



WEEK LONG PROGRAM

Area	9:00 AM	10:00 AM	11:00 AM
Aquatics	Swimming		Lifesaving
	Kayaking	Kayaking	Kayaking
	Canoeing		Canoeing
COPE/Climbing	COPE — Challenging Outdoor Personal Experiences		
Ecology / Conservation	Geology / Mining	Soil & Water Conservation / Plant Science	Environmental Science
Handicraft	Traffic Safety/Auto Maintenance		Pottery
	Welding		Metalwork
	Leatherwork		Woodworking
Pathfinders	First Year Camper Program		
Scoutcraft	Search & Rescue	Emergency Preparedness	Geocaching
	First Aid	Signs Signals & Codes	Communications/Public Speaking
	Camping		Pioneering
Shooting Sports	Archery	Archery	Archery
	Shotgun Shooting		Rifle Shooting
STEAM	Chemistry	Moviemaking / Photography	Robotics
	Electricity / Electronics	Inventing	Theater
	Game Design	Nuclear Science	Model Design & Building
Trading Post	American Business	Personal Management	Entrepreneurship / Salesmanship

MERIT BADGE POLICY

Unit leaders will receive a spreadsheet at the end of the week with their Scout's completed requirements marked. Units can also print copies from Black Pug. Taking a merit badge is not necessarily a guarantee of completing the badge. However, if all the prerequisites are met, most scouts should be able to complete the badges they sign up for. Scoutmasters must approve their Scouts to take the merit badges they sign up for in accordance with National Policy. RSR Leadership will ask for the Scoutmaster's signature upon arrival to confirm approval. For any questions on merit badge offerings or other program activities, please contact the Program Director, Kyle Land.

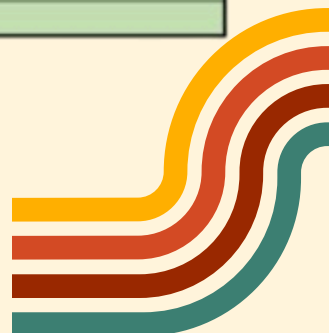


MONDAY AFTERNOON PROGRAM

	2:00 PM	3:00 PM	4:00 PM
Aquatics	Rowing		
	Open Waterslide / Swimming @ Waterfront		
COPE/Climbing	Climbing Session 1	Climbing Session 2	
Ecology/Conservation	Leave No Trace Awareness Workshop		
Handicraft	Home Repairs - Day 1*		
	Plumbing - Day 1*	Pulp and Paper	
Pathfinders	First Year Camper Program		
Rainbow Voyagers	Conservation Session	Outpost Shakedown - "Sea Base"	
Scoutcraft	Exploration - Day 1*		
	Paul Bunyun Award - Day 1*		
Shooting Sports	Open Archery		
	Archery - Day 1*	Open Shoot	
STEAM	Chess Session 1 - Day 1*	Music / Bugling	
	Engineering - Day 1*		
Off Camp Property		Horsemanship Session 1 @Rocking L Ranch	

TUESDAY AFTERNOON PROGRAM

	2:00 PM	3:00 PM	4:00 PM
Aquatics	Stand Up Paddleboard @ Aqua Blue		
	Open Swimming @ Waterfront		
COPE/Climbing	Climbing Session 1	Climbing Session 2	
Ecology/Conservation	Nature		
Handicraft	Home Repairs - Day 2*		
	Plumbing - Day 2*	Fire Safety	
Pathfinders	First Year Camper Program		
Rainbow Voyagers	Trail Refurbishment (Lost Paths @ RSR)	Outpost Shakedown - "Philmont"	
Scoutcraft	Exploration - Day 2*		
	Paul Bunyun Award - Day 2*		
Shooting Sports	Open Archery		
	Archery - Day 2*	Open Shoot	
STEAM	Chess Session 1 - Day 2*		
	Engineering- Day 2*		
Off Camp Property		Horsemanship Session 2 @Rocking L Ranch	



WEDNESDAY AFTERNOON PROGRAM

	2:00 PM	3:00 PM	4:00 PM
Aquatics	BSA Snorkeling @ Aqua Blue		
	Open Boating @ Waterfront		
COPE/Climbing	Climbing Session 1	Climbing Session 2	
Ecology/Conservation	Fishing - Day 1*		
Handicraft	Home Repairs - Day 3*		
	Woodcarving		
	Plumbing - Day 3*	Fingerprinting	
Pathfinders	First Year Camper Program		
Rainbow Voyagers	Conservation Session	"Other" Awards Information Session	
Scoutcraft	Disc Golf		
Shooting Sports	Open Archery		
	Archery - Day 3*	Open Shoot	
STEAM	Chess Session 2 - Day 1*	Music / Bugling	
	Painting - Day 1*	Space Exploration - Day 1*	
Off Camp Property		Horsemanship Session 3 @Rocking L Ranch	

THURSDAY AFTERNOON PROGRAM

	2:00 PM	3:00 PM	4:00 PM
Aquatics	Water Activities / Sports @ Waterfront		
	Adult Open Boating / Slide @ Waterfront		
COPE/Climbing	Climbing Session 1	Climbing Session 2	
Ecology/Conservation	Fishing - Day 2*		
Handicraft	Home Repairs - Day 4*		
	Plumbing - Day 4*	Safety	
Pathfinders	First Year Camper Program		
Rainbow Voyagers	Trail Refurbishment - The Names Behind the Signs	Outpost Shakedown - "Northern Tier"	
Scoutcraft	Wilderness Survival / Astronomy		
Shooting Sports	Open Archery		
	Archery - Day 4*	Open Shoot	
STEAM	Chess Session 2 - Day 2*		
	Painting - Day 2*	Space Exploration - Day 2*	
Off Camp Property		Horsemanship Session 4 @Rocking L Ranch	

*Afternoon slots marked "Day 1," "Day 2," etc. means Scouts must attend each session to attend the badge.