

**Pensacola Bay District
Gulf Coast Council
2025 Spring Camporee
“FIRST RESPONDER”**



Leader Guide



Pensacola Bay District 2025 Spring Camporee “First Responder”

Friday, March 14 – Sunday, March 16, 2025

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INTRODUCTION - WELCOME

Welcome Scout Leaders and Parents,

Thank you for joining us for the Pensacola Bay District Spring “First Responder” weekend! Join us as we learn about and celebrate the people around us who run toward danger when most are running away. Of course we are including Police, Fire, and EMS, but have you thought about the Forest Service, American Red Cross, Marine Patrol, and the power company? What about HAM Radio operators and search dog teams? Our communities are kept safe by countless people doing dangerous jobs that many never see. Come out and learn about these heroes in our community, and maybe discover you’d like to one day do what they do.

We know you and your Scouts will enjoy this weekend together to experience great games, food, and fellowship of Scouting. We promise you an event where your Scouts will have fun through learning, teamwork, and competition with other units from around the District and Council. Come discover the work and responsibilities of our First Responders!

Please print and read through this Event Leader Guide. It contains important information that you and your unit leadership will need to plan and prepare for the best Scouting experience. If anything is confusing or unclear, please ask right away so you and your Scouts can Be Prepared for a fantastic event.

Our Mission

The mission of Scouting America is to prepare young people to make ethical and moral choices over their lifetimes by instilling in them the values of the Scout Oath and Law.

Scout Law

A Scout is trustworthy, loyal, helpful, friendly, courteous, kind, obedient, cheerful, thrifty, brave, clean, and reverent.

Scout Oath

“On my honor I will do my best to do my duty to God and my country and to obey the Scout Law; to help other people at all times; to keep myself physically strong, mentally awake, and morally straight.”

EVENT DESCRIPTION

WHEN: Friday, March 14 to Sunday, March 16, 2025.

Check-in between 5:00-7:30 p.m. Friday night, March 14.

Check out by 11:00 a.m. Sunday morning, March 16.

WHERE: Hadji Temple
800 W. 9 Mile Rd.
Pensacola, FL 32534

WHAT: The Spring “First Responder” camporee is being hosted by the Pensacola Bay District to bring together Scouting units from all over Pensacola Bay District. This event will challenge the Scouts to test their emergency skills, push themselves, learn something cool, meet other Troops and Scout families, enjoy friendly competition, and have good Scout fun!

WHO: ALL Scouts BSA Troops, Venturing Crews, and Sea Scout Ships in the Pensacola Bay District are invited. Scouting units from all over the Gulf Coast Council as well as adjoining Councils are encouraged and welcome to come join in the fun.

WHY: Because Scouting is FUN with a purpose! Come enjoy unique activities, develop skills, accomplish rank requirements, and build camaraderie with fellow Scouts and Scouters from across our area.

EVENT INFORMATION

Please register your Troop online here: <https://scoutingevent.com/773-firstresponders25>

When registering your unit, you will need to list the individual names of youth and adults planning to attend when you register and pay. Additional youth and adults may be added and paid for until the registration deadline, March 13, 2025, 11:59 p.m.

CHECK-IN

Units should not arrive before 5:00 p.m. on Friday. Once you arrive at the Hadji Temple front gate, you will be directed to the check-in tent. All required paperwork will be checked there. Your campsite assignment and Troop information packet will be given to you as well.

Please have the following information available at check-in:

- a. A unit roster of Scouts and adults.
- b. Health forms parts A, B1, and B2 for ALL attending Scouts and registered adults. These will be held by the Unit Leader.
- c. If paying at the gate, correct cash, credit card (if Wi-Fi is available), or checks will be accepted. It is preferred that all Troops preregister and pay online or at the Council office.

FEES AND DEADLINES: Early bird pricing of \$15 for youth, \$10 for adults, \$3 for day visitors is available through February 21st. Fees increase to \$20 for youth, \$15 for adults, \$5 for day visitors on February 22nd, and \$25 for youth, \$20 for adults, and \$10 for day visitors if purchased after March 7th or at the gate. Please register and pay online or make checks out to "Scouting America, Gulf Coast Council." Event fees cover the cost of property usage, event materials, equipment rentals, awards, patches, and supplies.

