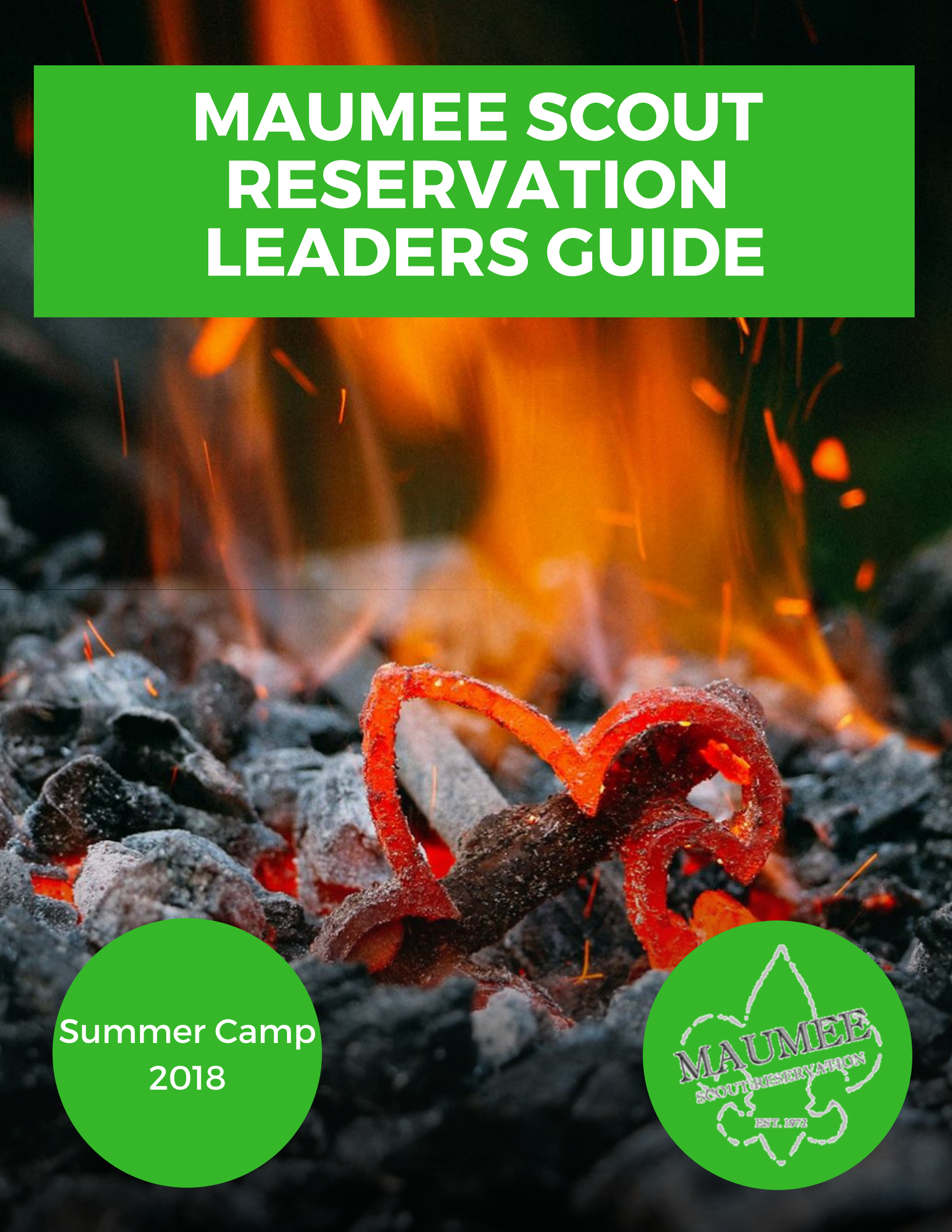
MAUMEE SCOUT RESERVATION LEADERS GUIDE



Summer Camp 2018

MAUMEE SCOUT RESERVATION EST. 1972

HOOSIER TRAILS COUNCIL
BOY SCOUTS OF AMERICA®

Dear Scouters,

It is my pleasure to welcome you to Maumee Scout Reservation for an exciting summer camp experience! Summer camp is where we deliver the promise of Scouting through the adventures we offer. This is the highlight of a Boy Scout Troop's program year, and our staff is ready to help make that a reality for you and your Scouts.

It is our desire that you are able to enjoy a week away from the pressures and demands of the world and spend quality time with your Scouts, our future leaders. You will cherish this time in the most beautiful part of the state where the sounds of nature can be heard and everywhere you look is a picture of unforgettable memories. It is amazing to see how Scouts and Scouters from all over can come together in their own miniature community for weeks on end and accomplish great things in their troops. Even more amazing, is the camaraderie that is developed between troops and Scouts as they come back each year. Maumee Scout Reservation is a prime example of this, and our troops are what make that a reality.

This guide will answer many of the questions you will have regarding our plans for this summer. There is a great deal that goes into the logistics of getting a Boy Scout Troop to that Sunday afternoon check-in process; may this serve as a valuable resource to get you there with ease. After that, leave it up to us – we're going to make sure you have a great year!

Should you have any questions leading up to your week at camp, please do not hesitate to reach out to me. We're glad to serve you!

On behalf of the staff, welcome to camp!

KEVIN TROJAN
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NATIONALLY ACCREDITED
BOY SCOUTS OF AMERICA CAMP

The Boy Scouts of America is one of the nation's largest and most prominent values-based youth development organizations. The BSA provides a program for young people that builds character, trains them in the responsibilities of participating citizenship, and develops personal fitness.

It is the mission of the Boy Scouts of America to prepare young people to make ethical and moral choices over their lifetimes by instilling in them the values of the Scout Oath and Law.

The Scout Law

A Scout is
Trustworthy
Loyal
Helpful
Friendly
Courteous
Kind
Obedient
Cheerful
Thrifty
Brave
Clean
and Reverent

The Scout Oath

On my honor I will do my best
to do my duty to God and my country
and to obey the Scout Law;
to help other people at all times;
to keep myself physically strong,
mentally awake,
and morally straight.

The Scout Motto: Be Prepared!
The Scout Slogan: Do a Good Turn Daily

We at Maumee Scout Reservation strive to live by these standards and we challenge all of our guests to do the same.

Maumee Scout Reservation is committed to meeting the needs of BSA members, both youth and adult, by providing challenging programs, engaging education and life-changing experiences in an incredible outdoor setting where the values of the Boy Scouts of America excel. An exuberant, friendly, and experienced staff awaits the opportunity to facilitate fantastic adventures.

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BEFORE YOU ARRIVE

▼ MAUMEE BASICS

Maumee Scout Reservation (MSR) has been open since 1972 for Long-Term Summer Camping. The camp consists of 640 acres in the northwest corner of Jackson County in the middle of the Hoosier National Forest. MSR has a 64-acre lake that is one of the cleanest and clearest bodies of water in Indiana. The fishing is great!

During the summertime, MSR is the home of our BSA Accredited Boy Scout Summer Camp. We also offer National Youth Leadership Training-NYLT. The camp is capable of supporting 230 youth campers per week-long session.

Maumee is also available year round for Pack, Troop, and Crew Camping. There are 10 campsites, and 6 cabins and other buildings available for use. Volunteer Campmasters are available on many weekends to assist groups feeling "at home."
MSR hosts a wide variety of leader training, Order of the Arrow activities, and many other council and district activities.

We know that company's comin' and we will extend our Hoosier Hospitality to offer your Scouts a fun, exciting and challenging camping experience.

MAUMEE
SCOUT RESERVATION
EST. 1972

BEFORE YOU ARRIVE

CAMP ACCOMMODATIONS

Two-person canvas wall tents on wooden platforms with metal frames are provided for your unit's sleeping pleasure. Some units find it helpful to bring tarps to place over the tents for increased protection from rain. Cots are provided. Latrine and washing facilities are also located in each campsite. Each site includes a patrol fly and a picnic table. Campsites also are furnished with toilet paper, a flagpole, trash can, and bulletin board. Units are welcome to use their own tents; please let us know in advance if you choose this option.

MAKE YOUR RESERVATION

Make your reservation on line at HoosierTrailsBSA.org by selecting the Council Calendar link and choosing your desired week and campsite. A $100 deposit to the Hoosier Trails Council Service Center will be charged. Your deposit will be applied toward total fees due. After January 1 of the Summer Camp year, this deposit is not refundable.

All reservations will be processed in the order in which they are received. A reservation can be made as early as summer camp the previous year. Units will receive a confirmation of their reservation after it has been processed.

BSA REGISTRATION

All units attending camp must be registered with the Boy Scouts of America and participate in accordance with the policies and regulations of BSA. All of our resident staff members will also be registered members of the BSA and adhere to the BSA policies. This is for the safety of our campers, our staff, and our organization as a whole. While troops may use their own standard operating procedures, BSA National policies must be strictly enforced at MSR per the Guide to Safe Scouting.

BEFORE YOU ARRIVE

CAMPSITE SELECTION & CAPACITY

Units may reserve their campsite on a first come, first-served basis. The current camp reservation chart, available online at www.HoosierMaumee.org, is the best way to find out what sites are available.

Please use the size of your unit and the campsite's capacity as your primary factors in selecting a site. We reserve the right to adjust campsite assignments or "double-up" units to ensure the most efficient use of camp for the greatest number of potential campers. A camp week may close to additional reservations even when campsites are still available due to the capacity of the dining hall and program areas. The number in parenthesis is the maximum number of campers, youth and adult, that we feel will comfortably fit into the campsite. The maximum number of tents that will comfortably fit is half this number. Units exceeding the campsite capacity may be responsible for providing the additional tents necessary to accommodate them. The campsite capacity is based on two persons per tent.

Campsites

Cheyenne (max 40)
East (20)
West (20)

Erie (max 24)
Upper East (12)
Upper West (12)

Huron (max 40)
Upper (20)
Lower (20)

Illini (max 50)
Upper (30)
Lower (20)

Kickapoo (max 42)
Upper (18)
Lower (24)

Mandan (max 36)
Upper (18)
Lower (18)

Osage (max 48)
Upper (24)
Lower (24)

Ottawa (max 50)
Upper (20)
Lower (30)

Pawnee (max 50)
Upper (20)
Lower (30)

Winnebago (max 40)
Upper (24)
Lower (16)

Capacity is 230 Campers

CAMPSITE WITH ANOTHER UNIT

Units may join together in a campsite to help meet two-deep leadership requirements. A ratio of 1 leader to 10 boys is required per BSA's Guide to Safe Scouting. We certainly recommend that more adults attend camp. It is up to the units wishing to share a site to get together and make things happen. In order to accommodate the maximum number of Scouts at camp, the camp administration may place smaller troops together in a campsite.

