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Dav	Start	Elangomat	Ceremonies	Service	Leadership	Youth Cook Team	
Day	Time						
Friday	16:00	Arrivals/Registration					
	17:00						
	18:00						
	10.00				Leadership		
	19:00				Meeting		
	20:00	Opening Elangomat Ceremonies Service					
	21:00	Elangomat Training	Training	Training	Run Training		
	21.00		Ceremonies	manning			
	22:00	Ordeal Prep	Practice				
	22:30	Pre-Ordeal	Pre-Ordeal				
	23:00	Lights Out					
		Wake up,				Dropara Broakfast	
Saturday	6:00	Breakfast				Prepare Breakfast	
	7:00			Lodge Breakfast			
	8:00	Begin Work	Practice	Work	Assemble	Prepare Lunch	
					Service Crews		
	9:00				& Start Work Key 3		
	10:00						
	11:00						
	12:00	Ordeal Lunch	Lunch				
	13:00	00 00 Work	Practice	Work	Work	Prepare Feast	
	14:00						
	15:00						
			Ceremony				
	16:00		Prep				
	17:00	Ordeal Ceremony					
	18:00	Feast					
	19:00	Lodge and Arrowmen Orientation					
	20:00	Fellowship and Games					
	21:30		Brotherhood				
	23:00	Lights Out	Ceremony				
	25:00	Lights Out					
Sunday	6:00						
Sunday		Proplefact				Droparo Brookfast	
	7:00	Breakfast				Prepare Breakfast	
	8:00	Scouts Own					
	9:00	Clean up					
	10:00	Chapter and Closing Words					
	12:00						
		All Departed					
	12:30			All De	parted		

Spring Fellowship 2023 Event Guide

Friday:

• Arrivals and Registration (16:00 - 12:00) – Dining Hall

As attendees arrive, they register in the main building and receive a printed copy of the Event Guide

- Leadership Meeting (19:00 20:00) Dining Hall
 - 1. Ceremonies Locations are weather dependent and therefore not given above
 - 2. Service at this event will be directed towards setting up summer camp, campsite beautification, and cleaning out the QM hut, in that order.





All Lodge Leadership meet to discuss the rundown of the weekend.

• <u>Gathering (20:00-21:00) – Brownsea</u>

All Attendees are called together to go over the Rundown for the Weekend and make any Announcements.

Attendees are sorted into eight groups:

- 1. Ordeal Candidates
- 2. Elangomats
- 3. Brotherhood Candidates
- 4. Niemats
- 5. Ceremonies Circle
- 6. Service Circle
- 7. Cook Team
- 8. Youth Leadership

Program for Attendees will depend on the group they volunteer for.

• Program Training (21:00 – 21:30) – Dining Hall

Ordeal Candidates are directed to the Bonfire Site, youth members are directed to the Mess Hall, at the Mess Hall they can get food while being trained according to their Program Choice.

- 1. Ordeal Candidates are led to the Bonfire Site
- 2. Elangomats will split into their respective functions (Ordeal Master, Head Elangomat, Elangomats, Messengers/spell Elangomats), go over the schedule and then receive training.
- 3. Brotherhood Candidates will fold in with the Service Program
- 4. Niemats will go over the schedule, and receive training.
- 5. Ceremonies will split into the respective roles as well as ring support, go over the schedule and then move to the Med Hut to practice the pre-ordeal ceremony.
- 6. Youth in the Service Program will go over the Schedule and To-Do list for the weekend.
- 7. Cook Team discuss their plans for the weekend
- 8. Youth Leadership run the individual Trainings
- Ordeal Preparation (20:00 21:00) Brownsea

Elangomats meet up with the Ordeal Candidates at the Bonfire Site, take them back to Brownsea, split them into Clans, acquaint them with their respective Elangomats and generally prepare for the Ordeal.

• Ceremonies Practice (20:00 – 21:00) – Med Hut

Ceremonies Teams practice the Pre-Ordeal Ceremony and move over to the Ordeal Ceremony Site (to set up)

• <u>Pre-Ordeal Ceremony (21:00 – 22:00)</u>

The chosen Ceremonies Team performs the Pre-Ordeal Ceremony for the Candidates, who are then shown sleeping areas in the Northwestern Fields.

• Lights Out (23:00): Arrowmen are expected to be quiet, keep lights off and go to sleep soon.

Saturday:

• Breakfast Preparation (6:00 – 7:00) – Dining Hall

The Cook Team prepares Lodge Breakfast.

