RANGER RENDEZVOUS

Participant Guide

FEBRUARY 28-MARCH 1, 2020

AT SAND HILL SCOUT RESERVATION

Open to Scouting youth 14 and up
and registered adults
For Troops, Crews, and Ships

BOY SCOUTS OF AMERICA®
GREATER TAMPA BAY AREA COUNCIL

WELCOME

This Participant Guide contains the information you will need to have a fabulous time at the Ranger Rendezvous. Be sure to read all the information before you register, so that you can enjoy the Ranger Rendezvous to its fullest.

Who
Youth 14 and older registered to a Troop, Crew, or Ship.
Registered adult leaders.

What
This event is the culmination of the year round Ranger Challenge program that is specially designed for older scouts and their adult leaders where they can compete on an individual basis for fun and prizes

Where
Sand Hill Scout Reservation , 11210 Cortez Blvd., Brooksville, FL 34613

When
February 28 through March 1, 2020
Check-in time is Friday February at 6pm. Check-out time is Sunday March 10 between 10am and 11am

Why
To give the older youth and their adult leaders an experience that challenges and excites them

The History of the Rendezvous

The fur trade in North America was based on pelts, primarily beaver, for the clothing and hat markets of Europe beginning in the late 1600s. The animals were trapped and exchanged for goods, and the pelts were transported to Europe for processing and final sale.

As America grew, the fur trade became a big source of revenue for the trappers who supplied the furs, the traders who sold the supplies and equipment that the fur trappers needed, and the fur companies that sold the furs to the European markets.

The Rocky Mountain Rendezvous was an annual gathering (1825–1840) at various locations held by a fur trading company at which trappers and mountain men sold their furs and hides and replenished their supplies.

Rendezvous were known to be lively, joyous places, where all were allowed- trappers, Indians, and travelers. The annual events included dancing, target-shooting, storytelling, and competitions.

These rendezvous came to an end around 1840, due in large part to the depleted beaver population in the Rocky Mountains and the changing fashion industry.

At our Ranger Rendezvous youth and adults will compete on an individual basis in the spirit of the competitions that were part of the Rocky Mountain Rendezvous.

Registration
Registration will be online only on the Greater Tampa Bay Area Council website, tampabayscouting.org . Scouts and leaders are encouraged to register early so that staff can plan accordingly. Other participants can be added later as needed up until the registration deadline as posted on the council website.

There will be no late registration and no walk-ins. All participants must be registered in advance of the registration deadline.

Participants needing electricity for C-Pap machines or other medical devices must advise staff no later than one week prior to this event so that we can plan accordingly.

Food is included in the fees for the weekend, however if you wish you may bring some snacks for yourself and your troop. Those with allergies or other food restrictions need to let us know in advance so that we can try to accommodate your needs.

Fees
Participant fees are $35 and include t-shirt, patch, food, and shooting sports. Youth and adults will register as participants and both are expected to participate fully in all events. This is not a spectator event.

Staff fees are $15 and include t-shirt, patch, and food. Staff are non- participants and therefore will assist only with events or support areas. Staff members must be pre-approved by the Rendezvous committee prior to registering as staff. If interested in helping with this event, please contact Susan Sandstrom-Chair (727) 686-2972, sandstromsc@gmail.com

Two-deep leadership
Since this program is only open to scouts 14 and older, we realize that for smaller troops it may be difficult to have two leaders in attendance. In this case, we encourage troops to work with other troops and register together so that you can meet the minimum requirements for two-deep leadership. All participants will be camping on the Brooksville Raid field in one big group area. Keep in mind the need for female leadership if female youth are registered.

Youth Protection
All staff and participants 18 years old and older MUST have completed Youth Protection Training **and** have a copy of it with them when they arrive.

Medical Forms
All participants and staff must provide a copy of Parts A and B of the BSA Annual Health and Medical form at check-in. You can download the form at https://www.scouting.org/health-and-safety/ahmr/

Swim Test
The Unit Swim Classification Form is required for all participants who will be participating in the canoe race or using boats while fishing. You will need to have swim tests and this form before coming to camp.
https://filestore.scouting.org/filestore/outdoor%20program/aquatics/pdf/430-122.pdf

Great Tampa Bay Area Council Refund Policy
All requests for activity refunds need to be in writing and received in the council service center at least ten (10) business days before the activity. A twenty percent (20%) service charge will be assessed unless the registration fees are being transferred to another activity in the same calendar year. Requests for refunds received after the ten (10) day deadline will be considered (if received within ten days following the completion of the activity), only for the following reasons:
* Personal illness of registered participant
* A family emergency preventing attendance the same service charges will apply.