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BEFORE YOU ARRIVE

CAMP FEES & PAYMENT

Camp fees cover food, program supplies, a top-notch camp staff, and a variety of other camp operating expenses. The fee does not fully reflect the cost of operating camp, and the camp budget is supplemented by Friends of Scouting contributions and Popcorn Sale revenues. There are no additional fees for any programs or merit badges! This includes COVERT and Underwater Exploration/ Discover Scuba

	Early Bird Camp Fee Applies if Fee is Paid in Full on or before May 15th	Platinum Discount Applies for units qualifying at the Platinum Level of Journey to Excellence	Additional Late Fee Applies if Fee is paid in Full after May 15th
Youth Fee	**$260**	**-$10 each ($250)**	**+$30 each ($290)**
Adult Fee (Full Week)	**$160**	**-$10 each ($150)**	**+$30 each ($190)**

PAYMENT OF FEES

Your unit is responsible for payment of fees; the Hoosier Trails Council does not track individual camper payments. Units can reserve a campsite with a $100 deposit. Units must have $100 per camper submitted by March 1st. The balance of camp fees is due by May 15th. Failure to meet the payment dates may result in loss of your reservation. Maumee Scout Reservation utilizes an online camp registration system for tracking individual registrations within a unit and fee payments. Please visit us online at www.HoosierMaumee.org to manage your camp

ADDITIONAL PROGRAMING

Maumee Scout Reservation offers a provisional camping program and a second week opportunity that allows campers who want to come back for another week of camp to stay with another troop, no matter the week. The cost is also half off of the normal camp fees (2nd week) which makes it a great deal for scouts to come back and try out programs they couldn't before! For more information contact the Scout office.

PLATINUM LEVEL UNITS

Hoosier Trails Council units that earn Platinum level of Journey to Excellence during the Scouting year are entitled to a $10 discount per Scout on their summer camp fees for the following year!

CAMPERSHIPS

Limited Camperships are available for boys or leaders with a financial need who are registered with the Hoosier Trails Council, BSA. Normally, up to 50% of the fee may be waived. Campership Applications should be sent to the Council Campership Committee no later than May 1st. Selections and notifications to Unit Leaders usually will be made the following week.

BEFORE YOU ARRIVE

CAMP PLANNING AND PROMOTION INFORMATION

As soon as you make a camp reservation:
Make plans to inform all Scouts, second year Webelos, and their parents.
Make plans to recruit two adult leaders (proportionately more for 16 or more Scouts).
Take note of payment dates. Final Payment at discount is due May 15.

Winter:
Attend the Summer Camp Kick-off at your district's November/December Roundtable.
Schedule an Order of the Arrow unit election and camping promotion visit.

Camp Promotion Ideas
Go on campouts to MSR.
Have senior scouts or Unit OA members prepare a presentation/ slideshow with previous year camp photos
Conduct fundraisers to help boys earn money for camp fees.
Provide unit scholarships to boys who do something special.
Invite Summer Camp Staff members to visit your unit (call the Council Service Center for suggested names).
Talk about camp plans often - with boys and parents.
Work with boys who will be joining the unit in the spring.
Conduct a special Parent's Night presentation.

Suggested Parents' Camp Orientation Agenda

- Introductions
- HoosierMaumee.org
- Camp Video
- Troop Photographs
- Youth presenters
- Describe Camp Program Opportunities
- Tell Maumee's history
- Order of the Arrow
- When is the Unit Going to Camp?
- Distribute and explain Health and Medical Record forms
- Camp Fees
- Camp Savings Plan
- Camp Cash from Popcorn Sales
- Unit/Council Campership
- Fee payment schedule
- Transportation to Camp and Unit Needs
- Camp Leadership and Unit Needs
- Questions and Answer
- Like Maumee on Facebook to stay up to date

BEFORE YOU ARRIVE

▼ CAMP PLANNING AND PROMOTION INFORMATION CONTINUED

MARCH, APRIL, MAY:

- March 1, $100 deposit per Scout is due.
- May 15, balance of full payment due to qualify for discounted rates.
- Contact your local Council Service a Center and request a Unit Roster, which is required to present upon check in. Highlight those Adults and Boys who will be attending camp. For new adults and boys not shown on the roster, bring a copy of their BSA registration form.
- Complete Merit Badge Application forms for each Scout (blue cards). Consider each Scout's needs for advancement, and counsel Scouts about merit badge prerequisites. Register Scouts for their merit badge times using our online system!
- Develop a program of activities using this leader's guide, the Scoutmaster Handbook, Scout Handbook, Fieldbook, and Troop Program Features.
- Encourage parents to label every item the Scout is bringing to camp with his name.
- Have committee members visit parents of Scouts not registered for camp to encourage their attendance.
- Provide Scouts and parents with a list of what to bring to camp.
- Send final camp notices to parents.

THREE WEEKS BEFORE CAMP:

- Finalize the program of activities your Troop plans to undertake.
- Collect and review all Scout and leader medical forms (must use BSA Annual Health & Medical Record form); make and bring two copies of each form. Remember a licensed physician and the parent of the Scout must sign each health history form. If a person arrives without a correctly completed physical form, they will be asked to obtain a physical exam at their own expense upon arrival. This is BSA policy; we are unable to make exceptions!

A FEW DAYS BEFORE CAMP:

- Hold inspections of personal packs and equipment.
- Inspect Troop equipment and prepare for packing.
- Prepare multiple copies of your Troop's roster (for camp, other leaders, SPL, etc.) and medical forms.
- Complete final check on transportation.
- Remind Scouts to pack a sack lunch for Sunday unless you plan on stopping to eat on the way. No lunch is served at camp on Sunday.

THE DAY OF DEPARTURE FOR CAMP:

- Make sure that everyone has their medical forms and any medications! Bag and label all medications in their original containers with the Scouts' name and troop number. This includes over-the-counter medications.
- Plan to arrive at camp to check-in between 1:00 – 1:30 p.m. on Sunday.

BEFORE YOU ARRIVE

CAMP EQUIPMENT CHECKLIST

INDIVIDUAL EQUIPMENT

- BSA Annual Health & Medical Record
- Official Scout Uniform
- Extra Shirts and shorts
- T-shirts
- Swim suit
- Socks & Underwear
- Belt
- Pajamas
- Cap or hat
- Handkerchiefs
- Scout Knife or pocket knife
- Flashlight with Extra Batteries
- Personal First Aid Kit
- Boy Scout Handbook
- Completed Merit Badge work
- Sleeping Bag or blankets
- Toilet articles
- Soap container
- Sleeping Pad
- Toothpaste & toothbrush
- Towels
- Spending money
- Pack, bag or foot locker
- Extra shoes
- Insect repellant
- Water Bottle/Canteen
- Poncho or raincoat
- Sunscreen
- Lip Balm
- Totin' Chip
- Firem'n Chit
- Warm Jacket or Sweater
- Work Gloves for projects

SPECIAL EQUIPMENT

Some programs require or recommend special equipment to maximize the learning experience. Please read the Program Guide and pay close attention for any recommended equipment or special items.

OPTIONAL INDIVIDUAL EQUIPMENT

- Order of the Arrow Sash
- Writing Materials
- Digital Camera or Camera & film
- Compass and/or GPS Unit
- Mess Kit with Utensils
- Field glasses (Binoculars)
- Small, metal mirror
- Ground cloth
- Musical Instrument
- Sewing Kit
- Bible or prayer book
- Watch
- Mosquito net
- Sunglasses
- Pre-Addressed Stamps & Envelopes
- Pillow
- Trading Patches

BEFORE YOU ARRIVE

CAMP EQUIPMENT CONTINUED

UNIT EQUIPMENT

- American Flag
- Unit Flag
- Patrol Flags
- First Aid Kit
- Lockable Cashbox
- Program Books
- Unit Program Material
- Unit Roster Sheet
- Adequate Camp Leadership
- Insurance Claim Form and Policy Number (for Out of Council Units)
- Lockable Box for Unit Medications

OPTIONAL UNIT EQUIPMENT

- Cooking & Dishwashing Gear
- Coffee & Coffee Pot (for campsite)
- Axes & Saws
- Rope & Twine
- Dutch Ovens
- Lanterns & Fuel
- Matches or Lighters
- Ceremony Items
- Surprise Treats for Scouts
- Surprise Awards for Scouts
- Patrol Equipment Boxes

DO NOT BRING TO CAMP

- Fireworks
- Personal Shooting Sports Equipment
- Private Ammunition
- Martial Arts Equipment
- Pets
- Radios, TV's, Video Games, or Music Players
- Immoral Materials
- Non Boy Scout Siblings

ARRIVAL+ DEPARTURE

ARRIVING AT CAMP

Please plan to arrive in camp between 1:00pm and 1:30pm Sunday afternoon. Do not plan to arrive early. The camp staff is not in a position to check-in units that arrive early. Please park in the camp parking lot. You'll unload equipment at your campsite after being partnered with a guide. Have everyone store gear and change into swimsuits. Shoes must be worn. Conduct the Opening Inventory of your campsite with your Campsite Guide.

ALTERNATE CAMP ARRIVAL

Maumee Scout Reservation understands the religious reasons why some units do not typically travel or participate in Scouting activities on Sundays. These units may arrange for an alternate check-in. Please notify the Camp Administration at 1-812-995-3272 one week in advance of when you will be checking in at an alternate time. It is strongly advised that these units make arrangements to have Swimmer Ability Checks completed prior to arrival for Summer Camp.

ARRIVAL/ DEPARTURE

COMMISSIONER GREETING

The Camp Commissioner will greet you in front of the Administration Building and assign you a Troop Guide. The Camp Commissioner will need an accurate count of youth and adults who will be in camp for the week. They will also provide you with additional information about the day.

While parents are still in the camp parking lot, make sure that all Health and Medical Records are in order. Make sure that the correct form has been used, all information is complete, the parent has signed the form, and the physician has signed the form.

