

# **Three Rivers District Fall Cub Camporee**



## **Scooby Doo**

**October 14-16, 2016**

**Rum River Scout Camp**

# Fall Cub Camporee

**What: Scooby Doo Cub Camporee**

**Where: Rum River Scout Camp**

**When: October 14-16th 2016**

Fellow Scouts & Scouters,

Cubmaster &/or Contact Person: This packet contains ALL of the information that you will need to know about the upcoming event. **It is imperative that you read & understand everything included. As Scouts, please BE PREPARED!**

Welcome to the Three Rivers District Fall Cub Camporee. This year's theme is Scooby Doo. The Fall Camporee will take place at Rum River Scout Camp on October 14-16, 2016 and will be based out of Colbert Lodge. Our hope is that your unit will join us to have the Cub Scouts help Mystery Inc. solve the mystery of Rum River Scout Camp.

If you have any questions about this event that are not answered in the packet, please contact me at:

Heather Klemm

Cub Scout Activities Chair

Three Rivers District

612-860-3396

[Dancemom79@hotmail.com](mailto:Dancemom79@hotmail.com)



# Essential Information

## Registration

All registrations will be done online. The link to the online registration is on the district website. The online registration link will close on October 9th at 11:45pm. The district website can be found at: <http://threerivers.nsbsa.org>. Cub Scout units must register all of the members of their unit that wish to participate in one registration.

**Individuals may not register separately.** Please enter the contact person as the first adult. This person will be responsible for communicating all information to their pack participants. A couple days after registration has closed, an email with camping information will be sent to the contact person whose email address is registered. This person is responsible for passing along the information that is emailed out before the event.

## Registration Prices:

Until Oct. 9th: \$25.00 for youth, \$10.00 for adult

**Due to the high number of participants and the limited amount of space and resources, there will be a limited number of each rank of Cub Scouts at the Fall Cub Camporee, so register early! There will be 50 Lion/Tiger Cubs, 100 Wolf Cubs, 100 Bear Cubs, and 50 Webelos Scouts. Once these spots are taken, no one will be allowed to register for that rank.**

**Only registered Cub Scouts are allowed to attend & units must have properly trained leaders in attendance.** Registration numbers determine the amount of food & supplies needed for the weekend, we appreciate the early registrations. Anyone working at the camp as staff need to register online also. This registration fee covers the BSA fee, food, program materials & a participation patch. Refunds are not allowed once the online registration closes. Any event that does not have 50 participants when the online registration closes, runs the risk of being canceled by the Three Rivers District Activity Committee.

## Arrival

As participants arrive, They will be directed to their assigned campsite to drop their gear. Check in time is scheduled to allow the units adequate time for setting up their site. During set up, units are only allowed one car at their campsite at a time. Cars should only be at the campsites for a few minutes, long enough to unload equipment, then they need to be moved to the designated parking area. A 10 minute time limit will be enforced for moving vehicles to the parking lots. It is highly recommended for all of the gear for the unit it to be packed together in one or two vehicles to be brought into the camp. Please plan ahead & allow yourself enough time to unload & set up camp.

## Check In

Check in will begin at 6:00 pm Friday night at Colbert Lodge. The person registered as the contact person online should be the only person checking in everyone from your pack. Please come prepared with an updated roster with names of all of the participants from your unit & payment for anyone that did not pay online. Checks being submitted for payment must be made out to NSC, cost center 283. Maps & event rotations will be handed out at check in. Health forms & shooting sports permission forms must be turned in at check in. Any youth that does not turn in a shooting sports permission form **will not** be allowed to participate in the shooting sports activities. The Fall Cub Camporee is designed to be a two night overnight to give Cub Scouts the opportunity to get outside and camp. It is highly encouraged for everyone to camp for the weekend, as it is also rank requirements for some ranks. For those not camping overnight, all units must be checked in by 8:00 am Saturday and be ready at Colbert Lodge by 8:15 am for opening ceremony.

## Forms

Health forms can be downloaded at [www.northernstarbsa.org/forms/camping/longtermmedicalrecord.pdf](http://www.northernstarbsa.org/forms/camping/longtermmedicalrecord.pdf). Parts A and B are both required. A new health form needs to be filled out annually. Shooting

sports permission form can be downloaded at [www.northernstarbsa.org/forms/camping/shootingsportspermission.pdf](http://www.northernstarbsa.org/forms/camping/shootingsportspermission.pdf).

## **Parking**

All vehicles need to be parked in their assigned, designated area. No cars will be allowed to park on the roads or in the campsites. After registration has closed, each unit will receive an email which will contain your campsite assignment, and parking passes. Cars will need to have this pass filled out & in the front window before entering camp. Cars not displaying this pass or in non-designated parking areas will be towed at the owner's expense. Event participants are required to walk between events, cars are not allowed to shuttle participants from one activity or to another. We strongly encourage carpooling to the event due to the limited parking space available & the large volume of participants expected. For anyone with a medical condition requiring a vehicle at the campsite, please contact Heather Klemm at [dancemom79@hotmail.com](mailto:dancemom79@hotmail.com) to obtain a medical parking pass and for specifications on the rules.

