



# **CUB FAMILY ADVENTURE CAMP PARENT/LEADER GUIDE**

## **BACKGROUND**

Cub Family Adventure Camp (Resident/Overnight) is being held at R-C Scout Camp, a Grand Canyon Council Scout Camp near Payson, AZ. It is an opportunity for Cub Scouts, their families, parents and/or leaders to enjoy the outdoors, participate in Cub Scout specific outdoor activities, work on rank advancement requirements, have fun, & learn Scout skills that will help them succeed in Scouting.

## **THE GOAL OF ATTENDING CUB FAMILY ADVENTURE CAMP IS:**

1. To have fun in the outdoors.
2. To explore Cub Scout Adventures & learn new things.
3. To give these Boy-Scouts-in-Training & their families the opportunity to see what it is like to attend a Boy Scout Summer camp, with real camp staff providing the program. This will lessen their fears of attending summer camp once they transition to Boy Scouts.

## **WHO IS CUB FAMILY ADVENTURE CAMP FOR?**

Cub Family Adventure Camp is for ANY boy who is 6 years or older & is registered as a Tiger, Wolf, Bear or Webelo Scout & their family. Siblings, who meet the above age requirements, may also register to participate in all program areas. Children under 6 may not attend camp.

## **HOW TO ATTEND CUB FAMILY ADVENTURE CAMP**

There are three ways to attend Cub Family Adventure Camp.

- A. Parent-child partnership—where a parent accompanies the youth to camp
- B. Family camping—where Scouts attend with parent & at least one sibling
- C. Den camping—Webelo or Arrow of Light Scouts, with or without parents, with at least one BSA registered adult plus an additional adult, for every 4 boys

## **REGISTRATION & CHECK-IN/DEPARTURE PROCESS**

**Registration** —The registration process is pretty straightforward & takes place online through the Council website. Registration guarantees your spot at camp. Horseback riding, Shooting Sports, & other activities will be included in the schedule you will receive upon arrival at camp.

**Check-in** — Check-in begins at 9:00 AM. When you arrive at camp, you will be greeted by camp staff at the gate just north of the parking lot. You will then check-in completely at the Dining Hall. During your check-in, you will be assigned a campsite & given your program schedule. **NO CAMPSITES WILL BE ASSIGNED BEFORE CAMP!** Please be prepared at check-in with completed health forms for EVERY youth & adult participant. Remember, an attached copy of the family health insurance card is **REQUIRED**. **You will be allowed to drive ONE vehicle into camp, unload, & immediately return the vehicle to the parking lot. NO EXCEPTIONS WITHOUT APPROVAL OF CAMP DIRECTOR!**

### **HERE'S WHAT TO EXPECT WHEN YOU ARRIVE AT CAMP:**

1. Check in with camp staff in Dining Hall—as previously described
2. Find your campsite
3. Unload your gear
- 4. Return vehicle to parking lot—Please BACK IN to parking spot.**
5. Set up your campsite
6. Scouts will participate in orientation & Adults will attend the Parent/Leader meeting.
7. Explore the camp.
8. Lunch is at 12:00 PM

**Check-out**—Camp ends on DAY 4 after breakfast. Check-out at the Dining Hall, where a sack lunch may be available, as needed (contact your site commissioner for details & instructions). Please police your campsite thoroughly & pick up any trash. Make sure that any trash in your campsite trash container is taken to the central dumpster. Your campsite will be inspected prior to your check-out. Your Scouts should check that all personal items are packed. Please leave your campsite as clean as or cleaner than when you found it. When you are ready to leave, please go to the Dining Hall to Check-out. Prior to your departure, there will be departure packets made available in the Dining Hall.

## **DETAILS ON THE CAMP EXPERIENCE**

### **Parent/Leader Participation**

Your role as a leader or parent during Cub Family Adventure Camp is as a guide & mentor. As a parent or leader, your job is to step back & let the Scouts try out their wings in a safe, secure environment, so please let them do as much as they are able to do, & don't do anything for them that they can do themselves. Encourage the Scouts to work together as a team, rather than an adult/youth partnership. This encourages the Scouts to start developing leadership skills, builds confidence & really emphasizes the Den as a team. You will accompany the youth during the structured part of the day (mornings & evening activities) & you are expected to pitch in & assist as needed during camp so that your Scout(s) can complete the activity during the time allowed. This means pitching in, not taking over except when absolutely necessary. Accompanying the youth during free time is recommended, but not required except where indicated. You must use your judgement as to whether certain youth are mature enough to buddy up with a friend & roam the camp alone. Setting those rules early will help everyone have a great camp experience.

