



BOY SCOUTS OF AMERICA®  
OREGON TRAIL COUNCIL

# Camp Baker

## 2022 Leader's Guide

### A Scout is Thrifty



*"It is the mission of Camp Baker and Oregon Trail Council to provide new and exciting outdoor experiences to all Scouts, to help every Scout achieve challenging personal goals in their own self development, and to set an example of living the Scout Oath and Law to help instill strong Scouting values."*

***2022 COVID protocols may change, please watch your email for updates.***

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NATIONAL CAMP  
ACCREDITATION PROGRAM

Camp Baker is a nationally-accredited camp of the Boy Scouts of America.

# Welcome to Camp Baker

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Dear Camp Baker leader,

Whether this is your first year attending Camp Baker or your 30th, there is always something new and exciting to experience. We strive to deliver the promise of Scouting through thoughtfully planned and carefully executed programming that matters to the Scout. Our program is based upon experience, training, feedback and an understanding of the best practices of the Boy Scouts of America.

We have worked hard to prepare a positive experience for your Scout, their troop and you, the Scout leader. We welcome your participation and remember, camp is what you want to make of it. Be sure to take advantage of program offerings, time with your Scouts, service opportunities, and even time to relax.

We are looking forward to meeting each of you this summer and am delighted to be serving your Scouting needs with an exciting outdoor program here on the Oregon Coast.

With COVID 19 still in play, there may be some aspects of camp that need to be adjusted to meet COVID safe requirements. Should this be the case we will send out an addendum prior to camp to all registered units. Thank you for your understanding and flexibility in helping us keep everyone healthy.

Please, do not hesitate to contact me regarding any questions you may have. I will do my best to help you prepare for the best summer camp ever!

We will see you at the *Gateway to Adventure!*

Yours in Scouting,



Sherry Haywood  
Camp Director, Camp Baker  
Chintimini Sr. District Executive  
Oregon Trail Council  
541-231-0300 cell (text okay)  
[SHaywood@OTCBSA.org](mailto:SHaywood@OTCBSA.org)  
July and August phone  
541-997-3526

# Camp Baker 2022 COVID Adjustments

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Our number one goal is to have a fun filled SAFE camp for your youth (along with attending adults and our staff). **The question is not how we keep COVID-19 out of camp but how we minimize exposure in camp.** COVID requirements for 2022 may still change, please keep an eye out for emails concerning Camp Baker.

At this point in time we are expecting the camp to operate normally. We do ask that you and your unit self monitor one week prior to arriving at Camp Baker. Should anyone have any symptoms, PLEASE STAY HOME.

## Tents & Property Damage

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This year we are giving you the option of bringing your own tents or checking out canvas tents from our Quartermaster. Canvas tents must be put up and taken down by your unit. Prior to tents being taken down, your Troop Guide will need to inspect the tents for any damage. The unit is responsible for all damage to any areas in the campsite (or other parts of camp where the unit was involved in the damage), to include (but not limited to) tables, tents, buildings and trash in outhouses . Should there be damage, Merit Badge Cards will not be released until payment for damage is received.

## Mandatory Meeting on Sunday

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There will be a **required** PLC meeting Sunday at 4:30 PM at the Chapel. Please send at least one unit Adult, SPL and the Patrol Leader **EACH PATROL**. If you will be arriving after 4:30 PM please contact the Camp Director. Others from your unit are welcome to attend.

# Fee Schedule

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## Camper fees:

Early bird (paid in full by 11/30/2021)

Youth - \$349 in-council, \$369 out-of-council

Adults - \$129 in-council, \$149 out-of-council (2 free per unit)

Regular fee (paid in full 12/1/21 to 5/30/2022)

Youth - \$369 in-council, \$389 out-of-council

Adults - \$149 in-council, \$169 out-of-council (2 free per unit)

Late fee (paid after 5/31/2022)

Youth - \$399 in-council, \$419 out-of-council

Adults - \$169 in-council, \$189 out-of-council (2 free per unit)

Lone Scout Camping is \$399 for Scouts attending without troop leadership. Scouts will be placed in an "adventure" troop with its own leadership.

**Note:** *Other Fees: Introduction to Scuba (not a MB) iScuba is \$50 and will be held Friday afternoon. Some MB's require additional kits, these may be purchased at the Trading Post or Scouts are welcome to bring their own project to camp, please make sure kits comply with the MB requirements. Those taking Rifle MB will be given credit for 50 rounds as part of the class. Ammunition needed past the 50 will need to be purchased at the Trading Post (10 for \$5), adults and other scouts may purchase rounds if they wish to shoot.*

*Intro to SCUBA is a very limited space available experience (6-12 per week). If you have youth wanting to attend the iScuba, please send an email with names, unit number, week attending, and ages to [shaywood@otcbsa.org](mailto:shaywood@otcbsa.org).*

## Camperships

Oregon Trail Council offers camperships for in-council youth attending Camp Baker or other council camps. Camperships may cover up to one half of the registration fee. Applications are due before May 1 and can be printed from [otcbsa.org](http://otcbsa.org).

## Cancellations

Refunds will be determined through the camp office and issued from the council service center after your week of camp. Refunds are not issued prior to or at camp. The **\$100 non-refundable** campsite deposit will be applied to your troop's total camp fees, or carried over and applied to next year's campsite deposit **IF** cancellation arrangements are made by phone with Oregon Trail Council at least 30 days prior to camp date.

## Refunds do to COVID during camp

Refunds will be based on the number of days a youth or unit participated at camp.

**The \$100 per Scout deposit is non-refundable when a Scout fails to attend camp.**

Acceptance and participation in the program is the same for everyone without regard to race, color, national origin or handicap.

# Registration & Insurance

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In accordance with National and local policies, every Scout and Scouter that attends summer camp must be registered with the Boy Scouts of America.

Oregon Trail Council provides uniform accident and sickness insurance coverage for all registered Scouts and Scouters from Oregon Trail Council. Out-of-council troops should check with their council for available coverage. All units must provide policy information on the unit roster upon arrival.

