

Scouts BSA 2020 Summer Experience

Merit Badge & Advancement Schedule

Weeks 5 & 6



Weekly Schedule - Weeks 5 & 6

Merit Badge or Advancement Type	Weeks Offered	Live Meeting Information			Daily Time Commitment	Pre-Requisites OR Post-Requisites
		Live Meeting Days	Live Meeting Time Option 1	Live Meeting Time Option 2		
Art	All Weeks	Tuesday, Thursday	11am - 12pm	1pm - 2pm	1.5 hours	None
Bird Study	5	Tuesday, Thursday	1pm - 2pm		1.5 hours	None
Camping	All Weeks	Monday, Wednesday, Friday	9am - 10am	2pm - 3pm	1.5 hours	4b, 5e, 6ab, 7b, 8d, 9
Chess	All Weeks	Monday, Thursday, Friday	10am - 11am	3pm - 4pm	2 hours	5a, 5b
Citizenship in the Nation	2,4,6	Monday, Thursday	1pm - 2pm	2pm - 3pm	1.5 hours	None
Citizenship in the World	4,5,6	Monday, Wednesday, Thursday	10am - 11am	2pm - 3pm	1.5 hours	None
Communications	All Weeks	Monday, Wednesday, Friday	9am - 10am	11am - 12pm	2.5 hours	5, 8
Cooking	All Weeks	Monday, Thursday	3pm - 4pm		2.5 hours	5d, 5e, 5f, 6d, 6e, 6f
Fire Safety	3,5	Monday, Thursday	1pm - 2pm	2pm - 3pm	1.5 hours	None
Firecrafter - Camper Rank	All Weeks	Tuesday, Thursday <i>(See Footnote)</i>	9am - 10am		1.5 hours	1 hour of service
Firecrafter - Woodsman Rank	All Weeks	Tuesday, Thursday <i>(See Footnote)</i>	11am - 12pm		2 hours	2 hours of service
First Aid	All Weeks	Tuesday, Thursday	10am - 11am		2 hours	1, 5, 7a, 14
Fishing	All Weeks	Monday, Wednesday, Friday	10am - 11am	2pm - 3pm	2 hours	None
Movie Making	All Weeks	Tuesday, Wednesday, Friday	9am - 10am	3pm - 4pm	2 hour	None
Nature	All Weeks	Monday, Wednesday	11am - 12pm	1pm - 2pm	2 hours	None
Photography	All Weeks	Monday, Wednesday, Friday	1pm - 2pm	4pm - 5pm	1.5 hour	1b
Rank Advancement - First Class	All Weeks	Open: Tuesday, Thursday <i>(See Footnote)</i>	Tuesday 9am - 10am	Thursday: 4pm - 5pm	Variable	-
Rank Advancement - Second Class	All Weeks	Open: Tuesday, Thursday <i>(See Footnote)</i>	Tuesday: 3pm - 4pm	Thursday: 11am - 12pm	Variable	-
Rank Advancement - Tenderfoot	All Weeks	Open: Tuesday, Thursday <i>(See Footnote)</i>	Tuesday: 11am - 12pm	Thursday: 2pm - 3pm	Variable	-
Wilderness Survival	All Weeks	Monday, Tuesday, Wednesday, Thursday, Friday	4pm - 5:30pm		2 hours	6, 7b, 8
Daily Camp Experiences/"Command Post"	All Weeks	Evenings / On Your Own	Variable		-	-

Note: Please note the average daily time commitment needed per Merit Badge. Although you can take up to 4 merit badges per week, there is substantial time commitment required for certain merit badges. This time commitment may increase for younger Scouts.

Weeks 5 & 6: Merit Badge Schedule

Merit Badge <i>(Offered All Weeks Except When Noted)</i>	Live Session Days	9:00am	10:00am	11:00am	12:00pm	1:00pm	2:00pm	3:00pm	4:00pm	5:00pm
Art	Tuesday, Thursday			A		B				
Bird Study (Week 5)	Tuesday, Thursday					X				
Camping	Monday, Wednesday, Friday	A					B			
Chess	Monday, Thursday, Friday		A					B		
Citizenship in the Nation (Weeks 2,4,6)	Monday, Thursday					A	B			
Citizenship in the World (Weeks 4,5,6)	Monday, Wednesday, Thursday		A				B			
Communications	Monday, Wednesday, Friday	A		B						
Cooking	Monday, Thursday							A		
Fire Safety (Weeks 3,5)	Monday, Thursday					A	B			
First Aid	Tuesday, Thursday		A							
Fishing	Monday, Wednesday, Friday		A				B			
Movie Making	Tuesday, Wednesday, Friday	A						B		
Nature	Monday, Wednesday			A		B				
Photography	Monday, Wednesday, Friday					A			B	
Wilderness Survival	Monday-Friday (All Days)								(4p-5:30p)	

"A" & "B" indicates separate merit badge sessions. You only sign-up for either "A" or "B". "X" indicates it is the only session offered.