## **FACILITIES**

R-C Resident Camp is a Council-run Scout Camp, which has areas to support all types of camping. This is the only camp in Arizona where Cub Scout attend summer camp & spend the night. There are 1 campsites holding 24 attendees each. Trash disposal is available at the camp dumpster. You may be sharing your campsite with other units.

## **CAMPSITE ASSIGNMENT**

Campsites will be assigned based on registration information. Youth & parents/leaders from the same unit will be assigned to the same campsite where possible. It is critical that you provide complete registration information on the registration site so that camp management can assign campsites correctly. **NO CAMPSITES WILL BE ASSIGNED BEFORE CAMP.**

## **LATRINES / WASHSTANDS / WATER**

Each campsite has a latrine (vault toilet), washstand, & water available. Participants are responsible for keeping these areas clean during their stay. We suggest you bring hand soap & toilet paper in case the latrines or washstands are not equipped.

## **COOKING**

Meals, starting with lunch on DAY 1, are provided as part of the camp fees.

## **FOOD**

Many participants will want to bring some of their own snacks & food items. Please keep these secured in a cooler or plastic bin. Failure to do this will encourage local wildlife to visit your site extensively during the nighttime hours. For campers with special dietary needs, including allergies, we can provide an area in the kitchen for any special foods. Please make sure you let us know so that proper accommodations can be made. We will do our best to meet your needs.

## **TRASH**

Please help us keep our camp clean. All trash must be put into the dumpster prior to your departure from camp.

## **DIRECTIONS TO CAMP R-C**

From Phoenix— Take State Highway 87 north. After reaching Payson, take Highway 260 approximately 19.6 miles east of the intersection of Hwy 260 & Hwy 87. The entrance to Camp is between mile marker 271 & 272 on the south side of the highway. If you get to the small township of Christopher Creek, you've gone to far by roughly 2 miles. Allow 2 to 2.5 hours of driving time from Central Phoenix.

From Flagstaff—Take Lake Mary Road to State Route 87 south past Pine to Payson. After reaching Payson, take Highway 260 approximately 19.6 miles east of the intersection of Hwy 260 & Hwy 87. The entrance to Camp is between mile marker 271 & 272 on the south side of the highway. If you get to the small township of Christopher Creek, you've gone to far by roughly 2 miles. Allow 2 to 2.5 hours of driving time from Flagstaff.

From Prescott—Take Highway 69 south to near Dewey. Take Hwy 169 to I-17 & head north. Take the General Crook Trail exit (#285) & turn right, continue for 1.6 miles, turn right onto Hwy 260. After reaching Payson, take Highway 260 approximately 19.6 miles east of the intersection of Hwy 260 & Hwy 87. The entrance to Camp is between mile marker 271 & 272 on the south side of the highway. If you get to the small township of Christopher Creek, you've gone to far by roughly 2 miles. Allow 2 to 2.5 hours of driving time from Prescott.

## **VEHICLES**

**There is NO parking at individual campsites. All equipment must be unloaded & vehicles removed to the parking lot as soon as possible.** Vehicles must be backed in to parking spots to insure rapid evacuation should it become necessary. Camp roads must be kept clear at all times. **Help keep the illusion of wilderness by parking in designated areas only.**

## **TRADING POST**

Camp R-C has a full-service Trading Post with clothing, souvenirs, camp essentials, & snacks.

## **STAR GAZING**

On DAY 2, star gazing will be an amazing experience for young & old in the field by the flag poles. Bring your camp chairs, pillow, & blankets. Snacks will be available for sale at the Trading Post.

## **FREE TIME**

There are numerous opportunities for Scouts to explore camp. They can visit the various areas around camp. Scouts may choose a mini workshop such as knot tying & whittling chip certification or visit the Trading Post or simply have fun.

## **HORSEBACK RIDING**

The Scouts will have an opportunity to take a horseback ride as scheduled. Even though these rides are primarily for youth, adults may take a trail ride with them as space & time permit & are subject to weight restrictions.

- \* All riders must be at the stables 15 minutes prior to their scheduled riding time.
- \* Riders that do not arrive at their designated time may not be able to reschedule.
- \* Rides may be canceled or rescheduled due to weather or other circumstances related to health & safety.
- \* Helmets will be provided & required for all riders.
- \* Riders are NOT allowed to wear traded type boots or sandals due to difficulty getting in & out of the stirrups. Tennis shoes or similar shoes are preferred.
- \* Riders MUST wear long pants.
- \* The horses are chosen for size & temperament to suit the rider.
- \* No one over 220 pounds will be allowed to ride.

