### **BLACK HILLS AREA COUNCIL**

## SCOUT-O-RAMA

Spearfish Recreation Center
122 Recreation Drive
Saturday, March 21st, 2020
8:30am - 4pm

# This Year's Theme...



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### WHAT IS SCOUT-O-RAMA?

Scout-o-rama is the annual "Show n' Do" of Scouting in Black Hills Area. Scouts and their families can enjoy a fun-filled day of exhibits, competitions, skits, and displays. Some popular events from recent years include Dutchoven cooking demonstrations, monkey bridges, turtle racing and of course our Council-wide Pinewood Derby Race-off.

Local packs, troops, teams, and crews can participate in the Scout-o-rama event by displaying a booth, performing a skit or song, or doing service hours.

### LOCATION

This year's Scout-o-rama will be held at the Spearfish Recreation Center located at 122 Recreation Drive. The show will be held on Saturday, March 21st, 2020 between the hours of 8:30AM and 4:00PM.

### REGISTRATION AND COST

Register on-line at www.blackhillsareacouncil.com under Events & Training/Council Event Calendar by March 16th, 2020. Invite the whole family and enjoy the variety of booths demonstrating Scouting values.

Booth Space (one price for any size booth)	\$15.00
Event Attendees(admission and event patch)	\$5.00

### **BOOTH IDEAS**

Your pack, troop, team or crew can pick any activity that offers Scout-o-rama visitors and youth members, a chance to have fun and learn a skill. Your unit should strive to make your station, booth, or exhibit interactive, and preferably include an opportunity for Scouts to earn credit towards a rank advancement, merit badge, or a Cub Scout elective. Activities your unit might consider are almost unlimited.

### PREPARING FOR SCOUT-O-RAMA

Since the inception of the Black Hills Area Council in 1930, Scouts have learned to live the principles of helping other people at all times. This year's theme is "Celebrating the Adventure • Continuing the Journey". Look for ways that your unit can demonstrate the influence that Scouting has had throughout the United States over the past 100 years.

### PLANNING TIPS

Manning a booth can be a strain on any unit. Encourage each of your boys to participate and schedule out their day. Smaller units might consider joining up with another unit and manning it together. Each unit should strive to following these three basic objectives:

- 1. "Keep It Simple Make It Fun".
- 2. Plan something that involves the public with your youth.
- 3. Look for ways to demonstrate Scouting's values.

### **BOOTH LOCATION**

The assigned location of your booth will not be finalized until the Wednesday before Scout-o-rama. A map indicating the location of your booth will be available at the *Council Booth* the day of the event.

### **BOOTH REQUIREMENTS**

When registering, you can request tables and chairs, however we recommend you provide your own. Each booth should have an American Flag, Unit Flag, fire extinguisher, first-aid kit and large unit sign identifying your unit number, it's chartering organization, city and unit leader.

### **BOOTH SET-UP**

Booths can be set up Friday Night, March 20<sup>th</sup> beginning at 5pm - 7pm or Saturday Morning 8:30am. Booths should be ready for judging by 10:00AM. Your booth space will be marked with your unit number. The booths are approximately 6' deep x 10' wide. No display over 6 feet high will be allowed without prior approval.

Electricity is available on a first come first serve basis. You will have to furnish your own heavy-duty extension cord with a grounding plug. The maximum booth size is a double booth (6' deep x 20' wide). There will be limited booth space available outside. Tables and chairs will not be provided unless requested with registration.

### **BOOTH TAKE-DOWN**

Booths are not to be taken down until after the Closing Ceremony at 3:30рм. All booths must be dismantled by 6:00рм on March 21st, 2020.

