

March 7 - 8, 2025
South Dakota Mines
501 E St Joseph St
Rapid City, SD 57701

MBMW

Merit Badge Midway - Leaders Guide

Heather Palmer
Event Chairman
scoutingpalmer7411@gmail.com

Stewart Smith
Event Staff Advisor
605-342-2824
stewart.smith@scouting.org

This packet contains information on your unit's registration to attend the 2025 Merit Badge Midway. To secure your spot, each unit must complete an online registration and pay all necessary fees before registration closes.

No registrations will be taken at the event.

Registrations will be accomplished using the Black Hills Area Council's Registration System:

<https://scoutingevent.com/695-MBMW2025>

Key Dates & Event Pricing:

February 1, 2025

February 15, 2025

February 26, 2025

Scouts

Adult Leaders

Registration Opens

Class Selection opens @ 6am

Registration Closes

\$20

\$5

Important Merit Badge Midway Information

Merit Badge Midway

Why attend Merit Badge Midway?

We welcome all registered Scouts BSA at Merit Badge Midway.

We expect all scouts to Be Prepared for the Merit Badge Midway. The best way to prepare is to read the Merit Badge Book. The sessions will focus on the requirements that the scouts have read about in their book.

Also, please know that there are prerequisites listed for the appropriate Merit Badges. If the prerequisite is listed and not completed by the scout prior to the event, the scout will not achieve the Merit Badge that day and will need to make a plan to follow up with a registered Merit Badge Counselor for that Merit Badge. There are also some classes that will require post-work to be completed. If a scout has partial merit badges, they should bring their blue card and content to show completion as we will have some counselors available to meet with them. If you have a specific incomplete badge, email the event chair to confirm a counselor for that class will be available.

We want all scouts to enjoy this annual event and if they are prepared, they will have fun, engaging, hands-on sessions taught by Scouters, professionals in their field and SD Mines faculty and students who are excited to share their learning passion with the visitors to campus.

MERIT BADGE MIDWAY CLASS SESSIONS

Friday check-in 5:00 to 5:45 pm

Opening 5:45 pm

Session 1 6:00 – 7:00

Session 2 7:05 – 8:05

Session 3 8:10 – 9:10

Saturday Check-in 7:15 to 8:15

Opening 8:15 am

Session 4 8:30 – 9:30

Session 5 9:35 – 10:35

Session 6 10:40 – 11:40

Lunch 11:45 – 12:30

Session 7 12:35 – 1:35

Session 8 1:40 – 2:40

Session 9 2:45 – 3:54

Check-in / Registration & More

1. Check-in will be in the Classroom Building Room 204 E/W.

Only 1 person from each unit should check-in. This individual will be responsible for wristbands and schedules.

2. One registration per unit. Individuals who register separately from their unit will be combined (merged) with their unit's registration.

3. Paper blue cards will not be provided. Blue cards can be printed from the registration.
- Blue Cards are located under the report tab.

4. Scouts are to be in either Field Uniform (*class a*) unless otherwise advised in the class guide.

LUNCH

All locations will receive pizza and a drink (*2 slices of pizza and a drink*). If you do not wish to receive pizza you will need to indicate this on registration. If you indicate that you are not participating in the provided pizza lunch, you will be responsible to bring your own lunch. The off-site location will not have time for participants to leave to get lunch. **We will not have a allergy friendly option for this event. Please plan accordingly.**

If your troop is looking for something more here are some places to find a bite to eat in Rapid City. There are a lot more than this but these area are good genral areas with a lot of choices in close proximity to each other.

Rapid City Restaurant Locations

Downtown Rapid (Main Street Area)

Hardees, Thirsty's, Murphy's Pub & Grill, Press Start, Philly Teds, Tallys Silver Spoon, Firehouse, Armadillos

Rushmore Crossing

Culvers, Five Guys, Blaze Pizza, HuHot, Jersey Mikes, Jimmy Johns, Pizza Ranch, Panera Bread, Mackenzie River, Longhorn Steakhouse, Crumbl Cookie, Old Chicago Pizza, Storming Crab, Gyro Hub, Fuji, Qdoba

Mt Rushmore Road

Little Caesars, Dariy Queen, Himalayan Kitchen, Colonial House, Sonic Drive-in, Culver's, Arbys, McDonalds, Taco Bell, Subway, Perkins

Baken Park

Little Caesars, Wendy's, Blaze Pizza, Jimmy Johns, The Park, Buffalo Wild Wings, Culvers, Taco Bell, Qdoba, McDonalds, Burger King, SEAR, Millstone, Sonic