## **SHOOTING SPORTS**

This program area is a structured event & will appear on your program schedule.

- \* DO NOT BRING any personal archery equipment to camp!
- \* DO NOT BRING any personal firearms of ANY type or caliber to camp! This includes airsoft, BB, paintball or other “projectile” devices.
- \* DO NOT BRING any ammunition to camp!

BSA National Requirements & insurance regulations stipulate strict guidelines for use of the range. Your cooperation is appreciated!

## **CAMPFIRE CEREMONY**

On the evening of DAY 1, there will be a camp-wide campfire, held at the camp fire ring & presented by the Camp R-C staff. Bring your camp chairs, pillows, blankets & sense of humor. Campers will present the entertainment on DAY 3. Please see the Program Director, Miss Becky, to sign up for skits, run-ons, jokes & stories for the campfire by lunchtime on DAY 2.

## **UNIFORMS**

Field Uniforms (aka Class A) should be worn:

- ⇒ During nightly flag ceremonies
- ⇒ During any worship services
- ⇒ During dinner

All other times, pack activity shirts or other BSA shirts should be worn.

## **HEALTH & SAFETY**

The safety of each participant is our highest concern.

## **EMERGENCIES**

In the event of an emergency occurring in camp, the Camp Director must be notified immediately. If the Camp Director is not available, the Program Director, Miss Becky, or Camp Ranger should be notified. If the emergency is of a medical nature, contact the Health Lodge immediately.

## **INSURANCE**

Each registered youth or adult member of BSA is automatically covered under the BSA insurance. Tour Permits are not required for attending camp as it is Council-led. Any activities considered dangerous outside of camp may require tour permits as recommended by the Guide to safe Scouting.

## **SLEEPING ARRANGEMENTS**

When assigning sleeping arrangements, either two Scouts share a tent or two adults share a tent, or a Scout & parent/guardian from the same family share a tent. Under no circumstances can a Scout sleep in the same tent with an adult unless that person is their own parent or guardian.

## **HEALTH LODGE**

R-C Cub Family Adventure Camp will provide a trained medical staff onsite. These personnel will be on hand for any first responder issues as well as basic first aid. Any prescribed medications (insulin, ADHD medications, inhalers, etc.) regularly taken by participants **MUST** be brought to camp as only basic pain relievers & antibiotic ointments will be on hand at the Health Lodge. Any emergency prescribed medications (i.e. Epipens, rescue inhalers) need to be brought by the attendee. Most importantly, if you or any of your family attending camp become sick when it is time to come to camp—please stay home & make sure that they get well. Refunds, in that case, will be handled on a case-by-case basis.

## **MEDICAL FORMS**

All participants regardless of age are required to submit the official BSA medical form—Parts A & B—the Health Lodge upon arrival. These will be returned at the conclusion of camp when you check out.

## **RESPONSIBILITY**

Every effort will be made to insure a safe environment for all participants, but parents/guardians/leaders are ultimately responsible for the health & well-being of all youth in their care.

## **BUDDY SYSTEM**

Camp is more fun when shared with a friend. Scouts & youth should be with a “buddy” or adult whenever walking around camp. The buddy system is to be used for all land & water activities in camp.

## **PROPER FOOTWEAR**

Open-toed shoes are not permitted in camp Proper footwear is required at all times.

## **CHILD ABUSE**

Scout Leaders are expected to be familiar with BSA Youth Protection Guidelines. Report any suspected child abuse immediately to the CAMP DIRECTOR. The Camp Director will contact the appropriate Council Staff & local law enforcement for investigation.

## **CORRECTIVE DISCIPLINE**

As an official Scouting function, all participants are expected to do their best to follow the Scout Oath & Law at all times. Parents/Guardians are expected to maintain discipline with their Scouts. The camp staff is there to conduct the program & to assist you when & where they can, while focusing on delivering a quality program for all campers. BSA policy dictates that physical methods of disciplining are unacceptable. Spanking, slapping, or otherwise disciplining with physical methods will not be allowed while in camp. Non-physical methods of discipline such as time-outs or removal from the situation are allowed. Failure to follow these policies may result in law enforcement being contacted & possible removal from camp.

