CAMP LA-NO-CHE PRESENTS

AN UGLY SWEATER

WINTER CAMP

SESSION 2
DEC 27-30

SESSION 3
JAN 2-5

LA-NO-CHE
CENTRAL FLORIDA COUNCIL

PARENT AND LEADER'S GUIDE

WHY YOU SHOULD COME TO WINTER CAMP!

NEW SCHEDULE!

PARTICIPATE IN MULTIPLE PROGRAMS AND ACTIVITIES DURING YOUR STAY!

GO HEAD TO HEAD WITH OTHER TROOPS IN

THE IDITAROD RACE!

SIGN UP FOR NEW

FIRST TIME PROGRAMS LIKE LNC TOP SHOT!

OTHER NEW PROGRAMS!

LIKE WOODWORKING, AND AN ENHANCED GAME DESIGN PROGRAM!

GREAT STAFF TO CREATE

MEMORIES THAT LAST A LIFETIME!

CAN'T MAKE WINTER CAMP?

JOIN US AT MINI CAMP!

Dec 20-22

www.scoutingevent.com/083-mini

WINTER CAMP
PARENT AND
LEADER'S GUIDE
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WINTER CAMP

Winter Camp is for those scouts who want to have a great experience at camp around the winter break time. Scouts will be able to work on different programs, either merit badges or other multi-day experiences, along with different activities. Each program will be a multi-day experience. There will be an Ugly Sweater competition during camp, so don't forget yours!

Winter Camp may be short, but there is still plenty of fun at a great camp! We'll see you this winter!

EVENT FEES FOR WINTER CAMP

YOUTH - $185
$50 Non-Refundable Deposit Due at Registration
ADULT - $90

All fees must be paid 1 week before camp starts.

PROVISIONAL CAMPING

If you are unable to attend camp with your troop, a provisional troop is provided. Our Provisional Troop is run as a scout-led unit during their time here at camp. Two-deep adult leadership is provided for all scouts participating in the Provisional Troop(s). Provisional campers have the same opportunities to enjoy all of the programs provided at Winter Camp. Scouts will register for their own programs and activities through their registration.

All units attending with four(4) scouts or more must provide at least two (2) adult leaders and register as a troop.

TIMELINE FOR PARTICIPANTS

To be prepared for a great experience at Winter Camp, we have prepared a timeline for participants. This timeline has deadlines, important milestones and suggestions.

Date	What	Where
July 15	Start Registering For Winter Camp Online	scoutingevent.com/083-wintercamp
Sept 15	Program and Activity Schedule Available Online	scoutingevent.com/083-wintercamp
Sept 30	Sign Up For Programs and Activities	scoutingevent.com/083-wintercamp Through your existing registration/Parent Portal
Oct 1	Start looking for an awesome ugly sweater for the contest at camp	Here, there, and everywhere!
Oct 15	Review paperwork/gear needed for camp	Available online in each program or activity description
Nov 30	Last Chance to Order Winter Camp T-Shirts	scoutingevent.com/083-wintercamp Through your existing registration
Dec 7	Make sure all paperwork is ready	Check online for any paperwork needed for programs
Dec 20	All Payments Due, Last Chance to Register	scoutingevent.com/083-wintercamp
Dec 27 or Jan 2	Arrive for Camp between 9:00 and 10:00a	Camp La-No-Che Main Camp Road

REGISTERING FOR CAMP

To make the registration process as easy as possible, we are providing some easy steps to follow to help you register your unit or your provisional scout. Follow the steps below and registration will be a breeze!

www.scoutingevent.com/083-wintercamp

STEP 1 DETERMINE WHO IS GOING AND GATHER INFORMATION

Find out from your Scouts who is going to attend and gather the following basic information to register them for camp:

- Scout's Name - **- Age -** **- Gender -** **- Special Dietary Needs -**	***For Adults*** **- YPT Completion Date -** **- Gender -** **- Special Dietary Needs -**

You will also need to gather the initial, *non-refundable* deposit per Scout, which is **$50** for Winter Camp.

