

MIDNIGHT SUN COUNCIL
BOY SCOUTS OF AMERICA



Klondike Derby Leader Guide

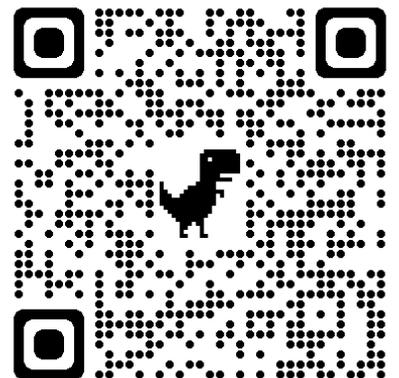
*Organized by:
Explorer Post
Toontuk Lodge*

Midnight Sun Council, BSA

March 06 - 08

February 16 2026 printing

<https://sites.google.com/view/msc-klondike-derby/home>



Important Information

Pre-Registration Information

1. Pre-registration is REQUIRED for ALL units. Changes can be made prior to or on Derby Day for added or dropped participants.
2. Contact the Council office by phone, fax, mail, email, or in person.
3. **REGISTRATION FEE STRUCTURE – PER PARTICIPANT**
 - a. Early Bird fee is **\$10.00 per Scout, \$5.00 per Leader**, payable through Friday February 28th
4. You are encouraged to request a Cabin at the same time as registration.
5. Council refund policy: Any cancellations made within seven (7) days of the event will receive a full refund.

PRE-REGISTRATION – Contact the Midnight Sun Council:

For PRE-REGISTRATION or questions on camping, facilities, etc.:

Midnight Sun Council Office -- (907) 452-1976

1400 Gilliam Way, Fairbanks, AK 99701

YOU MUST PRE-REGISTER TO ATTEND

[Pre-register Online](#)

To Contact the Derby Facilitator: (will usually respond within 1 day)

For questions on the derby specifically:

Will Lentz – Call or Text (907) 590-9775

Email at: troop1fai@gmail.com

Important Information for Leaders...

This packet contains information you will need to prepare your unit. The event rules and scoring sheets are attached in the appendix.

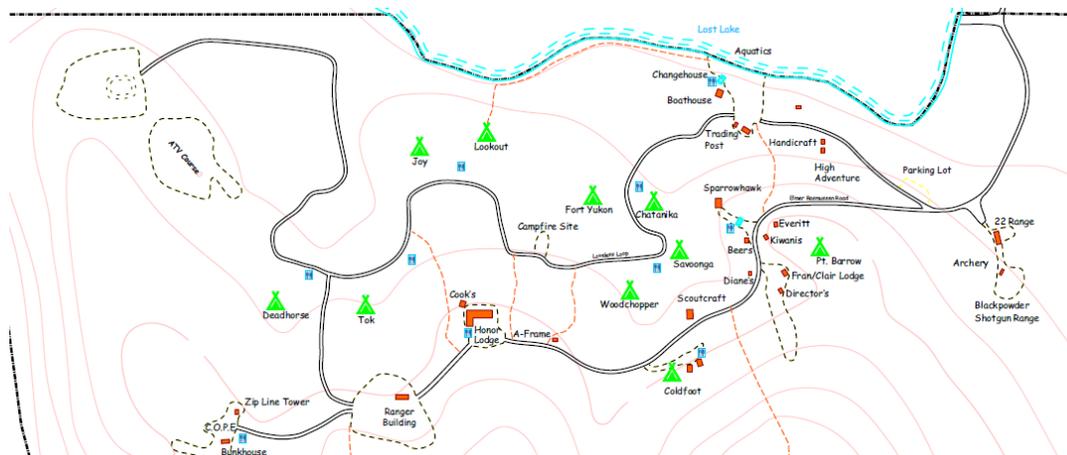
BSA has been holding Klondike Derbies since 1949. The Klondike Derby is an event where Patrols compete against each other, traveling from station to station, showcasing their Scoutcraft skills and teamwork. It is based on the heritage of the Klondike Gold Rush of 1896.

Cabin camping is encouraged! We will be holding this event in March which can still be very cold. The goal is to get together and test our winter Scoutcraft skills. Each Troop/Patrol should have a sled to carry their gear. See the attached appendices for the Patrol inspection and competition judging forms. The Scout Handbook should be the Patrol's guide. Studying it and applying it to the competition challenges will be the best way to prepare.

The events will be operated by senior Scouts from the Troops. They will make sure the rules are adhered to and assign scores for the patrol's performance.

