



BOY SCOUTS OF AMERICA®
MOUNTAINEER AREA COUNCIL

Camp Mountaineer

2020 Program Guide



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Camp Mountaineer in 2020

At Camp Mountaineer we pride ourselves on the high-quality program that we deliver to all Scouts across North Central West Virginia and beyond. 2020 brings exciting new changes and additions to our traditional summer camp program.

The daily **Camp Schedule** has been refined to meet the needs of both campers and adults while at summer camp. Every Scout should have the opportunity to experience a part of what Camp Mountaineer has to offer.

Quality **Merit Badge Instruction** and Scout advancement is one of our top priorities. This summer we are offering eight new merit badges. Our detailed Merit Badge Schedule allows Scouts to have a unique personalized experience during their stay at camp. Participants in Environmental Science and Soil and Water Conservation will the opportunity to go off-site to and test water samples in Morgantown, and our new Trailblazer Area (formerly Trail to Eagle) offers Scouts the chance to work on Personal Development and STEM merit badges during camp.

Outside of formal merit badge classes, campers will engage in camp-wide program with their patrol or unit. Our ever popular **Zipline** will be available after dinner three nights of the week and run alongside our revamped **Evening Program** to meet the interests of all Scouts. The visitor's night and closing **Campfires** are the best time to see Scout spirit in action, and our closing campfire will recognize Scouts and troops with **Awards and Recognitions** whose engagement and Scout spirit are what camp is all about.

It's *Your* Camp. So be a part of the adventure!

Things to Keep in Mind

- The camp program is limited only by a unit's participation
- Planning before arrival helps a unit get the most of their experience
- The staff can only help when we know what you need. Please ask about extra programming. We are always willing to do whatever possible to help you meet the needs of your troop, patrols, and individual Scouts.
- Summer camp is a great place for Scouts to fully lead their program. Encourage your Senior Patrol Leader and Patrol Leaders to take charge of program planning.

Camp Schedule

	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
8:00 AM		Flag Raising followed by Breakfast (<i>Waiters report at 7:45 AM</i>)					
8:45 AM		SM Meeting (DH Pavilion)				SM Meeting (DH Pavilion)	Unit Check-Out / Register for Next Summer See You Next Season!
9:00 AM		Merit Badge Session 1/Mountain Man				Mile Swim 9AM Finish MB Req by Appt	
10:00 AM		Merit Badge Session 2/Mountain Man					
11:00 AM		Open Session/Merit Badge Assistance/Mountain Man					
12:00 PM		Lunch (<i>Waiters report at 11:45 AM</i>)					
1:30 PM		Merit Badge Session 3				Camp-Wide Games @ Parade Field	
2:30 PM		Merit Badge Session 4					
3:30 PM		<i>Unit Arrivals, Medical Re-Check, Swim Test, Orientation Tour</i>	Merit Badge Session 5				Water Olympics @ Waterfront
4:30 PM			Open Areas (this is time to visit areas and review unfinished requirements)	Areas Closed (get ready for family night)	Open Areas MM: Depart for Outpost		
5:15 PM			Areas Closed - Prepare for Retreat				
5:45 PM			Assemble on Parade Field				
6:00 PM	Retreat followed by Dinner (<i>Waiters report at 5:45 PM</i>)						
7:00 PM	Chapel Service	Open Areas / Evening Program	Rock the Dock / Evening Program	OA Dance & Drum Team on Parade Field	Open Areas / Evening Program	Closing Campfire	
7:45 PM	Opening Campfire			Family Night Campfire & OA Call-Out			
8:30 PM							
9:30 – 10:00 PM	Call to Quarters & Taps						

Merit Badges

Camp Mountaineer prides itself on our quality merit badge programming. Scouts will have over five hours each day dedicated to merit badge instruction. Different areas are often able to accommodate additional merit badge time for interested Scouts during the open sessions/areas.

Changes to the Merit Badge Schedule

This summer we are offering **8 new merit badges** that Scouts did not have the opportunity to earn in 2019. We currently offer **35 merit badges** for Scouts to earn during a week.

Scouts taking either Environmental Science or Soil and Water Conservation will have the opportunity to go on an off-site trip Friday morning for an in-depth experience in water testing.

Our new **Trailblazer** Area expands the Trail to Eagle Program to offer a wider variety of merit badges for advancement, individual growth, and STEM development. This area is recommended for Scouts who are first class and above or genuinely interested in these merit badges.

Pre-Registration and Waitlists

Registration will go live after the early bird deadline of April 15. Info for how to register for merit badge classes will be made available closer to the registration date.

