



2025 Camp Melakwa Leader Guide



Make the most of summer camp by sharing and reviewing this document with your troop leaders, parents, and Scouts.



Camp Melakwa is a Nationally Accredited Camping Institution of Scouting America

Rules for acceptance and participation in the program at Camp Melakwa are the same for everyone, without regard to gender, gender identity, race, religion, color, physical abilities, or national origin.

The Mountain Calls!

Dear Scouting Leader,

For over 75 years, Scouts and Scouters from all over the west have been coming to experience the wonder of the Cascade Mountains and Three Sisters Wilderness at Camp Melakwa. We're excited to share the wonder with you and your Scouts this summer!

Camp Melakwa is a unique place for your Scouts to grow; they will have the opportunity to experience challenging things that will push them far beyond their perceived limitations. First-year campers grow strong in Scout skills by living, camping, and cooking together, as they grow older, Scouts can climb on real rock, summit the Middle Sister, and brave the waters of Lake Melakwa.

We've written this **Leader Guide** for you to make the most of your experience at camp. Share it with Scouts, parents, and leaders in your unit and those families you want to join your unit. Reach out to the Arrow of Light Scouts and start talking about summer camp now.

I am looking forward to meeting each of you this summer and delighted to be serving your Scouting needs at one of the most magical places in the world.

Please do not hesitate to contact me. I'll do my best to help you prepare for the best summer camp experience ever! If you are in need of immediate assistance, particularly with registration, please contact the Camping Coordinator at our Pacific Crest Council Service Center in Eugene (number below).

See you on The Mountain!



Mark Stueve, Camp Director
Camp Melakwa
stueve97420@gmail.com



Dustin Graves, Program Director
Camp Melakwa
dustingravesbegay@gmail.com

While at Camp (July 27 – August 16), please contact us through the PCC Service Center

Pacific Crest Council Service Center
John Ogle, Director of Camping & Properties

541-485-4433
camping@pccscouting.org

2025 Camp Melakwa Fee Schedule



We support Scouting America's Youth Protection Requirements

- One free adult for 5 - 9 Scouts
- Two free adults for 10 or more Scouts

Camp Fees	Troop Menu Option Bring-your-own food and kitchen	Commissary Option Camp provides food and kitchen
Youth	\$350	\$450
Additional Adults	\$150	\$185

2025 Unit Campsite Reservation Deposit

A unit can confirm their 2025 reservation for a campsite by depositing \$200 with Pacific Crest Council. No site will be held without a reservation deposit.

This deposit is non-refundable if your unit does not attend camp, but it may be applied to your total camp fees this year or retained by PCC for a future PCC campsite reservation.

For 2025 Payment Schedule, Cancellations, and Refunds, See **2025 Camp Reservation Form** at <https://scoutingevent.com/697-campmelakwa2025>.

Camp Melakwa Pre-Planning Timetable

With good pre-planning, your unit leaders and Patrol Leader Council can confidently tell your Scouts they will get the best camping experience possible. You cannot predict the events of every moment in camp, but you can give your Scouts a sneak peek at the wide variety of opportunities and then help them plan an experience they will cherish.

8 Months Before Departure

- Camp reservations complete. Submit your registration form as soon as you can. Space is limited.
- Invite the Order of the Arrow to present a summer camp promotion for Pacific Crest Council camps to your Scouts. If you are out-of-council, please download the video from our website and review it with your Scouts to get each of them excited about camp!
- Scouts who are encouraged and excited to go will be more eager to raise the funds and actually go!
- Hand out medical forms and encourage families to get them done sooner than later.

6 Months Before Departure

- Get all your Scouts and families to sign up. Do your best to take 100% of your Scouts to camp, including the Arrow of Light Scouts that will be joining your unit. Camp Melakwa recognizes troops who bring at least 60% of registered youth to camp.
- Secure family commitments and help them prepare for camp. Hiking boots are great holiday gifts.
- Start discussions about the choice of menu options at Melakwa.
 - o Units planning their own menu and bringing their own food and kitchen start menu discussions and start watching for grocery sales and discounts.
 - o You may take the Melakwa Commissary option and have us provide your food and kitchen.

2 Months Before Departure (60 Days)

- Collect two copies of medical forms for every participant.
- Leaders, parents, and unit committee review the **Leader Guide**.
- Review the Melakwa Outbound Guide and start selecting appropriate trails the Scouts want to hike. Be mindful of which trails require wilderness permits.
- Schedule practice hikes to prepare for the alpine trails.
- Secure commitments for camp and finalize with each family.
 - o Plan for and include Arrow of Light Scouts crossing over.
- Unit leadership begins the program planning process for camp.
 - o Transportation plans are started. Consider plans for a mid-week delivery of fresh food and ice.
 - o Finalize menu planning and continue watching for good deals on groceries ads.
 - o The troop's equipment needs are reviewed.
 - o Advancement needs are reviewed.
- Submit campership applications early.
- Help families fundraise and save.
- Pay applicable camp fees.
- Verify that your troop's insurance coverage is in force.
- Distribute parent letter and pre-order forms.

Camperships

Pacific Crest Council offers camperships for council youth attending Camp **Melakwa**, covering up to half of the camp registration fee.

Download the application at www.pccscouting.org



4 Weeks Before Departure (30 Days)

- Check to see that all medical examination forms have been completed, signed by parents and doctor, and two copies are in the possession of the leader heading up the contingent.
- Complete the **Camp Roster** on your online registration page.
You must do this **before** coming to camp!
- Check on final transportation arrangements.
- Using the **Melakwa Outbound Guide**, make your final selections for outbound hikes.
- Continue regular practice hikes, gradually adding weight to your pack on each hike.
- Inventory and check troop, patrol, and kitchen equipment.
- Finalize your menu and continue to watch the ads and buy food and consumables.
- Update each Scout's personal advancement records, including the Trail to First Class
- Counsel Scouts on their personal goals for a fun and adventure filled camp.
- Make sure that adults receive their own copy of this **Leader Guide**, either hard copy or digital. We cannot guarantee that copies will be available at camp; it is the troop's responsibility to provide additional copies. Find copies at www.pccscouting.org.

2 Weeks Before Departure (14 Days)

- Check to see that all youth and adult medical forms are completed, and that medical histories are received and signed by the doctor & parents, and high-quality copies are collected by unit leaders.
- Hold a final Patrol Leader Council meeting.
- Hold a Unit Committee meeting to tie up loose ends such as transportation, needed purchases, etc.
- Conduct a parent meeting to share information and answer questions (Parent Information Sheet).
 - o Collect any missing forms or signatures.
- Distribute Youth Guide to Camp Melakwa. Have additional copies available.
- Confirm each Scout is registered online for their preferred programs.
- Fill out Application for Merit Badge "Blue Cards" for planned program. Bring many blank ones to camp.

1 Week Before Departure (7 Days)

- Have two copies of all completed medical forms for camp. Keep the original set at home with the committee chair or designee. Bring the two sets to camp: one set for the camp medic (distribute to individual Scouts to present at medical check-in) and keep one set with the unit.
- Print two copies of your troop roster to bring to camp.
- Host a unit pack inspection to make sure each Scout is prepared.
- Check that all troop gear is accounted, maintained, packed, and ready to go.
- Review the Trail to First Class form with newer Scouts.
- Review merit badge pre-requisites with Scouts and prepare letters from leaders that document those requirements that have been completed before camp. Distribute the letters to the Scouts or give them to the contingent Leader for distribution in camp.
- Pull select support resources from your unit library and place in waterproof storage.
- Develop your unit's itinerary for the week. Determine in-camp unit program such as a unit shoot or a unit or patrol swim.
- If your SPL is not attending camp, elect a camper who will serve as SPL for the week.