OFFICIAL CAMP CHECK-IN

While the Unit is consolidating equipment to go to the campsite, the Camp Scoutmaster will complete Check-In with the Camp Director. If there are boys who were supposed to come to camp but didn't, please be prepared to verify that they are safe and properly supervised where they are.

Please have ready:

- Summary page from the online registration system
- Balance of Any Remaining Fees Due
- Unit Roster

The Camp Commissioner will assign your unit a Troop Guide to walk you through the step in process below

- Your troop guide will escort you to your site where you will begin setting up your camp.
- Shortly after you arrive our medical staff will come by and complete your medical rechecks in your campsite.
- After the medical check, your guide will walk you down to the waterfront to do swimmer ability checks.

After your unit has completed swimmer checks at the waterfront your guide will take you back to your site. Once back at your campsite to complete camp set-up. Please return all vehicles to the parking lot between 5:00 and 6:00 p.m.! You may leave your unit trailer at the campsite in an approved location.

Opening Day Schedule

1:00pm Camp Check-in begins /Trading Post opens
1:30pm Unit Administrative Tours begin
5:00pm Check-in complete; all vehicles in parking lot
5:45pm Flag Ceremony at Council Ring
6:00pm Evening Meal
7:00pm Leaders' Meeting at OA Shelter
8:00pm Campfire Gathering
8:30pm Opening Campfire
10:00pm Quiet Time at camp sites
11:00pm Lights Out

A Note on Waterfront Check-in:
Buddy tags are given only to persons who have been given a medical re-check at the First Aid Station. Swimmer Ability Checks will be given to everyone during check-in to determine their swimming ability. Checks are also held every day during the week for those who wish to move up in classification. The swimming area is sectioned off by depth for each ability group (non-swimmers in shallow water, swimmers in deeper water) during Free Swim time. Classifications and requirements for ability groups are as follows:
White, non-swimmer, comfortable in shallow water/
Red, beginner, can swim 50 feet/
Blue, swimmer, can swim 100 yards (25 yds. using a resting backstroke) and rest by floating

ARRIVAL/ DEPARTURE

EVENING MEAL

Whether you call it dinner or supper, you'll be ready to sit down and enjoy your first meal with us. Wear the official Scout Class A Field Uniform for flag-lowering and the evening meal. Everyone should attend the Flag Ceremony at the Council Ring, where they will be dismissed by unit to the Dining Hall and welcomed by our staff. As a lesson in polite dining, we encourage everyone to wear the Field Uniform (Class A uniform) to dinner.

EVENING ACTIVITES

The Camp Director holds an Opening Roundtable Meeting for Scoutmasters at the OA Shelter. Our staff will open our Trading Post for snacks, souvenirs, and program items. Our Program Director and camp staff will hold our Opening Campfire Program at 8:30 p.m. in the Council Ring. By the end of the Campfire Program, you'll be ready for some shut-eye to prepare for the next day!

Sample Daily Activity Schedule
Monday- Friday

7:00 AM -Reveille
7:40 AM -Table Waiters
7:45 AM -Camp Assembly
8:00 AM- Breakfast
8:45 AM- SPL /Leaders meeting
9:00 AM- Program Session 1
10:00 AM- Program Session 2
11:00 AM- Program Session 3
12:00 PM- Program ends
12:10 PM- Table Waiters
12:20 PM- Camp Assembly
12:30 PM- Lunch
1:00 PM- Open Time
2:00 PM- Program Session 4
3:00 PM- Program Session 5
4:00 PM- Program Session 6
5:00 PM- Program ends
5:40 PM- Table Waiters
5:45 PM- Camp assembly
6:00 PM- Dinner
7:00 PM- Evening Program
10:00 PM- Quiet time
11:00 PM- Lights out

LIFE AT CAMP

Here you will find a sample daily activity schedule during your week at camp. All Meals are set times and programming will occur in the mornings between 9:00 AM-12:00 PM and in the afternoons from 2:00 PM-5:00 PM. Evening program times may vary due to weather conditions and other factors. More Information about evening programing and overall programming will be available to the public closer to the start of the summer camp season. Other times such as meetings may also change depending on the week at camp, campers will be notified of these changes in advance during their stay.If your troop requires a deviation from the daily schedule for any reason, please let us know so that we can assist and accommodate your needs. We really want your stay at MSR to be enjoyable, NOT stressful

ARRIVAL/ DEPARTURE

FOOD SERVICE

Well-balanced meals will be served three times daily in our dining facility. Your unit will sit together at assigned tables. Each table will generally host at least one staff member. Adult leaders are responsible for conduct, manners, and equal distribution of food. Please assemble by unit at the Council Ring 15 minutes before each meal. Everyone must attend meals for safety reasons. For Times Please refer to the sample daily schedule.

TABLE WAITERS

Each table must have two waiters for every meal. Table waiting should be included in the unit's camp duty roster, and the duty should be rotated. Table waiters arrive 20 minutes prior to the meal to set up. During the meal they are designated to get "seconds" for the table when additional food is available. After the meal they stay to clean up. The Dining Hall Steward will dismiss the table waiters when the dining room is clean (usually 10-15 minutes after meals.)

SPECIAL DIETARY NEEDS

Please inform the camp administration in writing of these needs by June 1st. In the case of specific allergies, some campers may desire to bring specific food with him/her to Summer Camp. Just let us know, and we'll store it for you in the Dining Hall so that your food is kept at the appropriate temperature. If you need access to your food, please come into the Dining Hall and speak with the Dining Hall Steward or the Cook. We will do our best to accommodate your needs.

EATING AT YOUR CAMPSITE

Due to popular demand . . . If you would like to pick-up your troop's meal from the dining hall and enjoy eating at your campsite, you may certainly do so. Simply make arrangements with the Camp Commissioner at the beginning of the week and we will make every attempt to accommodate your request.

CAMP SENIOR PATROL LEADERS COUNCIL

The Camp Commissioner and/or Program Director work(s) with the Senior Patrol Leaders from each of the units in camp to cover camp-wide issues and plan activities, competitions, and campfires. The Camp SPL Council meets each morning, Monday – Friday, after breakfast at the OA Honor Walk or another designated area. This is designed to be an opportunity for the troop's SPL to perform his duties in leading this troop and representing his fellow Scouts.

VISITOR MEALS

Visitors should inform the Camp Administration if they are going to eat meals in the dining hall when they first arrive. Visitor meals are $6 each, and visitors should pay for their meals in the Trading Post in advance.

ARRIVAL/ DEPARTURE

COMMISSIONER SERVICE AT CAMP

Camp Commissioners are on hand to see that the units they serve become stronger, better organized, and learn how to program their own activities. The Commissioner's job is to help units and individuals have a purposeful program of fun and adventure. The Commissioner is an expert in the use and promotion of the patrol method and can help your unit's youth leaders. The Commissioner interprets the policies and regulations of the camp where necessary. Unit leaders should consult their Commissioner with any problems related to programs, operations or administration, as he/she is their link to the Program Director and Camp Director.

CAMP-WIDE FLAG CEREMONIES

Your unit is encouraged to conduct morning and evening flag ceremonies in your campsite. Camp-wide flag ceremonies are held at the Council Ring before breakfast (7:45 a.m.) and supper (5:45 p.m.). Please assemble by units at these times. There will be no camp-wide retreat ceremony on Thursday, as units will be cooking in their campsite. If your unit would like to conduct one of these flag ceremonies, please see your Commissioner at check-in to schedule a time.

QUIET TIMES

To fully enjoy the experience of camp life, leave your radios, TV's, video games, mp3 players, and all that "stuff" at home. Immerse yourself in the camp experience. You'll enjoy it so much more by reducing your digital distractions and living in the moment. Quiet times are 11:00 p.m. to 7:00 a.m. Summer Camp is fun and exciting, but you'll need to get your rest each night in order to be rejuvenated and ready for each day.

CAMPSITE INSPECTION

Camp cleanliness is the responsibility of the unit and unit leadership. MSR will use a self-evaluation method to maintain campsite sanitation. The Senior Patrol Leader should check for cleanliness of the latrine, washstand, tent areas, and campsite grounds. Fire buckets should be full. The area should be free of safety hazards, and needed repairs should be reported on a Work Order to the Ranger Staff. The Camp Commissioner is your Campsite Health and Safety Consultant and will periodically visit your campsite to verify health and sanitation.

UNIFORM IN CAMP

The official field uniform is always welcome at camp. We suggest that Scouts wear the official field uniform to evening meals, vesper services, and campfires. A Scouting-oriented shirt or "Class B" may be substituted for the official shirt if necessary. For daily program activities, we find that light t-shirts are more conducive to the learning process and will save wear-and-tear on the field uniform. Scouts are more likely to have fun learning if they aren't worrying about getting their field uniform dirty or damaged.

RESPECT FOR OTHERS

Do not create a disturbance or cause others to have a bad experience at camp. Respect other campsites. Respect the private property of the neighbors surrounding the camp property. Respect staff residences - no camper should enter the staff living quarters. Take care of the camp facilities and equipment. Please live by the Scout Oath and Law.

ARRIVAL/ DEPARTURE

▼ CAMP CHECK-OUT PROCEDURES

FRIDAY NIGHT LEADERS MEETING

- A Leaders Meeting will be held at the OA Shelter at 7:15 p.m. on Friday night.
- Advancement Records and Merit Badge Cards will be distributed to unit leaders. Camp Leadership will be available to answer any advancement concerns or questions. Check all packet materials thoroughly! It is much easier to make corrections while you are still at camp.
- Camp Evaluation forms will be collected.
- Check-Out procedures will be discussed.

CLOSING DAY SCHEDULE

Earlier in the week, your unit will pick a time you would like breakfast delivered to your site and for your troop guide to come check your unit out. There is no official breakfast time or official flag ceremony put on by the camp. After your troop guide has finished checking your site you may leave your site and come up to the Administration building to finish your check out process. In the meantime, your unit is free to leave your site and come up with the admin building and stage before your trip home.

VEHICLES

One vehicle per unit may go to the campsite between 6:30 a.m. and 8:45 a.m. for loading of equipment. Vehicles must stay at the site until after 9:00 a.m.

TROOP GUIDE

Your Troop Guide will report to your campsite after breakfast to assist you with check-out. They will examine the campsite equipment - tents, flys, latrine, washstand, etc. The site check sheet will be used to assess any damage to the site and/or equipment. Arrangements for restitution for damages, if nessisary, will be made before the unit leaves camp, though exact charges may not be known.