ITEMS TO NOTE:

- ▶ **PRE-REGISTRATION** – You must pre-register for the derby. See page 1 for details of how-to pre-register. On derby day, it is planned that you will be able to move through registration faster.
- ▶ **LIMIT VEHICLES IN CAMP - ALL UNITS** – please keep the number of vehicles to the minimum necessary for transporting equipment and participants. The derby is a very large program, with many participants, staff, and visitors, filling the camp to capacity. This request includes those units staying in camp for the weekend. Derby staff will be given priority in parking in camp.
- ▶ **ONE WAY TRAFFIC** - If Loveless Loop has been plowed, it is still only a single vehicle wide so camp is ONE WAY! Enter camp and proceed up the hill to Honor Lodge. Pass the ranger station then down the hill to the campsites. Leave the campsite and proceed towards the Waterfront.
- ▶ **UPDATES AND OTHER INFORMATION** - updates made to MSC Spring Camporee website: <https://sites.google.com/view/msc-klondike-derby>
If you need a question answered, please feel free to email Troop 1 at troop1fai@gmail.com



Midnight Sun Council Lost Lake Scout Camp

Legend:

- Campsites
- Buildings/Cabins
- Property Line
- Restrooms, Changerooms and/or Showers
- Open/Cleared Areas
- Roads
- Trails
- Topographic Contour lines, Elevations in feet (50 foot contour interval interpreted from USGS Big Delta (B-6) Quadrangle, 1987)

Approximate Scale (feet):

Patrol Competition

Competition:

Competition is divided into two groups, Scoutcraft and Sled Design. The stations are designed to test the patrol's winter outdoor skills and general Scoutcraft. Scoring is weighted toward preparedness, and teamwork.

Patrol Competition:

- At the start of the day, each patrol will be inspected, see attached Patrol Inspection Form
- Scouts will compete in Patrol units. Scoring will be completed by the individual station judges
- Sled and Patrol judging will be done by the Klondike Derby Committee at the end of the day

Golden Skillet:

The Golden Skillet competition will be judged by guests dining with the Troops. Each Troop will be obligated to provide meals for 2 - 4 extra participants for the trail lunch. Plan your menus accordingly. The number of judges that will attend each of the Troop or Patrol will be established at the Cracker Barrel Friday evening.

ACTIVITY AREAS:

Study the event details and scoring sheets. Practice those skills. The scoring is weighted toward teamwork, and organization. Patrols are encouraged to use their Scout Handbooks for reference.

Sled Inspection - Before your journey you will be inspected on the required gear you need to pack for the series of challenges you will face along the route.

Event list:

- Fire building
- Obstacle Course
- First Aid
- Shelter Construction
- Tote 'n Chip – **Scouts must have their Tote 'n Chip card** appropriate PPE to participate. Use the tools on your sled to test the patrol's skills with ax and saw.
- Sled Race - after the day's competition is complete.
- Golden Skillet - Trail lunch, your patrol will feed guests that will be judges
- Spirit award

Trail Lunch – Part of the Golden Skillet competition - Feed yourself and guests in between stations. Each Patrol will eat lunch at the station they complete just before lunch and will feed the event organizers and up to 3 guests (5 total). Your guests will be your judges for the Golden Skillet. Plan your menus accordingly. Meals **MUST** be prepared by the Scouts. Fire pits in the waterfront area are limited. If you are cooking over a fire, you should bring a self-contained metal fire pit, brazier or something similar. No fires on the ground please.

Arrival, Parking, and Equipment

As you arrive at Lost Lake, check in will be at the Honor Lodge. Upon arrival at the camporee, the unit must send an adult leader to the Honor Lodge. A leader needs to check in the entire group.

If Loveless Loop around camp has been plowed down to dirt it is still only a single vehicle wide so camp is ONE WAY! Enter camp and proceed up the hill to Honor Lodge. Pass the ranger station then down the hill to the campsites. Leave the campsite and proceed towards the waterfront. Then back up the hill to Honor Lodge for Parking (unless the parking lot at the Y intersection gets plowed).

All parking shall be in the designated parking area only. Minimizing vehicles in the camping area improves the outdoor experience for all, improves safety, and reduces damage to the unimproved ground.

Vehicles that arrive on Saturday after 8:30 am MUST PARK at the bottom parking area. The patrols and their sleds will be coming down the hill and around the course after this time.

Code of Conduct

Participation in this camporee requires only a few rules:

- Youth Protection and Guide to Safe Scouting
 - Any overnighiting adult MUST be registered with the council
- The Scout Oath and Scout Law
- Leave-No-Trace Ethics and the Wilderness Code
- Fire Safety, Tote-n-Chip, and Cyber Chip
- Follow applicable laws and restrictions.
- Use of tobacco products within the view of Scouts is prohibited by BSA rules. Adults needing to partake should retire to their vehicles.

