

Kettle Country District 2025. KETTLE O' GOLD Klondike Derby



History and Philosophy

This Kettle Country District Klondike Derby is about being prepared. Lord Baden Powell challenged Scouts with some basic skills that still today are part of the Trail to First Class.

The point of a Klondike Derby is to make Scouts use their heads, to put their Scouting skills to work in the field, to demonstrate teamwork and Scout spirit, and to have fun in the outdoors on winter days.

Congratulations Patrol/Crew Leader!

You have accepted leadership responsibility for a Patrol of Scouts in your Troop and are committed to getting them ready for the Klondike Derby and Kettle O' Gold! It's going to be a lot of work, but we have designed this guide to give you some help. Share this information with members of your Patrol as soon as possible. Get them thinking about winter camping and start planning some activities before the Klondike Derby so that you will be a well-practiced group and ready for the Derby competition.

Get your old Patrol Sled out and make any necessary repairs and/or improvements. Or build a new one! Dust off your Patrol Flag. Decide what you might need to bring on your sled to complete the challenges. Work particularly hard to improve those skills which are not quite up to par. It really doesn't matter what color ribbon you take home. Just show improvement over last year, you and your Patrol will be a Winners.

This is a patrol outing, led by a Patrol Leader. Empowering patrol members is a sign of good leadership. For example, if another patrol member is exceptionally skilled in first aid, he can allow this Scout to lead the challenge at the first aid station. The PL should notify the scorer that he's doing this and enthusiastically support him throughout the challenge. This way, the scorer can still give good marks for leadership and teamwork.

Patrol Spirit

When your Patrol enters a City, ask to see the mayor, greet him and tell him your Patrol Name and Troop Number. Then show him your Patrol Flag and give him and his staff a rip-roarin' rendition of your Patrol Yell! Extra points will be awarded if you can remember to do all these things! Let's see a lot of Patrol Spirit!

Be Prepared for Twists. Proceed with Interest and Curiosity ...

WHO

Scouts BSA and Venturing Crews who wish to test their Scouting Skills and Knowledge.

WHEN

February 1st, 2025

WHERE

JCC Rainbow Camp
W3985 Trails End Rd, Fredonia, WI 53021

COST

Registration Due Prior to January 29th.

The cost is \$15.00 per Scout.

\$ 3.00 per Adult

REGISTRATION WILL NOT BE ACCEPTED AFTER JANUARY 29th, 2025.

REGISTRATION

- Must register on-line. There will be NO on-site registration.
- 8 scouts per patrol maximum – large groups, please break unit into smaller patrols.
- Each Patrol is Required to have a name when registering.
- 14 Patrols maximum.
- Registration deadline: Wednesday – January 29, 2025, at midnight.

****NOTICE****

THE MEDICAL OFFICER (and/or Klondike Staff) MAINTAINS THE RIGHT TO REFUSE ANYONE'S PARTICIPATION AND THEY MAY BE SENT HOME IF THEY ARE NOT DRESSED PROPERLY FOR THE ENVIRONMENTAL CONDITIONS i.e. HAT, GLOVES, WATERPROOF SNOW PANTS, Etc. . .

CHECK-IN

- Once your entire group has arrived - please proceed to check in together.
ALL PATROL LEADERS AND ONE ADULT PER TROOP ONLY
- Bring your Health forms to show you have them – you will keep them with you.
- Annual Health and Medical Record Form for every person (Youth and Adult) (Everyone on the grounds)
- Upon check in, maps and rotation schedules will be distributed.

Baylakes.org, General Resources-Scouting Forms, Health & Safety – Annual Health & Medical Record

*Complete parts A & B

- PARENT'S SIGNATURE IS REQUIRED ON THE FORM
- Check-in for the Klondike Derby starts at 8:00 am, Saturday morning, February .
Can our Unit POLAR BEAR ? Sorry, There is NO Polar Bear option this year.