You do not have to have every Scout's information and deposit to start your registration, but only input those committed to going.

STEP 2 REGISTER ONLINE

After you have gathered the above information and the initial deposit from Scouts attending, go to www.scoutingevent.com/083-wintercamp and click on the register button to sign up your unit for camp.

Select how many Scouts and Adults will be attending, and continue to complete the required information for those attending.

ONLY REGISTER SCOUTS WHO HAVE COMMITTED TO ATTENDING!

The $50 deposit per Scout is ***NON-REFUNDABLE***

Write Down Your Registration Number and the email you use to register. You will need this to log back in to your registration!

STEP 3 ACTIVATE PARENT PORTAL DURING REGISTRATION

This step is optional for units, but highly recommended!

(This step does not apply to Provisional Campers)

You will have the option of activating the PARENT PORTAL feature of scoutingevent.com during registration. This feature will allow parents to access only their Scout's registration and:

- Complete event payments directly through the website -
- Select their Scout's programs and activities -
- Add pre-order items to their Scout such as T-Shirts, etc. -

As the leader registering your unit, you will have full access to all registrants and you can choose the level of access for the parents - payments only or allow program and activity selection as well. You can also receive reports to help track who paid and who still has balances due.

STEP 4 SIGN SCOUTS UP FOR PROGRAMS AND ACTIVITIES

If you activated the Parent Portal for your unit, this will be easy for you!

Programs

Multi-day experiences such as merit badge programs or our advanced sailing program, for example.

Activities

A one time experience during the event (previously referred to as troop time).

To register Scouts or Adults for Programs and Activities, you will need to go back into your registration after sign up has begun and go into each Scout's registration to add Programs and Activities by clicking select classes and clicking on them under the schedule area.

STEP 5 TRACK PAYMENTS AND ADD SCOUTS AS THEY COMMIT

Use the power of the scoutingevent.com system to track payments as they come in from your Scouts through their Parent Portal Access and add Scouts to the event as they commit and give you the *non-refundable* $50 deposit.

This can all be done by logging back into your registration!

SELECTING PROGRAMS AND ACTIVITIES

After a Scout's $50 non-refundable deposit has been paid, that Scout can add programs and activities to their schedule.

For Units, this can be done one of two ways:

1 - By the Scout and his parents through the PARENT PORTAL
(If you have activated it and granted access to parents)

OR

2 - By logging into your registration, going to the attendee tab, clicking on the Scout's name, then adding classes to the schedule for each Scout under your registration.

What are Programs and Activities?

These are new terms to more accurately describe what is offered during camp. Below is a definition of each to help you out:

Programs

Multi-day experiences such as merit badge programs or our advanced sailing program, for example

Activities

A one time experience during the event (previously referred to as troop time)

HELPFUL TIP

As a leader, you can add Programs or Activities to each Scout's schedule, so if you want to have the troop go together to an activity, you can add that before granting access to parents, or tell them to add it.

PROGRAM AND ACTIVITY SIGN UP OPENS SEPT 30TH

To find a catalog and schedule of Programs and Activities:

www.scoutingevent.com/083-wintercamp

The catalogs and schedules can be found in the attachments area.
To log back in, look at the top, right hand corner and click on either "Lookup Registration" or "Parent Portal" to log in.

PAPERWORK AND SUPPLIES

All participants will need:

- A completed, official BSA Health and Medical Record Form with Parts A, B, and C completed. (Part C must be completed and signed by a Doctor within the last 12 months)
- Gear and clothing for their time at camp (A suggested gear list can be found in the Scout Handbook)

Youth Participants may also need:

- Additional paperwork signed by parents, depending on program/activity needs. This information will be listed in the class description and forms can be found on the registration page for this event.
- All Scouts should have the merit badge book for each merit badge program. **Worksheets are not a substitute for merit badge books.**
- Check each Program and Activity description to see if there are any additional supplies needed, such as specific clothing.
- To receive credit for any merit badge requirement completed prior to camp, You must bring either the work for the requirement itself, or a partial blue card from another merit badge counselor. Credit will not be given for a note signed by a leader.

