

MYSTERY AT MEDICINE MOUNTAIN



Solve the Scouting Mystery



MEDICINE MOUNTAIN
SCOUT RANCH & ADVENTURE BASE

2026 CUB SCOUT & WEBELOS OVERNIGHT CAMP

Support & Help

(605) 342-2824

james.miles@scouting.org

www.MedicineMountain.Org



2026 RESIDENT CAMP GUIDE

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WELCOME TO CAMP

Adult Leaders & Parents,

Thank you for considering Medicine Mountain Scout Ranch & Adventure Base, the place where Scouting adventures are ignited. We take great pride in our work at Medicine Mountain, and we wish to provide each and every one of you with the best experience possible. This guide is intended to assist all leaders and parents who are attending camp. It is important to read through this entire guide to be aware of this year's amazing resident camp program. At Medicine Mountain Scout Ranch & Adventure Base, we pride ourselves on our ability to refresh and renew our program every year while continuing to offer the classic outdoor experiences. Again, this summer, we will provide an experience that will be filled with fun and adventure. Let your imagination run wild during your stay, and in the process, earn Cub Scout advancement along the way.

This guide contains most of the details regarding resident camp. The Point of Contact (POC) and Unit Leadership should carefully read this guide to ensure the unit is prepared for their resident camp experience.

If you look through this guide and find that there is information missing, please share that with our team. We are always looking for suggestions to improve for next year. The Black Hills Area Council appreciates your continued support of the Scouting Program and sincerely hopes that this year's resident camp will be one of your greatest scouting experiences. We look forward to seeing you at the Medicine Mountain!

Warm Regards,

Camp Director

Amber Schweigert
Camp Program Director



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WELCOME TO CAMP

Guiding Principles of Medicine Mountain

SCOUTING AMERICA Mission Statement

The mission of Scouting America is to prepare young people to make ethical choices over their lifetimes by instilling in them the values of the Scout Oath and Law.

Medicine Mountain Mission Statement

The mission statement of Medicine Mountain Scout Ranch & Adventure Base is to provide a safe, fun, and rewarding experience for Scouts and leaders while maintaining the standards of the Scout Oath and Law.

Scout Oath

On my honor I will do my best
To do my duty to God and my country
and to obey the Scout Law;
To help other people at all times
To keep myself physically strong
mentally awake, and morally straight.

Medicine Mountain Grace

For the beauty of Sunlit Waters,
For the peace of Tree Covered Hills,
For the nourishment of Our Bodies;
And for our love of Medicine
Mountains Scouting Spirit,
We Thank Thee, Oh Lord.
Amen

Scout Law

A Scout is:
Trustworthy
Loyal
Helpful
Friendly
Courteous
Kind
Obedient
Cheerful
Thrifty
Brave
Clean
& Reverent

Medicine Mountain Scout Ranch & Adventure Base is an equal opportunity facility that does not discriminate on the basis of sex, color, race, creed, or religion.



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THE DETAILS

Pricing information

Cub Scout & Webelos Resident Camp Prices

REGISTRANT TYPE	EARLY BIRD	STANDARD PRICE	LATE PRICE
Scouts	\$175	\$200	\$225
Adults	\$75	\$100	\$125
Deposit	\$25/Scout & \$10/Adult		

<https://scoutingevent.com/695-2026OvernightCamp>

How we look at Registration Prices

Medicine Mountain Scout Ranch & Adventure Base looks at what is owed on an individual level, and not on a unit level, to determine what price a youth or an adult pay to attend camp. Meaning, Johnny Scout can make full payment before the early bird deadline to achieve the early bird price, while Jeffrey Scout does not make the early bird deadline and then will have to pay the standard price. Simply put, youth and adults will not be burdened due to missed payments of other individuals in their unit. If you have questions about this method, please give us a call at 605-342-2824 or send an email to james.miles@scouting.org.



Late Fee Pricing Starts June 10th, 2026 at 11:59pm

Payment Methods

Online payment may be made through our online reservation system by using a credit or debit card. Alternately, personal or unit checks can be sent to our reservations office. The address for our reservations office is 144 North Street, Rapid City, South Dakota 57701.

ALL CHECKS MUST BE MADE PAYABLE TO BLACK HILLS AREA COUNCIL



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THE DETAILS

Parent Portal

Parent portal allows the registration contact for the unit to provide the parents in your unit with access credentials so they can make payments for their scouts. By default, this option is not activated, however, it can easily be activated by your unit's registration contact. If you don't use Parent Portal, then you have two options: enter all this information yourself or allow your parents full access to the registration by giving each one your registration number and email address. The latter opens up privacy concerns because each parent can see the information for all the other scouts. By using Parent Portal, you are shifting this data entry to the parents while also only allowing a parent to see their own scout's information.

Early Bird Pricing

To lock in the early bird price, individuals must make full payment no later than 11:45PM MST on May 13th, 2026. Please be advised that **checks must be post marked** by May 13th, 2026 in order to be counted towards the Early Bird price.

Standard Pricing

To lock in our standard pricing, individuals must make full payment no later than 11:45PM MST on June 9th, 2026. Please be advised that **checks must be post marked** by June 9th, 2026 to be counted towards the Standard price.

Late Pricing

Late pricing will go into effect at 11:59PM MST on June 10th, 2026 for individuals not yet paid in full. **Walk-ins to Medicine Mountain will be charged the late price plus a convenience charge of \$35.00 per person.**

Checks

Checks must be made payable to "Black Hills Area Council." Checks not made payable to "Black Hills Area Council" will be returned to the sender. Checks that need returned will not be applied to the due balance of a reservation.