The Day of Departure (0 Days)

- Double-check with each Scout that they have the following before leaving home:
 - o Medical forms and medicine (in original containers) turned in
 - o Program and Trading Post money
 - o Full uniform worn properly with extras in pack
 - o No electronics or pets, please!
 - o All personal and assigned unit gear
 - o Perishables are packed in coolers with ice.

Have a GREAT WEEK at Camp!

Within 7 Days After Returning Home

- Call each family to touch base for any questions.
 - o Ask the parents how their Scout enjoyed camp, what did they like best?
 - o What would they improve in camp?
 - o Would they recommend Camp Melakwa to others?
- Reflect on your week at Melakwa with your Scouts and other adults. Discuss camp with them, considering the same questions as above. Now the time to start talking about next summer!
- Please email any additional camp evaluation forms to summercamps@Pccscouting.org. Each troop will have turned in one before they left, but as we are always interested in your troop opinions.
- Please have each Scout who received a campership send a Thank You note to their sponsor.
- Email any photos for promotional and historical consideration to summercamps@Pccscouting.org



Camp Melakwa Sunday Arrival Schedule

12:00 – 1:00pm • Arrival

- Make every effort to arrive on time, but not before noon, when staff guides are ready to greet you. There is much to do getting your Scouts checked in and oriented before our program begins.
- Your camp commissioner and campsite guides will greet your unit at **Irish Camp Trailhead** upon arrival (see map). Your guide will help your Senior Patrol Leader lead the troop in donning their backpacks and hiking into camp from the trailhead, then continue through the rest of the day.
- Every person attending camp must have a medical recheck by a camp Health Officer. Bring one set of medical forms for the camp tour and distribute them to individual campers at health recheck.
- Please encourage parents, families, and others who drive Scouts to stretch their legs by giving themselves a quick hike before the long drive home.
 - **Leave pets at home.** Our staff is directed that pets are not to leave their vehicles even if the pet will “only be in the parking lot.”
 - Trained and certified service dogs are the only exception to this Scouting America policy.

12:00 – 2:30pm • Leader Check-In

- One leader checks in with camp to review registrations, rosters, and final accounting; they will catch up with the unit later.
- A second adult leader takes the camp set of medical forms with the troop for the camp orientation.
- Please have the following items on hand for the check-in meeting:
 - Your printed Unit Roster (IT IS VERY IMPORTANT TO DO THIS ONLINE IN ADVANCE.)
 - Bring your unit checkbook to reconcile fees. Refunds may be applied to next year's camp, to the Trading Post during your stay, or by mail after camp. Refunds are not issued prior to or at camp.

12:00 – 3:30pm • Scouts Orientation Tour

- Your SPL and troop guide will lead the Scouts through their camp orientation.

4:00 – 5:00pm • Required Leader Meeting

- This is a very important meeting for the Senior Patrol Leader and the unit leader (or proxy) to attend. Additional troop leaders and patrol leaders are welcome to attend.
- Please take the time to attend this meeting; **failure to attend may result in added confusion!**

4:00 – 5:30pm • Settle into Your Campsite

- This time is set aside before dinner for the troop to settle into the campsite. This is a good time for Scouts and the Scoutmaster to swap any newfound information about camp and to settle in.

5:45pm • Assemble for Evening Colors

- We ask all Scouts and Scouters wear full uniform to every evening flag ceremony. If your Scouts do not have Scout pants, at least have them wear long pants or cargo shorts. It is part of our mission to set an example of how a Scout should present themselves.
- Each patrol is encouraged to bring patrol flags and custom yells to each assembly. Flags, yells, and spirit may result in spontaneous recognition.

6:00pm • Dinner

7:15 – 7:45pm • Merit Badge Registration at Scout Skills Area

- Come with blue merit badge cards filled in pen and signed by leader.

8:15pm • Campfire at Council Bluff!

- Troop Guides will lead you to Council Bluff, with a sunset view of the Three Sisters mountains.

10:00pm • Taps

- All Campers in their own campsites and quiet. Sleep well!

Camp Melakwa Saturday Departure Schedule

8:30am • Closing ceremony at flags with Court of Honor


- Your unit is dismissed from camp when you have turned in your Campsite Check-Out Form along with your individual evaluations.

No Later than 9:30am • Depart for Home. Drive Safe!



2025 Camp Melakwa • Sample Daily Schedule

The Final Schedule will be distributed at camp and announced at Leader Meetings and assemblies.

Sunday	Monday – Friday	Saturday
<p>Welcome to Camp Melakwa! 12 – 1pm Camp arrival as a group NO EARLIER PLEASE</p>	<p>5:15am Dawn Patrol (T,Th) 6:30am Polar Bear Swim (T,Th) 7:00 – 8:00 Unit breakfast and clean-up 8:15am Morning Colors (activity uniform) Leader Meeting 9am – noon Program areas open</p>	<p>7:00am Campsite inspections 8:30 Court of Honor and Closing Ceremony 9:30 Depart camp 9:45am Gates locked</p>
<p>12 – 1pm Arrival 12 – 2:30 Leader Check-In 12:30 – 4:30 Scouts Orientation Tour with Swim Checks 4:00 Leader Meeting at Scout Skills 4 – 5:30pm Settle-in to campsites</p>	<p>12 – 1:30pm Lunch 1:00 OA Day & Service Project (W) 2:00 – 5:00 Program Areas Open (M – Th) Games on Friday!</p>	
<p>5:45pm Evening colors 6:00 Dinner 7:15 Merit badge registration 8:15 Campfire @ Council Bluff 10:00 Taps. In camp and quiet.</p>	<p>5:30pm Evening colors (field uniform) 6:00 Dinner in campsite 7:00 – 8:30 Program Areas Open (M,T,Th) Fingerprinting (M) Table Games (T) 8:15 The Happening! (W) Campfire (F) 10:00pm Taps-In camp and quiet</p>	

Advancement in Camp

Our goal is to provide the opportunity for Scouts to participate in any activity they're qualified for.

Pacific Crest Council Summer Camp Merit Badge Instruction Policy

Programing and advancement is very dynamic and flexible at Camp Melakwa. We encourage units and Scouts to take full advantage of the various outbound hikes, program opportunities, and outdoor activities. An effort will be made to accommodate any Scout who meets the qualification to work on any merit badge offered at our camps.

If a scheduling conflict prevents a Scout from working on a merit badge, the Scout should seek out the instructor to make alternate plans. In some cases, small groups may be formed and in other cases, camp resources will be made available to Scout leaders to help facilitate skill instruction. Conflicts which seemingly cannot be worked out should be brought to the attention of the Program Director.

We are **a resource** for the advancement program you already have in operation. We strive to give your troop's advancement program the biggest shot of energy it will get all year.

Do not treat camp as a one-week event that begins on Sunday and ends on Saturday. Instead, treat it as a supermarket stop on your Scouts' continuing road to advancement. Start your camp experience weeks ahead of time; using the Camper's Planning Guide in the Appendix, help your Scouts plan for the all advancement opportunities in camp.

Lastly, plan ahead and prepare requirements at home before coming to camp, allowing you to make the most of our unique location.

Rank Advancement in Camp Melakwa

A week at camp can help each Scout reach their next rank. Using the Camper Planning Guide and Trail to First Class form, Scouts set goals for the week with their next rank in mind. Camp is a good place to hold Scoutmaster Conferences and Boards of Review. Invite troop committee members to spend a day in camp so they can visit the troop and help with Boards of Review.

The Role of the Senior Patrol Leader

The Senior Patrol leader (SPL) is the most important leader each troop has in camp. They are the people who will lead the troop to make the most out of your time with us.