All Adults attending will also need:

- Proof of their Youth Protection Training Completion
- Will need to be registered members of the BSA if staying for more than 72 hours at camp and bring their membership ID card.

Additional Paperwork that may be needed for specific programs can be found on the registration page:

www.scoutingevent.com/083-wintercamp

WINTER CAMP
SCHEDULE AT A GLANCE

TIMES	DAY 1	DAY 2	DAY 3	DAY 4	LOCATION
6:30	9:00-10:00 Check In 10:45 SM/SPL Meeting	Penguin Swim			Brown and Brown Aquatics Center
7:15/7:30 7:45		Breakfast Waves			W.T. Bland Dining Hall
8:15		Morning Flag			Seneff Family Plaza
8:30-9:20		Activity Time	Activity Time	Activity Time	Camp Wide
9:30-11:20		Program Time			Camp Wide
11:45/12:00 12:15	Lunch Waves				W.T. Bland Dining Hall
1:30-3:20	Program Time			MB QnA & Check Out	Camp Wide
3:30-4:20	Activity Time	Activity Time	Activity Time		Camp Wide
4:45/5:00 5:15	Dinner Waves				W.T. Bland Dining Hall
6:00	Evening Flag				Seneff Family Plaza
6:15-8:30	Activity Time	Activity Time	Activity Time		Camp Wide
8:30			Ugly Sweater Competi-tion		Council Ring
10:00	Camp Quiet Time				Camp Wide
10:45	Camp Lights Out				Camp Wide

Schedule subject to change based on weather, program needs, or other unforeseen reasons in order to provide the best experience for all.

CHECKING IN AT CAMP

FOR UNITS

Units may check in between 9:00 and 10:00am on Day 1, or opt to arrive the night before. If you are arriving the night before, no food will be provided, but you have the option to purchase a pancake breakfast on day 1 for your unit during registraiton. Check-in for Troops will be located at the canopy in the main parking lot. Please stay with your vehicle in line and have the needed information listed below:

1 - **A complete official Annual B.S.A. Health and Medical Record Form for every participant attending camp** with Parts A, B, and C completed. (Part C must be completed and signed by a doctor within the last 12 months) Please only have forms for those attending and do not put them in a binder, we will have a folder to place them in.

2 - **A list of youth and adults attending** to verify with the check-in staff, along with adult YPT completion dates.

After you have checked in, you will proceed to your campsite to unload and set up. A campsite host will meet you there to help you complete your buddy tags, orient you with your site, and give you your inspection sheet and arrival checklist. If you are new to camp, please ask for a general tour of Camp La-No-Che and one will be provided.

FOR PROVISIONAL SCOUTS

Provisional Scouts may check in between 4:00 and 7:00pm on Friday. Check-in for Provo will be located at Campsite 16. Please have the needed information listed below:

1 - **A complete official Annual B.S.A. Health and Medical Record Form for each Provisional participant** with Parts A, B, and C completed. (Part C must be completed and signed by a doctor within the last 12 months)

2 - Any additional information/medication to make the Provisional Scoutmaster aware of.

All Participants will participate in a swim check on arrival day in order to participate in any aquatic activities while at camp. If you have swim test paperwork within the last year, you may bring with you for review.

PROGRAM AREAS

All of our Program and Activity offerings for Winter Camp are divided into different areas, each with a particular focus. These areas offer merit badge programs, activities, and unique program experiences for all Scouts to participate in.

To find a course catalog, along with program/activity schedule, visit
www.scoutingevent.com/083-wintercamp
The catalog and schedule found online is updated automatically as changes are made to the programs or activities.