Checks must be sent to 144 North Street, Rapid City, SD 57701.

Checks sent to Medicine Mountain will not be processed



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POLICIES

Refund Policy

All refunds must be requested in writing. Refund requests must be made on the schedules listed below. Please note that we will make equipment, vehicle, hire our staff and order supplies and food based on the number of participants that you have reserved with us. As we make our purchases and hire our staff, those funds are no longer available for refunds. Refunds are not available for vacations, sports, band, events, summer school, school events or changing one’s mind. All refunds must be requested in writing by the dates specified below.

- \$25 per person is non-refundable / cancellation fee.
- Tracking overpayments, if any, is the responsibility of the unit. The refund of any overpayments must be requested before the unit’s departure from camp. After their departure from camp, the unit will forfeit any overpayments.
- Unit paid fees are only transferable within the same unit to a Scout or adult leader not currently registered for that specific activity. Medicine Mountain high adventure fees are not transferable to individuals in the merit badge program.
- If a refund is approved, refund checks will be issued to the individual or entity paying the original fee within 30 calendar days of approval.
- Mail written refund requests to:

Black Hills Area Council
 Attn: Refund Committee
 144 North Street
 Rapid City, SD 57701

Written Requests made:	What is Refundable
30+ days before the start of Resident Camp.	\$75
10 to 29 days before the start of the event.	\$50
Under 9 days prior to, during or after camp	No Refund
Until the start of camp for all medical issues documented by a Medical professional.	TBD A minimum of \$25 is non-refundable / cancellation fee. The remaining paid balance may be refunded in full for a medical issue upon the approval of the refund committee.



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DATES

Dates

Session Date

Cub Scout & Webelos Resident Camp June 29th – July 2nd, 2026 (Mon. – Thurs.)

<https://scoutingevent.com/695-2026OvernightCamp>

Important Dates

May 15 th , 2026 11:45PM MST	Early Bird Deadline
June 1 st , 2026 11:45PM MST	Special Dietary Requests Deadline
June 9 th , 2026 11:45PM MST	Standard Pricing Deadline
June 10 ^h , 2026 12:01AM MST	Late Pricing Goes into Effect

Contacts

Have a question? Need some help? Reach out to our team!

Ph. 605-342-2824

Camp Director

Ph. 605-342-2824

Brent Nelson, Ranger

Ph. 605-381-2522

Email: Brent.Nelson@Scouting.org



2026 RESIDENT CAMP GUIDE

REGISTRATION

Registration system

Making Your Initial Registration

*** EACH UNIT SHOULD SUBMIT ONLY ONE REGISTRATION FOR RESIDENT CAMP. PLEASE DO NOT HAVE YOUR PARENTS SUBMIT THEIR OWN REGISTRATION FOR THEIR SCOUT OR SCOUTS. THIS WILL COMPLICATE THE CHECK-IN PROCESS.**

*** BEFORE YOU BEGIN, MAKE SURE YOU HAVE THE NAMES OF ALL PARTICIPANTS. YOU WILL NEED THE PHONE NUMBERS AND EMAILS OF ALL ADULTS AND THE RANKS OF ALL SCOUTS.**

1. Navigate to www.MedicineMountain.Org.
2. Under the "Reservations" tab, select "2026 Cub & Webelos Overnight Camp."
3. Select the amount of Scouts, Extra Adults, Adult Family Members, and Youth Family Members that your unit is bringing to camp.
4. **Do not reserve more slots than you can fill. Once a slot is booked, there is a non-refundable fee of \$25 per slot. You can always add slots down the road.**
5. Click the "Register Now" button.
6. Enter the contact information for your registration. This individual will receive all communications from the Medicine Mountain Scout Ranch & Adventure Base. Typically, this would be your summer camp coordinator or Cubmaster.
7. Click "Start Registration" at the bottom of the pop-up box.
8. Select your council, unit type, and enter your unit number.
9. Select your unit's campsite preferences.
10. Enter a phone number for your unit's reservation contact.
11. Click "Continue."
12. You will now be on the "Summary" tab of your reservation.
13. Click on the "Attendees" tab.
14. Enter all required attendee information by clicking on each attendee. This information will need to be filled out at the time of booking.
15. Click on the "Make a Payment" tab.
16. Please verify all information on this screen. You will be required to submit a \$10/Scout and \$5/adult deposit. The "Paying Now" column will automatically populate with the required deposit.
17. After the information has been verified, click "Begin Checkout" located near the top of the page. It has a red arrow pointing to it.
18. Review and accept the policies and click "Next."
19. Enter a Billing name and address for your unit. This could be the reservation contact.
20. Click "Next."
21. Scroll down & select your payment option. You can choose to pay with credit card or by check.
22. Click the checkbox saying you understand and agree to the listed items and click "Book Registration." Your registration contact will receive a confirmation email.



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REGISTRATION

Adding Additional Scouts & Adults to Your Registration

1. Navigate to www.MedicineMountain.Org.
2. Under the “Reservations” tab, select “2026 Cub & Webelos Overnight Camp.”
3. Click “Lookup Registration” in the top right corner of the web page.
4. Enter your registration contact’s email address and your registration number. The registration number can be found in the confirmation email sent to your registration contact from when your unit initially made the registration.
5. Click “Login.”
6. You will now be on the “Summary” tab of your registration.
7. Click “Add Additional Attendees.” It has a green add symbol and a scout shown to the left of it.
8. Select how many youth and adults you would like to add to your registration and click “Add Attendees.”
9. Navigate to the “Attendees” tab, located the newly added slots and select them. Fill in information about these individuals.
10. Once done, navigate to the “Make a Payment” tab. You will need to pay any due fees for the newly added individuals.
11. After the information has been verified, click “Begin Checkout” located near the top of the page. It has a red arrow pointing to it.
12. Review and accept the policies and click “Next.”
13. The billing name and address will already be filled in.
14. Click “Next.”
15. Scroll down and select your payment option. You can choose to pay with credit card or by check.
16. Click the checkbox saying you understand and agree to the listed items and click “Book Registration.” Your registration contact will receive a confirmation email.

