LEADER'S GUIDE



2025 SPRING CAMPOREE



Introduction to the Camporee

Are you ready to become one of the very first astronauts to step foot on Mars? Before we can clear you to head off into the great unknown you must go through rigorous training and graduate from the Space Academy. The top three graduating patrols will be placed on one of our first missions to Mars.

The 2025 Spring Camporee focuses on scouts becoming competent astronauts and patrols becoming efficient space crews. Cadet teams will work with Ground Control to complete tasks and navigate challenges that may arise once on Mars.

Introduction to Leave No Trace:

Leave-No-Trace is a comprehensive approach to living and behaving in the outdoors, which encompasses not just camping, but also hiking, backpacking, and even just going to the park for a walk. This will be incredibly important to practice as we do not want to pick up habits that may interfere with Mars' ecosystem. The 2025 Camporee will follow the seven principles of the Leave No Trace code.

These principles are:

- Plan Ahead and Be Prepared
- Travel and Camp on Durable Surfaces
- Dispose of Waste Properly
- Leave What You Find
- Minimize Campfire Impacts
- Respect Wildlife
- Be Considerate of Other Visitors (Scouts, Scouters, and guests)

Apply these principles as you enjoy your weekend at Camp Easton, and pack out what you bring in, stay on trails and roads, use the established fire pits, and respect others around you. Further information on Leave No Trace can be found in the Scout Handbook, at the BSA web site (www.scouting.org), and at the Leave No Trace website (www.lnt.org)

The Outdoor Code

As an American

I will do my best to:

- Be clean in my outdoor manners
- Be careful with fire
- Be considerate in the outdoors and
- Be conservation-minded.



IMPORTANT INFORMATION

ATTENTION: SCOUTMASTER & SR. PATROL LEADER

This manual explains troop and patrol participation, the registration procedure, the schedule of activities, the patrol events, and the expectations for patrol evaluations.

Check-In on Friday night will be located at the Dining Hall.

Our Ground Control Center (Camporee Headquarters) will be in the Dining Hall Friday through Sunday.

Troop Records – An official my.scouting roster of those Scouts and Leaders in attendance at the Camporee should be turned into the Camporee check-in on Friday Evening. All adults and youth staying overnight must be registered with the BSA in a fee paid position.

Med Forms – Part A and B required for all scouts and leaders. Turn in at registration. We will check to make sure all your scouts have a form on file, and then return them to you for safe keeping. We must make sure you have them, but in **no way** want to keep them as they belong in your troop's hands.

Patrol Honors – Score sheets and the scoring system will be discussed during the Friday evening Scoutmaster and Senior Patrol Leader meeting. Any questions should be brought up in front of the whole group, so we all have accurate understanding of the answers.

PREPARATION:

Your Troop and Patrols will derive the greatest benefit from the Camporee by preparing for it. The requirements for each event are clearly described in this manual. At your next Patrol Leaders Council meeting, review the manual with your Leadership. Each Patrol Leader should have a copy.

Your Leadership Corps should conduct demonstrations and provide instruction at troop meetings. The Patrols should practice the skills they have learned in the meetings.

BEFORE THE CAMPOREE:

Prior to the Camporee, your troop (team of cadets) should prepare for the camporee at meetings and on camping trips. Your cadet team should practice the Patrol Method and prepare for the events described in this manual.

REGISTRATION:

Troops and Crews can begin to arrive at 5pm Friday April 11th. Please send your team adult representative to the Ground Control Center to check-in. Make sure to bring your roster of attendees and Med Forms with you (A&B). Ground Control will then tell you which campsite your team of cadets is assigned to. Vehicles may drive to their campsites to unload, but will need to move to park in designated parking areas.

Arrow of Light Leaders and Arrow of Light Scouts can begin to arrive at 7AM on Saturday April 12th. Arrow of Light leaders need to check-in at the Ground Control Center and bring a roster and Med-Forms for all attending Arrow of Light scouts.



PATROLS:

Scouting works best when the Troop's members are divided into Patrols. The optimum number of Scouts in a Patrol is 6-10. We realize there are a few patrols smaller and possibly larger than that. Each troop's Patrol structure should be formed before the Camporee and each Patrol should practice for the events as a unit. Some activities are designed for Patrols and the most successful Patrols will be the ones who have practiced together. Try to avoid mixing scouts from different Patrols at the Camporee, as that reduces the time to develop the teamwork used in the Patrol Method. Patrols are encouraged to show their patrol spirit by carrying their patrol flag to events and sharing their patrol yells.

UNIFORMS:

Scout uniforms will not be required during the camporee events, but part of the scout spirit is the uniform, and scouts are encouraged to wear scouting-related shirts during the day. Uniforms are required at camp-wide assemblies (such as the flag ceremonies and the Campfire). Please wear your full uniform for these gatherings.

