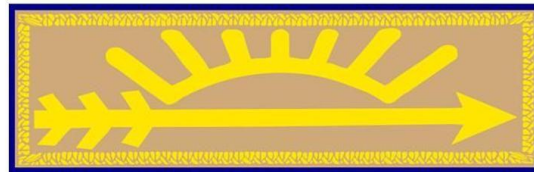




BOY SCOUTS OF AMERICA®
MOUNTAINEER AREA COUNCIL

Cub Scout Adventure Weekend

2023 Leaders Guide



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Camp Mountaineer
187 Camp Mountaineer Rd
Morgantown, WV 26508

**Mountaineer Area Council
Boy Scouts of America**
1831 Speedway Ave
Fairmont, WV 26554
Office: 304-366-3940
www.macbsa.org



Event Coordinator
Mike Torries michael.torries@gmail.com 304-677-1356

PLANNING YOUR ADVENTURE

Event Details

Cub Scout Adventure Weekend will take place on Friday, May 5th at 6:00 PM until Sunday, May 7th, 2023, at 10:00 AM at Camp Mountaineer. Cub leaders and staff can arrive and set up at 5pm before their unit arrives. Camp Mountaineer's address is 187 Camp Mountaineer Rd. Morgantown, WV 26508. Coords: 39.523264, -79.89808.

Participation and Adult Leadership

The event is open to all Cub Scouts, parents/guardians, Unit Leaders, and Scouts BSA Den Chiefs. Cub Scout aged siblings and friends (ages 5 to 10) are welcome to attend and participate in age-appropriate activities. This event is not intended for Scouts or youth outside the Cub Scout age range.

Scouts are expected to participate in all scheduled activities. Pack leadership and parents shall always provide adult supervision of their Scouts. Each Pack is required to have at least two adult leaders over the age of 21 to remain on Camp property during the event. However, in the case of a solo parent and their children attending, this rule may be substituted within the guidelines of Youth Protection.

It is the responsibility of each pack's Cub Scout Unit Leader to determine and sign off on any advancement requirements completed during the event.

Online Registration

Youth and adult participants must register online for the event <https://scoutingevent.com/615-59447>. Advance registration is required. Registration closes April 28, 2023, at 11:59PM.

Event Cost

The event costs are:

	Early Bird (registered by April 7) \$	Regular Rate (registered after April 7) \$	Day Camp Only \$
Cub Scout	25	30	15
Scouts BSA Participant	20	25	10
Adult	20	25	10
Scout BSA Volunteer	0	0	0
Adult Volunteer	5	5	5

Weekend camping fee includes:

- Four meals & one snack
- Program instruction and materials
- Pinewood Derby race winners' trophies
- Event patch
- Camp insurance fees

Day camping fee includes:

- Saturday lunch
- Program instruction and materials
- Pinewood Derby race winners' trophies
- Event patch
- Camp insurance fees

The Early Bird Fee is registration paid online before April 7, 2023, at 11:59 PM. The regular Camping Fee can be paid from April 8 until registration closes on April 28th.

Event costs are non-refundable, except under extenuating family circumstances as approved by the Council Scout Executive. See the [Council's refund policy](#) for more details.

Recommended Equipment

Packs and Scouts should bring all the equipment needed for a typical pack campout. Bring enough equipment to be comfortable, but not too much as each pack will have limited space at their campsite.

Wood is available on the property, but no live trees may be cut down. Campfires must be confined to existing fire rings, and all campfires must be properly extinguished.

Be aware that Camp Mountaineer is often cool in the Spring and can get especially chilly at night. Program activities will continue even in wet weather. Please plan accordingly.

The following personal equipment is recommended for the Cub Scout Weekend:

- BSA Field Uniform (a.k.a. Class A)
- Tent and ground cloth
- Cot or sleeping pad
- Sleeping bag and pillow
- 2 changes of clothes
- Sweatshirt or jacket
- Sturdy hiking boots or tennis shoes
- Socks (extra socks and shoes in case of wet weather)
- Pajamas
- Rain gear
- Shower kit (soap, shampoo, toothpaste, toothbrush, comb, etc.)
- Shower shoes
- Towel
- Sunscreen
- Personal medications (these should be given to the unit leader)
- Water bottle
- Scout handbook
- Flashlight with extra batteries
- Camp chair

The following items are prohibited at Camp Mountaineer:

- Personal Firearms and/or ammunition (Bows, Rifles, Shotguns, Airsoft, Paintball, etc.)
- Alcoholic beverages
- Tobacco or vaping products
- Illegal drugs and paraphernalia
- Pornography
- Fireworks, projectile launching devices (spud gun), or any type of explosives
- Sheath Knives or Knives longer than the palm of your hand (Cub Scouts must have their Whittling Chip and the permission of your unit leader to bring a knife)
- Off-site firewood
- Pets (excluding licensed service animals)

We recommend leaving any valuable items at home. Packs and individuals are responsible for their own gear during the event.