## **First Aid**

In the event that someone from your unit is injured & first aid is needed beyond your unit's abilities, a first responder is on staff at the Three Rivers District Cub Scout events. To contact the first responder, locate a event staff member. They will have the phone number for the first responder.

## **Uniforms & Attire**

A Cub Scout class A uniform is required during opening & closing ceremony. Class B uniforms are best for some activities at the camporee. As with every Cub Scouting event, pay attention to the weather & dress accordingly. Cub Scout events are held during rain, shine, & snow.

## Required Equipment

Every participant is required to have with them the following equipment when traveling to & from the activities:

- A reusable cup (for use during meals)
- A water bottle
- A day pack (backpack)
- Snacks to munch on during the day

The Fall Cub Camporee is a two night overnight event.

The following equipment is required for the overnight:

- Tent
- Sleeping bag
- Sleeping pad, air mattresses, or cot
- Appropriate attire (warm clothes, underwear, socks, maybe snow gear)
- Tennis shoes, maybe boots
- Fall/winter coat, hat, gloves
- Personal hygiene products (toothbrush, toothpaste, comb, etc.)
- Bug spray
- Flashlight
- Rain gear
- **Food and smellables are not to be in tents overnight. This is a camp and there are critters that will come looking for food and smellables!**
- **No Flames are allowed in tents and that include propane heaters. If this rule is not followed, you will be asked to leave camp.**

Dress for the weather, it could be raining, snowing or sunny. Weather can be unpredictable so plan ahead.

BSA policies for camping & sleeping arrangements must be followed at this event. This means that no Scout can share a tent with an adult other than their parent, legal guardian or family member. This means that two Scouts & their dads cannot share a tent.

## **Expectations**

As with all Three Rivers District events, it is expected that all Scouts will act in a Scout-like manner and live up to the Scout Oath and Law. Not being respectful to other Scouts, adults or the event staff will result in that Scout and adult participant being asked to leave the event. It is also expected that adult participants will help enforce Scout-like behavior during the event. The den chiefs are there to get the Cub Scout and adult participants to the various activities. BSA policy is that there is not to be any smoking, or vaping around any Scouts at any time while at the camp.

## **Check Out**

Once your campsite is taken down & cleaned up, you will need to find a commissioner to check your campsite & sign off your eval/ inspection form for check out. Then **one** representative from each unit should stop by Colbert lodge and check out your unit. During this time, health forms will be returned, inspection forms & evaluation forms must be turned in, & patches and a list of requirements & electives that were met during the event will be handed out.

# Scooby Doo Activities

At the start of the day, the Cub Scouts will be grouped together by rank (Lion, Tiger, Wolf, Bear & Webelos) and lead around the camporee by a den chief. The den chiefs will be easily identified by their detective hats that they will be wearing during the camporee. This will be the groups that will rotate around the different activities. Some activities are set up to accommodate certain requirements & electives for the ranks.

The following events & activities are planned:

- **Haunted Mansion Shootout (BB Guns)**
- **Making Scooby Snacks**
- **Following the Clues (maze, puzzle activity)**
- **Mystery Machine Mayhem (field Game)**
- **Taking Care of Scooby (service project)**
- **Detective Work (forensics, fingerprinting)**

Activities will last for 50 minutes with a 10 minute passing time allotted for traveling to the different activities.



Thank you

from the Three Rivers District Activities  
Committee



## **Weekend Schedule**

### **Friday**

6:00 pm Check-In

7:30 pm Outdoor Movie (Scooby Doo)

7:45 pm Meeting for Unit Contact person at Colbert Lodge

10:00pm Lights Out

### **Saturday**

7:00 am Breakfast (2 shifts, 30min)

8:15 am Opening Ceremony

8:30 - 11:20 pm Morning Activities

11:30- 1:20pm Lunch (2 shifts, 1 hour lunches)

1:30- 4:20pm Afternoon Activities

5:00- 7:00pm Dinner (2 shifts, 1 hour)

7:30 pm Campfire

8:30 pm Cracker Barrel

10:00pm Lights out

### **Sunday**

7:30-8:30 am Breakfast (2 shifts, 1/2hr each)

9:00 Worship Service at Chapel

9:30-11:00am Campsite takedown & check out

### **Menu**

- Friday Cracker Barrel: Popcorn
- Breakfast: Pancakes, Sausage Links, Hard Boiled Eggs,
- Lunch: Walking Tacos, Cookies, Lemonade
- Dinner: Pulled Pork Sandwiches, Corn on the cob, Coleslaw, Cornbread, Dessert
- Saturday Cracker Barrel: Nachos
- Breakfast: Hard Boiled Eggs, Breads, Fruit
- Water, Coffee, & Cocoa beverages