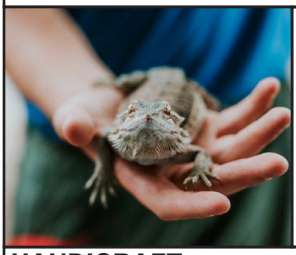
ADVENTURE CAMP

With activities like climbing, ATV, and Zip lining, this is an area full of unparalleled experience!

*For activities that require the use of a harness, you must have cotton, or cotton type pants/shorts. NO Bathing suits, board shorts, or gym/basketball shorts.

AQUATICS

The aquatics area is proud to have a lake front that sits on our 2,352 acre Lake Norris and 2 swimming pools that feature a diving board and a 70ft long water slide. A limited selection of aquatics activities will be available during Winter Camp!



ECOLOGY

The Ecology Lodge's approach allows scouts to earn nature related merit badges while experiencing nature not sitting in a classroom. Scouts explore and learn about the diverse environment at Camp La-No-Che

HANDICRAFT

The pride and satisfaction of making something with your own hands is a good lesson for a young Scout to learn. Scouts always find success with the merit badges taken here.

HEALTHCRAFT

If you have been in Scouting for any length of time, you have most likely heard that Scouts have routinely used skills learned in Scouting to save another's or their own life. Healthcraft offerings provide a solid foundation of skills that could help them do just that in the future.

LEADERSHIP ACADEMY

Leadership is an essential skill in scouting and the leadership academy allows scouts to better prepare themselves for that task with a selection of Eagle required Merit Badges offered here.

SCOUTCRAFT

When you think of Scouting and its fundamental skills, you're probably thinking of offerings in our Scoutcraft area! We help scouts get those basic skills to be successful in the outdoors.

SHOOTING SPORTS

With programs and activities to experience Archery, Rifle, and Shotgun shooting, this area is a blast! Keep an eye out on the activity offerings for new, unique experiences.

STEM

The Science Technology Engineering and Math (STEM) center encourages scouts to further their interests in STEM. The area offers activities ranging from environmental science to robotics. It continues to be a focus of current camp growth.

TRAILBLAZERS

A place to jump start basic Scouting skills required for Scout, Tenderfoot, Second, and First Class ranks. Using the Patrol Method, Scouts are introduced to the fundamentals of being a Scout, and will leave Camp with more knowledge of the Rank and Scouting.

POLICIES AND PROCEDURES

Refund Policy

All deposits paid, either for campsite or participant are ***non-refundable*** deposits. To request a refund of other monies paid, you must submit a refund request form and meet the criteria listed in order to receive a potential refund. The form camp be found on the registration page: www.scoutingevent.com/083-wintercamp

Camp Wide Emergency Procedure

In the event there is a camp wide emergency, a constant wailing (air raid) siren will sound. If you hear this siren, please proceed to the Seneff Flag Pole, line up with your unit, take roll call, have your SPL report to the Camp Commissioner that your unit is accounted for, and wait for further instructions from the camp staff. Everyone, youth and adults must report to the Flag Pole during a camp wide emergency alarm unless instructed otherwise by the camp staff. *The entire camp will have an opportunity to practice these procedures within 24 hours of your arrival.*

Camp Lightning Alarm Action Plan

Florida is the lightning capital of the world and represents a hazard that all should be made keenly aware of. This plan has been developed for the use of Scouts, Scout Leaders, and Staff while camping and/or participating in activities at Camp La-N0-Che. Camp La-No-Che is equipped with a lightning detection system called Thor Guard. The system senses lightning within a predetermined safety zone in Dr. Phillips Park and will sound an alert. If you are not in the Dr. Phillips Park area, please use your Hazardous weather training to determine your best course of action in case of lightning in the area.

Red Alert: You will hear one fifteen (15) second blast of the air horns. This alarm means that lightning is close and you need to seek appropriate shelter where you should remain until given the all clear signal. Please keep your distance from windows, screen openings, and perimeter railings for your protection. Further direction may be provided by the Camp Management Staff as needed.

