



Summer Camp 2023

Class Catalog

Event Contacts

Name	Title	Phone	Email
Chris Sams	Camp Director		chris.sams@scouting.org
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Registration opens January 01, 2023
Visit www.scoutingevent.com/773-summercamp2023 to register



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MB107 Archaeology

Archaeologists are detectives who study how people lived in the past. They figure out what happened, when, how, and why. Using the clues that people left behind, they try to understand how and why human culture has changed through time.

9-10 AM **Days:** Mo Tu We Th **Room:** Ted Shed

Maximum number of participants: 10

Sessions: Scouts BSA Week 2

10-11 AM **Days:** Mo Tu We Th **Room:** Ted Shed

Maximum number of participants: 10

Sessions: All

Prerequisites: #7c



MB108 Archery

Archery is a fun way for Scouts to exercise minds as well as bodies, developing a steady hand, a good eye, and a disciplined mind. This merit badge can provide a thorough introduction to those who are new to the bow and arrow - but even for the experienced archer, earning the badge can help to increase the understanding and appreciation of archery.

9-10 AM **Days:** Mo Tu We Th **Room:** Archery **Instructor:** Bill Van DerTulip

Maximum number of participants: 8

Sessions: All

10-11 AM **Days:** Mo Tu We Th **Room:** Archery **Instructor:** Bill Van DerTulip

Maximum number of participants: 8

Sessions: All

11-12 PM **Days:** Mo Tu We Th **Room:** Archery **Instructor:** Bill Van DerTulip

Maximum number of participants: 8

Sessions: All

2-3 PM **Days:** Mo Tu **Room:** Archery **Instructor:** Bill Van DerTulip

Maximum number of participants: 8

Sessions: All



MB111 Astronomy

In learning about astronomy, Scouts study how activities in space affect our own planet and bear witness to the wonders of the night sky: the nebulae, or giant clouds of gas and dust where new stars are born; old stars dying and exploding; meteor showers and shooting stars; the moon, planets, and a dazzling array of stars.

2-3 PM **Days:** Mo Tu **Room:** Euchee Tech **Instructor:** Ollie Lawhorne

Maximum number of participants: 10

Sessions: All



MB243 ATV Program

Not many camps can say they offer this amazing program. Make sure you sign up early to guarantee your spot!

Scouts will learn care and proper maintenance of the ATVs and the safety equipment, ATV safety procedures, respect for the environment, and basic operation and handling of the ATV.

Although riding in an ATV requires moving your body around over a heavy machine and can be significantly more exhausting than new riders expect, participants need no prior ATV experience, just a readiness to get dirty and push their limits.

9-11 AM **Days:** Mo Tu We Th Fr **Room:** Athletic Field

Additional Fee: \$60.00

Minimum Age: 14

Maximum number of participants: 5

Sessions: All

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Prerequisites: To be eligible to participate in the A.T.V. Program Scouts must:

- Be at least 14 years old
- Have a photo ID with name, date of birth, & home address
- Bring: Long pants (blue jean or heavy cotton preferred), long sleeve shirt, leather over the ankle boot
- Have a parent or guardian sign a Hold Harmless Agreement to participate in the A.T.V. program
- Pay the \$50 add-on fee for fuel and maintenance

The A.T.V. Safety Institute's (A.S.I.) website contains a FREE A.T.V. Safety E-Course. This course is highly recommended for participants prior to participating in the A.T.V. Pilot Program.



MB113 Automotive Maintenance

Modern automobiles are important to many aspects of American life. Those who service automobiles must understand each principle, and how these principles interact to provide smooth, efficient performance. Owners of cars also benefit by understanding how their vehicles operate. This enables them to understand why certain periodic maintenance is required to keep their vehicles in tip-top shape.

11-12 PM **Days:** Mo Tu We Th **Instructor:** Marco Burton
Maximum number of participants: 8
Sessions: All



MB114 Aviation

For most of history, people have dreamed of flying, imagining how it would feel to soar through the sky like an eagle or hover in midair like a hummingbird, to float on unseen currents, free of Earth's constant tug, able to travel great distances and to rise above any obstacle. Today, through aviation, we can not only join the birds but also fly farther, faster, and higher than they ever could.

\$20 fuel fee is reimbursed if Scout does not fly.

