Merit Badge Day

Kettle Country District Merit Badge Day June 15, 2024

Pioneer Village 4880 County Road I Saukville, WI



Dear Unit Leader or individual participant:

Thank you for choosing the Kettle Country Merit Badge Day as part of your Scouting program. It is our pleasure to partner with you in providing a fun learning experience for the youth on their scouting journey.

We will be making every effort for the Scouts to earn their Merit Badges.

- Please note the PRE-REQUISITES / HOMEWORK section starting on page 5.
- Scouts must bring their signed Blue Cards to the event.
- Scouts must bring BSA Health Form Parts A & B to the event.
- Bring a lawn chair/folding chair and a water bottle.

If you have any questions about the weekend's camp program, please email me at mulma4186@gmail.com. Thank you for choosing Kettle Country District's Merit Badge Day!

Sincerely,

Marie Besler Kettle Country District Merit Badge Day Chair <u>mulma4186@gmail.com</u> 262-808-7991

ADDITIONAL CAMPOREE DETAILS

WHO:

• All Scout BSA Troops **and** Venturing Crews who would like to earn Merit Badges.

WHEN

Units choosing to camp: June 14 check-in begins at 5:00 pm All other Merit Badge Participants: June 15 check begins at 6:45am

WHERE:

- Pioneer Village
- 4880 County Road I, Saukville, WI 53080
- Park in designated parking field as you enter Pioneer Village on the right next to the house. Please do not park in Pioneer Village lot in front of entrance.

HOW MUCH:

- \$15.00 per Scout
- \$10 additional supply charge for Blacksmithing Activity or Woodcarving MB
- Leader / Adult NO CHARGE
- Staff / Volunteer NO CHARGE

REGISTRATION:

- Must register on-line
- Registration deadline Tuesday, June 11th, 2024 at 11:59 pm
- There will be NO on-site registration.

CHECK-IN

- Blue Cards
- Prerequisite worksheets must be turned into Merit Badge Counselors during class time on Saturday unless otherwise noted by Merit Badge Counselor
- Bring your Part A & B Health forms to check-in. Be sure to return after programming to pick up your forms!!
- Upon check in, maps and schedules will be distributed at that time.

UNITS CAMPING OVERNIGHT, PLEASE NOTE:

- Troop camping will be available; however, it is not part of the merit badge day programming, and all food and activities are the troop's responsibility.
- NO Campfires or bonfires are permitted on the grounds.
- Coal, gas grills, camp stove, dutch ovens in hog pans allowed in designated areas.

Merit Badge Day Schedule (subject to change)

Merit Badge Day	
Friday Night Activities (Optional Unit Campouts)	
5:00 PM – 7:00 PM	Check-In – Site Setup
5:00 PM – 10:00 PM	Troop/Crew Time
10:00 PM	Lights Out
Saturday Activities	
6:00 AM	Reveille (campers)
6:15 AM – 6:45 AM	Breakfast (campers)
6:45 AM – 7:15 AM	Registration (participants)
7:15 AM - 7:25 AM	Flags & Opening
7:30 AM – 11:30 AM	AM Merit Badge / Activity
11:30 AM – 12:10 PM	Lunch
12:15 PM – 4:15 PM	PM Merit Badge / Activity
4:30 PM	Campsite cleanup for campers
5:00 PM	Campsite Inspection

MERIT BADGE PRE-REQUISITES / HOMEWORK

Astronomy

- 1) Signed Blue Merit Badge Card by unit leader
- 2) Read Astronomy Merit Badge pamphlet
- 3) Do requirements #5b and #6b
- 4) Participants are encouraged to use the worksheets available on USScouts.org

Bird Study

- 1) Signed Blue Merit Badge Card by unit leader
- 2) Read Bird Study Merit Badge pamphlet

3) Do requirements #2, #5, #7, #8, #9 and #11 prior to class via the worksheets as these must be completed before arriving for the weekend

4) Participants are encouraged to use the worksheets available on USScouts.org

Welcome Scouts, you are about to embark in one of the most enjoyable and satisfying merit badges. Your reclusive subjects may not sit still or might hide from you. So begin now by working on the time sensitive activities in 2, 5, 7, 8, 9 & 11. These must be completed before arriving.

