

# Adventure of the Sea

## Cub Camp 2019

### Fire Mountain

Archery: Learn the basic skills and safety regulations of archery. Practice skills

BB Gun: Learn the basic skills and safety regulations of BB gun shooting. Practice skills.

Fishing: Learn the basic skills of fishing and attempt to catch a fish in the camp pond.

Codes: Learn about Morse code, semaphore and other codes through games and crafts.

Ship's Mess: Learn about 18<sup>th</sup> Century sailor's diet and what they lacked. Conduct an experiment and do some hands-on cooking samples.

Obstacle course: Use beach and water items to make an obstacle course for the next den to try. Play games using pool noodles and beach balls.

Recycled Rain Gutter Regatta: Use recycled material to design your own boat then race your den in a Rain Gutter Regatta. Den winner race in Final on the last day of camp.

Sea STEM: Do experiments and create crafts to learn about the oceans and pollution.

Knots: Learn and practice a few basic knots then practice them in games. Make rope.

Compass Skills: Learn the basic of using a compass and practice finding your way around a course using only a compass and your own feet.