At the morning Leader Meetings there will be information updates about camp programs, help plan both unit and camp-wide programs, service projects, and to learn more about leadership and Scouting programs.

Try to give as much responsibility to your Senior Patrol Leader as he or she is ready to take on. Work through the youth leadership in camp; giving them the opportunity to lead is how we grow our Scouts into effective adult leaders.



Experience Tells Us

Below is wisdom we have collected from camp evaluations regarding merit badges and advancement:

- **Primitive.** Camp Melakwa is a rustic, wilderness camp; an great place for an outstanding summer camp experience. Be ready to pack in your items to your campsite, where you will find pit toilets, lots of clean fresh water, and at least one picnic table.
- We offer a robust merit badge in camp, but that is only a fraction of what we have to offer. Plan to take full use of all that Melakwa and the Oregon Cascades have to offer.
- **Blue Cards!** This “Merit Badge Application” is a critical component of the advancement system of Scouting America. Being a primitive camp, we use the standard paper blue cards at Melakwa. They are REQUIRED for admittance to a class. They must be filled out and signed by a unit leader. Prepare blue cards in advance, and plan on bringing many extra blue cards for use in camp. Help your Scouts fill out their cards completely and readably. Recognize that not all Scouts know all of the information asked on the card, like their address. Please use black or blue pen.
- Scouts should have access to merit badge pamphlets and have read them prior to coming to camp. Take advantage of the unit library or download digital copies in advance. Select merit badge books are available at the Melakwa Trading Post.
- Any work done on a merit badge that is previously signed off (referred to as a *partial*), must be completed with a registered merit badge counselor for that merit badge. Counselors can reserve the right to confirm a Scout still knows the required skills, but partials do NOT expire.
- **Encourage the use of the Scout Skills area for the new Scouts in your unit.** If the Scout also wants to work on merit badges, we suggest not more than two the first year.
- The **most difficult badges** to earn are those requiring a great deal of mental or physical skill, maturity, coordination, or stamina are marked with an older Scout icon. Examples include **Lifesaving, Climbing, Rifle Shooting, Archery, and Environmental Science.** These merit badges should be reserved for third- and fourth-year campers.
- Many badges have work that could be done at home ahead of time. Experience shows us that camp is not an ideal classroom for written work and the prepared Scout is the one who comes to camp with the written work already done. Completing badge work at home allows enjoying the trails more!
- **Scouts should try doing something new at camp** and get a well-rounded experience. Try a Handicraft badge, a Nature badge, and an Aquatic or Scoutcraft badge combination.
- **Come to camp prepared!** Have patrols already organized by electing Patrol Leaders before camp. Encourage Patrol meetings to plan for camp. Work through your youth. Patrol Flags are a must!
- **Don't forget to schedule a rest!** Too often you don't take the time to sit and enjoy the beauty at camp around you. Don't keep up such a pace that you miss the trees, nature, and the clean fresh air.
- **Be spirited!** The troop that comes to camp with ideas, spirit, and challenges makes the rest of camp come alive. Bring your troop spirit to camp and show everyone that you're number one.
- **Be flexible.** Practice the Scout Law in camp when dealing with others. Our staff is here to meet everyone's needs. Sometimes schedules and staff change. A Scout is friendly, cheerful, and courteous.
- **Communicate.** If you have a special need or want to do something spectacular, tell us about it in advance and we'll help you plan it.
- One last thing, we want to make this the best camp in the Northwest. If you have any suggestions, we'll gladly listen to you, your ideas, and your feedback! We pass on good ideas in **Experience Tells Us!**



Outbound Trips

“The main idea of going to Melakwa is getting out of Melakwa!” ~Pat Patterson

Our **Outbound Guide** is a full reference for all of our unique wilderness outbound opportunities. It features full descriptions and topological maps. It is found on our Pacific Crest Council web site at https://scoutingevent.com/Download/697110090/OR/Camp_Melakwa_Outbound_Guide.pdf

Camp Melakwa is located within the Willamette National Forest at about 5,000 feet above sea level. It is adjacent to the Mt. Washington and Three Sisters Wilderness areas and is well-connected to destinations within these areas by a system of maintained trails and forest roads. The hills and valleys surrounding the camp are dense with the history of Native Americans, wagon trains, conservation workers, and more than 70 years of Scouts who have hiked the trails before you. Our wilderness trails offer hiking and exploring opportunities for every experience level: from half-day five-milers that fulfill Trail to First Class requirements, to all-day 10-15 mile treks that count towards Hiking Merit Badge, and culminate in overnight adventures that top out at 20+ miles.

Part of the value we want to instill and the experience we want you to take away from Camp is developing the skills and confidence to go out into the wilderness on your own terms. The Outbound Staff are not tour guides who lead you down a trail while reading a script. We are experienced backcountry hikers, campers, and explorers. We are a resource to you and want to show you how to plan and carry out Your Outbound Adventure in the hope that exploring the wilderness becomes a tradition for you.

All overnight outbound trips require two adult leaders to accompany Scouts. If female Scouts are included, at least one adult leader must be female. On many trips, we provide a guide to assist with navigation and program or advancement, but units are expected to provide adequate adult leadership.

All outbounds are subject to Forest Service restrictions and closures.

Many outbound trips outside of camp require Wilderness Permits that become available the week before you intend to hike. We provide online training on how to apply for the permits and which trailhead to start from.



Advancement & Program Offerings

To have a successful advancement program, your Scouts should begin their work prior to arrival. Some badges are easily earned while others take longer. Advanced planning will make possible a more effective merit badge program in your unit. Please note that we cannot make any substitutions for merit badge requirements. Use the **Camper's Planning Guide** to help you get the most out of camp.

Merit badges are usually given in small group sessions. It is advised that the Scoutmaster check with their Scouts that are working on merit badges and review the requirements to see that the individual Scout has satisfactorily completed as much as possible for THAT Scout before leaving camp.

Merit badges are earned in camp just as they are back home. The Scout discusses desired merit badge subjects with the Scoutmaster, who gives them a signed blue card before the Scout attends the merit badge class. Each unit will receive completed signed blue cards at the end of the week.

Keys to Success!

Scouts that carefully study merit badge requirements in advance tend to be more successful! It helps you determine what requirements you may not be able to complete at camp and should try to complete before coming. You might choose to watch videos or read an article on the subject. Merit badges you can take at Camp Melakwa are listed in the following pages.

Before you leave for camp, be sure you have written proof of all advancement or badge requirements that you've previously completed. This especially applies if you have completed only part of the requirements for a merit badge (often called a *partial*).

All merit badge progress, complete and partial, and other advancement related information, will be available all week long to the unit leaders, with a final hard-copy packet available before leaving camp.

Partial credits will be given to Scouts who complete only part of a merit badge. You may bring a partial in for completion. There is no such thing as an "expiration date" on partials; a merit badge can be completed any time until you turn 18. The work you've done on the badge still counts, but merit badge counselors have the responsibility to re-check that you still have certain knowledge and skills, particularly where it comes to safety.

Camp Melakwa strives to provide the materials necessary to successfully complete merit badge offerings. However, your troop can help by providing supplementary materials. For example, a troop might bring along some carving tools for woodcarving, or wildlife identification books, rope for practicing lashes, and more.

Open Program is Exploration Time!

Take advantage of the Open Program time in the afternoon and evenings. Campers can go to most program areas and try something new with the help of our talented staff. You can also come in and work on advancement and merit badge skills independently.











Melakwa Program Areas

The merit badges listed below are representative of those offered in camp. Every year we rotate our program offerings to provide for new experiences and lean into the skills of the staff hired. The specific merit badges offered this year will be listed during our online in the spring.

