

Camporee 101



Camp Nea-Math-La 2025

Wallwood Outdoor Weekend

Camporee 101

Leader's Guide

January 17-19, 2025

Camporee 101

Dates of Camp

January 17th to January 19th, 2025

Camp Check in: 6:00 pm – 8:00 pm Friday, January 17, 2025

Check out: 12:00 PM Sunday, January 19th, 2025

Day Pass Check in: 8:30-9:30 am Saturday, January 18, 2025

Camporee/Day Fee

\$10 Per Scout/Scouter

Do not forget to pack a lunch, water bottle and a buddy!

No food provided

The Absolute Deadline for registering is Wednesday, January 15, 2025

Welcome to Camporee 101. Your Council WOW Committee presents this event to you and your unit as a jumping point to enhance your annual Camporee experience!!! We invite you to join us with your unit to come and learn the basics of how to compete and increase your chances of strong success at camporee competition! Units are expected to participate in all competitions.

Day visitors are invited to participate in classes, activities and to spectate competitions. **You must camp to be eligible for competition.** Unless **PRIOR** written consent has been given by the WOW director.

A note to participants: As many scouters do, I ran into a surge at work and was unable to get this guide out in a timely manner. Thank you for understanding that sometimes life happens. Our intent for this function is to teach kids how to better understand competition, in a healthy manner and to build this format in a BETA format. This will be trial and error, as this is uncharted territory for me and my staff. Please, we invite constructive feedback and are striving to make the next Camporee 101 something of legend!!! – scout on friend!

WOW director – Chuck Laslie

Camporee 101

Remember, we will be at a HOT range all day Saturday. This means that no one is permitted on the actual Firing Ranges without permission.

*** Troops are expected to supply their own meals, including for cooking competition + three small plates for judging***

Come out and enjoy the weekend with us!

Check-in Procedure

Your Troop/Crew should plan to arrive at WBSR (see attached map) between 4:00 and 8:00 pm on Friday. When you arrive at WBSR, ONE vehicle will be able to go to your campsite and unload, then will be directed to the parking area. **Parking will be limited so please carpool to the site.**

The Scoutmaster or designee and the Senior Patrol Leader should then go to the Administration Tent for the check-in process. **If you leave a non-permitted vehicle in camp after 8pm on Friday, you will be docked points for the weekend AND asked to remove it. Late arrivals, please contact Admin on the radio before entering camp.**

Units are encouraged to leave their trailer in their camp.

Check-Out Procedure

Official Check-out will begin On Sunday after Church Service. If your troop needs an earlier check-out time please let us know and you must have your area inspected before leaving. Units are expected to bring in only ONE vehicle to pack gear and retrieve trailer. Please remember to remove your vehicle after unloading.

The Staff must come by your campsite to inspect prior to your departure.

Camporee 101

An AOL's guide to Camporee!!

As an AOL rank, you are invited to the Camporee 101 Wallwood Outdoor Weekend! Please see below for some tips and tricks to make this event the best it can possibly be!

Camping with a Troop is a little different than camping with your Pack! To get the most from this event, it is highly recommended that you coordinate with your troop! If you reach out to your troop and they are not attending, please reach out to Chuck Laslie at chucklaslie@gmail.com for recommendations of which troop you or your den can coordinate. You will still need to register and pay like the other scouts, and can do so on the website! Please note that Cubs cannot participate in Scouts BSA Shooting Sports, so your AOL will not be able to shoot .22s or shotguns, but should be able to participate in everything else!

In order to earn the Outdoor Adventurer required adventure for the AOL rank, you will need to accomplish 8 requirements, all of which can be done at this event!

1. Pack your [Scout Basic Essentials](#) and have them ready to show your patrol leader when you get to camp! Pack them in a backpack or bag that you can carry all weekend.
2. In a different bag, pack everything else you need for an overnight campout!
 - a. Pro Tip: see page 5 for a Personal Equipment List
3. Write or print the [BSA SAFE Checklist](#) and have it on your campout. Discuss with your parent or patrol leader the steps you can apply them on your campout!
4. Either print or request a [Wallwood Camp map](#) to see where Wallwood is located, and locate which campsite you will be staying in for the weekend! You should keep this on you with your Scout Basic Essentials to make sure you can always find your way at camp.
5. Once you've coordinated with your troop or Mr. Chuck, show up!
6. Help your patrol set up your campsite for the weekend. Try to assist in the following areas: kitchen, eating area, tents, and firepit.
 - a. Pro tip: work with your patrol to set this up before you set up your personal area, and they may help you set up your tent afterwards!
7. Assist your patrol by making sure the patrol food is safe and the kitchen area clean.
8. Talk with your patrol as you are breaking down your campsite on what went well and what could be improved.
 - a. Pro Tip: Participate in a session of "Roses and Thorns" and know that all feedback is a gift!