Overnight Camping

Packs will be sleeping outside in tents, or in Adirondacks (five-sided wood structure) if you choose to, and available in your campsite. Campsites may be reserved ahead of time during the registration process but are subject to change by the event coordinator for the benefit of the Scouts.

A night of camping can sometimes be overwhelming for Cub Scouts new to the experience. Pack leaders and parents are encouraged to gauge their Scout's experience levels beforehand and be prepared to help them navigate any possible apprehensiveness.

[Youth Protection Guidelines](#) **MUST** be followed throughout the event – i.e., youth are not allowed to sleep in a tent with any adult other than their parent or legal guardian, and Cub Scouts may not tent with Scouts BSA youth.

Tents and hammocks are not allowed to be set up inside Adirondack shelters. In accordance with Youth Protection Guidelines, packs wishing to use Adirondacks as a changing location must bring a temporary covering, such as two 12ft tarps, to hang over the entrance.

Additional Questions

For additional information, questions, or concerns please feel free to contact the event coordinator, Mike Torries michael.torries@gmail.com 304-677-1356, or the Council Office at 304-366-3940.

ARRIVAL AND DEPARTURE

Check-in Procedure

Cub Scout check-in will take place at the Welcome Center from 6:00 PM until 7:30 PM. For an efficient experience, we highly recommend packs arrange a time to first meet-up as a group in the upper parking lot at camp before walking down as a group to the Welcome Center to check-in. Late arrivals should check-in at the Dining Hall. All participants must have an up-to-date completed [BSA Medical Form](#) parts A and B at check-in. During check-in, please let the Health Officer know of any required medications or circumstances which may affect participation in activities.

Event Parking

Cars on camp roads and Scouts running through camp do not mix. To help alleviate congestion and to provide the safest conditions for our youth, we ask you limit the amount of driving you do in camp.

Packs are asked to have no more than two vehicles parked overnight at their campsite. Vehicles with a handicap tag may also park in camp. All other vehicles shall be parked in the upper parking lot by the Cub Scout Pavilion. Camp Staff Program Leads as well as the Health Officer may park their vehicle, in compliance with NCAP standard FA-711, at their program area for use in an emergency.

Check-out Procedure

Packs should notify the event coordinator prior to leaving Camp. Each Pack is responsible for ensuring their campsite has been cleaned before leaving. A dumpster is available next to the Dining Hall for trash.

PROGRAM ACTIVITIES

All Scouts will get to participate in the feature program activities in a staggered rotation. There will also be open program activities available around lunchtime where Scouts and their families can choose to participate between multiple program options, spending as little or as much time as they want at any of the activities.

Scouts will be divided into groups by Dens for the feature program activities. This grouping will allow for fun, age-appropriate activities for the Scouts. Additional Dens may be created if the number of Scouts in a Den is too large to instruct efficiently.

While we strive to offer the best event experience possible, the program schedule and activities are subject to change based on unexpected weather, resources, or volunteer limitations.

Program Schedule

Friday		
5:00 - 6:00pm	Staff Check-In	Welcome Center
6:00 - 7:30pm	Participant Check-In / Cracker Barrel	Welcome Center
7:00pm	Pinewood Derby Check-In for Overnight Guests	Dining Hall
8:45pm	Leaders Meeting	Dining Hall
Saturday		
7:30am - 7:45am	Complementary Tent side Coffee	Campsite
8:00am	Flag Raising	Parade Field
8:30am	Breakfast	Dining Hall
9:00am	Pinewood Derby Check-In for Day Campers	Program Area
10:15am	Pinewood Derby Cut-off for Day Registration	Program Area
9:30am-10:30am	Activity 1 by Rank	Program Areas
10:45am-11:45am	Activity 2 by Rank	Program Areas
12:00pm	Meet for Lunch	Parade Field
12:15pm	Lunch	Dining Hall
12:45pm	Pinewood Derby Opening	Dining Hall
5:00pm	Flag Lowering	Parade Field
5:30pm	Dinner	Dining Hall
6:30pm	Prepare for skit	Program Area
7:00pm	Campfire	Campfire Circle
11:00pm	Lights Out / Quiet Time	Campsites

7:30am - 7:45am	Complementary Tent side Coffee	Campsite
8:00am - 9:15am	Continental Breakfast	Dining Hall
9:30am	Sunday Non-denominational Worship	Chapel

Feature Program Activities

SATURDAY	Lions and Tigers	Wolves and Bears	Webelos
9:30-10:30	Weather Game- John Young Field	Craft- Handicraft	Fire Building- Scoutcraft
10:45-11:45	Hike- Strawn Lake Trail	Compass Hunt- Handicraft	Intro to Mountaineer- Bryce Chapel

Open Program Activities (as time allows 12:45pm-Pinewood Derby end)

Fishing

Location: Lake Strawn

Activity Details: Fishing poles and bait will be available on a limited basis. Scouts wishing to fish must do so outside of the Waterfront area of the lake and must be accompanied by an adult.