All Clear: You will hear three (3), five (5) second blasts of the air horn. The area should now be considered safe and you may proceed, but still be cautious of dangerous weather, as it still may be near the camp.

Medical Services and Emergencies go directly to the Health Lodge

A resident Health Officer is available at all times to deal with accidents and sickness. He or she may not be a medical doctor but is qualified to administer first aid and deal with emergencies and minor sickness. The Central Florida Council does not provide sickness and accident insurance for out of council units.

Merit Badge Completion Policy

While attending camp, each Scout will receive credit for requirements completed for merit badges. It is possible that due to weather/program changes, not all planned requirements can be accomplished during camp. ***There is no guarantee that a Scout will complete any merit badges while at camp.*** Each Scout is given the resources and assistance to work towards completing requirements. It is up to each individual Scout to properly complete the requirements offered.

Valuables Policy

The Leonard and Marjorie Williams Family Scout Reservation management and staff will not be responsible for individual camper or troop valuables while in camp.
Use these tips to avoid any losses while at Winter Camp:

- Advise your Scouts to bring as few valuables as possible and encourage Scouts to use locked trunks.
- DO NOT carry large amounts of money around camp.
- The Troop Leader should bring a lock box with him.
- Never leave a Scout alone at the campsite.
- Advise your Scouts not to walk through another Unit's campsite.

Vehicle Policy

To protect our camp and all Scouters, we ask that all vehicles be parked in the main parking lot. Vehicles will be allowed to transport gear to and from campsites on Camp Days 1 and 4. Troops will be permitted to park their equipment trailer in their campsite along with one (1) vehicle per Unit. All Equipment Trailers must be disconnected from the Tow Vehicle and the Trailer's Hitch must be flagged for safety. *No golf carts will be allowed in camp, unless they are pre-approved by camp management.*

Uniform Policy

During the day there are no specific uniform requirements, however, all campers must wear closed-toe shoes at all times. The only exception is that flip flops, aqua socks, or sandals may be worn in the campsite when going to the shower. It is required to wear the BSA Field Uniform (Class A) for evening dinner.

Leave No Trace Policy

While at Camp La-No-Che, all Units and Scouts should abide by the principles of Leave No Trace. Please make every effort to maintain the camp's appearance. Please remember that Scouts are neat and clean.

Boy Scouts of America Smoke-Free Policy

Boy Scouts of America policy is to provide a smoke-free environment for all Scouting participants. Therefore, smoking is not allowed at La-No-Che in the presence of youth or in buildings. You may smoke only in the designated adult break area behind the Trading Post. Thank you

CAMP SAFETY RULES

- One fire is permitted per campsite in the fire ring. Do not use pine cones, pine needles, Spanish moss, kerosene, or gasoline in the fire. While burning, the fire must be attended at all times. Before leaving the fire, water must be used until the fire is completely out and the ashes are cool.
- No flames or fires of any kind are permitted in tents.
- Cooking must be done at least twenty feet away from tents and buildings. Propane and liquid fuels may only be used under supervision of adults. No gasoline is to be used. Fuel is to be stored away from tents and buildings. Since raccoons can lift lids and open simple latches, food should be stored in containers with secure lids.
- Stick, roll-on, or pump insect repellent and deodorant is preferred, and aerosol should be avoided if possible. If aerosol of any kind must be used, it must be used outside of tents and under adult supervision.
- Closed shoes must be worn at all times. Open shoes, flip flops, or sandals may be used between campsite and latrine. No cleats are allowed during Soccer games.
- Riding on the tailgate of a car or in the back of a pickup truck is prohibited.
- All vehicles must be parked in the main camp parking lot.
- Extension cords may be used only inside buildings.
- Camouflage is highly discouraged at Camp La-No-Che.
- Use of alcoholic beverages and controlled substances are not permitted. Any individual or group violating this rule must leave the facility.
- No fireworks or privately owned firearms are permitted on council-owned property.
- In the event of a camp-wide emergency (i.e., fire, tornado, etc.), the siren will sound. Upon hearing the siren, all personnel will assemble at the designated flag pole and wait for instructions.
- All bicycle riders must wear safety helmets.