# Trading Post

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The Trading Post stocks souvenirs, supplies, merit badge materials, pamphlets, T-shirts, hats, patches, craft supplies, and snacks. The average Scout spends about \$90 during a week. **This year we will not be accepting cash in the Trading Post. Scouts will make a one time cash/check (made out to Oregon Trail Council) deposit with the Camp Director at check in.** The funds spent at the Trading Post (to include any kits needed for MB's) will be tracked electronically per youth/adult. Scout balances will be available in the Trading Post if needed. A refund of any remaining balance will be returned to the unit leader with a detailed list of deposit amounts and purchases at the time the unit checks out. [Please download this form here.](#)

# COVID Health and Safety

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Campers experiencing any symptom of being ill up to 10 days prior to camp are asked to please stay home. This includes but is not limited to a fever, vomiting, coughing, diarrhea or known exposure to COVID-19.

**A Scout is Trustworthy** – please don't bring COVID to camp.

- Upon arrival at Camp Baker, basic exposure questions, and med checks will be conducted near the camp office, one unit at a time. If anyone fails the exposure questions, they will be sent home along with all that traveled with that person to camp. Please understand that this is for the safety of the other campers and staff.
- We will be allowing only one unit to be checked in at a time, all other units/patrols are asked to remain with their vehicles. Units will be checked in, in the order that they arrive. **Each camper must carry their own BSA medical form for check in.** These will then be placed in a unit folder that is to be retrieved when the unit leaves camp. *Note: Swim checks will happen right after check-in, please be prepared. Pre-camp swim checks will be accepted if they are conducted within 30 days of camp by a currently certified lifeguard or BSA Aquatics Director. You will need to bring the [Unit Swim Classification Record](#) with a copy of the testers certification card.*
- Masks will not be required at this time (if things change we will let you know).
- Hand washing is extremely important – 20 seconds with soap and water. Please wash your hands each time you enter/exit an area (or your campsite) to include any time you use the latrine, eating, ect. Every campsite has running water and will be stocked with soap for hand washing. Areas that do not have running water will have hand sanitizer available.

# Things to do before camp

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## 60 days prior

- Make sure that all your youth and adults have a current medical form, parts A, B, & C
- Secure any camperships for families in need. (May 1 deadline)
- Pay applicable camp fees
- Order t-shirts (online using the registration program)

## 15-30 days prior

- Counsel Scouts on their personal goals for a fun and adventure-filled camp. Review MB prerequisites.
- Double check BSA medical forms are completed and signed for all. (Make 2 copies: 1 for leader, 1 for medic).
- Double check that fees are paid. Plan to bring the troop checkbook.
- Merit Badge sign up is online using the registration program** - blue cards are not needed. Electronic blue cards will be available the Sunday after you leave Camp Baker.
- Make sure each adult is a registered leader. This is a new requirement as of 2018.

## Day before departure

- Medical form / medicine turned in / inhalers are on the persons needing them
- Each Scout has cash for supplies, BSA uniform, copy of the Scout Guide, and no electronics
- Trading Post Money: Cash or Checks are in marked envelopes for each Scout. If a unit wants to make one deposit via credit card they may do so at check-in. Please have the account form filled out prior to arriving at camp. (Link above under Trading Post)

## After camp

- Email great photos for promotion along with comments to [shaywood@otcbsa.org](mailto:shaywood@otcbsa.org).

# Packing List

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\*Marked items need to be accessible upon arrival and check-in.

## CLOTHING & BEDDING

- Sleeping bag & pillow
- Sleeping pad
- Warm jacket
- Hoodie or light jacket
- Raingear or poncho
- Complete Scout uniform
- Scout belt
- T-shirts (3 minimum)
- Underwear (5 minimum)
- 2 sturdy pants (jeans or Scout)
- Shoes (sneaker, hiking)
- Shorts
- Scout hat or other headgear
- Swimsuit
- Socks (5 pair)
- Water shoes
- Sleepwear
- TENT?**

## TOILETRIES

- Toothbrush & toothpaste
- Antiperspirant
- Sunscreen
- Wash cloth
- 2 towels\***
- Bathroom bag
- Soap & shampoo
- Comb
- Personal hand sanitizer

## PERSONAL GEAR

- BSA medical form ABC\***
- Water bottle
- Pen & notebook
- Flashlight or headlamp
- Spare batteries
- Pocket knife (No sheath knives)
- \$60-90 cash in labeled envelope
- Sunglasses
- Personal first aid kit
- Camera
- Watch
- Compass
- OA sash
- Scout Handbook
- Fishing gear
- Reading book
- Mess kit
- Documentation of previous MB requirements work
- Several mask (if needed)

## TROOP & PATROL GEAR

- American flag
- Troop & patrol flags
- First aid kit
- Scout Requirements book
- Lantern (liquid fuel not allowed)
- BSA Fieldbook
- Unit checkbook
- Lockbox for medications\***
- Medical forms for youth and adults\***
- Scoutmaster Handbook
- Dutch oven, recipes, and supplies for in camp Dutch oven cooking

⊗ **Please do not bring:** Open-toed shoes or electronics including cell phones, video games, audio players, etc. Bring a watch and a camera instead.

⊗ **Prohibited Items:** RVs of any kind, ATVs, personal firearms or ammunition, sheath knives, fireworks, personal climbing gear (shoes OK), tobacco, alcohol, marijuana, e-cigarettes or vaping items, and pets of any kind (service dogs are permitted with logo harness).

⊗ **Driving in Camp:** No personal vehicles will be allowed in camp to include bicycles, scooters, or any other wheeled device (except those needed for handicap access). While parked in our parking lot, please orient your vehicle facing out and close to those next to you. *Speed limit is 5MPH on the camp entrance road.*

# Arrival Schedule

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*BSA policy does not allow pets at camp. When dropping off or picking your Scouts, please leave your pets at home as they will not be allowed on the property.*

**Sunday Arrival 12:30-2:30 pm – Arrival and check-in.** Please do not come early. We will not be prepared to receive you before noon-thirty. Upon arrival at Camp Baker, basic exposure questions, and med checks will be conducted near the camp office one unit at a time. If anyone fails the exposure questions, they will be sent home along with all that traveled with that person to camp. Please understand that this is for the safety of the other campers and staff.