Field Games

Location: Parade Field

Activity Details: Volunteers will be conducting various field games to keep the Scouts entertained while the Pinewood Derby is going on. Feel free to come outside with your scout and be actively moving with one of many fun games led by Scouts BSA.

Trading Post

The trading post will be open on Saturday for Scouts to purchase supplies, snacks, and camp memorabilia. Please do not bring any backpacks or large bags into the trading post.

Food and Water

The event will feature a cracker barrel Friday night, breakfast, lunch, and dinner on Saturday as well as a continental breakfast on Sunday. A complimentary coffee will be served *tent side*, each morning, for adults in their campsites to help energize the morning.

Please notify the council office upon registration as well as staff during check-in of any special dietary restrictions. Special dietary accommodations will be attempted as much as possible. All meals will be served from the Dining Hall.

Fresh drinking water is available at Camp; however, it may be several hundred yards from camping areas. All packs should bring their own containers to transport and store water at their campsites.

Flags

A basic flag ceremony will take place just before breakfast and dinner in the Parade Field on Saturday. Please reach out to an Event Coordinator if your pack would like to serve as Color Guards. All packs are encouraged to attend the flag ceremonies.

Campfires

There is no better way to end an enjoyable day of activities than with a roaring campfire and a fun interactive program. A closing campfire will take place Saturday evening at the Council Circle highlighting the many talents of the Scouts themselves. Pack participation is greatly appreciated as it gives Scouts an opportunity to demonstrate their showmanship, build confidence, and contribute to the fun. Staff are happy to work with any pack to teach Scouts a new and enjoyable song or skit.

Unfavorable Weather

In the event of unfavorable weather that impacts the safety or quality of a program area, Program Area Leads will adjust their instruction, in keeping with the original spirit of the area's objective, as they see fit.

PROGRAM THEME

“Magic in the Mountains”

HEALTH AND SAFETY

Youth Protection

All staff must have completed youth protection training within two years prior to the start of this event. For more information and training, visit <https://www.scouting.org/training/youth-protection>.

If you think any of the BSA's Youth Protection policies have been violated during the event, including those described within Scouting's Barriers to Abuse, you must notify the event's council Staff Advisor or Event Coordinators so appropriate action can be taken for the safety of Scouts.

Health Forms

Everyone, including adult participants and staff volunteers, must have an up-to-date [BSA Medical Form](#) with parts A and B completed. Blank medical forms will be provided at check-in. Unit leaders are asked to please hold onto their pack's medical forms in a secure, yet easily accessible, location during the event. Staff volunteer medical forms will be securely kept in the Health Lodge. All medical forms held in the Health Lodge will be shredded if not collected at the end of the event.

First Aid

First aid is available at the Health Lodge near the center of Camp. This building should be the first stop for any accidents, injuries, or sickness. If no one is available at the Health Lodge, please proceed down the hill to the Dining Hall to seek assistance. A volunteer EMT will be on site during the event as the Health Officer. All medical incidents must be recorded in the [First Aid Log](#) by the Health Officer, in compliance with NCAP standard HS-507.

Special Accommodations

Any special medical and accessibility needs will be accommodated as best as possible given volunteer and facility limitations. Packs are encouraged to request special accommodations by contacting the council office prior to the day of the event.

If a health care provider has prescribed a CPAP/BiPAP device for you, it should be used at the weekend. Camp Mountaineer does not have electricity in any of the campsites where participants will be tenting. Participants are encouraged to use a rechargeable or external battery powered CPAP/BiPAP device. Batteries may be recharged securely inside the Health Lodge.

Severe Weather

In the case of severe storms, high winds, or other serious weather conditions, the Camp emergency siren will sound, and staff will be notified by phone and/or walkie-talkie to instruct everyone to seek shelter in the nearest permanent structure.

After the threat of severe weather has passed, staff will receive additional instructions to confirm that every participant is accounted for. Once all participants have been accounted for, staff will receive a final “all clear” notification for everyone to resume normal operations.

Wildlife Encounters

Many types of wildlife, such as deer, owls, skunks, raccoons, and beavers call Camp Mountaineer home. Please do not feed or disturb any of these animals in their natural habitat.

Packs planning on bringing food and snacks should securely store them in an airtight, sealed container while in their campsite. Keeping food out of overnight shelters will virtually eliminate the possibility of a late-night visit by an ever-hungry skunk or racoon.

If you see an animal behaving strangely, keep your distance and report it to staff immediately.

Lost Camper

Report all missing persons to staff. Be prepared with a description, pack information, and last known location. If needed, the emergency siren will be used to assemble everyone at the Parade Field.