PARKING AND TRAFFIC:

Please park in either Parking lot 1 or Parking lot 2, have one of your leaders check the Troop in at the Lodge and receive Campsite location. We will do our best to get campsite locations to units ahead of arrival. You may park your Troop trailer by your campsite as long as it does not impede traffic on the road. All additional vehicles will need to park in the parking lot.

What to Bring

Units are asked to "Be Prepared" for Spring Camping. Temperatures in mid-April may vary during the time of day and can be significantly different than at night. Units will be responsible for providing and cooking their own meals. Carts may be used to assist scouts in transporting equipment from the parking area to the Camporee camping area and Parade Field.

Scouts should be sure to have their 10 essentials with them. Scouts will also be challenged at stations that will possibly utilize items from the 10 essentials, and a note of a couple additional items: (signaling mirror, and a backpacking stove.)

Note: The additional items may be available for use at the stations for a slight deduction in points.

Martian Lander "Egg Drop" (We will supply the Eggs)

Every Patrol should construct their Martian Lander "Egg Drop" prior to arrival.

Details for the Martian Lander are:

Size: 30.5cm x 30.5cm x 30.5cm Cube Maximum size.

We must be able to inspect the Egg within 1 minute after landing.

Lander must be able to reset in 1 minute after landing inspection.

Drop Height: 3 meters. To start with, we will increase the height incrementally and go again until the last remaining egg, therefore, must be re-deployable.

Parachutes acceptable but cannot exceed 91.5cm x 91.5cm with a tether length no to exceed 61cm Be creative! Special awards for Top Maximum Height Survival, Best Conceptual Design, Honorable Mention and Humpty Dumpty!



Organization

In the morning scouts will rotate between skill testing stations to find the cadets best suited to join our flight crew. Each patrol will be given a starting location and order to rotate in. At each station each Patrol will have their 'Ground Control Representative' (a member of the patrol) chosen to help lead their cadets through the challenge. The Senior Patrol Leader may find that they want to appoint different Ground Control Representatives at different stations based on each of their cadets' strengths.

Camporee Policies:

To have a successful Camporee, rules concerning the following topics must be followed. It is the responsibility of each troop's scoutmaster and assistant scoutmasters to ensure that rules are followed. It is the responsibility of each scout to monitor their troop's behavior in and out of camp. Adult leaders and SPL's are encouraged to review the "Guide to Safe Scouting" guidelines.

Basic Policies

Adhering to these policies sets the correct example to the Scouts and gives the Scouting program a wholesome effect for its scout members.

Fire Fuel – Fires should be built in designated campfire locations only. DO NOT CUT DOWN TREES, LIVE OR DEAD. You will need to bring your own firewood.

Use of Water – Water availability will be dependent on your campsite. Additional information will be sent out one week prior to the event to let you know if there is running water in your assigned campsite. Water fill locations will be available.

Camping Code – The Scout Oath and Law shall be the law of the camp. Scouts should also practice 'Leave No Trace Camping' whenever possible and follow the Outdoor Code.

Lanterns – No type of open flame is allowed in any tent (candles, kerosene lamps, etc.) Fireworks – Absolutely no fireworks are permitted at the camporee.

Alcohol/Drugs – Drugs and alcohol are not permitted on the premises at any time. The presence of illegal drugs or alcohol may necessitate a call to local law enforcement. Standard rules from the Guide to Safe Scouting apply with respect to prescription medications.

Smoking – Smoking is discouraged on scout events. This is a non-smoking camp.

NOTES TO PARTICIPANTS

Patrol and Scout Participation

The Camporee Staff will work to ensure that every cadet in a crew (patrol) participates in events. One emphasis of the Camporee Events is to encourage patrol participation, cooperation, and teamwork.



SCHEDULE OF EVENTS

Friday, April 11

5:00 PM - Troops may begin to arrive at Camporee. Check-in at the Ground Control Center when you arrive.

8:00 PM – Safety Briefing. All Scouts that will be participating at the Ranges need to be present at the safety briefing.

8:30 PM – SPL/Scoutmaster meeting. Please send your SPL and at least one adult leader to the Ground Control Center to receive important Camporee information.

10:00 PM - Campsites quiet. All lights out.

Saturday, April 12

6:30 AM - Wake-up

8:00 AM – Arrow of Light registration begins, and late Troop check in at the Ground Control Center.

8:30 AM - Morning Flag Raising on Parade Grounds

- 9:00 1:00 PM Stations
- 1:00 2:30 PM Lunch break at troop campsite

3:00 - 5:45 PM - Martian Lander Egg Drop (parade grounds)

- 6:00 PM Flags at Parade Grounds
- 6:15 7:00 PM Free time, Dinner in campsites
- 8:00 PM Closing Campfire and Awards
- 9:30 PM Check out for Arrow of Light scouts. Go to the Ground Control Center.
- 10:00 PM Campsites quiet, all lights out.

Sunday, April 13

7:00 AM - Teardown of campsites begins.

8:00 AM - Ground Control Center open for troop check out.

11:00 AM – All units depart camp

Check Out

If you are leaving early, please let Ground Control know before you leave.

