## **Cub Adventure Hour**

# Wolf

Welcome to your weeklong Cub Adventure Hour program guide. Please see the items below so your Cub Scout is prepared for an hour of FUN! Your Zoom session is from 10:30am-11:30am daily.

## Monday, June 8

### Advancements covered:

- Paws on the Path #1, 2, 3
- Paws on the Path #5 (Family homework)

#### Items needed:

- Wolf handbook
- If you have them Flashlight,
  Filled Water Bottle, Whistle, Sun
  Protection, Trail Food, and cinch sack
  from program box
- Bag marked FIRST AID from program box

## Tuesday, June 9

#### Advancements covered:

- Air of the Wolf #2 B
- Running with the Pack #2, 3, 5
- Running with the Pack #1 (Family homework)

#### Items needed:

- Wolf handbook
- Bag marked MUSIC from program box
- Safe area (indoors or out) to do jumps, front rolls, etc.

#### Wednesday, June 10

## Advancements covered:

- Call of the Wild #3 A, B, #5
- Call of the Wild #2 (Family homework)

#### Items needed:

- Wolf handbook
- Rope from program box

## Thursday, June 11

#### Advancements covered:

- Grow Something #1
- Howling at the Moon #2 (Family homework)

#### Items needed:

- Wolf handbook
- Herb garden kit from program box.
  Area to work on (cover area with newspaper/old sheet if needed)
   Parents, your Cub may need a little help with this one!
- Sketch Book from program box

## Friday, June 11

## Advancements covered:

Motor Away #1 A, B

#### Items needed:

- Wolf handbook
- Bag marked AIRPLANE from program box
- Hole punch or scissors/sharp item to make a hole in paper (parents will need to assist if not using a hold punch)
- Don't forget your family song or skit to share!