



2027

Sequoyah Council

Klondike Derby

Leader Guide

Camp Davy Crockett

February 19-21, 2027

2027 Klondike Derby

Contacts for Information

Cindy Batten 276-698-1954

Summer Fox 423-863-8807

Bill Lawson 865-850-3908

Kenny McNabb 423-367-3628

**PARTICIPANTS NEED A DAY PACK FOR GEAR
AND LUNCH IN PLACE ON SATURDAY**

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Registration

Registration is by unit, and you must indicate the number of patrols competing. Remember to have member id numbers for registration. Patrols must be between four and eight members; exceptions will be granted if circumstances dictate that scouts would otherwise be left out of the competition.

Registration is \$25 per Scout and \$10 per adult. This includes a patch, Friday evening cracker barrel and Saturday dinner.

REGISTRATION CLOSING AT MIDNIGHT ON FEB. 12. NO LATE REGISTRATIONS ACCEPTED.

BONUS POINTS FOR EARLY REGISTRATION!

10 Bonus Points for patrols that register by Jan. 22.

Five Bonus Points for patrols that register between Jan. 23 and Jan. 29.

Register online at <https://scoutingevent.com/713-114715>

Check-In Required (Friday 5:00pm-9:00pm, Saturday 7:00am-7:45am)

Please check in with the event staff at HQ. You will be assigned a campsite at check-in. Please proceed to your campsite, drop off your gear and park your vehicles back at the parking lot at HQ. Take your sled to the Trading Post parking lot for inspection.

Check Out

Please clear out all trash and belongings from your campsite and make sure everything has been cleaned up. Checkout is at HQ by 10:30 A.M. Sunday. Patches will be distributed at check out.

Friday Evening Activities

Flag Making & Cracker Barrel: Drop In 7:00-8:45

We will provide blank drop-cloth material and Sharpie markers for you to make a patrol flag. Paracord will be available for attaching your flag to a pole. You are responsible for bringing or finding a pole. Sticks work well. Feel free to bring other materials for building your flag. You are, of course, welcome to bring a completed flag with you to Klondike. Flags need to be visible on your sled throughout the derby and brought to campfire. Cracker Barrel will be available throughout the Karaoke and Trivia activities.

Karaoke: Drop In 7:00-7:45

You may drop in and sign up for a song anytime during the Karaoke period or just come hang out.

Trivia: 8:00-8:45

Teams of 4-6 players need to be in the Dining Hall by 8:00 to join the general-knowledge Trivia contest. Teams may be either youth or adult but not mixed. Work with your patrol as a team or create a team on site. Adult teams can be made up of adults from the same or different units. Be thinking of a clever team name!

Patrol Leaders' Meeting

The Patrol Leaders' meeting begins at 9:00 in the Dining Hall and will clarify the Klondike race. Please make sure each sled has a Patrol Leader at this meeting to help Saturday run smoothly for everyone involved.

Rules & Regulations

1. All Scouts should be in class B uniform, **with weather-appropriate gear** (see [Appendix A](#)).
2. Each patrol should have a patrol flag on their sled complete with a patrol name.
3. Patrols must have a patrol yell.
4. Abide by the Scouting America Guide to Safe Scouting.
5. Remember and follow the Scout Oath and Law.
6. Abide by the Outdoor Code and Leave No Trace principles.

Sled Requirements

The length of your sled should be between 60” – 78” and the width between 18” – 30”.

Make sure the sled is strong enough to bear the weight of your equipment and will hold together! If the sled has wheels, the wheels must be removable (for the race).

Sled Inspection

Sleds will be inspected at check-in.

Patrols arriving on Friday will park their sleds in the Trading Post parking lot. Patrols arriving Saturday morning will produce their sleds for inspection at headquarters during check-in.

Sled inspectors will check your sled using the requirements listed in [Appendix B](#). Blue inspection sheets will be attached to the sled for the patrol leader to review with the patrol. Patrols may take their sleds from the trading post parking lot once the inspection is complete and the blue inspection sheet has been attached to the sled.

All sleds must be removed from the Trading Post parking lot by 9:30 P.M. Friday.

See the Sled Inspection sheet in the appendix for reference.

Meals

Saturday dinner is provided by the event in the dining hall. All other meals are to be planned and cooked on your own. Note that Saturday lunch will be at the fourth station upon completion of the challenge, so be prepared to carry your lunch with you. This is a quick meal – no time to go back to your campsite.