Vehicle Use & Parking Policy
Parking will be close to the camping area. No vehicles or trailers will be permitted in the camping area.
Select parking spots will be reserved for those with handicap parking permits. Please let us know prior to the event if you have a permit and will need to have your tent close to the parking area.

Behavior
Scouts and adults are expected to conduct themselves in accordance with the Scout Oath and Scout Law at all times and to follow all policies of the Boy Scouts of America, including the Guide to Safe Scouting.
The purchase of, possession of, or consumption of any alcoholic beverages, illicit drugs, or firearms by a youth or adult at camp will not be permitted and will result in immediate dismissal from camp.
Youth or adults who appear to be under the influence of drugs or alcohol will need to call someone for a ride and will be removed from camp. Police may be contacted if deemed necessary. Adults who smoke, may do so only in the designated area.

Prior to Event

During the year leading up to the Ranger Rendezvous, Scouts who will be 14 years old before the event and Scouters who participate in the Ranger Challenge will be able to earn points throughout the Sand Hill Scout Reservation. These points will count towards their overall score at Ranger Rendezvous.

Scouts and Scouters will track their points on a score card that can be printed by the unit from the Sand Hill website, http://sandhillscoutreservation.com/ . The campmasters will not keep records of the points earned, so Scouts and Scouters should treat this scorecard the same as a blue card. If it is lost, your points are lost.

The points on the score card will be entered by the campmaster or ranger on **the day they are earned** and intialed and stamped. Without the intials and stamp of the campmaster, the points will not count. Scouts must notify the campmaster or ranger of their intention to earn points upon arrival to camp. Ranger Challenge paricipants can not earn points for visits prior to starting the Ranger Challenge Score Card.

Points leading up to the Rendezvous can be earned several ways:

- Camping at Sand Hill Scout Reservation
- Using facilities at Sand Hill, such as the rifle range, climbing tower, etc.
- Performing service hours at Sand Hill. Service hours performed during OA events will not count, because not all Scouts and Scouters are in OA.
- Hiking the trails at Sand Hill

More information about the Ranger Challenge is posted on the Sand Hill Scout Reservation website.

Even if you don't have a Ranger Challenge Score Card, you can still participate in the annual Ranger Rendezvous if you meet the age requirement and register on time.

What you need to bring

(Please print a copy of this page for all participants)

- ☐ Tent. No hammocks due to location of the camping area.
- ☐ Sleeping bag , pad or cot if desired
- ☐ Refillable water bottles with your name on it. No disposable bottles.
- ☐ Clothing appropiate for the weather
- ☐ Personal toiletries
- ☐ The Ten Essentials
- ☐ Annual Health and Medical Form, parts A & B
- ☐ Copy of Youth Protection Training (unexpired) for all adults and youth over 18 years of age

We will be primitive camping on the Raid Field. There will be toilets and running water nearby, but no shower facilities.

Participants needing electricity for C-Pap machines or other medical devices must advise staff no later than one week prior to this event so that we can plan accordingly.

2020 Competitions

Participants will use their own time-management skills to decide which games they would like to compete in and in what order. Use your time wisely to get to as many games as possible. Participants may not be able to get to all games.

Participants must attend the mandatory safety briefing in order to participate in any shooting sports.

Time Period Clothing and Campsite
Dress the part. Participants will earn extra points for time-period costumes of the people who would have come to the Rocky Mountain Rendezvous in the early 1800's and/or the appearance of their campsite.

Take a Shot
Since Publix was not around in the 1800's, you'll have to prove you could survive in the wild with your shooting skills at the shotgun range.

Wrist Rockets
For small game, all that was needed was a sling shot to get your meal.

Racing Downstream
Participants will buddy up with another participant to carry their canoe to the water, launch it, paddle around bouys, and return the canoe to the starting point.

Fishin' on the Lake
Participants will be provided cane poles and bait at the lake behind Sertoma House and can score points by catching fish. It is up to you to decide what time of day the fish are biting. If adequate staff is available, participants will be able to use canoes or row boats.

Cast Away
Toss the cast net (on land) to see how many fish (wooden fish) you can catch. Fisherman will be shown how to cast prior to being scored.

Running the Trap Line
Fur trappers needed to tend to their traps often. You will race against others to gather pelts. Furs will be hidden throughout the area and clues will be given to help you find them by using gps or compass skills.

What's That Plant
Come prepared with your knowledge of local plants and trees.

Pitch a Tent
Competitors will race against others to pitch a tent as fast as possible.

Clout
Clout is a form of archery in which archers shoot arrows at a flag (known as "the Clout") from a relatively long distance and score points depending on how close each arrow lands to the flag.

Flint and Steel Fire Building
Before the day of the convenient match, people lit their fires using the flint and steel. You might want to practice this one before coming to camp.

Games may change depending on available staff and supplies. Be prepared for anything.

Good luck!