Weeks 5 & 6: Advancement Schedule

Merit Badge	Live Session Days	9:00am	10:00am	11:00am	12:00pm	1:00pm	2:00pm	3:00pm	4:00pm	5:00pm
Rank Advancement - Tenderfoot	Tuesday, Thursday			Open (T)			Open (Th)			
Rank Advancement - Second Class	Tuesday, Thursday			Open (Th)				Open (Tue)		
Rank Advancement - First Class	Tuesday, Thursday	Open (Tue)							Open (Th)	

Weeks 5 & 6: Firecrafter Schedule

Merit Badge	Live Session Days	9:00am	10:00am	11:00am	12:00pm	1:00pm	2:00pm	3:00pm	4:00pm	5:00pm
Firecrafter - Camper Rank	Tuesday, Thursday	Open								
Firecrafter - Woodsman Rank	Tuesday, Thursday			Open						

Schedule Notes			
Weeks 5-6 Program Schedule Release Dates:	The schedule presented in this document is for Weeks 5 & 6.		
Merit Badge & Advancement Sign-Up Dates:	Sign-Up for Merit Badges and Advancement will occur on the same website you initially registered on (see the summer experience guide for instructions). Registration will open and close according to the following schedule:		
	Week:	Sign-Up Open:	Sign-Up Closed:
	Week 1	Tuesday 6/2 at 9am	Friday 6/5 at 1pm
	Week 2	Tuesday 6/2 at 9am	Friday 6/12 at 1pm
	Week 3	Tuesday 6/16 at 9am	Friday 6/19 at 1pm
	Week 4	Tuesday 6/16 at 9am	Friday 6/26 at 1pm
	Week 5	Tuesday 6/30 at 9am	Friday 7/3 at 1pm
Week 6	Tuesday 6/30 at 9am	Friday 7/10 at 1pm	

Program Notes	
Schedule/Live Meetings:	Each Merit Badge will be a combination of live facilitated meetings AND work that will need to be completed independently. A Scout will need to attend all scheduled live meetings (for the live meeting time option you select) in order to complete all of the requirements covered. Live meetings occur on every day listed for each time option. For example , if you take First Aid Merit Badge and you select the 2:00pm option, you will have live meetings on Tuesday from 2:00pm - 3:00pm and Thursday from 2:00pm - 3:00pm; you must attend both. As another example , if you take Nature Merit Badge, and you select the 11am session, you must attend on Monday from 11:00am - 12:00pm and Wednesday from 11:00am - 12:00pm; you must attend both. In addition, for both examples there is additional work that will need to be completed outside of those scheduled live sessions.
Merit Badge Registration Limit:	Your Scout can take up to four merit badges per week. In addition to their merit badges, they may sign-up for Rank Advancement, and the Firecrafter Ranks of Camper and Woodsman (these do not count towards the four total). They also have access to the various camp experiences (i.e. campfire, camp tours, fun activities). When planning your Scout's schedule keep in mind the estimated daily time commitment and your family schedule.
Pre-Requisite OR Post-Requisite Requirements:	These are requirements that will not be completed during the weekly experience. Your Scout will need to complete these requirements with their Troop or Merit Badge Counselor in-person before or after the experience. These can be submitted during the week of your experience. You can find these requirements in the BSA Merit Badge Pamphlet for each specific merit badge at this website: www.scouting.org/programs/scouts-bsa/advancement-and-awards/merit-badges/
Daily Time Commitment:	This is the estimated amount of time that your Scout will be spending on that particular merit badge each day in order to complete the requirements. This includes the time in the live sessions and independently outside of the live session. Please remember that offering these merit badges in this format has not been done before, so these are estimates. <u>Although you can sign-up for up to 4 merit badges per week, it is recommended that for younger Scouts you sign-up for fewer than 4 merit badges due to the time commitment required.</u> Scouts will have until the Wednesday following your Summer Experience week to submit requirements to the Google Classroom.
Firecrafter - Camper and Woodsman Ranks:	These ranks are completed through the Firecrafter Organization and administered by the Summer Experience. All requirements will need to be completed during your week in order to earn the rank. The live meeting sessions will be conducted via an open format, and you are encouraged to join during the first live session. Consult with your Scoutmaster before participating in these ranks. Sign-up is required for the Firecrafter ranks of Camper and Woodsman.
Rank Advancement:	Rank Advancement (defined as rank requirements found in the Tenderfoot, 2nd Class, and 1st Class ranks) will be administered by two methods. The first method is guided instructional videos and activities. Your Scout will have access to these when the sign-up for a particular rank. For example, if your Scout needs to complete Tenderfoot Requirement 3a they will have access to instructional videos. The second method is instruction via Live Meetings. These Live Meeting Sessions will be open format and any requirement (that can be completed virtually) can be covered. Your Scout will have access to both live meeting sessions to get additional help or work on additional requirements. They can attend one, both, or neither depending upon their needs. These open live meeting sessions will be similar to the "office hours" concept. Each Rank Advancement program will cover only carefully selected requirements. Finally, the counselor will be teaching the skill to your Scout; each Troop has various requirements in order to officially sign-off the skill in your Scout's Handbook. Sign-up is required for Rank Advancement, but does not count towards the four merit badge maximum.
Daily Camp Experiences / "Command Post":	Each Session, your Scout will have access to fun adventures, videos, and activities that help bring the spirit of camp to you. Some examples include a live campfire program, tours of camp, competitions, STEM experiments, and other fun activities. There is no sign-up required for these activities. Your Scout will have access through the Summer Experience Command Post Google Classroom platform to enjoy, according to their schedule. The access code for this Google Classroom will be sent via email to you.