When you have vacated the campsite, your Campsite Guide will turn in the campsite check sheet for you at the Administration Building.

LEAVING EARLY?

If you plan on leaving Friday Night or early Saturday Morning, please make arrangements in advance with your Campsite Guide and check with Camp Administration for any other special procedures.

ARRIVAL/ DEPARTURE

▼ CHECKLIST FOR CHECK-OUT

ADMINISTRATION BUILDING

- Check the Lost and Found box for any found items
- Check your camp mail slot for any mail or packages that may not have been picked up
- Turn-in Camp Evaluation Form (if not already submitted)
- Settle any balance of camp fees or Trading Post charges.
- Settle any damage charges to campsite or equipment
- Pick up Medical Forms
- Pick up any medicines turned-in

PREPARING YOUR CAMPSITE FOR DEPARTURE

- Clean your campsite
- Sweep and clean Latrine
- Sweep tent canvas and tent platforms
- Police the campsite for litter, trash, and lost items
- Remove trash from pit latrines
- Leave tents with flaps untied
- Take trash to the dumpsters at the Dining Hall

We are in no hurry to see you leave us, but if you need any assistance in your check-out procedures, please let us know. We will be glad to accommodate your needs.
Take only pictures, leave only footprints . . .

By the end of your week with us, we hope that you have found as much of a home in Maumee Scout Reservation as we have, and we hope that you'll join us again and again and we learn together, make memories together, sharing laughs together, and traveling down the Scout trail together.When you have vacated the campsite, your Campsite Guide will turn in the campsite check sheet for you at the Administration Building.

PROGRAM

PROGRAMMING & ADVANCEMENT OPPORTUNITIES

The merit badges as follows are those programs offered during the 2018 Summer Camp Season at Maumee Scout Reservation. We make a deliberate attempt to vary some of our programs from year to year so that there is always something new and exciting for our campers to experience.

We ask you to understand that some of the outdoor requirements for completing the merit badge programs may be reliant on specific weather conditions. We will always strive to ensure that our campers have every opportunity to complete the merit badge requirements, but we will not put campers in unnecessary danger just to complete a merit badge requirement.

It is possible that a camper may leave camp with a "partial" completion of a merit badge. This only means that the Scout will have to complete the needed requirements back at home or during troop meetings and/or outings at the discretion of the Scoutmaster.

PROGRAM

▼ SPECIAL PROGRAMS

Eagle Quest

This program is excellent for Scouts who are new to your troop and just getting started on their trail to Eagle. Eagle Quest is designed to give Scouts the foundation of skills to complete Tenderfoot, Second Class and First Class. Because Scouts may work on the requirements for these three ranks simultaneously, we teach all the basic skills, the patrol method, and other things Scouts need to get started.

Even if a Scout has already completed a few rank requirements, Eagle Quest is an excellent refresher. Scouts will have hands-on experiences with hiking, compass work, campfire building, tent-pitching, knot tying, first aid, cooking, swimming and much more.

Scouts participating in Eagle Quest should have time for one or two merit badges - we suggest one of the craft badges

▼ OLDER SCOUT PROGRAMS

COVERT

COVERT is a component of Maumee's Older Boy Program. Programming ranges from Mountain Biking, Mountain Boarding, Outdoor Skills, Canoeing, Teambuilding, and Conservation. It is a challenged based program where every day is a challenge and everyone should come prepared for the unexpected. Participants will learn how to work as a team in a vast variety of situations. At the end of the week, participants will compete in the camp-wide COVERT challenge, where participants will be put to the test to see who will come out on top. The COVERT Program will take place for the whole afternoon block of time. **Please review the prerequisites on page 33.**

PROGRAM

▼ OLDER SCOUT PROGRAMS CONTINUED

Underwater Exploration & Discover Scuba

This is a tremendous opportunity for Scouts 14 and older, that are Blue Swimmers and looking for an adventure. This course will utilize resources from MSR, as well as, Indiana University. Activities include snorkeling, underwater adaptation, underwater remote operated vehicle design and operation plus scuba diving in both a pool and in Lake Tarzian. This program will take place during the entire morning block of time. Class size is limited to 8 participants per week and special fees and forms are required. **Please review the prerequisites on page 33.**

Mountaineer Challenge New Challenge For 2018

A four-year camp challenge program will continue this year for scouts holding the rank of 1st class or above. During the first year of Mountaineer Challenge, campers worked towards completing their Ridge Runner Challenge by demonstrating applied proficiency in basic outdoor Scouting skills. Scouts must also complete camp service and demonstrate leadership within their unit. This year, we will include the level of Voyageur to add to the excitment of this program.

Counselor In Training (CIT) Program

MSR Counselor-In-Training Program is a great opportunity to have older scouts gain real work experience and also help them learn about being a part of our Summer Camp Staff. This is available for any youth who are 14 and above.

PROGRAM

▼ AQUATICS

Our Aquatics staff strives to make your stay at Maumee Scout Reservation fun, educational, and safe. We boast having the cleanest water source around with beautiful Lake Tarzian. Yes, you can see the bottom of the lake! **Please review the prerequisites on page 33.**

Canoing

For several centuries, the canoe was a primary method of travel for explorers and settlers. Today, it remains an important part of the wilderness experience and an enjoyable leisure activity that teaches communication, teamwork, and physical fitness. Must be a Blue Swimmer to pursue this merit badge.

Kayaking

Kayaking has become one of the fastest-growing paddlesports in the United States. An estimated nine million Americans enjoy this sport. This merit badge will introduce you to recreational kayaking and help prepare you for advanced paddlesports adventures. Must be a Blue Swimmer to pursue this merit badge.

Lifesaving

No Boy Scout ignores a plea for help. However, the desire to help is of little use unless one knows how to give the proper aid. The main purpose of the Lifesaving merit badge is to prepare Scouts to assist those involved in water accidents, teaching them the basic knowledge of rescue techniques, the skills to perform them, and the judgment to know when and how to act. Must be a Blue Swimmer to pursue this merit badge.

Motorboating

With the fun of operating a motor boat comes the responsibility for keeping that boat in first-class condition, knowing and obeying the nautical "rules of the road," and gaining the general knowledge and skills to operate a boat safely. Must be a Blue Swimmer and 14 years old to pursue this merit badge.

Small-Boat Sailing

Sailing is one of the most enjoyable pastimes on the open water. The quiet and peacefulness of the water can provide a pleasant break from everyday life. However, smooth sailing requires paying careful attention to safety. Must be a Blue Swimmer to pursue this merit badge.

PROGRAM

▼ AQUATICS CONTINUED

Swimming

Swimming is a leisure activity, a competitive sport, and a basic survival skill. Scouts who earn this badge will learn about safety when swimming and diving, how swimming can contribute to overall fitness and health, and gain some basic competitive swimming skills. Must be a Blue Swimmer to pursue this merit badge.

Rowing New For 2018

Rowing is the use of oars as a means of propelling boats, has grown from a basic method of transportation to a competitive sport and an enjoyable method of exercising.

Aquatics Supervision – Paddle Craft Safety

This Course is for supervision of boating activities away from professionally-staffed areas. Paddle Craft Safety, an in-boat course, covers basic boating skills as well as boating rescue techniques. Minimum age is 16.

Aquatics Supervision – Swimming & Water Rescue

This Course is for supervision of swimming activities away from professionally-staffed areas. Swimming and Water Rescue is an in-water course, covering rescue techniques for swimmers. Minimum age is 16.

Mile Swim BSA

Participants must be Blue Swimmers. Mile Swim BSA is awarded to the strong and the strenuous swimmers. Participants must complete practice or conditioning swims on the days leading up to the Mile Swim. The Mile Swim is held at 6:00 a.m. Friday morning.

Snorkeling BSA Award

Participants must be Blue Swimmers to begin. This is not a merit badge, but a BSA award that can be worn on swim trunks.

Swimming & Boating Just for Fun

There is no scheduled instruction time, but staff members are available to assist those who need or want special help. Also offering log-rolling and stand-up paddleboarding.

Instructional Swim

Swimming Instruction is available for Scouts who wish to improve on their swimming ability. Non-swimmers (white) and beginners are highly encouraged to attend Swimming Instruction and try to move up to the next classification. Our goal is to have every Scout a "blue" swimmer or an improved swimmer.

PROGRAM

ECOLOGY

The love of the outdoors and the desire to enjoy outdoor recreation brings with it the responsibility to understand our environment and enjoy it without destroying it. Our staff is committed to providing a high-quality program for these skills.

Fish & Wildlife Managment **New For 2018**

Wildlife management is the science and art of managing the wildlife - both animals and fish - with which we share our planet. Maintaining the proper balance and the dynamics that go with it requires humankind's attention. We use this stewardship tool to help minimize or eradicate the possibility of extinction of any given species. We want our descendants to have the opportunity to experience the same animal diversity that we now enjoy.

Environmental Science

While earning the Environmental Science merit badge, Scouts will get a taste of what it is like to be an environmental scientist, making observations and carrying out experiments to investigate the natural world. **Please review the prerequisites on page 33.**

Geology

Geology is the study of Earth. It includes the study of materials that make up Earth, the processes that change it, and the history of how things happened, including human civilization, which depends on natural materials for existence. Did you know that Maumee Scout Reservation enjoys a large density of geodes right on our camp property?

Insect Study

In earning the Insect Study merit badge, Scouts will glance into the strange and fascinating world of the insect. There, they will meet tiny creatures with tremendous strength and speed, see insects that undergo startling changes in habits and form as they grow, and learn how insects see, hear, taste, smell, and feel the world around them.

Mammal Study

A mammal may weigh as little as 1/12 ounce, as do some shrews, or as much as 150 tons, like the blue whale. It may spring, waddle, swim, or even fly. But if it has milk for its young, has hair of some kind, is relatively intelligent, and has warm blood, then it is a mammal.

Nature

There is a very close connection between the soil, the plants, and all animal life, including people. Understanding this connection, and the impact we have upon it, is important to preserving the wilderness, as well as to our own well-being as members of the web of nature.