Special Note: Newly added attendees are not booked until payment has been received.

Removing Youth & Adults from your Registration

1. Call our team at (605) 342-2824 or email james.miles@scouting.org with your removal requests.
2. All removals and cancellations are subject to our Refund Schedule & Policy. The refund schedule and policy are non-negotiable.



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REGISTRATION

Parent Portal

Parent portal allows the registration contact to provide the parents in your unit with access credentials so they can make payments and complete data entry for their scouts. This is a new feature in the online registration. Here is how it works:

1. Navigate to www.MedicineMountain.Org.
2. Under the "Reservations" tab, select "2026 Cub & Webelos Overnight Camp."
3. Click "Lookup Registration" in the top right corner of the web page.
4. Enter your registration contact's email address and your registration number. The registration number can be found in the confirmation email sent to your registration contact from when your unit initially made the registration.
5. Click "Login."
6. You will now be on the "Summary" tab of your registration.
7. Click on 'Parent Portal' tab on the top right of the page.
8. Click the "Use Parent Portal" checkbox, which automatically generates a set of login credentials for each attendee on this registration.
9. Next, click the "Parent Portal Credentials" button, which generates a report showing each set of login credentials. This report can be printed on Avery 5395 labels or to standard paper and cut into cards.
10. If you want to prevent parents from making payments or seeing the event fees, uncheck the "Prevent parents from making payments or seeing event fees" checkbox. Parents will not see any financial details or be able to apply payments.
11. When a parent makes a payment, both you and they will receive an email notification of the payment.
12. Check the "Send me a registration summary email" checkbox to receive a summary email showing the amount paid and data entry status. Use the day's checkboxes to determine which day(s) you want to receive the summary email. The email will show the payment status and required data entry field status for each attendee. For example, if the first and last name are required fields and an attendee has not completed those, you will see that it has not been completed yet.



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CAMP SCHEDULE

Camp Schedule

Monday (6/30/2026)

TIME	ACTIVITY
10:00AM – 11:30AM	
1:00PM – 4:00PM	Check-in / Camp Set-up
4:30PM – 6:30PM	Dinner
6:45PM	Evening Flags
7:00PM – 7:30PM	Move to Amphitheater
7:30PM – 8:45PM	Campfire
9:00PM	Lights Out
10:00PM	Quiet In Camp

Tues (7/1/2026) & Wed (7/2/2026)

TIME	ACTIVITY
7:30AM – 8:30AM	Breakfast
8:45AM	Flag Ceremony
9:00AM – 10:15AM	Program Session
10:30AM – 11:45AM	Program Session
12:00PM – 1:15PM	Lunch
1:30PM – 2:45PM	Program Session
3:00PM – 4:15PM	Program Session
4:30PM – 5:45PM	Program Session
6:00PM – 6:45PM	Dinner
7:00PM	Flag Ceremony
7:15PM – 8:45PM	Pack Led Campfire / S'mores (Tues. Night)
9:00PM	Lights Out

Thurs (7/3/2026)

TIME	ACTIVITY
7:30AM – 8:15AM	Continental Breakfast
8:00AM – 9:30AM	Camp Take Down / Cleanup
9:30 AM	Flags & Closing Ceremony
9:45 AM	Campers Dismissed
10:00 AM	Camp Closed



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CAMP PROGRAM

Camp Program

2026 Program Design

Medicine Mountain Scout Ranch will be utilizing a new program design. Cubs will be assigned to a group and will follow the schedule of activities for that group. All of the groups will participate in 10 program sessions will complete activities in specified areas for each rank.

All groups will participate in activities include BB guns, archery, swimming, boating, hikes, themed activities, and other special programming.

Packs are to ensure that adequate adult supervision is provided by the adults of the unit for all Scouts attending Resident Camp.

Tiger		Wolf		Bears	
1	Leathercraft	1	Digging in the Past	1	Champions for Nature
2	Swimming	2	Swimming (Spirit of the Water)	2	Swimming (Salmon Run)
3	Champions for Nature	3	Leathercraft	3	Baloo Builder
4	BB's	4	BB's	4	BB's
5	Tiger Tag	5	Air of the Wolf	5	Super Science
6	Boating (Floats & Boats)	6	Boating	6	Boating (Bears Afloat)
7	Cooking	7	Cooking	7	Cooking
8	Magical Mysteries	8	Champions for Nature	8	Marble Madness
9	Fishing	9	Fishing	9	Fishing
10	Archery	10	Archery	10	Archery

Webelos1		Arrow Of Light	
1	1st responder	1	Into the Woods
2	Swimming	2	Swimming
3	Build it	3	Estimations
4	BB's	4	BB's
5	Art Explosion	5	Knife Skills
6	Boating	6	Boating
7	Chef's Knife	7	Cooking
8	Champions for Nature	8	Champions For Nature
9	Fishing	9	Fishing
10	Archery	10	Archery



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CAMP PROGRAM

Program Highlights

Smores, & a Campfire

On Monday night, the camp staff will run the campfire.

