Merit Badge	Session – All Day or AM/PM	Prerequisites
Indian Lore	All Day	None
Journalism (Field Trip)	All Day	Need Digital Camera or smartphone. Permission Slip
Space Exploration	All Day	TBD
Emergency Preparedness	All Day	1, 3 and 10B
Communication	All Day	Bring notebook, pen/pencil, (2A or 2B), 4, 5, (7A, 7B or 7C) and 9 Be ready to present all
Disk Golf	All Day	2A, C(4) and G Bring disks if you have some
Forestry (Field Trip)	All Day	None
Welding	All Day	7A and 7B Wear long pants(jeans best, closed toe shoes (leather boots best) and long sleeves
Camping	All Day	Scoutmaster note needed for: 4A, 4B (bring roster/menu/list), 5E, 6A, 7B, 8D, 9A, 9B and 9C
Animation	All Day	None
Engineering	AM or PM	1, 2, 3, 8 and 9 paper & pencil. Read merit badge pamphlet prior
Railroading	AM or PM	2A (Amtrak website), Read pamphlet, paper & pencil SEE Attachments on event page
Bugling	AM or PM	Bring a bugle, cornet or trumpet
Nature	AM	None
Disabilities Awareness	AM	4.
American Heritage	AM	None
Citizenship in the World	AM	3B, 7A, 7B be ready to discuss 1, 2, 4a, 4c, 5 and 6
Citizenship in the Nation	PM	5, 6 (pick any), 7D, 8 and be ready to discuss 1, 2, 3, and 4
Scouting Heritage	PM	None
Sustainability	PM	None
Insects	PM	None
Sapling Program(1st year sco	uts) All Day	