



# Participant Guide

1. Welcome and General Information
2. Daily Schedule
3. Merit Badges
4. Recording your Advancement

## Welcome

Thank you for attending the Third Annual Deerfield Merit Badge Academy! Before the event, please take some time to review this information; it will be crucial to ensure a smooth-running event. The event address is: [300 Simonson Blvd, Deerfield, WI 53531](#).

**Health Forms**, part A & B, are required to attend this event, digital copies are **Not Allowed!**

Please plan on wearing your **Field Uniform** on both days.

When you arrive, please proceed to **Check-In** immediately so that you are accounted for.

This event will comply with the BSA's **Youth Protection Guidelines**. Bathroom facilities will be marked for Adult-Only and Youth-Only. If you are under 18, please use the Youth-Only Facilities. If you are 18 or Older, please use the Adult-Only Facilities. The Safety of Scouts is our Number 1 Priority!

Lastly, thank you to Troop 88 of Deerfield for hosting the concession stand and to all of the Merit Badge Counselors for volunteering for the event.

## Day 1 Schedule

7:30 AM: Counselor's Begin Arriving (If you are not travelling with a counselor, please do not arrive at this time)

8:15 AM: Scouts Begin Arriving

8:15 AM: Counselor Packet Pickup

8:25 AM: Welcome

8:30 AM: First Period Begins

12:00 PM: Lunch Break

Lunch is not provided for this event. Concessions will be available.

1:00 PM: Second Period Begins

4:30 PM: Classes End for Day 1

Participants are asked to help their counselor's clean up after their class to help everyone leave in a timely manner.

5:00 PM: Counselor's Return Packets; All Participants Departed

## Day 2 Schedule

7:30 AM: Counselor's Begin Arriving

8:00 AM: Scouts Begin Arriving

8:15 AM: Counselor Packet Pickup

8:25 AM: Welcome

8:30 AM: First Period Begins

12:00 PM: Lunch Break

Lunch is not provided for this event. Concessions will be available.

1:00 PM: Second Period Begins

4:30 PM: Classes End for Day 2

Participants are asked to help their counselor's clean up after their class to help everyone leave in a timely manner.

4:45 PM: Thank You and Goodbye

5:00 PM: Counselor's Return Packets; All Participants Departed

# Merit Badges

Please Check the event Website for information on pre-requisites. Scouts who do not complete the pre-requisites will have a more difficult time completing any Merit Badges\*.

**\*Completion of Merit Badges is not guaranteed. Scouts are required to complete any Merit Badge as-is, and it is up to the Counselor to determine completion.**

<b>Day 1</b>	<b>Morning</b>	<b>Afternoon</b>
Camping (1/2)	X	
Citizenship in Society	X	
Communication	X	
Disabilities Awareness	X	
Leatherwork Craft	X	
Scholarship	X	
Citizenship in the Nation		X
Cooking (1/2)		X
Game Design (1/2)		X
Leatherwork		X
Public Speaking		X
Scholarship		X

Day 2	Morning	Afternoon
Camping (2/2)	X	
Citizenship in Society	X	
Communication	X	
Disabilities Awareness	X	
Leatherwork Craft		X
Scholarship	X	
Citizenship in the Nation		X
Cooking (2/2)		X
Game Design (2/2)		X
Leatherwork	X	
Public Speaking		X
Scholarship		X
American Business		X
Signs, Signals, and Codes	X	X
Entrepreneurship	X	

Need help finding your classes? All classes are setup in a loop! Just follow the loop looking for the sign designating your class!

## Recording Advancement

After the event, your **Registration Contact** will receive an email with instructions on accessing and recording your Scout's Advancement. If you wish, you can bring a **Blue Card** for your own records and ask your counselor to fill it out. A **Blue Card** will not be provided for you. This is recommended for Out-Of-Council Scouts.