activities Committee