On Wednesday Night, the campfire will be Pack led. Packs and Dens should come to camp with a prepared skit(s) or song(s). Packs and Dens will be responsible for getting all skits and songs approved by the Program Director prior to the campfire on Friday night. At the conclusion of the campfire, scouts are invited to have smores and to join the Camp Staff for a party.



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CAMP PROGRAM

Den Program Schedules

	Tiger		Wolf		Bears			Webelos		Arrow Of Light	
	A	B	C	D	E	F	G	H	I	J	
Time											
10:00 AM											
12:50 PM											
2:00 PM	Arrival & Camp Site Set-up			Arrival & Camp Site Set-up			Arrival & Camp Site Set-up		Arrival & Camp Site Set-up		
4:00 PM	Arrival & Camp Site Set-up			Arrival & Camp Site Set-up			Arrival & Camp Site Set-up		Arrival & Camp Site Set-up		
4:30 PM	Dinner			Dinner			Dinner		Dinner		
6:45 PM	Flags			Flags			Flags		Flags		
7:30 PM	Campfire			Campfire			Campfire		Campfire		
9:00 PM	Lights Out			Lights Out			Lights Out		Lights Out		
10:00 PM	Quiet In Camp			Quiet In Camp			Quiet In Camp		Quiet In Camp		
6:30 AM	Wake up & breakfast			Wake up & breakfast			Wake up & breakfast		Wake up & breakfast		
8:45 AM	Flags			Flags			Flags		Flags		
9:00 AM	1	10	9	8	7	6	5	4	3	2	
10:30 AM	2	1	10	9	8	7	6	5	4	3	
12:00 PM	Lunch			Lunch			Lunch		Lunch		
1:30 PM	3	2	1	10	9	8	7	6	5	4	
3:00 PM	4	3	2	1	10	9	8	7	6	5	
4:30 PM	5	4	3	2	1	10	9	8	7	6	
6:00 PM	Dinner			Dinner			Dinner		Dinner		
7:00 PM	Flags			Flags			Flags		Flags		
7:15 PM	Games			Games			Games		Games		
9:00 PM	Lights Out			Lights Out			Lights Out		Lights Out		
10:00 PM	Quiet In Camp			Quiet In Camp			Quiet In Camp		Quiet In Camp		
6:30 AM	Wake up & breakfast			Wake up & breakfast			Wake up & breakfast		Wake up & breakfast		
8:45 AM	Flags			Flags			Flags		Flags		
9:00 AM	6	5	4	3	2	1	10	9	8	7	
10:30 AM	7	6	5	4	3	2	1	10	9	8	
12:00 PM	Lunch			Lunch			Lunch		Lunch		
1:30 PM	8	7	6	5	4	3	2	1	10	9	
3:00 PM	9	8	7	6	5	4	3	2	1	10	
4:30 PM	10	9	8	7	6	5	4	3	2	1	
6:00 PM	Dinner			Dinner			Dinner		Dinner		
7:00 PM	Flags			Flags			Flags		Flags		
7:15 PM	Campfire			Campfire			Campfire		Campfire		
8:30 PM	Smores			Smores			Smores		Smores		
9:00 PM	Lights Out			Lights out			Lights Out		Lights out		
10:00 PM	Quiet In Camp			Quiet In Camp			Quiet In Camp		Quiet In Camp		
6:30 AM	Wake up & breakfast			Wake up & breakfast			Wake up & breakfast		Wake up & breakfast		
8:00 AM	Camp Take Down & Cleanup			Camp Take Down & Cleanup			Camp Take Down & Cleanup		Camp Take Down & Cleanup		
8:30 AM	Camp Take Down & Cleanup			Camp Take Down & Cleanup			Camp Take Down & Cleanup		Camp Take Down & Cleanup		
9:00 AM	Camp Take Down & Cleanup			Camp Take Down & Cleanup			Camp Take Down & Cleanup		Camp Take Down & Cleanup		
9:30 AM	Flags & Closing			Flags & Closing			Flags & Closing		Flags & Closing		
9:45 AM	Campers Dismissed			Campers Dismissed			Campers Dismissed		Campers Dismissed		
10:00 AM	Camp Closed			Camp Closed			Camp Closed		Camp Closed		



2026 RESIDENT CAMP GUIDE

CAMP PROGRAM

Advancement Based Activities

RANK	ADVENTURE	REQUIREMENTS COMPLETED
Tiger	Champions for Nature	1, 2, 3, 4
	Tiger Tag	1, 2, 3
	Floats & Boats	1, 2, 3
	Magical Mysteries	1, 2, 3, 4
Wolf	Digging In The Past	1, 2, 3, 4
	Champions for Nature	1, 2, 3, 4
	A Wolf Goes Fishing	1, 2, 3, 4, 5
	Air of the Wolf	1, 2, 3, 4
Bear	Champions of Nature	1, 2, 3, 4
	BALOO The Builder	1, 2, 3, 4, 5
	Marble Madness	?
	Super Science	1, 2, 3, 4, 5
	Salmon Run	1, 3, 4, 6, 7, 8
Webeles	First Responder	1, 2, 3, 4, 5, 6, 7
	Build It	1, 2, 3, 4, 5
	Art Explosion	1, 3, 4
	Chef's Knife	1, 2, 3, 4
	Champion for Nature	1, 2, 3, 4, 5, 6
AOL	Estimations	1, 2, 3, 4
	Knife Skills	1, 2, 3, 4, 5
	Cooking	
	Into The Woods	1, 2, 3, 5
	Champions for Nature	1, 3, 4, 5, 6

Camp Meals

All meals will be provided by Medicine Mountain Scout Ranch. These meals will be provided in the Townley Training Center.



