

Klondike Derby 2026 Overview

1. **Klondike Derby Purpose** The Order of the Arrow (OA) organizes and conducts the Klondike Derby in Okinawa. The purpose of the Klondike Derby is to challenge patrols to overcome a series of obstacles using Scout skills, teamwork, and ingenuity—while having fun.

Scout leaders are asked not to assist or coach patrols during events. All event stations are staffed by volunteers, primarily OA members, with additional support as needed.

2. **Volunteers** Each unit is requested to provide one to two OA volunteers to help staff event stations during the Klondike Derby.

Scoring is designed to be simple and objective (e.g., time-based or count-based). However, a few events include elements of subjective scoring. To ensure fairness and consistency, volunteers are asked to remain at their assigned stations throughout the event.

3. **Klondike Derby Events** Detailed descriptions of each event are provided later in this guide. In summary, patrols will rotate through a series of event stations, completing challenges at each one.

4. Patrol Routes

- Each patrol will be assigned a starting event station.
- Patrols must report to their starting station at the beginning of the derby.
- Each event station lasts 30 minutes.
- At the end of each event, patrols have 10 minutes to move to the next station.

Patrols will remain at each station for the full 30-minute period. Event staff will begin events on time and release patrols promptly for movement to the next station. Patrols are responsible for arriving at their next station within the 10-minute transition window and preparing for the next challenge.

5. **Meals** Units are responsible for providing their own meals. We recommend either:

- A quick lunch that can be prepared, eaten, and cleaned up within one hour, or
- A pre-prepared lunch.

Please ensure patrols arrive at their afternoon events on time.

In addition we will have a cooking competition for Saturday Dinner.

6. **Cooking Competition** Units should prepare for a Cooking Competition on Saturday evening. Each unit must provide three portions (one for each judge). Entries will be evaluated based on:
 - Taste
 - Nutrition
 - Originality
7. **Scouting America Requirements**
 - Youth participants must be registered Scouts or Venturers unless specifically approved by the council.
 - Each unit must have appropriate adult leadership, including a minimum of two registered adults with current Youth Protection or Safeguarding Youth Training (SYT).
8. **Rules**
 - Patrol size: 5–10 Scouts (recommended size: 6–8)
 - Each Scout must carry appropriate rain gear and water
 - OA youth and adult staff serve as event staff and judges
 - Adult leaders and OA staff may not participate with patrols
 - The Scout Oath and Scout Law will be observed at all times

Klondike Derby Schedule

(Saturday Schedule Subject to Change and will be finalized at Camp)

Date	Time	Event
27 Feb 2026	1700	Campground open (registration & camp set-up)
(Friday)	2000	Staff/Unit Leader Meeting
	2200	Taps/lights out
28 Feb 2026	0700	Reveille/breakfast/Staff meeting
(Saturday)	0815	Opening Assembly
	0840-0850	Patrols move to station #1
	0850-0920	Event station #1
	0950-1000	Patrols move to station #2
	1000-1030	Event station #2
	1030-1040	Patrols move to station #3
	1040-1110	Event station #3
	1110-1120	Patrols move to station #4
	1120-1150	Event station #4
	1150-1200	Patrols move to station #5
	1200-1230	Event station #5
	1230-1330	Lunch
	1330-1340	Patrols move to station #6
	1340-1410	Station #6
	1410-1420	Patrols move to station #7
	1420-1450	Station #7

	1450-1500	Patrols move to station #8
	1500-1530	Station #8
	1530-1540	Patrols move to station #9
	1540-1610	Station #9
	1730	Dinner/Cooking Competition
	1830	OA staff meeting & campfire preparation
	1930	Campfire w/Competition Results, OA call-out ceremony
	2100	Meeting (Location to be Announced at Campfire)
	2200	Taps/lights out
1 Mar 2026	0630	Reveille/Breakfast
(Sunday)	0800	Closing Assembly
	0830	Klondike Derby ends (units complete pack-up and depart)

Klondike Derby Patrol Checklist:

You must have all items listed below for each patrol

- First-aid Kit (note that patrols will be asked to use items from the kit for certain stations)
- Pocket Knife
- One rope that is at least 20 feet in length
- 15 smaller ropes approximately 2-3 feet in length each
- 1 tarp (enough that the patrol can use for cover)
- Sun Protection
- Compass (We recommend having one for each scout if possible but they can share one if necessary)
- Fire starting kit
- Working wristwatch
- 1 Notebook and writing utensil
- Troop Neckerchief or large handkerchief (if the troop doesn't have one) (1 per Scout)
- Patrol flag or banner
- Photo-taking device (cell phone or camera)
- Scout Spirit

Individual Scout Equipment

(each scout must have all during daytime events)

- Closed-toed shoes
- BSA Scout Uniforms
 - Field Uniform (Class A's) for opening and closing ceremonies and campfire
 - Activity Uniforms (Class B's) for daytime events
 - OA sash for members of OA
- Reusable water bottle

Stations (Subject to Change):

- Lashing
- Fire Making
- First Aid
- Ax Throwing
- Knots
- Orienteering
- Emergency Shelter Building
- Wood Carving/Soap Carving
- Weaving Snakes/Obstacles
- Great Okinawa Mountain Game