



# BLACK EAGLE LODGE ORDER OF THE ARROW



## Fall Fellowship 2025 Event Guide

Day	Start	Elangomat		Ceremonies	Service	Leadership		Youth Cook Team		
	Time									
Friday	17:00	Arrivals/Registration								
	18:00									
	19:00					Staff Leadership Meeting				
	20:00	Opening								
	20:30	Elangomat Training		Ceremonies Practice	Service Training		Run Training			
	21:00	Ordeal Prep								
	21:30	Pre-Ordeal		Pre-Ordeal						
	22:00	Bed Down Candidates				All Staff Meeting		Cracker Barrel		
	23:00	Lights Out								
Saturday	6:00	Wake up, Breakfast							Prepare Breakfast	
	7:00	Begin Work		Lodge Breakfast						
	8:00			Practice		Work		Assemble Service Crews & Start Work		Prepare Lunch
	9:00							Key 3 Meeting		
	10:00									
	11:00									
	12:00	Ordeal Lunch		Lunch						
	13:00	Work		Practice		Brotherhood Walks		Work		Prepare Feast
	14:00									
	15:00			Ceremony Prep		Work				
	16:00									
	17:00	Ordeal Ceremony								
	18:00	Feast								
	19:00	Lodge and Arrowman Orientation - Lodge Elections								
	20:00	Fellowship and Games								
	21:30			Brotherhood Ceremony						
	23:00	Lights Out								
Sunday	6:00								Prepare Breakfast	
	7:00	Breakfast								
	8:00	Scouts Own								
	8:30	Clean up								
	10:00	Chapter and Closing Words								
	11:00									
	12:30	All Departed								

1. Ceremonies Locations are weather dependent and therefore not given above
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Friday:

- Arrivals and Registration (17:00 - 22:00) – Dining Hall

As attendees arrive, they register in the main building and receive a printed copy of the Event Guide

- Staff Leadership Meeting (19:00 – 20:00) – Registration

Lodge Leadership meet to discuss the rundown of the weekend and coordinate evening events.

- Gathering (20:00-20:30) – Brownsea

All Attendees are called together to go over the Rundown for the Weekend and make any Announcements. Attendees are sorted into eight groups:

1. Ordeal Candidates
2. Elangomats
3. Brotherhood Candidates
4. Niemats
5. Ceremonies Circle
6. Service Circle
7. Cook Team
8. Youth Leadership

Program for Attendees will depend on the group they volunteer for.

- Program Training (20:30 – 21:00) – Dining Hall

Ordeal Candidates are directed to the Bonfire Site, youth members are directed to the Mess Hall, at the Mess Hall they can get food while being trained according to their Program Choice.

1. Ordeal Candidates are led to the Bonfire Site
2. Elangomats will split into their respective functions (Ordeal Master, Head Elangomat, Elangomats, Messengers/spell Elangomats), go over the schedule and then receive training.
3. Brotherhood Candidates will fold in with the Service Program
4. Niemats will go over the schedule, and receive training.
5. Ceremonies will split into the respective roles as well as ring support, go over the schedule and then move to the Med Hut to practice the pre-ordeal ceremony.
6. Youth in the Service Program will go over the Schedule and To-Do list for the weekend.
7. Cook Team discuss their plans for the weekend
8. Youth Leadership run the individual Trainings

- Ordeal Preparation (20:00 – 21:00) – Brownsea

Elangomats meet up with the Ordeal Candidates at the Bonfire Site, take them back to Brownsea, split them into Clans, acquaint them with their respective Elangomats and generally prepare for the Ordeal.

- Ceremonies Practice (20:00 – 21:30) – Med Hut

Ceremonies Teams practice the Pre-Ordeal Ceremony and move over to the Ordeal Ceremony Site (to set up)

- Pre-Ordeal Ceremony (21:30 – 22:00)

The chosen Ceremonies Team performs the Pre-Ordeal Ceremony for the Candidates, who are then shown sleeping areas in the Northwestern Fields.

- Leadership Meeting (19:00 – 20:00) – Dining Hall

All Staff meet to discuss the rundown of the weekend and coordinate evening events.

- Lights Out (23:00): Arrowmen are expected to be quiet, keep lights off and go to sleep soon.

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Saturday:

- Breakfast Preparation (6:00 – 7:00) – Dining Hall

The Cook Team prepares Lodge Breakfast.

- Ordeal Wake-Up (6:00 – 7:00) – Northwestern Fields

Elangomats pick up the Ordeal Breakfasts from the Mess Hall and wake up the Ordeal Candidates. Ordeal candidates pack up their gear and eat.

- Ordeal Service Begins (7:00 – 12:00) – Misc.

Ordeal Candidates start working until Lunch. Spell Elangomats cover for Elangomats so they can eat Breakfast.

- Lodge Breakfast (7:00 – 8:00) – Dining Hall

The Lodge eats Breakfast.

- Service Crews Form (8:00 – 8:30) – Dining Hall

Niemats and Service Members form Clans.

- Service Crews Begin Work (8:30 – 12:00) – Misc.

Service Crews start working alongside Ordeal Candidates.

- Ceremonies Teams Practice (8:00 – 12:00) – Med Hut

Ceremonies Teams practice the Brotherhood and Ordeal Ceremonies in secluded areas.

- Cook Teams Prepare Lunch (8:00 – 12:00) – Dining Hall

Lunch for Ordeal Candidates and Lodge Members is prepared.

- Ordeal and Lodge Lunch (12:00 – 13:00) – Dining Hall / Misc.

Lunch for Ordeal Candidates is distributed by Elangomats, Lunch for Lodge Members is served in the Mess Hall, along with Announcements.

