



CAMP LA-NO-CHE

SUMMER CAMP

Specialty Week 2018

July 23 – July 27

www.CampLaNoChe.com



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Welcome to Specialty Week 2018 at Camp La-No-Che!

We are excited to begin our first ever “Specialty Week” as part of Summer 2018 at Camp La-No-Che, and we are glad you are going to be a part of it. Specialty Week offers a set of program opportunities unlike any you have seen at Camp La-No-Che before! You will see and do things you’ve only ever imagined can be a part of your summer.

Specialty Week is all about YOU. While whole Troops may decide to attend this week, each Scout will focus on the programs they want to do. All camping will be done as if you are a PROVISIONAL Scout, meaning you may share your tent with someone you don’t know, and be camped with people from other parts of the Council! You may choose the same experiences as your friends but will also participate in groups with others that you haven’t met. Take this opportunity to meet new people and make new friends in Scouting!



Specialty Week should NOT replace a regular week at Summer Camp. Although the programs offered at Specialty Week are super cool, the programs we offer during our 6 weeks of Summer Resident Camp are also great and provide Scouts with a much more well-rounded experience. Specialty Week should be considered for Scouts looking for an additional challenge, or those who cannot attend with their Troop during their standard week at camp. Specialty Week should be just that: SPECIAL!

You likely have other questions...what will we do? What will we eat? When do we check in? Those and other questions are answered within this guide. For your reference, there is even a basic FAQ at the end that summarizes a lot of this info. If you have additional questions that are NOT answered, please e-mail me and I will do my best to answer any/all questions!

We are looking forward to having you all attend Specialty Week and hope you have an unparalleled experience at Camp La-No-Che!

A handwritten signature in black ink, appearing to read "Mike Evano".

Mike Evano
Director of Camping Services
Camp La-No-Che, Central Florida Council, BSA
Mike.Evano@Scouting.org



FEES & REGISTRATION

This special week is open to Units (Youth and Adults registering together) and to "provisional" participants (Youth registering without Adults). All campers, whether registering as a Unit or on their own, will be assigned a campsite by Camp Director Staff. Your Campsite Assignment will be communicated one week prior to the start of Specialty Week. Each Campsite will have 2 Camp Staff assigned to it, and at least 2 adults will also be assigned to the site to meet Youth Protection standards. Scouts from the same Unit will be camped together, but may share their site with Scouts from other Units, Districts, or even Councils!

PROGRAM FEES*:

Youth: \$200

Adults: \$100

All participants will be charged a \$25 non-refundable registration fee when they register. Anyone not paid in full BY MAY 1 will also be charged a \$50 late registration fee.

**Many programs offered at Specialty Week include an additional fee to cover transportation and other program costs. These fees range from \$75 to \$150, depending on the nature of the experience provided. See pg. 8 for more details.*

DISCOUNTS:

If your Scout is attending another week of camp (either at Camp La-No-Che or another summer camp or High Adventure Base) you may qualify for a \$25 discount. When you register, you will be asked about your eligibility for this program; discounts are awarded pending verification of your Scout's registration at Camp La-No-Che or by providing documentation of attendance at another camp.

REGISTRATION:

To register for Specialty Week, visit www.CampLaNoChe.com and click "Summer Camp" from the top menu. From there, choose the "Specialty Week" button and follow the onscreen instructions. When you register, you will need to provide the following for each youth/adult (items with "*" are required for the Registration Contact only.)

Name
Unit Information*
E-mail*
Age / Rank
Shirt Size
Class Selections (after March 1)

REFUNDS: Partial refunds may be granted per the Central Florida Council's Refund Request Form that can be found online. Depending on the time of your request, up to 90% may be refunded. Fees paid may be transferred to cover a Scout who is not yet registered with the event.

Each registration will require a \$25 non-refundable payment per attendee at the time you register. All participant fees are due by May 1. After May 1, a \$50 late fee will be charged to each participant (youth and adult) not paid in full.

POLICIES:

Scouts, Scouters, and visitors will be expected to exemplify the Scout Oath and Law while in camp.

Adult Leadership: Unit Leaders should arrange for qualified leadership from your troop to accompany the Scouts to camp, unless Scouts are attending as Provisional Scouts. Each troop must have a 21 year old registered leader present at camp and that leader must be current on the Boy Scouts of America Youth Protection Training while at camp. All adults must have completed the BSA Youth Protection Training and have a copy of their training card. At least two adults must be at camp at all times.