This is a 24/7 adventure. Prepare yourselves by reading through the merit badge pamphlet, reviewing the requirements, grabbing a notebook and starting your observations. Keep your Ears and Eyes open!

--Mr. Nelson your merit badge counselor.

Citizenship in the Nation

- 1) Signed Blue Merit Badge Card by unit leader
- 2) Read Citizenship in the Nation Merit Badge pamphlet
- 3) Do requirements #2, #3, #8, and complete other questions on the worksheet and bring it to class for discussion
- 4) Participants are encouraged to use the worksheets available on USScouts.org

Citizenship in the World

- 1) Signed Blue Merit Badge Card by unit leader
- 2) Read Citizenship in the World Merit Badge pamphlet
- 3) Please complete
 - #1, #2, #5, and #6 in the workbook as the counselor will review these during class.
 - For #3a, the scout should pick a world event to share with class,
 - #3b the scout should pick a country to discuss in class,
 - #4 the scout should pick two and share in class
 - #7 the scout should pick two and share in class.

4) Participants are encouraged to use the worksheets available on USScouts.org

Collections

- 1) Signed Blue Merit Badge Card by unit leader
- 2) Read Collections Merit Badge pamphlet
- 3) Do requirements #1 and #7, and bring a small sample of your collection to show
- 4) Participants are encouraged to use the worksheets available on USScouts.org

Communication

- 1) Signed Blue Merit Badge Card by unit leader
- 2) Read Communications Merit Badge pamphlet
- 3) Do requirements
 - #1 For one day keep a log of your communication activities and bring it with you.
 - #2 There will be materials to make a poster, collage, or write a story about yourself. COME PREPARED WITH TALKING POINTS.
 - #3 Be prepared to present about yourself using the visual aid that you created in #2.
 - #4 Interview someone you know well, like, or respect because of their position, talent, career, or life experiences. Listen actively to learn as much as you can about the person. Then prepare and deliver to your counselor an introduction of the person as though this person were to be a guest speaker and include the reason why the audience would want to hear this person speak. Show how you should call to invite this person to speak.
 - #5 Attend or view a public meeting (city council, school board, debate) approved by your counselor where several points of view are given on a single issue. Practice active listening skills and take careful notes of each point of view. Prepare an objective report that includes all point of view that were expressed and share this with your counselor. You can view <u>Washington County Meetings</u> on YouTube using this link.
 - #6 Bring any necessary teaching tools needed to complete this requirement in the class.
 - #7 Be prepared to show proof in class of completion.
 - #9, Be prepared to share your findings.

4) Participants are encouraged to use the worksheets available on USScouts.org

Entrepreneurship

1) Signed Blue Merit Badge Card by unit leader

- 2) Read Entrepreneurship Merit Badge pamphlet
- 3) No prerequisites
- 4) Participants are encouraged to use the worksheets available on USScouts.org

Oceanography

- 1) Signed Blue Merit Badge Card by unit leader
- 2) Read the Oceanography Merit Badge pamphlet
- 3) Pre-Req: Do one of the following:

#8a Write a 500-word report on a about oceanography (can be anything dealing with the oceans that you like);

OR

#8c Explain to your troop in a 5-minute prepared speech "Why Oceanography is Important" or describe "Career Opportunities in Oceanography."

You should email your topic for the report. Or if you want to do the speech, you can record it and send it on to me ahead of time for me to watch. --Rose Marie Lewis, lewisrm@uwosh.edu