KETTLE O' GOLD is being chaired by

John Nelson lostnecker@yahoo.com c. 414-719-4125

Please contact me with any questions.

EVENT SCHEDULE (Subject to change)

Saturday, February 1, 2025

08:00 AM - 08:45	AM Check in and event setup
08:50 AM - 09:00	AM Flag ceremony / Program Kickoff
09:10 AM - 09:45	AM Station 1
09:50 AM - 10:25	AM Station 2
10:30 AM - 11:05	AM Station 3
11:10 AM - 11:45	AM Station 4
11:45 AM - 12:45	PM LUNCH BREAK
12:45 PM - 01:20	PM Station 5
01:25 PM - 02:00	PM Station 6
02:05 PM - 02:40	PM Station 7
02:45 PM	- Patrol Leaders Come Weigh-In Your Nuggets
02:55 PM - 03:25	PM Grand Sled Race
03:30 PM - 03:45	PM Closing and Awards
03:50 PM	Units Pack UP + Depart

LUNCH: Is the responsibility of the unit.

Here are some of the things you might need on your sled.

*Hint, this is not a complete list

Your Scout 10 Essentials - Adjust these for what each might expect for the environment!

A supply of Kiln Dried Manufactured Wood for Firewood for a small fire

Notebook, Clipboard, Pencil for Patrol Leader (in a one gallon zip-lock bag)

Scouts BSA Handbook (In a water & snow tight container)

Two - Standard Twin Size Blankets (not Mom's best, please)

Eight - pieces 1/4" Rope, 8' long with the Ends Whipped/Fused

50 feet of 3/8" Rope

Two - Large Trash Bags

Your Trail Lunch

Patrol Flag - affixed to sled

Six - 5' Poles (Strong enough to support ones weight)

Snow Snakes

SLED REQUIREMENTS

Every patrol needs a Klondike Derby Sled, Sleigh, Sledge (there all the same). The sleds should be fashioned to look somewhat like an Alaskan Dog Sled. Design it to hold your gear, a large Scout and float across the snow. Some materials that may be used include: Plywood, 1x2s, 2x4s, long poles. Old fiberglass or Wood skis can be used for the runners.

Do not use nails in the construction of the sled because they may come loose. Sleds may be screwed, bolted or lashed together. No wheels allowed. If skis are used, please dull the edges. The sled should be big enough to hold the largest Scout in your patrol plus all the gear on the equipment list above.

A harness for pulling the sled by the scouts should be attached to the front of the sled. This can be looped ropes that come off a single main/trunk rope similar to the way in which branches on a tree come off a common trunk. ROPE LOOPS MUST NOT BE LARGER THAN A HAND HOLD (APPROX. 6-9" LONG) so that loops cannot be placed over any scout's neck or around a scout's waist. This minimizes the strangulation risk and the risk of being trapped under a run-away sled if a scout slips. Scouts can also propel the sled by placing a stave through a pair of loops and pushing on the stave. (But NOT during the Race).

Every sled must be returned to the starting point at the end of the Klondike. Sleds that break on the trail must be repaired.

LUNCH: is your responsibility. Be creative and eat well.

Cooking by coal or gas is allowed. Each Unit is responsible for bringing an above-ground fire pit if planning to cook by coal or fire as they will not be provided by the event, nor are any open fires permitted on the ground. You will have 1 (one) hour to prepare, eat and clean up lunch. You will have expended physical and mental energy during the morning challenges. There are more adventures ahead of you. It will cool down in the afternoon and the Grand Sled Race is the last event. Plan your lunch menu well. (NO Liquid Fuels allowed)

STATION EVENTS

Snow Snakes are back! Start building your patrols Snake(s) NOW. Minimum 2 Snakes per Patrol. Each patrol member could have their own.

There are 7 stations and the Grand Race. Here's a hint of what to expect:

Ropes-n-Hopes Fire-n-Fix Run-n Fun. Feed-n-Find Slither-n-Save

All Challenges are to be done as patrols. Each patrol should be no larger than 8 scouts (exceptions can be made as needed).