Please research merit badge requirements before having Scouts sign-up for classes. It is important that an educated decision is made to direct scouts for age appropriate merit badges. It is **highly recommended** that all first year Scouts enroll in the Mountain Man Program so they may work on advancement while at camp. Many badges are well suited for first or second-year campers who are still new to the Scouting program. Other badges tailor themselves to older Scouts who may have many Eagle-required badges and are looking for a challenge.

Camp Mountaineer uses an online registration system to track Scout requirement completion. This system can be used to print off "blue cards" or to provide an export to be used for Scoutbook. Scoutmasters will be provided with a tracking QR code for each Scout, where leaders can track a Scout's advancement and attendance day-to-day during camp on their smartphones. We hope this will allow Scoutmasters to solve potential issues with attendance or behavior in real-time, and help Scoutmasters see what their Scouts are accomplishing each day.

Some badges have class limits due to space, time, safety ratios, or equipment restrictions. Scouts should be prepared with other class choices should too many Scouts sign up for a specific badge. Class spaces for these classes are filled on a first-come, first-served basis.

Note: A Scout's merit badge registration will only be available after they are paid in full and will go live in mid April. Please make sure your Scouts are paid in full prior to attempting to register for merit badges. Some programs have a limited capacity and may fill quickly.

2020 Camp Mountaineer Merit Badge Schedule

Area	8:00 – 8:45	9:00 -9:45	10:00 - 10:45	11:00 - 11:45	12:00 – 1:45	1:30 - 2:15	2:30 - 3:15	3:30 - 4:15	4:30 - 5:15	6:00 – 8:30
Aquatics	FLAG RAISING	<i>*Lifesaving</i>		Mile Swim Prep	LUNCH SIESTA	Instructional Swim	<i>*Swimming</i>		Open Swim	FLAG LOWERING DINNER EVENING PROGRAM
	BREAKFAST	Rowing	Kayaking	BSA Paddleboard		Canoeing	Kayaking	Canoeing		
COPE & Climbing	FLAG RAISING	Climbing (Ends at 11:30)			LUNCH SIESTA	COPE Program			Open Climb Tues/Thurs	FLAG LOWERING DINNER EVENING PROGRAM
	BREAKFAST	Adult Adventure (Ends at 11:30)								
Ecology	FLAG RAISING	Forestry	Weather	Ecology Merit Badge Assistance	LUNCH SIESTA	Mammal Study	Fish and Wildlife Management		Leave No Trace Training	FLAG LOWERING DINNER EVENING PROGRAM
	BREAKFAST	<i>*Environmental Science</i>				Nature	Oceanography	Geology	Ecology Merit Badge Assistance	
		Soil and Water Conservation								
Handicraft	FLAG RAISING	Textiles	Sculpture (Ends at 11:30)		LUNCH SIESTA	Leatherwork	Indian Lore	Art	Handicraft Merit Badge Assistance	FLAG LOWERING DINNER EVENING PROGRAM
	BREAKFAST									
Mountain Man (First Year Scout Program)	FLAG RAISING	Mountain Man			LUNCH SIESTA	Closed for participants to earn merit badges			Mountain Man evening program: See final camp program schedule	FLAG LOWERING DINNER EVENING PROGRAM
	BREAKFAST									
Scoutcraft	FLAG RAISING	<i>*First Aid</i>	<i>*Camping</i>	Orienteering	LUNCH SIESTA	<i>*Camping</i>	Wilderness Survival		Scoutcraft Merit Badge Assistance	FLAG LOWERING DINNER EVENING PROGRAM
	BREAKFAST	Pioneering		Scoutcraft Merit Badge Assistance		Signs, Signals, and Codes	Orienteering	<i>*First Aid</i>		
Shooting Sports	FLAG RAISING	Archery	Archery	Merit Badge Assistance	LUNCH SIESTA	Archery	Archery	Merit Badge Assistance	Open Archery, Rifle, Shotgun	FLAG LOWERING DINNER EVENING PROGRAM
	BREAKFAST	Rifle	Rifle			Rifle	Rifle			
		Shotgun				Shotgun				
Trailblazer	FLAG RAISING	<i>*Emergency Preparedness</i>	Engineering	<i>*Citizenship in the Nation</i>	LUNCH SIESTA	Chess	Salesmanship	<i>*Personal Fitness</i>	Merit Badge Assistance	FLAG LOWERING DINNER EVENING PROGRAM
	BREAKFAST									

Key
**Eagle Required*

Friday will feature our annual camp-wide games and water olympics. Merit badges are intended to be completed in four days, and Friday morning will be a time of catch-up and finishing any remaining requirements and assignments.