## **ANIMALS IN CAMP**

Pets are not allowed in camp. Please leave your pets at home. Please remind parents & visitors to camp that pets are not allowed at any time. Service animals are permitted, but be aware that this is a wilderness area & the issues this environment can cause with wild animals.

## **WILD ANIMALS**

R-C Scout Camp sits inside thousands of acres of National Forest, so wild animals can be expected. We have animals ranging from mice to squirrels & even skunks, raccoons, & other smaller animals all the way up to bears, elk, & possibly mountain lions. Now, no wild animal in it's right mind will choose to interact with noisy Scouts, but those are the animals we are worried about. Please make sure that campers DO NOT approach animals, feed them, touch them, or bother them. This is their home & we are just visitors to it. Respect the wildlife around us. Feeding animals, even accidentally, teaches them to rely on humans for food, so during times of limited events & campers, they may starve because they do not know how to forage on their own. If you have an encounter with a wild animal that appears dangerous, you need to report the incident to a staff member as soon as possible.

## **SMOKING**



Smoking is allowed solely in designated areas at R-C Scout Camp. The parking lot, in your car with the windows rolled up, or behind the Dining Hall are designated smoking areas. Please DO NOT smoke in front of youth participants or staff.

### **RELIGIOUS SERVICES**

We plan to have a non-denominational “Scout’s Own” religious service on Sunday mornings. There will be more information about this during your session, if applicable. If you & your family have a religious need, please let the Program Director, Miss Becky, know as soon as possible—such as Catholic, LDS, etc.—we will do our best to meet your needs.

### **PERSONAL CLEANLINESS**

Being clean of body & mind are part of the Scout Law & part of Scout training. Be sure that your Scouts wash up each morning & evening prior to going to bed. Be sure that they change their clothing regularly & wash their hands before coming to each meal.

### **BEHAVIOR / CODE OF CONDUCT**

It is important that your Scouts remember they are members of the Boy Scouts of America. As Scouts, now is the time to teach them proper outdoor manners & to learn to live by the “Outdoor Code”. Please don’t allow Scouts to cut down live trees and/or plants or allow them to destroy nests or other wildlife that lives at R-C Scout Camp. This is also the time to reinforce the Scout Oath & Law. We recognize that all campers, both youth & adults, should “live” the Oath & be Trustworthy, we also know that this is not always the case. Also, teach them that when traveling around camp, they should pick up any garbage or trash along the way & dispose of it properly. The general rule of Scout camping on any level is that “You leave it cleaner than you found it”. Teach you Scouts that “crossing” or “cutting” through anyone’s campsite to get from one point to another is NOT allowed. They should always go around the site Also, there is to be NO “crossing” or “cutting” through any program areas by Scouts, campers or adults. This can cause a very unsafe condition & will not be allowed.

## WHAT TO BRING:

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### Wearables!

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- Field Uniform—Scout shirt, pants/shorts, belt, socks & footwear
  - Loose fitting long sleeve shirt for layering under uniform or activity shirt
  - Long pants—for hiking & horseback riding
  - Underwear & socks
  - Duffel to pack & store personal gear
  - HAWAIIAN SHIRT—A MUST HAVE!
  - Activity shirts or other BSA shirts with appropriate pants or shorts
  - Hiking boots, tennis shoes & shower shoes, as needed
  - Hat with brim to keep the sun off
  - Pajamas
  - Jacket / Poncho for rain or chilly nights
  - Sunglasses, if needed
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### Personal Gear!

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- Tent—for Scout/Family. Camp does NOT supply tents. Please plan appropriately.
  - Sleeping bad with air mattress, pad or cot
  - Camp Pillow
  - Camp Chair (one per camper)
  - Water Bottle / Canteen
  - Whistle
  - Small First Aid Kit—Band-Aids, blister pads, etc.
  - Small Cooler
  - Camera
  - Rope
  - Super Soaker / Water Gun
  - Hygiene kit—toothbrush, toothpaste, comb, soap, shower supplies)
  - Towel & Washcloth
  - Day Pack
  - Pocketknife (with Whittling Chip)
  - Flashlight / Headlamp with extra batteries
  - Compass
  - Sunblock
  - Insect Repellent
  - Chapstick
  - Pens / Pencils / Notebook
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### What NOT to Bring to Camp!

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- Alcoholic beverages or drugs
  - Fireworks
  - Electronic Games
  - Firearms, ammunition, bows or arrows
  - Sheath Knives
  - Camouflage clothing—makes you hard to find!
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