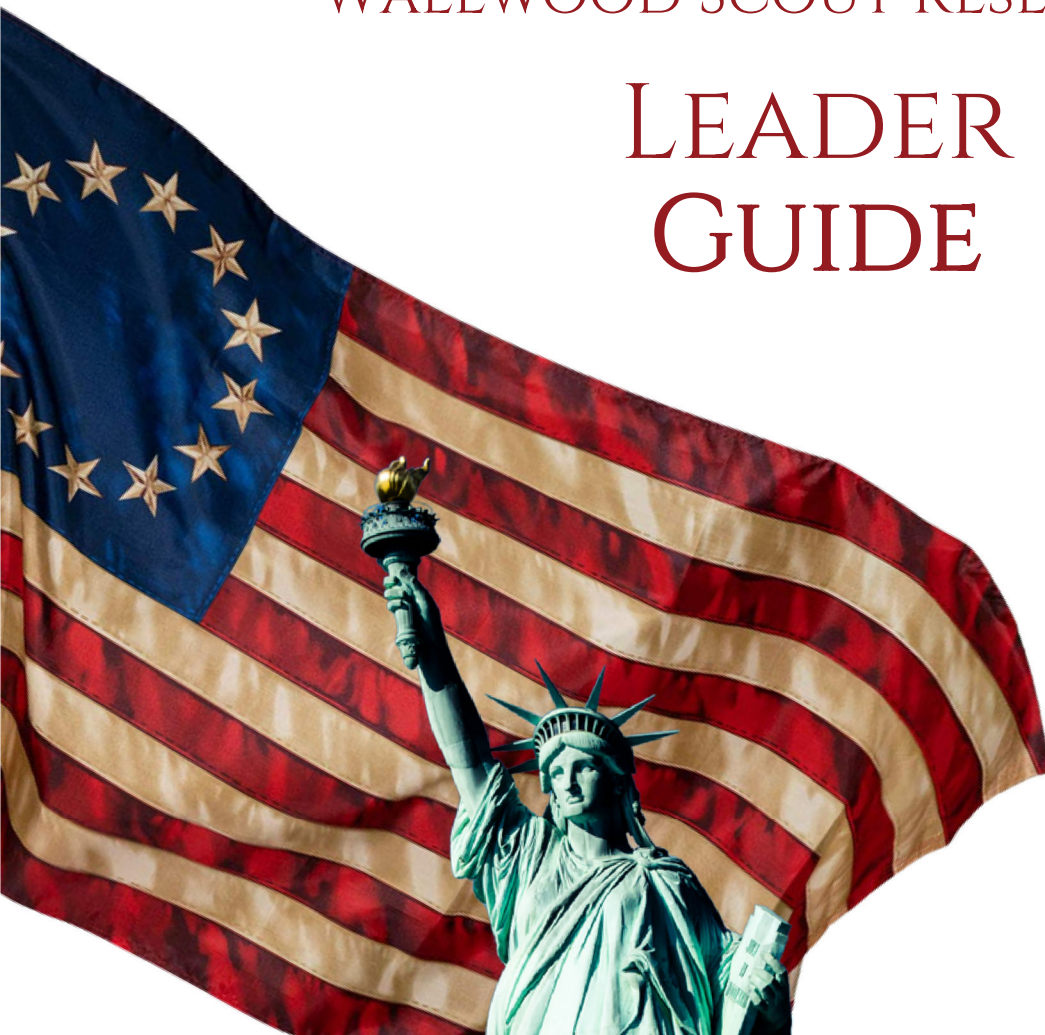


THE GREAT AMERICAN CAMPOREE

LIFE • LIBERTY • THE PURSUIT
OF SCOUTING

NOVEMBER 6-8, 2026
WALLWOOD SCOUT RESERVATION

LEADER GUIDE



**Scouting
America**

Suwannee River Area Council

AMERICA



REGISTRATION & CHECK-IN

Fees:

Scouts BSA Youth: \$20

Adult Leader: \$10

Webelos & AOL Youth: \$15

Webelos & AOL Parents: \$0

Registration Timeline:

September 15th, Registration Open

October 26th, Early-Bird Ends +\$5

November 3rd, Registration Ends



Scan to Register

Register online at <https://scoutingevent.com/664-FallCamporee26>

Check-in Procedures:

Troops should start arriving at 5PM on November 6th. Please check in at the administration building before proceeding to your campsite.

Webelos & AOL Scouts must check-in when they arrive. If they are only joining for the day, they can begin arriving between 8AM - 9AM on Saturday morning.

All participants, staff, volunteers will need to wear wristbands

Patches will be available to pick up at Friday's SPL meeting.



GENERAL INFORMATION

Check-In Friday, Nov 6, 2026 | 5:00 PM–8:00 PM

- The Scoutmaster and Senior Patrol Leader should be the only Troop representatives at check-in. Please come to the Administration Building. **SPL & Scoutmaster Meeting will begin promptly at 8:15PM in the dining hall**
- **One vehicle** will be allowed to drive into camp to drop off gear or a trailer and must be promptly removed. No other vehicles will be allowed on camp roads.
- Units are encouraged to carpool and to minimize the number of vehicles whenever possible.
- Please be Friendly, Kind, and Courteous at all times.

Check-In for Webelos & AOL Scouts or Saturday Arrivals Saturday, Nov 7, 2026 | 8:00 AM–9:00 AM

Check-Out Sunday, Nov 8, 2026 | 8:00 AM–10:00 AM

Sunday morning will consist of Troop breakfast, campsite clean-up, and check-out.