We will be allowing only one UNIT to be checked in at a time, in this order: Scout Master with payments, rosters and Trading Post funds (if your unit has an outstanding balance please be prepared to have the unit leader write a check, we will not be able to accept credit cards), other Adult(s) then youth members. If a unit has more than one campsite, please send them through med checks one campsite at a time. *All fees MUST be paid before the unit is admitted to camp.*

All other units are asked to remain with their vehicles until the unit in the check in area has passed through the entry gate. Units will be checked in, in the order that they arrive. **Each camper must carry their own BSA medical form parts AB&C for check in.** These will then be placed in a unit folder that is to be retrieved when the unit leaves camp.

After Scouts have passed their med check, please quickly gather gear and be prepared to go to your campsite. Drop off your gear and head to the waterfront for swim checks. If your unit was pre-checked, please have a leader take your signed swim check sheet to the Aquatics Director at the waterfront.

Please arrive at camp with the following items filled out and ready to be turned in:

- ★ Unit rosters completed, these will be electronically completed with registration **from the registration program**. Please print and double check before arriving. You will need 3 copies, 1 to turn in, 1 for the unit leader, and one for the fire guard board.
- ★ Receipts from registration. Any outstanding fees are required. Refunds may be applied to next year's camp, to a trading post credit, or by mail after camp. Refunds will only be issued if prior cancellation arrangements were made by phone with Oregon Trail Council at least 30 days prior to camp date.
- ★ Unit checkbook to reconcile fees.
- ★ Trading Post (TP) monies and money log (*one per unit - [download here](#) or use paper form at end of this document*) in an envelope labeled with unit and amount. This will be taken at check in and put in the TP accounts. Leaders will get a receipt for monies deposited. Accounts will be accessed by the first and last name of campers, all campers may only access their individual account. Balances will be available at the TP before or after each transaction. *Accounts MAY NOT be overdrawn.* Additional money may be added during the week, see Camp Director (not TP) and please remember that credit cards are difficult for us to process, please bring cash or a check if possible. All funds not used at camp will be returned to the unit leadership (with a detailed spending record) at checkout. Units will be responsible for returning monies to families.
- ★ Make sure that another adult leader (not at camp) has a copy of the medical forms with the troop while on the tour.



**4:30-5:00 pm – Mandatory SPL meeting held at the Chapel.**

Please send 1 Adult Leader, SPL, and the PL for each patrol.

**4-5:30 pm – Scouts Settle-In**

This time is set aside before dinner for the troop to settle into the campsite. We ask that your unit be on time to Flags and the Dining Hall, not early or late.

**5:45 pm – Evening Colors**

Closing flags will be held just before dinner in the parade field near the dining hall.

**6:00 PM - Dinner**

We will be assigning inside or outside for your unit at different meals. Please sit in the area you are assigned, it will make the dining flow much easier.

All Scouts and Scouters are asked to wear their full Scout uniform, with shirts tucked in please, to Breakfast and Dinner. If your Scouts do not have Scout pants, at least have them wear long pants or cargo shorts. Each patrol is encouraged to bring their patrol flags for meals. Please see your assigned meal schedule.

**Merit badge and program registrations**

Please have your youth signup for MB's online at least 2 weeks prior to arriving at camp. Class sizes are limited to ensure a quality program - *it is first to sign up gets the class.*

**Chapel**

We have Chapel or Scouts Own this year on Sunday at 7:30 PM or you may plan to have something in your campsite. Should you wish to use our beautiful Chapel during the week, please schedule it with the Camp Director.

**8:00 PM Campfire program** - please bring your lights but keep them OFF during the show and please don't shine them in others faces on the trails.

# Daily Schedule

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**General Schedule**

7:20-8:20    Flags/Breakfast  
8:30-10:00    MB Session 1  
10:15-11:45    MB Session 2  
12:00-2:00    Lunch/Free Time  
2:00-3:30    MB Session 3  
4:00-5:00    Session 5 - Open Program  
6:00-7:00    Flags/Dinner  
7:00-7:50    Session 6 - Open Program  
8:00            Special Programs  
10:00          Quite Time in Camps  
11:00          Lights Out

# Special Programs Schedule

	When	What	Where	Notes
<b>Sunday</b>	1:00 - 5:00 PM	Check-in / Swim Checks	Office/Waterfront	
	4:30 PM	Leaders / PLC Meeting	Chapel	MANDATORY MEETING - Min: 1 Adult and 1 Youth from each unit must attend - others welcome
	8:00 PM	Welcoming Camp Fire	Stafford Court	
<b>Monday</b>	8:00 PM	Moonlight canoe race one evening	Waterfront	Must be a Swimmer
<b>Tuesday</b>	7:00 AM	Polar bear swim!	Waterfront	
	8:00 PM	Night owl hike	Nature	
<b>Wednesday</b>	1:45-2:00	Scoutmaster Belly Flop	Waterfront	
<b>Cooking Dinner in Camp!</b>	3:45-5:00 PM	OA Day, Service projects.	Qtr. Master Shop	Sign up for projects w/Charles
	8:00 PM	Intertroop campfires	Your campsite	Invite another Troop to join you!
<b>Thursday</b>	7:00 AM	Polar bear swim!	Waterfront	
	8:00 PM	Night owl hike	Nature	
<b>Friday</b>	1:00-4:00 PM	Intro to SCUBA (if pre-registered)	Meet at Office	Leaders must transport youth to dive location.
	2:00-4:00 PM	Campwide "Baker Games" on Friday afternoon from 2-4pm & SM Cookoff!	Outside Dining Hall	
	4:00-5:00 PM	Campsite Time	Your campsite	
	8:00 PM	Closing Campfire	Stafford Court	
<b>Saturday</b>	9:00 AM	Unit Check-Out	Check out at Camp Office	Campsites MUST be clean and inspected prior to gaining permission to leave camp.

