**Boy Scouts of America-Pacific Crest Council-Doug Fir District**

**Klondike Derby**

January 24-26, 2025

General Information for Troops/Crews/Patrols/Webelos

**Basic Information**

**What: Winter Camping, traditional Patrol competition, and fun events**

**When and Where: January 24-26th 2025 at the Oregon Highway Sand Sheds, 73 miles east of Roseburg on the south side of Highway 138 just before the junction with the road on the north side of the highway that leads to Lemolo Lake. The event is located in the Diamond Lake Ranger District in the Umpqua National Forest.**

**Troop leaders must bring part A &B medical forms. An approved medical staff will be on site for emergency medical needs. All people attending the event must check in at the check-in pop up. Each Troop or Venture Crew will have available for review (if requested) a copy of Youth Protection for each adult in attendance at the Klondike Derby.**

**Camping is on a first come basis in a conifer forest with snow of an unknown depth.**

**Parking is available in a plowed area adjacent to the Oregon Department of Transportation work site. Please do not block the road. Snow conditions will dictate if vehicles can be driven to the camping areas. If you get stuck don’t expect the Klondike staff to get you out.**

**Cell phone coverage exists at the Klondike Derby site.**

**Scouts are not allowed to play on the sand and gravel piles or the wood deck. Some of the material in the piles has been swept off the highway and may contain needles and glass. Scouts found on the piles will cause the troop to be sent home and disqualified to participate and will not receive a refund of registration fees.**

**Cost: $15.00 per Scout and Scouter. Refer to the registration document on the PCC website. Each paid participant will receive one Klondike Derby Patch. Registration is open for a Maximum of 45 Patrols. Ideally patrols will be between 6-8 scouts. Patrols of 10 should reform into two patrols of 5 each. Two patrols of 4 should reform into one patrol of 8.**

**Webelos Scouts: Troops are encouraged to ask Webelos Scouts to come up for the day as part of a troop introduction to joining the troop. Webelos Scout Dens are not allowed to participate in the event as a Webelos Den but can be part of a patrol.**

**Camping: Leave no trace applies to snow camping. Use of certified “Weed Free Hay/Straw” for comfort under a tent is permitted by the Umpqua National Forest but discouraged. If troops bring weed free hay/straw with them, they must also bring a copy of the certification for this material and give it to the Klondike Derby Chair upon arrival at the Klondike Derby. Leave no trace means that the hay must be removed from the site and disposed of properly.**

**Sanitary facilities are on site. Scouts are “CLEAN” please keep the port -a- potties clean. There is no garbage service. Units must pack out their own garbage. We won’t be able to return to this site if scouts attempt to hide their garage under the snow.**

**Each Troop must bring their own drinking water for the Klondike Derby. There is no water at the Klondike Derby site.**

**Be prepared for winter weather including snow, cold temperatures, wind, rain and bright sunshine.**

**Absolutely NO flames, burners, fires, stoves or heaters are allowed in any tent.**

**A list a required equipment per patrol is provided. This list includes one sled per patrol.**

**For more information contact the Klondike Derby Chair: Daniel Bouck, Dan.Bouck222@gmail.com**

**REGISTRATION INFORMATION**

**The registration form is available on the Oregon Trail Council website. Complete this form and mail it to: Oregon Trail Council 2525 Martin Luther King Jr Blvd. Eugene, OR 97401 or call toll free at 1-800-801-4430**

**Early registration is $15.00 per Scout and Scouter. Registration after January 20, will be $25.00 person. Troops must list the name of their patrols as part of the registration. No patrols may be added the day of the event. We can adjust the number of scouts attending, but not the name or number of patrols. Patrol score cards will be preprinted prior to the event.**

**Even if your Scout Troop or Venture Crew is not ready to register, please let the Klondike Derby Chair know that you will be attending so we can plan logistics.**

**Adults and older scouts are needed to assist at individual Klondike Derby locations. Please contact the Klondike chair about how you can help.**

**Check in**

**When a unit arrives the senior patrol leader and patrol leaders must check in. The senior patrol leader will be given the units patches and a participation ribbon. Each patrol leader will be given a patrol packet. Each packet will have a map of the course, their rotation schedule, score card and an evaluation. At the end of the event the patrol must turn in both the score card and the evaluation. Patrols should spend part of their lunch working on the evaluation.**

**Competition and Scoring**

**A Scorecard and map will be issued to each Patrol at the registration tent. The top three Scout Patrols will be recognized for their accomplishments. Each Troop will receive a ribbon for their troop flag for attending the Klondike Derby.**

**Each event will be worth 100 points. When the last event is done, patrols will add up their patrol score and mark it on their score sheet. The patrol will then send two scouts (buddy system) to turn the score sheets into where they were picked up. All score sheets must be turned in by 3:15. The scouts are on their honor to add up their score correctly. The intent is to make the time from the end of the last event to end of the awards/closing very fast. We want to make sure units have time to set up camp or head down the mountain before dark. We also don’t want scouts getting cold standing around waiting for awards.**

