



Scouting America  
Inland Northwest Council

The Whodunnit Adventure of the Summer!

# GRIZZLY NOIR

Cub Scout Summer Camp

**LEADER & PARENT GUIDE 2026**  
**CAMP GRIZZLY**  
**INLAND NORTHWEST COUNCIL**

# 2026: GRIZZLY NOIR - CLUES FOR GROWNUPS



**Camp Grizzly is proud to be a  
Nationally Accredited Camp**



## HELLO PARENTS AND LEADERS!

### WELCOME TO GRIZZLY NOIR... THE WHODUNNIT ADVENTURE YOU WON'T WANT TO MISS!

WELCOME TO CAMP GRIZZLY

Cub Scout Overnight Camp can be one of the greatest adventures in a scout's life. It can be one of your most cherished memories with your child too! Scouting is meant to take place in the outdoors as much as possible. When you strip away the digital distractions of regular life, what you are left with is a time and place where scouts learn to share responsibilities and practice living alongside each other. A place where all of the learning and skills practiced in den and pack meetings can make its purpose known and can be enthusiastically practiced.

Slowing down and spending time outdoors helps all of us, but particularly the young and growing minds of cub scouts, to appreciate the beauty and grandeur that surrounds us in the outdoors. To learn about all of the fun activities and skills we can do away from our digital devices and to learn how to be comfortable and enjoy nearly any time and place that we may one day find ourselves. A scout is cheerful, after all!

Completing adventures and advancing in rank are important methods of cub scouting and are woven into the fabric of summer camp but what keeps scouts coming back for more is that Cub Scouting is FUN! This is the primary focus of your time at Camp Grizzly and our staff has developed a program that gives scouts the opportunity to complete adventure requirements while having FUN exploring all of the activities that camp has to offer.

Through immersing yourselves in our Grizzly Noir mystery adventure world for a few days, your scouts will have many moments of learning. These moments may be small or phenomenally momentous! Regardless of the specific learning and growth they do during your weekend at camp they will walk away with memories to last a lifetime that will influence what kind of person they become someday!

This guide is meant to answer many frequently asked questions about life at Cub Scout Overnight Camp. While we are fairly certain we have covered everything, if you have further questions, you can contact me at [Margaret.Parsley@scouting.org](mailto:Margaret.Parsley@scouting.org) or 509-242-8242.

*Margaret Parsley*

Margaret Parsley  
Camp Director

We look forward to our time together solving  
the Grizzly Noir mystery this summer!





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### REGISTRATION

Registrations may be made as a unit or as family groups regardless of whether your unit is attending as a group or it's just your family. Registrations must be made online from the Inland Northwest Council Website: [www.nwscouts.org](http://www.nwscouts.org). A Non-refundable deposit of \$50 is due for each youth to secure your spaces. Payment in full is due no later than June 9th.

### 2026 SESSION DATES

Session 1	Thursday, July 7– Sunday, July 12	Youth Price: \$250
Session 2	Wednesday, July 15—Saturday July 18	Adult Price: \$150

### CAMPERSHIPS

Camp Scholarships (Camperships) are available for scouts in the Inland Northwest Council who may otherwise be unable to attend camp. No scout should be left at home because family finances are tight! Packs are encouraged to provide money earning projects such as popcorn and camp card sales to help scouts to earn their own way. If a scout still has a financial need, a pack leader may assist in submitting our Council Campership form. (Available from the Camp Registration Page). Applications are due no later than the first Friday in May.

### INLAND NORTHWEST COUNCIL REFUND POLICY

The Inland Northwest Council staff and volunteers are committed to providing opportunities for youth to adventure, learn, and lead. The Council uses registration data to provide the best program and adequate supplies. Thank you for your understanding.

To request a refund, ask questions, or discuss mitigating circumstances, please email the professional staff advisor for the event.

- ◊If the cancellation is made at least 90 days in advance of the event start date, registrant will receive a 75% refund.
- ◊If the cancellation is made 30-89 days in advance of the event start date, registrant will receive a 50% refund.
- ◊If the cancellation is made 14-29 days in advance of the event start date, registrant will receive a 25% refund.
- ◊No refunds are provided for cancellations made less than 14 days in advance of the event start date.

*Being sent home for cause or disciplinary action does not constitute a reason for a refund.*

*For cancellations because of medical reasons, a medical certificate is requested, and fees will be waived.*

*For cancellations because of family emergencies – a death in the family or a major unseen event, a statement from the family is needed and fees may be waived.*



### PACK & ADULT LEADERSHIP IN CAMP

Adult leaders are responsible for monitoring the behavior of youth Scout members. Scouting America's Safeguarding Youth Guidelines provide that a minimum standard of two leaders on all unit trips and outings be followed. Two registered adult leaders, who must be at least 21 years of age, are required. All units with female youth attending must have a female registered adult leader in attendance. At resident camp, a parent or legal guardian of either gender may accompany their own child, regardless of gender, as a family. Scouts and parents attending without the rest of their unit may register for and attend camp as a family unit. Adults attending with a scout must be a legal guardian or must be registered as an adult leader within the child's unit. Scouts may attend without their parent or guardian as part of an AOL den with appropriate leadership or as the singular extra child of a registered adult who is also bringing their own child to camp.

For overnight camp we recommend a ratio of 1 adult for every 5 scouts at a minimum. Units are strongly encouraged to bring more than the minimum 2 leaders required. Tiger Cubs (scouts entering 1st grade in the fall) must be accompanied by a parent or guardian.

All registrations for each session will be grouped with others from their own pack in a campsite first. Family groups and small units will be combined in campsites as needed to make consistent rotation group sizes. Campsites with mixed units will be encouraged to work together and function at camp similarly to a unit: ensure everyone is together, check that the headcount is accurate, pick one or two adults to serve as the representative voice of their campsite for the session.

There are daily Adult Leader meetings to share daily news, safety information and updates, program plans and more. We ask that at a minimum each campsite send one representative adult to every meeting to obtain that information and ensure it is shared with everyone in your campsite.

### CAMP CONTACT INFORMATION

#### Camp Director

Margaret Parsley

Office: 509-242-8242

Email: [Margaret.Parsley@scouting.org](mailto:Margaret.Parsley@scouting.org)

#### Council Office

Phone: 509-325-4562

Email: [Inland.Northwest@scouting.org](mailto:Inland.Northwest@scouting.org)



## MEDICAL FORMS AND MEDICATIONS

Each participant will need to have their Medical form Parts A-B as well as any medications in original containers. Make sure everyone coming to camp has a completed Medical Form A-B. (available online through your registration portal) If you are attending camp as a pack, it is very helpful to collect and present all the medical forms together. This will also help ensure everyone has completed the form and avoids a long wait while a new form is filled out at the check-in table.