Smoke-Free Policy: Boy Scouts of America is to provide a smoke-free environment for all Scouting participants. Therefore, smoking is not allowed at La-No-Che in the presence of youth or in buildings. You may smoke only in the designated adult break area behind the trading post. This includes Vaping. Thank you for your assistance!

Alcohol & Drugs: Possession or use of any alcoholic beverages, illegal drugs or the misuse of any prescribed drug is expressly prohibited. Groups or individuals found in violation of this will be asked to leave camp immediately.

Visitors: Safety is paramount at La-No-Che! We ask that every parent or family member must check in at the Administration Building upon arrival.

Vehicles: To protect our camp and the Scouts, we ask that all vehicles be parked in the main parking lot. Only during check-in and check-out, vehicles will be allowed to transport gear to and from the campsite. Units will be permitted to park their equipment trailer in their campsite, but no other vehicles are allowed at the campsite, including motor homes. Only the Camp Director can authorize vehicles in campsites. No exceptions, please!

Cell Phones/Electronic Devices: Scouts should ABSOLUTELY have a cell phone camera out in Merit Badge/Program Sessions, taking pictures and videos and sharing all the awesome stuff they are doing as a part of Scouts! HOWEVER, their devices must NEVER become a distraction during instruction time, and MUST be put away if instructors ask. Charging will be available at their campsite pavilion. Campers will have some access to wifi for email, Facebook, Twitter and other social media sites. Phones/cameras are NEVER allowed to be used in bathrooms or showers. EVER.

Wristbands: As part of the youth protection and camp identification policies all Scouts and Scouters that are staying must have wristband on at all times. If your wristband is lost you may replace at the admin building.

Damaged Equipment: Scouts are expected to take care of all equipment they use. Sometimes, however, equipment is damaged and it needs to be replaced or repaired. If equipment is misused by the troop, the cost of any damaged equipment will be settled before the troop leaves camp on Saturday. Damages to equipment should be reported to Camp Staff.

ARRIVAL & CHECK-IN

Check-in begins at 2:00 pm on Sunday on Boy Scout Road in the parking area. Please stay in your vehicles in line and we will check you in from your vehicle. No campers will be checked in before 2:00 pm. Check-in will continue until 6:30 pm. If you are unable to arrive by 6:30 pm, please notify the camp office to make other arrangements.

Please have the following forms ready at check-in:

- Roster/List of attending Scouts/Adults (to match to electronic registration.)
- Completed BSA Medical Form Parts A, B, & C, for each youth and adult, properly signed. (Do not send Medicals in binders or plastic sheet protectors. Only bring the forms for the youth and adults that are at camp.)

You will then be directed to your campsite and assigned a staff guide to assist you in the following:

- Tent Assignment/Selection
- Dietary Restriction Information
- Class Registration Review
- T-Shirt Distribution (if pre-ordered)
- Basic Program Orientation



TIME	ACTIVITY	LOCATION
2:00 pm – 5:30 pm	Check-In	Camp La-No-Che Parking/Gate
2:00 pm – 5:30 pm	Campsite Orientation	Campsites
6:00 pm	Red Wave Dinner	W.T. Bland Dining Hall
6:30 pm	Blue Wave Dinner	W.T. Bland Dining Hall
7:00 pm	Open Sports (gaga, basketball, etc.)	Sports Fields
8:30 pm	Campfire Gathering	Council Ring
8:45 pm	Campfire Show	Council Ring
10:30 pm	Camp Taps / Lights Out	

DEPARTURE & CHECK-OUT

Breakfast will be served at the dining hall between 7:00am - 8:00am Friday morning. Campers can pack up equipment before and after breakfast. Remember that someone else will be using the campsite after you have left, so please be courteous to your fellow Scouts and leave the campsite in excellent condition.

Check-out Process:

- Pick up your check out packet from the Handicraft Pavilion at 7:30pm Thursday evening; camper's Health Forms will be included in the packet.
- Clean your campsite and bathroom / showers Friday morning.
- Move personal and Unit equipment to trailer / vehicle.
- Complete a campsite inspection with camp staff.
- Receive Camp patches after campsite inspection is complete.