**There are a total of 8 locations for the Klondike Derby. Each location has a maximum of 100 points. Scoring for the Patrol Inspection/lunch is in addition to the points for each station. Participants will be graded on teamwork, Scout Spirit and the task they are faced with at each station. Patrols must bring their flag and give their yell at each station. Units which arrive late will only be able to compete in the locations based on their arrival time. No make-up sessions for late arrivals will be available. There is 5 minutes travel between each location and 30 minutes at each location.**

**The expectation is 5 minutes to travel, 5 to read instructions, 20 to do the activity, and 5 to pack up. Some activities will take the entire time allotted. Some activities are designed to be shorter to give scouts a chance to take a break, use the port-a-potty etc.**

**No Scouts over the age of 18 may compete in the Klondike Derby stations. Adults may follow along but are required to let the Scouts and Patrol Leaders use their skills. Adults should only get involved in the event of a serious safety situation where your assistance is needed.**

**Lunch**

**Patrols will stay at the last event for lunch. Patrols will get points for lunch. Scouts should have a hot lunch. They have 45 minutes so they can cook a simple meal or bring something in a thermos. The important thing is that each scout eats and stays hydrated. Leaders will be looking for leadership, teamwork and they must leave no trace. Covering it up with snow is not acceptable. At lunch they will have time to work on their evaluation form.**

**A hot lunch will be provided for all adults and staff.**

**Patrol Equipment**

**Each patrol must have a sled to carry gear. The sled will not be graded. It can be simple or as complex as the unit wants. It will be used in the events.**

**Per patrol:**

**-flag on stave**

**-4 sections of rope ready for lashing**

**-one tarp at least 6 x 8**

**-one gallon water, (in addition to what they need to drink)**

**- two pullies, several carabiners, 50-foot heavy rope, 50-foot lighter rope,**

**optional- bosom chair**

**-fire starters/matches (no liquid fuel may be used), firewood**

**One per scout:**

**Stave 5 to 7 feet long**

**10 feet of para-cord**

**Cup for hot chocolate**

**Odds and ends**

**Do a clothing check before the event. The night before the event is too late to learn the scout has our grown something.**

**Many scouts over dress for the activity level. It is better to dress in layers. The scouts need to learn to add or take off clothing depending on what they are doing. A heavy coast can be put on while eating lunch when they aren’t moving around as much and quickly stored when they are back on the move.**

**Even if it isn’t snowing, stuff will vanish if left sitting in the snow. Even in light snow, anything sitting out will be covered and vanish in no time.**

**Tents- standard tent stakes won’t work in deep snow, nor will they penetrate hard frozen ground. Make sure the scouts stay hydrated. Scouts fail to understand just how much fluid they will lose over the day. Each scout should have at least a large water bottle that can be refilled from a common jug the unit brought.**

**Make sure they have sunscreen and lip balm. It doesn’t have to be a sunny day to get a bad sunburn.**

**All scouts need to be on the lookout for a scout who appears to be in distress- cold, lost etc. Remember to use the buddy system.**

**Even if your troop is just there for the day, make sure each scout has a change of clothes. Be ready to have the scouts put their wet clothes in a garage bag and slip into their dry clothes for the drive home.**

**Scouts can sew simple pants, mittens and scarfs out of polar fleece at very little cost.**

**If camping, have them place their boots in a small garbage bag and put them in their sleeping bags. It can get crowded, but this will keep the boots from freezing. A water bottle in the sleeping bag is also a good idea- if it closes tight.**

**Make sure you check the weather forecast. In the past we have had warm sun to sub-zero temperature, wind, snow and rain. Make sure all the drivers' cars are prepared for winter road conditions.**

**Scouts should have at least two pairs of gloves or mittens. They should also have a change of wool socks.**

**Rubber boots will keep their feet dry but will not keep their feet warm. Rubber boots should have some form of felt liner. If we have deep fresh snow scouts will want to wear gaiters to keep the snow from entering the top of their boots.**

**Very Important**

**Don’t let a scout dwell on how cold it is. I have seen scouts think themselves cold and once that happens it is almost impossible to reverse. Be positive. If a scout is cold,** **get them to exercise. Standing still complaining about being cold will just feed on itself. If we keep the scouts busy, they will** **be having too much fun to think about being cold.**

**Suggested Personal Scout Equipment to Bring**

1. **Base layer- poly, silk- no cotton.**
2. **Winter boots with liners.**
3. **Warm socks** (**not made of cotton.)**
4. **Warm jackets and windbreakers.**
5. **Two or more pairs of good gloves/mittens**
6. **Warm hat and scarf (not made of cotton.)**
7. **A chair to sit on while in camp.**
8. **Good sleeping bag and foam pad and ground cloth. An air mattress is not recommended since it will trap cold air under you.**
9. **Tent with rain/snow fly, with snow stakes.**
10. **Eating utensils.**
11. **Daypack with water bottles.**
12. **Flashlight with extra batteries.**
13. **Pocketknife on a rope so it won’t get lost.**
14. **Sunglasses and Sunscreen and Chap stick.**
15. **Raingear (pants and coat).**
16. **Wash kit with medications if needed.**
17. **Scout Handbook in a zip-lock bag.**
18. **Garbage bags to put wet gear in/to keep dry gear dry.**