All prescription medications must be locked up while in camp. If units do not bring their own lockable storage for keeping medications at their campsite, medications may be stored at the First Aid station with the medical staff. Refrigeration is also available at the First Aid station for those whose medication needs to be kept cool, such as insulin.



The only exception is for life-threatening conditions. Medications for these (such as an inhaler or EpiPen) should be carried and self-administered as instructed by a personal physician.

Any dietary or medical needs should be addressed by including appropriate items on the medical form and also filling out the medical or dietary needs section of each participant's online registration. This information needs to be filled out and submitted to the camp no later than May 31st each year so that we may be properly prepared to accommodate these needs.

### ***A NOTE ON MEDICATIONS FOR YOUTH***

Camp is not the time to take medication vacations or start new medications. Being at camp is fun but it is challenging in similar ways to school days for most children. If your child needs medication support to succeed at school, they need it for camp too.



## SPECIAL & DIETARY NEEDS

If you have any youth or adults with special needs or dietary requirements, please indicate these needs on your registration. These needs should also be included on each individual's medical form.

All meals will be prepared in the Dining Hall and served cafeteria style. Meals for individuals with allergies and dietary needs will be separated to avoid cross-contamination.

Food Service staff are able to accommodate food allergies and special dietary requirements with proper notice at least 14 days prior to your arrival at camp. We will make every effort to accommodate reasonable dietary requirements. Needs such as Gluten free and vegetarian are common and easily accommodated as are the Big 10 allergies. Vegan and unusual or long lists of allergies are more nuanced and require a conversation with the camp director and/or head cook to ensure we are prepared to provide quality alternatives.

Additional costs may be charged to the unit or camper for significant specialty food items. Campers are also welcome to bring their own required alternative food items and we will provide cold or dry storage for those items. If you have any questions, contact the council office or the camp director.

## DINING HALL MENU

Please feel free to check out our menu for the current year in the registration portal after May 31st. Our menu is checked by a nutritionist annually to ensure a healthy and balanced diet. We select a variety of meals aimed to please both cub scout and parent tastes.

Please contact us if you have any additional dietary concerns or questions.

Nobody should ever go hungry at camp! If you or a child is meal-level hungry between mealtimes, you are welcome to visit the kitchen to request a meal or to pick up a whole fruit to snack on. We get it—that mid-morning meltdown and subsequent nap means you missed lunch. No big deal—come talk to us!



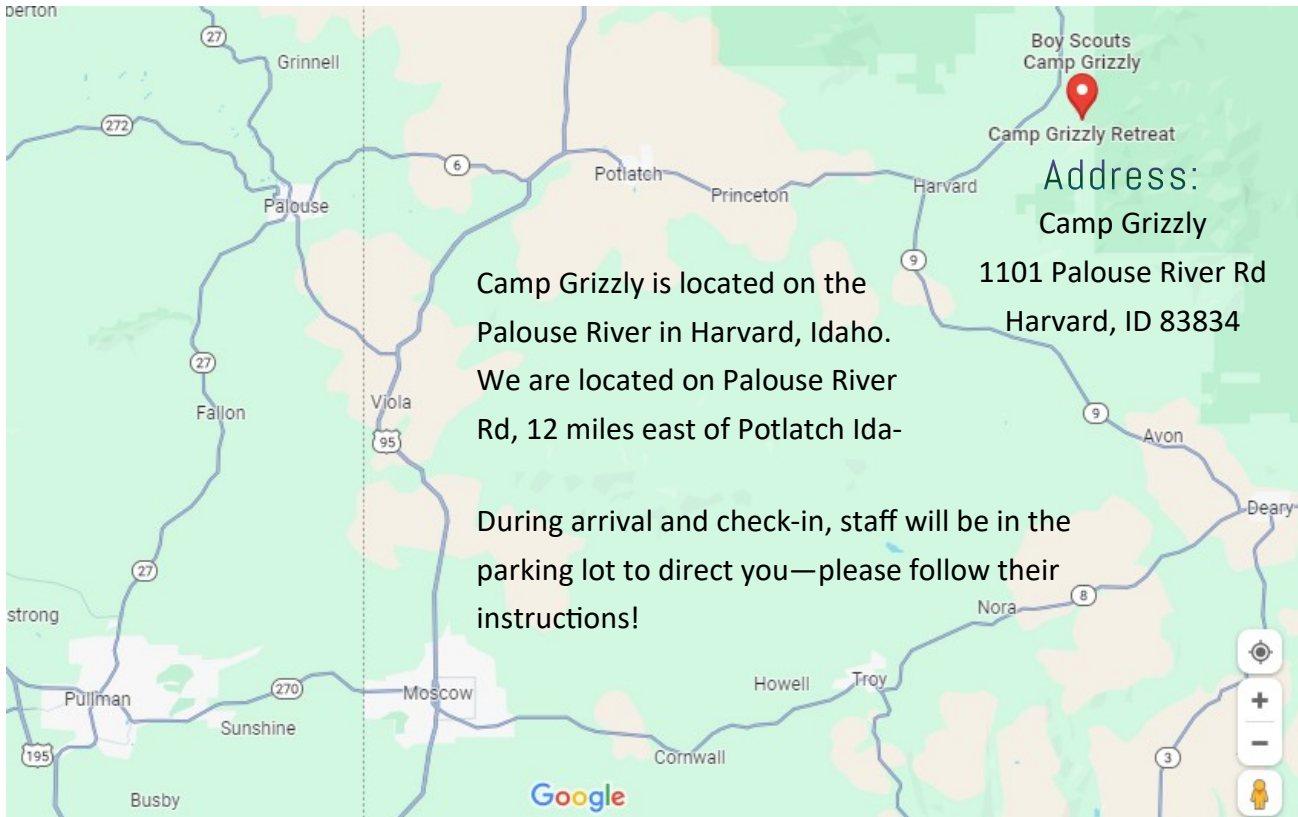
## SNACKS

Camp Snacks are often in a kids top ten memories from camp. The novelty and choice is rightfully very exciting for them! Our Trading Post stocks a wide variety of snacks and treats. Healthy options are offered alongside the ice cream, sodas, chips and candy. Most items are pre-packaged so that you and your child can check for allergens if that is required. (If they need help, please encourage your child to ask if it's not supremely busy). If your pack or campsite wants to make campfire snacks during friendship fire times, we also offer supplies for smores and woof'ems.