OFF-LIMITS AREAS: The Hadji Temple building, BBQ/outside kitchen building, and sheds behind the main building are off-limits. Please ensure ALL Scouts and Scouters stay clear of these areas.

WEATHER: The Camporee will be held regardless of weather conditions but will be guided by the BSA Guide to Safe Scouting and Weather Hazards guidance.

MEDICAL: A Medic will be available throughout the event. If your Troop has trained medical professionals (doctors, paramedics, first responders, etc.), please inform us at check-in.

COMMUNICATIONS: A Camporee "GroupMe" link will be established for the use of the Camporee Director, Camporee Staff, and Unit Leaders during the weekend. That link will be relayed to those individuals in a separate email prior to the event and at the SM/SPL meeting.

SPECIAL CONSIDERATIONS: If you have any Scouts or Scouters that need special accommodation, use of mobility assistance vehicles, or any other concerns, please let us know by 11:59 p.m., Friday, March 7, 2025.

UNIFORMS: Field Uniforms will be worn on arrival, general assemblies, and Scout's Own. Activity uniforms may be worn at all other times.

EVENT ACTIVITIES: Saturday will consist of inter-Troop/Patrol competitions, First Responder demonstrations and interactive activities, and an evening movie. More details of the demonstrations will be provided at the SM/SPL meeting. There will also be a service project benefiting the American Red Cross and each unit is requested to volunteer some time on Saturday to help. Please plan to stay for the Scout's Own services, awards presentation, and closing on Sunday morning.

CAMPSITE INSPECTIONS: Judging forms will be handed out at check-in. Campsite inspections will start after 10:00 a.m. on Saturday.

WEBELOS/AOL: WEBELOS and AOL are invited to attend the Camporee. WEBELOS may attend as day visitors on Saturday, and AOL may camp over Saturday night in accordance with Scouting America guidelines. Both may participate in the Saturday events and competitions in accordance with the Guide to Safe Scouting and Youth Protection guidelines.

PETS: No pets are allowed at this event.

SM/SPL MEETING: There will be an information meeting at the Camporee Staff Tent at 8:00 p.m. on Friday evening. The Unit SPL (or acting youth unit leader) and Scoutmaster (or acting adult unit leader) should attend. All units must be represented at this meeting.

PATCHES: Each registered Scout and Scouter will receive a souvenir patch after the Camporee. Because many units register late and numbers are hard to estimate, event patches will be ordered once the final registration number is determined. Additional patches may be ordered on the registration website.

CHECK-OUT: Camporee check-out procedures will be provided at Friday's SM/SPL meeting. All units are expected to follow "Leave No Trace" guidelines to leave their campsite better than they found it. Please check out with event staff before departing. The Camporee officially ends after the closing ceremony on Sunday. All Units must depart no later than 11:00 a.m.