### **JUDGING**

Judging of booths will begin at 10:00AM and continue through the day ending with a final evaluation later in the afternoon. Participation ribbons will be presented to all booths based on the following criteria:

- 1. Theme: Does your booth demonstrate the Scout-o-rama theme?
- 2. Presentation: Does the non-Scouting public understand your message?
- 3. Knowledge: Do your youth understand the subject they are presenting?
- 4. Audience Participation: Does your booth involve the audience?
- 5. Appearance: Is the booth attractive? Are the boys courteous?
- 6. Requirements: Does your booth have the following: US Flag; Unit Flag; sign with Unit Number/Name, Leaders Name, City/Community Name, Charter Organization Name; First-aid Kit; Fire Extinguisher; Buddy System in place?
- 7. Uniform: Are Scouts and Leaders in uniform?
- 8. Age-appropriateness: Is the activity appropriate for the age of boys participating?
- 9. Originality: Is the subject of your exhibit unique?
- 10. Unit Participation: Are each of your unit's youth helping in your unit's booth?

### SHOWMANSHIP PRINCIPLES

- 1. Keep It Simple Make It Fun!
- 2. Action & Flow: Keep your presentation and activity short. You'll have a constantly changing audience that you'll want to cycle through quickly in order to allow an opportunity for all to participate without waiting too long. If they like your booth they can always come back and do it again.
- 3. Explanation: Each booth should have someone explaining to our non-Scouting public the purpose behind your game.
- 4. Limit the number of boys helping at one time in the booth. Schedule out their time so all have an opportunity to help in your booth, as well as participate in other booths.
- 5. Leadership: Leaders and parents should have a visible presence but not taking over.

### PEOPLES CHOICE AWARD

This award will be determined by the public viewing the show. Ballots will be available at the Council Booth.

### **DERBY RULES**

All cars must pass inspection to qualify for the race. Pinewood Derby Rules online from National BSA website.

Any car may be disqualified at any time if found to be tampered with, or handled after the first inspection. The starter will make sure the cars are on the track properly before starting the race.

The car whose nose crosses the finish line first is the winner. If the car leaves the track, crosses its lane or interferes with another car, the heat will be rerun. **Second offenders will be disqualified.** 

### **UNIT LEADER CHECKLIST**

<ul> <li>□ Booth Chairperson Recruited</li> <li>□ Booth Reservation on-line registration completed by March 16<sup>th</sup>, 2020.</li> <li>□ Pinewood Derby Winners turned in by March 16<sup>th</sup>, 2020.</li> <li>□ First Aid Kit, Fire Extinguisher and Heavy Duty Extension Cord.</li> <li>□ United States and Unit Flag</li> <li>□ Signage with Unit Leader, City and Charter Organization</li> </ul>							
ASSIGNMENTS							
Leaders/Parents	Responsibility						

# 2020 Pinewood Derby Unit Level Winners Roster THIS FORM MUST BE TURNED IN TO BHAC COUNCIL OFFICE BY MARCH 16TH, 2020.

Please remove this form from your booklet!

Troop #:		SCOUTS RANK					
Pack #:	_total pages (Make additional copies as needed)						
	oftotal pages	SCOUTS NAME					
District:	Page						

# BLACK HILLS AREA COUNCIL, BOY SCOUTS OF AMERICA

144 North Street Rapid City, SD 57701 P 605.342.2824 • F 605.342.2826 • www.blackhillsbsa.org

### **MISSION STATEMENT**

The mission of the Boy Scouts of America is to prepare young people to make ethical and moral choices over their lifetimes by instilling in them the values of the Scout Oath and Law.

### **SCOUT OATH**

On my honor I will do my best
To do my duty to God and my country and to obey the
Scout Law;
To help other people at all times;
To keep myself physically strong, mentally awake,
and morally straight.

### **SCOUT LAW**

A Scout is: Trustworthy, Loyal, Helpful, Friendly, Courteous, Kind, Obedient, Cheerful, Thrifty, Brave, Clean and Reverent.

2010 • 2010 • 2010 • 2010 • 2010 • 2010 • 2010 2010 • 2010 • 2010 • 2010 • 2010 • 2010

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