# Advancement

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This year Camp Baker there will be from 3 to 5 Merit Badge offerings ranging in skill levels from Tender Foot to Life Scout. *There will be some merit badges that will not be completed,*

others that may be taken back to the campsite and complete during the week. If there is a MB that you would like to teach in your campsite, we may have supplies and MB books that can be checked out or purchased from the Trading Post. *Please note that we will have a Trail to First Class course, however, this would be a great project for campsite entertainment.*

We do not charge for merit badges, however, your scout may need to purchase supplies or kits from the Trading Post. If you have a kit that meets the requirements in the merit badge book you are welcome to bring it with you.

**Start before camp.** Successful Scouts begin their work prior to arrival. Some badges are easily earned while others take longer. Advanced planning will make a more effective merit badge program possible in your unit.

## **Online merit badge registration**

All merit badge registrations will be online using the same program you used to register. Classes have limited capacity, please register early.

**Electronic Blue Cards will be issued to the unit leader after camp. WE WILL NOT be issuing paper cards.**

Merit badge sign up needs to be done online. This gives the unit leader an opportunity to review what each scout has signed up for prior to camp. When your unit arrives at camp a pre-printed roster for each MB will be supplied to the MB counselor. If your Scout is not e-registered they will not be on the approved list for that class.

Merit badges are earned in camp just as they are back home but with the Scoutmaster/Unit Leader receiving a printed list of who attended and what they completed rather than having an in hand blue card.

**The Scout should obtain and read the merit badge pamphlets (books).** They are also available in the Trading Post. Study requirements carefully in advance to determine what requirements they may not be able to complete at camp and should try to complete them before coming.

**Partial credits** will be given to those who complete only part of a merit badge. All completed cards will be available to the Scoutmaster Sunday morning after campsite check out is complete. **Partials are OK!**

# Camp Baker Areas

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## Nature & Conservation Area

The Nature staff works out of Barney Carlson Lodge, an open air building just down the trail from the Leader's Lodge. The nature staff runs a program of scheduled merit badges but is dedicated to more than just badge work. Encourage Scouts to use this area to develop their curiosity about their environment. Our staff is always ready to look at an interesting bug or answer a question about whether or not there really are bears in camp. Our ecology staff puts on other nature-oriented activities like the ever popular Night Owl Hike, one PATROL at a time. Please schedule with the Area Director if you wish to take a hike. They are the experts on planning effective conservation projects and on seeing that we treat the environment with wisdom and respect.

## Scoutcraft Area

Look for pioneering projects and Scoutcraft demonstrations to be located in this new dynamic area. Scheduled merit badges include First Aid, Emergency Preparedness and Wilderness Survival and Trail to First Class. In addition, outbound and Timber Slug programs are headquartered here.



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## Aquatics

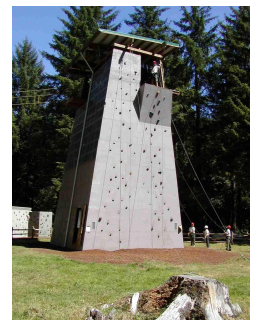
No other Scout camp in the Northwest can offer all the waterfront opportunities Siltcoos Lake offers Camp Baker. Aquatics offerings on our schedule include swimming, canoeing, rowing, kayaking, polar bear, outbound trips, and iSCUBA! Basic swim instruction is available by appointment. The boats are also open for free time use, please schedule with the area director.

## Shooting Sports Area

Our Shooting Sports staff operates 3 busy shooting ranges. The Rifle, Archery, and newly added Action Archery are 3 of the most popular spots. Open shooting time may be limited by unit this year, again, COVID restriction dependent. Stay tuned...!

## The Tower Area / COPE

Camp offers an exciting and challenging adventure in climbing and rappelling. This program is for Scouts of all ages. Our tower offers Scouts the opportunity to challenge themselves on any of five routes, each requiring varying levels of skill. Prior to climbing, each Scout receives detailed safety instruction from our tower staff.



## COPE

COPE is a national program of the Boy Scouts of America which stands for "Challenging Outdoor Personal Experience". The program is composed of group initiative games, trust events, low course events (under six feet off the ground). **High COPE will not be offered this year.**

## Handicraft Area

The Handicraft staff works out of Buck Badley Lodge near the trading post. The handicraft merit badges are yet to be determined, badges may be done in your campsite with the approval of the Area Director. Scouts will need to purchase materials for these badges at the trading post. The cost of supplies will range from \$3-\$20 per badge or they may bring an approved kit with them to camp (please verify kits/supplies to the MB book for accuracy).

There are a wide range of materials from basic to expert. This will be limited only by the Scout's desire to create! Scouts do not have to be working on a merit badge to use the Handicraft Area during their scheduled time. The staff is happy to help with any craft project, merit badge related or not. The trading post will stock a wide range of craft supplies and kits.

### **Sandboarding at the Dunes**

Just West from camp are miles and miles of the greatest sand dunes any Scout camp in the world has access to. This year we will have Sandboarding at the Dunes! Each unit will be traveling to the Dunes by foot (it is only 1 mile away) getting the opportunity to learn how to sandboard or just play in the sand if they wish.



# Programs, Opportunities, & Outpost

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Your program potential at camp extends far beyond its borders. Active patrols strike out of camp and make use of the many outpost opportunities the environment around Camp Baker offers.

If your patrol decides to do an outpost, you must notify the Program Director via a Camp Float/Trip Plan, maintain your 2-deep leadership both in and out of camp (if some Scouts are staying behind).

Patrols may conduct an outpost within camp boundaries, without adults present. Due to safety standards the camp director, program director, and aquatics director have final say so on whether a patrol may depart on the specified outing.



