## 2018 Rainbow Scout Reservation Merit Badge Schedule

Area	9:00 AM	10:00 AM		11:00 AM	2:00 PM	3:00	) PM	4:00 PM
Aquatics	Swimming	Swimming		Swimming	Rowing	BSA Mile Swim*		
	Lifesaving (9-10:30)			ifesaving (10:30-12) Open Swim				
	Canoeing	Canoeing		BSA Snorkeling*	Open Boat			
	Instructional	Instructional		Instructional	Standup Paddleboard*	Open Waterslide		de
	Kayaking	Standup Paddleboard*		Kayaking				
Ecology &	Archaeology	Energy		Geology/Mining	Nature	Oceanography		- Daily Events
Conservation	Environmental Science	Weather		Environmental Science	Reptile & Amphibian Study	Astronomy		
Pathfinders	First Year Camper Program Daily Eve							
Scoutcraft	Cooking (9-11)		Orienteering	Emergency Preparedness	Search & Rescue		Daily Events	
	Wilderness Survival	Pioneering		Safety/Fire Safety	Camping	Camping		Daily Events
	Music/Bugling	Communication/Public Speaking		Communication/Public Speaking	Art	Fishing		Pulp & Paper
		Cooking		g (10-12)	First Aid Signs, Signals & Codes		Chess in Provo	
Shooting Sports	Archery	Archery		Archery	Open Archery			
	Rifle (9-10:30)			Rifle (10:30-12)	BSA Pistol Safety & Marksmanship*(2-3:30)		Open Rifl	e** (3:30-5)
	Shotgun (9-10:30)			Shotgun (10:30-12)		mp (2-3.30)	Open Shotgun*** (3:30-5)	
STEM	Photography/Moviemaking	Programming		Game Design	Inventing	Model Design & Building		- Daily Events
	Engineering	Digital Technology		Robotics	Nuclear Science	STEM NOVA Award		
	Chemistry	Electricity/Electronics		Chess				
Trades	Automotive Maintenance	Plumbing		Woodworking	Welding	Welding		Welding
Tower	Project COPE (9-12)				Climbing (2-4)			
	FIDJECT COPE (3-12)					Open Climb (3-5)		-5)
Trading Post	Entreprenuership/Salesmanship	Personal Fitness			Personal Management			
Valley Forge	Basketry	India	n Lore	Leatherworks				

\*Snorkeling, Stand-up Paddleboard, Mile Swim & BSA Pistol are not Merit Badges, they are special BSA awards

\*\* Open rifle tickets can be purchased in the trading post - 25 shots for \$1.00

\*\*\*Open Shotgun tickets can be purchased in the trading post - 3 shots for \$1