Camporee 101

General Rules

- Every troop must maintain two-deep leadership at all times.
- Personal firearms, ammunition and archery are not to be brought to camp.
- No fireworks, alcoholic beverages or illegal drugs are allowed in camp. Possession of these will be grounds for dismissal from camp without a refund.
- The proper BSA uniform is to be worn at all times. This means Class A (Field Uniform) is to be worn at flags. The Class B (activity uniform) should be worn the rest of the time.
- Vehicles must be left in the parking lot at all times.
- Everyone coming in to or leaving the Camporee must check in and out at the Administration Tent.
- No open toe shoes are to be worn at the camporee.
- All scouts and leaders **MUST** have a current BSA health form and registration to participate in camp.
- Scouts and leaders should abide by the Scout Oath and Law and the Guide to Safe Scouting.

Camporee 101

Personal Equipment List

- Tent
- Sleeping Bag
- Raingear
- Jacket
- Scout Uniform
- Shirts
- Long Pants
- Socks
- Underwear
- Hat
- Sleepwear
- Comfortable Shoes
- Towel & Washcloth
- Toiletries (soap, toothbrush & paste, floss, deodorant, etc.)
- Pillow
- Medical form and any prescriptions with physician's instructions
- Personal First Aid Kit
- Flashlight
- Notebook, Pens, & Pencils
- Water Bottle
- Wristwatch
- Camp Chair
- Personal Eye and Ear protection if you own any (Community PPE provided)
- Check the weather and **BE PREPARED!**
- ***Compasses, Hot Spark kits, rope and other materials for practicing for competitions**

Camporee 101

Schedule

(All times may be adjusted based on # of participants)

- **Friday**
 - 6:00 - 8:00 pm Check in (with list of scouts and age group)
 - 9:00 pm SPL and Troop leader meeting (details of activities discussed)
 - 10:30 pm Everyone in campsites
 - 11:00 pm Lights out

- **Saturday**
 - 7:00 am Reveille
 - 8:30 am Flag Assembly (class A uniform)
 - 9:00 am Class Period I + Ranges Open + Museum Opens till 4PM
 - 10:00 am Class Period II + Ranges Open
 - 11:00 am Class Period III + Ranges Open
 - 12:00 Lunch – Range Closed until 1:00
 - **(NO MEALS PROVIDED) Submit Skits/Song/Run-through at Dining Hall for approval 12:15-1:30 – Late submissions will cost spirit points.**
 - 2:00 Campsite Judging begins – Ranges open till 4
 - 2:00 Shorts/Practice/Orienteering Races/Knot Ladder Races
 - Shorts – Fly Tying – Museum – Self Directed Fishing – Rifle – Shotgun
 - 4:00 pm Range and Museum Close
 - 4:30 Cooking Competition begins – Dining Hall
 - 7:00 - 3 Cooking Presentations due to Dining Hall
 - 7:00 - 8:30 Dinner and Clean-up
 - 8:45 pm Campfire Races and Campfire with skits from each patrol & awards
 - 10:30 pm In campsites
 - 11:00 pm Lights out

- **Sunday**
 - 7:30 am Reveille
 - 8:00 am Flag Assembly
 - 8:15 am Scouts Own Worship Service
 - 9:00 am - 12:30 pm Camp inspection and checkout

Camporee 101

Classes

Cooking 101

This crash course in cooking is designed to help your scouts find, identify and execute a more complex meal on and around the campfire. This particular class will be centered around Dutch oven cooking and the complex and amazing dishes that it can produce when properly supported by a camp stove, a proper kitchen and most ANY recipe. Please engage your scouts in forethought as to where their interests might lie in camp cooking and what they want their future meals to look like! This will be a responsive class. If your scouts want to know how to dice, we work on that. If they are concerned about cross contamination, it can lean in that direction. Have them come with useful, well thought out questions prepared if possible.

