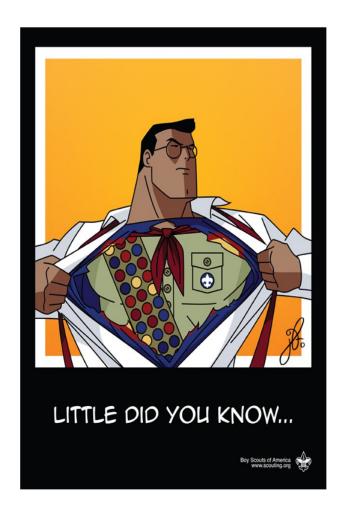
CAMP GORSUCH 2022



Find the

Superhero
in you!

Camp Gorsuch Program Guide "The Hero Within" 2022

Camp Gorsuch strives to provide a well rounded scout experience for all levels of scouting, allowing the scouts to learn life-long skills as well as earn opportunities for advancement. Attached is the program guide for this year, allowing you an opportunity to plan for evening in-camp activities that will support this year's theme.

Your specific schedule will not be set until you get to camp but some time during the week you and your scout will participate in the following activities:

<u>The Range:</u> Always a camp favorite. Your scout will be able to learn basic gun handling and safety. An award is always given to the scout earning the most points in a Camp Gorsuch shooting competition. Scouts get to shoot at least twice during the week, and then have an opportunity to shoot during the Thursday Evening Open Program.

<u>The Island:</u> With our compliment of Genesis bows we have probably one of the best opportunities for your child to learn basic bow handling. These bows were designed to allow children of all sizes to be successful firing a bow. Your child will have the opportunity to go to the Archery Range twice,

and then have the opportunity to shoot during Open Program on Thursday evening.

<u>The Lake:</u> While on the waterfront scouts will have the opportunity to learn basic boat safety as well as to see if they can pry some of the stocked fish from the lake. While paddling around the lake they may even see some ducks and grebes with their babies aboard.

<u>The Field:</u> While on the field the scouts will be able to work on their teamwork and sportsmanship by playing team sports. On their second trip the scouts will be able to work on their physical fitness training, an important part of a hero's daily routine!

<u>Patrol:</u> Every superhero has to patrol his town, city, or even planet to make sure that it is safe. This patrol will take our heroes to the far reaches of their borders, and beyond...

<u>The X-Zone:</u> - Friendly competition between groups of super heroes is an excellent way to keep everyone's skills sharp. In The X-Zone our heroes will play a game of capture the flag against each other.

<u>Workshop:</u> While in the workshop our superheroes will each get to create a leather badge that symbolizes them. As they complete activities around camp they will receive a bead to add to their badge that represents their hard work.

<u>HQ:</u> In the HQ the name of the super team that the heroes belong to will be decided, as well as the team emblem, and rally cry. They will also practice how to raise and lower the symbol of their country. The second time at the HQ our heroes will practice a skit or song to display for all the other teams and their families at the Friday night campfire.

<u>Service</u>: Every city needs repair and improvement, and providing this service to the people is what a superhero does best. Every hero will be given the opportunity to develop a task which will help the city.

<u>The Course:</u> Constant training is needed for heroes to be at peak physical condition. In The Course agility, flexibility, and even strength will be pushed to its limits to make sure our heroes are the best of the best.

<u>Team Building</u>: Eventually all heroes will be teaming up with someone else. In this area our heroes will learn how to develop a team and work together to solve problems.

<u>Awareness:</u> Not all of our heroes face the same challenges or use the same set of skills. Here our heroes will learn about disability awareness and explore the challenges some heroes, and citizens of the city might face.

<u>The Med Bay</u>: (Webs Only) Unfortunately the hero can't win every encounter he's in. Here our heroes will learn how to treat injuries that could occur to them or the people they're trying to save.

<u>Hall of Fame</u>: Build My Own Hero - Here our heroes will learn about what it means to be a hero, identify how citizens can be heroes, learn about some real life heroes from other parts of the world, learn about a scout hero, and work on creating their own hero.

<u>The Suburbs:</u> (Cubs Only) Sometimes heroes are called upon to help rebuild buildings and houses from the rubble. In the Suburbs our heroes will learn how to build basic housing structures out in the wilderness with only the supplies they can find around them.

<u>Orienteering</u>: (Cubs Only) When a hero only has a map and a compass and needs to find his way to his destination he must rely on his orienteering skills to get him there. Here our heroes will learn the basics of orienteering so they alway know how to find their way.