4) Participants are encouraged to use the worksheets available on USScouts.org

Public Speaking

1) Signed Blue Merit Badge Card by unit leader

2) Read Public Speaking Merit Badge pamphlet

3) No other pre-requisites

4) Participants are encouraged to use the worksheets available on USScouts.org

Scouting Heritage

- 1) Signed Blue Merit Badge Card by unit leader
- 2) Read Public Speaking Merit Badge pamphlet
- 3) Do requirements #5, #6, and #8.
 - 5. Learn about the history of your unit or Scouting in your area. Interview at least two people (one from the past and one from the present) associated with your troop. These individuals could be adult unit leaders, Scouts, troop committee members, or representatives of your troop's chartered organization. Find out when your unit was originally chartered. Create a report of your findings on the history of your troop, and present it to your patrol or troop or at a court of honor, and then add it to the troop's library. This presentation could be in the form of an oral/written report, an exhibit, a scrapbook, or a computer presentation such as a slide show.
 - 6. Make a collection of some of your personal patches and other Scouting memorabilia. With their permission, you may include items borrowed from family members or friends who have been in Scouting in the past, or you may include photographs of these items. Show this collection to your counselor, and share what you have learned about items in the collection. (There is no requirement regarding how large or small this collection must be.)
 - 8. Interview at least three people (different from those you interviewed for requirement 5) over the age of 40 who were Scouts. Find out about their Scouting experiences. Ask about the impact that Scouting has had on their lives. Share what you learned with your counselor.

4) Participants are encouraged to use the worksheets available on USScouts.org

Wood Carving (additional \$10 fee for supplies)

- 1) Signed Blue Merit Badge Card by unit leader
- 2) Read the Wood Carving Merit Badge pamphlet
- 3) Prerequisites to be determined by Counselor. Please check back for updates. The activity will include making fishing poles.
- 4) Participants are encouraged to use the worksheets available on <u>USScouts.org</u>

Blacksmithing Activity (additional \$10 fee for supplies)

This is NOT a Merit Badge, but it is a unique activity and is darn fun. We have been fortunate enough to capture the time of a genuine blacksmith expert to show the Scouts an age-old art and let them try a hand at it.

UPON ARRIVAL:

Units should arrive between 5:00 - 6:00 pm on Friday (if choosing to camp on Friday night) or 6:45 - 7:15 am Saturday. Enter in off State Highway I at the main entrance. Please follow the signs for check in. The first person arriving from your unit should check in the entire unit at the check-in station.

MERIT BADGE LOGISTICS:

All merit badges are to be selected via signing up for classes through the registration site. Most merit badges are 4 hour sessions, so you can choose one in the morning and another in the afternoon. A few of the merit badges are 2 hour sessions, so you can choose up to 2 in the morning and up to 2 in the afternoon.

FIELD (CLASS A) UNIFORM:

Field (Class A) uniform is required.

STAFF:

Our staff is a motivated and well-trained group of volunteers who are devoting their personal time to make this a memorable experience for your scouts. Please help us further the Aims of Scouting with all Scouts at camp, including staff. If you have any questions throughout the day, please seek out a staff member for assistance.

MEAL PROCEDURES:

All meals and food are the responsibility of the unit. Please note there is a very limited time allowed for Saturday lunch, so plan accordingly.

Cooking by coals or gas is allowed. Each unit is responsible for bringing an aboveground fire pit if planning to cook by coal or fire as they will not be provided by the camp or the district, nor are any campfires permitted on the ground. This can be hog pans with bricks under them to ensure no burn marks are left on the grassy areas. You must bring in your own locally sourced wood.

LEADERSHIP:

Each unit must always have at least two registered adult leaders in camp (on site).

HEALTH & SAFETY:

Every Scout and adult attending camp must have with them a current BSA Health Form with Parts A and B completed.

The camp will have a "health officer" on staff for the duration of camp for more serious situations. However, if a medical emergency occurs, dial 911 immediately. The camp infirmary will provide necessary first aid treatment or referral.

DRESS CODE:

Please dress appropriately for the weather. Most of the grounds are wide open and you could be subject to temperature extremes, intense sun, and wind.

LEAVING CAMP (DURING SESSIONS):

Scouts are expected to stay on-site from the opening to the conclusion of camp. Adults needing to leave need to formally check out with the event chair or health officer. This is a safety policy, so all people are accounted for at camp.

CHECKING OUT:

Units can check out Saturday afternoon with the help of a staff member. Each unit is to practice Leave No Trace principles and keep the grounds in better shape than when we found them. We are guests at this Merit Badge Day location and would appreciate the ability to come back again.

Please see Health officer table to retrieve troop medical forms at the end of the last session.

END OF LEADER GUIDE