Please help your Cub Scouts ensure that snacks being stashed for later are stored correctly in the campsite. (see Wildlife Tips section)



## LOCATION



Address:  
Camp Grizzly  
1101 Palouse River Rd  
Harvard, ID 83834

Camp Grizzly is located on the Palouse River in Harvard, Idaho. We are located on Palouse River Rd, 12 miles east of Potlatch Ida-

During arrival and check-in, staff will be in the parking lot to direct you—please follow their instructions!

## DIRECTIONS:

### **FROM SPOKANE AND WESTWARD ON I-90:**

From I-90, take Highway 195 south towards Colfax/Pullman. Just south of Rosalia, take the exit for WA-271 South towards Rosalia/Oakesdale and turn left towards Oakesdale. WA-271 will turn into WA-27 in Oakesdale and will take you to Palouse. Continue directions from [Colfax/Palouse](#) below.

If you are closer to Post Falls or Coeur d'Alene, take Highway 95 south to Potlatch. Continue directions from Potlatch, below.

### **FROM KELLOGG ID AND MONTANA:**

From I-90, take Highway 3 South towards St. Maries. In St. Maries, turn left after the bridge to continue on Hwy 3. About 14.4 miles after St. Maries, you'll take the right fork to merge onto Highway 6. Palouse river Road will be on your left in 21 miles. Camp Grizzly will then be about 1/4 mile on your right. Lewis and Clark mark the entrance to our Parking Lot.

### **FROM PALOUSE, COLFAX AND WESTWARD:**

From I-90, take WA-26 East towards Colfax. In [Colfax](#), turn left onto WA-272 towards Palouse. In [Palouse](#), turn Left onto Main Street to continue on WA-272 until it becomes ID-6. Turn left onto I-95 going north towards Potlatch, ID. Take the right fork to continue on ID-6, through Potlatch. Continue directions from Potlatch, below.

### **FROM LEWISTON, ID AND SOUTHWARD:**

From Lewiston, Take I-95 north towards Moscow. In about 47 miles, you will take the right fork onto ID-6 towards Potlatch, ID. Continue directions from Potlatch, below.

### **FROM POTLATCH, ID:**

Go East on ID-6/Sixth street. Palouse river Road will be on your right in about 12 miles. Camp Grizzly will then be on the right in about 1/4 mile. Lewis and Clark mark the entrance to our Parking Lot.

CAMP GRIZZLY LOCATION & DIRECTIONS



### CHECK-IN PROCESS

To facilitate a smooth check-in procedure for everyone, camp attendees will be assigned a campsite group 1-2 weeks prior to arrival at camp. You will be contacted one week prior to check-in and provided your campsite's assigned arrival time. Please do your best to arrive ON TIME. Late arrivals may be required to wait until last to check in. Any changes in the arrival and check-in procedure will be communicated by email prior to camp.

#### **THINGS TO BRING FOR CHECK-IN**

- ⇒ Full roster of everyone in your group at camp with Member ID Numbers. (Roster available in My.Scouting.org)
- ⇒ Current Medical Forms Parts A and B for each youth and adult
- ⇒ ALL listed medications in original containers.
- ⇒ Final payment, if any
- ⇒ Swimsuit and Towel for those taking swim tests.
- ⇒ water bottle, hat and day pack to carry all your things!

#### **ARRIVAL**

Please arrive ON TIME. Early arrivals must wait and check in at their assigned time. Late arrivals may be required to wait until last to check in. Staff will be stationed in the parking lot to direct vehicles in parking. Please park as directed by staff. Your staff host will meet you in the parking lot and walk your group through the check-in process. The check-in process will include Medical Checks, Swim Checks, a tour of camp, a required initial range orientation and direction to your unit's campsite. Swim checks will occur before you get back to your gear at your campsite—don't forget to bring swim gear with you during the check-in process! Please contact us if there are any additional circumstances or considerations in your arrival (i.e., early, or late arrival, mobility needs, etc.) Some changing rooms are available adjacent to the waterfront but if you are able to arrive in your swim gear the check-in process will go more quickly and get you in your campsite to unpack and relax sooner.

#### **UNLOADING AND GEAR TRANSPORT**

In the parking lot, your group will unload gear in a designated area as directed by staff. Personal vehicles will not be allowed in camp. We highly suggest that you pack as lightly and as efficiently as possible and label all personal and pack equipment! From the parking lot, staff will deliver your gear to a drop point on the edge of your campsite.

Pack a separate day pack or bag with your medical forms, any medications you may have, swim gear as well as your water bottle and hat. This bag should be separate from the rest of your gear and keep it with you. You will not have access to your gear until after your swim checks!



## ENTRY PORTAL

At this station, Medical forms will be checked by our medic and the business manager will provide wristbands to adults and confirm the presence of each person on your registration. The Medic may have questions about medications or listed conditions. It can be helpful to have all medical forms presented together if you are coming as a unit.

## RANGE AND TARGET ACTIVITIES (RATA) ORIENTATION

Just past the Entry Portal is our BB Gun Range. One of our shooting sports staff will be present to give an initial orientation and safety talk. It is required that all participants receive this information prior to the start of the session.

## CAMP TOUR

Be sure your walking shoes are laced up because you will be going on a brief tour of camp! This tour will help you orient yourself to where our different program areas are located in relation to your campsite and our dining hall. This is a great time to ask your camp host any questions you might have including the ever important location of the nearest bathrooms!

## SWIM CHECKS

Each youth and adult who plans on participating in activities at the waterfront will take a Swim Test. Wading in the Learner section of the swim area does not require taking a swim test. Any person unwilling or unable to complete either the “Beginner” or “Swimmer” level swim test will be classified as a “Learner”. Passing the test in our lake can be more challenging than at home. While we do attempt to keep our lake a little warmer, it can still be a cold shock and make completing the swim test a challenge for those on the edge of the skills. We do allow for re-tests if needed or desired during your rotation or scheduled during free time.

### Swim Check Easy-Guide: “Beginner Level”

- ⇒ Jump feet-first into deep water (over head-height)
- ⇒ 25 feet without stopping
  - Including 1 sharp turn
- ⇒ Return to starting point (50 feet total)

### Swim Check Easy-Guide: “Swimmer Level”

- ⇒ Jump feet-first into deep water (over head-height)
- ⇒ 100 Yards without stopping
  - 75 yards “power-stroke” (include a sharp turn)
  - 25 yards resting back-stroke
- ⇒ Rest by floating

Adults must be a “Swimmer” to take scouts out in boats. Youth wishing to complete their rank’s water adventures must attempt or pass the “Beginner” or “Swimmer” tests depending on the adventure. Check requirements in Scoutbook! Summer camp is a GREAT place to practice and improve swimming skills and our staff are eager to support!