Check-out packet will contain the following:

- Health Form(s)
- Upcoming camp information
- Merit Badge / Program Completion report

*Note- Adult Leaders should review all records; discrepancies are best corrected now by the Area Directors, rather than once you are home.

TIME	ACTIVITY	LOCATION
7:00 am – 8:00 am	Breakfast	W.T. Bland Dining Hall
7:30 am – 9:00 am	Pack-up / Clean / Site Inspections	Campsites
9:00 am	Check-out	Camp Wide



PROGRAM SCHEDULE

Each Scout will have a unique experience at Specialty Week. Between the special offerings taking them off-site and the new on-camp experiences that will be offered, no two Scouts will have the same week! Here is a basic outline for the week:

TIME	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	LOCATION*
6:00 am		Wake Up				Campsite
7:00 am		Red Wave Breakfast				W.T. Bland Dining Hall
7:30 am		Blue Wave Breakfast				W.T. Bland Dining Hall
8:10 am		Camp Flag				CHECK OUT
8:30 am		Program Block 1	Gather for Field Trips	Program Block 1	Areas (W: Main Parking Lot)	
8:45 am			Depart		W: Main Parking Lot	
9:45 am			Arrive at Destination(s)			
10:00 am		Red Wave Lunch	Field Experiences	Red Wave Lunch	W.T. Bland Dining Hall	
11:30 am						Blue Wave Lunch
12:00 pm		Program Block 2		Gather to Return to Camp	Free Time / Group Events	Areas (W: Off-site Locations)
1:00 pm	Free Time / Group Events					W: Designated Areas
2:00 pm	Check-in and Campsite Orientation			Return to Camp		Free Time / Group Events
4:00 pm		Free Time / Group Events				
4:30 pm	Red Wave Dinner	Red Wave Dinner	Red Wave Dinner	Red Wave Dinner	W.T. Bland Dining Hall	
6:00 pm	Blue Wave Dinner	Blue Wave Dinner	Blue Wave Dinner	Blue Wave Dinner	W.T. Bland Dining Hall	
6:30 pm	Open Sports Programs	Sport Contests (Ga-Ga, b-ball, shooting, etc.)	Sport Contests ("Finals")	Open Area Program	Program Areas (Designated each evening.)	
7:00 pm	Campfire Gathering		Pow-wow Gathering	Campfire Gathering	Council Ring (W: Dance Arbor)	
8:30 pm	Campfire Show		Pow-wow	Campfire Show	Council Ring (W: Dance Arbor)	
8:45 pm	Taps / Lights Out	Taps / Lights Out	Taps / Lights Out	Taps / Lights Out	Campsites	
10:30 pm	* "W:" denotes location specific to campers participating in off-site experiences on Wednesday.					

PROGRAM DETAILS

Each Scout will be able to take advantage of TWO of the following programs. Activities from the “Universal” and “Off-Site” Studies catalogs will include a WEDNESDAY OFF-SITE EXPERIENCE; other programs will not. Scouts may choose ONE program from either Universal or Off-Site Studies, and ONE program from either Advanced or Unique Studies. All programs have limits and are on a first-come-first served basis.

Universal Studies*

Experience 2 days of program at Camp La-No-Che and 1 day of programming at Universal Orlando Resorts. Participating Scouts will experience an in-depth study in one of the following merit badge-related fields, starting their experience working with Camp Counselors and ending their experience with real-world professionals at Universal. Course options include:

Movie Making Merit Badge / “Storytelling: It starts with a Hero” (30 Scout max)

Universal Orlando Program Description: In storytelling, the concept of the hero’s journey is as old and treasured as our earliest myths and legends. It’s the basis of moviemaking.

Cooking Merit Badge / “Food for Thought” (30 Scout max)

Universal Orlando Program Description: Our executive chef team designed this program to take students behind the scenes to learn about careers in the culinary arts and every step of the food flow process including purchasing, receiving, preparation, and delivering food to guests.

Archeology Merit Badge / “Mummy Dig-Site Detective” (30 Scout max)

Universal Orlando Program Description: Mummy Dig-Site Detective puts your students in the middle of a strange series of events on our Revenge of the Mummy™ attraction, asking them to use their powers of scientific observation to find evidence and draw conclusions based on their perceptions of the ride environment.

