

## Sunday Schedule

1:00 pm – 3 :00 pm	Unit is met by a staff "Troop Guide" assigned to Unit to begin check-in Troop escorted to campsite by Troop Guide (unload equipment, do not set up, change into swim trunks if taking swim test)
	Unit leaders visit the Health Officer for medical form recheck and identify any special health concerns. Meet with Camp Director to review/finalize YPT records and payment status
	Troop visits Aquatics area for water safety procedures and swim checks (submit pre-camp swim check forms or take swim test)
	Troop visits the Director of Food Services for the mealtime orientation Go on tour of camp led by Troop Guide
	Return to your site and set up camp
6:30 pm	Dinner
7:30 pm	Scoutmaster's Meeting at the Camp Office
8:30 pm	Staff Introductions and Flag Lowering Flagpole
9:00 pm	Opening campfire hosted by the staff
10:30 pm	Taps (all campers quiet)

## Merit Badge Reports

Merit badge progress reports will be done electronically, the leaders will have a QR code that will give them access to all their scouts merit badge progress. No blue cards will be printed at camp. Leaders can pull up the blue cards and print them when they return home.

Any questions with the merit badge reports can be directed to the office manager or the program director. You can also speak with the merit badge counselor about progress during their off periods or before/after class.

## Advancement Program

### Merit Badge Instruction Policy:

Many merit badges cannot be completed in the hours of time set up for them during camp to ensure a thorough understanding of the material. Worth Ranch Staff are diligent instructors and provide meaningful learning and exploration experience for youth. Leaders and parents will find that there may be a few assignments after the summer experience is over to complete partial merit badge coursework. Also, it is important that the youth, the leaders, and parents understand what the Scout has registered for as there may be pre-requisite work that should be completed. This is quite common. For those programs that are too comprehensive to warrant a completion at all, you will find those programs labeled as "Elements of (name of merit badge.) The camp

advancement program is for the exploration of interests and hobbies and completion of every merit badge is neither inferred nor implied.

### **Out-of-Camp Merit Badge Work**

Longhorn Council will only certify work completed during the Scouts' stay at Worth Ranch. If the Scout has completed a prerequisite for the merit badge prior to arrival, it is the scout's responsibility to provide the completed documents (essays, reports, etc.) or other proof (pictures, etc.) to the merit badge counselor.

### **Merit Badge Standards**

Each Scout is expected to meet the requirements as stated in the most current edition of merit badge requirements: no more and no less! If it says to "show," "list," "make," "in the field," etc. that is what is necessary. If you become aware of any standards not being met, please let the Program Director or Camp Director know as soon as possible. Some merit badge requirements must be completed before or after camp with an approved merit badge counselor in the Scout's district.

### **Online Merit Badge Registration System**

Online Merit Badge registration will begin April 24, 2024. Only those fully paid for camp will be able to utilize the Online Merit Badge system. Instructions for using the system will be sent to Scout leaders in March and posted on the council website. Usernames and passwords will be emailed to each unit. ***Be SURE that we have the correct email address for your unit's leader!***

### **Updated 2024 Worth Ranch Merit Badge Schedule**

The New Worth Ranch Merit Badge Schedule is designed to fit into 4 days starting with Monday and ending on Thursday of the program week. Most merit badge instruction is during scheduled times; some will have additional sessions before breakfast or after the evening program. Friday will be mostly unscheduled and reserved as a day for Scouts to make up any missed sessions or complete their unfinished requirements. For Friday afternoon, we have given your unit the freedom to sign-up to participate in a camp-wide event in the afternoon before the campfire or take Friday to relax and pack up.

# Merit Badge Schedule

	Time o' Day	Morning						Lunch	Afternoon								
	Time Block	8:30 to 9:00	9:00 to 9:30	9:30 to 10:00	10:00 to 10:30	10:30 to 11:00	11:00 to 11:30	11:30 to 1:30	1:30 to 2:00	2:00 to 2:30	2:30 to 3:00	3:00 to 3:30	3:30 to 4:00	4:00 to 4:30	4:30 to 5:00	5:00 to 5:30	
Aquatics																	
Pool	BSA Lifeguard	BSLAG							BSALG								
	Lifesaving	Lifesaving							Lifesaving						Open Swim		
	Swimming	Swimming		Swimming					Swimming		Swimming						
	Instructional Swim	IS		IS					IS		IS						
Docks	Canoeing				Canoeing				Canoeing						Open Boating		
	Kayaking	Kayaking		Kayaking					Kayaking		Kayaking						
	SUPaddleboarding	SUP			SUP						SUP						
Climbing																	
Gardens	Climbing	Climbing				Open				Climbing				Open Climb			
Shooting Sports																	
Shotgun Range	Shotgun	Shotgun MB		Shotgun MB				Shotgun MB						Open			
Rifle Range	Rifle	Rifle MB		Rifle MB				Rifle MB						Open			
Archery Range	Archery	Archery MB		Archery MB				Archery MB						Open			
Snow Sports																	
Ski Slopes	Ski Sports	Snow Sports		Snow Sports				Snow Sports						Open Ski			
NECO																	
Collier Building	Environmental Science	E-Science		E-Science				E-Science									
	Sustainability	Sustainability		Sustainability													
	Insect & Mammal Study							MB		MB							
	Fish & Wildlife Man.							F&W MB		F&W MB							
The Island	Fishing & Fly Fishing	MB		MB									Open Fish				
The Pit	Weather				Weather				Weather								
	Geology	Geology											Geology				
	Forestry/Pulp & Paper				FP&P								FP&P				
	Astronomy & Space Ex	MB								MB							
Scoutcraft																	
Roeser Hall	Camping and Backpacking	C&B MB		C&B MB				C&B MB									
	Robotics	Robotics		Robotics				Robotics									
	Basketry, Leatherwork, Woodcarving, Art							MB		MB							
Museum	Signs, Signals, and Codes	SSC						SSC									
	Wilderness Survival				Wilderness								Wilderness				
	Safety				Safety								Safety				
	Orienteering	Orienteering						Orienteering									
Costello Ranch	Cooking	Cooking MB		Cooking MB				Cooking MB									
Dario	First Aid	First Aid MB		First Aid MB									First Aid MB				
Pioneering Area	Pioneering							Pioneering MB		Pioneering MB				pen Pioneer			
		E-Prep		E-Prep													
Hammer Patrol																	
Collier Building	Hammer Patrol	Hammer Patrol							Hammer Patrol								
Building Trades																	
Warehouse	Auto Maintenance			Auto Main MB						Auto Main MB							
	Welding			Welding MB						Welding MB							
	Electronics									Electronics							