Online Merit Badge Schedule Slated for May 1.

Scouts and units will schedule merit badges and other program opportunities in person at camp.
(See Merit Badge Sign Up)

Key to Symbols

	All day program
	Recommended for younger Scouts
	Recommended for older Scouts
	Recommended for any Scouts
	Eagle required
	Written material required
	Indicates requirements that must be completed at home; they cannot be completed at camp
	Indicates a maximum capacity for this session (limited classes)
	Indicates a prerequisite for this program
	Indicates requirements that may be completed before coming to camp to allow more time for additional activities. The requirement number will accompany this icon.

Nature & Ecology

The nature staff runs a program of scheduled merit badges but is dedicated to more than just badge work. Encourage Scouts to use this area to develop their curiosity about their environment. Our staff hosts camp-wide nature-oriented activities like the ever-popular astronomy nights. They are experts on planning effective conservation projects and promoting sensible outdoor ethics.



Environmental Science 1,2,6

This challenging merit badge is Eagle required. Scouts must be prepared to devote a lot of camp time to the badge if they want to complete it in a week. Several hours of nature observation is required outside of class time.

Environmental Science is best for seasoned Scouts at least 13 years old.



Forestry 1

Learn about trees, wood use and forest occupations. It takes some time and dedication, but the average second- or third-year Scout can complete Forestry in a week. Come prepared with a merit badge book and field notebook.



Mammal Study 3,4

This is a great introductory merit badge that is fitting for any Scout. One option has you make a tracking pit in your campsite. Requirement 3, observations or research, may be completed before camp



Geology

Learn about earth science and amazing Cascade geology. This is a fascinating badge, great for 2nd or 3rd year campers!



Fishing

For Scouts that already fish and bring their own fishing gear. This merit badge is not scheduled; please check in with Nature staff during open program. You can bring evidence of having already caught and cooked fish. Swimmers can take out canoes during open program for some quality fishing!



Astronomy 8

Learn about the cosmos and the mechanics of space. Night stargazing in the mountains is AMAZING! You may choose to do requirement 8 before camp by visiting a planetarium or observatory and writing about it.

Scoutcraft & Scout Skills

Look out for classic pioneering projects and Scoutcraft demonstrations of all types in Scoutcraft!



Orienteering

Use a compass and map to find your way over rough terrain. Create your own orienteering course and help run a tournament while you expand past basic skills with this advanced sport of navigation. Recommended for the mature, focused camper.



Pioneering

Pioneering merit badge gets right to the heart of the Scouting image! Scouts learn the basics of building with rope and poles, then add in design techniques to become true wilderness engineers! You may wish to bring your own work gloves.

This merit badge takes some dedication and relies on experience with rank requirements through First Class. Scouts can complete it in a week if prepared to devote plenty of time to it.



Wilderness Survival 5

This merit badge is made for seasoned campers. Scouts will learn common sense techniques and skills dealing with emergency situations outdoors. One night will be spent in the *untamed wilderness* of Camp Melakwa with minimal equipment. BE PREPARED!

Requirement 5, learn about and make a personal survival kit, needs to be completed at home; we recommend doing this before camp, and bring it with you.



Camping 9

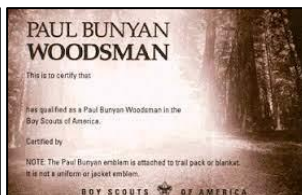
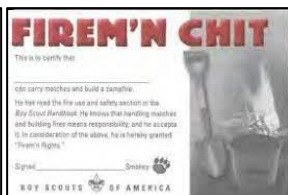
Scouts will be able to complete most of this Eagle-required merit badge at camp. 14 nights of Scout camping is required; a report from the troop documenting your camping history is needed for requirement 9. This is an excellent badge for returning Scouts.

Trail to First Class

Scouts can drop in to the **Trail to First Class** area any afternoon. To ensure lots of individual attention, we welcome unit leaders to assist in the instruction, especially if your unit is sending many Scouts.

Fill out your **Trail to First Class Tracker** before coming to camp.

Scouts may earn their Totin' Chip, Outdoor Code Card, and Firem'n Chit in the afternoon session. Scouts interested in the Paul Bunyan award may make an appointment to work on this distinguished axe-shaped badge.



Aquatics & Melakwa Waterfront

Lake Melakwa is a beautiful and clear mountain lake which we are proud to share with you! Aquatics offerings on our schedule include swimming, canoeing, lifesaving, polar bear, and stand-up paddle boarding.

The waterfront is the obvious place to complete the swimming requirements for Second Class and First Class ranks. Basic swim instruction is available during open program area time and by appointment.

The aquatics staff takes responsibility for all water-related activities, helping each Scout and unit safely take full advantage of the alpine Lake Melakwa.

The watercraft and swimming area are available during the open program.



Swimming

Swimming is a Scout's first plunge into the world of aquatics merit badges. An average swimmer can complete this merit badge at camp. Swimming merit badge meets an Eagle required option. This is a fine badge for strong Scouts ready for swimming. This badge will also help meet requirements for Trail to Second & First Class.

If you are a swimming learner, come down and practice your strokes during open program at the waterfront.



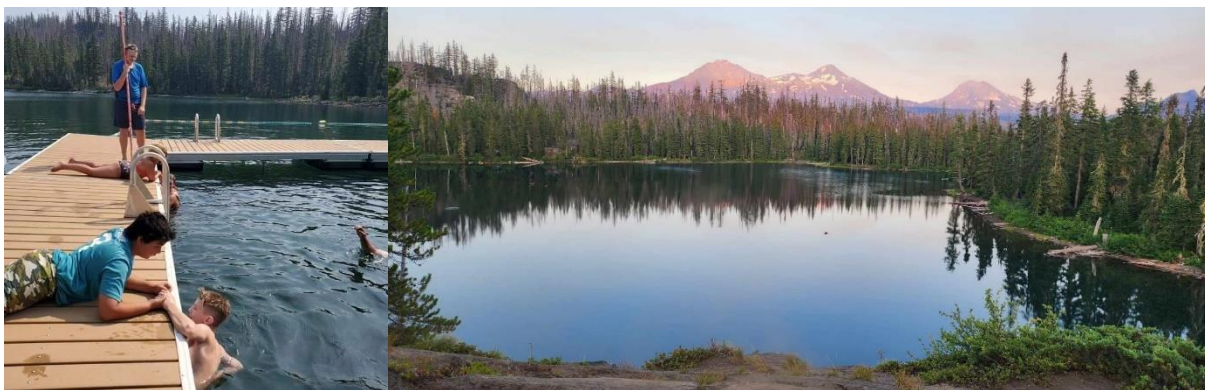
Lifesaving 13

We take this merit badge seriously. The requirements are tough and we adhere to them with high expectations. A Scout needs to already be a strong swimmer and must maintain a serious focus to pass. Completing the Swimming merit badge and passing a swim test at camp is required before attempting this badge. Lifesaving is an Eagle required option. Knowledge of CPR needs to be demonstrated (requirement 13).



Canoeing

Canoeing is often the next badge after Swimming. It takes a little more strength and a little more study, so it is recommended for the return camper. A Scout must pass the swimmer test before beginning. Successful Scouts use open program time to practice skills outside of class.



Range and Target Activities

Our Range Staff operate two busy shooting ranges. The rifle and archery ranges are some of the most popular spots in camp. You will receive detailed information about open shoot during orientation meetings at camp.

Lots of open shooting time is available for everyone to practice!
Schedule troop and patrol range activities.



Archery

Archery merit badge requires a level of strength and discipline that comes with age and maturity. **We recommend every Scout visit the archery range and have fun**, but the merit badge is best suited for older Scouts unless archery skills are strongly in place. It can be completed in a week, but Scouts who do so will know they have met a challenge.