COMMISSIONER MINUTE: SERVICE

Service is part of Scouting. Every Scout must participate in service projects to advance in rank. Service also goes beyond advancement requirements. It is part of the growing process. As you move from childhood to adulthood, you progress from working for what you want to working for what is good for the community as a whole.

That is why so many good people spend so much time volunteering. Think of all of the adults who helped out your troop. They give their time willingly to help you, even though they are busy. These Scouters don't complain about the commitment. They are happy to spend their precious free time helping you, not because it benefits them, but because it benefits you!!! They demonstrate cheerful service every week at your meetings.

While you are here at Camp we provide ample opportunities for cheerful service from participating in flag ceremonies, to serving your fellow scouts in the dining hall, cleaning common areas of camp, to Commissioner Special Projects. Please take the initiative to be a "Helpful" Scout and provide cheerful service.

TRACKING PROGRESS AND PRINTING BLUE CARDS

During Camp, our staff will track the progress and attendance of Scouts attending Programs daily. As the registrant contact or a parent with parent portal access, you can see this information through scoutingevent.com.

While at camp, after Merit Badge programs are done, leaders will have an opportunity to talk with our Area Directors if there are any questions on what was completed or any potential discrepancies at our Merit Badge Q&A session, which is listed on the schedule listed in this guide.

Both during and after camp, there are many reports you can access through your scoutingevent.com registration. You can keep track of what your Scouts are accomplishing daily, print blue cards after camp is done, and even download a report for your Unit's advancement chair to update Scoutbook or Troopmaster!

The Reports area is also where you can print individual schedules for you Scouts, print overall schedules for your leaders, and more!

Log into your registration and look towards the top of the screen for the "Reports" button.
Use the advancement detail report to track what is being done at camp.
Use the Blue card reports to print out copies of blue cards after camp.
Use the Scoutbook export or Troopmaster export to send to your advancement chair.

To get reports and access blue cards, visit
www.scoutingevent.com/083-wintercamp
Reports are only available if your registration is paid in full.

CHECKING OUT AT THE END OF CAMP

FOR UNITS

In order to check out and receive your event patches for those attending, there are a few things you need to do:

- Ensure your campsite is cleared of all gear or trash -
- Clean out the tents, Activity shelter, and restrooms -
- Check back in any items you checked out from the Quartermaster -
- Perform a police line sweep through your site -

FOR PROVISIONAL SCOUTS

Provisional Check Out is run through our Provisional Scoutmaster. Parents can pick up their Scout from 12:30-2:00p on Day 4 at the Provisional campsite, site 16. If a Scout needs to leave before this time, please make arrangements with the Provisional Scoutmaster when dropping your Scout off at camp.

COMING BACK FOR MORE

Camp La-No-Che provides many opportunities to come back to camp for a variety of experiences throughout the year! Below are a few of those opportunities:

VOLUNTEER FOR SPRING CUB SCOUT EVENTS

Scouts and Venturers are invited out with their unit to help provide an unparalleled experience to Cub Scouts coming out for Spring weekends. Volunteer Units camp for free and food is provided.

ATTEND THE BEAST IN APRIL

An open scheduled event that has experiences across camp available for you to choose from. Last year sold out, so be sure to register early!

APPLY FOR SUMMER CAMP STAFF

Summer Camp 2019 staff applications are available online now! Area Director Applications due Oct 15 and all other applications due Dec 15.
Apply by the deadlines to receive full consideration.

Find All of this information and more at

www.camplanoche.com

70 YEARS AT CAMP LA-NO-CHE

BACK TO THE SUMMER

1950 2020

Get ready for a summer that will be a blast from the past and a look to the future with vintage and new programs and activities!

Reserve your site NOW for summer 2020 and be a part of our 70th summer!!

scoutingevent.com/083-summercamp

Parent and Leader Guide available for download starting October 1st!