PROGRAM

▼ ECOLOGY CONTINUED

Reptile & Amphibian Study

Boys always have been interested in snakes, turtles, lizards, and alligators, as well as frogs and salamanders. Developing knowledge about these captivating creatures leads to an appreciation for all native wildlife; understanding the life cycle of a reptile or amphibian and keeping one as a pet can be a good introduction to natural history; knowing about venomous species can help Scouts to be prepared to help in case of an emergency. **Please review the prerequisites on page 33.**

Animal Science New For 2018

Cattle, horses, sheep, goats, hogs, poultry, and other domesticated animals are important to people for many reasons. They supply us with food and clothing, we use them for recreational purposes, they work with and for us. **Please review the prerequisites on page 33.**

Gardening New For 2018

Humans have been growing plants for thousands of years. Farmers and horticulturists make their living growing food and other plants, while other people grow gardens for pleasure. Becoming a good gardener requires a Scout to understand the science of growing plants, how to prepare the soil, how to select and plant seeds, and how to care for the growing plants.

Plant Science New For 2018

Plant scientists use their curiosity and knowledge to develop questions about the world of plants. Then they try to answer those questions with further observations and experiments in the laboratory and in the field. To earn this merit badge, Scouts will explore three of the most important plant science specialties: agronomy, horticulture, and field botany.

Forestry New For 2018

In working through the Forestry merit badge requirements, Scouts will explore the remarkable complexity of a forest and identify many species of trees and plants and the roles they play in a forest's life cycle.They will also discover some of the resources forests provide to humans and come to understand that people have a very large part to play in sustaining the health of forests.

PROGRAM

▼ HANDICRAFTS

Creativity, hand-eye coordination, and the opportunity for self-expression. Our Handicrafts Staff strive to provide the opportunities for campers to experience this while enjoying the camaraderie that only scouting can offer. From sculpting to painting to working with a leather medium, campers will gain the experiences that help mold our Boy Scouts into creative visionaries of the future.

Art

This merit badge concentrates on two-dimensional art, specifically drawing and painting in various media, including an introduction to design applications in the fields of graphic arts and industrial design, history and design principles, and how these fields relate to fine art.

Basketry

This badge is ideal for the first-year Scout to work towards. The requirements include making a foot stool, a round basket and a square basket. Kits for each are available in the program area.

Fingerprinting

In earning the Fingerprinting merit badge, Scouts will learn about and use an important technique that is used by law enforcement officers, along with other materials like matching dental records and DNA sampling, to help identify amnesia victims, missing persons, abducted children, and others.

Game Design

For thousands of years, in every culture, across every part of the globe, people have played games. Games challenge us to overcome long odds, tell compelling stories, and allow us to work with or against one another. They give structure to play. Games motivate us to find creative solutions, practice new skills, and spend time with others.

Indian Lore

This badge is ideal for the first- or second-year Scout to work towards. Not all options are available at camp; but the badge can be completed at camp. A variety of kits are available in the program area.

Leatherwork

Scouts who complete the requirements to earn the Leatherwork merit badge will explore leather's history and its endless uses. They will learn to make a useful leather item using the same types of raw materials that our ancestors used; be challenged to master skills like hand-stitching, lacing, and braiding.; and learn how to preserve and protect leather items so they will last a lifetime and beyond.

PROGRAM

▼ HANDICRAFTS CONTINUED

Model Design & Building

The art of creating copies of objects that are either smaller or larger than the objects they reporesent, is not only an enjoyable and educational hobby: its widely used in the professional world in many careers.

Wood Carving

As with any art, wood carving involves learning the basics of design, along with material selection and tools and techniques, as well as wood-carving safety. The requirements of the Wood Carving merit badge introduce Scouts to an enjoyable hobby and that can become a lifetime activity.

Photogrpahy New For 2018

Beyond capturing family memories, photography offers a chance to be creative. Many photographers use photography to express their creativity, using lighting, composition, depth, color, and content to make their photographs into more than snapshots. Good photographs tell us about a person, a news event, a product, a place, a scientific breakthrough, an endangered animal, or a time in history.

Movie Making New For 2018

Moviemaking includes the fundamentals of producing motion pictures, including the use of effective light, accurate focus, careful composition (or arrangement), and appropriate camera movement to tell stories. In earning the badge, Scouts will also learn to develop a story and describe other pre- and post-production processes necessary for making a quality motion picture.

Painting New For 2018

This merit badge provides an opportunity for Scouts to learn more about painting, including both the artistic and practical aspects. A great merit badge for Scouts interested in the art of expressing themselves on canvas and other surfaces.

PROGRAM

▼ SCOUTCRAFT

This is what Scouting is all about! Our Scoutcraft staff endeavor to provide creative, dynamic, and interactive activities in order to develop the skills that make a Boy Scout a Boy Scout!

Camping

Camping is one of the best-known methods of the Scouting movement. When he founded the Scouting movement in the early 1900s, Robert Baden-Powell encouraged every Scout to learn the art of living out-of-doors. He believed a young person able to take care of himself while camping would have the confidence to meet life's other challenges. **Please review the prerequisites on page 33.**

Cooking

The Cooking merit badge introduces principles of cooking that can be used both at home or in the outdoors. Scouts who earn this badge will learn about food safety, nutritional guidelines, meal planning, and methods of food preparation, and will review the variety of culinary (or cooking) careers available. Scouts will earn some of the requirements by participating in the Dining Hall to nourish their fellow campers and discover meal planning.**Please review the prerequisites on page 33.**

Emergency Preparedness

Scouts are often called upon to help because they know first aid and they know about the discipline and planning needed to react to an emergency situation. Earning this merit badge helps a Scout to be prepared by learning the actions that can be helpful and needed before, during, and after an emergency. P**lease review the prerequisites on page 33.**

First Aid

First aid - caring for injured or ill persons until they can receive professional medical care - is an important skill for every Scout. With some knowledge of first aid, a Scout can provide immediate care and help to someone who is hurt or who becomes ill. First aid can help prevent infection and serious loss of blood. It could even save a life. **Please review the prerequisites on page 33.**

Orienteering

The use of map and compass to find locations and plan a journey has been a vital skill for humans for thousands of years. Orienteering is also a recognized sport at the Olympic Games, and thousands of people participate in the sport each year in local clubs and competitions.

PROGRAM

SCOUTCRAFT CONTINUED

Fishing

Earning this merit badge prepares scouts to select and prepare rods, reels, bait and lures. Prepare to bag the lunker!

Pioneering

Pioneering—the knowledge of ropes, knots, and splices along with the ability to build rustic structures by lashing together poles and spars—is among the oldest of Scouting's skills. Practicing rope use and completing projects with lashings also allow Scouts to connect with past generations, ancestors who used many of these skills as they sailed the open seas and lived in America's forests and prairies.

Hiking **New For 2018**

Hiking is a terrific way to keep your body and mind in top shape, both now and for a lifetime. Walking packs power into your legs and makes your heart and lungs healthy and strong. **Please review the prerequisites on page 33.**

Wilderness Survival

In their outdoor activities, Scouts learn to bring the clothing and gear they need, to make good plans, and do their best to manage any risks. But now and then, something unexpected happens. When things go wrong, the skills of wilderness survival can help make everything right again.

STEM & SKILLED TRADES

STEM (Science, Technology, Engineering & Mathematics) and Skilled Trades is a newer program area for MSR. The spirit of innovation can help us overcome challenges and ensure a prosperous and secure future. To seize this opportunity, we must position ourselves at the cutting edge of scientific discovery and technological innovation. There are class size limitations for many of these badges and jeans are required.

Automotive Maintenance

Modern automobiles are important to many aspects of American life. Those who service automobiles must understand each principle, and how these principles interact to provide smooth, efficient performance. Owners of cars also benefit by understanding how their vehicles operate. This enables them to understand why certain periodic maintenance is required to keep their vehicles in tip-top shape.

PROGRAM

Electronics

Electronics is the science that controls the behavior of electrons so that some type of useful function is performed. Today, electronics is a fast-changing and exciting field.

Farm Mechanics

From the mattock and hoe to the horse and mule, the cotton gin and reaper, the tractor and air seeder — this is the story of farm equipment. Today, most farms are mechanized, and farmers can do most of their own maintenance work and make the adjustments needed on their many intricate farm implements.

Plumbing

Plumbing, including pipe fitting, is an important and well-paid occupation. The industry is quite broad. It covers installations and repairs in homes, commercial properties, and factories. Plumbing pipelines are used for water supply, waste drainage, natural gas heating, and many other purposes.

Electricity **New For 2018**

Plumbing, including pipe fitting, is an important and well-paid occupation. The industry is quite broad. It covers installations and repairs in homes, commercial properties, and factories. Plumbing pipelines are used for water supply, waste drainage, natural gas heating, and many other purposes.

Engeneering **New For 2018**

Plumbing, including pipe fitting, is an important and well-paid occupation. The industry is quite broad. It covers installations and repairs in homes, commercial properties, and factories. Plumbing pipelines are used for water supply, waste drainage, natural gas heating, and many other purposes.

Robotics

Earning the Robotics merit badge requires a Scout to understand how robots move (actuators), sense the environment (sensors), and understand what to do (programming); he should demonstrate robot design in building a robot. You should help ensure that the Scout has sufficiently explored the field of robotics to understand what it is about, and to discover whether this may be a field of interest for him as a career.

PROGRAM

STEM & SKILLED TRADES CONTINUED

Welding

You may wonder what it is to weld. Welding is the process of joining or combining similar pieces of metal by heating them with a flame torch or an electric current. The temperature required for welding can reach 10,000 Fahrenheit!

SHOOTING SPORTS

Safety is first and foremost at the Shooting Sports Arena. Our staff provides instruction on all range procedures and mandates the use of personal protective equipment. We want you to enjoy shooting sports for a lifetime.

Archery

Archery is a fun way for Scouts to exercise minds as well as bodies, developing a steady hand, a good eye, and a disciplined mind. This merit badge can provide a thorough introduction to those who are new to the bow and arrow—but even for the experienced archer, earning the badge can help to increase the understanding and appreciation of archery.

Rifle Shooting

Unless a rifle is handled incorrectly or recklessly, it is not dangerous. A rifle, like any other precision instrument, is manufactured to perform a specific task and can do so at no risk to the user or others. By earning this badge, Scouts can develop their shooting skills while learning safe practices.

Shotgun Shooting

A shotgun is a precision instrument, designed to shoot a shot charge in a specific pattern to cover a designated area at a certain distance. Unlike a rifle, the bore of the shotgun is not rifled, so the shot emerging from the muzzle is not spinning.