9-10 AM	Days: Mo Tu We Th Room: Dining Hall Instructor: Ross Jenus Additional Fee: \$20.00 Maximum number of participants: 8 Sessions: All
10-11 AM	Days: Mo Tu We Th Room: Dining Hall Instructor: Ross Jenus Additional Fee: \$20.00 Maximum number of participants: 8 Sessions: All
11-12 PM	Days: Mo Tu We Th Room: Dining Hall Instructor: Ross Jenus Additional Fee: \$20.00 Maximum number of participants: 8 Sessions: All

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MB248 Basketry, Leatherwork

Basketry is a handy skill for a Scout. A basket can be a sturdy companion on campouts, carrying clothes snugly and efficiently, holding potatoes and corn for roasting over a campfire, or carrying the day's fishing catch back to camp for dinner. Baskets and basket-weaving projects also make great gifts for family and friends.

Scouts who complete the requirements to earn the Leatherwork merit badge will explore leather's history and its endless uses. They will learn to make a useful leather item using the same types of raw materials that our ancestors used; be challenged to master skills like hand-stitching, lacing, and braiding.; and learn how to preserve and protect leather items so they will last a lifetime and beyond.

9-10 AM **Days:** Mo Tu We Th **Room:** Big Heart **Instructor:** David Banks
Maximum number of participants: 10
Sessions: All

11-12 PM **Days:** Mo Tu We Th **Room:** Big Heart **Instructor:** David Banks
Maximum number of participants: 10
Sessions: All

2-3 PM **Days:** Mo Tu **Room:** Big Heart
Maximum number of participants: 10
Sessions: Scouts BSA Week 2

2-3 PM **Days:** We Th **Room:** Big Heart **Instructor:** David Banks
Maximum number of participants: 10
Sessions: All

Prerequisites: Scouts will need to utilize their free time in order to complete the projects required for this class.


MB119 Canoeing

For several centuries, the canoe was a primary method of travel for explorers and settlers. Today, it remains an important part of the wilderness experience and an enjoyable leisure activity that teaches communication, teamwork, and physical fitness.

2-3 PM **Days:** Mo Tu **Room:** Waterfront **Instructor:** Don Smith
Maximum number of participants: 10
Sessions: All

2-3 PM **Days:** We Th **Room:** Waterfront **Instructor:** Don Smith
Maximum number of participants: 10
Sessions: All


MB120 Chemistry

Chemistry explores how substances react with each other, how they change, how certain forces connect molecules, and how molecules are made are all parts of chemistry. Stretch your imagination to envision molecules that cannot be seen - but can be proven to exist - and you become a chemist.

9-10 AM **Days:** Mo Tu We Th **Room:** Euchee Tech **Instructor:** Katy Beers
Maximum number of participants: 8
Sessions: Scouts BSA Week 2

10-11 AM **Days:** Mo Tu We Th **Room:** Euchee Tech **Instructor:** Katy Beers
Maximum number of participants: 8
Sessions: Scouts BSA Week 1

11-12 PM **Days:** Mo Tu We Th **Room:** Euchee Tech **Instructor:** Katy Beers
Maximum number of participants: 8
Sessions: All

2-3 PM **Days:** Mo Tu **Room:** Euchee Tech **Instructor:** Katy Beers
Maximum number of participants: 8
Sessions: All

2-3 PM **Days:** We Th **Room:** Euchee Tech **Instructor:** Katy Beers
Maximum number of participants: 8
Sessions: All

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MB124 Citizenship in the World

Scouts who earn the Citizenship in the World merit badge will discover that they are already citizens of the world. How good a world citizen each person is depends on his willingness to understand and appreciate the values, traditions, and concerns of people in other countries.