Orienteering 101

This class is intended to be a reactive course and instruction will be based off their questions and responses. Whether they need intro to compass and how to find their pacing or if they are looking for tips for success, this class will focus on their specific needs.

Fire-build Racing 101

As with the other classes, this class will identify and address the specific needs of each class. This can address kindling and tinder if needed, but should be more about how to identify local resources and use them accordingly. We will be focusing on ferrocium starting, but the course is intended to get them ready to compete with traditional flint and steel at future events.

Camporee 101

~SHORTS~

Course "Shorts"

Course "Shorts" are quick, come as you are available courses or activities meant to constructively fill in some of the free time. We are shy on Shorts this year, as we expect 101 classes to be well attended. If you are not on a specialized team that is currently practicing for competition, this is for you!

Target and Range Activities

Shooting Sports permission form REQUIRED

Please note, you must be Scouts, BSA to participate in rifle and shotgun.

*BSA policy **prohibits AOLs** from participating in this activity.*

The Rifle and Shotgun ranges will be open for those Scouts needing to complete the shooting requirements for the merit badges and for open shooting for all Scouts. Range priority will be for those completing the merit badge requirements, but any Scout will be able to participate in either activity as openings are available.

Those Scouts needing to complete the merit badge should have documentation that they have completed all but the shooting requirements for the merit badge. Those Scouts with partials from summer camp at Wallwood should bring the last target from Camp that shows what shooting requirements they have completed; otherwise they will have to complete all of the shooting requirements. Scouts with partials from other camps need to provide certification of their completions. Only the shooting requirements for the merit badge will be offered at WOW.

All Scouts who want to participate in Range Activities must have a signed permission slip that will be collected at the range. All participants will be required to attend a safety briefing that will be presented at the range.

Camporee 101

Into to Fly Tying

This is a short, come as you may class intended to introduce Scouts to BASIC fly tying. The scouts, 4-6 at a time, will be instructed how to secure thread and fly tying supplies to a safety pin, that can be worn on a hat or a pack as representation they attended the weekend.

Knot Ladder

Knot ladders are an excellent outlet to show off your scout skills! This area, when open will allow your scouts to practice their SCOUT KNOTS and time themselves on efficiency. Each Unit should come by to select a champion to compete in the race.

Fishing

The Camp Waterfront is always open during council events for self-directed fishing. It is the responsibility of each Unit to make certain scouts have a buddy and observe all BSA safety policies. Live bait for panfish or stink bait for catfish recommended.

Museum

Our Scouting heritage museum will be open for the provided hours. All scouts are encouraged to stop by to review our strong and proud history.

Competition

Awards for each competition will be awarded as ribbons for GOLD and SILVER only. Honorable mentions may be recognized, but will not be awarded.

Camporee 101

Cooking

Start time: 4:30PM Location:DH
Cooking Area: 1,2,3 – Entries due@ 7PM

CAST IRON COOKOFF

INTENT: The intent of this competition is for youth Scouts to work together as a team in providing a meal that they have cooked on their own.

PARTICIPANTS:

3 Judges: their role is to judge on the taste of the food and to ensure the competitors are meeting the intent of the Scouting competition.

2 Referees: Their role is to answer questions of whether or not something can be added into the competition (ingredients) or an action be an adult.

Participants: No more than 5 youth will be allowed to participate. NO adults are allowed to physically participate in the cooking of the meal.

LAYOUT:

6 separate cooking areas we will be provided , all with in view of each other. In each area will be a bag of charcoal, a Dutch oven, cast iron skillet. chuck box with basic cooking utensils and a table.

In another area will be all of the available ingredients including:

- Chicken
- Onions
- Potatoes
- Peas
- Secret ingredient provided by judges

An area adjacent to the cooking area will be established as the Scoutmaster Conference Area where youth can speak with adult leaders for advice.

RULES:

- Youth must produce a meal that incorporates the cast iron skillet and Dutch oven.
- The meal must have at least one protein and two sides. (unless the dish is a one pot casserole or stew, then the sides are assumed as part of the dish.)
- Adults are NOT allowed to cook or perform any tasks or speak with the troop outside of the “SM Conference Area”.

