

# 2026 Camporee Leader's Guide

## Theme: Mystery

*May 1st to 3rd*  
*Camp Edward*

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### Welcome to Camporee 2026!

This guidebook has all of the information you need to plan and attend the 2026 Camporee. If you have any questions about the event, please don't hesitate to contact us at the emails below. We hope that we can make this an amazing weekend for you to enjoy!

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### Scouting America Medical Forms Part A and B

**EVERYONE attending Camporee must have Medical Forms A and B filled out.** Part C is not required, but we will ensure that those at camp hand their forms over to the Admin team as they arrive. These forms can be downloaded here:

[https://filestore.scouting.org/filestore/HealthSafety/pdf/680-001\\_AB.pdf](https://filestore.scouting.org/filestore/HealthSafety/pdf/680-001_AB.pdf)

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# Introduction

Welcome to the 2026 Camporee at Camp Edward! Camporee provides an opportunity for scouts of all ages to practice and show off their skills in a safe and fun environment of teamwork, competition, and recognition.

The patrol is the basic unit in Scouting, and as such, **scouts will compete in patrols** during their time at Camporee. Camporee:

1. Provides an opportunity for youth leadership
2. Tests Scouting skills
3. Promotes teamwork and team building
4. Encourages Scout spirit

During Camporee, all events and activities are run with the patrol method in mind. Though Scouts will camp with their units, they must Be Prepared to operate in patrols. All scoring and events require that Scouts organize themselves into patrols.

Units must pre-register **online** in order to participate in Camporee. All registration and payment will be handled on **Black Pug**, though if there are any questions, unit leaders may email the Camporee Director & Advisor.

Troops, Venture Crews, and Sea Ships are all allowed to register for Camporee as units. All units are expected to provide their own food, though water will be available throughout camp. As you plan meals, Be Prepared for the case of a fire ban.

## Theme

This year's theme for Camporee is **Mystery**. Scouts can expect to find this theme throughout the field events and activities in Camporee, and if any Scouts can impress the Camporee staff with their creativity and spirit in keeping with the theme, patrols will be awarded bonus points!

## Camporee Fees

Camporee is open to all youth! This includes Scouts in Troops, Venture Crews, and Sea Ships, as well as Webelos in Cub Scouts. Guests who are not in Scouting may also attend.

Youth	\$30.00
Adults	\$30.00
Webelos & Guests	\$25.00

# Camporee Rules

All units and Scouts must follow these rules during their time at Camporee. If a Scout is wondering whether something constitutes violating a rule, the answer is yes. If there are any questions or clarifications that must be made, please talk to a Camporee Staff member. **Failure to comply with any of these rules may result in a point deduction and/or a Scout being removed from Camporee (we will call parents).**

1. The lake and all Aquatics areas are off-limits.
2. **All accidents, injuries, and other emergencies must be reported to a Camporee Staff member AS SOON AS POSSIBLE**
3. Vehicles are not allowed on the campgrounds without EXPLICIT permission from the Admin team
4. Scouts must not leave the campgrounds without approval from BOTH their Scoutmaster and the Admin team
5. The parking lot is to be used only for the loading and unloading of vehicles (as well as the parking of said vehicles)
6. Lost and found items must be submitted to a Camporee Staff member. These will be handed out at Closing Flags
7. (Assuming there is no fire ban) fires must stay within firepits and be attended to by at least one Scout at all times. Firewood will be provided - do not bring your own
8. The Scout Oath, Scout Law, and Outdoor Code should be followed at all times
9. Patrol Leaders must enforce the Buddy System during Camporee
10. Scouts may not enter other campsites without permission
11. Scouts must remain within the campsite after lights out (**10:00 pm**)
12. Patrols should stay together with their patrol items for all events
13. Scouts must be in Class A for opening and closing flags. Class B is encouraged for field events
14. All trash must be put in bags and discarded in the bins behind the Dining Hall
15. Dishwashing is not allowed at the water spigots, and Scouts should instead use the Three-bin Method
16. Woodcutting tools must be properly stored and used in the ax yard. We encourage units to only allow Scouts with the Totin' Chip to handle these tools
17. Sheath knives, fixed-blades, illegal substances, alcohol, fireworks, firearms, and other weapons are all PROHIBITED