- 9-10 AM **Days:** Mo Tu We Th **Room:** Dining Hall
Maximum number of participants: 10
Sessions: All
- 10-11 AM **Days:** Mo Tu We Th **Room:** Dining Hall
Maximum number of participants: 10
Sessions: All
- 11-12 PM **Days:** Mo Tu We Th **Room:** Dining Hall
Maximum number of participants: 10
Sessions: All
- 2-3 PM **Days:** Mo Tu **Room:** Dining Hall
Maximum number of participants: 10
Sessions: All
- 2-3 PM **Days:** We Th **Room:** Dining Hall
Maximum number of participants: 10
Sessions: All



MB262 Climbing Gym Offsite Adventure (Afternoon trip)

- 2-3 PM **Days:** Mo
Additional Fee: \$25.00
Maximum number of participants: 40
Sessions: All
- 2-3 PM **Days:** Tu
Additional Fee: \$25.00
Maximum number of participants: 40
Sessions: All
- 2-3 PM **Days:** We
Additional Fee: \$25.00
Maximum number of participants: 40
Sessions: All
- 2-3 PM **Days:** Th
Additional Fee: \$25.00
Maximum number of participants: 40
Sessions: All
- 2-3 PM **Days:** Fr
Additional Fee: \$25.00
Maximum number of participants: 40
Sessions: All



MB263 Climbing Gym Offsite Adventure (Thursday to Friday overnight lock-in)

- 2-3 PM **Days:** Th
Additional Fee: \$40.00
Minimum number of participants: 20
Maximum number of participants: 50
Sessions: All

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MB259 Deep Sea Fishing (4 hour afternoon trip)

Offsite afternoon adventure

- 2-3 PM **Days:** Mo
 Additional Fee: \$75.00
 Maximum number of participants: 25
 Sessions: All
- 2-3 PM **Days:** Tu
 Additional Fee: \$75.00
 Maximum number of participants: 25
 Sessions: All
- 2-3 PM **Days:** We
 Additional Fee: \$75.00
 Maximum number of participants: 25
 Sessions: All
- 2-3 PM **Days:** Th
 Additional Fee: \$75.00
 Maximum number of participants: 25
 Sessions: All



MB261 Deep Sea Fishing (6 hour Friday morning trip)

- 9-10 AM **Days:** Fr
 Additional Fee: \$100.00
 Maximum number of participants: 50
 Sessions: All



MB140 Emergency Preparedness

Scouts are often called upon to help because they know first aid and they know about the discipline and planning needed to react to an emergency situation. Earning this merit badge helps a Scout to be prepared by learning the actions that can be helpful and needed before, during, and after an emergency.

- 9-10 AM **Days:** Mo Tu We Th **Room:** Health Lodge Pavilion
 Maximum number of participants: 10
 Sessions: All
- 10-11 AM **Days:** Mo Tu We Th **Room:** Health Lodge Pavilion
 Maximum number of participants: 10
 Sessions: All
- 11-12 PM **Days:** Mo Tu We Th **Room:** Health Lodge Pavilion
 Maximum number of participants: 10
 Sessions: All
- 2-3 PM **Days:** Mo Tu **Room:** Health Lodge Pavilion
 Maximum number of participants: 10
 Sessions: All
- 2-3 PM **Days:** We Th **Room:** Health Lodge Pavilion
 Maximum number of participants: 10
 Sessions: All
 Prerequisites: #1; #8b

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MB144 Environmental Science

While earning the Environmental Science merit badge, Scouts will get a taste of what it is like to be an environmental scientist, making observations and carrying out experiments to investigate the natural world.

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| 9-10 AM | Days: Mo Tu We Th | Room: Ecology | Instructor: Stan Babinski |
| | Maximum number of participants: 8 | | |
| | Sessions: Scouts BSA Week 1 | | |
| 10-11 AM | Days: Mo Tu We Th | Room: Ecology | Instructor: Stan Babinski |
| | Maximum number of participants: 8 | | |
| | Sessions: All | | |
| 11-12 PM | Days: Mo Tu We Th | Room: Ecology | Instructor: Stan Babinski |
| | Maximum number of participants: 8 | | |
| | Sessions: All | | |
| 2-3 PM | Days: Mo Tu | Room: Ecology | Instructor: Stan Babinski |
| | Maximum number of participants: 8 | | |
| | Sessions: All | | |
| 2-3 PM | Days: We Th | Room: Ecology | Instructor: Stan Babinski |
| | Maximum number of participants: 8 | | |
| | Sessions: All | | |



MB149 First Aid

First aid - caring for injured or ill persons until they can receive professional medical care - is an important skill for every Scout. With some knowledge of first aid, a Scout can provide immediate care and help to someone who is hurt or who becomes ill. First aid can help prevent infection and serious loss of blood. It could even save a limb or a life.