Scouts and Scouters may **NOT** bring their own bows to camp.



Rifle Shooting

A Scout's success with this merit badge is somewhat dependent on their prior shooting experience. It is a tough merit badge to earn from a "cold start," especially for a young Scout. Like archery, **rifle shooting should be experienced and enjoyed by all Scouts**, but those signing up for the badge should be returning Scouts. Be aware that writing and studying are as much a part of this merit badge as shooting. A good shot who is a hard worker can complete it in a week.

Scouts and Scouters may **NOT** bring firearms or ammunition to camp.

We offer black powder shoots and cowboy action demonstrations!



The Adventure Area

Camp offers an exciting and challenging adventure in climbing and rappelling. This program is for Scouts of all ages. Our program, operated under the guidelines of Scouting America, and the supervision of experienced staff, offer Scouts the opportunity to challenge themselves on many routes, each requiring varying levels of skill.

Prior to climbing, each Scout receives detailed safety instructions from our climbing staff.

Trust Me!

Unique in Pacific Northwest scout camps, Camp Melakwa offers the unique opportunity to boulder and climb on real rock, graduating to a 70-foot rappel on ***Trust Me!***



Climbing

For Scouts who want to challenge themselves, and learn the skills of climbing, and repelling. Scouts of all ages may participate, but be sure to experience climbing for fun first to make sure you are ready. Participants should plan to climb every day and at open program. The Climbing merit badge book is highly recommended.



Handicraft

The Crafts staff is talented and excited to help your Scouts. Scouts may elect to purchase materials for these badges at the Trading Post. There are a wide range of materials from basic to expert. Your projects are only limited by imagination and desire!

Scouts do not have to be working on a merit badge to use the Handicraft Area. The staff is happy to help with any craft project, merit badge related or not. The handicraft area is staffed all day long to assist Scouts with their free-time projects.



Art

Get ready to learn the basics of art! Using a variety of media including oil, watercolor, pen & ink, pencil, markers, and temperas—we will be creating works of art. The badge can be completed at camp during open program at no cost!



Basketry

Open to all Scouts, the Basketry merit badge requires attention to detail and ability to follow complex instructions. This may be completed in a week or less for motivated campers. Scouts must purchase a basketry package which includes a square basket, a round basket, and a seat bottom.



Leatherwork

Round out a Scout's crafting abilities with Leatherwork. This great starter badge can be completed in a week. There may be a small charge for materials, depending on projects.



Woodcarving

A good merit badge for 2nd year campers or older Scouts with a little spare time, woodcarving will also teach tool safety. This can be completed in a week. A "Totin' Chip" is required before taking the class. There may be a nominal fee for carving materials for projects. A good carving knife is required, which doesn't include large or serrated knives.



Chess 1, 4a

Fun and exciting, Chess merit badge can be earned in a week, if a Scout works hard and follows through. This is for campers ready to tackle the "Game of Kings" at a deep level of game tracking, focus, and strategy. To minimize study time, come prepared with the knowledge required for requirements #1 and #4a firmly in place.



Program Events & Opportunities

The Happening

“The Happening” is a long-standing tradition at Camp Melakwa. Come on down and see what “happens” at our beautiful waterfront on Wednesday evening. It’s an inter-troop experience, come and help make something happen.

Branding!

Directly after the Happening, we’ll have a branding session on the beach. Bring a leather or wood object and choose your brand. Select from a Melakwa logo, symbols for trails you’ve hiked, kokopelli, and more.

The Order of the Arrow

The Order of the Arrow is Scouting’s Honor Society, born of summer camps. Tsisqan Lodge plays a key role in the maintenance and development of Pacific Crest Council properties. Arrowmen within your troop should be playing a key role in your troop’s camping program, especially by inviting all the Scouts in your troop to a week-long summer camp each year.



Summer camp is a great setting for members of the Order to meet members of the Order from both Tsisqan Lodge and out of council Lodges, and look for further ways to be of service to Scout camping.

Wednesday is Order of the Arrow Day. Arrowmen are encouraged to **wear sashes when in uniform or while working on an OA service project.** Special activities at camp will be announced at the Leader meetings.

Service and Conservation Projects

There are plenty of opportunities for service at camp, but please work with the staff to plan and implement any service work. We have a list of recommended projects approved by Pacific Crest Council and the Forest Service, from whom we lease the camp property.

Once a proper project is identified, we can provide needed equipment and tools.

Chapel & Scout’s Own

We encourage units to perform a Scout’s Own in their campsite or reserve a program area for meditation and reverence. Camp staff can help provide resources and assistance in creating a meaningful experience.

Camp Melakwa General Information

Family members may visit during the day.

- Camp Melakwa is a Scouting America resident camp, not a family camp. There are several State and County parks near Mackenzie Bridge that accommodate families.
- Anyone camping overnight must be registered with Scouting America, with no exceptions.
- Visitors shall not use program equipment without registering as a Scouting America participant, submitting medical forms, and paying the full participant daily fee. **Overnight camping is not included with the fee.**
- Guests, family members, and parents are subject to all camp rules including **NO ORVs, pets, alcohol, drugs, etc.**



Scouting America Youth Protection and Safety Guidelines

The following policies have been adopted to provide additional security for youth in our program. In addition, they serve to protect adult leadership from situations in which they may be vulnerable to allegations of abuse.

Two-deep leadership. Two Scouting registered adults, 21+ years old are required on all trips and outings. The chartered organization is responsible for ensuring that sufficient leadership is provided for all activities.

No one-on-one contact. One-on-one contact between adults and youth members is not permitted. In situations that require a personal conference, such as a Scoutmaster conference, the meeting is to be conducted in view of other adults and youth.

Proper preparation for high-endurance activities. Activities with elements of risk should not be undertaken without proper preparation, supervision, and safety measures.

Respect of privacy. Adult leaders must respect the privacy of youth members at all times and intrude only to the extent that health and safety measures are required. Adults must also protect their own privacy and safety.

Vehicles in camp. Per USFS policy, no motorized vehicles are allowed off the main roads of camp or on trails. **NO exceptions.** The only authorized vehicles on camp roads past the parking areas are those belonging to camp staff and vendors. **Camper vehicles must remain in designated parking areas.** Troop trailers and vehicles can quickly unload at the camp entrance, then must be parked in designated areas in the parking lot. Wheelbarrows and carts are helpful for moving gear.

Smoke-Free Policy. It is a policy of Scouting America to provide a smoke-free environment for all Scouting participants. Therefore, tobacco smoking is limited to the parking lot near personal vehicles, away from Scouts.

Smokers must comply with USFS fire restrictions.

Thank you in advance for your cooperation.



Unit Leadership

You may not think of yourself as a *method*, yet your role as a friend, coach, and counselor to Scouts is one of the most valuable methods of the Scouting movement. Scouts copy whatever models are available to them and every Scout deserves positive contact with adults worth emulating. Just by your example, you are carrying out one of the methods of Scouting.

What you do and what you are will be worth a thousand lectures and sermons.

Adult Leadership

Where do you find adults for your camp leadership? This should not be a problem, if approached early. Sources of leadership include your regular Scoutmaster and Assistants, the Troop Committee, members of your chartering organization, and parents trained in youth protection.

Please avoid “rotating” leadership as much as possible. Try to keep at least one full-time leader in camp for the entire week. Units with a different leader each day do not fare as well as units with more stable leadership. Further, sometimes an expected replacement leader does not show up, which creates a problem for everyone.

Scouting America Policy on Adults in Camp

The person in charge of your troop at any time must be at least 21 years old and registered with Scouting America. A second registered leader at least 18 years old **must** also accompany your unit. Registration includes current **Youth Protection Training**. There is no exception to this policy.