**PLEASE NOTE:** Water shoes or sandals are allowed while you are at the lake or in the showers but are not allowed to be worn while traveling to or from the lake or shower buildings.



## SPECIAL ARRIVALS

### **TIMED ARRIVALS**

Our timed arrival process is absolutely key to the success of our check-in process. Being late to your arrival time can gum up the works and make it difficult to ensure your gear arrives in your campsite before you do! If your pack is traveling from farther away and would prefer not to get up at zero-dark thirty to arrive on time, please let us know your preferred arrival window of time. If something happens en-route that significantly changes your arrival time, please let us know by phone as soon as you are able so we can plan to accommodate when you do arrive.

### **EARLY ARRIVAL**

If you wish to arrive significantly before your assigned arrival time, Laird park is just a mile farther up the road and makes a lovely place to have lunch/snack and buzz off some of your cubs' travel steam. If you wish to arrive before Day 1 of your session, you **MUST** contact our Camp Director directly before June 15th. Overnight camping for early arrivals may be available for an extra fee but program areas will not be available until program begins during your session.

### **LATE ARRIVAL**

If you must arrive after check-in time on check-in day, you must let us know by June 15th or as soon as possible so we can be prepared to assist you when you arrive. You will need to check in at the business office and visit with the Medic prior to connecting up with the rest of your group.

### **CHECK-IN AND CHECK-OUT MID-SESSION & EARLY DEPARTURE**

Those who are visiting camp or leaving camp during the session must check in and out at the business office which is located in the downstairs of the lodge. All visitors must obtain a wristband from the office staff before visiting any other part of camp. Visitors are not required to submit medical forms to the medic however you should carry one with you in case of an emergency.

### **CHECK THE SCHEDULE**

The daily camp schedule is included in the appendix of this guide. If you need to arrive late or leave early, the included schedule gives you an idea of what you might miss or what time you might want to try and adjust for.

### **A NOTE ON THE SCHEDULE**

The schedule packed with activities. There are also scheduled downtimes included throughout each day. These times are meant for cub scouts and adults to have a little bit of rest and re-charge time during the day so that you can enjoy the full program. Don't be afraid to take extra time to take a nap or wind down if needed as an adult or for your child. Be sure to let someone in your pack or campsite group know where you and your child are before you head back to camp for a nap. (A common camp emergency is the missing napper... the camp siren is a bummer way to end a nap!)



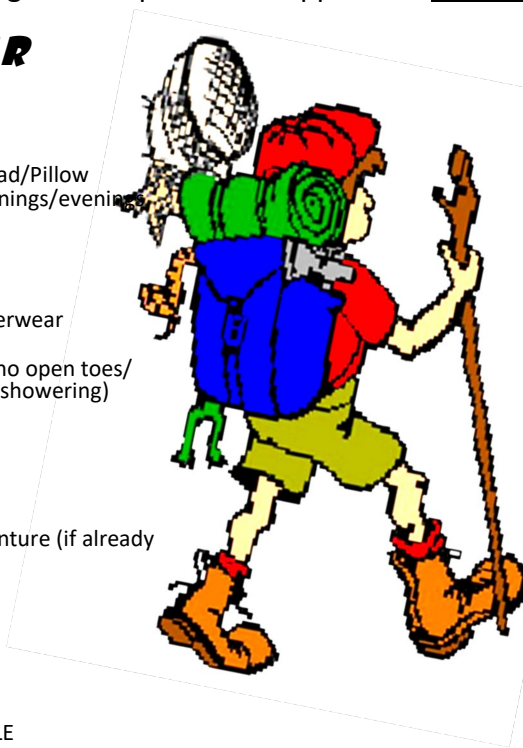
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## PACKING FOR CAMP

This list is meant as a *general* packing guide. Use your own discretion to determine your personal equipment needs. Our gear transport crews appreciate labeled, efficient and light packing!

### PERSONAL GEAR

- ◇Medical form parts A-B
- ◇Pack or Duffel Bag
- ◇Sleeping Bag & Sleeping Pad/Pillow
- ◇Jacket or sweatshirt (mornings/evenings can be quite chilly)
- ◇T-shirts
- ◇Shorts
- ◇Pants
- ◇Several pairs of clean underwear
- ◇Several pairs of socks
- ◇Sturdy, closed toe shoes (no open toes/sandals other than for showering)
- ◇Scout Uniform
- ◇Hat/Sunglasses
- ◇Swimsuit\*
- ◇Towel\*
- ◇Sunscreen
- ◇Pocket knife & Knife Adventure (if already earned)
- ◇Personal First Aid Kit
- ◇Personal Hygiene kit
- ◇Flashlight & batteries
- ◇Insect repellent
- ◇Scout Handbook
- ◇Daypack
- ◇REUSEABLE WATER BOTTLE



### LEADER GEAR

- ◇Complete Unit Roster
- ◇Medical Forms for all participants
- ◇Medical Lockbox
- ◇Basic unit first aid kit
- ◇Pens/Pencils/Notebook/Clipboard
- ◇Alarm clock
- ◇Lantern(s)
- ◇Rope/twine/paracord
- ◇Cash for travel emergencies
- ◇Check for next year's Camp Deposit!

### PROVIDED AT CAMP

- ◇Flagpole and Flag
- ◇Campfire Pit
- ◇Small quantities of Firewood
- ◇Fire tools
- ◇Picnic Tables
- ◇Tents
- ◇Bulletin Board
- ◇Bathroom Facilities & Paper goods
- ◇Shade Structure
- ◇Potable water
- ◇Fully stocked Trading post for gear and snacks and souvenirs!

*\*Swim gear will be required for swim checks—please ensure they are accessible upon arrival!*

### UNIFORMS

Official Cub Scout uniforms are appropriate dress at any time during the session. We encourage everyone to wear their uniforms during flag ceremonies, breakfast and dinner. Scouts are also invited to bring “parent approved” theme costumes or props. Please do NOT bring cap-guns or replica or toy firearms or weapons of any kind. Camp staff will remain in character until the closing ceremonies.

### WEATHER

The average high temperature at Camp Grizzly in July is 82 degrees and our average low is 54 degrees at night. Our dry climate doesn't hold much heat at night; be prepared with layers for the evenings. Most people keep their homes around 70 at night—sleeping at camp will feel colder than you are used to! We stock blankets and sweatshirts and beanies in the trading post for folks who discover they didn't quite pack as warm as they really needed.