- Ordeal Service Continues (13:00 – 16:00) – Misc.

Ordeal Crews keep working until 16:00, as of that point Ordeal Candidates are released from their vow of silence.

- Service Crews Continue Work (13:00 – 16:00) – Misc.
- Ceremonies Teams Practice (13:00 – 16:00) – Med Hut
- Cook Teams Prepare Feast (13:00 – 16:00) – Dining Hall
- Niemats Start Brotherhood Walks (13:00 – 16:00) – Brownsea

After Lunch Niemats and Brotherhood Candidates split from the Service Crews and start performing Brotherhood walks.

- Ceremonies Preparation (16:00 – 17:00)

Ceremonies Teams prepare the Ceremonies Rings.

- Ordeal Ceremony (17:00 – 18:00)
- Lodge Feast (18:00 – 19:00) – Dining Hall
- Lodge and Arrowman Orientation - Lodge Elections (19:00 – 20:00) – Brownsea
  1. VCI and Elangomats explain the workings of the Lodge to new Arrowmen
  2. Announcement of Lodge Elections \ Hybrid Event
- Fellowship and Games (20:00 – 22:00) – Brownsea
- Brotherhood Ceremony (21:30 – 22:00)

. Lights Out (23:00)

Sunday:

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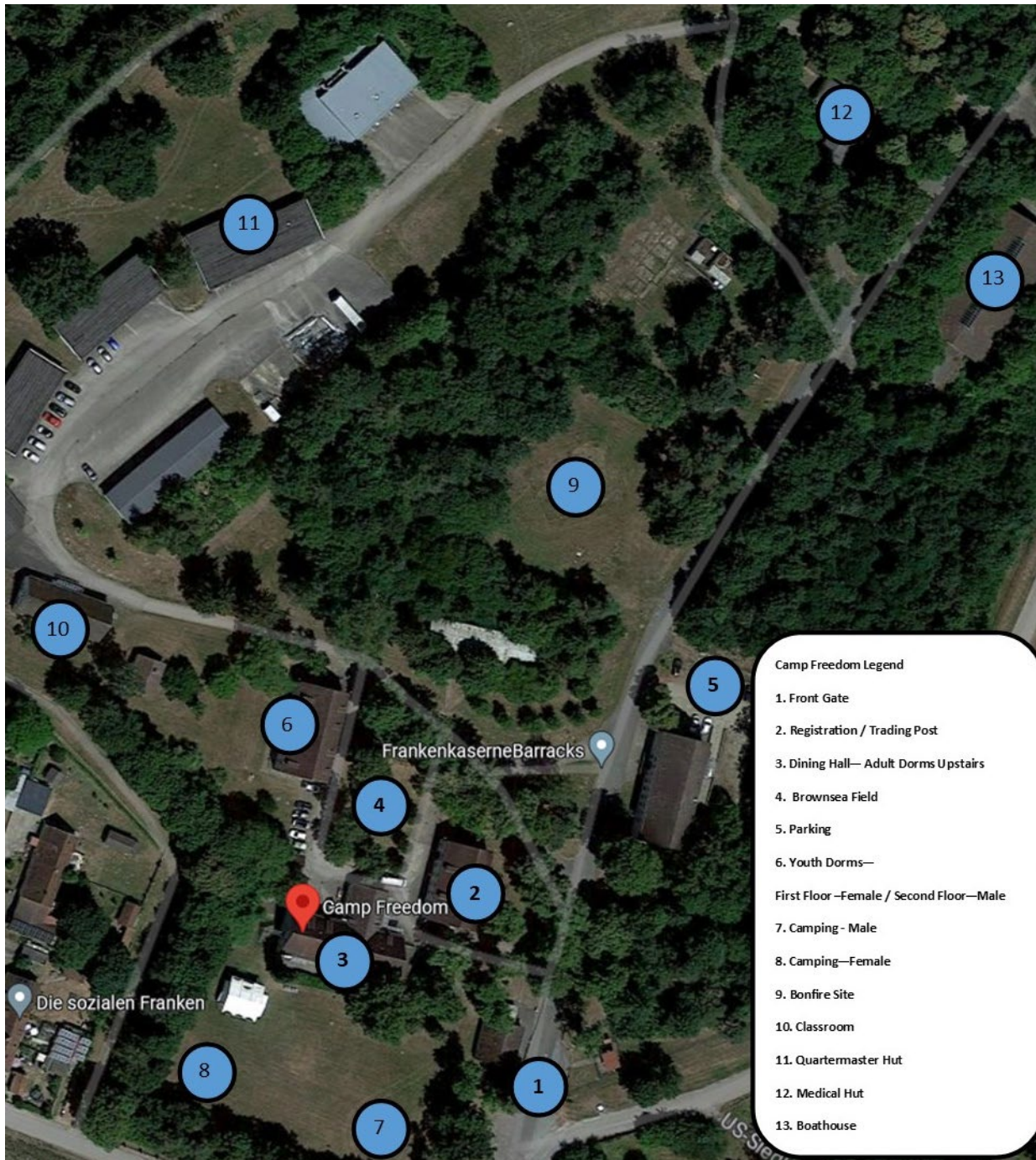
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- Cook Teams Prepare Breakfast (6:00 – 7:00) – Dining Hall
- Lodge Breakfast (7:00 – 8:00) – Dining Hall
- Scouts Own (8:00 – 8:30) – Dining Hall
- Camp Clean Up (8:30 – 10:00) – Brownsea / Misc.

All Attendees meet up to split into cleaning crews and take care of camp, while leadership inspects finished areas.

- Lodge\Chapter Meetup and Closing Words (10:00 – 11:00) – Brownsea



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