For Troops and Crews with girls, there must be a registered female leader over 21 years old.

Obviously, mature, responsible Scouters are necessary for safe, high-quality unit programs. Many troops have found it advantageous to “back up” their leadership with more assistants. Since Scouting policy mandates at least two adults in camp at all times, having more leaders means more flexibility.



All units are required to have at least two qualified adult leaders in camp at all times.

In Your Free Time...

While your Scouts are busy with their adventures or you have some free time, enjoy the following activities for adult leaders:

- Help your Troop become an “Honor Troop”
- Visit the Trading Post
- Make new friends
- Visit the ranges
- Lookout at the waterfront
- Fishing
- Practice belly flopping
- Mile swim
- Check your Scouts’ progress
- Geezer nap time!
- Take photos of Scouts in action
- Take a shower
- Hike around the lake
- Help with camp instruction
- Work with your Scouts
- Take Scouts on an overnigher
- Conduct a service project
- Visit merit badge sessions
- Enjoy the quiet
- Scoutmaster conferences
- Make a Dutch oven treat!

Registration & Insurance

In accordance with National and local policies, every Scout and Scouter that attends summer camp must be registered with the Scouting America.

Pacific Crest Council provides uniform accident and sickness insurance coverage for all registered Scouts and Scouters of Pacific Crest Council. Out-of-Council units are required to provide proof of insurance.

Medical Forms

Every Scout and leader must submit a completed, signed, and valid Scout Medical Form, parts A, B, & C, upon arriving in camp. There will be no exceptions regardless of the amount or degree of camp activity. Bring two sets of copies for each Scout, but not originals to camp. Use **ONLY** the current official Scouting America medical form for both youth and adults found in the appendix of this document.

- Download the fillable Medical Form at http://www.scouting.org/filestore/HealthSafety/pdf/680-001_ABC.pdf
- **Do not** bring sports physicals; only Scouting America Medical Forms!
- We must receive the medical forms for many reasons, including parental and physician releases.
- **IN CASE OF EMERGENCY**, the medical form should be specific about whom to contact, including up-to-date address along with business and home telephone numbers.

Medications **MUST** be managed and dispensed by your unit leadership. Each unit must bring a secure container with a lock to store medications. The camp health officer can assist with any meds requiring refrigeration or supervision.

Trading Post

The Trading Post stocks souvenirs, Scouting and camping supplies, merit badge materials and pamphlets, T-shirts, hats, patches, craft supplies, and snacks.

Some troops have an adult serve as a “banker” for the Scouts. This discourages “sticky fingers” and “butter fingers” alike. Also, please have each Scout bring a wallet or pouch for their cash. The number one lost item each week is money!

Facilities

Water

Lake Melakwa is the source for all of the camp's water. Water is pumped from the lake twice daily, filtered and treated, and then supplied to the camp. We highly encourage the thrifty use of biodegradable or phosphate-free soaps around camp to help keep our water supply clean. Any soapy water should be disposed of in a sump or broadcast, **never** poured near or directly into the lake.

Help us conserve water by keeping showers brief and reporting water leaks to the staff if you find any. The water is there for your use! Encourage your Scouts to shower frequently (but quickly!) and stay hydrated. All water coming from the camp water supply is potable.

Do not step on or damage water pipes.

Many of our water pipes lay on top of the ground, as we are limited to where we can dig due to Forest Service regulations. Camp Melakwa is a geologically and archeologically important location and we are charged with being good stewards and leave the land as undisturbed as possible.

Showers

The newly constructed main shower house is located near Scout Skills, and serves all campers with eight individual shower rooms. Hot water is always available, provided by a propane water heater.

There's no electricity at the showers. **A flashlight or lantern is required to shower!**

The small staff shower house is off-limits to campers.

Electricity

Electricity is not available in camp. Our generator runs twice daily to power the water pump system and is not available for use by campers. Plan to charge phones, CPAP machines, hearing aids, and other electronics by your own means.

Garbage Service

Please manage garbage in your campsite during the week. Staff will announce periodic garbage service runs, when you can bring garbage from your campsite and we will transport it out of camp. At the end of the week, please plan on packing any remaining garbage out of camp with you.

A dumpster is located near the highway not far from camp.

Your Campsite

Each campsite is equipped with a fire pit, shovel, rake, water bucket, and hose. Your troop guide will help stock your latrine with toilet paper throughout the week. Your campsite will also have a "sump" for wastewater (dishwater or pasta water, for example). Critter-proof your camp by cleaning any food waste caught in the sump screen.

Each camp site at Melakwa has room for the tents and hammocks that you brought with you. The camp does not provide any tents, hammocks, bunks, or shelters of any kind in the camp sites.

Your unit must be Youth Protection Training compliant in all sleeping and living quarters. Units using hammocks may consider setting up a changing tent for the group. Campsites have lots of open space for tents and trees to tie-off hammocks, shelters, tarps, and such.

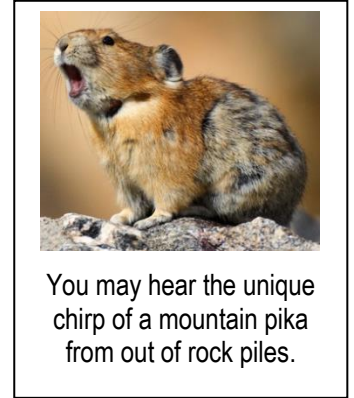
Wildlife in Camp

Mosquitoes can be upsetting in camp, depending on seasons and campsite location; consider having a netted place to get away from them as you sleep.

Mosquito repellent with 19 – 30% DEET is highly recommended.

Most of the wildlife you'll encounter in camp are birds and chipmunks. These animals will attempt to take food from your campsite, so make sure your camp is clean and the food is secure; **NEVER LEAVE FOOD UNATTENDED!**

Other animals we see around camp are hawks, eagles, “camp robber” jays, deer, and mice. Though none have been sighted around camp recently, we do live in bear and cougar country. Please report any sighting to the staff immediately. You can find more information about bear and cougar safety from the Oregon Department of Fish and Wildlife.



High Altitude and Weather

Camp Melakwa sits just above 4800 feet elevation. Adult leaders in particular need to be aware that any physical activity will feel more strenuous at this altitude than it does at home. It may take several days to acclimatize. Avoid overworking yourself and take a rest when you need one!

The weather at camp is often hot and dry. All participants should carry and drink plenty of water to stay hydrated—at least two liters per day. Drink more water with more physical activity.

Occasionally, we see temperatures as low as the 30s and as high as the 90s. Thunderstorms are not unheard of. Be prepared with both hot and cold weather clothing and rain gear. It is highly recommended that leaders and Scouts take Scouting America's Hazardous Weather Training before camp. Find the training at <https://www.scouting.org/training/health-and-safety/>

Getting to Camp

You can find a map with driving directions on our website. From OR 126 turn onto Scott Creek Rd #2649. It is a gravel road maintained by the Forest Service, with lots of elevation gain and a fair number of bumps and washboards. Drivers should exercise caution on the road and use plenty of following distance, as dust from other vehicles can reduce visibility. Signs will be placed along the road to guide you to camp. Be easy on your vehicle and take it slow.

Staff will be waiting to greet you at **Irish Camp Lake** trailhead, approximately 8.5 miles from the highway. You will be introduced to your troop guide here, who will hike 1.5 miles into camp with your Scouts. Scouts may choose to hike in with all their personal gear, or just a day pack at this time. At the very least, they will need a water bottle, towel, and swimsuit. The SPL should carry the unit's medical forms in a private waterproof container.