When you are out in the sun, it can feel up to 15 degrees warmer! Hats and sunglasses are HIGHLY recommended and water bottles are REQUIRED. Rain is unusual but does happen.

### FOOTWEAR REQUIREMENTS

Closed Toed shoes are REQUIRED in camp. Your feet are your most precious body part during camp with all the walking you will be doing—sandals, crocs, flip flops and other open shoes make you more prone to accidents and injuries to your feet which will ruin your ability to transit camp and have fun. In the showers and on the waterfront are the only exceptions to this rule. While walking to these areas you MUST wear your closed shoes.

WHAT TO BRING TO CAMP



## MAIL AT CAMP

Friends, family, and fellow Scouts are welcome to mail letters, notes, or packages to their Scouts while they are at camp. Mail is distributed daily at the flag ceremonies. We recommend mail be sent a several days prior to camp so that it arrives before your Scouts arrive. Late packages will be sent back to the post office.

### **ADDRESS MAIL TO:**

Scout Name, Pack ####, Date to be Delivered  
Camp Grizzly  
1101 Palouse River Rd  
Harvard, ID 83834



## CAMPSITES

Each campsite has canvas tents on wooden platforms that sleep two. Most have at least one 8-bunk Adirondack. Each site has potable water and a restroom facility. Each site also has a designated fire ring, flagpole and shade structure. Units will be placed in a campsite in the weeks just before your session based on unit numbers, medical needs and other requirements. Your unit is welcome to bring tents but extra space in some sites is limited due to terrain and current placement of tent platforms. Two-person backpacking style tents often fit inside the canvas tents on the platform.

### **SLEEPING ARRANGEMENTS**

According to the Guide to Safe Scouting:

- a Cub Scout may share a tent or cabin with other youth of the same gender, provided the gap in age between tent-mates is not more than 2 years.
- Cub Scout Youth may also share a tent with their own parent/guardian.
- Same gendered adults may share a tent.
- Youth and Adult campers of the same gender may share an Adirondack if there are at least 4 youth and 2 registered adults.
- Married adult campers may share a tent.



Most campsites have open space, should you desire to bring your own tent. Mattresses are NOT provided and you are encouraged to bring your own sleeping pad or cot. A tarp or blanket on the platform is helpful for preventing small items being lost underneath and helping you to sleep warmer at night. Tent platforms fit 2-3 people comfortably. Most groups will allow older scouts of a single gender to occupy the Adirondacks and enjoy personal and private space in a tent.

## ***RESTROOMS AND SHOWERS***

Each campsite has a bathroom facility that includes two portable toilets and a multi-faucet wash basin with potable water. Toilet paper, paper towels, soap and garbage can liners are provided. If you find yourself out or short of an item, please communicate with your unit leadership/staff host. Each program area also has at least one adjacent portable toilet available.

Showers are available at the central shower house. Each shower is a separate, locking room for individual use. All facilities are cleaned and re-stocked regularly by sanitation staff.

## ***OTHER CAMPSITE THOUGHTS***

Every campsite also has a shade structure and picnic tables. Most have bench style seating around the campfire ring. Adults may find that a camp chair increases their comfort during campsite time. If your unit is large, you might consider bringing your pop-up canopy if you decide you want a little extra shade in your campsite. (We can assist if needed to transport mid-session decision items from your vehicle to your campsite—just arrange with the Ranger during an adult leader meeting!) If you are bringing personal or group snacks with you, they **MUST** be secured against wildlife. Our biggest offenders are chipmunks and squirrels but they are determined and sneaky little squeakers. Bring a latching/locking solid plastic bin or latching cooler for any food items you plan on keeping in your campsite. They **WILL** chew through your backpack, bags, tents, etc to get to your food. The kitchen is happy to provide ice for coolers if needed. They'll talk about how to get it during the first adult leader meeting. While we very much appreciate you packing light—we also want your weekend to be comfortable!

## **CONSERVATION & CAMP PROJECTS**

Equipment is available for camp beautification and conservation projects, campsite repairs, and improvements, cookouts, and more. We have everything from Dutch ovens to axes, shovels, and saws! If you'd like to repair or add a small project to your campsite or would like to participate in a conservation project, communicate and arrange with the Ranger at the daily leader meetings.



### OPEN AREAS & CUB BREAK TIME

During Open Area times, all the program areas will be open and have an exciting activity for you to do. Camp sites that visit all the areas during Open time may even earn extra clues to solve the mystery!

During Cub Break Time, Program areas are closed. But the Trading post will be open! You can use this time to get ready for the next activity, take a nap or visit the trading post for a snack or to decide which souvenirs you'll take home.



### FLAG CEREMONIES

Flag ceremonies happen every morning and evening. The first flag ceremony of the session is often performed by camp staff but all the rest will be done by volunteer cub scouts! Your adult leaders will volunteer your unit or campsite to perform one. You can check out flags from the office if you'd like to practice in your campsite. Your campsite host will be happy to instruct and help you feel prepared for your day and if you want staff assistance during your flag ceremony, just let us know!

### SCOUTS OWN SERVICE

This is a non-denominational worship service. At least once each week the staff provides a Scouts Own service in the camp chapel. Participation by Cub Scouts, parents and packs is encouraged. It is a worship service that pulls parts from many different faiths. Units are welcome to host their own scouts own service in the chapel or your campsite if you wish to do so.

### FRIENDSHIP FIRES

Friendship Fires happen on Night 2. Campsites can choose to host other units or campsites or camp staff and put on a campfire program. You could invite others to your campsite for a crackerbarrel (snacks and socializing), you could accept an invitation from another campsite and be a guest. You could even choose to just hang out in your own campsite and gaze at the stars.



### OPENING CAMPFIRE

Get ready for the first adventure of the weekend! Camp Staff will perform songs, skits and silliness during the opening campfire after dinner on Day 1. Be prepared for fantastical stories, hilarity and feats of incredible imagination. Get inspired! Because you'll be tasked with preparing skits and songs and silliness to perform during the Cub Scout Campfire on the third night of camp.



### POLAR BEAR PLUNGE

Hop out of bed extra early and head down to the waterfront for an early jump in the lake! The water really isn't any colder than it was yesterday but the steam coming off the lake in the morning sunrise is a sight worth beholding! The air is definitely chillier before breakfast though. Perhaps we should call this the Early Plunge with a Polar Re-emergence... Try explaining that one to your friends back home! Either way, you'll start the day refreshed and rinsed!



### ROTATIONS

You'll have four rotations each day for eight rotations during camp. During these rotations, your campsite group will visit each of our camp program areas: bb guns, archery, the waterfront, the woodshop, handicraft, nature and the hayride. Each station will have a super fun (and educational!) activity for cub scouts to complete. You might even be able to check off requirements for one or several adventures!