HEALTH AND SAFETY

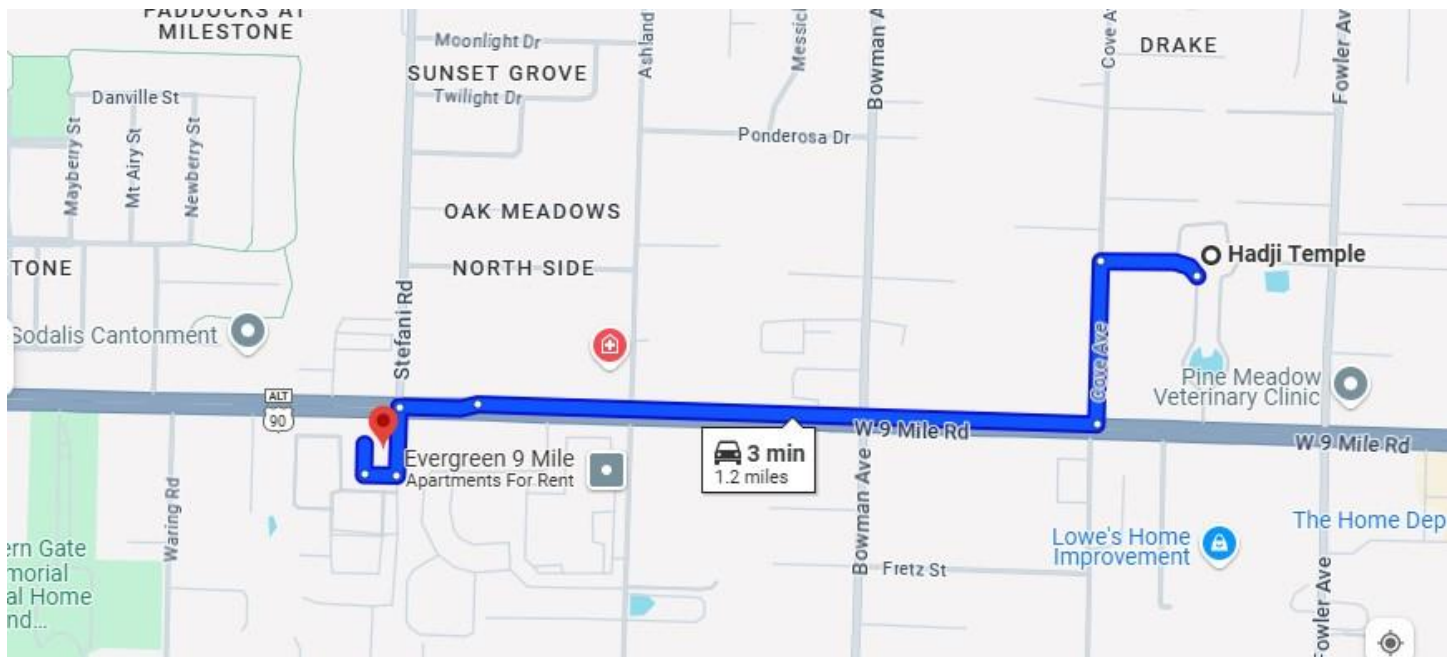
The Camp Medic is continuously on site and on call to meet medical needs beyond the abilities of Unit Leaders.

For insurance purposes and for the health and safety of all participants, all accidents and illnesses, no matter how minor, must be reported to the Camp Medic, Camporee Director, and District Executive.

Completed BSA Medical forms parts A, B1 and B2 are required for all participants (youth and adults) at check-in on Friday. Following check-in, Unit leaders will retain all medical forms and provide to the Camp Medic or emergency personnel if needed.

All unit leaders please closely screen everyone in your group before coming to Camporee to reduce the risk of introducing illness to camp.

The closest Emergency Room to the event is **Ascension Sacred Heart Emergency Care - Nine Mile** located approximately 5 minutes away at 1501 W. 9 Mile Rd., Pensacola, FL 32534.



CAMPSITE ASSIGNMENT AND CAMPING DETAILS

LOCATION: The Camporee is being held on the grounds of Shriners Hadji Temple on 9 Mile Rd. Camp sites will be marked on the eastern side of the property. Activities will be held on the western side of the property.

SITE ASSIGNMENT: Each unit will be assigned a campsite. Campsites will be clearly marked off and each Troop MUST keep all its tents and gear inside the assigned area. Troop trailers may be parked in the designated parking area along the driveway. All other Troop vehicles and extra trailers will be parked in the designated parking area along the exit road and cannot be moved during the Camporee.

FIRES AND COOKING: Ground fires are NOT permitted on the Temple grounds. Cooking by propane stove and grills/Dutch ovens using charcoal is allowed, but charcoal chimneys must be lit and Dutch-ovens used either on an appropriate table or in an above ground grill/fire pit. Units must abide by Leave No Trace principles and be prepared to clean up and safely dispose of any coals and ash. Picnic tables are not available so units must provide all tables, awnings, and seating needed for their attendees.

WASTE: A dumpster will be provided for trash. Cooking and cleaning water may be broadcast along the fence line after food particles are sifted out of the water.

WATER: Potable water is available on the property, but each unit must provide containers and transport their own drinking water.

LATRINES: Porta-potties will be provided for both adults and Scouts.

POWER: Power is NOT available in the campsites. Any attendees who need power for equipment such as CPAP or phone charging must provide their own power source such as batteries or power packs.

FOOD OPTIONS: There will be food trucks on property for lunch on Saturday. Troops are encouraged to use this service vice cooking to have more time for activities. Details will be provided at check-in and SM/SPL meeting. The STSR Alumni Assn. will also have a "mini-trading post" set up offering snacks, drinks, and other items throughout the day on Saturday along with popcorn, etc. during the evening movie. Proceeds from the trading post benefit improvements to Spanish Trail Scout Reservation.