<u>Strategy</u>: Board games - Hero's need to be able to out-think their foes, and what better way to sharpen our heroes skills than with some classic board games. Chess, checkers, and mancala will all be available and explored by our heroes.

The Park: Yo-yo - Sometimes a hero just needs to take a break and relax at the local park. While there they will undoubtedly run into children playing with yo-yo's who will want to see some impressive tricks! Here our heroes will learn how to handle a yo-yo safely, and hopefully how to impress the locals!

<u>Flight</u>: Many heroes have the ability to fly! Here our young heroes will learn all about different types of flight, and the scientific principles that allow our heroes to fly!

Of course this is not a complete list. Monday evening, while the Leaders are in their meeting, the scouts will be learning about knife and bear safety. Tuesday evening we will have our opening campfire. Everyone is welcome so if you have some time please come out to camp and watch our staff at play. Wednesday evening is Vespers followed by an opportunity for our Webelos to climb the rock wall while our Cubs play games behind the dining hall. The marble tournament will also be available. Open Program Thursday is always a highlight of the week. Program areas will be open allowing Scouts the opportunity to choose which activities they like best and the chance to participate in them. As always, please feel free to come and join your scout at play. Friday evening, is our closing campfire. Please plan to come, and see your scout perform their skit.

We look forward to seeing you at camp. Come join us and experience what happens when the Hero Within and the Scouting Spirit collide!

Sample Schedule:

Tues.	Cub 1	Cub 2	Cub 3	Cub 4	Cub 5	Webs 1	Webs 2	Webs 3	Webs 4	Webs 5
9:00	Patrol	Teamwork	Agility	Cooking	Martial	Rifles	Teamwork	Bows	Sports	Water
10:00	Patrol	First Aid	Cooking	Teamwork	Agility	Costume	Rifles	Teamwork	Bows	Sports
11:00	Teamwork	Capture	Capture	Agility	Cooking	Water	Costume	Rifles	Teamwork	Bows
1:30	First Aid	Patrol	Teamwork	Orienteer	Service	Sports	Water	Costume	Rifles	Teamwork
2:30	Agility	Patrol	Martial	First Aid	Teamwork	Bows	Sports	Water	Costume	Rifles
3:30	Capture	Agility	Orienteer	Capture	Capture	Teamwork	Bows	Sports	Water	Costume
Wed.										
9:00	Rifles	Gym	Sports	Bows	Water	Martial	Awareness	Agility	Hall of Fame	Service
10:00	Costume	Rifles	Bows	Gym	Sports	Capture	Capture	Capture	Awareness	First Aid
11:00	Water	Costume	Gym	Rifles	Bows	First Aid	Service	Hall of Fame	Martial	Awareness
1:30	Sports	Water	Rifles	Costume	Gym	Agility	Martial	Awareness	Capture	Capture
2:30	Bows	Sports	Costume	Water	Rifles	Service	Hall of Fame	Martial	First Aid	Agility
3:30	Gym	Bows	Water	Sports	Costume	Hall of Fame	First Aid	Service	Agility	Martial
Thurs.						į			į	
9:00	Cooking	Orienteer	Teamwork	Service	Patrol	Rifles	Gym	Bows	Sports	Water
10:00	Teamwork	Service	First Aid	Patrol	Patrol	Costume	Rifles	Gym	Bows	Sports
11:00	Martial	Teamwork	Capture	Patrol	Capture	Water	Costume	Rifles	Gym	Bows
1:30	Orienteer	Cooking	Service	Martial	Teamwork	Sports	Water	Costume	Rifles	Gym
2:30	Service	Martial	Patrol	Teamwork	First Aid	Bows	Sports	Water	Costume	Rifles
3:30	Capture	Capture	Patrol	Capture	Orienteer	Gym	Bows	Sports	Water	Costume
Fri.										
9:00	Rifles	Gym	Sports	Bows	Water	Awareness	Agility	First Aid	Service	Hall of Fame
10:00	Costume	Rifles	Bows	Gym	Sports	Assemble	Assemble	Assemble	Assemble	Assemble
11:00	Water	Costume	Gym	Rifles	Bows	Patrol	Patrol	Patrol	Patrol	Patrol
1:30	Sports	Water	Rifles	Costume	Gym	Patrol	Patrol	Patrol	Patrol	Patrol
2:30	Bows	Sports	Costume	Water	Rifles	Patrol	Patrol	Patrol	Patrol	Patrol
3:30	Gym	Bows	Water	Sports	Costume	Teamwork	Teamwork	Teamwork	Teamwork	Teamwork