Hot water will be provided in a few places around the Klondike course. Make sure to bring mugs and packs of drinks (hot chocolate, cider, tea, etc.) to help keep you warm throughout the day. This hot water is not to be used for lunches. If you need hot water for your lunch, bring a thermos and heat water at breakfast to carry with you for your lunch.

Water Stations

Both hot and cold water will be available at three towns: Bennett (Eagle Bound/First Year Shelter), Circle City (Freddy’s Place), and Skagway (Handicraft Shelter). Make sure you have plenty of hot beverage packets to be able to make warm drinks to help you stay warm throughout the day. Even though it may be cold, hydration is still important, so be sure to keep your water bottles filled so you can drink water throughout the day.

Schedule of Events

Friday, Feb. 19, 2027		
Event	Location	Time
Check In & Sled Inspection	Headquarters/Trading Post	5:00 – 9:00 P.M.
Campsite Setup	Assigned Campsite	5:00 – 9:00 P.M.
Flag Making/Karaoke	Dining Hall	7:00 – 8:00 P.M.
Trivia Contest	Dining Hall	8:15 – 8:45 P.M.
Patrol Leader Meeting	Dining Hall	9:00 P.M.
Lights Out	Assigned Campsite	10:00 P.M.
Saturday, Feb. 20, 2027		
Check In & Sled Inspection	Headquarters	7:00 – 8:00 A.M.
Stations Open – Event Begins!	Assigned Starting Station	8:30 A.M. – 12:15
Lunch in Place	At Your 4 th Station	12:15 – 12:45 P.M.
Stations	Your 5 th Station	1:00 – 4: 45 P.M.
Scouter Dutch Oven Cookoff	Back Room of HQ	1:45 P.M.
Sled Race & Closing	Old Parade Field	5:00 – 6:00 P.M.
Dinner	Dining Hall	6:30 P.M.
Campfire & Awards	Campfire	8:00 P.M.
Lights Out	Assigned Campsite	10:00 P.M.
Sunday, Feb. 21, 2027		
Chapel Service	Chapel	9:30 – 10:00 A.M.
Check Out	Headquarters	By 10:30 A.M.

Air Horn

You will hear three Air Horn blast on Saturday for the following:

1. 8:30 for Event Start
2. 12:45 for end of Lunch: time to move to your 5th Event Station
3. 4:45 for Event End: time to head to the Old Parade Field for the Sled Race

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Awards

Every patrol will receive a gold Klondike ribbon for their unit flag.

Blue Event ribbons will be awarded to 1st, 2nd and 3rd place winners of every station.

The top three overall scores will each win a plaque.

Plaques will also be awarded for campsite inspection, the sled race and the Scouter Dutch Oven cookoff.

Campsite Inspections

Inspectors will check campsites sometime during the day while stations are open. An inspection rubric is included in [Appendix C](#) to help Scouts understand the expectations of their campsite.

Sled Race

At 5:00 P.M. on Saturday, all patrols will meet at the Old Parade Field for a sled race. Each sled will need to have their wheels removed. Each patrol will be given extra weight to add to their sled. The patrols will then race across the old parade field while pushing/pulling their sled. Sleds may not be carried; they must remain on the ground throughout the race. All patrol members must cross the finish line with their sled.

Scouter Dutch Oven Cookoff

Specific rules for the Dutch Oven Cookoff are in [Appendix D](#). Entries must be in the back room at HQ at 1:45. Judging begins at 2:00. Beginning at 2:30, all Scouters may bring a mess kit to HQ to taste the competition for themselves. You do not need to enter the competition to have a taste of its delights.

Campfire and Awards

Campfire will take place at 8:00 P.M. on Saturday. Each patrol is asked to bring their patrol flag to campfire and to provide a skit or a song. Please consult the Campfire Emcee Friday during Karaoke/Trivia or anytime Saturday for approval of your skit or song. Event awards will be bestowed during Campfire. If you check out before campfire, you may pick up any awards you won from the Council office the week after Klondike.

Klondike Derby Events

Each patrol will start at an assigned event station and move in order down the list below through the rest of the stations. There will be multiple patrols at each station working on that event separately.

Note: You will move from the Conservation Project to Crosscut Saw.