EVENT SCHEDULE

Friday, March 14

- Unit arrival & set up (5:00 p.m. – 7:30 p.m.)
- Dinner at your campsite or prior to camp arrival
- SM/SPL Meeting (8:00 p.m.)
- Lights Out (10:30 p.m.)

Saturday, March 15

- Reveille (6:30 a.m.)
- Breakfast at your campsite
- Camporee Kick-Off Assembly (8:30 a.m.)
- Trading Post Open (9:00 a.m. – till)
- Competitions and Activities (9:00 a.m. – 11:00 a.m.)
- Lunch at your campsite or food trucks (11:00 a.m. – 1:00 p.m.) (activities will be closed during lunch)
- Competitions and Activities (1:00 p.m. – 4:00 p.m.)
- Dinner at your campsite (5:00 p.m.)
- Movie (7:30 p.m.)
- Lights Out (10:30 p.m.)

Sunday, March 16

- Reveille (6:30 a.m.)
- Breakfast at your campsite/pack up/campsite inspection
- Scout's Own Service (8:00 a.m.)
- Recognition/Awards Presentations (8:30 a.m.)
- Break Camp/LNT Cleanup/Checkout (NLT 11:00 a.m.)

** A more detailed event schedule will be included in the Troop Packet at Check-In **

SCOUTING CAMPOREE SAFEHAVEN GUIDELINES

We know that different troops handle their programs in different ways. However, when you're at the District Camporee, we all must live close together under some common rules. To make this a pleasant experience for everyone, we've listed the BSA Camporee Safe Haven Guidelines.

Please take some time prior to arriving at the Camporee to have your Senior Patrol Leader review these guidelines with their Scouts:

- 1) The Camporee follows all points found in The Guide to Safe Scouting. Discipline is to be handled by unit leaders. If a troop has any questions about this, please ask the Camporee Coordinator or District Executive.
- 2) An atmosphere of respect and consideration for others needs to be promoted and exemplified by all adults and junior leaders.
- 3) All language used at the Camporee must follow the 11th and 12th Points of The Scout Law.
- 4) Scouts should never enter another Troop's campsite without being invited or being granted permission.
- 5) Scouts are not allowed to leave their campsites after the designated "in camp" time each night. Adults and Scouts must adhere to "Lights Out" and "Quiet Time" each evening. This consideration for others is especially important when Troops are camped close to each other as they are here.
- 6) We ask that no adult or Scout arise before 6:00 a.m., but we know that's not always possible. Adults and Scouts arising before 6:00 a.m. must talk in whispers and not make any noise that will disrupt neighbors, and stay in their own campsite.
- 7) Competition must always be conducted with Scout Spirit.
- 8) Inappropriate Troop or Patrol yells should not be used at any time during the Camporee. The Camporee Coordinator will notify a Scoutmaster if this is in question with his unit.
- 9) Nothing is to be thrown while at the Camporee, including pinecones, rocks, sticks, or anything else, unless in an event approved by the Camporee Staff.
- 10) Scouts should not wear bandanas, baggy pants, backward hats or other non-Scout clothing that presents an image contrary to Scout ideals and uniformity.
- 11) We expect Troops to manage their free time. Please make sure that free activities are positive and contribute to the weekend program.

AWARDS

Competition Awards

For each competition, a First, Second, and Third place Troop flag streamer will be awarded. These awards will be determined by the highest score for each Troop/Patrol. Awards will be presented at the closing ceremony on Sunday morning. For units that must leave early, please let the Camporee Director, Rick Walker, know before supper on Saturday.

Best Campsite Awards

Campsites will be inspected on Saturday and the best 3 will earn recognition at the Sunday morning closing. A Scout is clean!

Top Troop Award

This award will be presented to the Troop that achieves the best overall performance across all elements of the Camporee. The idea of this award is to identify the Troops that make the most of their Camporee experience. If your Troop participates in more activities than other units, then you have a better chance of winning the award. Participating in events is only part of the equation. The second part is how well the Troop performs in those events. Unit performance in the Campsite Inspection is included as the third part. Each Patrol from the same Troop, if competing separately, will share the score for the Troop's campsite. The final element of the award is Scout Spirit: Use of flags and cheers, showing up to cheer on your Troopmates, adherence to the Oath and Law, and the overall impression the Troop makes as a Scouting unit over the entire Camporee. The District Executive is the final judge and will approve all awards.