2026 RESIDENT CAMP GUIDE

CAMP POLICIES

Camp Policies

Scouts, parents, leaders, and family members at camp are expected to live by the Scout Law at all times. Pack leaders and parents are expected to instill this law in their Scouts, and serve as an example to them. In addition to abiding by the Scout Law, Medicine Mountain Scout Ranch & Adventure Base has set forth the following policies. We thank you for your cooperation and understanding in helping us maintain high standards of conduct.

Alcohol and Drugs

The use of alcoholic beverages and controlled substances is prohibited on any property that is owned or operated by the Boy Scouts of America. This policy will be strictly enforced for all those who use or visit our camp facilities. Violations will result in expulsion from camp and/or will be reported to authorities.

Tobacco

The use of tobacco products by anyone under the age of 18 will not be tolerated. SCOUTING AMERICA requires that adults use only the designated smoking area in the parking lot, away and out of sight from any youth camper or youth staff member. Possession or use of a vaporizer by youth is not allowed. Adults, please treat this like you would any other tobacco product.

Vehicles

No vehicles are allowed in camp during camp operation. A maximum of 2 vehicles per unit will be permitted on the property at a time to unload on Sunday during check-in. If non-camp vehicles are observed in camp throughout the duration of the event, a \$100 fine will be billed to the unit, per vehicle, per day. This fine is not pro-rated and non-negotiable.

Uniforms

Scouts should be in class A uniform for assemblies, flag ceremonies, shows, and other ceremonies where uniforms are appropriate. Otherwise, we recommend a pack t-shirt or camp shirt be worn for other activities.

Pets & Animals

Pets of any kind are not permitted in the camp at any time. Please do not bring your pet from home. Be sure to inform any visitors, parent drivers, or guests that they should also leave their pets at home. The SCOUTING AMERICA makes only one exception to this for resident Camp Rangers and their families.



2026 RESIDENT CAMP GUIDE

CAMP POLICIES

Requirements for Participation

To qualify for participation in Medicine Mountain Scout Ranch & Adventure Base activities, all campers, youth and adult, must be registered with the Boy Scouts of America, be paid in full, and have a completed and current Personal Health and Medical Record. (“Current” is defined as being signed by a doctor or approved medical practitioner within 12 months of the day your unit departs camp.) There are no allowable exceptions to this rule. **Children and/or siblings of those registered for a specific program, including Cub Scouts, are not to attend unless the program has been specifically designed with adequate facilities to handle them.**

Adult Leadership

The adult in charge of your pack or den must be at least 21 years of age and a registered adult leader or participating parent.

National Scouting policy requires two-deep leadership: two registered adult leaders or one registered adult and a parent of a participating Scout, one of whom must be at least 21 years of age or older, are required for all trips or outings.

It is not required that each Scout have a parent/guardian attend for the Scout to attend. Cub Scout & Webelos Resident Camp allows the following ratios of Leadership to youth for the following rank levels only:

<u>WOLF & BEAR RANKS</u>			<u>WEBELOS & AOL RANKS</u>	
# OF SCOUTS	# OF ADULTS REQUIRED		# OF SCOUTS	# OF ADULTS REQUIRED
1-8	2		1-10	2
9-16	4		11-20	4
17-24	6		21-30	6
25-32	8		31-40	8
33-40	10		41-50	10

TIGER RANK
 All Tigers must have a parent partner with them to attend Overnight Camp

***Remember all of your Scouts move up to the next rank on June 1st in the SCOUTING**

Security Wristbands

The security and safety of all of our campers is paramount. All campers, youth and adult, will receive a wristband with their name, unit number, and campsite printed on it upon check-in. Thereafter, anyone in camp without a wristband or a recognizable staff member will be treated

as a trespasser and dealt with accordingly by camp management and/or the Pennington County Sheriff's Office.



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CAMP POLICIES

Telephone

There is only one phone line in the camp, and it is reserved for official camp business. Adults who need to use the phone should place their call using their cell phone provider. Typically, cell plans that operate on Verizon or AT&T have the best success with service.

WIFI Network

Medicine Mountain Scout Ranch & Adventure Base will have 7 WIFI hotspots in 2026 for unit leaders to utilize. Medicine Mountain utilizes network monitoring software to monitor Internet usage and activity. Please be aware that camp management has the right to throttle the internet or cut off service with no warning. Typically, this will occur during special situations, such as times when severe weather is approaching the property. This allows our camp management team to have maximum bandwidth to monitor the situation and to keep our campers safe.

The Medicine Mountain WIFI network is password protected. Alternatively, there are a limited number of computers available in our leader's lounge for adults to utilize to check the requirement statuses of Scouts. No youth will be permitted to utilize the WIFI network or computers in the leader's lounge.

Firearms

No firearms or ammunition of any sort may be brought to camp. Medicine Mountain Scout Ranch & Adventure Base provides all necessary shooting sports equipment and ammunition.

Fireworks

All types of pyrotechnics (smoke bombs, sparklers, aerial fireworks, and other match-lit items) are strictly prohibited on camp property per SCOUTING AMERICA policy and U.S. Forest Service regulations.

Trailers & Truck Beds

No one is permitted to ride on a trailer or in the back of a truck bed. Remember, it is only a seat if it has a seat belt. Please see the Guide to Safe Scouting for additional information.

Expulsion for Behavioral Reasons

Campers sent home for behavioral reasons will not have any portion of their camp fee refunded.



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CAMP POLICIES

Unpaid Fees

All unpaid fees are due upon arrival prior to setting your camp up or taking your tour. The final amount that your troop owes is determined by the Camp Director based upon your online reservation. Transaction logs of all payments may be viewed 24/7 by visiting your online reservation.