Upon check in, maps and rotation schedules will be distributed.

SCOUTS MAY ASK THE ADULTS TO ASSIST WHERE NEEDED.

Snow Snakes

See how far you are able to propel your snow snake. Scouts should make and decorate their own snow snake beforehand. (Start NOW) Approximately 1.25" round in diameter and 5-6 ft long and may be weighted.

Look-Up about Snow Snakes to see how they are made and different styles. (Have fun)

The Track is just over 2 inches wide, so don't feed your snake before arriving. (1.5" max Width)

There will be snakes available if patrol chooses not to make one! But they may be tired.

Snow snakes were between 5 and 6 feet long and were made of hickory, maple or walnut wood. They were superbly designed for speed and, if skillfully handled, traveled with the velocity of a loosed arrow. To give the stick sufficient weight, its conical head was enlarged and beveled up in shape of a snake's head.

Here's a super great how-to example:

https://scoutingevent.com/Download/12739299/OR/Snowsnake_Information.pdf

Grand Race format and rules

- 1) Patrol leaders must have been to the Assay Office to have their gold weighed, turned in, and received their patrol award. At this time they will also receive their Iditarod Golden Race ticket, which is their entry into the race.
- 2) Each sledge is emptied of all Patrol gear and Loaded with a 31-pound weight.
- 3) A sled will have a minimum of 4 scouts, in a traditional “dog-sledding” configuration.
 - a) One scout riding in the sleigh – the Rider.
 - b) One scout behind the sled, pushing, giving directions, “steering” – the Driver.
 - c) The rest up front pulling the sled – the Dog Team.
 - d) If you don’t have enough scouts (at least 4), you can borrow from other patrols if they are willing.
 - e) There is a maximum number of 6 “Dogs”.
 - f) Strategy comes into play with the selection and placement of the above patrol members. Not only in the running of the race, but in the completion of the challenge below. “*What’s that you say?!*”
 - g) Please refer to the Sled Requirements for Harness limitations.
- 4) All scouts must maintain contact with the sled at all times.
 - a) Riding and pushing are easy to maintain contact with the sled.
 - b) The rest should have some ropes to pull on that they can hold on to.
- 5) If a scout should lose contact (drop a rope, fall out of sled, etc.), the sled must stop or slow down to allow them to regain their contact to the sled before continuing.
- 6) This race is an out and back race, in a fairly straight line both ways. Therefore the starting line will also be the finish line.
- 7) At the mid-point of the race, (the turnaround point), there will be a patrol challenge that the patrol must successfully complete before they are allowed to continue.
 - a) Sleds must stop at the designated stopping area, a few yards short of the challenge area.
 - b) The driver and rider will then proceed to the challenge area to take on the challenge.
 - c) The rest of the scouts at the sled can turn the sled around and get ready for the return trip to the finish line.
 - d) The challenge will be a scout skills knowledge question, followed by “something else”. You can bring a Scout Handbook with you for reference if you like.
 - i) If you can’t figure out the challenge between the two of you, you can opt to exchange one of you with another teammate on the sled if you think they can complete the challenge. Be careful here. Doing this means that you will now also EXCHANGE positions and roles on the sled for the return trip! Driver and/or rider have now changed.
 - e) After successfully completing the challenge, you will be given a “completion ribbon” that you must tie onto your sled. Driver and rider get back in the sled, tie the ribbon onto it, and mush their way back to the finish line with the rest of the patrol.
- 8) A sled does not completely finish the race until ALL of the patrol members and sled, cross the finish line, WITH the completion ribbon (don’t lose it!), NOT the first point of contact to cross the line.
- 9) Toboggans, wagons, and other sleds not designed specifically for this event, are prohibited.

For Any Other Information:

Please contact John Nelson at (414-719-4125)

E-mail us at lostnecker@yahoo.com with any questions you may have about Klondike or this Guide.