### STAR PARTY

This event is offered on Night 2 also if the weather is good and the sky clear. It typically begins about 9pm so that you can actually see the stars. Our Nature staff will talk about the stars, teach you about the constellations you can find and help you find the north star. Staff bring out telescopes and look at fascinating stellar phenomena, planets, stars or the moon depending on what is visible that night. Bring your flashlights because this party doesn't even start until dark! Usually everyone is satisfied by 10pm but our nature staff will happily show you stuff until very late if you're interested.

### CLOSING CAMPFIRE BY CUB SCOUTS

Now that you've had all weekend to hang out with friends and have hilarious things happen to you, it's time to share your funny stories, songs and skits at the Cub Scout Closing Campfire on Night 3! Break out your favorite trusty parts or get creative and make a skit about something funny that just happened! Each campsite is tasked with coming up with at least one act. Parents and leaders can provide an act too!

### WHODUNNIT ADVENTURE

This is the very last adventure of the whole weekend on the morning of Day 4. After packing up your gear, picking up breakfast and attending the closing ceremonies first thing, you'll get your instructions to follow for the Whodunnit Adventure! There will be several stations you'll have to visit before you can be cleared to go home because no mystery can be left unsolved...



## PROGRAM ACTIVITIES & ADVANCEMENT OPPORTUNITIES

Many of the activity rotations contain instruction and activities that pertain to various cub scout adventures. Other requirements may be available in the areas during free time. Parents are responsible for recording and entering their scouts' advancement. If you have a requirement you'd like to accomplish, speak with the area director to see what is possible!

Activities include swimming and boating, archery and BB guns, nature lessons, arts and crafts, Scout Skills instruction, a woodshop project, campfire programs, games, and much, much more. This is scouting at its best!

## TRADING POST

Our trading post is a daily hub of activity with snacks of all sorts available as well as craft supplies, knives, and fun scouting apparel! We also keep a stock of cub scout handbooks, Uniform parts, books and other resources and a variety of nifty camping gear to suit many styles and tastes.

Surprise needs are pretty well covered too—blankets and sweatshirts and beanies for someone who didn't realize just how chilly it can be at night, towels and toiletries for the person who packed everyone else but forgot their own...

Many families find that \$50-60 is plenty of spending money for snacks and souvenirs for the session. We do our best to have a wide variety of affordable and tasty snacks available including healthy options. Cub scouts are welcome to visit the trading post with their parent/guardian or with another scout buddy.

Cash and cards and Trading Post Tokens are accepted. Tokens are valued at \$1 each. These are useful for adults who might wish to reward good behavior of scouts as they see it or for helping a scout practice managing their own money. (Great if their adults are non-cash people!) All taxes are included in the prices. (\$2 items on the shelf are \$2 at the register!)

### **CUB SCOUT KNIFE PURCHASE POLICY**

In order for a cub scout to purchase a knife, they must have two things:

- Be accompanied by an adult from their pack or their guardian
- Possess a completed knife adventure for their rank or proof thereof



## PET POLICY

LEAVE YOUR PETS AT HOME. Service animals trained to do a specific task for an individual with a disability are permitted. ESAs (emotional support animals) do not qualify. Please contact the camp director with questions pertaining to service animals.

## VISITORS

Visitors are welcome! We ask that you advise all visitors that they will need to check in to the Camp Office upon arrival to get their wristband and, if they plan to join you for a meal, pay any visitor meal fees that apply. Your visitors should remain with you throughout their time at camp.

## LOST AND FOUND

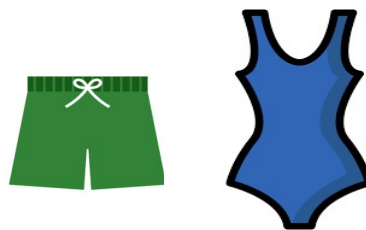
While at camp, lost items can be claimed at the camp office at Camp Grizzly. If you discover a missing item upon your return home, please contact the council office asap. If gear was mixed up during end of camp gear transport we are happy to help facilitate connections for returns if possible. Once summer camp closes for the season, all lost items are donated to Goodwill or other worthy agencies.

## SWIMWEAR

Swimsuits should be comfortable, functional, and appropriate for the specific aquatic activity.

Your swimwear must be:

- Clean
- Designed as swimwear
- Appropriate to the activity
- Secure enough to not shift or fall off while participating



## INTERNET AND PHONE

We do not manage the use of cellphones, tablets, portable music, or gaming devices by campers, except during instruction time. How units/parents choose to regulate this use is up to them.

There are limited locations to charge these devices. There is a new cell tower nearby improving coverage. Plan your policies accordingly. We do NOT recommend locking items in vehicles—hot weather makes vehicles very hot and damage to devices is likely.

There is Wi-Fi available in the dining hall and leaders lounge for adult leader use. Internet use is for adults only. Limited streaming or a video conference is possible if necessary but feel free to tell your boss it's limited to basic email and web access or even that there is none...



## SPECIAL NEEDS

Specific dietary or physical requirements must be requested at least 2 weeks prior to camp. Please submit this information in the roster section of your online reservation. We are able to accommodate a wide variety of needs and situations with prior knowledge. If you have questions about available accommodations or facilities and accessibility, please contact the Camp Director.

## TRASH & RECYCLING

Trash cans are available in each camp site, program area and in many places across camp. Please ensure that all trash is properly trashed! It is everyone's job to keep our camp tidy and clean! Campsite trash will be removed daily—schedule and instructions will be provided at camp.

There are aluminum can recycling containers around the trading post and lodge. Cans are collected and recycled each year on earth day and proceeds support our camp!

Cardboard may be flattened and deposited in the cardboard trailer behind the kitchen.

## CHECK OUT

Don't leave too early! We still have exciting program planned for the morning of Day 4! Check-out procedure will be explained in detail during our last leader meeting on Day 3. You will be expected to ensure that all checked out equipment is returned in good order and your site is left clean and ready for the next session of campers. Your staff host or camp commissioner will inspect your campsite prior to departure. Gear will be picked up from your site and returned to the parking lot during the morning activities.



### HEALTH AND SAFETY

A fully equipped medical lodge is provided at camp. A trained first aid professional is on duty at all times. Serious injuries or illness requiring hospitalization will be transported to the nearest hospital, where we have a standing agreement for treatment. Parents will be notified as soon as possible in the event of serious injury or illness.