## **Order of the Arrow**

Camping and the Order of the Arrow go hand-in-hand. The Tisqan Lodge of the Order of the Arrow plays a key role in the maintenance and development of the camp. Arrowmen within your troop should be playing a key role in your troop's camping program, especially by inviting all the Scouts in your troop to a week-long camp each year.

Wednesday is Order of the Arrow day in camp. Arrowmen are encouraged to wear their sashes when in complete uniform or while working on an OA service project.

## **Service Projects**

There are plenty of opportunities for service. The camp ranger has a list of recommended conservation projects, and the Quartermaster can provide needed equipment. Our commissioners and other staff can also help you make arrangements.

## **The Dunes**

Just West from camp are miles and miles of the greatest sand dunes any Scout camp in the world has access to. The dunes are a great outpost destination, whether for an afternoon hike or an overnight trek. The "tree islands" in the dunes are a unique camping destination. The lakes in the dunes are great spots for a troop swim. A push across the dunes reaches the ocean, a hike of about eight miles round trip.

## **Introduction to SCUBA (not the SCUBA MB)**

SCUBA diving at Camp Baker is the perfect introduction for anyone interested in recreational SCUBA diving, or earning the SCUBA diving merit badge. Work with the aquatics staff to learn the basic skills of SCUBA diving, then in a planned dive with trained dive masters. The cost is \$50 and must be requested and paid for before arriving at Camp Baker. Unit Adults will be required to transport their Scouts that wish to explore the underwater world. Must be 13 to participate and be a strong swimmer.

## **Timber Slugs**

Not a merit badge, but our premier older boy program! Scouts must be at least 13 years of age when activity begins. The Slugs work all week on projects and outings of their own creation. A true youth-led program, supervised by dynamic, qualified, young leaders. Timber Slugs is a mountain-top experience for any returning

Scout looking to connect with others and challenge himself. The Slugs bond over developing their own program from a menu of opportunities. "Go Anywhere. Do Anything!" The Slug program culminates in a final overnight trek. The \$15 fee includes the coveted Timber Slug T-shirt and member bracelet! An activity patch is also available for purchase. Adults are strongly encouraged to participate and help out outings. *We will need at least 2 adults, one that is 21 years old, on each overnight.*

### **Friday Baker Games**

Get your patrols ready for an afternoon filled with excitement. We will have a series of events scheduled that patrols can partake in. Ribbons (for patrols) and Swag (for Scouts) will be awarded to every Scout that participates! We are saving the details for the Thursday PLC meeting. *MB classes will not be held Friday afternoon.*

### **Canoe Outpost**

Each Scout should sometime during his time at camp, be it his first year, or his fourth, take a canoe trek out onto the mighty Siltcoos Lake. All out of camp canoe trips *must* have 2-deep leadership while maintaining 2-deep leadership with your unit members still in camp. Register at the camp office.

Process: To take a float trip, the Guide to Safe Scouting and aquatics safety programs must be adhered to. A Camp Float/Trip Plan must be submitted to the camp office and cleared in advance by the camp director and aquatics director. Departure status is dependent upon weather, leadership and equipment. The aquatics director or camp director has the final say. *All paddlers must be Swimmers. Non-Swimmers may not go in canoes without a certified adult lifeguard.*

- ❑ **Float Trip #1:** Trestles Trip: Leave 1.5 hours before dark and travel straight across the lake to the large trestles. Pass under the bridge and take out at the State Park and throw down your bedroll or even pitch your tent for the night. Share in the sounds of the lake and stories around a candle fire. Return in the morning in time for flags and breakfast! Short and sweet!
- ❑ **Float Trip #2:** The Dan Beard Trail: Leave after dinner with enough time to travel South along Camp Baker and around the horn and into the wind! Head South West directly to the Dan Beard Trail. Pull out and take a short hike before you throw down your bedroll or pitch your tent for the night. When you rise in the AM, it will be a beautiful fog, so make sure you take your bearings!
- ❑ **Float Trip #3:** The Outlet: You will depart as the waterfront is shutting down for the evening, around 5pm or earlier. The water will be choppy, but you will be traveling in the right direction to make the trip. You will head towards Dune City and down the Siltcoos River. Allow for plenty of time to take in the sounds, smells and sights of the swampy channel. When you arrive at the dam, you will pull out and camp the night at a private Georgia Pacific park. You may choose to reenter the channel and paddle down towards the ocean for a view, but you may not get out West of the park as pedestrian traffic is prohibited to protect bird habitat. But it is a great adventure to say you canoed from Camp Baker to the ocean! It is required that an experienced staff member accompany your group on this expedition. Your group will want to bring its own dinner. You may be back in time for breakfast. Meal planning is up to you!
- ❑ **Float Trip #4:** SWAMPY! This small island belongs to Camp Baker. Just off the South West tip of the peninsula, Swampy Island is perfect for a patrol or troop overnight canoe trip. Bring your own firewood

and marshmallows for a perfect night under the stars or in your own tents. Only a 30 minute canoe trip around the horn. Row boats can go on this trip to take those with lesser swimming ability.

### **Mile Swim**

Swim a mile in the waters of Siltcoos Lake! Starting with shorter distances, increase the amount you swim each day until you take the challenge to swim a full mile. Swimmers may choose to do their mile in the swimming area or out in the lake with a rowboat and a spotter along for the ride. This will need to be done during your 2 day visits to the waterfront. Practice before arriving at camp to **Be Prepared**.

### **Staffing (CIT)**

Becoming a camp staffer is a great way for a scout to get even more out of the summer camp experience. A wonderful leadership development opportunity, staffing is a way for older scouts to live the Scout Oath and Law daily. The bonds made as staff last a lifetime! Should a Scout wish to become part of the Camp Baker Staff they will need to commit to ALL week, Sleep in different areas, be interviewed, and sit through a small training session. Scouts must be 14 to be a Counselor In Training (CIT) - CIT's are a non-paid position.

If you have a Scout that would like to become a **paid staffer**, please contact the Camp Director. This is a 5 week commitment starting June 26th and ending about August 1st, 2022.