EVENT	TOWN	CDC LOCATION
Crosscut Saw	Bennett ●	Eagle Bound/First Year Shelter
Tomahawk Throwing	Fort Yukon	Pool Shelter
Orienteering	Circle City ●	Freddy's Place
Shelter Building	The Scales	Raccoon Shelter
Fire Building	Dyea	OA Shelter
Ferry Pull	Skagway ●	Handicraft Shelter
First Aid	Dawson City	Chapel
Conservation Project	<i>Location Provided at Fri. Patrol Leader Meeting & Sat. Check In</i>	

Klondike Derby Event Descriptions

Crosscut Saw

The Klondike Trail has been blocked by downed trees. After receiving instruction on using a crosscut saw, patrols will pair up to cut logs from trees to help clear the path.

Tomahawk Throwing

As you traverse the Klondike trail you might encounter an angry wild animal such as a wolverine or polar bear. Protect your gear and patrol with accurate tomahawk throwing.

Orienteering

Heavy snowfall has covered the Klondike trail, hiding it from view. Use your field proficiency and foundational knowledge to navigate a combined practical course and knowledge check using basic map and compass skills.

Shelter Building

Your patrol faces a sudden winter emergency where weather turns sour, Scouts are injured, or delays force your patrol to spend the night in the woods. Using materials on your sled, build a sturdy shelter that protects the entire patrol against cold, wind, and precipitation.

Fire Building

Patrols will be required to make a sustainable fire while following the outdoor code. Wood will be furnished on site, but patrols may only use the fire-starting materials they carry on their sleds.

Ferry Pull

The Klondike trail can be shortened and more easily navigated if prepared to cross a waterway. Patrols will work together to construct a ferry using materials provided and from their sleds to cross the Klondike River.

First Aid

As the patrol traverses the Klondike trail, one of its team members will require wilderness first aid. Using your patrol first aid kit and any items on your sled, prepare your team member for evacuation.

Conservation Project

More gold is being discovered all the time. Help build another trail in the Klondike to access new routes to mining territories. You will need your Totin' Chit, gloves, eye protection and long sleeves. Remember: poison ivy doesn't hibernate, so be prepared to take precautions to avoid the itch.

Appendix A: Cold Weather Camping

Keeping warm is the most important part of cold-weather camping and outdoor activities. Use the “**C-O-L-D**” method to stay warm.

- **C = Clean:** Insulation is only effective when the insulating layers are kept clean and fluffy. Dirt, grime, and sweat can reduce the ability of a garment to keep you warm.
- **O = Overheating:** Avoid overheating by adjusting the layers of your clothing to keep from sweating during warmer temperatures. Stay hydrated to help you regulate your body temperature.
- **L = Loose layers:** A steady flow of warm blood is essential to keeping all parts of your body heated. Wear several loosely fitting layers of clothing and footwear that will allow maximum insulation without blocking your circulation. Wear a hat.
- **D = Dry:** Sweaty, damp clothing and skin can cause your body to cool very quickly, possibly leading to frostbite and/or hypothermia. Keep dry by avoiding clothes that absorb moisture. Always brush snow off your clothes before you enter a heated area. Keep the clothing around your neck loose so that body heat and moisture can escape instead of soaking through your layers.

For layering, follow the **Three W's**:

- **Wicking:** The base layer's purpose is to keep your skin dry by wicking sweat away, preventing heat loss from dampness. The best materials for this include Merino wool, silk, or synthetic fibers like polyester/nylon (choose based on breathability, odor resistance, and durability). Avoid cotton.
- **Warmth:** The middle layer's purpose is to trap body heat to maintain warmth. The best materials for this layer are fleece, wool, or synthetic insulation. **Tip:** Choose a mid-layer that fits over your base without restricting movement and that can be removed if you warm up.
- **Weather Protection:** The top or outer layer's purpose is to shield you from wind, rain, and snow. Waterproof/breathable fabrics (e.g., Gore-Tex) or insulated shell jackets, down or synthetic insulation for warmth are your best options. **Tip:** Ensure the outer layer is roomy enough to fit over your mid-layer and base without bunching.

Eating the right type of food when camping or playing in the cold is also important. One of the best ways to remember what is appropriate to eat when you are spending time outside in cold weather is to use good nutrition to build the fire within. Make sure your food consumption includes sugars, which act like a fire starter; carbohydrates and proteins, which act as kindling; and fats that produce the energy needed to keep the fire burning and your body running at peak performance. Hydration is as important in winter as in summer. Drink when thirsty. Plan hydration stops hourly. Water or “sports” drinks that contain some sugar and electrolytes are good for hydration, but avoid “energy” drinks.

Plan Ahead and Prepare: Check the forecast and bring the right camping gear for the temperatures expected. Remember to insulate yourself from the ground with a solid core sleeping pad or an insulated air mattress. Changing into clean clothes before you go to bed will help ensure a good night's rest for a fiery Klondike derby!