• Ordeal Wake-Up (6:00 – 7:00) – Northwestern Fields

- Elangomats pick up the Ordeal Breakfasts from the Mess Hall and wake up the Ordeal Candidates. Ordeal candidates pack up their gear and eat.
 - Ordeal Service Begins (7:00 12:00) Misc.
 - 1. Ceremonies Locations are weather dependent and therefore not given above
 - 2. Service at this event will be directed towards setting up summer camp, campsite beautification, and cleaning out the QM hut, in that order.





Ordeal Candidates start working until Lunch. Spell Elangomats cover for Elangomats so they can eat Breakfast.

- Lodge Breakfast (7:00 8:00) Dining Hall
- The Lodge eats Breakfast.
 - Service Crews Form (8:00 8:30) Dining Hall

Niemats and Service Members form Clans.

- Service Crews Begin Work (8:30 12:00) Misc.
- Service Crews start working alongside Ordeal Candidates.
 - <u>Ceremonies Teams Practice (8:00 12:00) Med Hut</u>

Ceremonies Teams practice the Brotherhood and Ordeal Ceremonies in secluded areas.

• <u>Cook Teams Prepare Lunch (8:00 – 12:00) – Dining Hall</u>

Lunch for Ordeal Candidates and Lodge Members is prepared.

• Ordeal and Lodge Lunch (12:00 – 13:00) – Dining Hall / Misc.

Lunch for Ordeal Candidates is distributed by Elangomats, Lunch for Lodge Members is served in the Mess Hall, along with Announcements.

- Ordeal Service Continues (13:00 16:00) *Misc.*
- Ordeal Crews keep working until 16:00, as of that point Ordeal Candidates are released from their vow of silence.
 - Service Crews Continue Work (13:00 16:00) Misc.
 - Ceremonies Teams Practice (13:00 16:00) Med Hut
 - <u>Cook Teams Prepare Feast (13:00 16:00) Dining Hall</u>
 - Niemats Start Brotherhood Walks (13:00 16:00) Brownsea
- After Lunch Niemats and Brotherhood Candidates split from the Service Crews and start performing Brotherhood walks.
 - <u>Ceremonies Preparation (16:00 17:00)</u>

Ceremonies Teams prepare the Ceremonies Rings.

- <u>Ordeal Ceremony (17:00 18:00)</u>
- Lodge Feast (18:00 19:00) *Dining Hall*
- Lodge and Arrowman Orientation (19:00 20:00) Brownsea
 - 1. VCI and Elangomats explain the workings of the Lodge to new Arrowmen
- Fellowship and Games (20:00 22:00) Brownsea
- Brotherhood Ceremony (21:30 22:30)

. Lights Out (23:00)

Sunday:

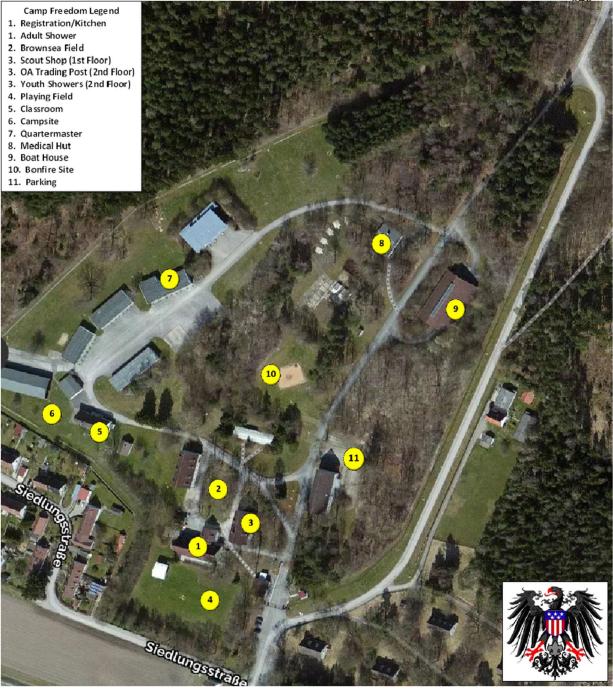
- Cook Teams Prepare Breakfast (6:00 7:00) Dining Hall
- Lodge Breakfast (7:00 8:00) Dining Hall
- <u>Scouts Own (8:00 9:00) Dining Hall</u>
- <u>Camp Clean Up (9:00 10:00) Brownsea / Misc.</u>

All Attendees meet up to split into cleaning crews and take care of camp, while leadership inspects finished areas.

- Chapter Meetup and Closing Words (10:00 10:30) Brownsea
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