### **Adventure Trail Program**

See below: Note that some aspects might change this year due to COVID but the program will still be in place.

This camp-wide program is a fun tradition for the first year camper and the Eagle Scout alike! Each Scout earns beads and tokens in each program area and camp-wide events. Wear your tokens with distinction just like our staff! A perfect way to get your Scouts to be actively engaged in all of the camp's program offerings! Only \$0.25 each necklace or 5 for \$1.00, we also have our premium stone necklaces like the staff wear for just \$2.00 each. Each leader should wear their necklace to promote the program and challenge each of their Scouts. Those units that actively participate receive greater enjoyment from our camp wide program offerings. A tentative list of the beads scouts can earn is included in the back of the activity guide.





## THE ADVENTURE TRAIL

### Achievement Program

The purpose of this program is to give everyone who visits the opportunity to visit every program area and have fun doing it. By participating in the trail, each Scout, Scouter, or family member receives a token of accomplishment from each area in the form of a bead to wear while in camp, and take home as a reminder of the fun and adventure.

The following is a listing of what beads can be earned in each of the program areas of camp. The number in parenthesis show how many beads of that color can be earned, an x denotes unlimited (offerings may change weekly).

Occasionally, special beads will be presented throughout the week for any number of activities or awards.

#### Trading Post

Buy your official Adventure Trail Necklace

#### Jumbo Bead (1)

<b>Tower</b> ..... <i>Go climbing or bouldering</i> ..... <b>Pink (1)</b>	<b>Aquatics</b> ..... <i>Take a boat ride</i> ..... <b>Light blue (1)</b>
<b>Tower</b> ..... <i>Zip line</i> ..... <b>Pale Green (1)</b>	<b>Aquatics</b> ..... <i>Polar Bear Swim</i> ..... <b>White (2)</b>
<b>Archery</b> ..... <i>Shoot 15 Arrows</i> ..... <b>Cream (1)</b>	<b>Chapel</b> ..... <i>Vespers</i> ..... <b>CL. Yellow (1)</b>
<b>Archery</b> ..... <i>Hit a bulls eye</i> ..... <b>Purple (1)</b>	<b>Shotgun</b> ..... <i>Shoot 5/5 Clays</i> ..... <b>CL. Black (5)</b>
<b>Program Areas</b> .... <i>Earn a merit badge</i> ..... <b>Clear (x)</b>	<b>Shotgun</b> ..... <i>Safety Rules</i> ..... <b>Root Beer (1)</b>
<b>Scout Craft</b> ..... <i>Tie 8 knots</i> ..... <b>Brown (x)</b>	<b>Nature</b> ..... <i>Nature Trail</i> ..... <b>CL. Green (3)</b>
<b>Scout Craft</b> .... <i>Advance one Rank</i> ... <b>Clear Facet (3)</b>	<b>Nature</b> ..... <i>Identify 10 plants</i> ..... <b>Green (x)</b>
<b>Scout Craft</b> ... <i>Take a five mile hike</i> ..... <b>Teal (2)</b>	<b>Nature</b> ..... <i>Do a patrol/troop conservation project</i>
<b>Camp Wide</b> ..... <i>Camp-wide games, Baker Games</i> ..... <b>Orange (10)</b>	<b>Nature</b> ..... <i>Night Owl Hike</i> ... <b>Glow in the Dark (2)</b>
<b>Scout Craft</b> ..... <i>Earn a Fire'n Chit and/or Tote'n Chit</i> ..... <b>Red (2)</b>	<b>First Aid</b> .... <i>Present personal 1<sup>st</sup> aid kit</i> .... <b>Heart(1)</b>
<b>Trading Post</b> ..... <i>Pick up 10 pieces of litter</i> ..... <b>Tan (10)</b>	<b>Handicraft</b> ..... <i>Make a craft approved by director</i> ..... <b>Yellow (10)</b>
<b>Health Lodge</b> ..... <i>Present your water bottle to camp medic</i> ..... <b>Clear Red (1)</b>	<b>Handicraft</b> ..... <i>Sweep / clean Handicraft area</i> ..... <b>Yellow Sparkle (3)</b>
<b>Rifle Range</b> ..... <i>Join the Quarter Club, Dime Club gets you two</i> ..... <b>Black (2)</b>	<b>Scout Craft</b> ..... <i>Go on a patrol overnighter/outbound</i> ..... <b>Light Green (4)</b>
<b>Order of the Arrow</b> ..... <i>Attend an official OA event/ ceremony /project</i> ..... <b>Hairpipe (x)</b>	<b>Scout Craft</b> ..... <i>Make a compass (during eve program)</i> ..... <b>Green Sparkle (1)</b>
<b>Scout Craft</b> ..... <i>Graduate Timber Slugs!</i> ..... <b>Slime Green (1)</b>	<b>Scout Craft</b> ..... <i>Flint and steel fire (during eve program)</i> ..... <b>Red Sparkle (1)</b>
<b>Quartermaster</b> ..... <i>Pre-approved service project</i> ..... <b>Clear Blue (x)</b>	<b>Dining Hall / Shower House</b> ..... <b>Skull Bead (10)</b>
<b>Quartermaster</b> ..... <i>Repair Tent rip/Replace Platform Board/Campsite</i> ..... <b>Sparkle Purple (x)</b>	<i>Take part in clean up</i>
<b>Aquatics</b> ..... <i>Safe Swim, Safety Afloat</i> ..... <b>Blue (2)</b>	<b>Be in a Camp Flag Ceremony</b> ..... <b>Amethyst (1)</b>
	<b>Training</b> ..... <b>Golden (5)</b>
	<b>Teach a MB or assist an Instructor</b> ..... <b>Star (x)</b>

*It is recommended that each Scout and Scouter purchase a necklace when earning a Jumbo Bead in the trading post as their first stop on the trail! This gives you the perfect medium to wear your beads.*

# Scouting with Disabilities

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All deserve the opportunity to attend camp regardless of ability or disability. Camp Baker has made improvements to allow anyone who is physically or mentally challenged to have a great experience. Those whose special needs do not allow them to stay with the troop, may choose to stay at our McDonald's campsite located conveniently in the center of camp. They may also use the handicap shower facility while staying here if the disability warrants.