Failure to comply with these rules may result in the individual or the unit being asked to leave the camporee event.

Uniforms

Field Scout uniforms are encouraged to be worn during arrival and departure, and color ceremonies. Activity uniforms may be worn during competitions, games, and other activities. Arrowmen are encouraged to wear their sashes when appropriate.

Electronic Communications

Like a sharp Scout knife, today's smartphones can be great tools. We encourage Troops to set their own policy for electronics use and expect unit leaders to monitor smartphone use to ensure that phone use does not detract from the Camporee experience and follows appropriate use.

Photography and Social Media

We encourage Scouts to take pictures while at Camporee and share them on social media using the hashtag #BSAcamping. We will also be using the Midnight Sun Council Facebook group page where pictures can be shared. Again, we encourage and stress the importance of the appropriate use of technology.

Leadership Meeting and Cracker Barrel

Friday evening 8:00 PM: At this meeting, we will review the following:

- Update of schedules and activities

Organizer and Judges Meeting

Saturday Morning 8:30 AM: Representatives of Explorer Post 1000 and Toontuck Lodge will meet with Senior Scouts that will run the events.

Flags at 9:00 AM

Flags at 9:00 AM - Sled inspection to follow then the events begin!

Saturday Night Program

Campfire and awards are still being planned. The firebowl will likely be snowed in so we'll get creative.

Check-Out Sunday 8:00 - 10:00 AM

When ready to depart, the unit must ensure their cabin or campsite is properly cleaned up and all participants, equipment, and trash are taken out.

Ask the youth and the adults to complete the evaluation forms. Check out at the Honor Lodge.

Bring photos of your cleaned and closed out site or cabin on your phone. You will get the Health Forms you dropped off Friday when you check out.

Schedule of events

Friday	8:00 PM	Cracker Barrel, 1 Troop Leader and Patrol Leaders
Saturday	8:30 AM	Organizer meeting, OA, Explorers and Troop Senior Scouts
	9:00 AM	Flag and opening ceremony Sled Inspection - 30 minutes
	9:45 AM ish	First Event
	10:30 AM ish	Second Event
	11:15 AM ish	Third Event
	12:00 PM ish	Lunch - patrols lunch at the station they are assigned
	1:30 PM ish	Fourth Event
	2:15 PM ish	Fifth Event
	3:00 PM ish	Sled Race
	5:00 PM	Awards and closing ceremony

Totin' Chip

Note: only card carrying (yes, you have to have it with you) Totin' Chip Scouts will be able to enter the ax yard and participate. All Totin' Chip rules must be observed at all times. Participants must have proper PPE, safety glasses at least. Skills tests should be performed by a variety of patrol members.

Points will be earned with 2 skills tests:

- Accuracy Drill: The Patrol will be issued 10 strike anywhere matches. A Scout places a match on the chopping block The Scout gets 3 swings and is scored as below and hands the ax (safely) to the next patrol member.
- Trail saw race: The patrol will be timed sawing through a small log. Best of up to 3 tries. Fastest times get the most points. 5 points possible
- Match Burn: The patrol gets 3 matches, 3 different scouts strike a match, time is recorded. Longest burn among all patrols earns patrol +1 point

Scoring:

Hatchet Accuracy - rotate Scouts - each Scout get 3 strikes

- 5 points - match lit by striking OR split the match head
- 3 points - matchstick split > 50%
- 1 points - matchstick cut in half

Trail Saw Race:

- 5 points - less than 45 seconds
- 3 points - less than 120 seconds
- 1 point - got through the log

- +3 points - Longest burning match in camp

1 point each:

- Leadership
- Scout Spirit
- Prepared

1 point 3 points

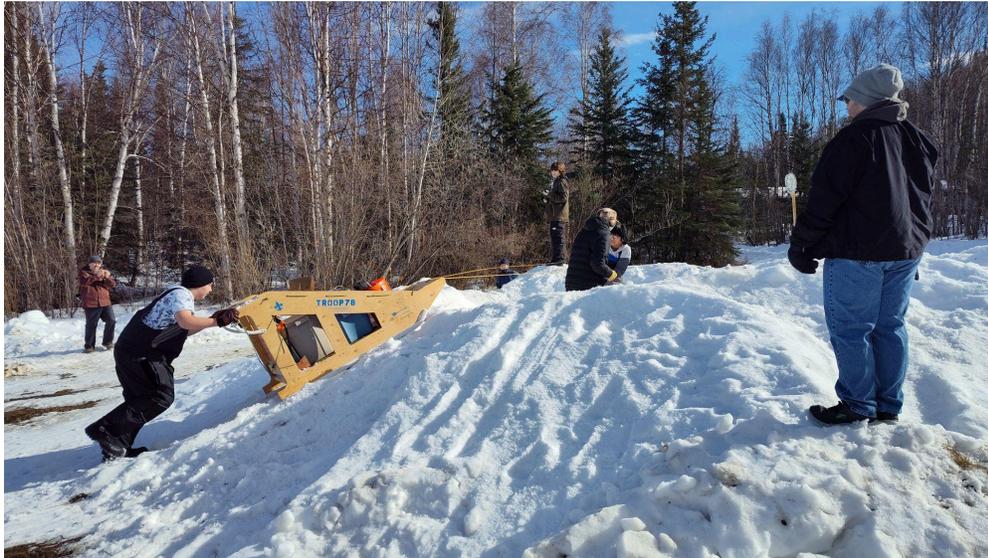


See how it is done with this video. We will use a real log chopping block.

Match split: [Scouting America: Patrol Challenge - Split the Match Relay](#)

Klondike Obstacle Course

A course will be chosen by the Event Judge running the event. It will be around the trading post / handicraft and the field by Waterfront. Points will be based on time and teamwork. The entire patrol and sled must traverse the course.



Guidelines for Troop

- This will be more than a race, you will have hazards to traverse
- You will likely need to lift or carry your sled a short distance
- There will be “hazard areas”
- Teamwork is critical - the whole patrol must participate
- Your sled will be stress-tested Everything must be securely tied down

Scoring will be time based. If you go off the course or violate the “hazard areas” time will be added to the Patrol’s course time.

Klondike Derby Shelter Construction

Construct a winter shelter for overnight occupation

- Must fit everyone in the patrol and gear on the sled
 - The sled cannot be part of the shelter support
 - Maximum of 1 open wall (entrance)
- Made from materials on your sled or natural material at the site
- Proper knots and lashings
- Insulation or reduce wind exposure
- Safe space for a fire (inside or outside)
- Water source
- Privy - designated toilet spot (at least 10 feet away from shelter entrance and water source)

This is a timed event. **Your shelter is not complete until all of the above conditions are met.** Times are awarded up to 7 points relative to the times of the other event participants.

Judge has discretion to add up to 2 extra points for:

- Creativity - all natural materials, unique design
- Extra comfortable / habitable

1 point each:

- Leadership
- Teamwork
- Scout Spirit

First Aid

The patrol leader will roll 2 dice. A Klondike Derby Staff member will be treated by the patrol. The patrol will treat 1 red case and 1 blue case. Effectiveness will be judged according to the Scout Handbook. There will be pictures of the First Aid case you are supposed to treat. First Aid subjects will be provided, not chosen from the patrol

#	Red - case	Blue - case
1	Broken arm	Hot cocoa burn
2	Hypothermia	Blister
3	Ax cut	Nose Bleed
4	Head injury - fall on the ice	Dislocated Shoulder
5	Anaphylactic shock	Fish hook in finger
6	Frostbite	Sprained Ankle

Goal of First Aid - Scout Handbook

- Protect a person who is injured or ill from further harm
- Stop life-threatening medical emergencies
- Get professional medical help

Scoring, 1 point each - 10 total

Blue Case

- Protect from further harm
- Get appropriate help
- Correctly treat the injury

Red Case

- Protect from further harm
- Get appropriate help (Notify Troop Leader)
- Correctly treat the injury
- Move injured person safely

1 point each

- Leadership
- Scout Spirit
- Prepared
- +1 at judge's discretion. Clever solution, outstanding care



This roll would be red 2, Hypothermia
Blue 3 - Nose Bleed

Firebuilding

Pop ½ cup of popcorn. Timed Even starting from first coal captured OR match strike.

Rules

- bring your own wood - it is on the sled checklist
- Flint and steel, Ferro rod, or primitive method earns more points
- Natural materials only (no wax fire starter, paper, magnesium etc.)
- Start a fire, pop ½ cup of Scouting America popcorn*
- All of the judge's determinations are final
- 5 minutes max to lay the fire.
- Time starts at the first struck match / ferro rod
- Primitive method earns -60 seconds from time
- Popcorn must be edible!

*Popcorn, oil and a place to have a fire will be furnished at the event site

Scoring

6 pts - Pop the ½ cup in less than 5 minutes

3 pts - Pop the corn

1 pt - Make a fire

+1 for fastest time in camp!