Emergency Medical Service

- Medical staff will be available for first aid situations. Troops should only send Scouts for medical care if treatment is beyond the abilities of the unit leaders.
- Scout-specific medications and other ongoing medical needs should be handled within the Troop.
- Each Troop is required to have the Scouting America medical form (Parts A&B) for each participant in camp. These will not be collected.

Cooking and Meals

Each Troop is responsible for providing all meals and snacks for their unit. Troops are also responsible for maintaining campsite cleanliness and moving all trash to the dumpster located next to the dining hall.

Lunch for Webelos & AOLs

Please plan to bring your own lunch OR eat with your host Troop

WHO TO CONTACT

Questions about the Camporee can be directed to Staff Adviser, Justin Feld, Council Program Director:

Justin.Feld@Scouting.org.



SCHEDULE



Friday, November 6th

5PM - 8PM	Troops Arrive
8:15PM	SPL & SM Meeting
10PM	Quiet Hours

Saturday, November 7th

6:30AM - 8AM	Breakfast
8AM - 9AM	Stations Set Up
8:45AM	Opening Flags
9AM – 12:30PM	Program Time
12:30PM - 2PM	Lunch
2PM - 4:30PM	Camporee-Wide Programs
5PM - 6:30PM	Dinner
6:30PM - 7PM	Closing Flags & Scouts Own Service
8:00PM	Troop Time
10PM	Quiet Hours
7PM – 8PM	Trading Post

Sunday, November 8th

6:30AM - 8AM	Breakfast
8AM - 10AM	Pack Up & Check-Out

PROGRAM OVERVIEW

The Great American Camporee program is organized around three defining eras of American history: 1776–1865, 1866–1945, and 1946–Present. Each era highlights themes of leadership, innovation, communication, engineering, service, and outdoor skill development. Program stations are designed to connect Scouting skills with the historical spirit of each period.

Morning program stations will operate from 9:00 AM to 12:30 PM. During this time, troops will visit stations at their own pace. Units are responsible for managing their movement and determining how their Scouts participate. Patrol structure and internal organization will be determined by each troop. Stations will be hands-on and skill-based, with some incorporating competitive or timed elements.

Webelos and Arrow of Light Scouts will participate with their host Troop. Each Troop is free to decide how they would like to incorporate the younger Scouts for the weekend. The Webelos and AOL program is designed to provide a structured preview of Scouts BSA–style outdoor skills, teamwork, and leadership.

Afternoon programming will run from 2:00 PM to 4:30 PM and will shift from skill stations to a more traditional camporee experience. Scouts will be tested on some of the skills they practiced during the morning sessions in a competition with other patrols.



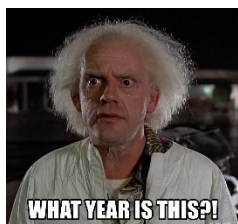
Betsy Ross Flag



America 250 Betsy Ross Flag



50 Star Flag



ANY TIME IS GOOD

Fun, no matter the year

Frontier Provisions – Donut Making: Inspired by Hanson Gregory's 1847 creation of the modern donut, this station highlights food preparation during the era of maritime travel and westward expansion. Scouts will mix batter, form donuts, and fry them under direct adult supervision.

Wood Branding / Craftsmanship: Scouts can brand their favorite hat, boot, or other item with the Wallwood brand. Proper tool handling and safety procedures will be enforced.



1776 – 1865

Foundations, Frontier Skills, and Early American Innovation

This program area focuses on the early years of the nation through westward expansion. Stations in this section emphasize foundational outdoor skills, craftsmanship, communication, and resourcefulness.

Defend the Fort – Pioneering Challenge: Scouts will apply lashing skills, including square and diagonal lashings, to construct a simple tripod-supported launching device.

Period Games: Traditional games from the era will be offered to reinforce the historical theme while providing active participation.

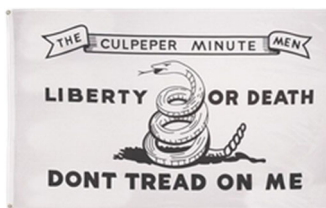
Survival of the Fittest: Once the sun goes down in the west, it gets cold! How fast can your patrol get a fire going to stay warm?



Sons of Liberty Flag



First Navy Jack Flag



Culpepper Flag



Bennington Flag



1866 – 1945

Industry, Innovation, and Communication

This program area reflects a period of rapid industrial growth, westward expansion, aviation advancement, and wartime communication. Stations in this section emphasize engineering, coordination, and problem-solving.

Code Breakers: Inspired by wartime code systems such as the Navajo Code Talkers, Scouts will work through coded communication challenges. The focus is on accuracy, pattern recognition, and teamwork.

Winging It – Early Aviation Workshop: Reflecting the Wright brothers' era, Scouts will construct simple model flyers using basic materials such as clothespins, tongue depressors, and other supplies. Design, balance, and flight testing may be incorporated.

Lasso Throw: Scouts will tie and use a rope lasso to throw onto a stationary target. This station reinforces rope skills and coordination.



1946 – PRESENT

Leadership, Technology, and Modern Innovation

This program area reflects the post-World War II era through today, highlighting leadership development, space exploration, communication technology, and advanced problem-solving. Stations in this section emphasize coordination, innovation, and strategic thinking.

Strategic Stability – Giant Jenga: Using a large-scale Jenga tower, Scouts will test patience, balance, and decision-making. While simple in concept, the activity reinforces planning and risk assessment.

Space Race Challenge: Teams design and launch simple air-powered rockets (PVC stomp rockets). Emphasizes engineering, trajectory, and teamwork.

Medical Marvels: Scouts will demonstrate basic first aid skills in a timed scenario. Activities may include bandage application, improvised stretcher construction, and transport challenges.



Serapis Flag



48 Star Flag



Pine Tree Flag



Union Civil War Flag