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|----------|---|---------------------------|
| 9-10 AM | Days: Mo Tu We Th | Room: Health Lodge |
| | Maximum number of participants: 10 | |
| | Sessions: All | |
| 10-11 AM | Days: Mo Tu We Th | Room: Health Lodge |
| | Maximum number of participants: 10 | |
| | Sessions: Scouts BSA Week 1 | |
| 11-12 PM | Days: Mo Tu We Th | Room: Health Lodge |
| | Maximum number of participants: 10 | |
| | Sessions: All | |
| 2-3 PM | Days: Mo Tu | Room: Health Lodge |
| | Maximum number of participants: 10 | |
| | Sessions: All | |
| 2-3 PM | Days: We Th | Room: Health Lodge |
| | Maximum number of participants: 10 | |
| | Sessions: All | |
| | Prerequisites: #5a; #5b | |



MB151 Fishing

In Scouting for Boys, Baden-Powell offers this advice: "Every Scout ought to be able to fish in order to get food for himself. A tenderfoot [beginner] who starved on the bank of a river full of fish would look very silly, yet it might happen to one who had never learned to catch fish."

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| 9-10 AM | Days: Mo Tu We Th | Room: Outdoor Skills |
| | Maximum number of participants: 6 | |
| | Sessions: Scouts BSA Week 1 | |
| 10-11 AM | Days: Mo Tu We Th | Room: Outdoor Skills |
| | Maximum number of participants: 6 | |
| | Sessions: All | |
| 11-12 PM | Days: Mo Tu We Th | Room: Outdoor Skills |
| | Maximum number of participants: 6 | |
| | Sessions: All | |
| 2-3 PM | Days: Mo Tu | Room: Outdoor Skills |
| | Maximum number of participants: 6 | |
| | Sessions: All | |
| 2-3 PM | Days: We Th | Room: Outdoor Skills |
| | Maximum number of participants: 6 | |
| | Sessions: All | |

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MB224 Geocaching

The word geocache is a combination of "geo," which means "earth," and "cache," which means "a hiding place." Geocaching describes a hiding place on planet Earth - a hiding place you can find using a GPS unit. A GPS (Global Positioning System) unit is an electronic tool that shows you where to go based on information it gets from satellites in space.

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| 9-10 AM | Days: Mo Tu We Th Room: Indian Square
Maximum number of participants: 10
Sessions: All |
| 10-11 AM | Days: Mo Tu We Th Room: Indian Square
Maximum number of participants: 10
Sessions: Scouts BSA Week 2 |
| 11-12 PM | Days: Mo Tu We Th Room: Indian Square
Maximum number of participants: 10
Sessions: Scouts BSA Week 1 |
| 2-3 PM | Days: Mo Tu Room: Indian Square
Maximum number of participants: 10
Sessions: All |
| 2-3 PM | Days: We Th Room: Indian Square
Maximum number of participants: 10
Sessions: All |


MB157 Golf

Golf is unique because the players police themselves. Other sports depend upon referees or umpires to apply penalties when there are infractions of the rules. In golf, every player is expected to act honorably, and the welfare and integrity of the game rely on every player's honesty. This is why golf often is referred to as a "gentleman's game."

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| 2-3 PM | Days: Mo Tu We Th Instructor: Pryce Murphey
Maximum number of participants: 8
Sessions: All |
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MB257 Gulfarium Trip

Gulfarium offsite adventure

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| 2-3 PM | Days: Mo
Additional Fee: \$30.00
Sessions: All |
| 2-3 PM | Days: Tu
Additional Fee: \$30.00
Sessions: All |
| 2-3 PM | Days: We
Additional Fee: \$30.00
Sessions: All |
| 2-3 PM | Days: Th
Additional Fee: \$30.00
Sessions: All |


MB225 Kayaking

A basic-level merit badge for flat-water kayaking - whitewater kayaking will still fall under Whitewater merit badge.

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| 10-11 AM | Days: Mo Tu We Th Room: Waterfront Instructor: Don Smith
Maximum number of participants: 6
Sessions: All |
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MB168 Lifesaving

No Boy Scout will ignore a plea for help. However, the desire to help is of little use unless one knows how to give the proper aid. The main purpose of the Lifesaving merit badge is to prepare Scouts to assist those involved in water accidents, teaching them the basic knowledge of rescue techniques, the skills to perform them, and the judgment to know when and how to act so that they can be prepared for emergencies.