Infectious Disease

Camp is a tight community where pathogens can spread rapidly. It is extremely important that units immediately report all illnesses to our health officers. If a participant is sick with nausea, vomiting, diarrhea, or fever prior to camp, please leave that person at home to recuperate. Camp Management and our health & safety team reserve the right to send a participant to a local health care facility to get checked out if they suspect a participant has a health concern that could affect the health & safety of the camp.

Emergency Procedures

On your first day in camp, emergency procedures will be explained to troop leaders and Scouts. In the event of an emergency, please notify a member of the camp staff immediately. Please do not attempt to deal with the emergency yourself, regardless of the situation. If the situation seems at all dangerous, the priority is to evacuate all Scouts and leaders from the area.

Disposable Plates, Bowls, Cups, Etc.

Medicine Mountain Scout Ranch & Adventure Base is proud to strive for 100% recycling. To assist in our efforts, units utilizing disposable plates, bowls, and cups must use paper products. Do not bring styrofoam or plastic products.

Swim Checks

All adults who want to go out on the lake in a canoe or any other watercraft must pass the Scouting America Swim Test. Cub & Webelo Scouts must be in a canoe with an adult who has passed the Scouting America Swim Test.



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BEFORE LEAVING HOME

Before Leaving Home

- Inform parents about your unit's plan.
- Share Medicine Mountain's mailing address.

Medicine Mountain Scout Ranch
Scout Name, Unit #
24201 Bobcat Road
Custer, SD 57730

- Mail sent to Medicine Mountain should always have a return address.
- In order to save postage and ensure that your scout receives his letter or package, we recommend sending the week's mail with unit leadership and having them distribute it at the appropriate time. Just label them Day 1, Day 2, etc.
- Share the emergency number for camp with parents. 605-673-2790. This number should be used for emergencies only!

Required Documents

- 3 Unit Rosters of Scouts and Leaders (one for registration, one for your records, one for health lodge). Roster must include name and phone number
- Each youth and adult leader has:
 - The SCOUTING AMERICA Annual Health and Medical Record, parts A & B.
 - A copy of the Family Insurance Card is attached to the medical form
 - If taking medications, the Scout's parents and the adult leaders attending should follow the procedures enclosed in this publication
 - Any program-specific forms or items
- Travel: All drivers must have a map to camp; all parties must wear a seat belt. Please arrive as a group.



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ROLE OF THE ADULT LEADER

Role of the Adult Leader

All adult leaders should expect to assist the camp staff in providing a safe, fun experience for the Scouts. Leaders are:

- Responsible for maintaining unit safety and discipline at all times. This includes safe travel to and from camp.
- Responsible for coordinating all unit and individual activities to ensure maximum benefit to participants.
- To be aware of each youth's personal goals and objectives in order to promote Scouting's advancement program.
- Participate in camp activities on a daily basis. This should include program area visits, punctual attendance at meetings and conferences, and collection of progress reports on each youth's activities.
- To be prepared to help and assist others, specifically other camping units and staff personnel as needed. Assistance should be given in a spirit of mutual cooperation and support but not at the expense of one's own unit.
- To monitor and evaluate unit and individual progress in camp and to provide counseling, guidance, and encouragement.
- Review the daily schedule of unit activities with fellow leaders before departure for camp. This process should include a review by experienced leaders who may not be participating in the current trip but have been to Medicine Mountain Scout Ranch & Adventure Base before. There are many experienced Scouters (like your Unit Commissioner) in your district willing to assist you.
- To be sure that each adult leader turns in camp evaluations. These forms are the primary means of evaluating the program and staff at each camp, and they are used each week by the camp and program directors to determine if there is a problem that should be addressed immediately. In addition, they are studied in great detail by members of the Camping Committee of the Black Hills Area Council to recommend improvements for the next year.
- Expected to serve as a positive role model for youth. This includes language, attitude, and behavior.
- Knowledgeable of all camp rules and policies.

General Discipline

The discipline and conduct of all youth and leaders are the responsibility of the unit leaders in camp. The Camp Management Team is ready and willing to assist at any time with problems that



2026 RESIDENT CAMP GUIDE

THE ROLE OF THE ADULT LEADER

might arise. Unit committees should be sure that the camp leaders are trained and that they understand their responsibilities while in summer camp.

Standards of Conduct for Adult Leaders

Scouting America Policy

Preventing child abuse has been adopted as a critical objective of the Boy Scouts of America. The assistance of every adult leader is essential to success. The guidelines listed on the next page are designed to protect Scouts against child abuse and adult leaders against misinterpretation of their intentions. Anyone who has questions should consult with the Camp Director. If faced with difficulty in complying with the guidelines and no advice is available, use common sense and the principles of the Scout Oath and Scout Law.

Guidelines for Adults and Parents

All adult leaders in camp must endeavor to protect Scouts from (1) physical abuse, which is understood to mean the sustaining of physical injury as the result of cruel and inhumane treatment or as the result of a malicious act and, (2) sexual abuse, i.e., any act involving sexual molestation or exploitation of a Scout, by any person who has permanent or temporary care, custody or responsibility for the supervision of Scouts or a Scout.

Reporting Child Abuse

Our camp staff has received training to deal with potential victims of any kind of child abuse. If you suspect that a Scout in camp is a victim, report this to the Camp Director immediately. South Dakota law requires that all childcare providers, including Scout leaders, must report any incidence of child abuse to child protection authorities. Any person who intentionally fails to make the required report is guilty of a Class 1 misdemeanor. The number for the South Dakota Child Protection Services is 605-394-2525. All discussions, both at camp and over the hotline, will be kept confidential.