Drivers will proceed another 1.5 miles up the road and turn left into the camp gate. This road is narrow; drive slowly and watch out for any traffic leaving camp. Staff will guide you to the parade grounds to unload, then to the parking lot.

Camp Melakwa Rules

At camp, the Scout Law, Oath, Motto, and Slogan are the basic rules. In addition:

1. We adhere to and promote the seven principles of **Leave No Trace** camping ethics found at www.lnt.org
2. **All cars must be backed into designated parking areas.** Do **not** drive to the campsites. No vehicles in camp; please pack accordingly. If you need to move patrol boxes or other heavy items, check out a wheelbarrow from the Quartermaster. Do not block other vehicles. **NO RVs or ATVs**
3. Due to kids, critters, and dust, the speed limit on all camp roads is 5 mph. Please keep slow.
4. No Scout is allowed to leave camp after check-in without special release from parents or his Scout leader. He or she must be accompanied by appropriate unit leadership or parent while off site.
5. **No** cutting of any standing trees at any time without the expressed permission.
6. **Pets are not allowed, even in the parking lot.** All animals need to stay home; our local wildlife (including raccoons) should be entertaining enough.
7. Leave wildlife alone and do not feed them.
8. Under no circumstances is any troop allowed to set up its own waterfront unless authorized to do so by the Aquatics Director under a written trip plan.
9. Scouts are expected to stay out of other campsites unless invited. Other off-limit areas include program areas when closed and **all** staff quarters.
10. Fires are only allowed in designated burn areas, when permitted. The Quartermaster has an above-ground transportable fire pit and an above-ground propane fire pit available for check out.
11. **All fires must be tended.** A troop fireguard chart shall be posted and strictly followed.
12. Nothing with a flame, including lanterns and candles may be used in a tent.
13. Extra liquid fuels must be stored in personal vehicles. There is **NO** fuel storage available.
14. **NO FIREWORKS** of any type may be kept or used. **STRICTLY ENFORCED.**
15. By camping on Scouting America property, the unit is responsible for any property or structural damage and takes financial accountability.
16. No firearms, ammunition, or bows will be allowed outside the ranges.
No personal firearms, bows, or ammunition are allowed in camp.
17. **No alcohol.** National policy mandates that alcohol shall not be used in connection with Scouting events; anyone in possession will be sent home immediately.
18. **Tobacco smoking or vaping** products are allowed only in the parking lot near your vehicle and compliant with USFS rules.
19. **No Marijuana.** Although it may be legal in Oregon, Scouting America and USFS forbid it.
20. Dishwashing in the washstands or disposal of garbage in the latrines is not allowed. Please bring and use reusable towels for dishes.
21. Leave your campsite and latrine area in better shape than when you found it.
22. **Technology Free.** Do not bring electronic games or music players to camp. There is almost no phone coverage. Phones used as clocks and cameras are okay, but no texting or phone calling. Please support our technology-free zone. In campsites, unit leaders determine the electronics policy.
23. **Curfew is 10:00pm.** Scouts are expected to be in campsite, unless taking part in an organized activity like a Night Owl Hike or Inter-Troop campfire. After 10:00pm campsite activity must be quiet enough that it cannot be heard beyond the site. Lights out by 11:00pm.
24. There are no laundry facilities at Camp Melakwa.

THANK YOU for sharing and supporting these rules with your Scouts!

Camp Melakwa Camper Planning Guide

Use this Planner to discover what is available at camp and then help set your goals and create your own custom program! This will help during the sign-up process and will help keep track of your goals all through the week.

Set goals for fun, advancement, and adventure! Be sure to "fill yourself up," but be realistic and choose an achievable program.

Don't forget to schedule some relax and down-time. Enjoy the mountains.



My Goals

Camper's Name _____

I am working toward the rank of _____

I want to work on the Trail to First Class!

I plan to earn these merit badges this year

- _____
- _____
- _____

I want to do these free-time activities

- | | |
|---|---|
| <input type="checkbox"/> Swimming | <input type="checkbox"/> Handicraft Project |
| <input type="checkbox"/> Boating | <input type="checkbox"/> Stargazing |
| <input type="checkbox"/> Climbing | <input type="checkbox"/> Nature Trail |
| <input type="checkbox"/> Hiking | <input type="checkbox"/> Archery |
| <input type="checkbox"/> Outpost Camping | <input type="checkbox"/> Rifle Shooting |
| <input type="checkbox"/> Fishing | <input type="checkbox"/> Perform a Skit |
| <input type="checkbox"/> Nature Observation | <input type="checkbox"/> Lead a Song |
| <input type="checkbox"/> Woodcarving | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Leatherworking | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Service Project | <input type="checkbox"/> _____ |

My Daily Plan

- 9:00am _____
- 10:00am _____
- 11:00am _____
- Noon - Lunch
- 2:00pm _____
- 3:00pm _____
- 4:00pm _____

Trail to 1st Class Tracker for _____ in Troop _____

Line out the requirements you have already completed.

Checked requirements are ready to be tested by the Unit Leadership.

SCOUT

- 1a. Scout Oath, Law, Motto & Slogan
- 1b. Explain Scout spirit
- 1c. Scout sign, salute, and handshake
- 1d. Describe First Class badge
- 1e. Repeat the Outdoor Code
- 1f. Recite Pledge of Allegiance
- 2a. Youth leadership in troops
- 2b. Describe four steps of advancement
- 2c. Describe Scout ranks
- 2d. Describe merit badges
- 3a. Explain the patrol method
- 3b. Patrol knowledge & spirit
- 4a. Square knot, two half-hitches, and taut-line hitch
- 4b. Whip & fuse a rope
- 5. Pocketknife safety

TENDERFOOT

- 1c. Practice Outdoor Code at campout
- 2b. Food safety cleaning & handling
- 2c. Explain eating together as a patrol
- 3a. Demonstrate square knot
- 3b. Demonstrate two half-hitches
- 3c. Demonstrate taut-line hitch
- 3d. Demonstrate care & use of knife, saw, axe
- 4a. Show basic first aid
- 4b. Describe common poisonous plants
- 4c. Prevent or reduce common injury
- 4d. Assemble personal first aid kit
- 5a. Explain importance of buddy system
- 5b. Describe what to do if lost
- 5c. Explain rules of safe hiking
- 7a. Display, raise, lower, and fold US flag
- 8. Describe steps in Teaching EDGE method

SECOND CLASS

- 1b. Explain principles of Leave No Trace
- 2a. Explain appropriate use of fire
- 2b. Prepare supplies for a wood cooking fire
- 2c. Demonstrate how to build a fire
- 2d. Explain use of stoves
- 2e. Plan & cook 1 hot breakfast or lunch
- 2f. Demonstrate the sheet-bend knot
- 2g. Demonstrate the bowline knot
- 3a. Demonstrate compass use & map reading
- 3b. Use a map & compass to take a 5-mile hike
- 3c. Describe hiking hazards & injuries
- 3d. Demonstrate finding direction without compass
- 4. Identify 10 kinds of wild animals in the area

- 5a. Tell precautions for safe swim
- 5b. Demonstrate ability to pass swim test
- 5c. Demonstrate water rescue methods
- 5d. Explain using swimming rescues
- 6a. Demonstrate first aid
- 6b. Show what to do for "hurry" cases
- 6c. Prevent or reduce injury outdoors
- 6d. Explain what to do for emergency response
- 6e. Tell how to respond to vehicular accident
- 8a. Participate in a flag ceremony
- 8b. Explain respect for the US flag
- 9a. Explain the 3 "Rs" of personal safety
- 9b. Describe bullying and response