PROGRAM

SHOOTING SPORTS CONTINUED

Open Shoot

The shotgun and rifle range is open to all campers who wish to just have fun shooting shotguns and rifles, as well as those who want to practice their proficiency towards the merit badge they are working on. Range safety is strictly adhered to at all times. "Best Shot" competitions will be held for boys with awards presented at the end of the week. We also have demonstrations on muzzleloaders and general firearm safety. Buy tickets in the Trading Post - $.50 per shotgun shell - $1.00 for five shots with a .22 cal. rifle.

NATIONAL YOUTH LEADERSHIP TRAINING

An exciting, action-packed program designed to provide youth members with leadership skills and experience they can use in their home units and in other situations demanding leadership of self and others. The NYLT course centers around the concepts of what a leader must BE, what they must KNOW, and what they must DO. The key elements are then taught with a clear focus on HOW TO. The skills come alive during the week as the patrol goes on a Quest for the Meaning of Leadership. Through a wide range of activities, games, and adventures, participants will work and play together as they put into action the best Scouting has to offer. NYLT will be conducted July 15-21, 2018. Fees are $230 when paid prior to May 15th, $260 thereafter.

PROGRAM

PRE REQUISITES

Some Merit Badges require some work to be done either before or after camp. If a Scout comes to camp with the prerequisites done he will walk away with a complete. If he does not have them completed then he will walk away with a partial. Please check with your scouts to make sure they have what they need to succeed!

Aquatics

- **Swimming* Pre-reqs**: BSA Blue Swimmer Rating
- **Canoeing Pre-reqs:** BSA Blue Swimmer Rating
- **Motor Boating Pre-reqs**: BSA Blue Swimmer Rating. At Least 14 Years of age
- **Rowing Pre-reqs**: BSA Blue Swimmer Rating
- **Kayaking Pre-reqs:** BSA Blue Swimmer Rating
- **Lifesaving* Pre-reqs:** BSA Blue Swimmer Rating
- **Small Boat Sailing Pre-reqs**: BSA Blue Swimmer Rating
- **Underwater Exploration & Discover Scuba Pre-reqs**: 14 Years of age or 13 and completed the 8th Grade. BSA Blue Swimmer Rating. Additional forms found online.
- **Aquatics Supervision- Swimming & Water Rescue Pre-reqs:** 16 years of age
- **Aquatics Supervision- Paddle Craft Safety o Pre-reqs:** 16 years of age
- **Mile Swim BSA Pre-reqs:** BSA Blue Swimmer Rating

Ecology

- **Environmental Science * Pre-reqs**: This may be a challenging Merit Badge for new Scouts. A minimum rank of First Class would be recommended.
- **Animal Science Pre-reqs:** 6D or any other option und #6
- **Reptile & Amphibian Study Pre-reqs:** Requirement 8
- **Insect Study Pre-reqs:** Requirement 9

Handicraft

- **Wood Carving Pre-reqs:** Totin Chip
- **Basketry Pre-reqs**: Totin Chip

Scoutcraft

- **Camping Pre-reqs:** 4b, 5e, 7, 8c, 8d, 9a, 9b, 9c
- **Cooking Pre-reqs:** 5, 6, ,7
- **Hiking Pre-reqs**: day pack, water bottle, Appropriate footwear
- **Wilderness Survival Pre-reqs:** Sleeping bag, ground cloth, and tarp to make a shelter.
- **Emergency Preparedness Pre-reqs:** Personal First Aid Kit

Older Scout Programing

- **Mountaineer Challenge Pre-reqs:** First Class Scout
- **COVERT Pre-reqs**: 14 Years of age or 13 and completed the 8th Grade. BSA Blue Swimmer Rating

PROGRAM

HONOR TROOP AWARD

The award is presented to troops that meet the following criteria:

- Camp SPL Council meetings: SPL attends at least 4 out of 5.
- Flag Ceremonies: Conduct one and participate in all camp- wide flag ceremonies.
- Campfires: Attend the Opening Campfire, Order of the Arrow Call-Out, and Friday Night Campfire and perform a song or skit at the Friday Night Campfire.
- Project: Perform a service or conservation project.
- Advancement: Each Scout must advance in rank or earn at least one merit badge.
- Promotion: Conduct a camp promotion before camp and bring 50% of active unit members to camp.
- Training: At least one adult leader completes Climb On Safely, Trek Safely, Leave No Trace, Safe Swim Defense and Safety Afloat training.
- Patrol: Each patrol completes a patrol activity.
- Activities: Participate in at least 3 camp-wide games or activities.
- Patrol Method. The PLC meets during camp and the troop utilizes the patrol method in the way it operates.

ADULT LEADER TRANING

There will be several courses for youth and adults to continue or update their training. Trainings include:

Scoutmaster/Assistant Scoutmaster Basic Training
Introduction to Outdoor Leadership Skills
American Red Cross CPR Training
Fundamentals of Training
Aquatics Supervision:
-Swimming & Water Rescue
-Paddle Craft Safety
Other trainings will be offered upon request and may be subject to change.

Details on offerings and the training schedule will be shared during orientation meetings on Day 1.

THURSDAY PIZZA NIGHT

It's a Maumee tradition! Each Troop will receive one large, one-topping pizza for every 4 camp participants (youth & adults). Visitors may also be included in this count if they are accounted for and paid in advance by the Troop (we will not order extra pizzas for walk-ins). This formula provides at least two slices of pizza per person. Additionally, your Troop may order additional pizzas at a minimal cost. In addition to pizza, the camp will provide fresh fruit and beverages. Visitors are also invited to bring additional items for a "pitch-in" meal in the campsite. Pizza and other food items will be distributed from the Dining Hall beginning at 5:00 p.m. Bagged garbage will be picked up starting at 7:00 p.m.

PROGRAM

FAMILY NIGHT AT BOY SCOUT CAMP

Thursday evenings at Boy Scout Camp are dedicated to visiting with family and friends. Pizza, fruit, and drink will be served in each campsite, and families are also welcome to bring their own picnic fixin's. The spectacular Order of the Arrow Call-Out Ceremony will begin at 8:15 p.m. and should conclude around 10:00 p.m. All campers should plan to remain in camp until Saturday morning.

ORDER OF THE ARROW

"In a great and honored Order, into which can be admitted only those who unselfishly desire to serve others, there must be a lofty purpose." The Order of the Arrow is Scouting's National Honor Society, where camping traditions are upheld and maintained. The purpose of the Order of the Arrow is:

-To recognize those campers who exemplify the Scout Oath and Law in their daily lives and by such recognition cause other campers to conduct themselves in such a manner as to warrant recognition.

-To develop and maintain camping traditions and spirit.
To promote Scout camping, which reaches its greatest effectiveness as a part of the unit's camping program both year-round and in the summer camp, as directed by the camping committee of the council.

-To crystallize the Scout habit of helpfulness into a life purpose of leadership in cheerful service to others.

The Order of the Arrow is an important part of the spirit and lifeblood of Maumee Scout Reservation.Thursday, Members of the Nischa Chuppecat Lodge, of the Order of the Arrow, play key roles in a special spectacular evening ceremony to call-out and recognize those who have been selected for induction into Scouting's National Honor Society.

Attention: Out-of-Council Units.
In order to participate in call-outs, or ceremonies, out-of-council units will need to obtain written permission from their home lodge. This must include the names of members that are approved to participate in OA ceremonies at Maumee Scout Reservation. We will be glad to assist in this endeavor in any way we can.

HEALTH + SAFETY

CAMP GUIDELINES AND SERVICES

All participants (boys and leaders) must be appropriately registered members of the Boy Scouts of America! Children who do not meet the guidelines as participants may not attend camp with units. They may visit camp on Thursday afternoon and evening, but may not participate in camp program areas.

MEDICAL RECHECK

Upon arrival in camp, a quick re-check will be given to all youth and leaders by the First Aid Staff before participation in any camp activity. Health and Medical Record forms must be submitted to the First Aid Staff at this time. These records will be returned to the unit at the end of the camp session.

PRESCRIPTION MEDICATIONS & DEVICES

Troops may administer medications in the unit campsite provided that medications are kept in a locked, secure container. A medication tracking sheet must also be completed with a copy going to the First Aid Staff. Medications requiring refrigeration must be stored in the First Aid Station.

Exceptions must be approved by the Camp Administration and include insect sting kits, medication to control heart problems, and other medication that is required immediately in an emergency.

Because electricity is not available in campsites, those requiring a C-PAP machine will need to bring a car battery and charger to power the device and charge during the day.

HEALTH + SAFETY

ANNUAL HEALTH & MEDICAL RECORD

In order to provide better care for its members and to assist them in better understanding their own physical capabilities, the Boy Scouts of America requires that everyone who participates in a Scouting event have an annual medical evaluation by a certified and licensed health-care provider—a physician (MD or DO), nurse practitioner, or physician assistant. Providing your medical information on this four-part form will help ensure you meet the minimum standards for participation in various activities. Note that unit leaders must always protect the privacy of unit participants by protecting their medical information.

The Annual Health and Medical Record is valid for 12 calendar months. BSA form 680-001 must be used, and forms from other agencies or activities will no longer be accepted as substitutes. Those who fail to submit a complete (with signatures) and proper Health and Medical Record will not be permitted to remain in camp!

Parts A and B are to be completed at least annually by participants in all Scouting events. This health history, parental/guardian informed consent and hold harmless/release agreement, and talent release statement is to be completed by the participant and parents/guardians.

Part C is the physical exam that is required for participants in any event that exceeds 72 consecutive hours, for all high- adventure base participants, or when the nature of the activity is strenuous and demanding. Service projects or work weekends may fit this description. Part C is to be completed and signed by a certified and licensed health-care provider— physician (MD or DO), nurse practitioner, or physician assistant. It is important to note that the height/weight limits must be strictly adhered to when the event will take the unit more than 30 minutes away from an emergency vehicle– accessible roadway, or when the program requires it, such as backpacking trips, high-adventure activities, and conservation projects in remote areas.

Based on the vast experience of the medical community, the BSA has identified the following risk factors that may limit your participation in various outdoor adventures: Excessive body weight, Heart disease, Hypertension (high blood pressure), Diabetes, Seizures, Lack of appropriate immunizations, Asthma, Allergies/anaphylaxis, Muscular/skeletal injuries Psychiatric/psychological and emotional difficulties.