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CAMP SECURITY

Camp Security Policy

Our camps are extremely concerned about the welfare and safety of your son or daughter. As such, early release requests, for any reason, will only be allowed if the following steps are completed. This information is taken from the National Council's Health and Safety Guide, Security Section, copyright 1983.

- Verification must be made to assure that the person requesting release is acting as the legal parent or guardian or under the direction of the legal parent or guardian. Verification may be done by the following:
 - Approval of the Cubmaster.
 - Presentation of proper identification matched with the name listed as the legal parent or guardian on the Scout's medical form.
 - Contact via telephone with the legal parent or guardian. The telephone number used may be supplied by the Cubmaster or obtained from the medical form.
 - Previous arrangements made with the Cubmaster and Camp Director by the legal parent or guardian.
- It is understood that any person who requests the early release of a Scout will abide by the policy set forth above and complete the early release form prior to the release of the Scout.
- It is understood that a Scout will never be released to another youth under 18 years of age without verified permission from the legal parent or guardian.



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MEDICAL SERVICES AND RECORDS

Medical Services and Records

Medical Services

The camp health lodge is staffed 24 hours a day by qualified medical personnel. For insurance purposes and for the health and safety of all participants, all accidents and illnesses, no matter how minor, must be reported to the Health Lodge and recorded. Arrangements have been made with the local rescue squads and hospitals to handle any medical emergencies. **National standards require that any person staying overnight must have a valid medical form. Late arrivals should report to the office and then to the health lodge.**

Annual Health & Medical Record – Only Parts A & B are Needed

Every Scout and adult leader must submit a Personal Health and Medical Record upon arrival at Camp. Leaders should provide a copy of the newest version of the medical form (available online at <http://www.scouting.org/scoutsource/HealthandSafety/ahmr.aspx>) to each youth and adult planning to come to camp as soon as possible so that they can get their physicals completed and forms filled out properly. This record is provided as a fillable PDF, and members are encouraged to fill it out on their computer, then print the record (rather than printing the record and filling it out by hand). Doing this will improve the readability and accuracy of each member's medical information. Though this document can be saved and emailed, please be cognizant of the private information saved within the record. **Please understand that the SCOUTING AMERICA Annual Health and Medical Record is the only medical form recognized by Scouting—sport, military, or other medical records may not be substituted.** Tips for completing this record are also located on the above website.

Medical Alerts

Scouting activities can be physically and mentally demanding. Listed below are some of the risk factors that have been known to become issues during outdoor adventures.

- Excessive Body Weight (Obesity)
- Cardiac or Cardiovascular Disease
- Hypertension (High Blood Pressure)
- Diabetes Mellitus
- Seizures
- Asthma
- Sleep Apnea
- Allergies or Anaphylaxis
- Musculoskeletal Injuries
- Psychological and Emotional Difficulties



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MEDICAL SERVICES & RECORDS

Prescription Medications

Medicine Mountain Scout Ranch & Adventure Base requires that all prescription and over the counter (OTC) medications be stored under lock & key, except when in the controlled presence of health care staff or other adult leader responsible for the administration and /or dispensing of medications. **Please ask your Scouts not to bring over-the-counter medications such as Tylenol or cough syrup—the Health Lodge stocks these medications and will dispense based on the patient's signs and symptoms.** Emergency medications such as inhalers, epipens, and nitro should be maintained on the patient's person. Refrigerated medications may be stored at the health lodge or in the campsite if secured under lock and key. All medication should be in a container issued by a pharmacist with the medication name and strength, the dose and dose frequency clearly marked on the container.

Each unit must make a decision to either maintain control of its medications or turn them over to our health officers for administration. If your unit chooses to maintain control of its medications, one adult leader must be designated as the unit health officer and fill out the daily medication log given at check-in.

We will ask that you leave completed medication logs at camp when you depart. We will maintain them safely in the permanent camp medical files.



2026 RESIDENT CAMP GUIDE

RESPONSIBILITY

Personal Responsibility

Nations, states, communities, and even families have laws. These are simple rules by which people must live in order to have harmony. If we didn't have rules or laws to govern ourselves, society would be impossible. At Scout Camp, we have just one law—The Scout Law!

Why mention that in this guide? Because it gets right into that philosophy of personal conduct that we expect at camp. You should be aware that at camp, each Scout must meet stringent criteria in order to become a member of our camp staff. Besides the interview and screening process, all of our staff agree to live by the 12 points of the Scout Law. Many of our staff are Eagle Scouts, and most are members of the Order of the Arrow.

The 12 points of the Scout Law guide our camp. All camper and staff conduct is judged by how it measures up against these guidelines. At camp, we cannot tolerate and will not permit activities that do not meet the criteria of the standards set forth in the Scout Law.

We ask for your cooperation and understanding as adults in helping us maintain a high standard of moral and personal behavior. We can do no less.

We purchase high-quality program equipment for all of our programs. Our guests appreciate the pride and care we take in maintaining these high standards. Please take care of camp gear. The Scouts following you have a right to expect the same quality.

Charges for Damage to Camp Equipment / Facilities

Writing On or Burning Picnic Tables	\$5.00 per inch of writing or burning \$150.00 per picnic table replacement
Campsite Tools Damage	\$25.00 per tool (shovel, rake, etc)
Campsite Hose	\$25.00
Campsite Bulletin Board	\$75.00
Dumping of Trash	\$150.00 per Occurrence
Damage to Facilities	\$50.00 minimum to \$2,000.00 maximum

Damages will be billed to the unit, not the individual. The unit will be responsible for collecting the necessary amount from the individual.