North Street

Great Wall, McDonald's, KFC, Taco Bell, Burger King, Subway, Hardee's, Popeyes, On The Border

Uptown Rapid (Rapid Mall)

Olive Garden, Red Lobster, Texas Roadhouse

Food Court

Muddy Crepes, Maple Street BBQ, China Pantry, Green Chili Shack, Pizza & more, Dairy Queen

Haines Street

Taco Johns, Wendy's, Chili's, Applebee's, Hardee's, IHOP

HOW TO REGISTER SCOUTS FOR CLASSES

Each scout should have access to the class guide to select their classes. Getting first, second, and even third choice is best. Classes fill fast and this helps to allow the register the opportunity to be able to make changes as needed. Once registered scouts should start working on there prerequisites. Having these completed prior to class will allow scouts to be able to complete the class.

On your unit registration under ATTACHMENTS there is a Prerequisites sign off form. This form needs to be completed prior to the day of Merit Badge Midway. And signed by a unit leader. Please bring the form and your finished work to merit badge midway. This form needs to be turned into the class instructor. It will then be turned into staff, and we will enter it into the registration system.

CHANGING CLASSES AT MBMW

If a scout needs to make a class change prior to the event, please contact the event chair at scoutingpalmer7411@gmail.com. Some changes can be made the day of the event. These changes are only permitted if there is space in the class to add more scouts.

A scout is not permitted to attend classes they are not registered for. There are multiple reason for this rule. Scouts caught in classes they are not registered for will be asked to leave, and will not receive credit. Scout leaders should not be taking scouts to classes they are not registered for and asking the counselor to admit the scout. This leads to multiple issues at the event.

MERIT BADGE CLASSES

We expect all scouts to Be Prepared for the Merit Badge Midway. The best way to prepare is to read the Merit Badge Book. The sessions will focus on the requirements that the scouts have read about in the book. While councilors spend many hours planning and coordinating their classes to be able to complete certain requirements during the class time. They however cannot account for disruption and other items that may happen in class that cause delay. It is the instructor discretion if a scout receive credit for the class. Scouts are expected to come prepared, and ready to learn. They also need to participate in the class. Scouts not prepared, interacting as needed and ready for class may not receive credit.

PRE & POST REQUIRESITES

Prerequisites are listed for the appropriate Merit Badge. If the prerequisite is listed and not completed by the scout prior to the event, the scout will not achieve the merit badge that day and will need to make plans to follow up with a registered merit badge councilor or a unit leader. There is some classes that will require post-work to be completed. Scouts with partial merit badge, can bring a blue card and content to show completion of the merit badge. Often there are individuals that can sign off on the merit badge.

Attached in the attachment section of your registration is a Prerequisites sign off form. This form needs to be completed prior to the day of Merit Badge Midway and signed by a unit leader. Scouts can turn this form into their councilor to receive credit for the course. If the scout has multiple class with completed prerequisites, scouts will need to plan to turn one into each councilor.

MERIT BADGE MIDWAY RULES

We are guests of the School of Mines and other facilities. We as scouts and guests are expected to be respectful. We have been using these facilities for several years and want to be able to continue to hold these classes and utilize these facilities.

Please discuss the following with your unit and remind them that they are guests.

- The Scout Oath and Scout Law are to always be followed.
- Trash is to be placed in the proper receptacles at the class locations.
- Areas other than those designated as merit badge locations are off limits. This includes the downstairs area of the Surbec Center. Scouts are not permitted to be in the dorm area. This also applies to off site locations.
- Adults who accompany the unit on this event are expected to assist with supervision of the youth.
- This is a scout event electronic devices should not be used during class time unless instructed to by the instructor.
- Scouts should bring a water bottle, notebook, writing device.

Attendance

All youth and adults registered with the Boy Scouts of America are permitted to attend this event. **Every unit must have two-deep adult leadership and abide by the policies established in the Guide to Safe Scouting.**

EVENT PATCHES

Event Patches are not included in the fee this year. Event Patches can be ordered by adding the patch in the same location as the class schedule.

Cost for the event patch is \$3.50

Event Payment Policy

All event fees and registration costs MUST be paid in full PRIOR to the event. Payments taken after the event are considered late and late registration pricing will apply. In addition, a 10% service fee (or \$10, whichever is greater) will be applied to the unpaid balance for each month the registration is not paid in full

Health Forms

All participants (youth, adults, & staff) are required to bring Parts A & B of the official BSA health form. Health forms will not be checked at check-in but at registration the adult checking in the unit will be asked to show that they have health forms for all in attendance. The unit leaders in attendance should have the forms with them and a good contact number needs to be on the unit registration in case of an emergency.