### Additional Program Fees

Some programs offered at summer camp have large equipment, maintenance, and operating costs. To defray these costs, the Longhorn Council charges user fees for these programs. Fees for these programs appear when registering for summer camp and are included in your financial totals. Other program materials, such as basketry, leatherworking, woodworking, and cot fees are paid on arrival at camp at the Trading Post.

<b>Additional Fees (Program)</b>	<b>Amount</b>
Shotgun	\$35.00
Rifle	\$20.00
Handicrafts Block	\$30.00
BSA Lifeguard	\$12.50
Free Rifle/Trap	\$25.00
ATV Safety	\$30.00
Astronomy and Space Exploration (rocket)	\$15.00
Electronics	\$20.00
Welding	\$20.00
Cooking (elements)	\$20.00
Archery	\$10.00
Climbing	\$20.00

### **Merit Badge Extras**

Lifesaving MB requires long sleeve shirt, pants, and lace up shoes.

Snow Sports MB requires long sleeve shirt, pants, and you may bring your own elbow and knee pads if you have them.

## **Hammer Patrol – First Year Advancement Program**

Although the Hammer Patrol has been a tradition at Worth Ranch, you have not seen it like this. An immersive program designed to model a Troop in Camp – your Scouts will assign patrols, elect leadership, and do activities as a group. These activities include daily time for Merit Badges, Rank Advancement, Conservation, and Camp Exploration! Designed to assist your Scout along the trail to First Class, we have plenty of requirements for ranks and your Scouts will complete the Painting and Public Speaking merit badges, along with a partial in Fire Safety. We encourage adult leaders to volunteer to help in this program. Your experience in Scouting and life will help the new Scouts in the Hammer Patrol Program to have a great camp experience and start their adventure in Scouting. Please contact the Program Director if you are interested in helping. The first-year program will also go on an overnighter on Wednesday night, which is a wonderful way for them to try out their new skills and get away for the night!

**Medications** - Arrangements must be made with the Hammer Patrol Director for any medication that must be administered by an adult.

**What Not to Bring** - While it is important that everything on this list is brought, it is equally important that scouts are not burdened with extras that cause distraction and/or burden. For example: electronics or a king-size pillow.

### Hammer Patrol Equipment Check List

- Every Day Items
  - Water Bottle
  - Pencil and Notepad
  - Scout Handbook
  - Proper Socks and Shoes
  - Flashlight
- Overnighter Items
  - Small Tarp or backpacking tent
  - Water Bottle
  - Backpack
  - Ground Cloth or Pad
  - Sleeping Bag
  - Proper Socks and Shoes
  - Homemade First Aid Kit
  - Toilet Paper
  - Extra Clothes

# Opportunities for Adult Leaders

Summer Camp is also a wonderful experience for adult leaders. Worth Ranch offers opportunities for adults to learn and to be part of the program such as the Worth Ranch Leader Award and Training opportunities. Check out how adults can make this a peak experience.

## Training

What	When	Where
<b>Safe Swim Defense + Swimming &amp; Water Rescue</b>		
ONLY Safe Swim Defense	Monday 8:30am-9:30am	Landreth Lodge Conference Room
SSD + Swimming and Water Rescue	Monday 8:30am-5:30pm	Landreth Lodge Conference Room
<b>Safety Afloat + Paddle Craft Safety</b>		
ONLY Safety Afloat	Tuesday 8:30am-9:30am	Landreth Lodge Conference Room
Safety Afloat + Paddle Craft Safety	Tuesday 8:30am-5:30pm	Landreth Lodge Conference Room
<b>ATV Safety - \$30 This training requires long sleeves, pants, and boots.</b>	Youth Male – Tuesday 10am-5:30pm Adults – Wednesday 10am-5:30pm Youth Female – Thursday 10am-5:30pm	Meet on porch of Duncan Dining Hall
<b>CPR, CPR Standard First Aid, Wilderness First Aid/CPR AED</b>		
ONLY CPR - \$15	Wednesday 8am-10am	First Aid Station Training Room
Basic First Aid and CPR - \$30	Wednesday 8am-12pm	First Aid Station Training Room
Wilderness First Aid/CPR AED - \$75	Wednesday 8am-8pm, Thursday 8am-12pm	First Aid Station Training Room

## Helping with Merit Badge Classes

We encourage adult leaders who can help with merit badge classes or who have special expertise that could add to the quality of the Scouts' experience at summer camp to contact the Program Director. Adult Volunteers are Scouting's best talent pool, and all assistance would be deeply appreciated. When attending a class, please remember that our staff member is the instructor for the class. One of the key elements of camp is that the staff teaches the youth – often older youth or young adults. They must remain in charge. Sometimes they will not cover a point as an adult might do it, but please take care if you are assisting to not undermine the staff member.