# Check-In

## Needed Upon Arrival

- Paid in full (NO PAYMENTS ON-SITE)
- Unit Organization Sheet
- Medical Form Parts A & B for EVERY youth and adult attendee.** This allows our medical staff to provide any required treatment at camp. Find the form here:  
[https://filestore.scouting.org/filestore/HealthSafety/pdf/680-001\\_AB.pdf](https://filestore.scouting.org/filestore/HealthSafety/pdf/680-001_AB.pdf)

## Check-In Procedures

1. Check-in begins at **6:00 PM on Friday, May 1st**
2. Units should present their **SPL and Scoutmaster** to the Admin team in the Dining Hall for check-in
3. Units will not be checked in until **ALL required paperwork is turned in** (Medical Forms and Unit Organization Sheet)
  - a. While registering, provide the number of campers that will be attending Camporee
  - b. If there are any changes to those attending Camporee, please provide updated information to the Admin team during check-in
4. **Campers with medical concerns must check in with Camporee medical staff** upon arrival (they will be with the Admin team)
5. All youth medication shall remain with your Scoutmaster (or other ADULT leader)
6. Have your SPL prepare the unit to leave for the campsite
7. **Once the Admin team has approved the unit for check-in, a Camporee staff member will escort the unit to their campsite.**

## Campsite Assignments

Units will be assigned campsites during check-in. If there are any preferences regarding the assigned campsite, please email the Camporee Director & Advisor ahead of time.

# Check-Out

## Check-Out Procedures

1. Check-Out will begin at **8:30 AM on Sunday, May 3rd**
2. Before checking out, ensure that the campsite and bathrooms are cleaned up
  - a. There must be no litter around your campsite and the surrounding area
  - b. Have all of your gear packed up and ready to go
  - c. Dispose of all of your garbage in the dumpsters behind the Dining Hall
  - d. Do the same for the bathrooms (coordinate with the other units you share a bathroom with), and make sure they are swept out
  - e. Return any camp gear you used back to its proper location
3. Once this is done, units must send **SPL and Scoutmaster** to check out with the Admin team in the dining hall.
4. We will send a Camporee staff member to ensure that unit campsites and bathrooms are cleaned out. Once this is done, you are free to leave.

## Campsite Inspection

A Camporee staff member will check that all of the following have been completed. If there are any issues found, they will inform the unit, who can then ask a staffer to check the campsite/bathrooms again.

- The fire pit must be completely extinguished
- All gear must be packed up and ready to go
- There must be no trash or litter in the campsite or bathrooms, and all found trash must be thrown away in a dumpster
- Cabins and bathrooms must be fully swept out
- Do your best to leave no trace

# Schedule

Subject to change. Any changes will be announced at the SPL & Scoutmaster meeting as well as in announcements

<b>Friday (May 1st)</b>	
6:00 PM	Check-in begins
6-8:00 PM	Set up camp and have dinner
8-9:15 PM	Opening Campfire
9:30 PM	SPL & Scoutmaster meeting
10:00 PM	Lights Out
<b>Saturday (May 2nd)</b>	
7:00 AM	Wake up and have breakfast
8:30 AM	Opening Flags & Announcements
8:30-11:00 AM	Morning Field Events
11-12:30 PM	Lunch Break and Free Time
12:30-3:00 PM	Afternoon Field Events
3-5:00 PM	Special Event
5-7:30 PM	Dinner, submit dessert competition entries and patrol flags
7:30-8:15 PM	Order of the Arrow chapter meeting (you are welcome to attend if you have been elected but not yet inducted!)
8:15-9:00 PM	Closing Campfire
10:00 PM	Lights Out
<b>Sunday (May 3rd)</b>	
7:00 AM	Wake up and have breakfast

8:00 AM	Scout's Own Interfaith Worship
8:30 AM	Check-Out begins
9:00 AM	Closing Flags and Awards
12:00 PM	Check-Out ends. Thanks for coming!

# Events and Recognition

## Field Events

There will be many field events for patrols to enjoy this year! Expect them to emphasize the patrol method and test scout skills. Additionally, each field event will have different levels of difficulty for patrols to choose from if they choose to do so, and greater difficulties will result in more points.