Youth Protection Training

ALL adults and staff attending this event will be required to have youth protection training. No adults or staff will be permitted to participate if their youth protection training is not up to date.

Registration fees will not be refunded if an adult or staff member is not able to go due to expired youth protection training.

Activity Refund Policy

Supplies are purchased in advance based upon projected adult/youth attendance. Last minute cancellations create an overstock of supplies and food that often times cannot be returned. To ensure all refund requests receive uniform treatment, the following refund policy has been established.

- No-shows at activities, those sent home because of misbehavior, and Scouts leaving an activity for non-emergency reasons forfeit all fees and no refunds will be authorized. This applies to individuals and/or Units.
- All cancellations must be in writing and received by the Council office at least five (5) calendar days prior to an activity's start date. Please return request addressed to the Attention of the "Refund Committee".
- If requesting a refund for medical reasons, a doctor's note with contact information must be submitted.
- If requesting a refund for an immediate death in the family, either an obituary or funeral program must be submitted.
- The Unit leader or person in charge of the unit activity must handle all refund requests.
- No requests for refunds will be honored after the event.
- Refunds will be distributed to the individual or unit that made payment on the registration. Refunds will be given in the form of a check made payable to the unit.

NOTE: Activity personnel cannot authorize refunds. All refunds require the approval of the Refund Committee which includes the Scout Executive.

OFFSITE LOCATIONS

National Weather Service Office *
300 E Signal Dr
Rapid City, SD 57701

Sturgis Community Center
1401 Lazelle St,
Sturgis, SD 57785

Top Gear Auto Repair
2930 Campbell Street, Suite 2
Rapid City, SD 57701

* Location not being used this year

BSA LIFEGAURD

This year BSA Lifeguard will be offered again. Just as in the past years participants for BSA Lifeguard will register for that on the BSA Lifeguard session. New this year all participants will also be certified as American Red Cross Lifeguards as well as BSA Lifeguards.

BSA Lifeguard will take 3 days.

Friday Night: Participants will be at SD Mines Campus for classroom Instruction.

Saturday: Participants will meet at the Black Hills Area Council Office to be taken to the Sturgis Community Center for in-pool instruction.

Sunday: Participants will meet at the Black Hills Area Council Office for First Aid / CPR For Profesional Rescuer and the Lifeguard Test

BSA LIFEGAURD FEE

Scouts	\$50
Adult Leaders	\$50

LUNCH WILL ORDERED FOR BSA LIFEGUARD PARTICIPANTS. PLEASE BRING \$5 TO GIVE TO YOUR INSTRUCTOR FOR LUNCH. THANK YOU.