Plant Science Merit Badge / “Jurassic Paleobotany” (30 Scout max)

Universal Orlando Program Description: Students become paleobotanists in Jurassic Paleobotany, searching Jurassic Park™ for foliage from the era of the dinosaurs and comparing their findings to fossils to make identifications. Working in groups, students use tablets to photograph plants and plot their locations on a map of the area, experiencing the rush of scientific discovery in the process.

Engineering Merit Badge / “Kongtrol Panel” & “Transformers Roll Out” (30 Scout max)

Universal Orlando Program Description: With hands-on learning and real-life excitement, Kongtrol Panel pulls students into the world of Skull Island: Reign of Kong™, where they use engineering principles to program simulated vehicles safely around tracks of varying difficulty.

**Campers participating in one of the Universal Studies programs will be charged \$150 to cover cost of park pass, special instruction, & transportation. 2 adults will be required to attend with each class at no additional cost; more adults may attend for \$75 additional charge per adult.*

Offsite Studies**

Camp has a lot to offer. But so does our community! Scouts attending our Specialty Week will have the chance to learn some basic skills with Camp Staff at La-No-Che, then visit an off-site location for an in-depth experience, led by professionals in that field. Most of these programs feature a Merit Badge, though not all programs will complete their selected badge:

Mammal Studies Merit Badge at Skeletons Museum of Osteology (50 Scout max)

Mammal Studies Merit Badge is an awesome experience at camp...but imagine learning about mammals from the inside OUT! That's what they do at "Skeletons," Florida's only Natural History Museum! Scouts will spend a part of their first day at camp reviewing some important concepts, then travel to Skeletons for a day of study with their Staff, where Scouts get a hands on experience surrounded by over 500 actual skeletons! Back at La-No-Che, on their final day, Scouts will complete a project that will help mammals in their own backyard. (\$75 additional fee.)

STEM Nova & Weather Merit Badge at iFly (50 Scout max)

Physics is math, and math is sometimes boring. But physics is also flying, and flying is always awesome! Scouts participating in this program will begin their experience studying basic concepts at Camp La-No-Che. On their second day, they will visit iFly, an indoor skydiving facility. There, iFly Professionals will put the Scouts' physics and science knowledge into motion, as Scout complete several flight experiments, ending in their own simulated SKYDIVE! On that same day, Scouts will visit Wonderworks indoor amusement park, where they will have fun and learn a little more about the science behind their favorite thrills. On their final day, back at Camp, Scouts will report on their experience and work to complete their STEM Nova "Shoot!" Award and parts of Weather Merit Badge. (\$75 additional fee.)

Snow Sports Merit Badge at WinterClub Ski & Snowboard (24 Scout max)

Snow sports? In FLORIDA?! Of course, at an INDOOR mountain! Scouts will start their experience at Camp La-No-Che, reviewing a series of important pre-requisites with Camp Staff. Then they will celebrate "Christmas in July" (July 25) at WinterClub, spending a few hours on their innovative indoor ski/snowboard slopes. Scouts will work with a Ski Patrol Instructor to learn proper safety and first aid, then learn from a Ski Instructor proper handling and maintenance of gear, before jumping on the slopes for an intensive skiing/snowboarding lesson covering basic and advanced technique. Back at Camp, Scouts will wrap up their study with a final review of the requirements, and a group planning session aimed at a future trip to colder mountain climes. (\$125 additional fee.)

Game Design Merit Badge at Digital Escape Velocity (24 Scout max)

Wanna learn game design from people who ACTUALLY design games for a living? Do it at Camp this summer! Start your training at Camp La-No-Che, reviewing creative content developed by military "serious game" designers with years of experience. Then, once you've developed a gaming vocabulary and concept, visit Digital Escape Velocity in Orlando to test your game. While there, you will meet with those same gaming professionals, learn about careers in gaming, and experience one-of-a-kind gaming experiences they have designed. Back at La-No-Che on your final day, work with other Scouts to design your own games! (\$75 additional fee.)