HEALTH LODGE

NON-EMERGENCY FIRST AID is to be treated at the Health Lodge. This applies to sunburn, routine medications and treatments, etc. Health Lodge hours are one hour after each meal and when prescriptions call for medicines to be dispensed at other specific times. Please adhere to these times as much as possible so that quality service can be provided to everyone in camp. Minor cuts and basic first aid should be handled in your campsites as best as possible.

HEALTH + SAFETY

FIRST AID SERVICES

A First Aid Station is located in camp and is staffed by personnel trained to handle minor accidents and illnesses.

First Aid at camp is just that . . . First Aid. Special arrangements for the treatment of more serious cases have been made with local medical facilities. All medical emergencies must be reported to the First Aid Staff immediately. Emergency service is available 24 hours a day. The treatment of pre-existing or non-camp related illnesses or injuries should not be expected, and such cases may be referred to local health-care providers depending on the nature of the injury or illness.

Many minor First Aid needs can be met by the unit through the unit's First Aid kit. Unit Leaders should use common sense regarding what to treat within the unit and what to refer to the First Aid Staff.

Because of the possibility of exposure to communicable diseases, first-aid kits should include latex gloves and antiseptic to be used when giving first aid to bleeding victims, as protection against possible exposure. Mouthpieces or mouth barrier devices should be available for CPR. Properly dispose of any items contaminated with blood or other body fluids.

ACCIDENT AND SICKNESS INSURANCE COVERAGE-MEDICAL CLAIM FORM

A claim form should be fully complete and submitted within 90 days from the date of injury. Be sure to answer and complete the section regarding “OTHER INSURANCE STATEMENT”, marking either yes or no and signing the line for authorization so that HSR and the doctors/hospitals may communicate concerning your claim. Incomplete claim forms are one of the most frequent reasons why claim payments are delayed. The claim form must be signed by a policyholder representative (i.e. council, leader). Only one claim form for each accident needs to be submitted. Once completed, make a photocopy for your records and mail to the address shown below. DO NOT assume that anyone else will mail this claim form to HSR for you. This is secondary insurance that supplements personal coverage.

MEDICAL BILLS

Please advise all doctors/hospitals regarding this coverage so they may forward their itemized bills to us. If you have already been to the doctor/hospital and did not know about this coverage, please send all of the itemized bills you receive to HSR at the address shown below. The bills should include the name of the doctor/hospital, their complete mailing address, telephone number, the date you were seen by the doctor/hospital, what the doctor saw you for and the specific itemized charges incurred. If this information is not on the bill when you send it to us, we will have to contact the doctor/hospital which will delay the review of your claim. “Balance Due” statements do not contain sufficient information to complete your claim. Mailing HSR “Balance Due” statements will only delay the processing of your claim.

HEALTH + SAFETY

EXCESS INSURANCE COVERAGE

The policy is excess to any other available source of medical benefits if the charges are greater than $300.00. This means that you must file your bills through your primary, or personal, insurance carrier prior to this policy responding. If the total charges are less than $300.00, we will pay without the other insurance coordination. When your primary insurance company processes the charges, they will send you an Explanation of Benefits, or "EOB". You must forward a copy of the Explanation of Benefits for EACH CHARGE.

If you have any questions, please contact Customer Service from 8:00 AM thru 5:00 PM, Monday – Friday at (866) 726- 8870 or via e-mail at boyscouts@hsri.com. You may also forward any documents by fax to (972) 512-5820.

Health Special Risk, Inc.
HSR Plaza 4100 Medical Parkway Carrollton, TX 75007-1517

Families should keep a copy of everything sent to HSR and any other insurance companies.

CAMP EMERGENCY PROCEDURES

MEDICAL EMERGENCIES
Administer first aid to the patient at the location of injury - program area or campsite. Refer to First Aid Staff for additional care.
Bring patient to First Aid Station with Unit Leader. If the patient cannot be moved, send a runner for the First Aid Staff or use a radio in each program area. If Unit Leader is not present, send a runner for the Unit Leader.
First Aid Staff will administer further first aid to extent of training. If further medical attention is required, the Unit Leader, in consultation with the First Aid Staff, will determine further steps.
The Camp Director is notified before outside medical care is engaged unless the injury is life threatening.
If possible, the Unit Leader informs the parent/guardian of the patient of the patient's condition. The First Aid Staff and Camp Director are available for reference.
The First Aid Staff assembles the following in a packet for the Unit Leader:
o Patient's Health and Medical Record form
o Insurance Claim Form
o Letter of Instructions to Parents about insurance
o Map to Outside Medical Facility

The Unit Leader, or one of his/her assistants, transports the patient to the outside medical facility. The camp will provide transportation only if the unit has none available. Camp staff will accompany the patient only if necessary. If the patient's condition is determined immediately life- threatening or safe transportation is not available, the First Aid Staff will request transportation from an emergency service. The Unit Leader must follow the patient to the hospital.
Upon return to camp, the Unit Leader and patient must report to the First Aid Staff what outside care was given. Please consult the section on insurance coverage for instructions on filing a claim.

HEALTH + SAFETY

▼ CAMP EMERGENCY PROCEDURES CONT.

LOST PERSONS
Treat all reports of lost persons seriously. Notify the Camp Administration immediately of who is missing, where he was last seen, when he was last seen, what unit and campsite he is in, and any other pertinent information. The Camp Administration will determine a plan for the search.
Camp Mobilization may become necessary to determine if multiple persons are missing.

WARNING SIREN
Warning Siren, Continuous Siren - Signifies severe weather and everyone should seek shelter immediately in a safe location, Program areas will direct people accordingly during program times or Troops should identify an emergency plan on where they will proceed. White Emergency posts are located on every ridge as a suggested

▼ EMERGENCIES REQUIRING CAMP MOBILIZATION

Upon hearing sirens, stop what you are doing and proceed to the nearest Emergency Post (located on each ridge) to await further instructions from Camp Administration. Adherence to camp-wide mobilization is mandatory.

DRILL-
There will be a camp-wide drill within the first 24 hours of each summer camp session.

FIRE-
Notify the Camp Administration immediately in case of a wildfire. The camp will mobilize. The Camp Administration, Camp Ranger, and local Fire-Fighting Authorities will determine steps for fighting the fire and/or evacuation.

LOST PERSONS/LOST SWIMMERS-
After other search measures are unsuccessful.

SEVERE WEATHER-
Upon notification of severe weather (violent thunderstorms, tornadoes, etc.) in the area, the Camp Administration will mobilize the camp to take shelter until the severe weather passes. Stay away from windows and take to safety under tables. If caught away from shelter, lie flat in a depression with hands shielding the head. Be alert for flash floods - avoid creeks and run-off areas.

HEAT ADVISORIES & WARNINGS-
Afternoon summer temperatures in Indiana can be humid and blazing. At times it may be necessary to reduce action and increase WATER intake. Soft drinks, tea, or coffee DO NOT replace WATER. The Camp Administration will inform you when extra care and concern are needed, based on the heat index.

HEALTH + SAFETY

BOY SCOUTS OF AMERICA POLICIES

ANY STAFF MEMBER, LEADER, OR CAMPER UNWILLING TO ABIDE BY THESE POLICIES WILL NOT BE PERMITTED TO REMAIN IN CAMP.

Alcohol: Possession, consumption, or being under the influence of alcohol -- including beer or wine -- will not be tolerated on the properties of the Boy Scouts of America.

Tobacco: Youth campers are not permitted to use tobacco in any form at Maumee Scout Reservation. Adults are asked to confine smoking and tobacco use to designated areas (announced at the Sunday Leaders Meeting). No smoking is allowed in or around the kitchen and dining hall, program areas, or any other building.

Narcotics and Dangerous Drugs: Possession, use, or being under the influence of narcotics or dangerous drugs -- including marijuana --will not be tolerated on the properties of the Boy Scouts of America.

Firearms: Except for law enforcement officers required to carry firearms within their jurisdiction, personal firearms shall not be brought on the properties of the Boy Scouts of America.

Living Quarters: The Boy Scouts of America respects the privacy of employees and campers, but reserves the right to enter quarters during reasonable hours when necessary, in order to provide for efficient service, repairs, improvements, maintenance, fire safety inspections, or to ensure compliance with the regulations and policies of the Boy Scouts of America.

Initiations: Initiations or hazing of any kind are not permitted in the Scouting program and will not be tolerated at camp.

Child Abuse: It is mandatory that any camp staff member or volunteer report to the Camp Director any actual or suspected case of child abuse or neglect immediately. The Camp Director will then notify the Scout Executive.

No one shall be deprived of food or sleep, be placed alone without supervision, observation, or interaction, or be subjected to ridicule, threat, corporal punishment, or excessive physical exercise. Each camp staff member and adult leader must be alert at all times to each camper's physical state. Any observed change should be reported to the Camp Director for the appropriate action. This can be done at swim time for cuts, bruises, etc.., and at meals for behavioral changes. When an individual is suspected of having committed an act of an unacceptable nature, the Camp Director should be immediately notified. If the matter is of a serious nature, the Scout Executive will be notified. Depending on the circumstances, law enforcement authorities may also be notified.

All registered adult leaders in the Boy Scouts of America must have current training in Youth Protection Guidelines.

Illegal, Immoral, or Unacceptable Acts: As a character building organization caring for other people's children in camp --illegal, immoral, or other activities generally considered as unacceptable by society have no place in the Boy Scouts of America.

HEALTH + SAFETY

SECURITY

Any suspicious individual, group, or vehicle should be reported to the Camp Administration immediately for resolution. Campers, leaders, and staff are asked not to wander off the camp property. Always have a buddy when exploring remote areas of camp. Do not enter other campsites without permission. Everyone must check out with the Camp Administration before leaving camp for any reason. This is particularly important during emergencies. The "Checkout" sign-out sheet is located at the Administration Building. Everyone leaving camp must sign out (and in). Unit leaders are responsible for knowing who is authorized by custodial parents/guardians to pick up a boy and for ensuring that boys leave camp only with authorized individuals.

BUDDY SYSTEM

The buddy system should be used for all activities. It's a BSA policy per the Guide to Safe Scouting. The Buddy System is required for swimming, hiking, and outpost camping activities. It is a good idea to use the buddy system at all times - boys and adults.

SUPERVISION AT CAMP

It is the policy of the Boy Scouts of America that Scouting activities and meetings never be led by only one adult. At least two registered adult leaders, one of whom must be 21 years or older, are required at all times for each unit (unless prior arrangements have been made with camp administration).