The point scoring criteria for all field events are as follows:

- Completion
- Patrol Yell & Flag
- Teamwork
- Leadership
- Special points from the station
- Difficulty chosen by the patrol
- Extra points from station staff

## Special Event

This year, **patrols will not have to bring any special equipment**. In the past, we've asked for things like catapults and sleds, but there won't be anything like that this year. We hope you'll enjoy what we're working on!

Bring your patrol flags, Ten Essentials, and scout spirit. The details of this year's special event will be announced in the morning announcements on Saturday, May 2nd.

## Dessert Competition

Patrols are heavily encouraged to bring the most delicious desserts they can prepare in camp to the **Dining Hall from 5-7:00 PM on Saturday, May 2nd!** With these deserts, please also bring your **Patrol flag as well as any possible food allergies**. Submissions will be judged by a panel of judges selected from amongst the Camporee staff team based on appearance, presentation, and taste. Desserts that fit the theme of **Mystery** will be judged extra favorably!

## Awards

There will be many awards for patrols to win at this year's Camporee! They will be announced at **9:00 AM on Sunday, May 3rd**, after Closing Flags. Patrols that stand out from amongst the rest - whether that is through point totals, scout spirit, or best dessert - will surely be rewarded for their efforts with a ribbon that can be attached to a flag.

# Additional Information

## Meals

While there are designated times for meals, there will be **NO FOOD PROVIDED** for units. Please make sure to bring enough food for all of your scouts. Additionally, patrols are highly encouraged to prepare a desert for the Dessert Competition.

## Order of the Arrow (OA)

Any member of the Order of the Arrow is invited to serve with the Camporee staff team. If you are interested - or know someone else who may be interested - in serving in a spirit of cheerful service, feel free to sign up as a staff member through Black Pug! Units with members of the OA that staff at Camporee will earn extra points!

Additionally, there will be a chapter meeting at **7:30 on Saturday, May 2nd**. All members of the OA are invited to attend!

# Packing List

Highlighted items should be brought to all events

## Scout Gear

- Class A and Class B uniforms**
- Current BSA medical forms (A and B)
- Day pack**
- 10 Essentials**
  - Pocket knife
  - First Aid kit
  - Extra clothes (bring a jacket/sweatshirt in case it gets cold!)
  - Rain gear (it is Washington, after all)
  - Water bottle
  - Flashlight
  - Extra food
  - Fire starters
  - Sunscreen
  - Map and compass
- Sleeping gear
- Mess kit
- Toiletries and other personal hygiene items
- Pen and paper
- Scouting Handbook
- Scout Spirit**

## Unit/Patrol Gear

- First Aid kit**
- Unit Organization Sheet (see the next page)
- Cooking equipment
- Tents (canvas tents on platforms and cabins will be available, though the quantity will depend on the campsite you are assigned to. Bring extra tents to be safe!)
- Trash bags
- Patrol flag and yell**
- Leader's Guide

# Unit Organization Sheet

A filled-out copy of this sheet is required at Check-In.

Unit Type (troop/crew/ship):

Unit #:

**Scoutmaster:**

**SPL:**

**Assistant Scoutmaster(s):**

**ASPL(s):**

## **PATROLS:**

List each scout's name in the area below their patrols.

We strongly suggest patrols consist of between 4-8 scouts.

Patrol name:  
Patrol Leader:  
Assistant Patrol Leader:

# Driving Directions

1. From Seattle take I-405 North to Highway 522
2. Take Highway 522 East to its end at the stoplight where it intersects with Highway 2 in Monroe
3. Take exit for US Hwy 2 East. Merge on US 2 and drive about 3/4ths of a mile. A Safeway and McDonalds will be on your left as you drive.
4. Turn LEFT onto Woods Creek Road. A red barn style gas station and deli is on the left corner as you make the turn.
5. Continue approximately 10.3 miles on Woods Creek Road. Every time there is a fork in the road KEEP RIGHT
6. Turn RIGHT at S. Lake Roesiger Rd
7. Turn RIGHT of Monroe Camp Road. There's a small Camp Edward sign across the street from the red building with the 76-gas sign
8. Continue down the road until you reach Camp Edward

If you are using an app to navigate,  
input the following address for it  
to take you to Camp Edward:

**25600 Monroe Camp Rd, Snohomish, WA 98290**