Appendix B: Sled Requirements

- ☐ At least one blanket
- ☐ Three 6-foot poles
- ☐ Patrol first aid kit
- ☐ Materials to make slings and splints
- ☐ Fire building materials, including fire starters (flint & steel, hot spark), hand ax, and at least 1 fire chit card per patrol
- ☐ At least two gallons of water
- ☐ Personal water bottle for each patrol member
- ☐ Personal cup for hot cocoa/cider for each patrol member
- ☐ Patrol choice of hot beverage packets for the day (as many as needed)
- ☐ Rain gear for each patrol member
- ☐ Pencils and notebook
- ☐ One 6-ft. length of rope for each member
- ☐ Two 40-ft ropes
- ☐ At least one tarp for shelter building (8x10 or larger)
- ☐ Compass
- ☐ Bow Saw
- ☐ Trash bag
- ☐ Scout Handbook
- ☐ Working Flashlight viewable in daylight
- ☐ Gloves and safety glasses for Conservation Project
- ☐ Patrol flag (can be made on site Friday)
- ☐ Sled Inspection Sheet (Attached to Sled by Inspector)
- ☐ Scorecard (Received at Event)

Appendix C: Campsite Inspection Checklist

Purpose: Use this checklist as a guide to arrange your campsite. A perfect campsite should look organized, be hazard-free, follow Scout methods, and make safety and responsibility visible to inspectors.

HEALTH AND SAFETY

Fire Safety

- ☐ Proper five-foot clearance around fire pits
- ☐ Extinguishing tools (water bucket or ABC fire extinguisher) near fire pit

Storage

- ☐ Flammables stored in latched containers

First Aid

- ☐ First Aid kit clearly labeled, visible and accessible

Site Hazards

- ☐ Proper tent and hammock placement away from hazards
- ☐ No unauthorized vehicles in campsite

Wood Tools

- ☐ Properly masked/guarded and safely stored
- ☐ Axe yard (if using) properly marked

UNIFORMITY AND NEATNESS

Tents

- ☐ Windows secured
- ☐ Doors closed
- ☐ Personal gear stored within tent (no hanging items)

Cabins

- ☐ Windows and doors closed
- ☐ Floor swept
- ☐ Personal gear stored neatly

Cleanliness

- ☐ Grounds completely free of litter and food scraps
- ☐ Garbage properly disposed of
- ☐ Geared properly stored in containers
- ☐ No unsecured food

SCOUTING SPIRIT AND ADMINISTRATION

- ☐ Unit flag clearly displayed
- ☐ Duty roster completed and posted

Appendix D: Scouter Dutch Oven Cookoff

The Dutch Oven Cook Off is a fun and friendly culinary competition designed to allow Scouters to showcase their creativity and skill in Dutch oven cooking. This takes place on Saturday, Feb. 20, 2027. There are no limitations on the cookoff – the sky is the limit, so go wild!

General Rules & Requirements

Supplies & Equipment:

Participants are responsible for bringing all necessary food items, cooking supplies, and equipment. Charcoal will not be provided. Make sure to follow the Leave No Trace principles and be prepared to have your cooking station off the ground or in a safe location like a fire pit.

Signage:

Each entry must include a clearly visible sign (maximum size: 8.5” x 11”) that:

- Displays the name of the dish.
- Lists any ingredients that may trigger common allergies (e.g., peanuts, shellfish, dairy).
- Does not indicate who has made the dish by name, unit number or any other manner.

Cooking Guidelines:

- All dishes must be prepared exclusively using Dutch ovens.
- A majority of the food must be cooked on site.
- The use of electrical outlets or electric kitchen appliances is NOT permitted.
- Participants must provide their own method of keeping perishable ingredients properly chilled.
- Participants must clean up their cooking area upon completion.

Judging and Award

- Bring your prepared Dutch oven to the back room at HQ at 1:45 P.M. and set it up with its sign.
- Judging begins at 2:00 P.M. You may not be present during the judging period.
- At 2:30 P.M., Scouters may gather to socialize and enjoy the remainder of the dishes. Please remember to bring a mess kit.
- One dish will be awarded the Scouter Dutch Oven Champion at campfire.

Final Note

While this is a judged competition, the primary goal is to have fun, share great food, and learn new techniques. We look forward to seeing your creativity in action!

Camp Davy Crockett

Sequoyah Council, BSA

