

The Great Varsity Mayan Race

February 3 & 4, 2017





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Who Can Attend?

The Great Varsity Mayan Run is for Varsity Scouts ages 14 & 15

How to Register?

- To register, on-line at grandcanyonbsa.org or email seanwtate@aol.com with the following:
 - · Coach's Name
 - Email
 - Mobile Number
 - Stake Name
 - Ward Name
 - Unit Number
 - Number of Squads Registering (3 Varsity Scouts Per Squad)
 - Shirt Sizes if registering prior to January 5th.

How Much and How to Pay?

- The cost to attend The Great Varsity Mayan Race is \$15.00 per Varsity Scout and \$5.00 per Adult Leader.
 - The ability to pay online will be made available after December 5th, 2016.
 - Payment is due by January 5th, 2017. After January 5th,2017, a late fee of \$20.00 per unit will be assessed.
 - If payment by check, please make the check payable to:
 - Grand Canyon Council BSAX

Leadership Requirements:

 Two-Deep Leadership, two registered adult leaders, or one adult and a parent of a participating Scout, one of whom must be at least 21 years of age of older, are required for all trips and outings. There should be a minimum of one adult for every five youth in attendance (always with a minimum of two, of course).

Paperwork Requirements:

Physical Forms:

All BSA guidelines and forms will be strictly adhered to! This is a High Adventure activity and all
coaches are required to have "evidence of fitness assured by a complete health history from
physician and parent, or legal guardian" for every Varsity Scout. Please use the Medical Record
Form A and B for all Varsity Scouts. Also as a reminder, this form is good for one year only. The
Team Captain will present completed forms (or copies of one) for each Varsity Scout at check-in
that will be still valid as of The Great Varsity Mayan Race.

Tour Plans:

A tour plan is required. Bring the completed tour plan with you to the event.

Medical Consent Information:

• Each participating Varsity Scout must have a completed Medical Consent Form even if the parent is in attendance. These forms ensure that prompt medical attention may be given in case of need. These forms, along with the others required, will be presented at check-in by the Team Captain.

Preparing your Team:

- There are several things you can do as a team to prepare for this great event. Those teams
 that come prepared tend to have the greatest success and the most fun.
- Team Leader Training
 - This will allow your Team Captain and other team leaders to be ready to take full responsibility of leadership during the race. This is the key to each team's success.
- Make Regalia
 - Feel free to study the Mayan and come dressed in Mayan regalia.
- Preparing for each event:
 - Please refer to each event's detail page.

Vehicle Preparation:

• Transportation for Varsity outings is very important. Being safe is of utmost importance. Please make sure there is adequate space for all passengers in the vehicles you will use for transportation to and from this event.

Personal/Team Camping Gear:

- During February the weather can get rather chilly in the evening through the early morning. sometimes it will be close to freezing. Please come prepared with warm clothes that can be removed in layers as the day warms up.
- Please bring your own firewood. You will want a fire.

Camp Site Assignment:

 Campsites will be assigned and filled in the order that teams arrive. our may or may not be camping next to another ward in your stake.

Parking & Driving:

 Parking will only be allowed in designated areas. Use of vehicles will only be allowed in designated areas. Please do not park or drive off road. We do not want a repeat of 2013. Please do not let this happen this year.

Camp Location:

 Grapevine Group Site Camp at Roosevelt Lake. Take us 60 east to AZ-188 North then to Grapevine Group Site.

Check-In:

- Registration check in will begin at 12:00pm on Friday under the main ramada and will go until 6:00pm. If you arrive after 6:00pm, please look for someone from the district that looks familiar or your Stake's Unit Commissioner to give you further instructions.
- If you have pre-registered (meaning registered and paid) and there are no adjustments to ve made, check in will consist of showing all medical and physical forms and receiving your assigned campsite.
- Should you need to make adjustments such as adding Varsity Scouts or Adult Leaders, you will
 require just a few more minutes to make payment.

Meals:

Breakfast will be provided for all in attendance Saturday morning. No other meals will be provided.