**Please notify the Scout Service Center when making your troop reservations if these facilities will be utilized by a Scout or Scouter from your unit.**

The site has ramps and other facilities needed for wheelchairs. Electricity is available which is not offered in our standard campsites. If you need electricity for medical reasons and wish to remain in a standard campsite, bring a battery pack and inverter.

## CPAP Machines

With the increased availability of mobile CPAP machines and chargers, we no longer consider CPAP a usage reason to use a McDonald's cabin. CPAP users stay in the campsites with their Scouts. Please prepare accordingly. You may charge your batteries at our warehouse during the day. Should it be needed, camp will provide an outlet where automobile batteries can be recharged during daytime hours. Vehicles cannot be parked in or near campsites for the purpose of powering CPAP machines.

# Showers

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Leaders, we are asking that you inspect the showers after they have been used by your unit to ensure that they have been properly cleaned. We will be giving you detailed cleaning instructions during the first PLC meeting that will be held on Sunday night. In order for showers to be used by everyone please keep showers to 5 minutes so that all of the camp can be clean!

# Dining Hall Schedules & Services

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You will have the added experience of eating out of doors, picnic style this year! Seconds will be available only after every unit has passed through the food line. Please encourage your Scouts to ask for as much as they feel they need but please eat what they take. **A Scout is Thrifty.** The kitchen staff is planning accordingly and we are including an additional snack in the afternoon that will be a grab and go. We will not be able to have our usual PBJ bar this year, we can make a sandwich for you if requested during posted hours. Should your Scouts feel they need a little more; they are welcome to purchase snacks at the Trading Post during their daily visits.

We will ask you to please clean your dining area before leaving (inside or outside). Our Dining Hall Stuart can help you locate the supplies you will need.

- ★ Wash your hands for 20 seconds with soap and water before entering the dining hall.
- ★ If your unit is scheduled to eat outside, please take your food and exit the door by the fireplace in a quick and orderly fashion locating the farthest open picnic table.
- ★ If your unit is scheduled to eat inside, please take the table farthest from the serving line that is open.
- ★ After your patrol has eaten please scrape and stack your plates/silver on the tables located on the porch for outside and at the dish-pit window for inside dining.
- ★ For the 2nd's, start by washing your hands and getting NEW plates.
- ★ Each table group is responsible for cleaning the area around their table, disinfecting the table and seats. Please make sure that no food or trash is left for others to clean up. If you are in the dining hall you will need to make sure that your area is cleaned BEFORE the patrol exits the dining hall.
- ★ Wash your hands for 20 seconds with soap and water after eating.

Camp provides all of your meals for the week from Sunday evening's dinner through Saturday morning's breakfast except on Wednesday dinner. Each unit will cook in their campsite for dinner on Wednesday, we will provide everything you need! Trash must be brought to the dumpster daily. We do have Bears at Camp Baker – please do not keep food, candy wrappers, empty soda cans..... in your campsite.

Participants with **special dietary needs** should plan on bringing extra food to supplement their diet. Troops must provide special dietary needs requests in advance of their arrival. Please fill out a special request online as part of the registration process. Those that do not complete the request will not get special meals. If special meals are requested the camper MUST connect with the kitchen staff on Sunday, prior to dinner. *If special dietary meals are prepared and not claimed, the camper will be removed from the list and will not receive any other special meals.*

To keep the number of diners in the dining hall comfortable, units need to be **invited** into the dining hall. Please help your patrol display good Scout manners and courtesy in all steps of the meal process.

**Peanut butter** is served in the dining hall and peanuts and peanut products are sold in the trading post.

# Rules of Camp Baker

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**The Scout Law, Oath, Motto, and Slogan are the basic rules. In addition:**

- ❖ **All adults must be registered as a Scout leader**, including completion of a criminal background check and Youth Protection Training. \*New rule as of June 2018
- ❖ **All cars must be backed into designated parking areas.** No vehicles are allowed into camp. Please pack accordingly. For heavy gear, check out a wheelbarrow, from the Quartermaster for heavy items you bring. Do not block other vehicles. **NO RVs or ATVs**
- ❖ **No Scout is allowed to leave camp after check-in without special release from parents or his Scout leader.** He must be accompanied by an appropriate unit or leadership while out of camp.
- ❖ **No cutting of any standing trees at any time without the ranger's expressed permission.**
- ❖ **Pets are not allowed.** All animals are pets, and as such need to stay home. Our local wildlife (including raccoons) should be entertaining enough. Please do not bring and leave pets in vehicles in the parking lot. Leave them at home.
- ❖ Under no circumstances is any troop allowed to set up its own waterfront unless authorized to do so by the director with a written trip plan.
- ❖ Scouts are expected to stay out of other campsites unless invited. Off-limit areas include the ranger's house, yard, storage areas and workshop, program areas when closed, and **all** staff living quarters.
- ❖ **All fires must be tended.** A troop fireguard chart shall be posted, followed, and updated.
- ❖ **No equipment — including lanterns — which burn with a flame** may be used in any tent. No open flames — including candles — in the Adirondacks.
- ❖ All extra liquid fuels must be stored in personal vehicles. There is NO fuel storage available.
- ❖ **NO FIREWORKS** of any type may be kept or used. They will be confiscated and discarded.
- ❖ **No personal firearms or ammunition are allowed. All personal archery equipment must be checked in at the camp office** upon arrival and used only under qualified and approved supervision at the archery range.
- ❖ **No alcohol.** National policy mandates that alcohol shall not be used in connection with youth Scouting events. Anyone in possession will be sent home immediately.
- ❖ **No tobacco** or vaping products or use is allowed on the property by anyone.
- ❖ **No marijuana.** Although it may be legal in Oregon, the BSA forbids its use.
- ❖ Dish washing in the washstands or disposal of garbage in the latrines is not allowed. It clogs the drain fields. Bring towels for drying dishes.
- ❖ Leave your campsite, Adirondacks, and latrine area in better shape than when you found it.
- ❖ Do not allow youth to use electronic games or devices. Cell phones are a distraction and should be discouraged. Please support our device-free zone. In campsites, it is up to each unit to decide what their policy will be. Camp Baker does not have Wi-Fi and has very poor cell reception.
- ❖ **Curfew is 10:00.** After that time, Scouts are to be in their campsites unless taking part in an organized activity (a Night Owl Hike or inter-troop campfire, for example). After 10:00, campsite activity must be quiet enough that it cannot be heard beyond the site. Lights out by 11.
- ❖ **There are no laundry facilities for campers.**