Packs and families are expected to be capable of managing minor first aid issues from their unit's first aid box if they are in their campsites. (bandaids, etc.) Each program area has a first aid kit and is expected to assist campers with minor first aid injuries in their areas. Any more significant issues should visit the Medical Officer at the Med Shack or ask a staff to contact the Medical officer for aid on site. If a medical emergency happens, our staff Medical Officer must be notified immediately. If 911 is required, The medical officer will notify the camp director who will contact outside emergency services.

### SAFETY NOTES

Our location and environment at Camp Grizzly present some unique safety concerns. Updates for camp participants are included in our Daily Adult Leader Meetings. It is important that at least one adult leader from each campsite attend these adult leader meetings to obtain and share information.

#### ***THE BUDDY SYSTEM***

The buddy system is a requirement within scouting. Youth participants should never be alone at camp. They can be buddies with their parent/guardian or with other scouts. A pair of scouts should be the same gender. If that is not possible, then a set of three scouts may include both genders. Two-deep leadership principles should always apply: a youth with two adults or two plus youth with one adult satisfies this policy. If an adult must work with a scout on a 1-1 issue (discipline or talking about a tough topic for example), ensure you are in full view of other people to maintain two-deep leadership.

Adults should also have a buddy however clear communication of your plans is usually sufficient. Don't be the napping leader who causes a camp-wide emergency complete with the siren!

#### ***CAMPFIRES***

As the world environment shifts and changes, so too has our own climate. Drought is a regular occurrence in our region and fire bans are standard during the summer. Our daily adult leader meetings will cover and confirm what fire related activities are allowed or not allowed each day. Fire conditions can and do change daily and occasionally hourly. Our camp ranger monitors conditions and alerts. They keep us informed of conditions and the associated fire policy requirements during our daily adult leader meetings.



## **ALTERNATIVE CAMPFIRE OPTIONS**

Packs are welcome to bring propane campfire pits and a propane tank to substitute when regular campfires are not allowed but propane pits are still potentially acceptable. They **MUST** be inspected and approved by the Camp Ranger prior to transport into and use in camp.

Using charcoal briquettes may be an acceptable option for cooking a campsite snack when conditions don't allow open campfires. Please confirm with the Ranger during a leader meeting before starting up your charcoal. If you wish to use charcoal and cook in a dutch oven, there are also specific areas in camp where this may continue to be allowed when in-campsite options have been restricted.

**CONFIRM WITH CAMP ADMINISTRATION DURING THE ADULT LEADER MEETING PRIOR TO STARTING ANY FORM OF FIRE IN YOUR CAMPSITE.**

## **EMERGENCY PROCEDURES**

Camp has emergency plans in place for a variety of scenarios. Basic emergency procedures will be discussed during the first adult leader meeting that takes place before dinner on Day 1. An emergency drill including sounding our camp siren will be practiced briefly before dinner on Day 1.

## **DEHYDRATION AND OVERHEATING**

July temperatures at Grizzly average highs in the 80s and recent years have seen weather in the 90s. Necessary logging in the recent decade has also removed some of our natural shade. While we do have shade available scouts prefer to be busy and about. Please make sure that everyone who attends camp brings a water bottle and uses it! It can get very hot and we want to make sure everyone stays cool and safe!

**K.Y.H.O.!**

Keep Yourself Hydrated Often!

Always carry a water bottle with you in camp. If you don't have one with you, staff may ask you to go get it!



### WILDLIFE

During your stay with us you are bound to see plenty of birds, squirrels, and rabbits, and perhaps some larger wildlife as well. **Do not disturb the wildlife in any way**, which includes no feeding, chasing, teasing, or trapping. Camp was their home before you arrived and will continue to be long after you leave. Please respect their home.

Some wildlife can be extremely dangerous and must be reported immediately to staff. If you are unsure if an animal qualifies as a dangerous animal, please let a staff member know immediately.

Moose, mountain lions, bears and cattle all are dangerous and a staff member should be notified immediately. Other creatures such as wasp nests, skunks or deer or elk or other unusual wild animals that are acting strangely also need to be reported to staff immediately.

#### **MOOSE**

If you spot a moose on property, STOP! Do not approach it, try to take its picture, call out to or yell at it. Put something large between you and the moose, like a tree or large rock, and back away. Inform a staff member of the sighting and location immediately.

#### **INSECTS**

The mosquito population varies from year to year. We recommend bringing insect repellent to use if needed. We regularly have a substantial Yellow Jacket population. Wasps and yellow jackets are drawn to sugar and garbage cans. Be diligent with your trash and let us know if there are any nests causing undue interactions so we can take care of them.

#### **DEER OR ELK**

Deer and elk are plentiful here but typically leave during the summer months. If they are about it is frequently during dusk and early evening. Stop and let them pass on their way. No need to report them unless they are acting strangely.

#### **CATTLE**

Technically not a wild animal however Camp Grizzly is located in a free-range area for cattle grazing and cows do occasionally visit camp. Range cattle are not friendly creatures.

#### **WILDLIFE TIPS:**

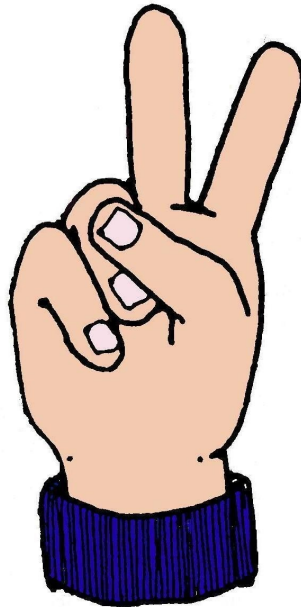
- Do not store unsecured food in your campsite
  - ⇒ Squirrels and chipmunks have been known to chew through sleeping bags and backpacks!
  - ⇒ Locking, durable plastic bins or coolers are acceptable
- Take care of your trash
- Stay on the trails
- Do not approach or yell at wildlife
- Do not feed wildlife
- Report large wildlife sightings to Staff once safely away



## THE SCOUT OATH & LAW IS THE LAW OF THE CAMP

### **THE SCOUT OATH:**

On my honor I will do my best  
To do my duty to God and my country  
And to obey the Scout law  
To help other people at all times  
To keep myself physically strong  
Mentally awake, and morally straight.