CHALLENGE LIST

CHALLENGE #1: CPR Marathon

Objective: Conduct CPR compressions longer than anyone else.

Rules: When a person begins CPR to save a life, they must be prepared to keep going until relieved by EMS. This will likely take many minutes. Can you keep going, doing correct compressions over and over, knowing that someone's life depends on you? This is an individual competition and any Scout can compete.

Scoring: Each competitor will conduct CPR compressions for as long as possible and he/she will be evaluated on both correct form and total time.

CHALLENGE #2: Injured Hiker Rescue

Objective: Correctly move an injured hiker to a place of safety in the least amount of time.

Rules: Your Patrol is hiking along a trail and comes across an injured hiker in need of help. Are you ready for this emergency? Each Troop/Patrol will be presented with a hiker suffering from unknown injuries. They will have to use correct First Aid methods to assess and treat the injuries, stabilize the patient, and transport him/her to a safe location.

Scoring: Each Troop/Patrol will be evaluated in each step of the rescue. How they assess the patient, treat the injuries, stabilize and transport the patient plus the total time required to complete the rescue will be used to determine the final score.

CHALLENGE #3: Fire Hazard ID

Objective: Examine a space and identify the fire hazards and related corrections in the fastest time.

Rules: House and building fires happen all the time for all sorts of reasons. Would your Scouts recognize common fire hazards and, more importantly, do they know how to correct those hazards? Each Troop/Patrol will be presented with a space containing an unknown number of fire hazards. They must correctly identify each fire hazard and select the best way to correct or mitigate that hazard.

Scoring: Competitors will be judged on the number of hazards and corrective actions identified, along with the total time needed to complete the challenge.

CHALLENGE #4: 9-1-1 Relay

Objective: Correctly select which scenarios require a 9-1-1 call in the fastest time.

Rules: You've been told about calling 9-1-1 for an emergency, but do you know when you shouldn't call that number? What is a real emergency and what isn't? Each member of the Troop/Patrol will take a turn running to the challenge presenter to hear a potential emergency scenario. That member must then decide whether he/she should dial 9-1-1. Once the member tells the presenter if they will call or not, they will run back and tag the next member of the Patrol. The challenge continues until each scenario has been decided.

Scoring: Each Troop/Patrol will be evaluated on the number of correct calls or no-calls.

CHALLENGE #5: Hazardous Weather Quiz

Objective: Be the fastest at matching storm characteristics and appropriate preparation actions.

Rules: We live in an area that experiences serious storms. How much do your Scouts know about them? Each Troop/Patrol will be tested on their knowledge of thunderstorm, tornado and hurricane characteristics, and what actions to take to prepare for them at different stages. This competition will be a matching relay, and all members of the Patrol will participate. One member will race to the table to match a storm to its characteristics and then race back to tag the next member. That Scout will race to the table to match the appropriate actions for the storm just identified. The relay will continue until the total number of storms are matched.

Scoring: The challenge winners will be determined by total team time.

CHALLENGE #6: Crime Scene Investigation

Objective: Examine a crime scene and correctly describe the crime, the related clues, and potential suspects.

Rules: Here's your chance to play the game of CLUE in a more realistic way. Each Troop/Patrol will be presented an unknown crime scene. They will decide what crime has occurred based on the clues and describe the "what," "how," "when," "where," and "who." They will submit their analysis to the challenge presenter for evaluation.

Scoring: Each Troop/Patrol will be evaluated for correct analysis and total time to complete the challenge.

CHALLENGE #7: Missing Scout Drill

Objective: Locate a missing Scout using appropriate area search methods in the fastest time.

Rules: Your SPL looks around and can't find one of your Scouts. No one has seen them in a while. What do you do next? Each Troop/Patrol will be given a scenario with a missing Scout. They must then plan an appropriate area search and then carry out that search. The target Scout will not move, and they will want to be found (they will not hide).

Scoring: Each Troop/Patrol will be evaluated for correct planning and execution of their search plan as well as total time to complete the challenge.

CHALLENGE #8: Firefighter Olympics

Objective: Complete the relay challenge in the fastest time.

Rules: Are your Scouts as good as a firefighter? Let's find out. Each Troop/Patrol will compete in the following actions in a total team relay. Any Patrol with more than 5 members can choose which members will complete each stage of the relay. Patrols with fewer than 5 members can have some members complete more than one stage.