***All programs in this group are subject to an additional fee. This fee covers entry fees, outside instructor staff, and transportation. 2 adults will be required to attend each trip at no additional cost; additional adults will be charged \$50. Lunch will also be provided at each destination.*

Been there? Done that? Got the badge? Then spend a week improving your skills, learning advanced techniques, and making a hobby into a passion and a future CAREER! Participating Scouts will spend 3 days with experienced Camp Staff learning advanced techniques in their chosen area. Advanced Studies courses include:

Advanced Sailing – Boatswain (12 Scout max)

Scouts who have completed the Small Boat Sailing Merit Badge can study with qualified sailors to learn about more complex boats, advanced sailing and handling techniques, and competitive sailing. Participants will finish the week by competing in a regatta on Lake Norris! *(Scouts completing this program will receive an Advanced Sailing – Boatswain Level patch and will be eligible to participate in the Advanced Sailing – Captain Level (the highest level) in 2019!)*

Advanced Horsemanship (12 Scout max)

Scouts who have completed the Horsemanship Merit Badge can study with our La-No-Che wrangler staff to advance their skill and experience with these amazing animals. Participating Scouts will learn how to care for horses, what it takes to manage a herd/ranch, and advanced riding techniques. *(Scout completing this program will receive an Advanced Horsemanship patch and be encouraged to join the La-No-Che Wrangler Staff in future years.)*

Advanced Rifle Shooting – Winchester Program (32 Scout max)

Scouts who have completed the Rifle Shooting Merit Badge can study with our Shooting Sports Instructors to earn your way through the levels within the NRA's Marksmanship Qualification Program. Instructors will work with Scouts to set a goal for the week and help the Scouts in training to improve their abilities on the range to ultimately meet that goal. *(Scouts completing this program will receive the NRA Qualification Patch associated with their ability level at the end of the week.)*

Advanced Shotgun Shooting – Winchester Program (12 Scout max)

Scouts who have completed the Shotgun Merit Badge can study with our Shooting Sports Instructors to earn your way through the levels within the NRA's Marksmanship Qualification Program. Instructors will work with each participant to set a goal for the week and help the Scouts in training to improve their abilities on the range to ultimately meet that goal. *(Scouts completing this program will receive the NRA Qualification Patch associated with their ability level at the end of the week.)*

Advanced Archery Shooting – Winchester Program (24 Scout max)

Scouts who have completed the Archery Badge can study with our Shooting Sports Instructors to learn advanced techniques. Practice aiming and shooting at various distances and conditions. Then, test your new abilities on a variety of RANGES, including a 3D archery range. *(Scouts completing this program will receive a special recognition at the end of the week.)*

Advanced Climbing (24 Scout max)

Scouts who have completed the Climbing Merit Badge can study with certified Climbing Instructors to improve and expand their skills. Learn advanced bouldering and repelling techniques, lead climbing, route design, and climbing wall management, all while getting hands-on experience with advanced climbing equipment. End your week with a climbing and bouldering completion with advanced routes designed by your classmates! *(Scouts completing this program will receive an Advanced Climbing patch.)*

Unique Studies

Camp has a lot to offer. Scouts attending our Specialty Week have complete access to the programs that make La-No-Che a one-of-a-kind camping experience. Scouts can choose one (or several) of the following programs to participate in, depending on their availability:

Native Studies Program (24 Scout max)

Learn everything you can from Jimmy Sawgrass and our Native Program Department. Experience elements from several camp programs, including the Woodsman program, and practice native dance, living, hunting techniques, and cooking/eating.

SCUBA Program (8 Scout max)

Work with certified dive instructors to learn the basics of SCUBA. Learn about equipment, diving dos and don'ts, and techniques that are necessary for a safe and fun dive. Then, get your feet (and the rest of you) wet with some orientation dives that put your new knowledge to work!

All-Terrain Vehicle Program (ATV) (8 Scout max)

Scouts will learn the basics of safety and handling from certified instructors. After classroom instruction is complete, participants will take to the trails, putting into practice what they have learned.

Forest Service Program (36 Scout max)

Scouts will spend 3 afternoons working with members of the U.S Forest Service, learning important skills in conservation while helping to preserve and grow our local National Forest, Ocala. Participants will learn directly from wildlife biologists, plant specialists, and park management staff. Along the way, Scouts will complete requirements for Forestry and Soil & Water Conservation Merit Badges.