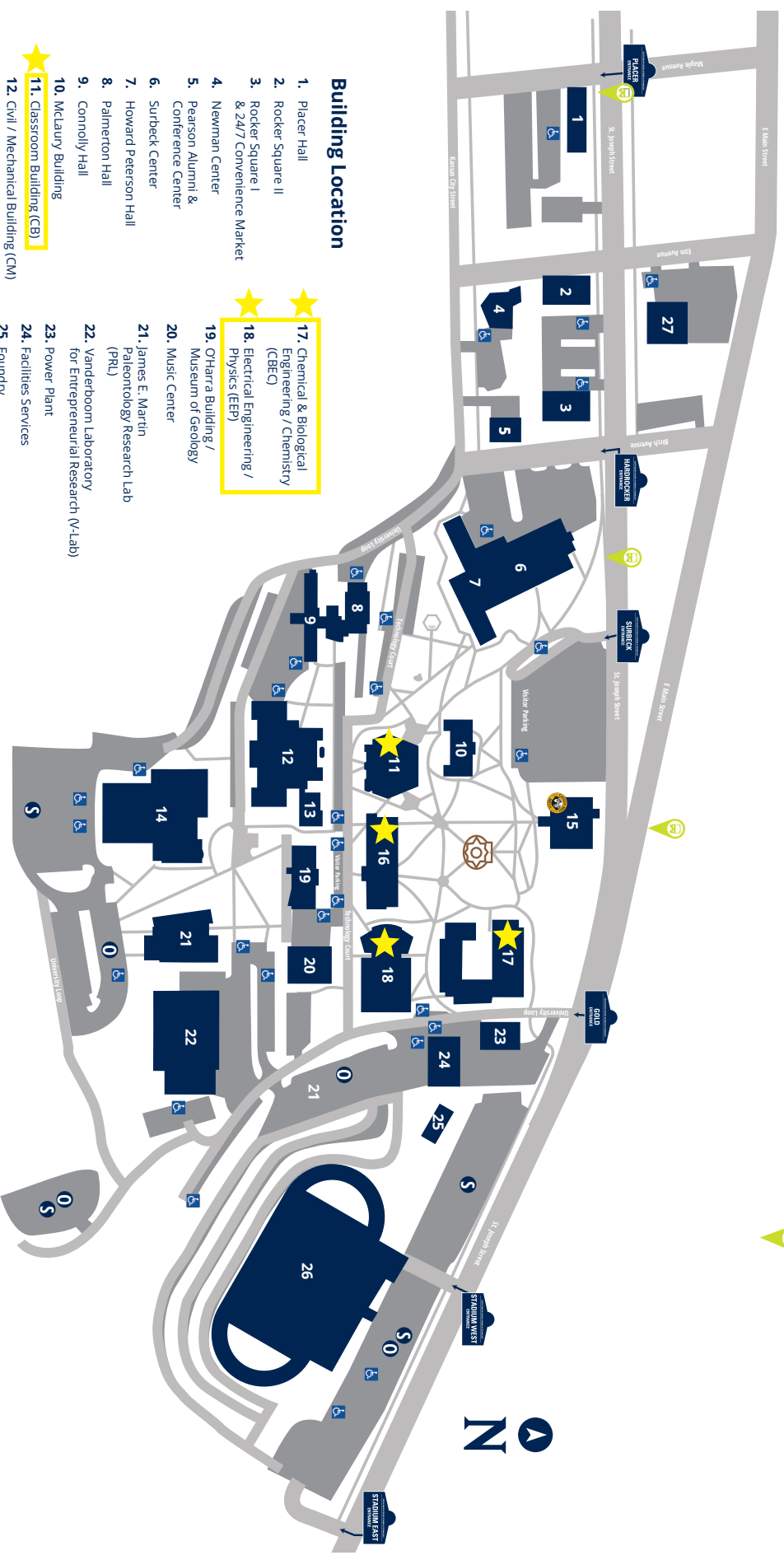
SOUTH DAKOTA MINES®

Map Key

① Overnight Parking

③ Tobacco use allowed in personal vehicles

⑤ Bus Stop



Building Location

1. Placer Hall
2. Rocker Square II
3. Rocker Square I & 24/7 Convenience Market
4. Newman Center
5. Pearson Alumni & Conference Center
6. Surbeck Center
7. Howard Peterson Hall
8. Palmerton Hall
9. Connolly Hall
10. McLauri Building
11. Classroom Building (CB)
12. Civil / Mechanical Building (CM)
13. Computational Mechanics
14. King Center (Athletics & Recreation)
15. Devereaux Library
16. Nucor Mineral Industries Building (MI)
17. Chemical & Biological Engineering / Chemistry (CBE/C)
18. Electrical Engineering / Physics (EEP)
19. O'Harra Building / Museum of Geology
20. Music Center
21. James E. Martin Paleontology Research Lab (PRL)
22. Vanderboom Laboratory for Entrepreneurial Research (V-Lab)
23. Power Plant
24. Facilities Services
25. Foundry
26. O'Harra Stadium
27. Dakota Building

Academic Year 24-25

Black Hills Area Council - Merit Badge Midway

Scout Name: _____

Troop: _____

Friday			Saturday						
Session 1 6:00-7:00	Session 2 7:05-8:05	Session 3 8:10-9:10	Session 4 8:30-9:30	Session 5 9:35-10:35	Session 6 10:40-11:40	Lunch 11:45-12:30	Session 7 12:35-1:35	Session 8 1:40-2:40	Session 9 2:45-3:45
Opt 1									
Opt 2									
Opt 3									

Please give a copy of this generic schedule to each Scout in your Troop. Let the Scout pick their options for classes in each session. Collect these from the Scouts for the adult leader that will go into the registration whenclass selction opens and select the classes for each scout based on their choices on this form. Remember some classes fill up quickly and Scouts should have a different class as their options for a single session.

Do Not Let Scouts do this, ~ Session 1 - Opt. 1 Metalwork, Opt 2 Metalwork, Opt. 3 Metalwork if this class is filled the Scout does not have another option for the leader to select.
This is what a session should look like, ~ Session 1 - Opt.1 Metalwork, Opt 2 Pets, Opt. 3 Cit. In Nation ~this gives the leader 3 options in case classes are filled.

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