1. carry a rolled fire hose a distance and hoist it to a platform.
2. Take the firehose from the platform, connect it to a hydrant, unroll the hose, connect a nozzle to the free end, charge the hose.
3. Access a closed room with a sledge or pry bar.
4. Put out a fire with a fire extinguisher.
5. Access a smoke-filled room, locate an unconscious victim, and evacuate the victim to safety.

** All elements of this relay will be conducted and supervised in accordance with the Guide to Safe Scouting. **

Scoring: Each Team will be evaluated on correct actions at each stage and total team time.

ADDITIONAL INFORMATION

FIRST RESPONDER DEMONSTRATIONS

In addition to the planned competitions, your Scouts will be able to enjoy and learn from demonstrations by Escambia County Fire and Rescue, Escambia County EMS, Escambia County Sheriff, Florida State Forest Service, Florida Highway Patrol, Escambia County CERT, Florida Power and Light, and the American Red Cross. These presentations are intended to both showcase these agencies and how they prepare / react to emergencies, and also provide an opportunity for your Scouts to interact with these community heroes.

SCOUTING SERVICE PROJECT

The American Red Cross is an invaluable first responder to nearly every natural disaster that effects the Gulf Coast Region. One of their tools is a box of emergency relief supplies that are carried in their response trucks and trailers to be passed out to those in need. As an expression of our thanks for their support for our community and country, we have agreed to help stock new boxes that will replace those used for previous emergencies, and that will be stored for the next emergency. Details of this project will be discussed at the SM/SPL meeting on Friday, but each Troop should plan to participate in the project during the day on Saturday.

CAMPSITE INSPECTION COMPETITION

BEST CAMPSITE: This is a Troop level activity, and all campsites will be graded and inspected on the Troop level. The inspections will happen on Saturday starting at 10a.m., and the top three campsites will be announced on Sunday at the award ceremony. The criteria focus on campsite organization, cleanliness, and safety considerations, for example:

1. Unit number/name(s) clearly posted.
2. Kitchen area is clean.
3. Cooking gear clean and properly stored.
4. Campsite, in general, is organized and clean. All equipment is stowed, tents and awnings staked down, no paper, food, or other trash laying around.
5. Scoutcraft and camp improvement(s) in place (e.g., entrance, roped off areas, etc.) with minimum impact to nature (structures must be lashed, no bolts, glue, nails, etc.).
6. Individual equipment is neatly stowed/secured.
7. Backpacks and/or patrol boxes are neatly stowed/secured.
8. Trash bag(s) is/are visible and being used.
9. First Aid kit(s) visible, readily available and marked as a First Aid Kit.
10. Troop/Patrols whose campsites need immediate attention for health or safety concerns may be called back to their campsite to correct the issue.

CAMPSITE INSPECTION SCORE CARD

This scoring sheet will be used to conduct campsite inspections. Campsite inspections will be at the Troop level with each Patrol sharing the score.

Notes to Unit Leadership and Campsite Inspectors:

- The purpose of the campsite inspection is to help teach Scouts the value of having a clean, neat, and safe campsite.
- The inspection is intended to be a positive experience for Scouts and adult leaders rather than a punitive measure.
- Inspectors are encouraged to give the “benefit of the doubt” when they inspect a site.
- Each inspection item should be scored a zero or number within the range shown for that item (for example a 5-point maximum item may be scored 0, 1, 2, 3, 4, or 5)
- Inspection sheets should be displayed in a public area within the campsite so that all Troop members are aware of inspection scores and deficiencies.

UNIT #:	CAMPSITE #:	Possible Points	Points Earned
Campsite			
• Campsite organization/tents layout neat and orderly		15	
• Fire bucket filled/proper placement at kitchen		5	
• First Aid Kit readily accessible		10	
• Troop flag properly displayed		5	
Patrol Equipment			
• Cooking utensils & equipment clean, organized, and stored		5	
• Tables, chairs, awnings, lanterns, gas bottles neat and safe		10	
Sanitation			
• Water jugs with lids on		5	
• Garbage container available and in proper use		5	
• Hand washing station		5	
• Food stored properly (dry in dry, cold in cold)		15	
Personal Equipment			
• Clothes and gear stowed inside tents		10	
• “Leave No Trace” being practiced		10	
		Grand Total 100	

EVENT MAP