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| 10-12 PM | Days: Mo Tu We Th Room: Waterfront Instructor: Don Smith
Maximum number of participants: 8
Sessions: Scouts BSA Week 1
Prerequisites: #2a |
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MB251 Lifesaving

No Boy Scout will ignore a plea for help. However, the desire to help is of little use unless one knows how to give the proper aid. The main purpose of the Lifesaving merit badge is to prepare Scouts to assist those involved in water accidents, teaching them the basic knowledge of rescue techniques, the skills to perform them, and the judgment to know when and how to act so that they can be prepared for emergencies.

2-3 PM **Days:** Mo Tu We Th **Room:** Waterfront **Instructor:** Don Smith
Maximum number of participants: 8
Sessions: All
Prerequisites: #2a



MB258 Morrison Springs Canoe Adventure

Friday morning offsite adventure

9-10 AM **Days:** Fr
Additional Fee: \$30.00
Maximum number of participants: 16
Sessions: Scouts BSA Week 2



MB255 NRA Marksman Program

Become a certified NRA Marksman.

2-3 PM **Days:** Mo Tu **Room:** Rifle Range
Additional Fee: \$50.00
Maximum number of participants: 8
Sessions: All



MB179 Oceanography

The oceans cover more than 70 percent of our planet and are the dominant feature of Earth. Wherever you live, the oceans influence the weather, the soil, the air, and the geography of your community. To study the oceans is to study Earth itself.

9-10 AM **Days:** Mo Tu We Th **Room:** Ecology
Maximum number of participants: 10
Sessions: Scouts BSA Week 1
 10-11 AM **Days:** Mo Tu We Th **Room:** Ecology
Maximum number of participants: 10
Sessions: All



MB247 Pathfinder - First Class

Our new Pathfinder (First Year Camper) program allows Scouts to concentrate on the ranks they need. Scouts who are not yet Tenderfoot can take all three classes to make significant gains towards First Class, while Scouts who are Second Class can take just the First Class section, allowing them to spend more time on Merit Badges.

11-12 PM **Days:** Mo Tu We Th **Room:** Pathfinder Pavilion **Instructor:** Wyatt Kimbro
Sessions: All
Prerequisites: If a Scout is not already Second Class or Tenderfoot, they can enroll in this class but they should also be enrolled in the other appropriate Pathfinder classes.



MB246 Pathfinder - Second Class

Our new Pathfinder (First Year Camper) program allows Scouts to concentrate on the ranks they need. Scouts who are not yet Tenderfoot can take all three classes to make significant gains towards First Class, while Scouts who are Second Class can take just the First Class section, allowing them to spend more time on Merit Badges.

10-11 AM **Days:** Mo Tu We Th **Room:** Pathfinder Pavilion **Instructor:** Nathanael Rodriguez
Sessions: All
Prerequisites: Scouts who already have Second Class should not enroll in this class. If a Scout is not yet Tenderfoot, they should also be enrolled in the Pathfinder - Tenderfoot class.

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MB245 Pathfinder - Tenderfoot

Our new Pathfinder (First Year Camper) program allows Scouts to concentrate on the ranks they need. Scouts who are not yet Tenderfoot can take all three classes to make significant gains towards First Class, while Scouts who are Second Class can take just the First Class section, allowing them to spend more time on Merit Badges.

9-10 AM **Days:** Mo Tu We Th **Room:** Pathfinder Pavilion **Instructor:** Andrew Gleason

Sessions: All

Prerequisites: Scouts who already have Tenderfoot should not enroll in this class.



MB102 Personal Fitness

Personal fitness is an individual effort and desire to be the best one can be. Regardless of their current levels of personal fitness, in the twelve weeks it will take Scouts to complete the athletic requirements for this merit badge, they will be in better shape, feel better about themselves, have more energy, and gain self-confidence in their overall abilities.