1 point each

- Teamwork
- Leadership
- Scout Spirit
- Be Prepared

Search and practice popping popcorn over a campfire

https://www.google.com/search?q=campfire+popcorn+popping&aq=campfire+&gs_lcrp=EgZjaHJvbWUqBggAECMYJzIGCAAQlxgnMgwIARAAGEMYgAQYigUyDwgCEC4YQxixAxiABBiKBTIMCAMQABhDGIAEGloFMgwIBBAAGEMYgAQYigUyBggFEEUYPDIGCAYQRRg9MgYIBxBFGD3SAQgyNjk1ajBqOagCALACAfEFgRfw3zG3thY&sourceid=chrome&ie=UTF-8

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1 point each:

- Leadership
- Teamwork
- Scout Spirit

KLONDIKE DERBY LUNCH SCORE SHEET

Unit _____ Event _____

Lunch scoring is broken down into five categories, 25 points maximum.	Points Awarded
<p>1. A Scout Is Hungry: does the patrol <i>HAVE</i> a lunch??</p> <p><input type="checkbox"/> Lunch served as a hot meal – 5 points.</p> <p><input type="checkbox"/> Lunch served as a cold meal – 3 points</p> <p><input type="checkbox"/> Was there enough for all present? – 2 points</p>	<p>_____</p> <p><i>(Max. 8 points)</i></p>
<p>2. A Scout Is Prepared: did the patrol plan appropriately?</p> <p><input type="checkbox"/> The meal is nutritionally balanced, including appropriate food groups –</p> <p style="padding-left: 20px;"><input type="checkbox"/> Protein 1 point</p> <p style="padding-left: 20px;"><input type="checkbox"/> Carbohydrate 1 point</p> <p style="padding-left: 20px;"><input type="checkbox"/> Vegetable 1 point</p> <p><input type="checkbox"/> The meal includes a dessert – add 1 point.</p> <p><input type="checkbox"/> The Lunch area appropriately sheltered – add 1 point.</p>	<p>_____</p> <p><i>(Max. 5 points)</i></p>
<p>3. A Scout Is Reverent; was a respectful grace said before the patrol starts eating?</p> <p><input type="checkbox"/> Yes – 2 points.</p>	<p>_____</p> <p><i>(Max. 2 points)</i></p>
<p>4. A Scout Is Helpful</p> <p><input type="checkbox"/> A duty roster exists and all members of the patrol assisted in some way – 5 points.</p> <p><input type="checkbox"/> No duty roster exists, but all patrol members assisted in some way – 4points.</p> <p><input type="checkbox"/> At least half of the patrol members assisted in some way – (3) points.</p>	<p>_____</p> <p><i>(Max. 5 points)</i></p>
<p>5. A Scout Is Clean;</p> <p><input type="checkbox"/> Cooks cleaned their hands - hand cleaning available to all - 3 points</p> <p><input type="checkbox"/> All trash is bagged and packed out, no food residue – 2 points.</p>	<p>_____</p> <p><i>(Max. 5 points)</i></p>
Subtotal	
Scorer's Initials _____	Total Score

Give your completed form to the event coordinator where you hand lunch

KLONDIKE DERBY PATROL INSPECTION SHEET

(25+1 POINTS MAXIMUM)

**** Cotton base layer, socks or gloves DO NOT COUNT! ****

SLED NAME _____ TROOP # _____ PATROL NAME: _____

Scout Individual Equipment - (7) points

Each Scout must have these for it to count

- Dressed for the weather- Every scout shows their base layer - cotton doesn't count
- Appropriate footgear - warmth and traction
- 10 essentials - Every scout shows ALL 10 items *SUNGLASSES for sun protection
- Neckerchief or cravat
- Water Bottle
- Spare Gloves and Socks - cotton doesn't count
- Carry bag or backpack

Subtotal Points

Patrol Equipment – (18) points

- Notebook or clipboard
- Copy of the KD field guide
- Trash Bag
- Firecraft kit - for event, includes wood, tinder etc
- Trail lunch - everything the patrol will be using for lunch
- Troop or Patrol flag
- Ax or hatchet - AND PPE they must show you their safety glasses
- Trail saw
- Snow Shovel
- 50 feet of rope
- Patrol sled
- Scout handbook
- Patrol first aid kit
- Blanket or tarp - lunch and shelter building
- Shelter kit - lashing ropes, coverage etc
- Emergency blanket
- ?
- ?
- Extra point

Subtotal Points

25+1 Possible Points	
Scorer's Name and Unit	

Extra points for something not on the list
Reward creativity - Be Prepared!

Signaling device
Sat phone/cell phone/inReach
GPS
Tricked out sled

2023 SPRING CAMPOREE KLONDIKE DERBY
SLED INSPECTION SHEET