# Baker Honor Unit Application

Complete as many requirements as possible. Submit this form by Friday at 5:00 pm. Applications will be reviewed and those units with the most points will be recognized.



- All Patrols in the unit must participate.**
- Be present and on time to all dining hall meals in uniform leaving with cleaned eating areas.
- Perform a service project. Have it approved by a staff member before you begin.
- Put on a patrol event (campfire, game, swim, outbound, etc.)
- Actively participate in the Friday Baker Games.
- Pass shower house cleaning inspection after each use.
- Have every Scout earn at least one merit badge or complete 10 or more requirements toward Tenderfoot, Second Class or First Class (this can be done in campsite).
- Have at least one adult and one youth attend daily leader meetings from each PATROL.
- Do a pre-approved campsite improvement during your stay.

TROOP # \_\_\_\_\_ PATROL # \_\_\_\_\_ CAMPSITE \_\_\_\_\_ DATE \_\_\_\_\_

SIGNATURE \_\_\_\_\_

Complete by final leader meeting. Presentation of the award will be given at the closing campfire.

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# Camp Information

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Dear Parents of Scouts attending Camp Baker,

We are looking forward to having your Scouts join us for a week of adventure! This adventure is theirs to plan, and we want to give you help with that. Please refer to the packing list, pre-order form, and “Scout’s Guide to Camp” for details in planning and preparation. The number one aspect of camp needs to be fun, so please remember that about 2 merit badges, or a rank, and a great time are excellent takeaways for a summer at camp!

**Facts to know before your Scout leaves for camp: (Scoutmaster, fill in blanks)**

My Scout is in Troop \_\_\_\_\_. We are attending Camp Baker on \_\_\_\_\_.

We will depart for camp from \_\_\_\_\_ on \_\_\_\_\_ at \_\_\_\_\_ am/pm.

Camp Baker is over at 9:00 am on Saturday \_\_\_\_\_.

- There are **NO** laundry facilities at camp, so pack accordingly for the entire week.
- Youth will need a Scout uniform shirt at minimum. BSA shorts or pants are recommended.
- Cell service is very limited with NO WiFi. **If at all possible, leave youth cell phones at home.**
- Camp is located 8 miles South of Florence, Oregon. Weather is typically warm and mild during the day and cool at night, so pack accordingly. Sturdy boots and a set of raingear is a must.
- **NO open-toed shoes please.**
- There is a camp store (trading post) to buy merit badge supplies, snacks, drinks, souvenirs, clothing, and memorabilia. Scouts typically bring \$60-90. Send money “cash” with the unit leader. No cash will be accepted at the trading post - all accounts will be electronically tracked.
- We are no longer charging for merit badges, some MB’s do require the purchase of a kit. These kits may be brought to camp from home or purchased at the Trading Post at camp. Please send your Scout with the appropriate funds to complete their merit badges.
- Make sure that your Scoutmaster has 2 copies (not the original) of your (if attending) and your child's [medical form](#) (parts A, B & C, with current signatures from **you** and **your doctor**). Use *only* the current official BSA medical form, not sport physicals. Give all prescriptions medication to the Scoutmaster. Leave prescriptions in the original container. If an inhaler is listed on the form it *must* accompany the Scout. If they are not using an inhaler, leave it off the form. Each person will have a medical recheck upon arrival at camp by a medical officer or registered nurse. **Failure to provide this form will result in the participant being sent home. Sorry, but this is non-negotiable.**

**To send mail:** Kids enjoy mail and care packages from home. Send by Monday. Postcards will not arrive in time.

*Address like this →*

[Scout’s Name], [Week Attending Camp]

**Troop [Number] Camp Baker**

**5262 Boy Scout Rd,**

**Florence, OR 97439**

**Emergency Only Phone:** 541.997.3526 (Camp Baker in June/July/August)

**Oregon Trail Council Office in Eugene:** 541.485.4433 (M-F 9 am-6 pm, Sat 9 am-3 pm)

## Special Diet Request Form *(to be filled out online during registration)*

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Allergies and special diets are not common for our campers. However, our food service team is very experienced with accommodating most dietary needs including food allergies, religious considerations, and other health-related diets.

We are happy to accommodate any diet; however, this form must be **completed online with registration**.

Special diet requests are for allergies, religious restrictions, and other health-related needs **only**; not for preferences, personal taste, or picky eaters. Most campers, including vegetarians and gluten-sensitive diners, are able to easily “eat around” our expansive menu which always includes a yogurt, cereal, and fruit bar at breakfast and salad bars and multiple sides during lunch and dinner.

Participants with **special dietary needs** should plan on bringing extra food to supplement their diet. Troops must provide special dietary needs requests in advance of their arrival. Please fill out a special request online as part of the registration process. Those that do not complete the request will not get special meals. If special meals are requested the camper **MUST** connect with the kitchen staff on Sunday, prior to dinner. *If special dietary meals are prepared and not claimed, the camper will be removed from the list and will not receive any other special meals.*

**Examples of special diet requests include: peanut allergy, kosher, celiac disease, etc.**

If accommodations can be made, it is the responsibility of the attendee to meet with the dining hall manager prior to each meal. Although our staff is educated and trained on cross contamination, we cannot guarantee that cross contamination will not occur.