### **THE SCOUT LAW:**

A Scout is:  
Trustworthy  
Loyal  
Helpful  
Friendly  
Courteous  
Kind  
Obedient  
Cheerful  
Thrifty  
Brave  
Clean  
Reverent

### **IN ADDITION, WE ASK THAT YOU FOLLOW THESE CAMP RULES:**

- 1) No Cub Scout is allowed to leave camp after check in without a release from a parent. The scout must be accompanied by an authorized adult while out of camp, and must sign out at the camp office before departing. Adults checking cub scouts out of camp prior to the end of the session will be required to show a valid, government issued ID card.
- 2) Cut no trees without the permission of the camp director. Do not disturb local flora or fauna.
- 3) Cub Scouts must stay out of other campsites and cabins unless invited. Off-limit areas include the ranger's home and yard, the parking lot (unless accompanied by a parent), maintenance areas, shooting sports ranges and the waterfront (when closed), the loading area behind the kitchen, and staff quarters. Being on the waterfront or a shooting sports range when it's closed may result in you being sent home.
- 4) No open toed shoes should be worn in camp. They are allowed on the beach. Please wear closed toed shoes while walking to the beach, and change once you are there.
- 5) All fires must be tended. A fire guard chart must be posted and followed. Campfires may be banned during very hot and dry weather.
- 6) No flames of any kind in tents. All liquid fuels must be locked up. Liquid fuels can only be used under adult supervision
- 7) No fireworks are allowed in camp. Those with fireworks will be sent home.
- 8) No personal firearms, stun guns, ammunition, flare-guns, or bows and arrows.
- 9) No intoxicating beverages, marijuana, or illegal drugs are allowed on Scout property. No smoking or vaping outside of designated areas. The only designated area is near the parking lot.
- 10) Please do not put anything other than toilet paper and human waste in the toilets. Garbage cans are provided for other items.
- 11) Please leave your campsite, cabin, and tents in as good as, or better condition than when you arrived.



**\APPENDIX\**

**A SAMPLE PROGRAM SCHEDULE, ROTATION SCHEDULE AND MAP ARE PROVIDED FOR INFORMATION PURPOSES ON THE FOLLOWING PAGES.**

**THESE ARE SUBJECT TO CHANGE.**

**FINAL VERSIONS WILL BE SIMILAR AND WILL BE PROVIDED TO YOU AT CHECK-IN**

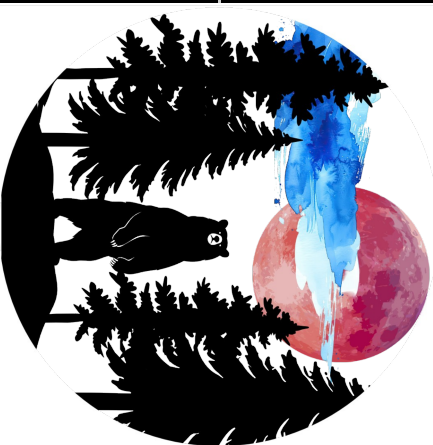


# 2026: GRIZZLY NOIR - CLUES FOR GROWNUPS

## 2026: GRIZZLY NOIR TIMELINE

Day 1		Day 2		Day 3		Day 4	
Time	Event	Time	Event	Time	Event	Time	Event
7:00 AM		7:00 AM	Rise & Shine! Polar Bear Plunge!	7:00 AM	Rise & Shine! Polar Bear Plunge!	7:00 AM	Rise & Shine!
7:45 AM		7:45 AM	Flag Ceremony	7:45 AM	Flag Ceremony	7:45 AM	Flag & cClosing Ceremony
8:00 AM		8:00 AM	Breakfast - 8:00	8:00 AM	Breakfast - 8:00	8:00 AM	Breakfast - 8:00
9:15 AM		9:00 AM	Rotation #1	9:00 AM	Rotation #5	9:00 AM	
9:30 AM		10:00 AM	Rotation #2	10:00 AM	Rotation #6	9:30 AM	
10:45 AM		11:00 AM	Open Areas	11:00 AM	Open Areas	11:00 AM	
12:00 PM		12:00 PM	Lunch - 12:00	12:00 PM	Lunch - 12:00	11:30 AM	
1:00 PM	Swim Checks Med Check Move In <u>Check In</u>	1:00 PM	Adult Leader Meeting Cub Break Time	1:00 PM	Adult Leader Meeting Cub Break Time	12:00 PM	
2:00 PM		2:00 PM	Rotation #3	2:00 PM	Rotation #7	2:00 PM	
3:15 PM		3:00 PM	Rotation #4	3:00 PM	Rotation #8	3:00 PM	
4:00 PM		4:00 PM	Open Areas	4:00 PM	Open Areas	4:00 PM	
5:00 PM	Adult Leader Meeting						
5:45 PM	Free Time	5:45 PM	Free Time	5:45 PM	Free Time	5:45 PM	
6:00 PM	Flag Ceremony	6:00 PM	Flag Ceremony	6:00 PM	Flag Ceremony	6:00 PM	
6:15 PM	Dinner - 6:15	6:15 PM	Dinner - 6:15	6:15 PM	Dinner - 6:15	6:15 PM	
7:00 PM	Scouts Own Service	7:00 PM	Scouts Own Service	7:00 PM	Scouts Own Service	7:00 PM	
7:30 PM	Opening Campfire	7:30 PM	Friendship Fires	7:30 PM	Closing Campfire	7:30 PM	
8:30 PM		8:30 PM		8:30 PM			
9:00 PM	Campsite Time	9:00 PM	Campsite Time	9:00 PM	Campsite Time	9:00 PM	
10:00 PM	Lights Out	10:00 PM	Lights Out	10:00 PM	Lights Out	10:00 PM	

Whodunnit  
Adventure



Safe Travels! See you  
next year!



# 2026: GRIZZLY NOIR - CLUES FOR GROWNUPS

Rotation	Event	Location
A	BB Guns	BB Gun Range
B	Swimming	Waterfront
C	Craft Project	Handicraft
D	Archery & Slingshots	Archery Range
E	Wood Project	Woodshop
F	Nature Walk	Science Lodge
G	Scout Skills	Scoutcraft
H	Boating	Waterfront

Rotation #	1	2	3	4	5	6	7	8
Dirty Arm	A	B	C	D	E	F	G	H
Sleepy Hollow	B	C	D	E	F	G	H	A
Last Outpost	C	D	E	F	G	H	A	B
Chapel Hill	D	E	F	G	H	A	B	C
Post Paradise	E	F	G	H	A	B	C	D
Wawookia/Steptoe	F	G	H	A	B	C	D	E
Fenceline	G	H	A	B	C	D	E	F
Lakeside	H	A	B	C	D	E	F	G



# 2026: GRIZZLY NOIR - CLUES FOR GROWNUPS



LEGEND			
	PROGRAM AREAS		ROAD
	CAMPsites		PATHS/TRAILS
	CABINS		RESTROOM
	CAMP BUILDINGS		RESTROOM & SHOWERS

