

Summer Camp 2019 Merit Badge Sessions

	Block A Mon. & Tues. 9am -11am	Block B Mon. & Tues. 1:00pm -3:00pm	Block C Thurs. & Fri. 9am -11am	Block D Thurs. & Fri. 1:00pm -3:00pm	Block E Monday 7pm - 9pm	Block F Tuesday 7pm - 9pm	Block G Thursday 7pm - 9pm
Expedition Black Hills	3 or 5 day Expeditions visiting sites around the Black Hills. Contact the Council Office to find out pricing and more information; let us help you explore the Black Hills of South Dakota.						
High Adventure	ATV **	ATV **	ATV **	ATV **	ZipLine**	ATV Trail Ride 1 & ATV Trail Ride 2**	ATV Trail Ride 3 & ATV Trail Ride 4**
	Wheels & Gears **		Wheels & Gears **			ZipLine**	Flying Squirrel**
	Paha Sapa **		Paha Sapa **				
	New Heights **		New Heights **				
	Spelunking **		Spelunking **				
	Centennial Trail Trek **						
Shooting Sports	Shotgun	Shotgun	Shotgun	Shotgun	Open Shotgun**		Open Shotgun**
	Rifle	Rifle	Rifle	Rifle	Open Rifle**		Open Rifle**
	Archery	Archery	Archery	Archery	Open Archery		
Handicraft	Photography	Game Design	Game Design	Photography	Fingerprinting	Fingerprinting	Patch Trading***
	Art	Wood Carving	Wood Carving	Wood Carving	Chess	Chess	Chess
	Leatherwork	Leatherwork	Leatherwork	Basketry	Duct Tape MB	Duct Tape MB	Duct Tape MB
Outdoorskills	Backpacking	Hiking	Hiking	Backpacking	Paul Bunyon Woodsman Award	Paul Bunyon Woodsman Award	Paul Bunyon Woodsman Award
	Geocaching	Orienteering	Orienteering	Geocaching			
	Camping	Wilderness Survival	Wilderness Survival	Camping	Dutch Oven Cooking	Dutch Oven Cooking	Dutch Oven Cooking
	Pioneering	Indian Lore	Indian Lore	Pioneering			
HAWK	Flight (A & C)	Glide (B & D)	Flight (A & C)	Glide (B & D)	Firem'n Chit	Medicine Mountain Hike	Firem'n Chit
	Glide (A & C)	Soar (B & D)	Glide (A & C)	Soar (B & D)	Totin' Chip		Totin' Chip
Nature	Bird Study	Mammal Study	Insect Study	Archaeology	Open Fishing	Open Fishing	Open Fishing
	Fishing	Fishing	Fishing	Fishing			
	Environmental Science	Forestry	Forestry	Environmental Science	Energy	Energy	Energy
	Weather	Geology	Geology	Weather	Nature (will take all 3 extra sessions)		
	Plant Science	Soil & Water	Soil & Water	Plant Science	Astronomy (will take all 3 extra sessions)		
Aquatics	Lifesaving		Lifesaving		Open Swimming	Open Swimming	Open Swimming
	Swimming	Swimming	Swimming	Swimming			
	Canoeing	Canoeing	Canoeing	Canoeing	Open Boating	Open Boating	Open Boating
	Kayaking	Small Boat Sailing	Small Boat Sailing	Kayaking			
APEX	Space Exploration	Signs, Signals & Codes	Signs, Signals & Codes	Space Exploration	American Heritage	American Heritage	American Heritage
	Communication	Citizenship in The Nation	Citizenship In The Nation	Communication	Scouting Heritage	Scouting Heritage	Scouting Heritage
	First Aid	First Aid	First Aid	First Aid	Deadwood Gulch	Deadwood Gulch	Deadwood Gulch
	E-Prep	E-Prep	E-Prep	E-Prep	Paintball**	Paintball**	Paintball**
						** These programs cost extra and are not included in the Summer Camp Registration Fee	ATV Trail Rides SESSIONS 1 & 3 leave camp at 6:00pm & Return at 7:00pm SESSIONS 2 & 4 leave camp at 7:30pm & Return at 8:30pm
Merit badges and other classes in Block E, F & G are optional for scouts to take. Scouts must register to have classes for Sessions 1 - 4 while at camp.							
NOTE: Due to certain merit badge pre-requisite requirements you may not register to take Swimming and Life Saving during the same week at summer camp. This also applies for First Aid and Emergency Preparedness merit badges which can not be earned during the same week at							
*** Patch Trading will occur at the Picnic Pavilion from 7pm - 9pm on Thursday. Sign-up to guarantee a place in the pavillion.							