FIRST CLASS

- 1b. Explain principles of Tread Lightly
- 2d. Demonstrate safe handling & food storage
- 3a. Discuss the use of lashings
- 3b. Demonstrate timber hitch & clove hitch
- 3c. Demonstrate square, shear, and diagonal lashing
- 3d. Use lashings to make a useful camp gadget
- 4a. Complete an orienteering course
- 5a. Identify 10 kinds of native plants in the area
- 5b. Identify two ways to get a weather forecast
- 5c. Describe 3 types of hazardous weather
- 5d. Describe extreme weather conditions locally
- 6a. Successfully complete swimmer test
- 6b. Tell precautions for a safe float trip
- 6c. Identify basic parts of a canoe, kayak, or boat
- 6d. Describe body position in a watercraft
- 6e. Show a line rescue as tender and rescuer
- 7a. Demonstrate bandages for ankle, head, and sling
- 7b. Show how to transport victims
- 7c. Explain heart attack symptoms and CPR
- 7d. Describe utility services & potential hazards
- 7e. Develop an emergency action plan for home
- 7f. Explain how to obtain potable water

OTHER

- Firem'n Chit



- Totin' Chip



2025 Camp Melakwa Parent Information

(Fill out and distribute to each family 60 days in advance)

My Scout is in Troop _____. We are attending Camp Melakwa on _____.

We will leave on _____ at _____ am/pm from _____.

We depart from Camp Melakwa at 9:30am on Saturday, arriving home at _____.

- There are NO laundry facilities at camp, so pack accordingly for the entire week.
- Help your Scout assemble their camping gear for the week, and have them pack it themselves. That way they know where things are. Avoid “smellables” (that attract wildlife) at all costs.
- Cell service is very limited and should be reserved for emergencies only.
 - If you need to get an emergency message to a Scout or adult Scouter and their cell phones are not working, call Pacific Crest Council office (number below). Messages left after hours will be responded to first thing in the morning.
 - **Discuss with your unit leader the cell phone policy for your unit.** We encourage campers to fully enjoy being outdoors and avoid distractions to themselves and others.
- Camp weather is typically warm and mild during the day and cool at night; prepare accordingly.
 - Boots that fit above the ankle are a must for hiking in and around camp. Avoid blisters by breaking in new boots before leaving for camp. No open-toed shoes are allowed.
 - As always, be prepared for wet weather! Even weeks with the best mountain weather will experience an occasional drizzle or a brief downpour.
- There is a camp Trading Post for limited merit badge supplies, snacks, drinks, souvenirs, clothing, and memorabilia. Scouts typically bring \$50-60 (in small bills, preferably) for Trading Post items. Send money in a safe pouch or wallet with their name and troop number included.
- You may wish to pre-order t-shirts, caps, and other items to take advantage of the savings. Ask your Scout leader for a pre-order form which will be at www.pccscouting.org once available.
- **No pets of any kind will be allowed at camp.** When dropping off your Scouts or visiting, please take care of your pet's needs at home before you come to camp.

Health & Medical Information

- There is a registered Health Officer on site at all times. We are ready for emergencies of all types.
- Make sure that your unit leadership has **three copies** (not the original) of your child's [medical form](#) (parts A, B & C, with current signatures from **you** and **your doctor**).
 - Use ONLY the current official Scouting medical form, not sport physicals.
 - Please give all prescription medication and instructions to your Unit Leadership. Leave prescriptions in the original container.
- Each person will have a medical recheck the first day of camp.
Campers must have their medical form in hand upon arrival.

There is no mail service at Camp Melakwa

Consider sending a card or treats along with leaders to be handed out mid-week. They can arrange with camp staff to surprise campers during camp announcements.

Emergency Contact

There is very limited phone service directly to Camp Melakwa.

Please contact us through Pacific Crest Council Scout Service Center (Eugene)
(541) 485-4433 • After-hour calls will be received the next morning.

Camp Melakwa Equipment Checklist

***Marked items need to be accessible upon arrival. Share this with your parents!**

Clothing & Bedding

- | | | |
|--|--|---|
| <input type="checkbox"/> Warm jacket | <input type="checkbox"/> At least 1 complete Scout Uniform | <input type="checkbox"/> Swimsuit* |
| <input type="checkbox"/> T-shirts (3 minimum) | <input type="checkbox"/> 2 sturdy pants (jeans or Scout) | <input type="checkbox"/> Socks (6 pairs) |
| <input type="checkbox"/> Underwear (5 minimum) | <input type="checkbox"/> Shoes (sneaker/hiking) | <input type="checkbox"/> Sleepwear |
| <input type="checkbox"/> Sleeping bag & small pillow | <input type="checkbox"/> Short pants | <input type="checkbox"/> Raingear or poncho |
| <input type="checkbox"/> Scout belt | <input type="checkbox"/> Scout hat or other | <input type="checkbox"/> Water shoes |
| <input type="checkbox"/> Sleeping pad | <input type="checkbox"/> NO sandals or flip flops | <input type="checkbox"/> Hoodie or light jacket |

Toiletry Articles

- | | | |
|---------------------------------------|---|---|
| <input type="checkbox"/> Washcloth | <input type="checkbox"/> Toothbrush & Toothpaste | <input type="checkbox"/> Soap and Shampoo |
| <input type="checkbox"/> 2 Towels* | <input type="checkbox"/> Mosquito Repellent DEET 19-30% | <input type="checkbox"/> Comb |
| <input type="checkbox"/> Bathroom bag | <input type="checkbox"/> Sunscreen SPF 30+ | <input type="checkbox"/> Mess kit (cooking) |

Other Useful Items

- | | |
|--|---|
| <input type="checkbox"/> Money for materials, snacks, and souvenirs in wallet or pouch (\$50-60) | <input type="checkbox"/> Long pants are <u>required</u> for Climbing and Swimming MBs |
| <input type="checkbox"/> Current Medical Form* | <input type="checkbox"/> Scout Handbook & Requirements |
| <input type="checkbox"/> Pen & paper | <input type="checkbox"/> Flashlight & fresh batteries |
| <input type="checkbox"/> Fishing gear | <input type="checkbox"/> Personal first aid kit (required) |
| <input type="checkbox"/> OA Sash | <input type="checkbox"/> Sunglasses |
| <input type="checkbox"/> Water bottle - required | <input type="checkbox"/> Watch |
| <input type="checkbox"/> Documentation of merit badge work already done | |

Absolutely NO fireworks, alcohol or controlled substances, pets, firearms, or weapons.

Troop & Patrol Gear

- | | |
|--|--|
| <input type="checkbox"/> American Flag | <input type="checkbox"/> Field Book (Recommended) |
| <input type="checkbox"/> Troop & Patrol Flags* | <input type="checkbox"/> Current Scouting America Requirements Book |
| <input type="checkbox"/> Troop first aid kit and log | <input type="checkbox"/> Patrol Leader's Handbook |
| <input type="checkbox"/> Lanterns | <input type="checkbox"/> Accident Insurance Policy # (if out-of-council) |
| <input type="checkbox"/> Unit checkbook | <input type="checkbox"/> Medical forms for all campers! |
| <input type="checkbox"/> Scoutmaster's Handbook & Advancement Records Book | |
| <input type="checkbox"/> Food and cooking equipment if unit-planned menu (or arrange for Commissary Option) | |
| <input type="checkbox"/> Dining fly to cover cooking area and a tent for troop storage | |
| <input type="checkbox"/> Items to improve campsite & make your stay more enjoyable at camp such as patrol flies or pop-ups, changing tents, extra tables, etc. | |
| <input type="checkbox"/> Lockable boxes for troop medications and money | |

PLEASE LEAVE AT HOME: Open-toed shoes, fixed-blade sheath knives, electronics (including cell phones and video games).