Shared damages policy

Damages that occur to the camp in which the responsible party is not found will be charged equally across all units. We highly encourage all units to be vigilant in keeping an eye out for vandalism and inappropriate conduct to camp property and report the name of the individuals immediately to camp management to ensure those responsible are charged.

Summer Camp Equipment Checklist

Required Documents

- Medical Form
- Copy of Family Insurance Card
- Medications: Please follow the procedures listed in the administrative section.
- Please label everything with your Scout's name and Unit number

Personal Equipment

- Sleeping Bag with liner or sheet inside
- Tent
- Class A Scout Uniform (shirt, shorts, socks)
- Class B Uniform (pack t-shirt, camp t-shirt)
- Rain Jacket or Poncho
- Warm Jacket (fleece or sweater)
- Hat
- (3) Pairs of Socks
- (3) Pairs of Underwear
- (3) Sets of Clothing
- (1) Swimming Suit
- (2) Long Pants (jeans or Scout pants)
- (1) Long Sleeve Shirt
- (1) Pair of Tennis Shoes
- (1) Pair of Boots
- (1) Pair of Sandals (for shower only)
- (2) Towels
- Toiletries (soap, toothbrush & toothpaste, deodorant, shampoo)
- Sunscreen
- Water Bottle
- Spending Money (\$15+ per day)
- Flashlight & Extra Batteries

- Scout Handbook
- Paper and Writing Items

Pack Equipment

- Pack Flag
- American Flag
- BALOO Trained Leader
- Stapler & Thumbtacks
- Magic Markers
- Extra Tarps
- Props for Favorite Stunts and Skits
- Assorted Hand Tools for Camp Projects
- Matches
- Knot Ropes
- Water Cooler
- Lanterns

Suggested Items for Packs

- Resident Camp Guide
- Emergency Numbers for all Parents
- Cash Box
- Alarm Clock

Optional Personal Equipment

- Small Bible
- Folding Pocket Knife
- Camera
- Card Games
- Compass
- Pillow
- Musical Instrument
- Spare Rope or Cordage
- Extra Shoe Laces



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ADDITIONAL INFORMATION

Visitors, Hotels, Trading Post, & Lost Property

Visitor Meals

Visitors are welcome to eat camp meals and can purchase meals at the Trading Post. Large groups of 8 or more must call in a reservation to the camp office at least 5 days in advance.

Visitor meal prices are the following:

- Breakfast - \$6.00
- Lunch - \$7.00
- Dinner - \$8.00

Trading Post

The Trading Post will be open at convenient hours from Sunday afternoon through Tuesday afternoon. The Trading Post will carry camp T-shirts, jackets, patches, souvenirs, soft drinks, freshly baked pizza and cookies, candy, soft serve ice cream, slushies, 20lb propane tanks, and a wide selection of scouting outdoor supplies. A camp patch will be given to each Scout and adult leader registered in camp. Additional camp patches will be on sale in the Trading Post. Medicine Mountain recommends that each person brings \$15 per person, per day for purchases in the Trading Post. We recommend that one adult leader in each unit serve as a banker for the youth. This prevents the loss of large amounts of money and allows leaders to help the youth pace their spending for the event.

Lost Property

Prior to coming to camp, Scouts should be encouraged to clearly mark all personal items with their name and unit number. A lost and found box is located in the Trading Post.



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ADDITIONAL INFORMATION

Local Hotel Listings

NAME	LOCATION	PHONE NUMBER
HOLIDAY INN EXPRESS & SUITES	Custer, South Dakota	(605) 673-2500
COMFORT INN & SUITES	Custer, South Dakota	(605) 673-3221
BEST WESTERN BUFFALO RIDGE INN	Custer, South Dakota	(605) 673-2275
DAYS INN	Custer, South Dakota	(605) 673-4500
BAVARIAN INN	Custer, South Dakota	(605) 673-2802
ECONO LODGE	Custer, South Dakota	(605) 673-4400
AMERICA'S BEST VALUE INN	Custer, South Dakota	(605) 673-4659
SUPER 8	Custer, South Dakota	(605) 673-2200

Local Grocery Stores

NAME	LOCATION	PHONE NUMBER
LYNN'S DAKOTAMART	Custer, South Dakota	(605) 673-4463
KRULL'S MARKET	Hill City, South Dakota	(605) 574-2717

Visitor Information

NAME	PHONE NUMBER
1880 TRAIN	(605) 574-2222
BEAR COUNTRY USA	(605) 343-2290
BIG THUNDER GOLD MINE	(605) 666-4847
BLACK HILLS & BADLANDS TOURISM	(605) 355-3700
BLACK HILLS CAVERNS	(605) 343-0542
CRAZY HORSE	(605) 673-4681
CUSTER STATE PARK	(605) 255-4515
DEVIL'S TOWER	(307) 467-5283
EVANS PLUNGE	(605) 745-5165
JEWEL CAVE	(605) 673-8300
MAMMOTH SITE	(605) 745-6017
MINUTEMAN MISSILE HISTORIC SITE	(605) 433-5552
MOUNT RUSHMORE	(605) 574-2523
MUSEUM OF WOODCARVING	(605) 673-4404
REPTILE GARDENS	1-800-335-0275
RUSHMORE TRAMWAY ADVENTURES	(605) 666-4478
SD AIR & SPACE MUSEUM	(605) 385-5189
THE JOURNEY MUSEUM	(605) 394-6923
VISIT SOUTH DAKOTA TOURISM	1-800-732-5682
WATIKI INDOOR WATERPARK	1-866-928-4543
WIND CAVE	(605) 745-4600