Merit Badge Prerequisites

Some merit badges may have requirements that simply cannot be done at camp and that's ok! These requirements can be completed prior to arriving at camp and given to the pertinent merit badge instructor or they can be completed after the Scout returns home. For a Scout to complete a partial merit badge after camp, they may need to work with a different counselor. Prerequisites can also be found in the class catalog document online.

Art	Requirement 6
Camping	Requirements 4b, 7a, 7b, 8d, 9a, 9b, and 9c
Citizenship in the Nation	Requirement 2
Emergency Preparedness	Requirements 1, 2c, and 8b
Environmental Science	Requirements 3e and 3f
Forestry	Requirement 5
Lifesaving	Requirement 1
First Aid	Requirement 1 and 5
Personal Fitness	Requirement 1, 7, and 8
Salesmanship	Requirement 5

For your convenience, we have included a page of ***Merit Badge Prerequisite Scoutmaster Signature Chits*** at the end of this guide. Please complete these as needed to indicate that a Scout has completed prerequisites for a merit badge prior to camp and have Scouts turn them in with any relevant prerequisite documentation to their merit badge counselor.

Open Session/Open Area

From 11:00 a.m. to 11:45 p.m. and 4:30 p.m.-5:15 p.m. certain program areas will be open for Scouts to work on merit badge requirements from partial badges in the past or to work on requirements for merit badges during the week. Area staff may be able to work on other badges not currently offered. There will also be some added activities just to enjoy in camp like BSA Standup Paddleboard, Open Swim, and Open Climb available during this time.

Campfires

We will have three campfires at the council ring during your stay – opening campfire, family/call-out campfire, and closing campfire.

Sunday Night Opening – Our staff will delight you with songs, skits, stories, and cheers galore in the Council Fire Ring. We welcome you to the “Best Scout Camp” with a campfire packed full of Scouting fun and enthusiasm.

Wednesday Visitors Night and Call-Out Ceremony –This campfire is comprised of the best Scout songs, skits, and cheers troops have to offer! The staff love to see Scout material, so bring your “A game” and show us what you got! Following songs and skits, Menawngihella Lodge will perform their public call-out ceremony for new Order of the Arrow members.

Friday Night Awards and Closing – On Friday night, units and camp staff will prepare an awards ceremony and a closing vespers. Like the other campfires, this is a time of fun and camaraderie, but it will also be a time of reflection on a successful and challenging week.

As there are several opportunities for Scouts to perform, we ask that every feature of a campfire program uphold Scouting’s highest traditions. Leaders should ensure that the content of Scout led material be in “good taste.” Take the time to find out more information about the lyrics for songs or plots for skits. When in doubt, ask the patrol whether they think the skit or song upholds Scouting’s values. Chances are they’ll realize it’s not in good taste and come up with something else. Unit Skits/Songs must be presented by the Senior Patrol Leader to the program director for final approval after lunch on the day of the presentation.

Camp-wide Program

Friday Afternoon

This summer will see a return to the traditional **Camp-wide Games**. Scouts will have the opportunity to show off their teamwork and Scout Spirit as they race around camp participating in games, challenges, and tests of their Scout skills. Each station tests a different set of skills so be sure to prepare. Only one Patrol can win the competition, however all units are encouraged to fully participate.

Camp-wide Games will be followed by the **Water Olympics!** This Summer, the Olympics are coming to Camp Mountaineer. Troops will have the opportunity to field their best in a wide range of water activities. Bring your best swimmers, boaters, and biggest splashers to the biggest competition of the week!

Evening Program

By far the largest changes to the program this summer will be in the design of camp-wide and evening program. Each night after dinner (7:00-9:00) prepare to engage in fun and challenging activities around camp. Our staff are excited and enthusiastic to share these new program opportunities for fellowship with both campers and adults. The 1/4-mile Zipline will be open Monday, Tuesday, and Thursday evenings.

New this summer is the **Mystery Merit Badge**. On Tuesday and Thursday Scouts will have the opportunity to earn an additional merit badge not offered any other week of camp. The merit badge will be announced Sunday night at campfire and will require signing up in the trading post to attend. The badge will be taught by an expert in the field and is based on the availability of volunteers.

Monday – Monday Night Midway

- Field Games on John Young
- Zipline
- Open Areas

Interested in the exciting opportunities camp has to offer? Now is your time to find out! John Young Field (between the trading post and the climbing tower) will be entirely open for athletic events, sport games, and general fellowship. The ever-popular foosball and gaga ball pits will be open, and the staff team will be ready to take on any troops in frisbee or basketball.

Tuesday – Rock the Dock

- Rock the Dock
- (1/4 Mile) Zipline
- Mystery Merit Badge (session 1/2)

Tuesday night features the coolest beach party in West Virginia! Rock the Dock is a lively open aquatics with music, games, and fun activities. Come prepared to swim and boat around Lake Strawn and bring your best (Scout appropriate) beach party costume!