11-12 PM **Days:** Mo Tu We Th **Room:** Athletic Field

Maximum number of participants: 12

Sessions: All

2-3 PM **Days:** Mo Tu **Room:** Athletic Field

Maximum number of participants: 12

Sessions: Scouts BSA Week 2

2-3 PM **Days:** We Th **Room:** Athletic Field

Maximum number of participants: 12

Sessions: All

Prerequisites: #1b



MB252 Pioneering

Pioneering-the knowledge of ropes, knots, and splices along with the ability to build rustic structures by lashing together poles and spars-is among the oldest of Scouting's skills. Practicing rope use and completing projects with lashings also allow Scouts to connect with past generations, ancestors who used many of these skills as they sailed the open seas and lived in America's forests and prairies.

2-3 PM **Days:** Mo Tu We Th **Room:** Ted Shed

Maximum number of participants: 8

Sessions: All



MB250 Pottery, Sculpture

The Pottery merit badge provides an introduction to pottery making, enabling Scouts to gain skill and understanding from actually creating pottery. Completing the requirements will include hands-on production of a work of art, from start to finish.

This merit badge introduces Scouts to sculpture, an art form that allows an artist to express what he sees and feels by using these three dimensions by shaping materials such as clay, stone, metal, and wood.

9-10 AM **Days:** Mo Tu We Th **Room:** Big Heart **Instructor:** Ben Camp

Maximum number of participants: 10

Sessions: Scouts BSA Week 2

10-11 AM **Days:** Mo Tu We Th **Room:** Big Heart **Instructor:** Ben Camp

Maximum number of participants: 10

Sessions: All

11-12 PM **Days:** Mo Tu We Th **Room:** Big Heart **Instructor:** Ben Camp

Maximum number of participants: 10

Sessions: All

2-3 PM **Days:** Mo Tu **Room:** Big Heart **Instructor:** Ben Camp

Maximum number of participants: 10

Sessions: All

2-3 PM **Days:** We Th **Room:** Big Heart **Instructor:** Ben Camp

Maximum number of participants: 10

Sessions: All

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MB192 Radio

Radio is a way to send information, or communications, from one place to another. Broadcasting includes both one-way radio (a person hears the information but can't reply) as well as two-way radio (where the same person can both receive and send messages).

- 10-11 AM **Days:** Mo Tu We Th **Room:** Euchee Tech **Instructor:** Ollie Lawhorne
Maximum number of participants: 5
Sessions: Scouts BSA Week 1
- 11-12 PM **Days:** Mo Tu We Th **Room:** Euchee Tech **Instructor:** Ollie Lawhorne
Maximum number of participants: 5
Sessions: Scouts BSA Week 1



MB195 Reptile and Amphibian Study

Boys always have been interested in snakes, turtles, lizards, and alligators, as well as frogs and salamanders. Developing knowledge about these captivating creatures leads to an appreciation for all native wildlife; understanding the life cycle of a reptile or amphibian and keeping one as a pet can be a good introduction to natural history; and knowing about venomous species can help Scouts to be prepared to help in case of an emergency.

- 11-12 PM **Days:** Mo Tu We Th **Room:** Ecology
Maximum number of participants: 8
Sessions: All
- 2-3 PM **Days:** Mo Tu **Room:** Ecology
Maximum number of participants: 8
Sessions: All
Prerequisites: #8a; #8b



MB196 Rifle Shooting

Unless a rifle is handled incorrectly or recklessly, it is not dangerous. A rifle, like any other precision instrument, is manufactured to perform a specific task and can do so at no risk to the user or others. By earning this badge, Scouts can develop their shooting skills while learning safe practices.

- 9-10 AM **Days:** Mo Tu We Th **Room:** Rifle Range **Instructor:** Chuck Kuzma
Maximum number of participants: 8
Sessions: All
- 10-11 AM **Days:** Mo Tu We Th **Room:** Rifle Range **Instructor:** Chuck Kuzma
Maximum number of participants: 8
Sessions: All



MB254 Rifle Shooting - Muzzle Loading

Unless a rifle is handled incorrectly or recklessly, it is not dangerous. A rifle, like any other precision instrument, is manufactured to perform a specific task and can do so at no risk to the user or others. By earning this badge, Scouts can develop their shooting skills while learning safe practices.