SPECIAL PROGRAMS

Specialty Week is all about SPECIAL programs! Here are a few of the activities Scouts will have available during the evenings at Specialty Week:

Ga-Ga Ball Tournament

Is YOUR Troop or Patrol the BEST at Ga-Ga Ball? PROVE IT in our first Camp La-No-Che Ga-Ga Ball Tournament! Each Campsite will be able to field up to 3 teams to be entered into a competition bracket. After two nights of games, we will finally know who reigns supreme in the Pit!

Basketball Tournament

You've heard of March Madness, but you've never seen SUMMER 'n'SANITY™! Come prove your skills on the court with Scouts from your Patrol, Troop, or Campsite. Each site can field a team in this single elimination, winner-takes-all, basketball showdown!

Volleyball Tournament

Hit the sand for our own La-NO-Che Beach Volleyball Tournament. Teams of 4 from each Campsite can compete in the competition; the last team standing is the champ!

La-No-Che Shoot Out!

Single competitors and two-person teams can prove their skill on a set of ranges, completing surprise challenges. The best scoring singles and teams will be named our own La-No-Che Top Gun!

Camp-wide Scavenger Hunt

This is less kids game than camp-wide AMAZING RACE. Clues pasted in the dining hall at every meal will get you and your Patrol or Troop one step closer to finding the solution to a very tricky riddle. When the weekend is over, everyone with the right answer will receive a share in the hidden "treasure!"

All Special Programs will be signed up for when you and your Scouts arrive. Scouts may compete in most contests as a Patrol or small Troop, or they may form teams within their Campsite. Brackets for Tournaments will be formed using Campsite Names along with Troop Numbers or Patrol/Team Names where applicable. Additional special programs may be added before Specialty Week, and will be announced and explained at check-in.

SAFETY & EMERGENCIES

SAFETY RULES

- Closed-toed shoes must be worn at all times. Open shoes, flip flops, or sandals may only be used between campsite and Latrine and at the pool.
- No fireworks or privately owned firearms are permitted on council-owned property.
- One fire is permitted per campsite in the fire ring. Do not use pine cones, pine needles, Spanish moss, kerosene, or gasoline in the fire. While burning, the fire must be attended at all times. Before leaving the fire,
- water must be used until the fire is completely out and the ashes are cool. No flames or fires of any kind are permitted in tents.
- Cooking must be done at least twenty feet away from tents and buildings. Propane and liquid fuels may only be used under supervision of adults. No gasoline is to be used. Fuel is to be stored away from tents and buildings. Since raccoons can lift lids and open simple latches, food should be stored in containers with secure lids.
- All bicycle riders must wear safety helmets, and extension cords may be used only inside buildings.
- Camouflage is highly discouraged at Camp La-No-Che.



VALUABLES

The Leonard and Marjorie Williams Family Scout Reservation management and staff will not be responsible for individual camper or troop valuables while at Camp La-No-Che. Use these tips to avoid any losses:

- Advise Scouts to bring as few valuables as possible and encourage Scouts to use locked trunks.
- Organize a troop bank system with the leader as the banker. DO NOT carry large amounts of money.
- The camp leader should bring a lock box with them.
- Move your unit to activities as a group. Never leave one or more Scouts at the campsite alone.
- Advise your Scouts not to walk through another unit's campsite.
- When using the pool or boats, lock all valuables in the campsite or in vehicles to ensure their safety.

EMERGENCIES/MEDICAL SERVICES

In case of a medical emergency of any type, go directly to the Florida Hospital Health Lodge. All Scouts and adults must complete the official Annual BSA Health and Medical Record (form #680-001, parts A, B, C), part B requires parent signature and part C a physician's signature. They must be completed within 12 calendar months before arrival. These forms must accompany all Scouts and leaders to camp, including all adults staying one or more nights. Please make copies of the appropriate forms for all boys/adults in your troop, it is required that you include a copy of the Scouts health insurance card with medical form. Failure to comply with health form requirements will cause the person to be sent home. A resident Health Officer is available at all times to deal with accidents and sickness. He or she is not a medical doctor but is qualified to administer first aid and deal with emergencies and minor sickness.

The Central Florida Council does not provide sickness and accident insurance for out of council units.