Camporee 101

- No one is allowed in the cooking area except the youth scouts, referees and judges. NO other adults are allowed in the cooking area and must stay outside of the rope.
- Youth may ask a question of their adult leader but they must go to the “Scoutmaster Conference Area. Adults can only reply by asking thought provoking questions leading the scout to their own decisions. For example:
 - Star Scout Billy says “ It looks really dry” , Adult Scout Tom cannot say “ then add more water”. Adult Scout Tom may only ask questions : “how much water did you add? Do you think you should add more water? “

JUDGING:

- Dishes will be judged based on difficulty/complexity, taste and presentation.
- Rules subject to modification

Orienteering

Location: **Start time:3:00**

Finnish Line: (must have secret word)

Two teams.

Have the team determine who will set pace count for 100 feet.

Have 2 separate but similar, courses with a start point, at least 4 waypoints and an endpoint.

The start point will provide a direction (in degrees) and distance in feet to the first waypoint. At each waypoint and at the endpoint, provide a direction in degrees and distance to the next waypoint/endpoint. Also, at each location provide a letter to complete a word scramble at the end.

The team to complete the course and word scramble wins.

Teams will use paces and compass with degrees to navigate to each waypoint and endpoint.

Supplies needed:

2 Compasses with degrees

12 Note cards in 2 separate colors. One color for each teams start, waypoints and endpoints)

Prizes for participants completing course.

Camporee 101

Best Campsite

Campsites will be judged on cleanliness and organization. Strong bonuses for pioneering projects like camp gadgets and gateways. Total number of gadgets, complexity, usefulness will all be considered.

Add campsite examples and pioneering examples

EEI

Energy, Efficiency, Influence

This Award will be judged on a Units **E**nergy or spirit, **E**fficiency for how well they work as a TEAM, and **I**nfluence for how well they affect other Units in a positive manner.

Knot Ladder Race

Start time: **Location:**

Units are allowed one designated champion. Races will be set in a double elimination bracket. Knots will be set for 5 Scout Knots. Who has the best knot skills and the fastest hands? May the best Scout win!!!

Fire Building Race

Start time: Location: Trail Blazer Fire Ring

There are many ways to compete with fire. This specific one will be focused on traditional string burning. Burn the string in two to win the race!!!

Camporee 101

Best Overall

Best overall will be a director decision based on participation, esprit di corps, spirit, and number of awards. Participation effort and esprit di corps weighing the most in the decision. Only Gold will be awarded for this competition.

Scoring

As this is an introductory to basic skills Camporee, Scoring for all events will be kept simple and to the point, should take difficulty into strong consideration to help level the equipment gap between troops, and keep the element of the event paramount. We are here to learn together, help scouts develop a healthy spirit of fair and sporting competition, and most of all to have FUN!!!