- 11-12 PM **Days:** Mo Tu We Th Fr **Room:** Rifle Range **Instructor:** Chuck Kuzma
Maximum number of participants: 8
Sessions: All



MB230 Scouting Heritage

Introduces boys to the history of the Boy Scouts of America. They'll learn it all - from Scouting's beginnings under Lord Baden-Powell to the history of their own troop.

- 11-12 PM **Days:** Mo Tu We Th **Room:** Dining Hall
Maximum number of participants: 10
Sessions: Scouts BSA Week 1
Prerequisites: #5; #8

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MB226 Search and Rescue

The process and safety methods of working around specialized teams such as aircraft, canine, and aquatic rescue teams. Identifying differences between search and rescue environments, such as coastal, wilderness, rural, and urban landscapes. Determining when Universal Transverse Mercator (UTM) and latitude and longitude (Lat/Lon) should be used.

2-3 PM **Days:** Mo Tu **Room:** Outdoor Skills **Instructor:** Ross Jenus
Maximum number of participants: 10
Sessions: All

2-3 PM **Days:** We Th **Room:** Outdoor Skills **Instructor:** Ross Jenus
Maximum number of participants: 10
Sessions: All


MB202 Shotgun Shooting

A shotgun is a precision instrument, designed to shoot a shot charge in a specific pattern to cover a designated area at a certain distance. Unlike a rifle, the bore of the shotgun is not rifled, so the shot emerging from the muzzle is not spinning.

9-10 AM **Days:** Mo Tu We Th **Room:** Shotgun Range **Instructor:** Randy Bundy
Additional Fee: \$10.00
Maximum number of participants: 6
Sessions: All

10-11 AM **Days:** Mo Tu We Th **Room:** Shotgun Range **Instructor:** Randy Bundy
Additional Fee: \$10.00
Maximum number of participants: 6
Sessions: All

11-12 PM **Days:** Mo Tu We Th **Room:** Shotgun Range **Instructor:** Randy Bundy
Additional Fee: \$10.00
Maximum number of participants: 6
Sessions: All

2-3 PM **Days:** Mo Tu **Instructor:** Randy Bundy
Additional Fee: \$10.00
Maximum number of participants: 6
Sessions: All


MB204 Small-Boat Sailing

Sailing is one of the most enjoyable pastimes on the open water. The quiet and peacefulness of the water can provide a pleasant break from everyday life. However, smooth sailing requires paying careful attention to safety.

9-10 AM **Days:** Mo Tu We Th Fr **Instructor:** Don Smith
Sessions: All

11-12 PM **Days:** Mo Tu We Th **Room:** Waterfront
Maximum number of participants: 6
Sessions: Scouts BSA Week 2


MB207 Space Exploration

Space is mysterious. We explore space for many reasons, not least because we don't know what is out there, it is vast, and humans are full of curiosity. Each time we send explorers into space, we learn something we didn't know before. We discover a little more of what is there.

9-10 AM **Days:** Mo Tu We Th **Room:** Euchee Tech **Instructor:** Ollie Lawhorne
Maximum number of participants: 6
Sessions: All


MB256 Spanish Trail Adventure Trek (STAT)

This is for Scouts who are signing up for the Spanish Trail Adventure Trek. Select this option instead of any merit badges.

9-4 PM **Days:** Mo Tu We Th Fr **Instructor:** Andy Waltrip
Additional Fee: \$125.00
Minimum Age: 14
Maximum number of participants: 6
Sessions: All

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MB235 Sustainability

Sustainability

- 9-10 AM **Days:** Mo Tu We Th **Room:** Ecology
Maximum number of participants: 12
Sessions: Scouts BSA Week 1
- 10-11 AM **Days:** Mo Tu We Th **Room:** Ecology
Maximum number of participants: 12
Sessions: Scouts BSA Week 1
- 11-12 PM **Days:** Mo Tu We Th **Room:** Ecology
Maximum number of participants: 12
Sessions: All


MB211 Swimming

Swimming is a leisure activity, a competitive sport, and a basic survival skill. Scouts who earn this badge will learn about safety when swimming and diving, how swimming can contribute to overall fitness and health, and gain some basic competitive swimming skills.