The majority of the instructing, disciplining and organizing of Troops at camp will come from Troop leadership. The purpose of the Camp Staff is never to take over the job of Troop leaders, but rather to assist them in achieving the utmost respect of their Scouts, to work as special advisors and helpers, and to provide an environment in which Troops can grow into better Troops.

CAMP VISITORS

Visitors are always welcome at Maumee Scout Reservation. All visitors must check-in and check-out at Camp Office in the Camp Administration Building. You'll sign in and out on our visitor log so that we know who is on the property.

We ask that parents refrain from visits to camp other than Family Night. This isn't to be mean; we simply find that mid- week parental visits can lead to homesickness, and homesickness can deter our campers from enjoying the experience and participating in the program here at camp.

HEALTH + SAFETY

FUELS AND FIRE PREVENTION

Maumee Scout Reservation is located in beautiful Hoosier National Forest. Danger from possible fire must be taken very seriously. When severe dry conditions exist, camp officials will take necessary steps to ensure fire safety measures are in place. Everyone in camp should feel a responsibility for fire prevention.

- Consult the current Guide to Safe Scouting for guidelines on the proper use of chemical fuels, lanterns, and stoves.
- Because serious accidents can happen when using gasoline in lanterns and stoves and igniting fires with liquid starters, adult supervision is required when chemical fuels are being used for cooking or lighting.
- Propane devices are highly recommended over those that use Liquid Fuel. In fact, we suggest that units bring only propane devices to camp.
- Extra propane cylinders and cans of liquid fuels must be stored under lock and key in the camp fuel shed. Under no circumstances are they to be stored in the campsite. The fuel shed is accessed through the Camp Ranger.
- Bring empty fuel containers to the Camp Ranger for proper disposal. Do not place in or near fires. Empty fuel containers will explode if heated and should never be put in fireplaces or with burnable trash.
- No tent material is completely fireproof. It can burn when exposed to intense, continued heat or fire. The most important safeguard is to keep flames away from canvas materials. Nylon is equally dangerous when it melts!
- Only flashlights and electric lanterns are permitted in tents or under dining flies. "No flames in tents" must be printed on each tent and is a rule that must be enforced.
- Never use liquid-fuel stoves, heaters, lanterns, lighted candles, matches, or other flame sources in or near tents.
- Each campsite is equipped with fire buckets. These are to be kept filled with water and used in case of a fire in the campsite.
- Each unit should fill-out the Fireguard Chart given to them at the opening day leaders' meeting and have it displayed on their bulletin board.
- The camp staff is organized and trained in basic firefighting techniques. In case of fire, notify the Camp Administration IMMEDIATELY.

VEHICLES IN CAMP

Only one vehicle per unit will be allowed on inner-camp roads for loading and unloading of unit equipment. Strict times must be followed for going to the campsite and coming from the campsite to maintain a one-way path. Drivers must obtain a Vehicle Pass from the Camp Administration to travel to and from the campsite. Vehicles and trailers will only be permitted when safety and environmental conditions are appropriate. Many inner-camp roads are narrow and muddy when it rains. The camp and council are not responsible for vehicle damage.

All vehicles are to be parked in the camp parking lot and not in individual campsites. Don't forget to lock your vehicle! With the approval of the Camp Administration, unit trailers may be parked in designated areas in or near campsites when conditions permit. Some larger trailers may not fit into some sites. Scouts are not to ride in vehicles on inner-camp roads. Passengers are not to ride in the back of pickup trucks or on trailers at any time. Seatbelts must be used when traveling to and from camp and on camp roads.

The speed limit in camp is 5 mph.

OTHER INFO

▼REFUND POLICY

Qualified refunds are made to units, not to individuals since fees are paid to the camp by the unit, not individual.

Camper fees are transferable from one camper to another up to the time of camp and are refundable when written notice is given two weeks prior to the start of camp or when the camper is unable to attend due to serious illness, death in the family or other similar personal emergency. Change-of-mind does not qualify. Simple “No-Shows” do not qualify for a refund.

Scouts leaving camp for any reason after spending the first day in camp are not eligible for a refund of any kind - no exceptions. (Campers asked to leave by the Camp Administration, usually due to health, not discipline, may be eligible for a partial refund.) In any case, an open line of communication is the best method for handling a refund request. Ultimately, our goal is to support units in their endeavor to meet the needs of Scouts and provide a great experience.

OTHER INFO

▼ TRADING POST

The camp Trading Post provides a wide assortment of souvenir, program and comfort items for sale. Craft Kits, supplies, patches, T-shirts, hats, merit badge pamphlets, snacks, sundries, and many other items are available. Items not available at the Trading Post can usually be obtained upon request. $60 - $75 should be sufficient to meet the needs of most Scouts. The Trading Post is open most mornings, afternoons, and evenings for your convenience.

▼ UNIT BANK

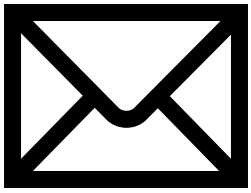
It is strongly suggested that an adult leader serve as "banker" for the unit during the week for safeguarding money and other valuables. We suggest that each unit use a lockable cash box for this purpose.

▼ INTERNET CONNECTION

Maumee Scout Reservation is in the middle of the Hoosier National Forest. While our location is prime for an outstanding outdoor experience, digital connectivity is “sketchy” at best. There are locations on the property in which a smartphone or other device with a data service can find a signal, but signal strength varies from device to device and data carrier to data carrier. We recommend that you come to MSR to connect to your fellow Scouts and Scouters instead of connecting to the internet.

▼ MAIL

Mail is picked up and delivered each day. Outgoing mail should be placed in the camp mailbox at the Trading Post. Incoming mail will be distributed to your unit's camp mail slot in the Administration Building. Mail received after a unit has left camp will be returned to sender. Mail should be addressed as follows:



SCOUT’S NAME
UNIT NUMBER, CAMPSITE Maumee Scout Reservation, BSA 12975 W County Road 925 N
Norman, IN 47264

▼ TELEPHONE

A telephone is located in camp for official business and emergency use only. Boys are not allowed to use the phone unless absolutely necessary and, then, must be accompanied by an adult leader. Outgoing calls must be made collect or with a calling / credit card. Calls may not be charged to the camp phone.
All emergency calls to camp should be made to the camp phone at **(812) 995-3272**. Please do not distribute this number to parents, but have committee members that can be called in an emergency.
Emergency Messages will be delivered as soon as possible. All other messages will be delivered at the next meal.
Cellular phone reception at camp is poor due to our secluded location. Check with the camp staff for suggestions on where to get the best reception in camp. Youth should not bring cell phones without Unit Leader approval.

OTHER INFO

▼ CAMPFIRE PARTICIPATION STANDARDS

MSR uses the following standards at all camp-wide campfires and events. These are guidelines to maintain a level of respect and dignity in keeping with the Scout Oath and Scout Law. If you have a skit or song that you have a question about, please consult the camp Program Director. All acts (skits, songs, run-ons, etc.) must be screened by the unit leader and the person in charge of the event (campfire or song) prior to performance in front of a group.

1. Campfire programs are the place where a positive example is set.
2. No Toilet Humor – anything that involves bodily functions, toilet paper, etc.
3. No Water – where the audience, participants, or stage area gets wet.
4. No embarrassing an audience member.
5. No racial put-downs, making fun of mental or physical abilities, religious groups and others.
6. No portrayal of violent behavior.
7. No performances with sexual overtones.
8. Avoid anything that is not in keeping with the ideals of the Boy Scouts of America.
9. Unacceptable acts that get on stage will be removed immediately.

▼ COMMENTS, CONCERNS, SUGGESTIONS, & PRAISES

We understand that, at times, things do not always go the way we would like to see them and that none of us are perfect. Maumee Scout Reservation has an open door policy regarding ideas to improve camp service, but we ask that proper channels be used when available. Please address all comments, concerns, and suggestions to your Camp Commissioner first, then to the Program Director or the Camp Director. It is the job of the Camp Administration to manage the camp staff, please use proper channels to address a concern regarding a particular staff member. If at any time you feel that your concerns are not being heard, don't hesitate to bring your issue to the Camp Director. We are committed to making your experience at MSR a positive one, and we want to see you share your summer with us for years to come.

OTHER INFO

RELIGIOUS SERVICES

There will be inter-denominational vesper services at various times throughout camp. All Scouts and leaders are encouraged, but not required, to attend. In addition, the Camp Chapel is available for special unit vesper services.

SHOWERS AND RESTROOMS

Warm water showers and flush toilets are located in the shower houses on East Ridge and near the Quartermaster building. Remember -- a soapy shower each day will make your stay (and everyone else's) much more pleasant. Please have everyone shower daily.
Latrines are located in each campsite and near each program area. Flush toilets are located at the Campmaster building, the OA Basement, Shower Houses, and the Trading Post.

CAMP QUARTERMASTER

Equipment of many types is available for checkout from the Quartermaster building. Equipment must be signed for. Unless otherwise instructed, the equipment must be returned as soon as possible so that others have the opportunity to use it. The unit is financially responsible for any equipment lost or damaged. See the Ranger Staff to check-out equipment.

PERSONAL POSSESSIONS

Leaders should encourage all Scouts to mark their clothes and other possessions with their name and unit number. It is highly recommended that campers leave valuables locked in their site or in the care of the adult leader when using the waterfront. The camp is not responsible for lost or stolen personal items.

LOST AND FOUND

The "Lost and Found" box is located at the Administration Building. After the camping season concludes, all items left in the box will be moved to the Council Service Center in Bloomington. They will be available there for pickup until September 1st, after which time they will be donated to charity.

CAMPSITE CAMPFIRES

Campfires must be tended to at all times and follow the guidelines in the Boy Scout Handbook. Campfires should be kept reasonable to meet the specific program goals – ceremony, warmth, cooking, etc. Safety of individuals and property is paramount. Fire pans are provided in each campsite, no ground fires allowed.

TREES

Please do not cut any live trees unless advised by Camp Ranger. Cutting or damaging trees will result in financial charges.

Maumee Scout Reservation
Hoosier Trails Council, Boy Scouts of America

Maumee Scout Reservation, 12975 West County Road 925 North,
Norman , IN

Ranger Residence & Camp Office - 812.995.3272

(Please direct Summer Camp questions to the Council Service
Center during the off-season - 800.844.6809.)

www.HoosierMaumee.org

MSR

LEADERS GUIDE 2018