WEATHER

The weather in Central Florida is usually sunny and temperatures are usually in the mid 90s. During the summer, we get a number of short, severe thunderstorms. These thunderstorms frequently produce dangerous lightning. Please remind Scouts of the danger of lightning and discuss precautions to take during the storm. All outdoor programs are canceled during lightning storms. Arrangements are made to make up work missed due to canceled classes.

WATER AND ICE

Scoutmasters are encouraged to stress the importance of drinking plenty of water during the day. This helps to avoid heat exhaustion. There will be water available in each of the program areas. Units are encouraged to bring a cooler and may get ice from the Quartermaster Hut ice maker. No coolers are provided by The Leonard and Marjorie Williams Family Scout Reservation.

FREQUENTLY ASKED QUESTIONS (FAQ)

Can I attend Specialty Week on my own?

Yes! Individual Scouts can attend Specialty Week on their own, like our Provisional Scout program during regular weeks at Summer Camp. These Scouts will be grouped together with others in a campsite, supervised by 2 adults and other camp staff. They will be responsible for themselves and must abide by all camp and Scouting rules. Provisional campers not following the directions of adults or camp staff will be asked to leave camp with no refund.

Can my whole Troop attend?

Yes, Troops can sign up together. However, we encourage Troops to attend a REGULAR week of Summer Camp to ensure a well-rounded experience for their Scouts.

I'm a new, 11-year-old Scout...can I attend Specialty Week?

Yes, but we would recommend you attend a week at Summer Camp first! A week of Camp La-No-Che Boy Scout Summer Camp can provide a well-rounded introduction for new Scouts through the Trailblazer program. Specialty Week offers special, more intensive programs, and does not offer a new Scout program.

How many Merit Badges will I complete?

That is really up to you! The program is outlined to only allow a Scout to work on 2 Merit Badges, so you have a MAXIMUM badge potential of 2. However, your participation in programs will impact your ability to "complete" those badges. Participate actively and you will likely complete most or all of the badges you attempt; if you don't, then you won't!

Why does this cost less than a week at Summer Camp?

First, it is a shorter experience and has a limited number of open spaces. That helps us keep camp costs a little lower (staffing, materials, food, etc.) which is a savings we pass on to you. However, we are also accounting for the "Field Experiences" offered during this week. Each experience adds between \$75 and \$150 in cost to your camp experience, covering travel, admission to attractions, and additional supplies. If you take full advantage of Specialty Week programs and choose a major experience (like Universal) you will likely pay about \$350 total.

What do the additional costs cover?

As stated above, these are specific to the Field Experience you choose. Most of these fees cover the cost of admission to attractions (like Universal) along with additional instructor staff (such as ski instructors at WinterClub or a skydive instructor at iFly.) The fees also cover bussing to and from La-No-Che, food on the trip, and materials needed for the on-site instruction. Fees range between \$75 and \$150 per Scout.

Does my Scout HAVE to participate in an offsite Experience?

No, but the point of Specialty Week is to offer these special experiences. Scouts not participating in a program from either the Universal or Off-Site Studies programs will have options available to them for their Wednesday Experience, including shooting sports, hiking, and aquatics programs.

What if I am already going to Summer Camp?

Well, you should ALSO come to Specialty Week! In fact, we will give you a \$25 DISCOUNT on your fees if this is your second week of Summer Camp!

Can parents attend and participate?

Yes! Parents and Leaders attending Specialty Week will be asked to assist with some of the Off-site Experiences Wednesday. That will give adults to chance to participate along with Scouts (assuming space and numbers allow...Scouts get priority!)

It says there is a limit for Scouts? Is this true?

Yes, Specialty Week is limited to 250 Scouts, and each class has a maximum capacity. So sign up ASAP!

Will this be offered next year?

I hope so! As this is our first year, we are still “testing” this format. Based on the feedback we get this summer, we hope to make this a regular offering. We also hope to add to the menu in future years!



CONTACT INFORMATION

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Sending Mail

Parents are encouraged to send a letter or package to their son at Camp La-No-Che. Allow a minimum of 3 days delivery time. Items arriving after Scout's departure will be returned to sender. To ensure delivery please list the address in the following manner:

Contact Us!

Website: www.camplanoche.com
Phone: 352-669-8558
Fax: 352-669-7636

UPS/ Fed-Ex

(Scout's Name)
(Provo Troop or Troop #)
Camp La-No-Che
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