Latrines:

· Restrooms will be available

Garbage:

 Trash will be disposed of in the provided receptacles, or as agreed to by BSA and the Forest Service.

Fires:

• All campfires will be built in established fire rings or grills. If fire restrictions are in effect, these restrictions will be observed by all participants.

Water:

Grapevine Group Sites have drinking water available.

Friday Evening Devotional

This is an opportunity for each unit or stake to plan their own fireside devotional.

Awards Ceremony:

• The awards ceremony will take place Saturday after all events are completed. Teams with the best times/scores will win awards and/or prizes for each event. Overall awards and/or prizes will be given to the top team(s) as well. Please be in attendance for the ceremony to receive your awards.

Campsite Clean-up

- Each unit needs to completely police their camping area before leaving. Clean up all trash including all old litter, replace ground cover, etc. Leave your campsites as undisturbed as possible.
- We are Varsity Scouts and must practice "Leave No Trace" camping. The Team Captains and Adult Leaders are responsible for seeing these rules are followed. The designated clean-up time is after the awards ceremony. Your Unit Commissioner will check your campsite prior to your unit leaving or assign someone to inspect it before you leave. Please leave campsites looking better than we found them.

Check-Out:

• When a team is ready for site inspection they should contact their Unit Commissioner or Campsite Director/Assistant Unit Commissioner and have them check the site for the team.

Superstition District Varsity Mayan Run Roosevelt Lake-Grapevine Camp Ground Feb 3-4, 2017

SOAPBOX

RULES AND REGULATIONS

1. Gotta Go!!!

Each Soapbox car must be Varsity Scout powered and be an original soapbox (ie. A vehicle made by the boys). No motors or engines. There is no limitation on size, weight, materials or designs. Teams of 3 people: 2 to push, 1 person needs to be the driver. Car must have at least 3 wheels.

2. Gotta Turn!!!

Steering required. The course will consist of approx. 1/4 mile loop (mostly flat) on the paved road. We'll take the fastest time of your first 2 attempts. Additional races after the first 2 can be done, but won't be recorded for the judging.

3. Gotta Stop!!!

Soapbox car must have brakes that work!

4. Gotta Wear a Helmet!!!

Helmets are a must! Cars will not be allowed on the track unless the driver is wearing a helmet. Elbow/knee pads and gloves are also strongly encouraged (as we learned from last time)!

Photos of Past Soapbox Cars:















Superstition District

-Great Varsity Mayan Race -

Mountain Bike Challenge



Date: February 7th, 2015

Location: Roosevelt Lake-Grapevine Camp Ground

Course:

The course will be 4 miles long, consisting of two 2-mile loops. Scouts are generally able to complete the course in 15-20 minutes. The course will be marked with orange surveyor's tape and signage will help to direct the scouts along the designated route. Teams will be scored and ranked according to their lap completion times and overall course completion time. (See course map below)

Safety Guidelines:

- All cyclists must wear a properly sized and fitted helmet and appropriate clothing.
- Cyclists must watch out for hazards.
- Cyclists must follow safety rules. They must never ride in an unsafe manner.
- Cyclists must use caution on trails, turns, and with other riders.
- Bikes must be appropriately sized and adjusted for the rider.
- Bikes must be properly maintained.
- Ride only one to a bike and with the traffic flow
- All participants should conscientiously and carefully follow all directions from the adult leaders.
- All participants must be physically ready and able to ride the distance of the course.

Bike and Equipment Recommendations:

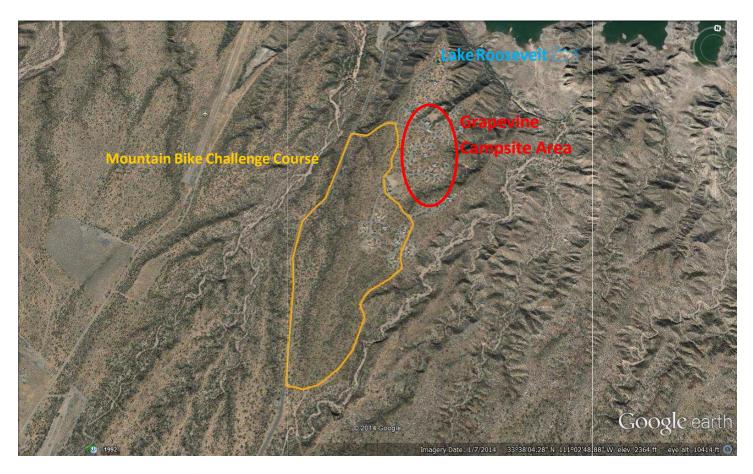
- The bike must be in good mechanical condition and must fit the rider. A single speed bike is usually not suitable. Nor are stunt bikes, BMX bikes or bikes with banana seats. Mountain bikes are preferred.
- Participants are encouraged to keep your bike clean and well maintained especially the brakes & chain.
- Participants should wear gloves; bring replacement tubes and/or a kit to repair any flat tires, and a small first aid kit.
- A camelback and/or water bottles are required to ensure proper hydration.

The Scout:

- Must be alert and well-balanced, able to ride on paved road, trail, and dirt terrain, and must be determined to win!
- Bicycling Merit Badge instruction and assistance will also be provided to those interested!
- For scouts who are unable to participate, or who have special needs, please contact: Dan Ethington (480 310-7309) or Darren Scott (480 986-2604)

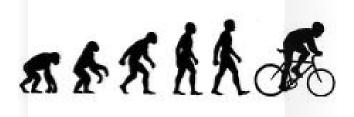
Course Map:

Roosevelt Lake Grapevine Group Campsite: This 2 mile loop will be completed twice, resulting in a 4-mile course. Scouts will be assigned to heats and will compete with other scouts in a staggered fashion









Cardboard Boat Regatta Lake Roosevelt at Grapevine Campsite



Materials (Only the Following Materials Are Allowed):

Cardboard, latex paint, duct tape, packing tape, rope or string. No glues or adhesives!

Cardboard tubes are permitted, but cannot use wood or plastic to cap the ends.

No wood, plastic or metal is allowed to be part of the boats. The oars or paddles can contain or be premade of metal, wood, or plastic.

Rules

- 1. Only the items listed above may be used to build boats. Cardboard tubes are permitted, but cannot have wood used to cap the ends. No pre-treated or waxed cardboard is permitted.
- 2. Design is builder's choice. Make your boat look like a race car, flying saucer, dragon, etc. Let your "imagination" reign supreme!!
- 3. You must provide your own oar and the paddle may only be used to propel the boat. Oars may be made of any material. Rafts or flat boats which use legs for propulsion are not allowed.
- 4. Each participant must wear a PFD (Personal Floatation Device-each Team must bring their own PFDs) at all times when in or on the water; otherwise the team will be disqualified.
- 5. Each boat must carry at least two team members.
- 6. All boats must be built ahead of time and pass inspection prior to racing.

- 7. Team members in the boat must not be enclosed above the shoulders. Team members must be visible at all times while the boat is in the water.
- 8. Team members who start the race must finish the race without leaving the interior of the boat. If a team member exits the boat the team will be disqualified.
- 9. When a boat is finished with the race, the team must remove the boat and any leftover cardboard debris from the water area and dispose of it at the designated trash area.
- 10. Teams are not allowed to sabotage anyone else's boat. Any "roughhousing" in the water will lead to disqualification.
- 11. All participants must be wearing a bathing suit and shorts (no denim)
- 12. Team members must supply their own towels.
- 13. Judging will be based on completing the race and the time.
- 14. All participants must have passed a yearly BSA swim test and be listed as "swimmers"
- 15. Coaches need to pass the on line BSA Safe Swim Defense and Safety Afloat

Some Suggestions

- 1. Bring a change of clothes, you will get WET!
- 2. And most importantly, have FUN!!!!
- 3. Google Cardboard Boat Regatta Designs for ideas and tips

Awards

- 1. Speed Boat Award for the team who completes the course in the fastest amount of time.
- 2. Titanic Award for the most spectacular sinking.
- 3. Design Star Award for the best design and theme (including boat & crew).