- 9-10 AM **Days:** Mo Tu We Th **Room:** Waterfront **Instructor:** Don Smith
Maximum number of participants: 8
Sessions: All
- 10-11 AM **Days:** Mo Tu We Th **Room:** Waterfront **Instructor:** Don Smith
Maximum number of participants: 8
Sessions: All
- 11-12 PM **Days:** Mo Tu We Th **Room:** Waterfront **Instructor:** Don Smith
Maximum number of participants: 8
Sessions: All
- 2-3 PM **Days:** Mo Tu **Room:** Waterfront **Instructor:** Don Smith
Maximum number of participants: 8
Sessions: All
- 2-3 PM **Days:** We Th **Room:** Waterfront **Instructor:** Don Smith
Maximum number of participants: 8
Sessions: All


MB249 Swimming Lessons

(NOT A MERIT BADGE) Swim instruction for non-swimmers or beginners

- 2-3 PM **Days:** Mo Tu **Room:** Waterfront **Instructor:** Don Smith
Maximum number of participants: 8
Sessions: All
- 2-3 PM **Days:** We Th **Room:** Waterfront **Instructor:** Don Smith
Maximum number of participants: 8
Sessions: All


MB232 Welding

The new Welding badge and pamphlet was released by BSA, and Scouts could begin earning the badge on February 24, 2012.

- 9-11 AM **Days:** Mo Tu We Th **Instructor:** Marco Burton
Additional Fee: \$10.00
Minimum Age: 14
Maximum number of participants: 6
Sessions: All


MB253 Welding

The new Welding badge and pamphlet was released by BSA, and Scouts could begin earning the badge on February 24, 2012.

- 2-3 PM **Days:** Mo Tu We Th **Instructor:** Marco Burton
Additional Fee: \$10.00
Minimum Age: 14
Maximum number of participants: 6
Sessions: All

Class Catalog

Summer Camp 2023



MB221 Wilderness Survival

In their outdoor activities, Scouts learn to bring the clothing and gear they need, to make good plans, and do their best to manage any risks. But now and then, something unexpected happens. When things go wrong, the skills of wilderness survival can help make everything right again.

9-10 AM **Days:** Mo Tu We Th **Room:** Outdoor Skills **Instructor:** T.J. Petrie

Maximum number of participants: 10

Sessions: Scouts BSA Week 1

10-11 AM **Days:** Mo Tu We Th **Room:** Outdoor Skills **Instructor:** T.J. Petrie

Maximum number of participants: 10

Sessions: Scouts BSA Week 1

11-12 PM **Days:** Mo Tu We Th **Room:** Outdoor Skills **Instructor:** T.J. Petrie

Maximum number of participants: 10

Sessions: Scouts BSA Week 1

2-3 PM **Days:** Mo Tu **Room:** Outdoor Skills **Instructor:** T.J. Petrie

Maximum number of participants: 10

Sessions: All

2-3 PM **Days:** We Th **Room:** Outdoor Skills **Instructor:** T.J. Petrie

Maximum number of participants: 10

Sessions: All



MB135 Disabilities Awareness

Look around at the Scouts in your unit, the members of your sports teams, and the kids in your class - you will see that each person has their own personalities, distinct interests and ideas, different physical features, and different strengths and needs.

4-5 PM **Days:** Mo Tu We Th Fr

Sessions: All

Prerequisites: #4a.in.Option.B



MB147 Fingerprinting

In earning the Fingerprinting merit badge, Scouts will learn about and use an important technique that is used by law enforcement officers, along with other materials like matching dental records and DNA sampling, to help identify amnesia victims, missing persons, abducted children, and others.

4-5 PM **Days:** Mo Tu We Th **Room:** Big Heart

Sessions: All



MB160 Home Repairs

Successfully completing this badge's requirements can lead to a lifetime of personal and financial rewards: Doing basic home repairs provides a sense of personal pride in one's achievements and increased self-confidence. In addition, safe and successful do-it-yourselfers can easily save a family thousands of dollars in repair bills over the years.

4-5 PM **Days:** Mo Tu We Th Fr

Sessions: All



MB222 Wood Carving

As with any art, wood carving involves learning the basics of design, along with material selection and tools and techniques, as well as wood-carving safety. The requirements of the Wood Carving merit badge introduce Scouts to an enjoyable hobby and that can become a lifetime activity.

4-5 PM **Days:** Mo Tu We Th

Sessions: All