Thursday

- Dutch Oven Cookoff
- Senior Social
- Open Areas
- Zipline
- Mystery Merit Badge (session 2/2)

While the Mountain Men enjoy fellowship at Camp Lynn, the Dutch Oven Cookoff begins! Each troop will be able to submit at least one dessert dish to a panel of expert judges. All dishes will be tasted, but only one will be declared the winner! Adult participation is highly encouraged. The Senior Social is open to all older Scouts in camp to learn more about advancement to Eagle while enjoying a night of fellowship.

Camp Awards and Recognitions

During camp, staff will be attentive to scouts and units that show exemplary Scout Spirit and go above and beyond the Scout Oath and Law. Area and competitive program awards will be given out during our Friday night campfire. Some recognitions have specific requirements which are included so units have ample time to prepare before coming to camp.

Morgan Award

The **Morgan Award** is a new addition in 2020 designed to challenge and test those Scouts who think they have participated in everything Camp Mountaineer has to offer. Morgan Morgan was a pioneer who founded the first permanent settlement in West Virginia. His award is to recognize scouts who seek further challenges while at camp. This award is recommended for Scouts who have attended multiple years of summer camp at Mountaineer, or have completed a majority of the merit badges offered.

Only 8 of the 12 options listed need to be completed for a Scout to earn the Morgan Award.

- Work with a younger Scouts in your unit on rank advancement (this can be in fulfilment of Life requirement 6).
- Actively serve in a leadership position in camp. Attend the SPL Training.
- Build a useful camp gadget or pioneering project for your campsite.
- Participate in the evening program each night.
- Assist with the Order of the Arrow Callout Ceremony on Wednesday.
- Earn three or more Merit Badges.
- Attend the Life to Eagle Meeting.
- Provide leadership for Scouts in your unit by attending the Mountain Man Hike.
- Participate in the Mile Swim.
- Climb the challenging side of the climbing tower or participate in the COPE Program
- Join the Knot Club.
- Go on the Environmental Science Trip.

Baden-Powell Award

The Baden-Powell Award is designed to encourage unit participation at camp. This program recognizes those troops who have participated in camp-wide activities and promoted Scouting Spirit during the week. A special Baden-Powell pin will be given to every Scout and weeklong attending Leader of those units successfully meeting the requirements for this award.

Requirements for the Camp Mountaineer Baden-Powell Award require participation as a unit, in at least 10 of the following programs and camp functions:

- Demonstrate Scout Spirit by adherence to all camp rules and policies. This applies to both camper and adult leaders from that unit.
- Attend all morning and evening flag ceremonies.
- Participate as a unit in the Sunday evening all-faiths religious services, held just after dinner, or at a service in your campsite at any time during the week.
- Take responsibility for raising and/or lowering the flag through a formal flag ceremony one day during the week.
- Participate in the Wednesday or Friday campfire program by presenting a song or skit.
- Maintain a clean and attractive campsite during the week, including custodial responsibilities for the latrine at your campsite.
- Conduct, under the guidance of the Camp Commissioner and Ranger, a Camp Service Project.
- Compete in the Dutch Oven Cookoff
- Participate as a unit in the Friday camp-wide games and Water Olympics.
- Participate as a unit in the Monday, Tuesday, and Thursday Evening Programs
- Take responsibility during one day for the cleanliness of the shower house that your unit uses.
- Complete a campsite improvement project during the week.
- Hold a Patrol Leaders Council during the week of camp.

The Baden-Powell and Older Camper Award forms are due on Friday during the 5pm Leader's Meeting. Applications will be available in the Hott Building.

Merit Badge Prerequisite Scoutmaster Signature Chit

Please use this to sign that your Scout has completed a pre-requisite requirement. Must be completed prior to first Merit Badge Session and given to the instructor on the first day.

Name of Scout and Unit: _____

Merit Badge Name: _____

Prerequisite Requirement(s): _____

Scoutmaster Signature and Date: _____

Merit Badge Prerequisite Scoutmaster Signature Chit

Please use this to sign that your Scout has completed a pre-requisite requirement. Must be completed prior to first Merit Badge Session and given to the instructor on the first day.

Name of Scout and Unit: _____

Merit Badge Name: _____

Prerequisite Requirement(s): _____

Scoutmaster Signature and Date: _____

Merit Badge Prerequisite Scoutmaster Signature Chit

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Name of Scout and Unit: _____

Merit Badge Name: _____

Prerequisite Requirement(s): _____

Scoutmaster Signature and Date: _____