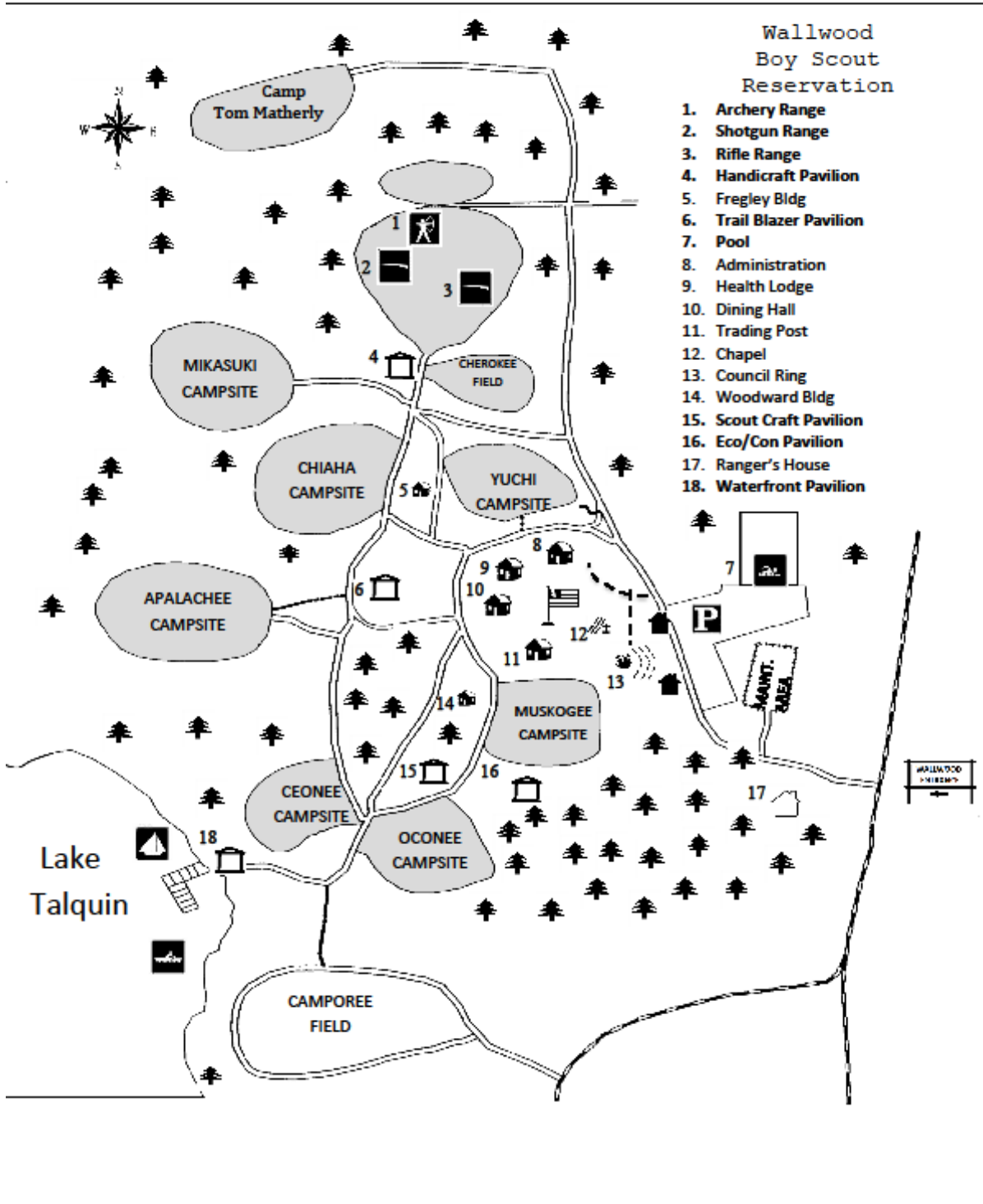
Camporee 101

Health Forms A, and B only

Every Scout and Scouter on premises must have the Boy Scouts of America's Health forms A, and B, (C is not needed for this event) completed before attending camp. **These forms will be submitted at Check-In. Scouts and Scouters that fail to do so will be asked to leave the premises until these forms are completed.** Please follow link below for a printable PDF of this form to be filled out.



Camporee 101



Camporee 101

Firearms Permission:

Notice to Parents/Guardians

The State of Florida has enacted legislation that requires the consent of a minor's Parent/Guardian before a firearm may be furnished for the purpose of instruction in the safe handling and shooting of firearms and related activities. If your child will be participating in this program at Camp Wallwood, it will be necessary for you to give consent.

FOR CAMP WALLWOOD PARTICIPANTS ONLY

The undersigned has my consent that the Rifle Range Instructor of the Suwannee River Area Council may furnish a firearm

to _____ for the purpose of instruction in safe handling and shooting of firearms and related activities. Date ___

Signature (Parent/Guardian) _____

Printed Name _____

PLEASE NOTE: This signed form must be brought to camp **COMPLETED**.

Firearms Permission:

Notice to Parents/Guardians

The State of Florida has enacted legislation that requires the consent of a minor's Parent/Guardian before a firearm may be furnished for the purpose of instruction in the safe handling and shooting of firearms and related activities. If your child will be participating in this program at Camp Wallwood, it will be necessary for you to give consent.

FOR CAMP WALLWOOD PARTICIPANTS ONLY

The undersigned has my consent that the Rifle Range Instructor of the Suwannee River Area Council may furnish a firearm

to _____ for the purpose of instruction in safe handling and shooting of firearms and related activities. Date ___

Signature (Parent/Guardian) _____

Printed Name _____

PLEASE NOTE: This signed form must be brought to camp **COMPLETED**.