

Gulf Coast Council Fall Family Camp - Event Schedule

FRIDAY

5:00 – 8:00 pm	ALL FAMILIES MUST Check in and visit Registration at Henson Hall to receive Meal Wristbands, Schedules, Campsite assignments, Maps, and Patches
6:00 – 6:45 pm	Pizza in the Dinning Hall (for those that ordered Friday Pizza option)
8:30 pm	Staff Meeting in Dining Hall
10:00 pm	TAPs – Lights Out – All Scouts should be in their Camp

SATURDAY

6:00 am	Reveille – Camp wake up time
7:00 – 7:45 am	Breakfast Time (meal wrist band holders eat at Dining Hall) others in campsite
8:00 am	Late Check-in and Registration OPENS at Dinning Hall
8:15 am	Opening Ceremony – Parade Field (Dining Hall) Class A Uniform for Pictures
9:00 am	Events Start – 1st Period Campsite Rotation Trading Post Opens Late Check-in and Registration CLOSSES at Henson Hall
10:00 am	Events – 2 nd Period Campsite Rotation
11:00 am	Events – 3 rd Period Campsite Rotation
12:00 – 12:45 pm	Lunch Time (meal wrist band holders eat at Dining Hall) others in campsite
1:30 pm	Events – 4 th Period Campsite Rotation
2:30 pm	Events – 5 th Period Campsite Rotation
3:30 pm	Events – 6 th Period Campsite Rotation
5:00 pm	Deadline for SKITS/SONGS – Turn in at the TRADING POST. Judging for Campsite Decorating Contest
5:30 – 6:15 pm	Dinner Time (meal wrist band holders eat at Dining Hall) others in campsite
7:00 pm	Truck -n- Treat {They should park in grass across the street from Health Lodge}
7:50 pm	Gather at Parade Field to prepare for the Haunted Trail walk to Camp Fire Evening Campfire Program – Whipple Circle
10:00 pm	TAPs – Lights Out – All Scouts should be in their Camp

SUNDAY

6:00 am	Reveille – Camp wake up time
7:00 -7:45 am	Breakfast Time (wrist band holders eat at Dining Hall) others in campsite
8:15 am	Scouts Worship Service – Deer Chapel
9:00 – 10:00 am	Activities are OPEN – Areas to be announced at Campfire
10:30 am	Break Camp – Depart for home
11:30 pm	Camp Closed

PLEASE FOLLOW THE SCHEDULE YOU WERE GIVEN AND PLEASE OBSERVE THE FOLLOWING:

- Stay with your children at all times!
- NO Alcohol, Drugs, or Guns Allowed
- Vehicles are prohibited in camp sites
- **NO RIDING IN BEDS OF PICKUP TRUCKS!!**
- Please bag all garbage and put in dumpsters
- Fishing allowed from the road side bank of the lake. No fishing within 100 yards of swimming area. No dock fishing. Fishing, Swimming, and Boats – must have a buddy
- Lost and found – Trading Post

**Purchase extra leather for
handicraft at the trading post.**

IMPORTANT NUMBERS

FAM CAMP EVENT DIRECTOR – Jonas Lewis 850-501-3397

CAMP HEALTH OFFICER (MEDIC) – James Odom 850-357-2090

ROTATION SCHEDULE	9:00 - 9:45	10:00 – 10:45	11:00 – 11:45	1:30 – 2:15	2:30 – 3:15	3:30 – 4:15
Leatherwork – >> Big Heart	Seminole	Cheyenne & Mohican	Sioux & Chickasaw	Iroquois & Hopi	Crow & Comanche	Choctaw
Noodle Skeletons & Halloween Tambourine – >> Pathfinder	Choctaw	Seminole	Cheyenne & Mohican	Sioux & Chickasaw	Iroquois & Hopi	Crow & Comanche
Coloring & Obstacle Course – >> Athletic Field	Crow & Comanche	Choctaw	Seminole	Cheyenne & Mohican	Sioux & Chickasaw	Iroquois & Hopi
BB Guns – >> Shooting Sports	Iroquois & Hopi	Crow & Comanche	Choctaw	Seminole	Cheyenne & Mohican	Sioux & Chickasaw
Archery & Slingshot – >> Shooting Sports	Sioux & Chickasaw	Iroquois & Hopi	Crow & Comanche	Choctaw	Seminole	Cheyenne & Mohican
Free Time / Games – >> Trading Post	Cheyenne & Mohican	Sioux & Chickasaw	Iroquois & Hopi	Crow & Comanche	Choctaw	Seminole

Pack	Head Count	Campsite Assignments	Tent Rental	Pack	Head Count	Campsite Assignments	Tent Rental
78	7	Seminole	1	850	2	Comanche	
632	30	Cheyenne	2	25	11	Mohican	
626	8	Comanche		556	42	Choctaw	
439	2	Seminole	1	510	2	Sioux	1
430	18	Chickasaw	1	52	12	Mohican	1
400	37	Seminole	1	522	33	Iroquois	1
106	2	Hopi		50	3	Comanche	
102	36	Crow	4	275	5	Mohican	2
				535	30	Sioux	1

